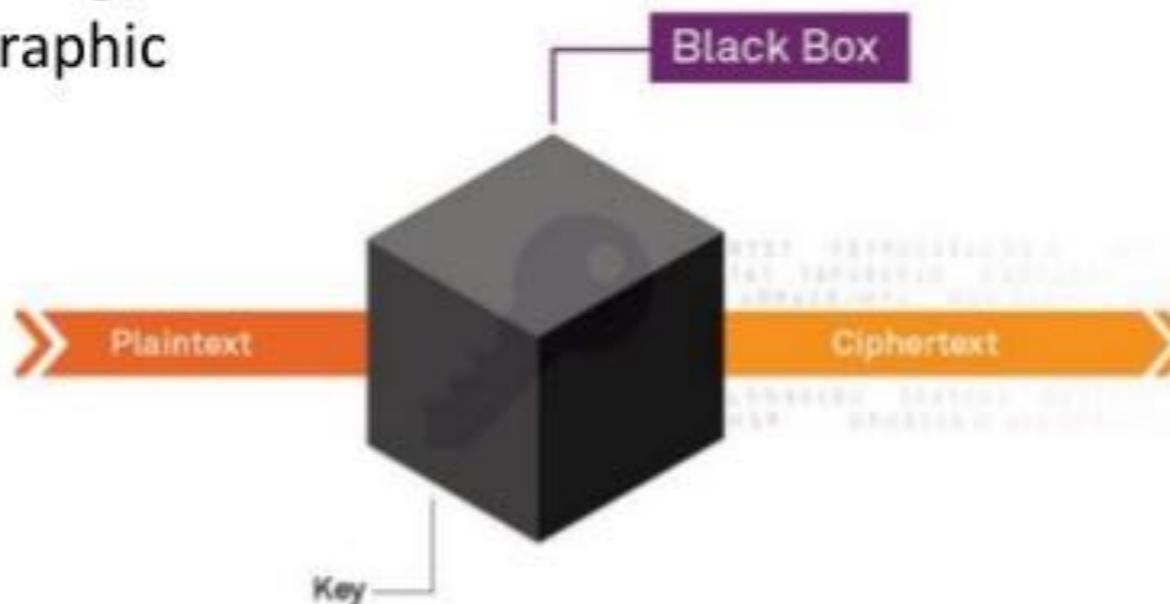


# On the Impossibility of code obfuscation

# Black-box security

**Attacker is assumed to have:**

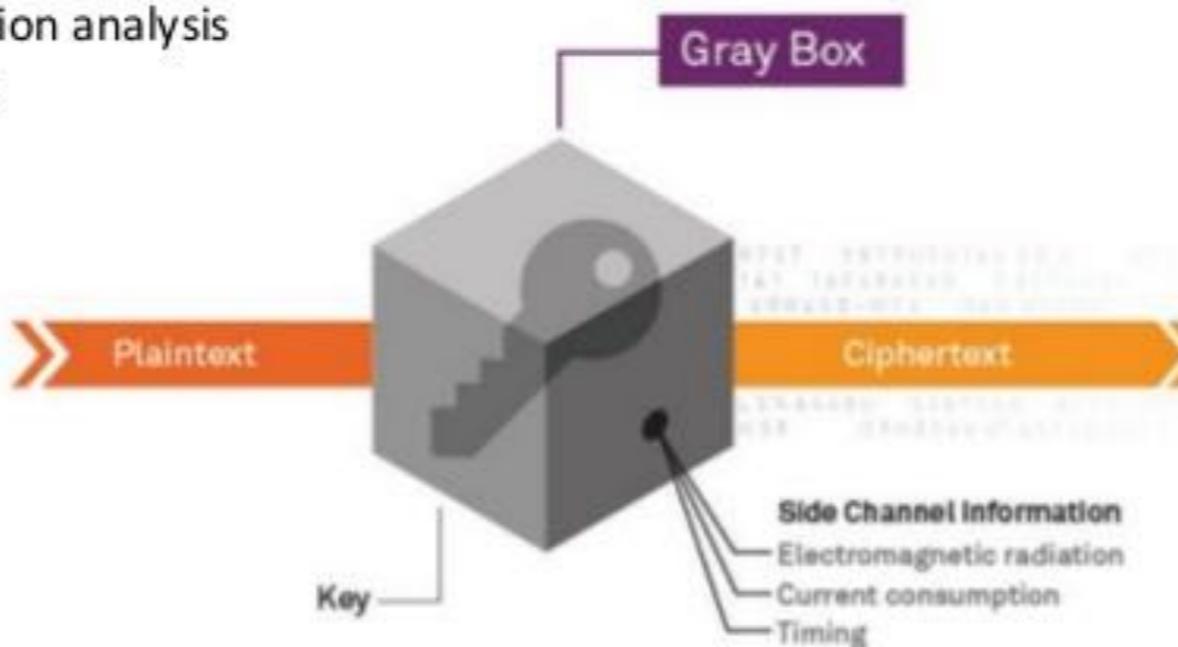
- Zero visibility on code during execution
- External information, such as plaintext or ciphertext
- Considered secure as long as the cipher has no cryptographic weaknesses



# Gray-box security

**Attacker is assumed to have:**

- Partial physical access to the cryptographic key as a result of the cipher leaking side-channel information
  - Electromagnetic radiation analysis
  - Current/power consumption analysis
  - Operation timing analysis

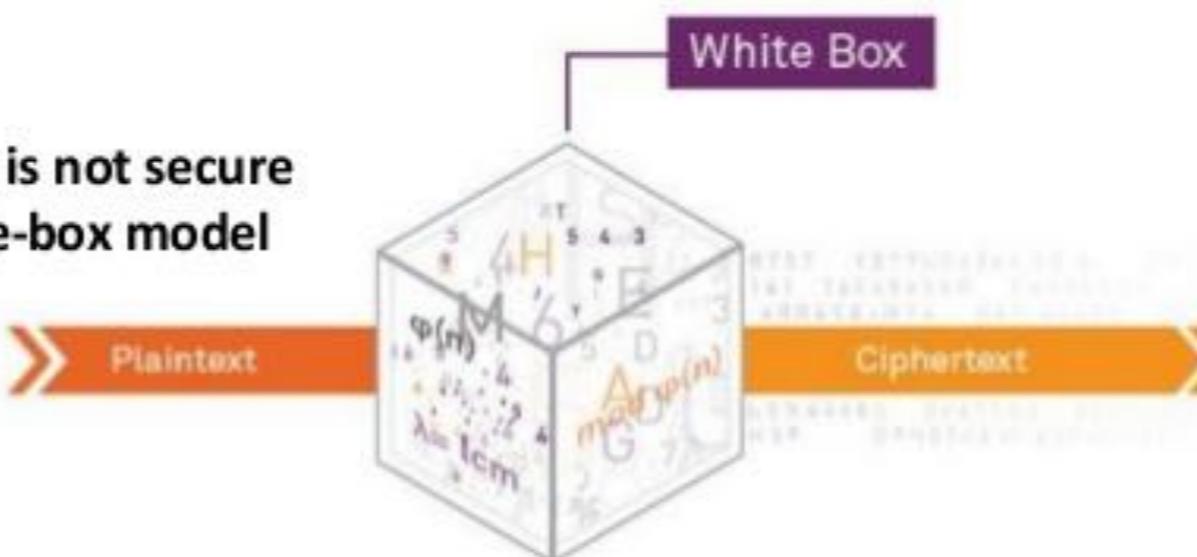


# White-box security

**Attacker is assumed to have:**

- Full visibility — inputs, outputs, memory (using debuggers), and intermediate calculations
- Access to the algorithms while watching how they are carried out

**Traditional cryptography is not secure when running in a white-box model**



# White-box security

## Digital Rights Management Systems

- The end-user is then able to purchase some type of premium content (e.g., new GoT season)
- The content arrives at the user's device encrypted, and is decrypted by the software as it is viewed
- A malicious end-user may attempt to extract cryptographic keys from the software and then use them to redistribute content outside the DRM system



# MATE Assumption

## The white-box crypto assumption

Man At The End

**Trusted**



```
class A { public int Count() { return 1; } }

class Program
{
    static void Main(string[] args)
    {
        var seq = "Roslyn";
        var a = new A();

        if (seq.Count() >= 10 & seq.Count() < 18) Console.WriteLine();
        if (a.Count() > 10) Console.WriteLine();

        if ("Realyn".Count() >= 1) {
            Console.WriteLine();
        }

        if (a.Count() > 10) {
            Console.WriteLine();
        }

        // Let's trigger our code issue
        if (a.Count() > 10) Console.WriteLine();
        if (a.Count() > 10) Console.WriteLine();

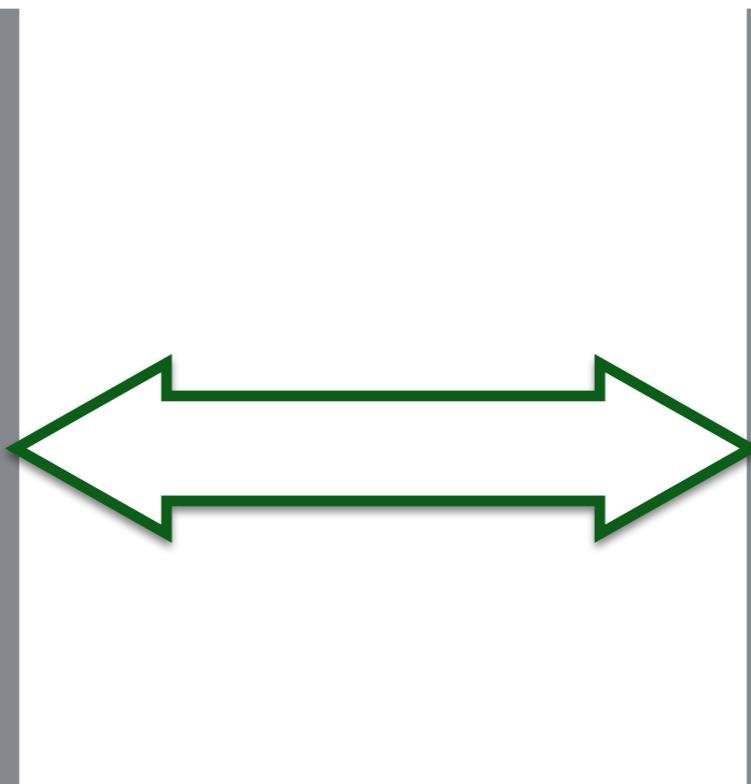
        if (a.Count() > 10) {
            Console.WriteLine();
        }

        if (a.Count() > 10) {
            Console.WriteLine();
        }

        if (a.Count() > 10) {
            Console.WriteLine();
        }

        if (a.Count() > 10) {
            Console.WriteLine();
        }
    }
}
```

Alice



**Untrusted**



```
class A { public int Count() { return 1; } }

class Program
{
    static void Main(string[] args)
    {
        var seq = "Roslyn";
        var a = new A();

        if (seq.Count() >= 10 & seq.Count() < 18) Console.WriteLine();
        if (a.Count() > 10) Console.WriteLine();

        if ("Realyn".Count() >= 1) {
            Console.WriteLine();
        }

        if (a.Count() > 10) {
            Console.WriteLine();
        }

        // Let's trigger our code issue
        if (a.Count() > 10) Console.WriteLine();
        if (a.Count() > 10) Console.WriteLine();

        if (a.Count() > 10) {
            Console.WriteLine();
        }

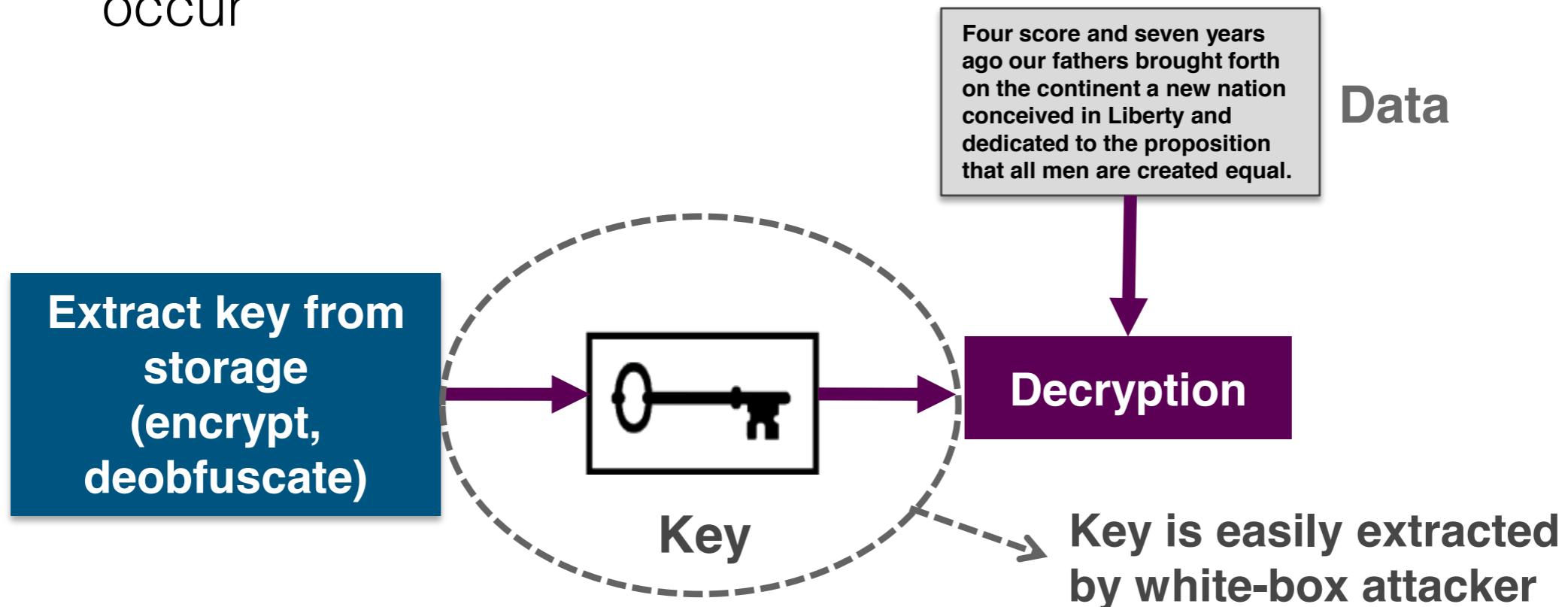
        if (a.Count() > 10) {
            Console.WriteLine();
        }
    }
}
```

# Hostile Environment

- ✓ For applications that run in an hostile environment, cryptographic keys and other valuable assets become much easier and common **attack targets** for a multitude of purposes than in a trusted environment
- ✓ In most business models, the recovery of some or all of these keys directly threatens the revenue from the applications, services or digital assets

# Hostile Environment

- ✓ Software keys can be:
  - ▶ Generated using high-quality pseudo random number generator (PRNG)
  - ▶ Securely stored
- ✓ Sooner or later the key is used and the following events occur



# Goals

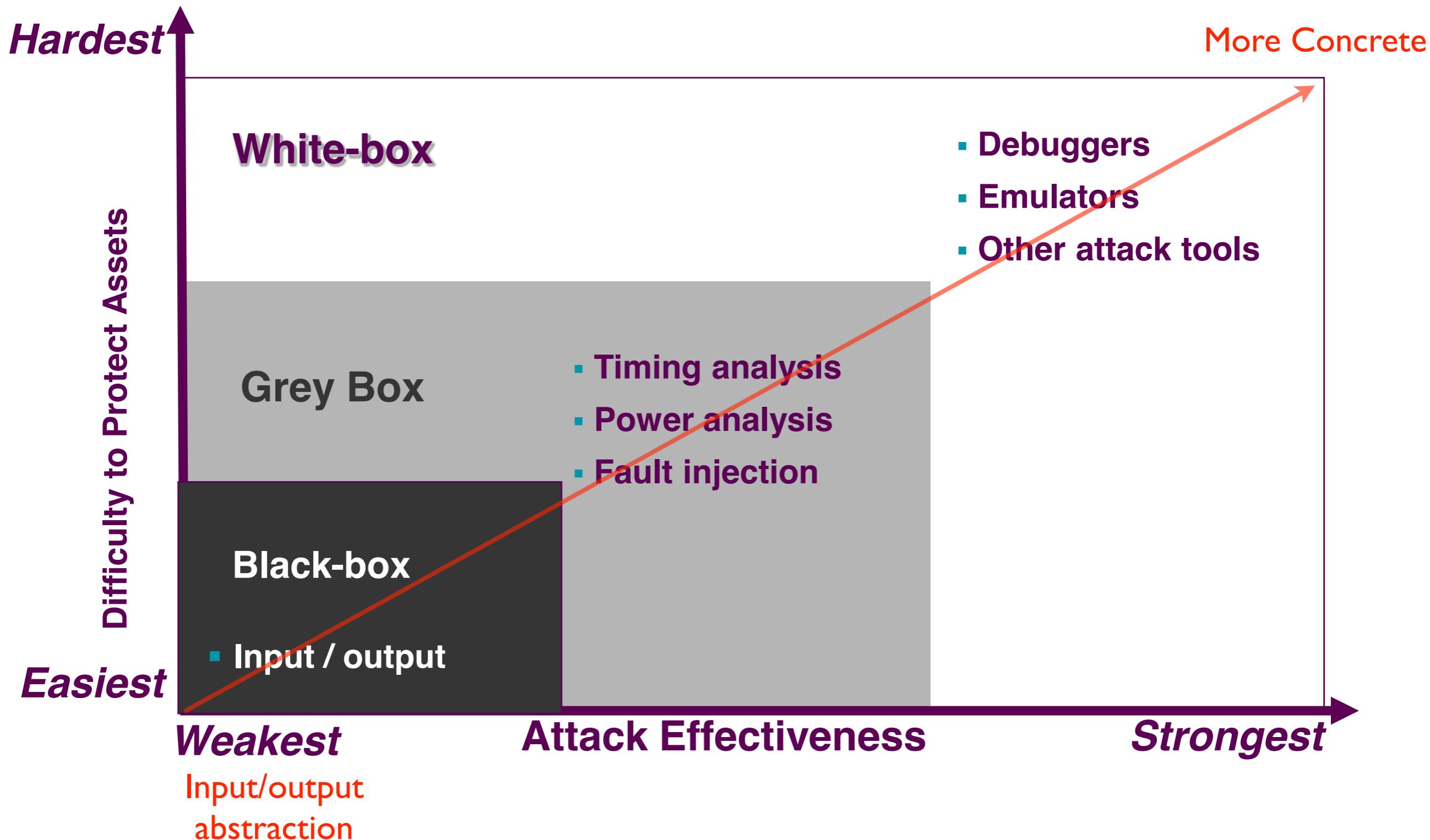
- ✓ The fundamental security intent of white-box cryptography is to *make the recovery of the key in the withe-box context at least as difficult, mathematically, as in the black-box context*
- ✓ Stated in another way, this pattern is to transform a key such that *attacking within the white box context offers no advantage to attacking in the black-box context*

# Code Obfuscation

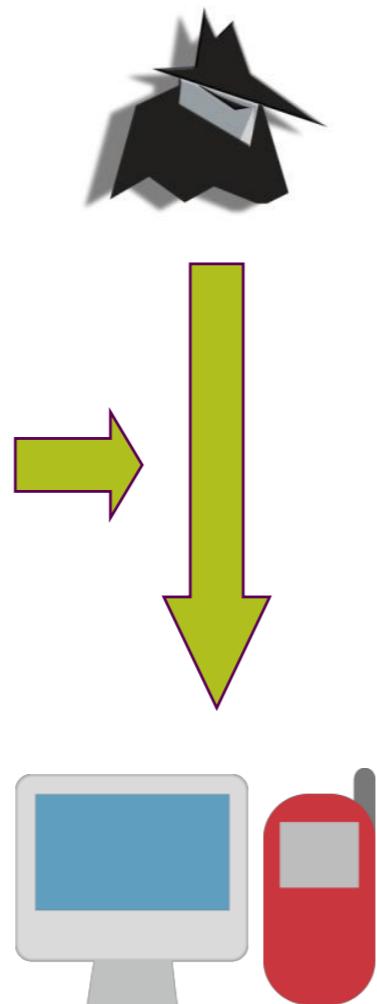
The goal of program obfuscation is to make a program **unintelligible** while preserving its functionality. Ideally, an obfuscated program should be a **virtual black box**, in the sense that anything one can compute from it, one could also compute from the input-output behavior of the program

Rice Theorem, the hardness of the halting problem seem to imply that the only useful thing that one can do with a program or circuit is to **run it**

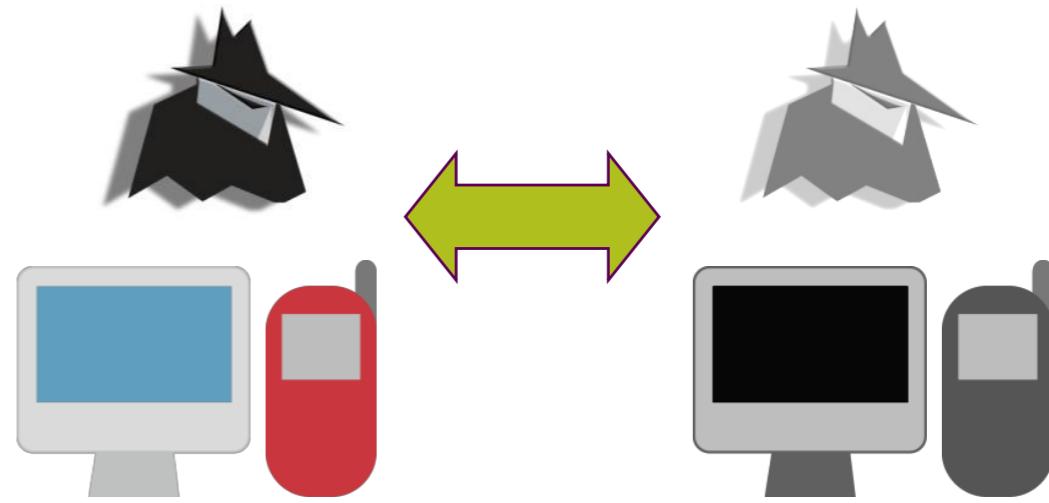
# Hostile Environment



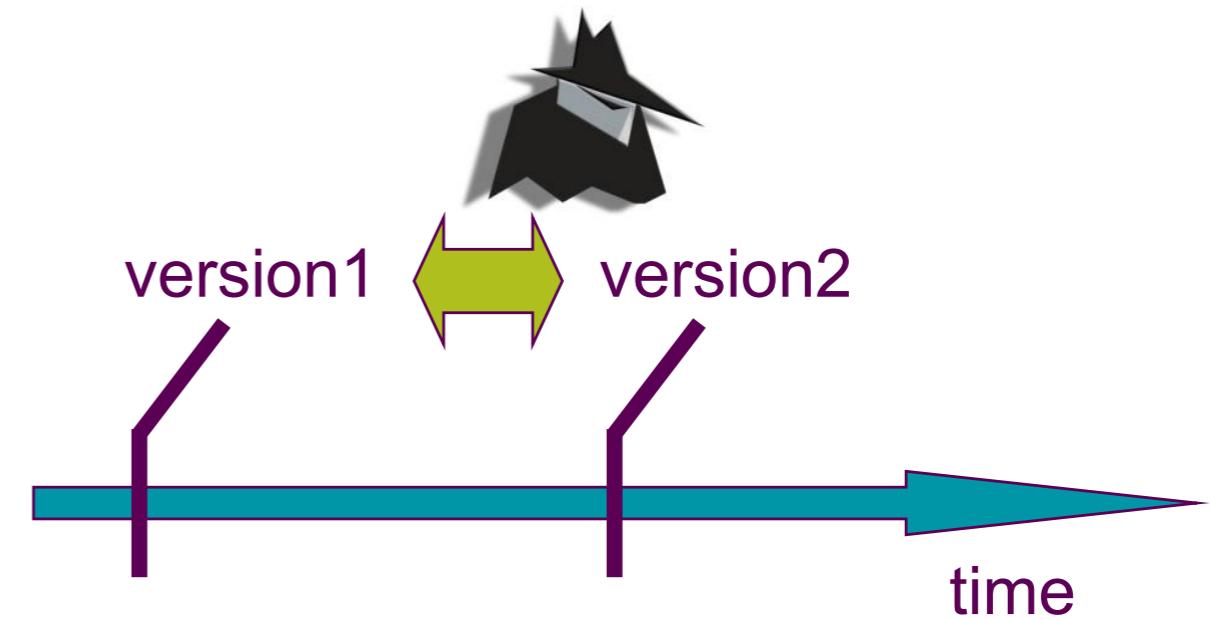
## Direct WhiteBox Attack



## Colluding Attack

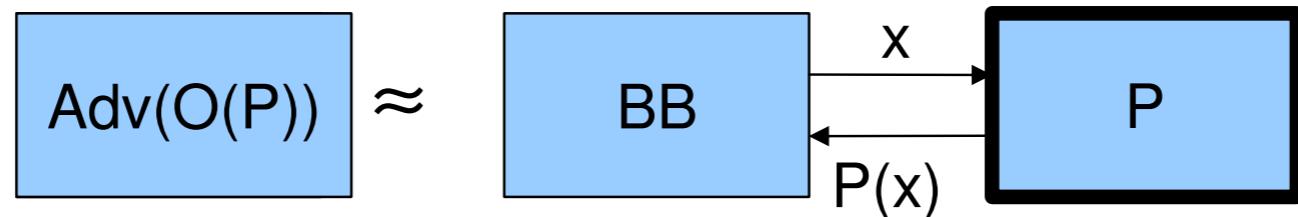


## Differential Attack



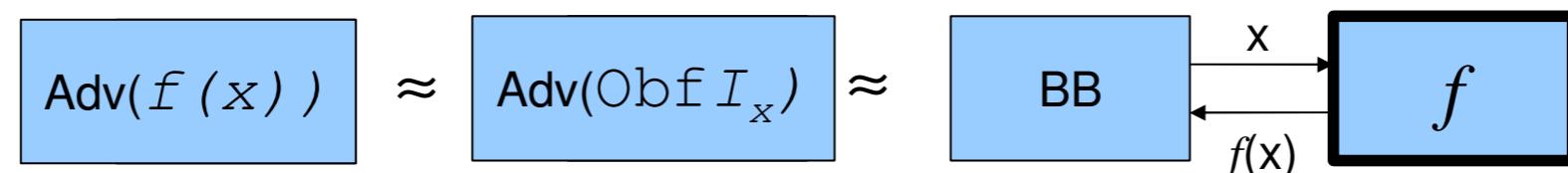
# What is an obfuscation?

- ✓ An *obfuscator* is an algorithm  $\mathbf{O}$  such that for any program  $\mathbf{P}$ ,  $\mathbf{O}(\mathbf{P})$  is a program such that
  - ▶  $\mathbf{O}(\mathbf{P})$  has the *same functionality* as  $\mathbf{P}$
  - ▶  $\mathbf{O}(\mathbf{P})$  is *infeasible to analyse* / reverse engineer
- ✓ *Intuition*: an obfuscation should provide a *virtual black box* in the sense that giving someone  $\mathbf{O}(\mathbf{P})$  should be equivalent to giving to the attacker a black box that computes  $\mathbf{P}$



# Obfuscating Point Functions

- ✓ *Point function*
  - ▶  $I_x(w) = \{1 \text{ if } w = x, 0 \text{ otherwise}\}$
- ✓ Obfuscate  $I_x$  with perfectly *one-way function*  $f$ .
- ✓ A one-way function is a function easy to compute on every input, but hard to invert given the image of a random input (fundamental in cryptography)
- ✓ Let  $y = f(x)$ 
  - ▶  $\text{Obf}I_x(w) = \{\text{if } y = f(w) \text{ return 1 else return 0}\}$
- ✓ Intuitively,  $y = f(x)$  reveals no more info than black-box access to  $I_x$



# Obfuscating Point Functions

✓ Point function

▶  $I_x(w) = \{1 \text{ if } w = x, 0 \text{ otherwise}\}$

✓ Obfuscate  $I_x$  with perfectly one-way function  $f$ .

✓ Let  $y = f(x)$

▶  $ObfI_x(w) = \{\text{if } y = f(w) \text{ return 1 else return 0}\}$

✓ This is a very specific obfuscator...

Is it possible to define a general obfuscation for all programs?

# Obfuscation

## Functionality



```
n := n0;  
  
i := n;  
  
while (i <> 0) do  
  
    j := 0;  
  
    while (j <> i) do  
  
        j := j + 1  
  
    od;  
  
    i := i - 1  
  
od
```



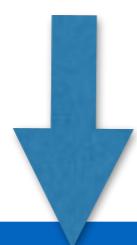
On the impossibility of code obfuscation. Barak et al JACM 2012

# Obfuscation

## Functionality



```
n := n0;  
  
i := n;  
  
while (i <> 0) do  
  
    j := 0;  
  
    while (j <> i) do  
  
        j := j + 1  
  
    od;  
  
    i := i - 1  
  
od
```



On the impossibility of code obfuscation. Barak et al JACM 2012

# Obfuscation

## Polynomial Slowdown

```
n := n0;  
  
i := n;  
  
while (i <> 0) do  
  
    j := 0;  
  
    while (j <> i) do  
  
        j := j + 1  
  
    od;  
  
    i := i - 1  
  
od
```



# Obfuscation

## Polynomial Slowdown

```
n := n0;  
  
i := n;  
  
while (i <> 0) do  
  
    j := 0;  
  
    while (j <> i) do  
  
        j := j + 1  
  
    od;  
  
    i := i - 1  
  
od
```



# Obfuscation

## Virtual black-box

```
n := n0;  
  
i := n;  
  
while (i <> 0) do  
  
    j := 0;  
  
    while (j <> i) do  
  
        j := j + 1  
  
    od;  
  
    i := i - 1  
  
od
```

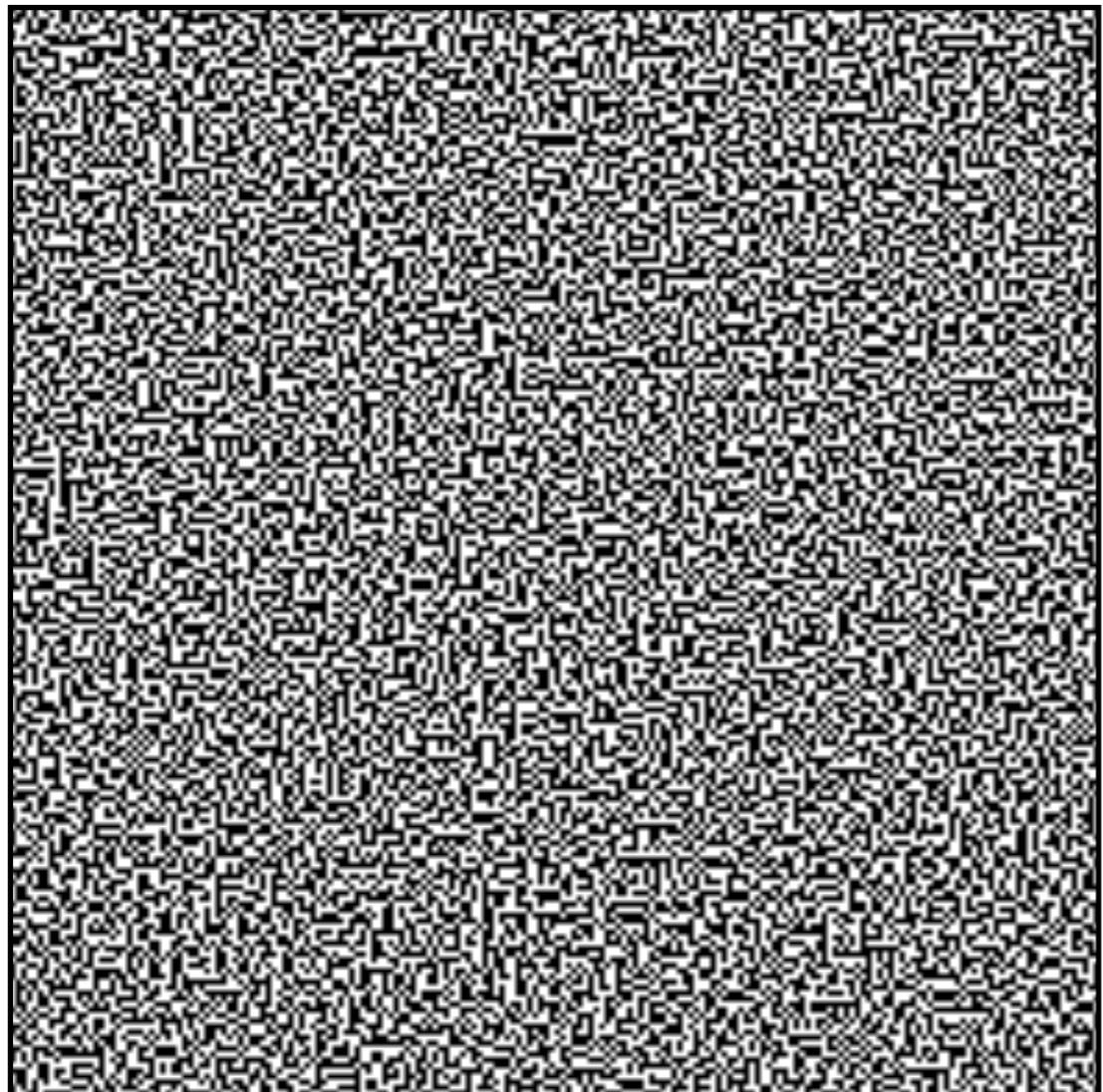


*“Anything that can be learned from the obfuscated form, could have been learned by merely observing the program’s input-output behavior (i.e., by treating the program as a **black-box**)”*

$$|Pr[A(\mathcal{O}(M)) = 1] - Pr[S^M(1^{|M|}) = 1]| \leq \varepsilon(|M|)$$

# Obfuscation

## Virtual black-box



*“Anything that can be learned from the obfuscated form, could have been learned by merely observing the program’s input-output behavior (i.e., by treating the program as a **black-box**)”*

$$|Pr[A(\mathcal{O}(M)) = 1] - Pr[S^M(1^{|M|}) = 1]| \leq \varepsilon(|M|)$$

# Obfuscation

## Impossible!

- Functionality
- Polynomial Slowdown
- Virtual Black-Box

*“Anything that can be learned from the obfuscated form, could have been learned by merely observing the program’s input-output behavior (i.e., by treating the program as a **black-box**)”*

# Defining Obfuscators

- ✓ Anything that an adversary can compute from the obfuscation  $O(P)$  of  $P$ , it could also compute given just oracle access to  $P$
- ✓ More formally we consider an adversary that is trying to decide some predetermined property of the original program
- ✓ We consider programs as represented by *Turing Machines*
- ✓ While adversaries are modeled as *probabilistic polynomial time Turing machines PPT*

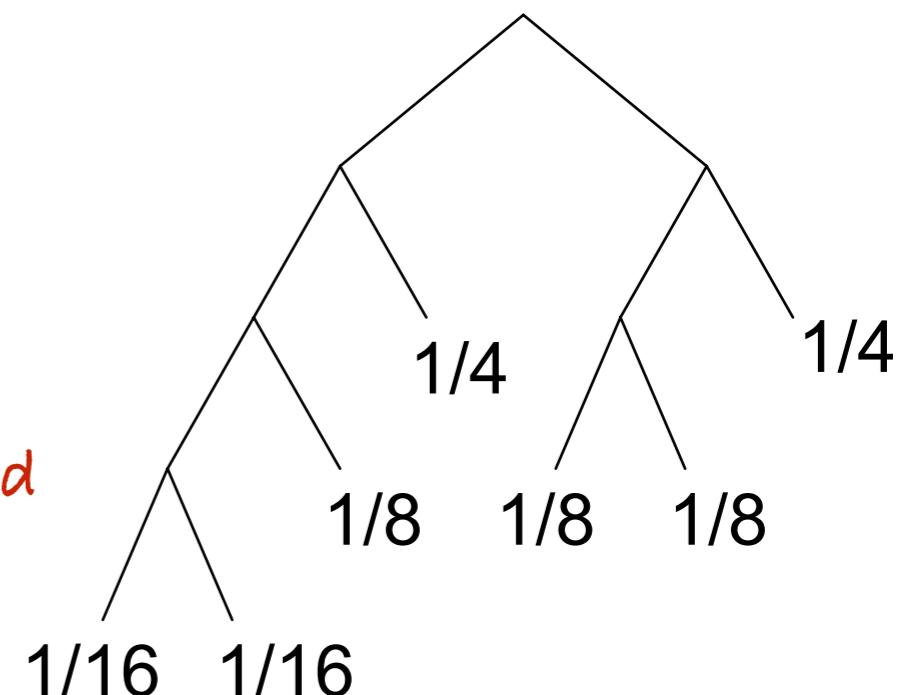
# Probabilistic Polynomial Time TM

✓ NTM where each nondeterministic step is a coin flip: has exactly 2 next moves and we assign to each move a probability  $1/2$

✓ example: to each maximal branch we assign a probability

✓ **PPT** TM has accept and reject states

✓ We can speak about *probability of acceptance and rejection* on an input **w**



Computation on input **w**

# Probabilistic Polynomial Time TM

✓ Probability of acceptance:

$$\sum_{b \text{ an accepting branch}} \Pr(b)$$

✓ Probability of rejection:

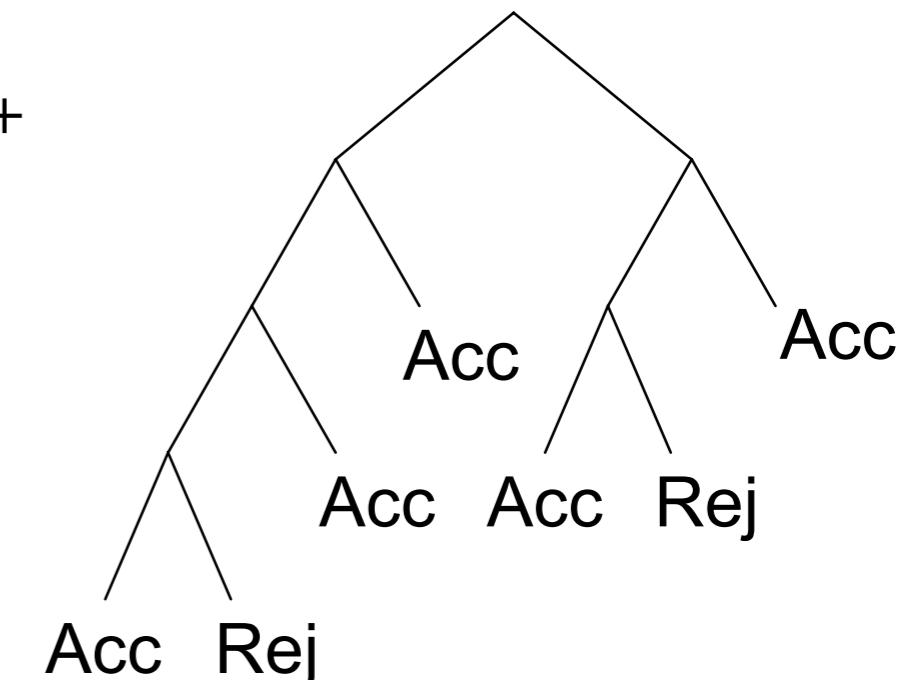
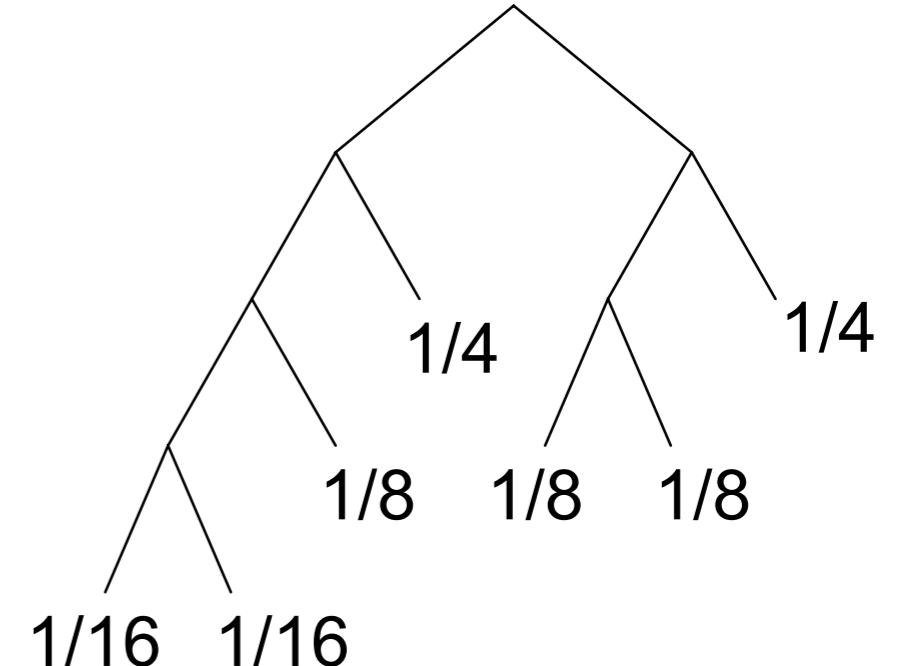
$$\sum_{b \text{ a rejecting branch}} \Pr(b)$$

✓ example: add accept/reject information.

✓ Probability of acceptance =  $1/16 + 1/8 + 1/4 + 1/8 + 1/4 = 13/16$

✓ Probability of rejection =  $1/16 + 1/8 = 3/16$

✓ We consider TMs that halt (accept/reject) on every branch, so that the total probability is 1



# Defining Obfuscators

- ✓ Definition of TM Obfuscator:
- ✓ A probabilistic algorithm  $\mathbf{O}$  is a TM-obfuscator if for any TM  $\mathbf{M}$  the following conditions hold:
  - ▶ **functionality**:  $\mathbf{O}(\mathbf{M})$  describes a TM that computes the same function as  $\mathbf{M}$ ,  $\mathbf{O}(\mathbf{M}) \sim \mathbf{M}$ ,
  - ▶ **polynomial slowdown**: the description length and running time of  $\mathbf{O}(\mathbf{M})$  are at most polynomially larger than that of  $\mathbf{M}$ :  $|O(M)| \leq p(|M|)$  for some polynomial  $p$ , and if  $\mathbf{M}$  halts in  $t$  steps on some input  $x$ , then  $\mathbf{O}(\mathbf{M})$  halts within  $p(t)$  steps on input  $x$
  - ▶ **virtual black box property**: for any PPT  $\mathbf{A}$  there is a PPT  $\mathbf{S}$  and a negligible function  $\alpha$  such that for all TMs  $\mathbf{M}$ :

$$\left| \Pr[A(O(M)) = 1] - \Pr[S^M / \text{Oracle access} (1^{|M|}) = 1] \right| \leq \alpha(|M|)$$

# 2-TM obfuscator

✓ A **2-TM obfuscator** is defined in the same way as a TM-obfuscator, except that the virtual black box property is changed as follows:

✓ **virtual black box**: for any PPT **A** there is a PPT **S** and a negligible function  $\alpha$  such that for all TMs **M** and **N**:

$$\left| \Pr[A(O(M), O(N)) = 1] - \Pr[S^{M,N}(1^{|M|+|N|}) = 1] \right| \leq \alpha(\min(|M|, |N|))$$

- ✓ The virtual black box property holds also when the adversary can inspect more than one TMs
- ✓ The proof of impossibility of 2-TM obfuscator provides useful motivations to the proof of impossibility of TM-obfuscator

# Impossibility of 2-TM obfuscation

- ✓ The essence of this proof is that there is a fundamental difference between getting black-box access to a function and getting a program that computes it, no matter how obfuscated it is
- ✓ Of course if the function is exactly learnable via oracle queries then this difference disappears
- ✓ Hence in our proofs we consider functions that cannot be exactly learned with oracle queries

# Impossibility of 2-TM obfuscation

$\alpha, \beta \in \{0, 1\}^k$       Secret

$$C_{\alpha, \beta}(x) = \begin{cases} \beta & \text{if } x = \alpha \\ 0 & \text{otherwise} \end{cases}$$

$$D_{\alpha, \beta}(C) = \begin{cases} 1 & \text{if } C(\alpha) = \beta \\ 0 & \text{otherwise} \end{cases}$$

Distinguish if  $C$  computes  $C_{\alpha, \beta}$   
from  $C_{\alpha', \beta'}$  for any  
 $(\alpha, \beta) \neq (\alpha', \beta')$   
NON COMPUTABLE!



Simply compute  $C(\alpha)$  for  
 $\text{poly}(k)$  steps and check!

# Impossibility of 2-TM obfuscation

$$\alpha, \beta \in \{0, 1\}^k \quad \text{Secret}$$

$$C_{\alpha, \beta}(x) = \begin{cases} \beta & \text{if } x = \alpha \\ 0 & \text{otherwise} \end{cases}$$

$$D_{\alpha, \beta}(C) = \begin{cases} 1 & \text{if } C(\alpha) = \beta \\ 0 & \text{otherwise} \end{cases}$$

Distinguish if  $C$  computes  $C_{\alpha, \beta}$   
from  $C_{\alpha', \beta'}$  for any  
 $(\alpha, \beta) \neq (\alpha', \beta')$   
NON COMPUTABLE!



Simply compute  $C(\alpha)$  for  
poly( $k$ ) steps and check!

Consider an adversary **A** that given two TMs runs the second on the first one

$$\Pr[A(\mathcal{O}(C_{\alpha, \beta}), \mathcal{O}(D_{\alpha, \beta})) = 1] = 1$$

# Impossibility of 2-TM obfuscation

- ✓ Observe that PPT **S** that has oracle access to **C** and **D** has only exponentially small probability of querying either oracle at a point where its value is not zero
- ✓ Hence consider the TM **Z** that always outputs 0

$$Z_k(x) = 0^k$$

- ✓ Then for every PPT **S** it holds that

$$|\Pr[S^{C_{\alpha,\beta}, D_{\alpha,\beta}}(1^k) = 1] - \Pr[S^{Z_k, D_{\alpha,\beta}}(1^k) = 1]| \leq 2^{-\Omega(k)}$$

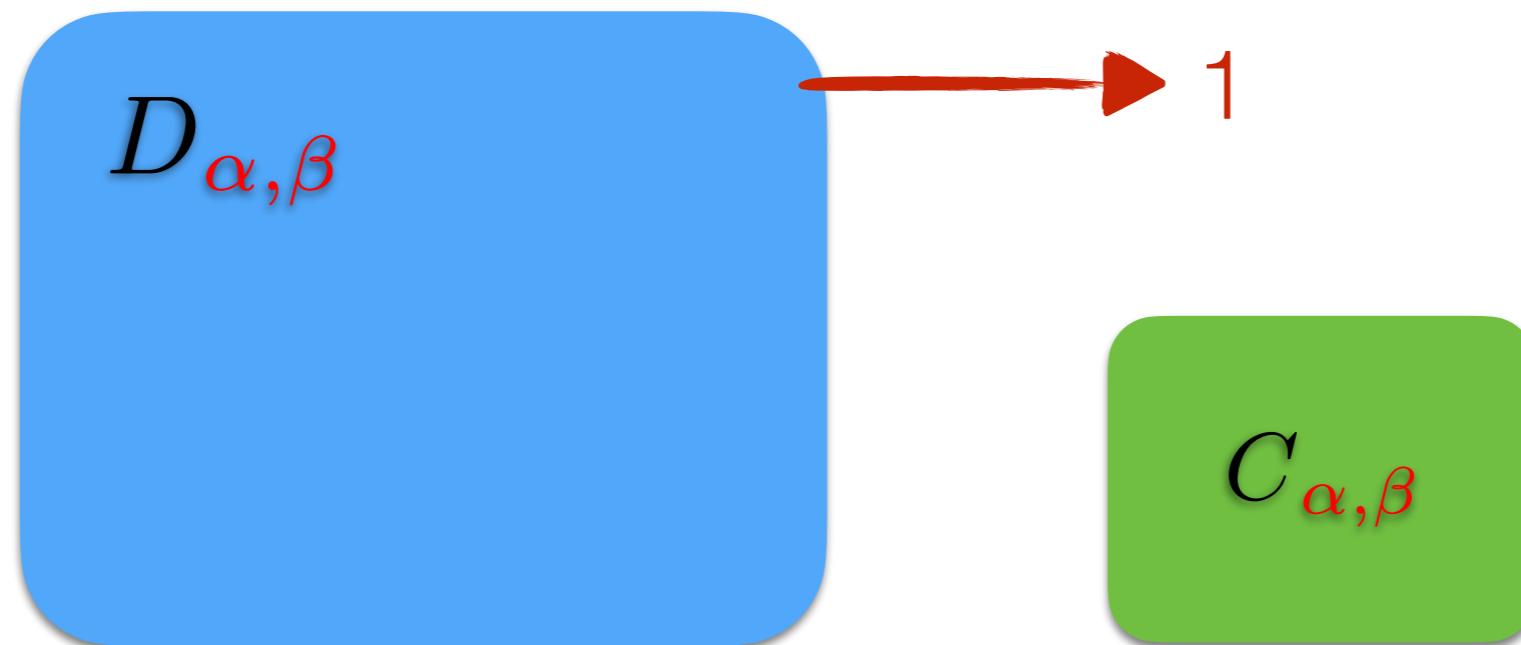
negligible

- ✓ Moreover, by definition of **A** we have that:

$$\Pr[A(\mathcal{O}(Z_k), \mathcal{O}(D_{\alpha,\beta})) = 1] = 2^{-k}$$

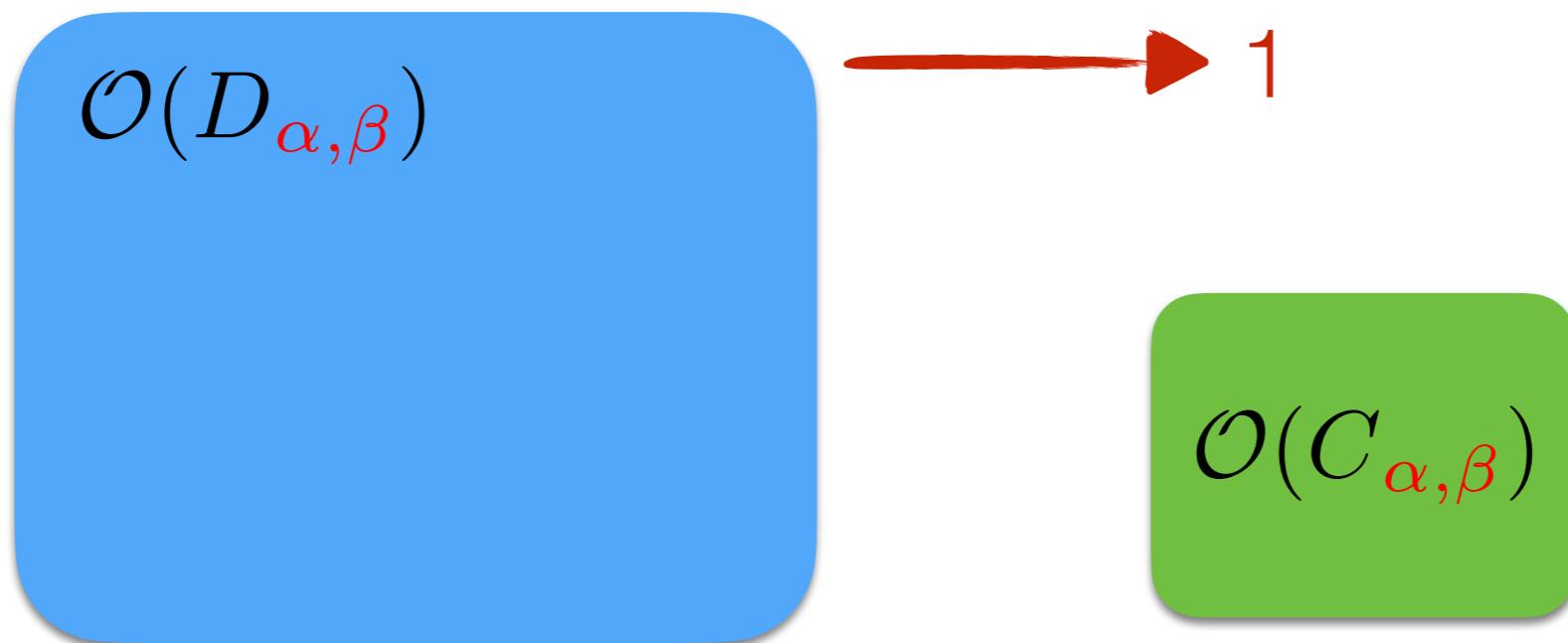
negligible

# Impossibility of 2-TM obfuscation



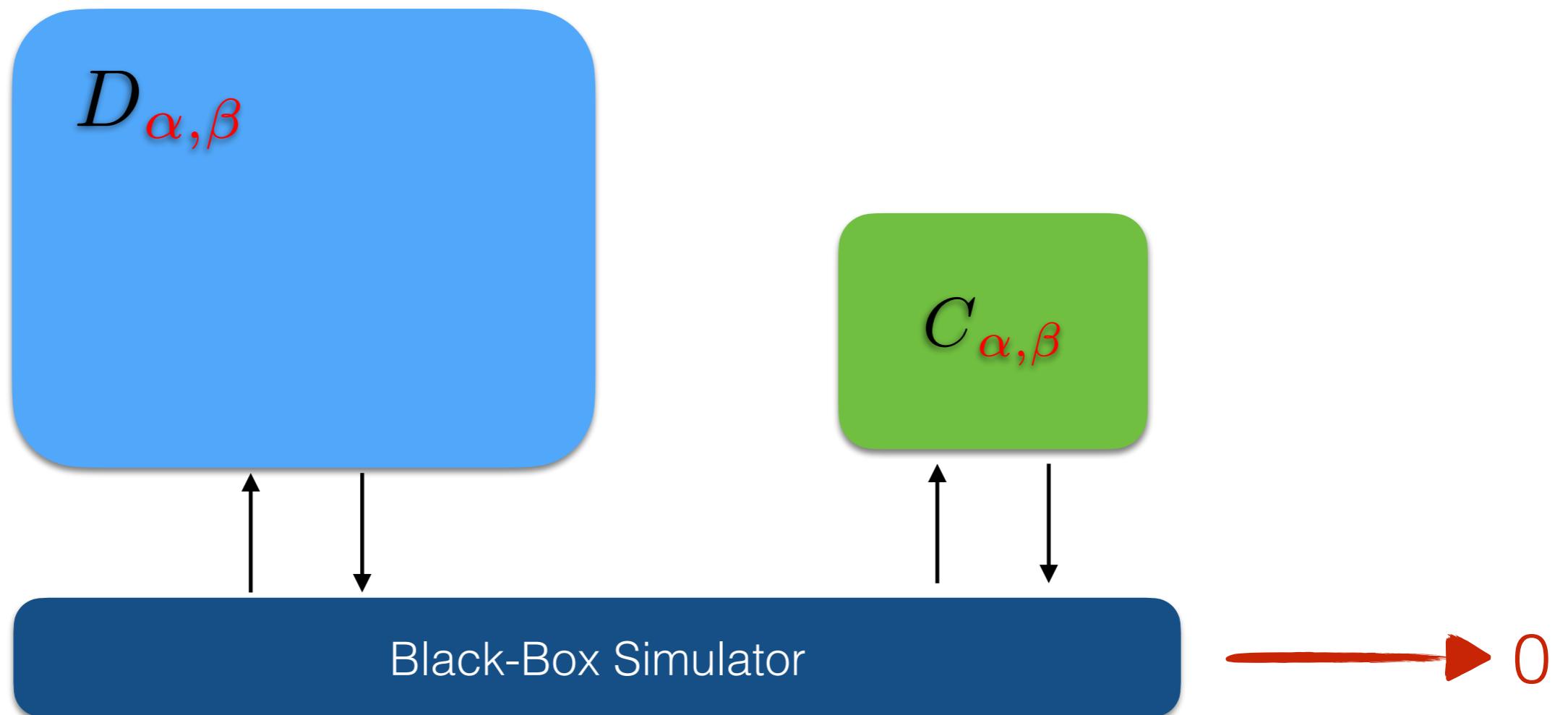
The Functionality  
preserves behavior

# Impossibility of 2-TM obfuscation



The Functionality  
preserves behavior  
even if obfuscated

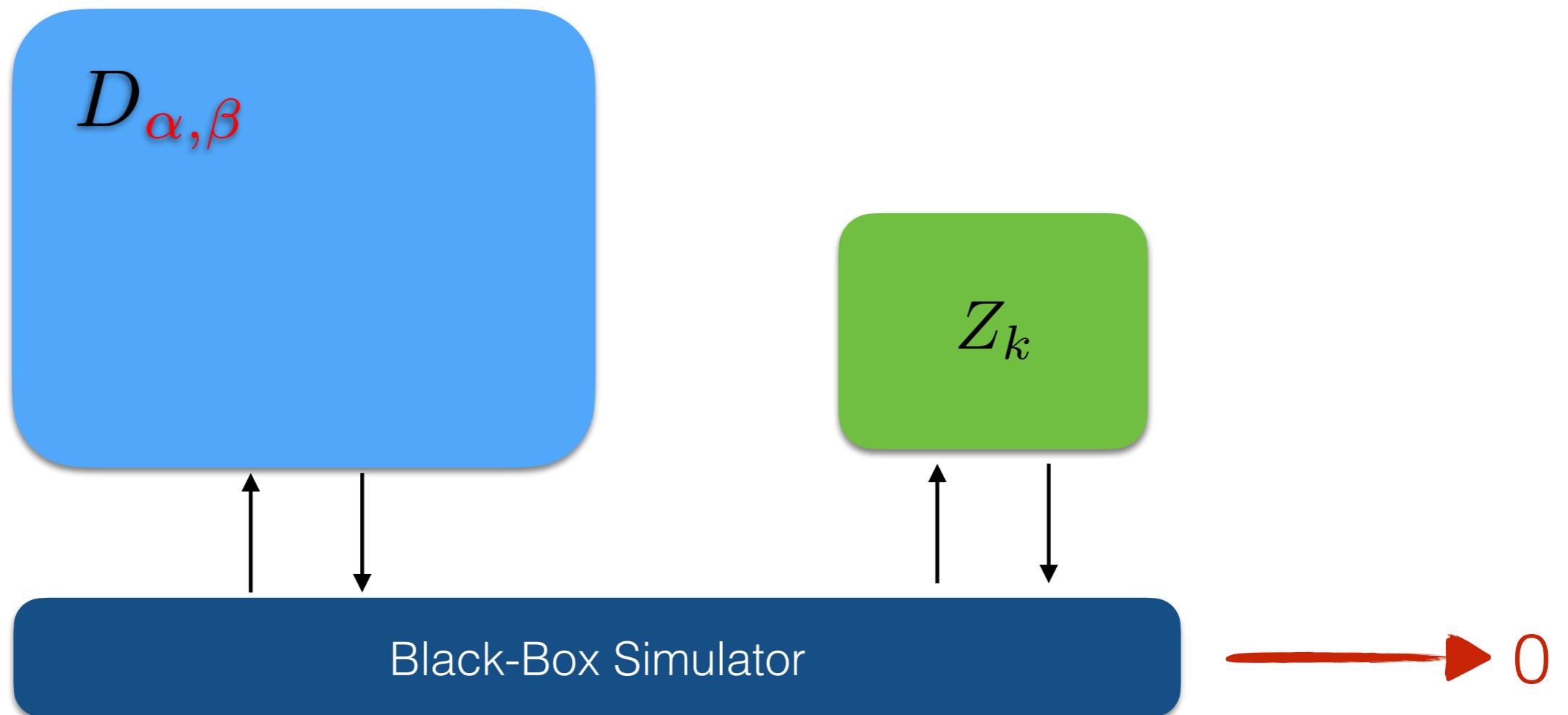
# Impossibility of 2-TM obfuscation



virtual Black-Box

On the impossibility of code obfuscation. Barak et al JACM 2012

# Impossibility of 2-TM obfuscation



virtual Black-Box

On the impossibility of code obfuscation. Barak et al JACM 2012

# Proof of 2-TM obfuscation

Consider an **adversary**:  $A(C_{\alpha,\beta}, D_{\alpha,\beta}) = D_{\alpha,\beta}(C_{\alpha,\beta})$

→  $\Pr[A(\mathcal{O}(C_{\alpha,\beta}), \mathcal{O}(D_{\alpha,\beta})) = 1] = 1$  (1)

For any PPT  $S$

0 ↗

Exponentially small probability  
for random  $(\alpha, \beta)$  of having non  
zero behaviour!!

$$|\Pr[S^{C_{\alpha,\beta}, D_{\alpha,\beta}}(1^k) = 1] - \Pr[S^{Z_k, D_{\alpha,\beta}}(1^k) = 1]| \leq 2^{-\Omega(k)} \quad (2)$$

By definition of  $A$ :  $\Pr[A(\mathcal{O}(Z_k), \mathcal{O}(D_{\alpha,\beta})) = 1] = 2^{-k}$  (3)

Because obfuscated code is  
functionally equivalent to non  
obfuscated code!

1+2+3 contradicts Virtual black-box assumption!

# Proof of 2-TM obfuscation

$$\Pr[A(\mathcal{O}(C_{\alpha,\beta}), \mathcal{O}(D_{\alpha,\beta})) = 1] = 1 \quad (1)$$

DIFFERENT!!!

$$|\Pr[S^{C_{\alpha,\beta}, D_{\alpha,\beta}}(1^k) = 1] - \Pr[S^{Z_k, D_{\alpha,\beta}}(1^k) = 1]| \leq 2^{-\Omega(k)} \quad (2)$$

||

$$\Pr[A(\mathcal{O}(Z_k), \mathcal{O}(D_{\alpha,\beta})) = 1] = 2^{-k} \quad (3)$$

# Impossibility of TM obfuscator

TM obfuscators do not exist!

Consider the following TMs obtained by combining the TMs of the previous proof:

$$F_{\alpha,\beta}(b, x) = C_{\alpha,\beta} \# D_{\alpha,\beta}$$

$$G_{\alpha,\beta}(b, x) = Z_k \# D_{\alpha,\beta}$$

We consider an adversary analogous to the previous one, namely an adversary **A** that given a TM in input decomposes it into two parts and evaluates the second part on the code (encoding) of the first

# Impossibility

$$A(F) = \text{decompose } F \mapsto F_0 \# F_1;$$
$$F_1(F_0)$$

Proof sketch:

- Assume  $\mathcal{O}$  is a TM obfuscator, and let  $C_{a,b}$ ,  $D_{a,b}$ , and  $Z_{a,b}$  be the TMs defined before.
- Define TMs  $F_{a,b} = C_{a,b} \# D_{a,b}$  and  $G_{a,b} = Z_k \# C_{a,b}$ .
- On input a TM  $F$ , adversary  $A$  first decomposes  $F$  into  $F_0 \# F_1$  and then outputs  $F_1(F_0)$ .

# Impossibility

As in the previous proof, we have:

- $\Pr[A(\mathcal{O}(F_{a,b})) = 1] = 1$
- $\Pr[A(\mathcal{O}(G_{a,b})) = 1] = 0$
- $|\Pr[S^{F_{a,b}}(1^k) = 1] - \Pr[S^{G_{a,b}}(1^k) = 1]| \leq 2^{-\Omega(k)}$

where the probability is taken over  $a, b$ , and the coin tosses of  $A, S$ , and  $\mathcal{O}$ , which contradicts the assumption.

# On the impossibility result

- ✓ The paper showed that the virtual black box paradigm for obfuscation is inherently flawed
- ✓ There may still be methods to make program intelligible in a meaningful and precise sense
- ✓ The proof relies on the construction of unnatural function families

Does a more intuitive proof exists?

# On the impossibility result

- ✓ Many researchers have tried to understand the implications and limits if the impossibility result of Barak et al.
- ✓ Since the impossibility result of Barak et al. many techniques for obfuscating particular properties of particular programs have been introduced
- ✓ In practice software protection is interested in a weaker notion of obfuscation (make it harder for a certain time, side effect, slowdown,...)

# Indistinguishability obfuscator

- ✓ Weaker notion of obfuscator introduced in Barak et al. 2001
- ✓ An *indistinguishability obfuscator* is defined in the same way as an obfuscation, except that the virtual black box property is replaced with the following:
  - ✓ For any PPT **A** there is a negligible function  $\alpha$  such that, for any two circuits **C1** and **C2** that compute the same function and are of the same size **k**, it holds that
$$|\Pr[ A(O(C_1)) ] - \Pr[ A(O(C_2)) ]| \leq \alpha(k)$$

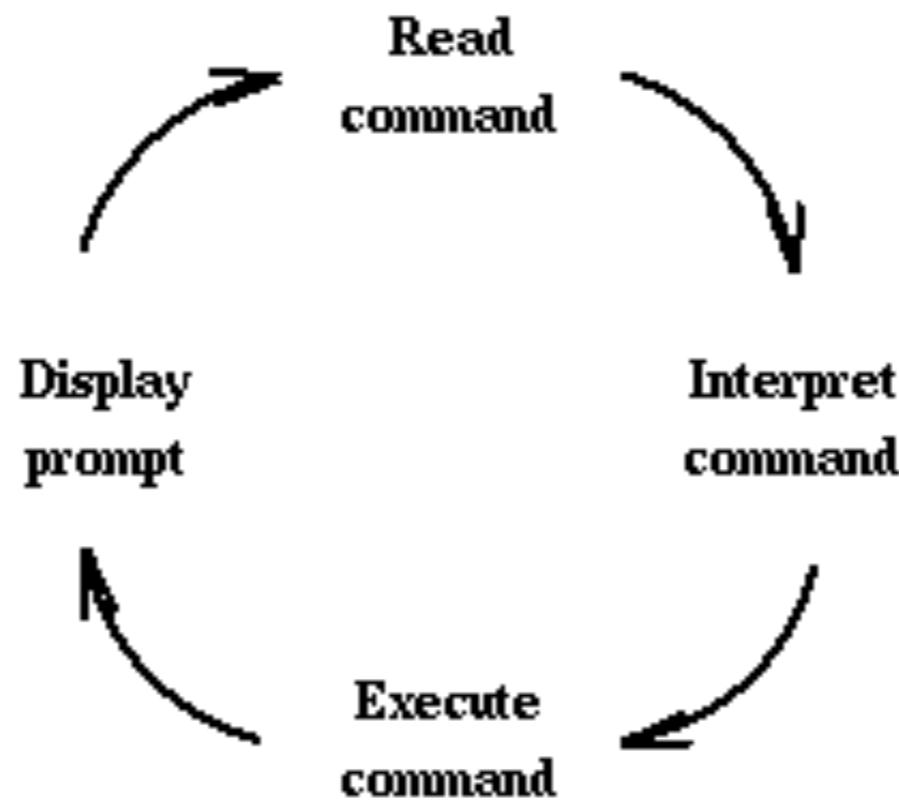
# Indistinguishability obfuscator

- ✓ We note that if the circuit class **C** has efficiently computable *canonical forms*, then the computation of that canonical form would already be an indistinguishability obfuscator
- ✓ Do there exist indistinguishability obfuscators for all polynomial-size circuits?
- ✓ Breakthrough: Amit Sahai FOCS 2013, Candidate indistinguishability obfuscation and functional encryption for all circuits
- ✓ Still impractical!!

# On the impossibility result

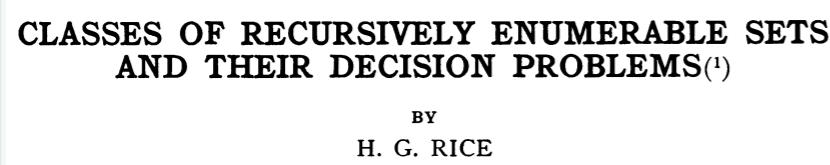
**Whenever we disclose the code we always disclose more than its input/output relation!!**

The notion of interpretation is fundamental here!

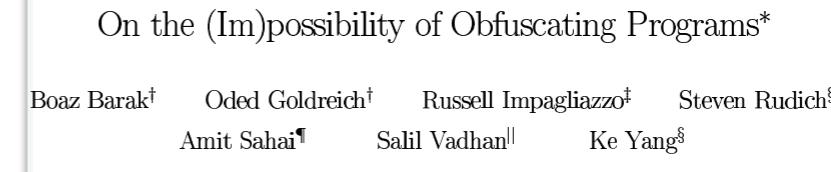


# On the impossibility result

**Whenever we disclose the code we always disclose more than its input/output relation!!**



1952



2001

How to verify  
programs?

Formal Methods  
Abstract Interpretation  
Program Analysis  
Verification

1970



How to protect  
programs?

?

2001

