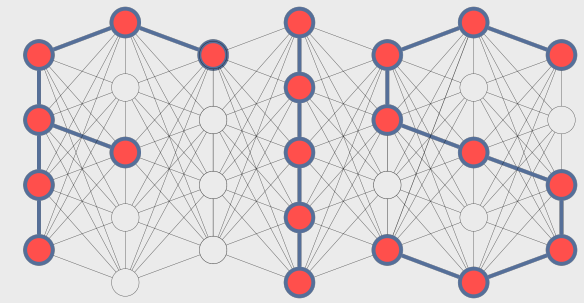


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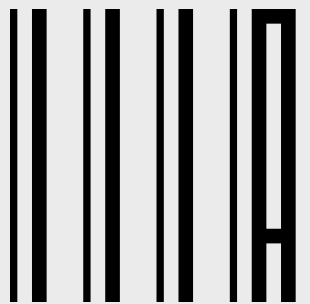
# Data Structures Heaps (Heapsort)

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# Outline

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- Heaps
- Heapsort
  - Analysis of the complexity
- Priority queues

Reference: Chapter 6  
of CLRS

Reference: Chapter 9  
of Goodrich, Tamassia and Goldwasser



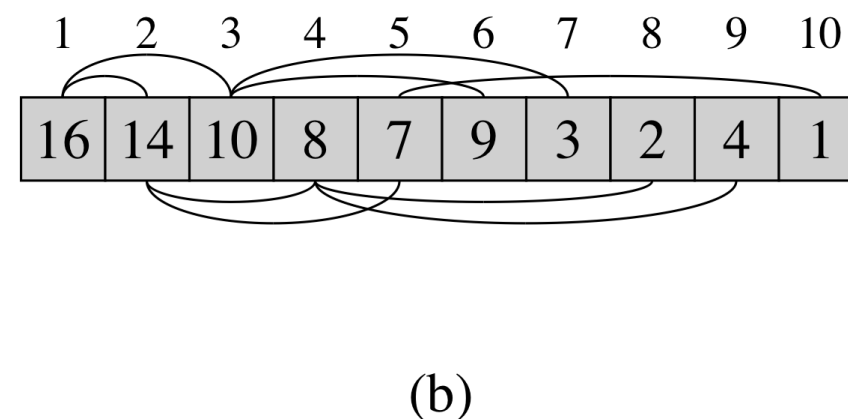
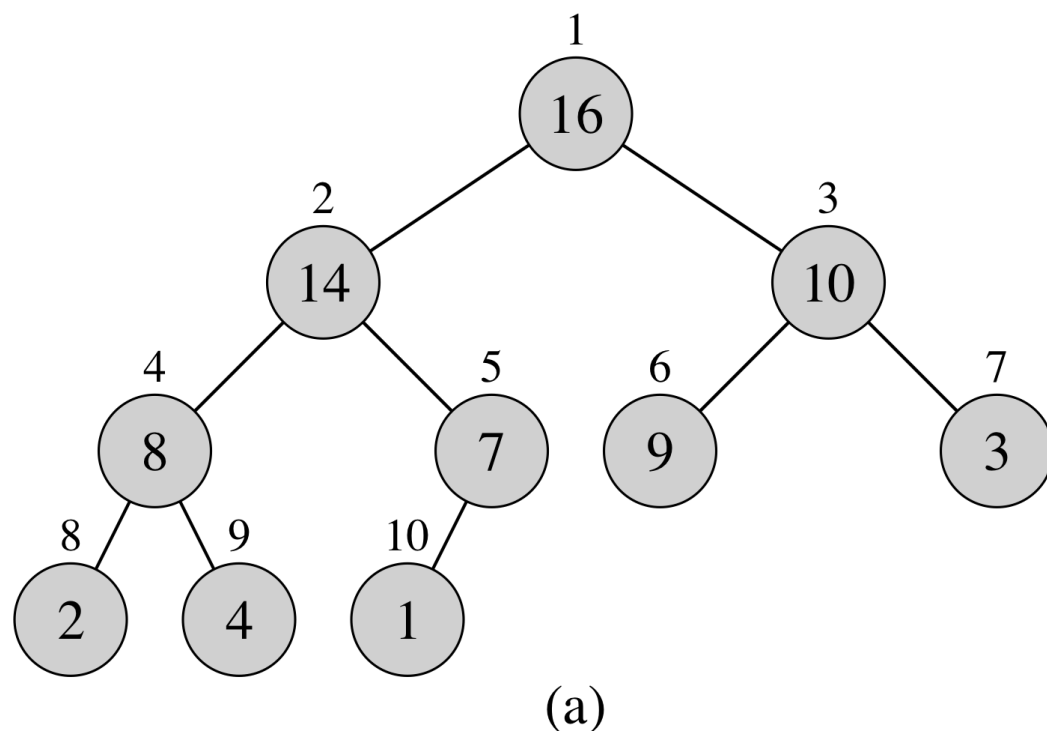
# Heapsort

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- It is a sorting algorithm that runs in  $O(n \lg(n))$
- It sorts “in-place”
  - Only a constant number of elements are stored outside the input array (in additional data structures)
- It introduces a new algorithmic design technique: the use of data structure (heap) to manage information during the execution of the algorithm
- Heaps are useful for heap sort but also to build other efficient data structures (e.g. priority queues)

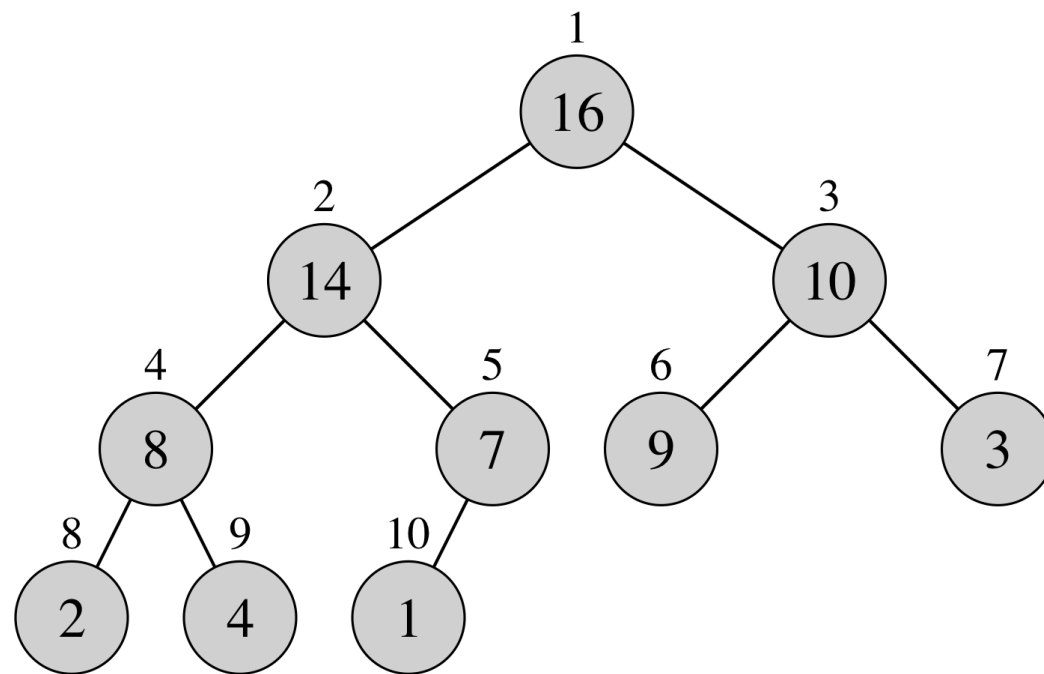
# Heap

- The heap data structure is an array that can be represented as a (nearly) complete binary tree
- The tree is filled up at all levels with possibly an exception at the lowest level which is filled from the left

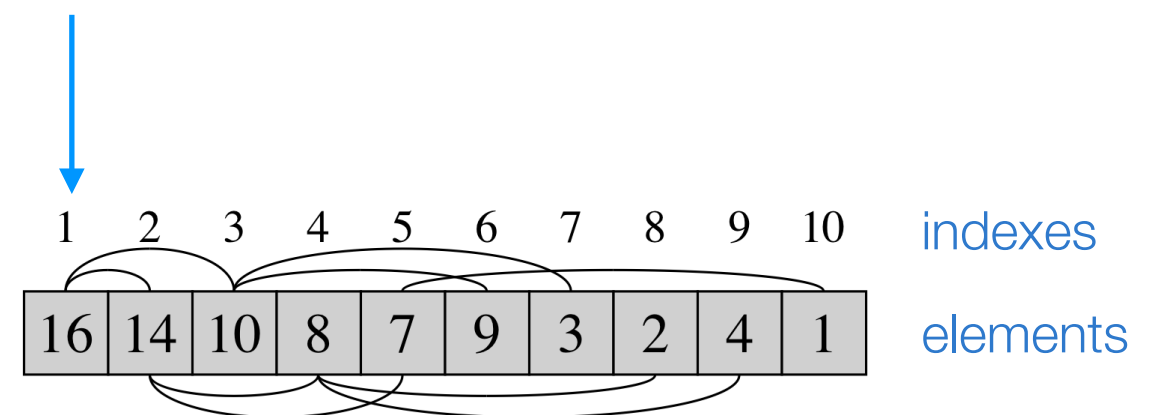


# Heap

- An array  $A$  representing a heap is an object with two attributes: the  $\text{length}[A]$  of the array and the  $\text{heap-size}[A]$  which is the number of elements in the heap stored within the array
- $\text{heap-size}[A] \leq \text{length}[A]$



Always the root



# Properties

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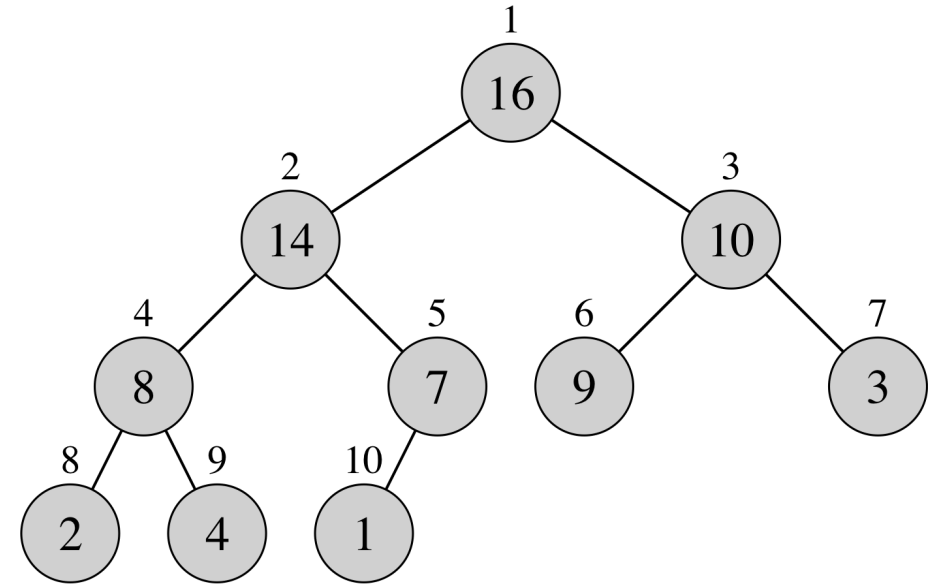
- The root of the heap  $A$  is always stored at  $A[1]$

- Given an element with index  $i$

- The *parent* is stored at  $\lfloor i/2 \rfloor$

- The left child is stored at  $2i$

- The right child is stored at  $2i+1$



- A max-heap respects the *max-heap property*

- $A[\text{parent}(i)] \geq A[i]$

- The largest element is stored at the root

- A min-heap respects the *min-heap property*

- $A[\text{parent}(i)] \leq A[i]$

# Properties

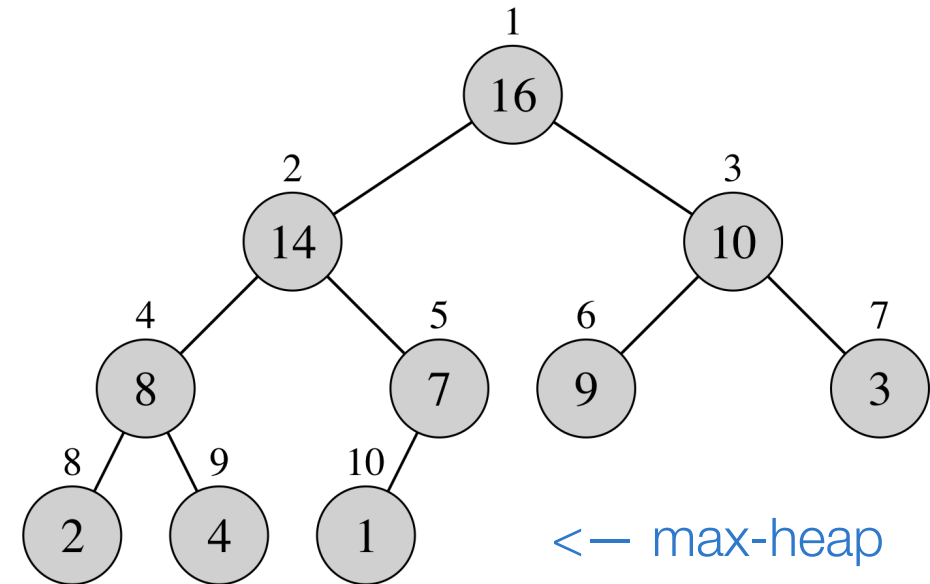
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# Question

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Question: Is the sequence  $\langle 23, 17, 14, 6, 13, 10, 1, 5, 7, 12 \rangle$  a max-heap?



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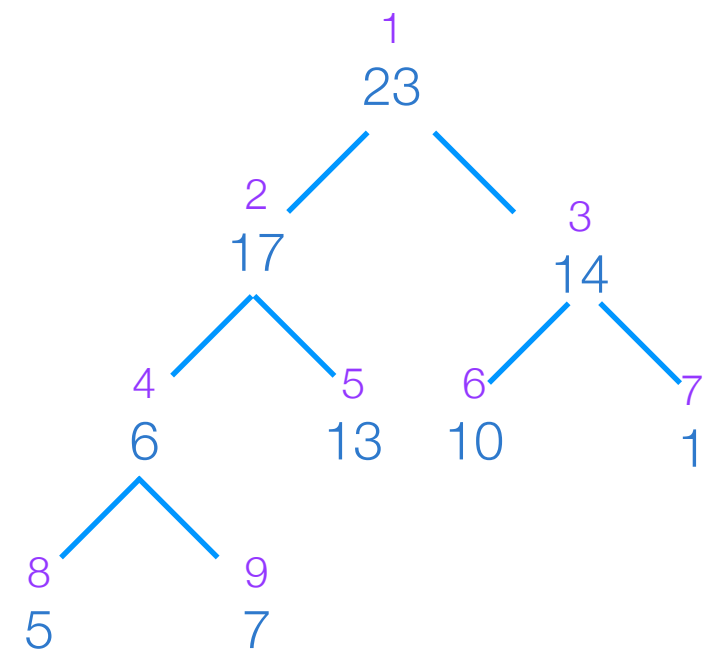
1	2	3	4	5	6	7	8	9	10
<23,	17,	14,	6,	13,	10,	1,	5,	7,	12>

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 $\langle 23, 17, 14, 6, 13, 10, 1, 5, 7, 12 \rangle$

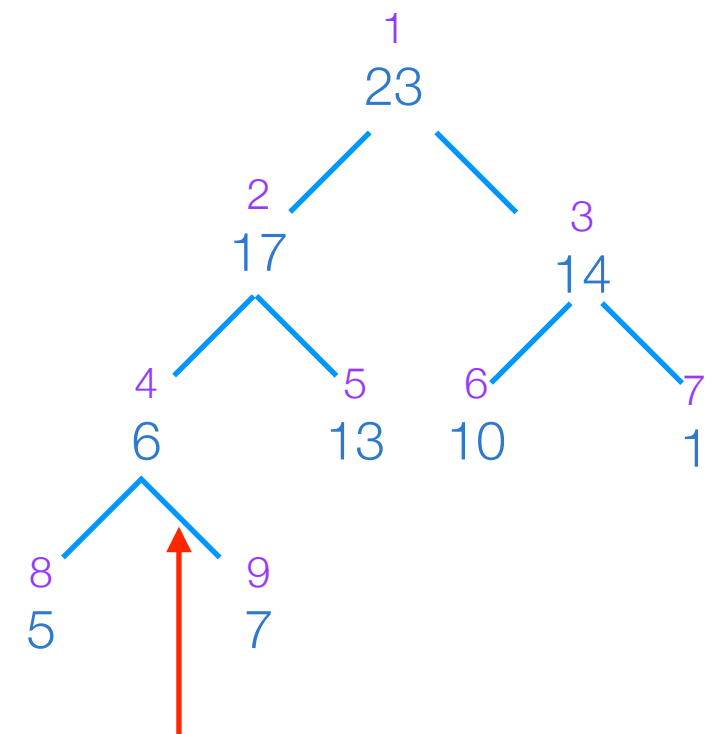


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 $\langle 23, 17, 14, 6, 13, 10, 1, 5, 7, 12 \rangle$



Max-heap property violated

# Max-Heapify

---

Input:  $A$  is an array and an index  $i$

```
MAX-HEAPIFY( $A, i$ )  
   $l = \text{left}(i)$   
   $r = \text{right}(i)$   
  if  $l \leq \text{heap-size}[A]$  and  $A[l] > A[i]$  then  
     $\text{largest} = l$   
  else  $\text{largest} = i$   
  if  $r \leq \text{heap-size}[A]$  and  $A[r] > A[\text{largest}]$  then  
     $\text{largest} = r$   
  if  $\text{largest} \neq i$  then  
    exchange  $A[i]$  with  $A[\text{largest}]$   
    MAX-HEAPIFY( $A, \text{largest}$ )
```

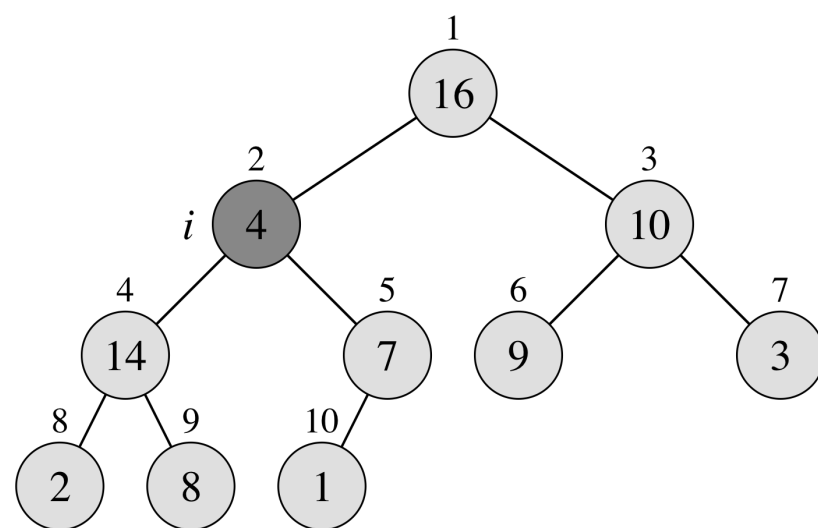
Max-Heapify checks if the element at index  $i$  respect the max-heap property, if not it “floats down” the element in  $A[i]$  until the property is respected

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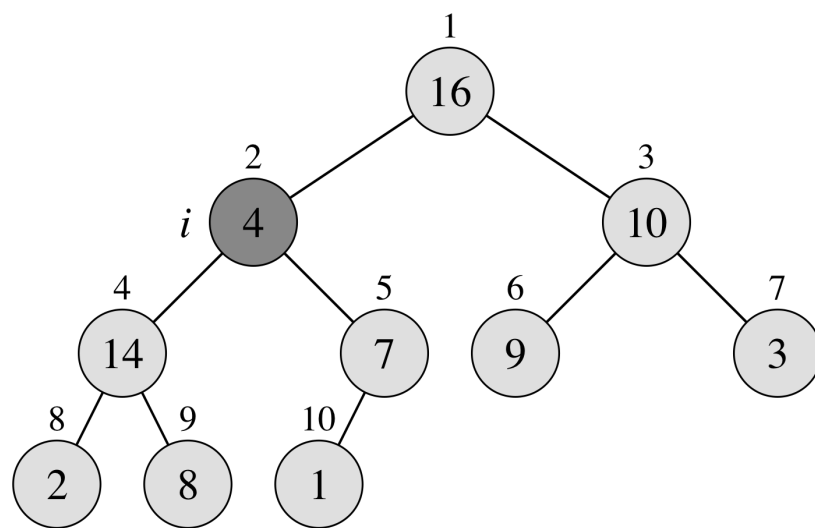
MAX-HEAPIFY( $A, 2$ )

# Max-Heapify

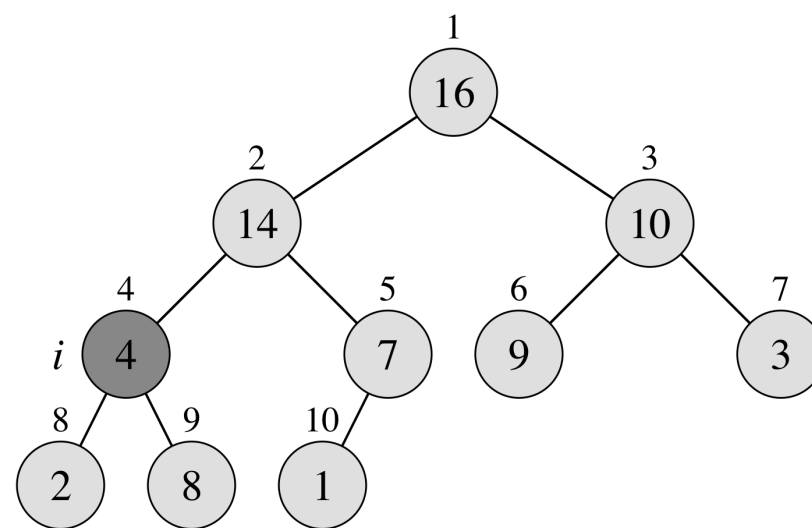
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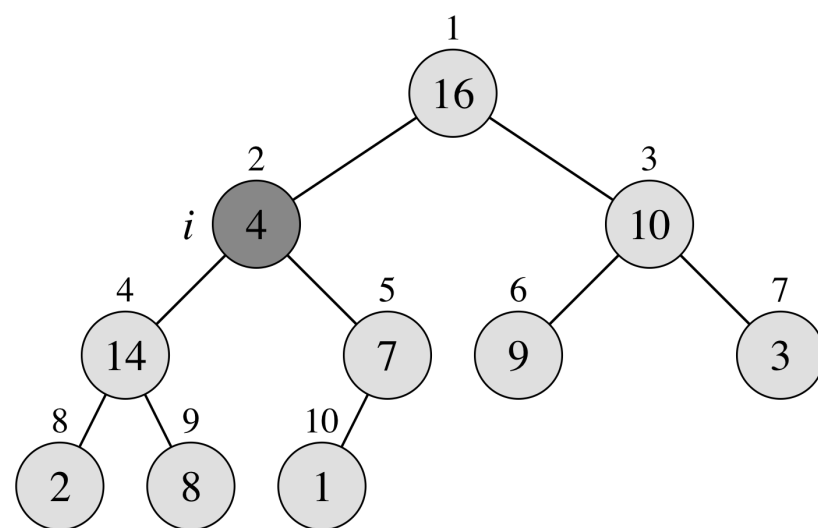


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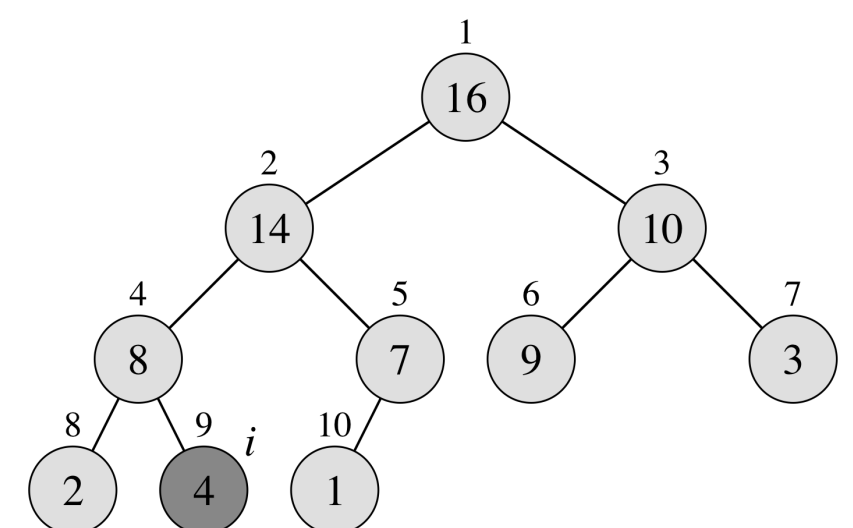
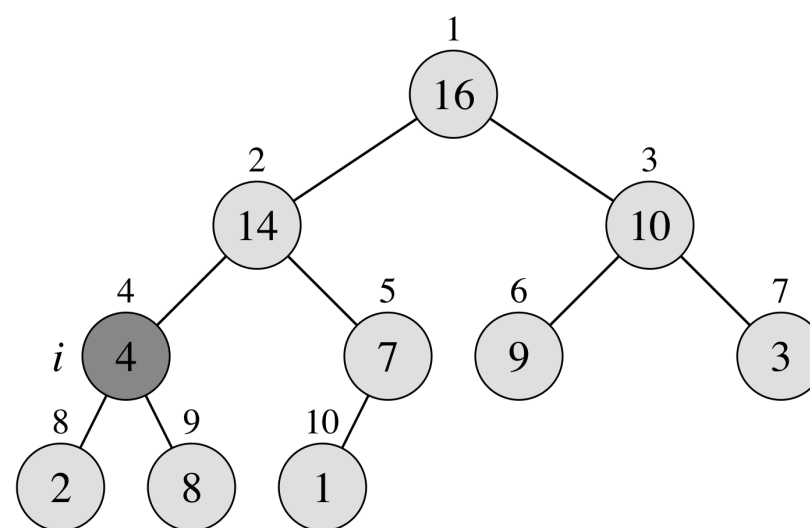
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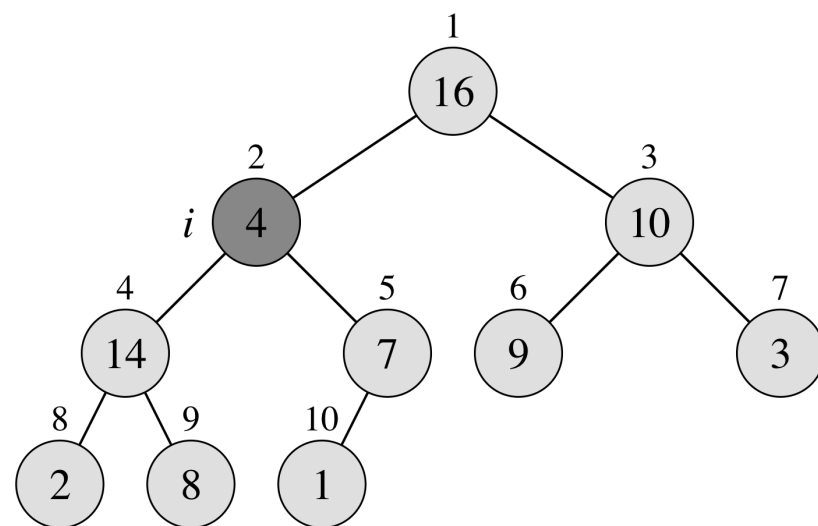


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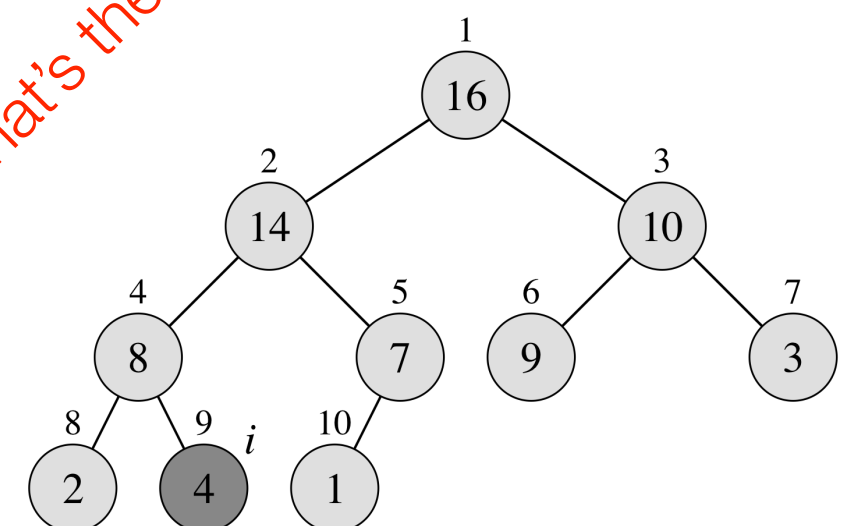
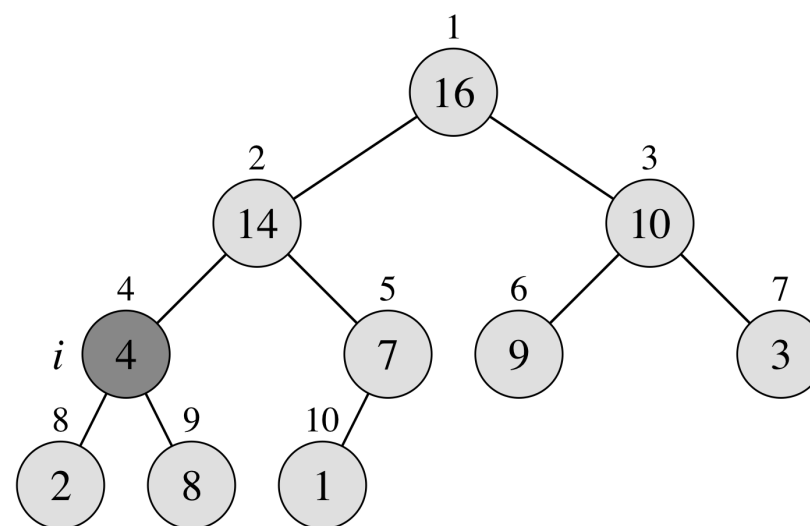
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What's the running time of Max-Heapify?

# Max-Heapify

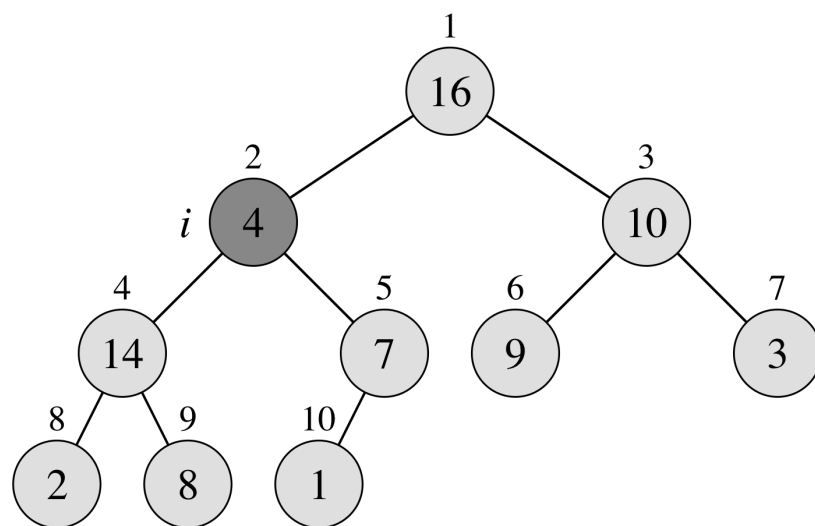
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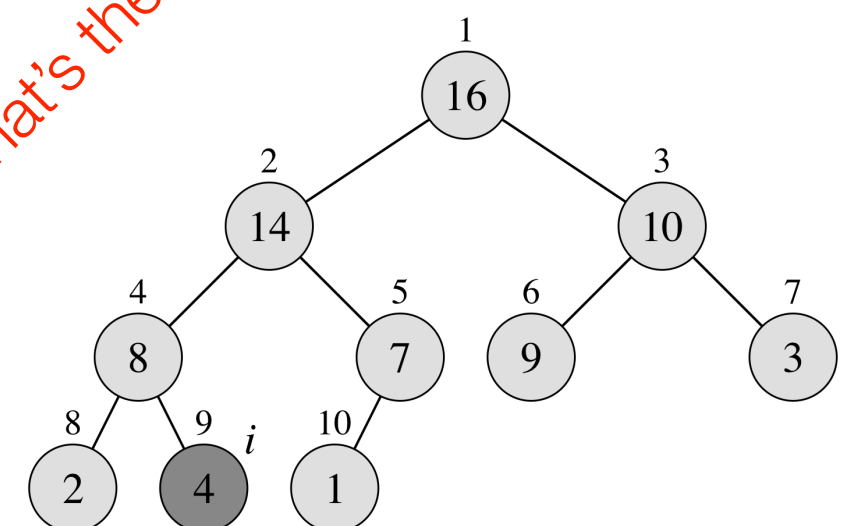
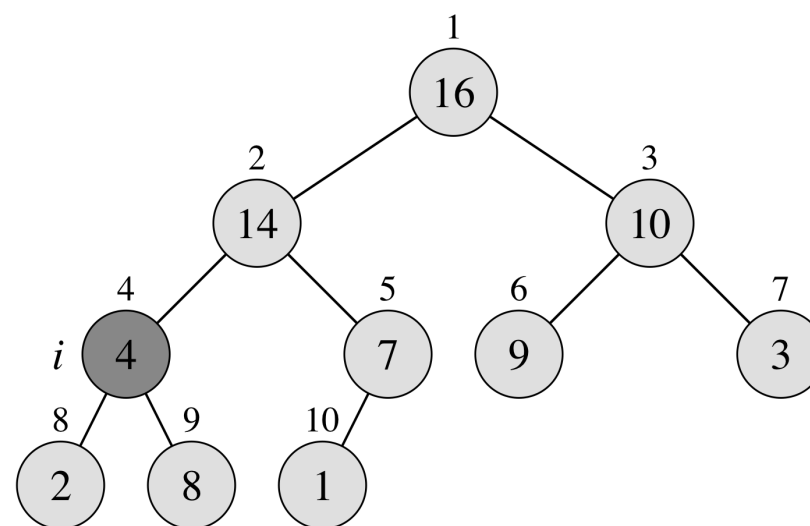
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$\Theta(\lg n)$



MAX-HEAPIFY( $A, 2$ )



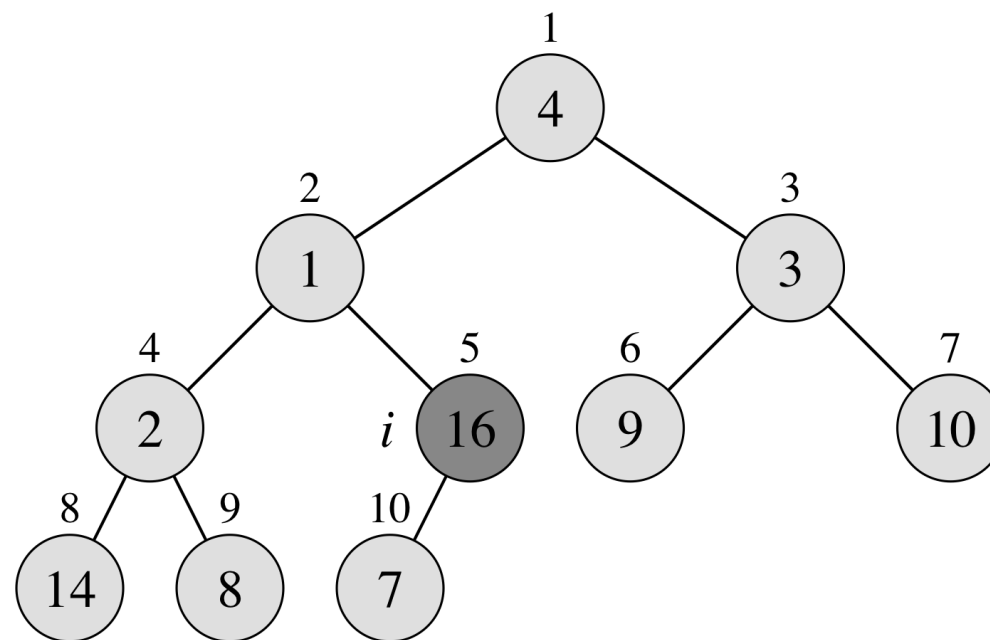
# Building a heap

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- With an array representation for storing an n-element heap, the leaves are the nodes indexed by  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$

A

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



# Building a (max) heap

Input:  $A$  is an array

BUILD-MAX-HEAP( $A$ )

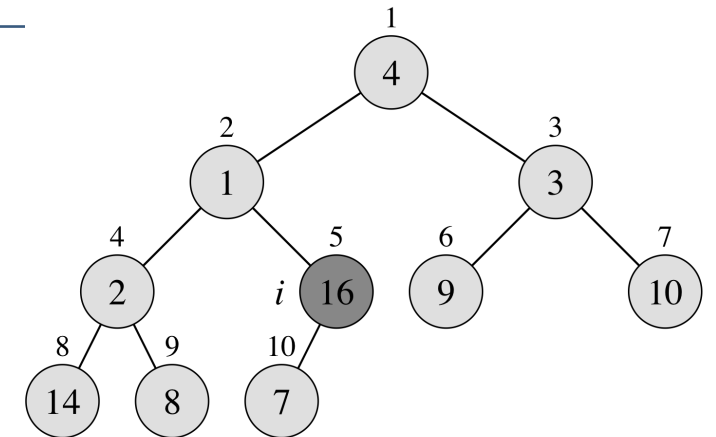
heap-size[ $A$ ] = length[ $A$ ]

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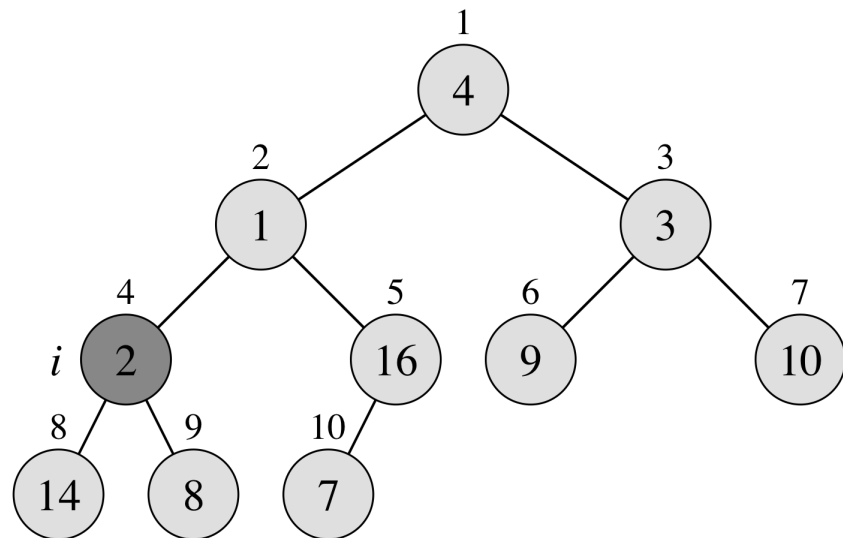
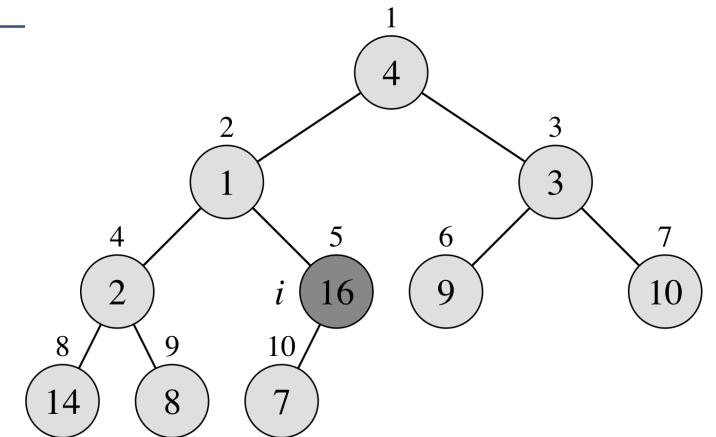
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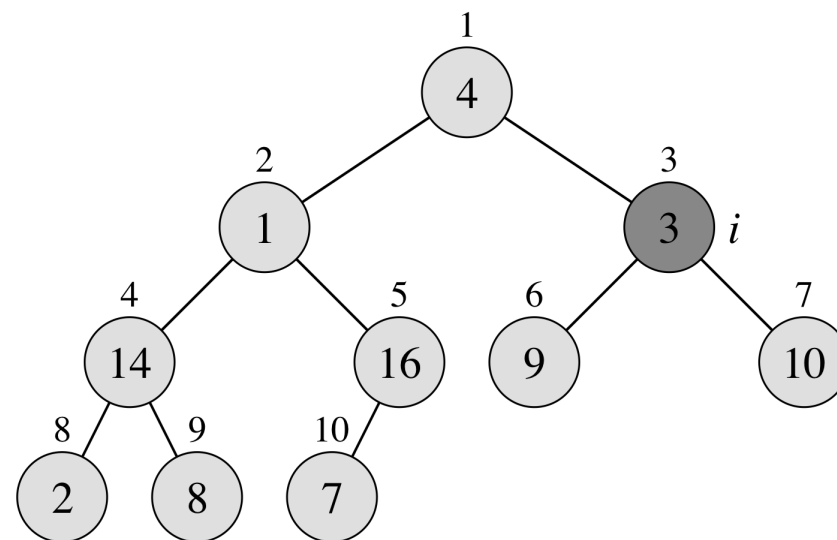
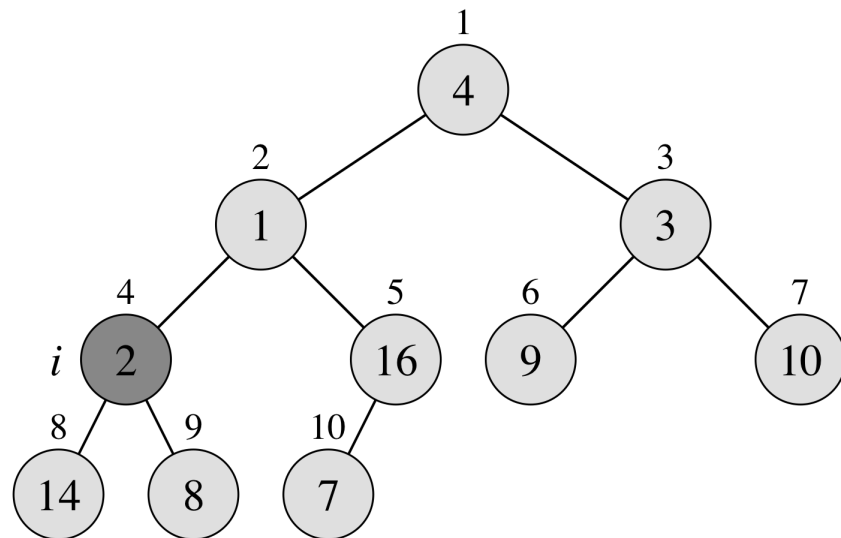
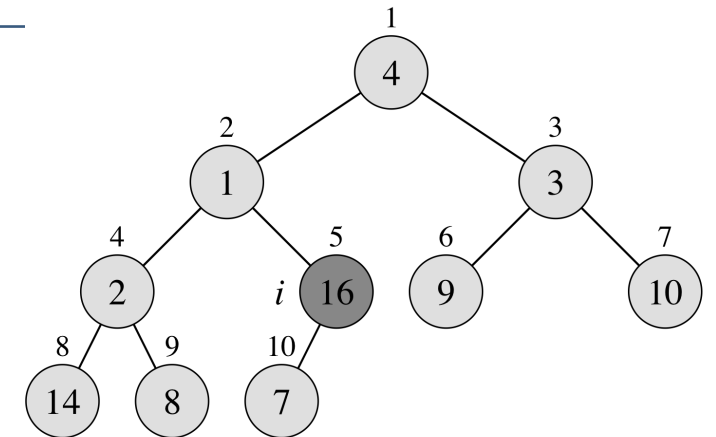
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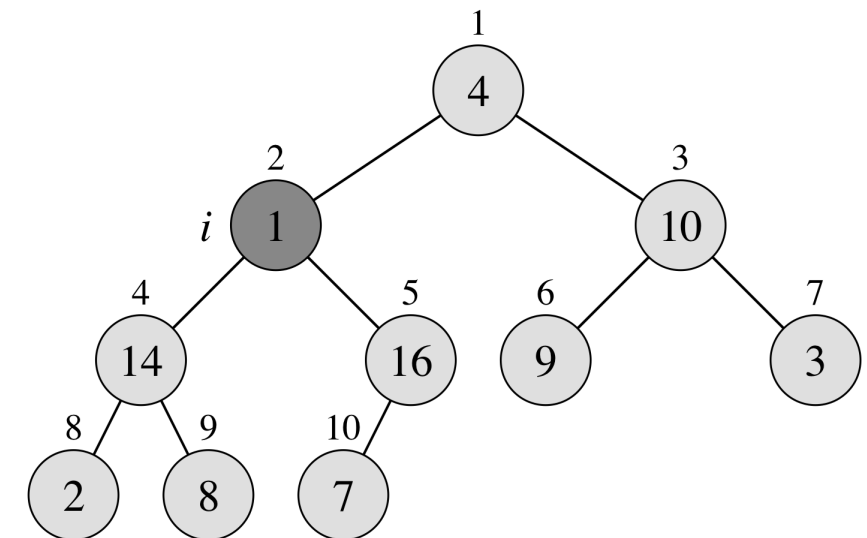
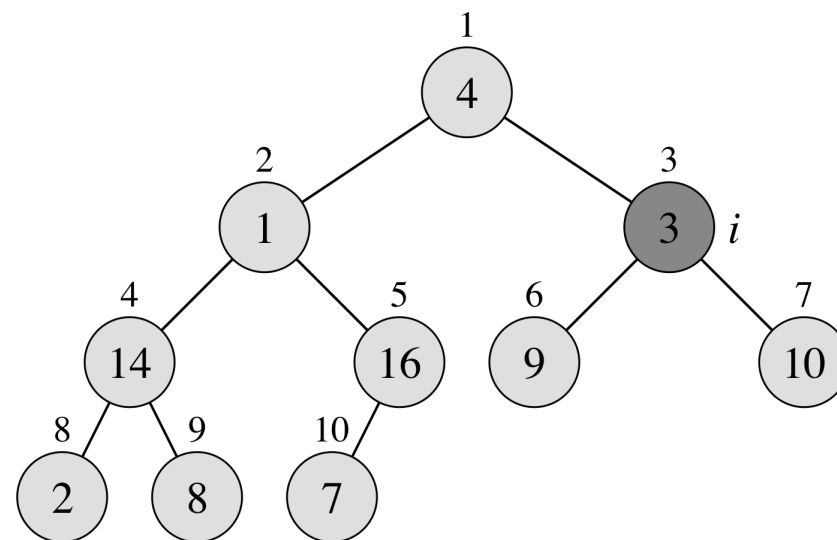
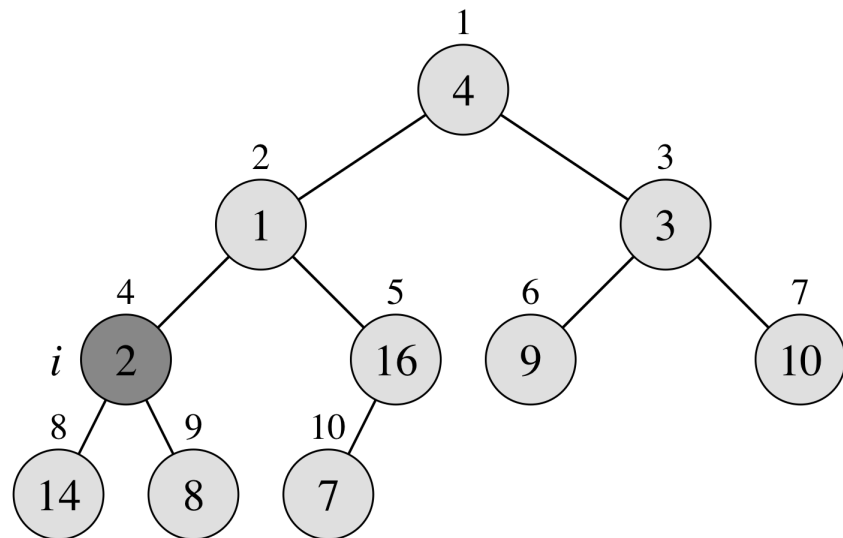
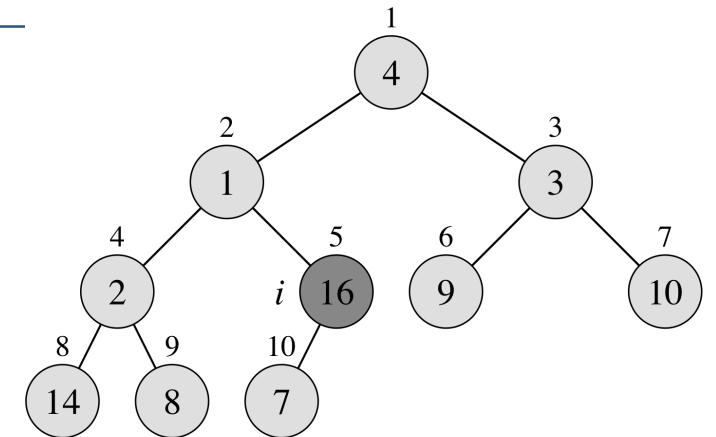
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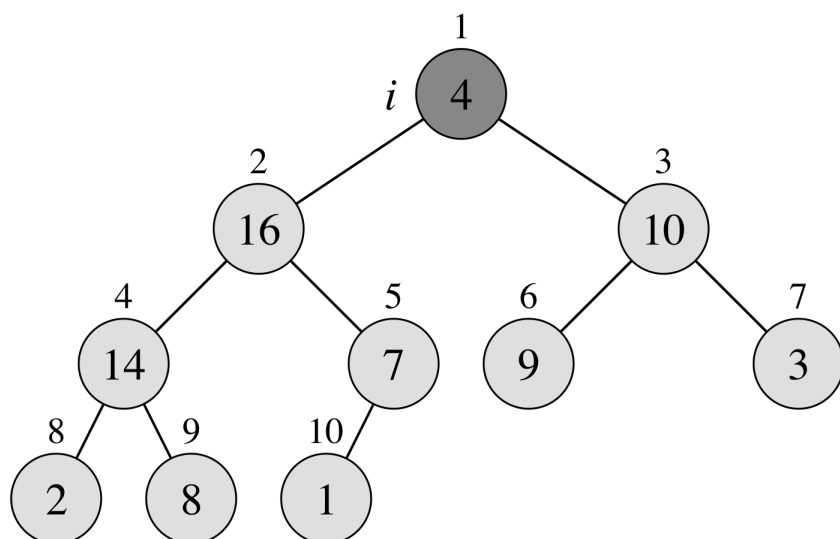
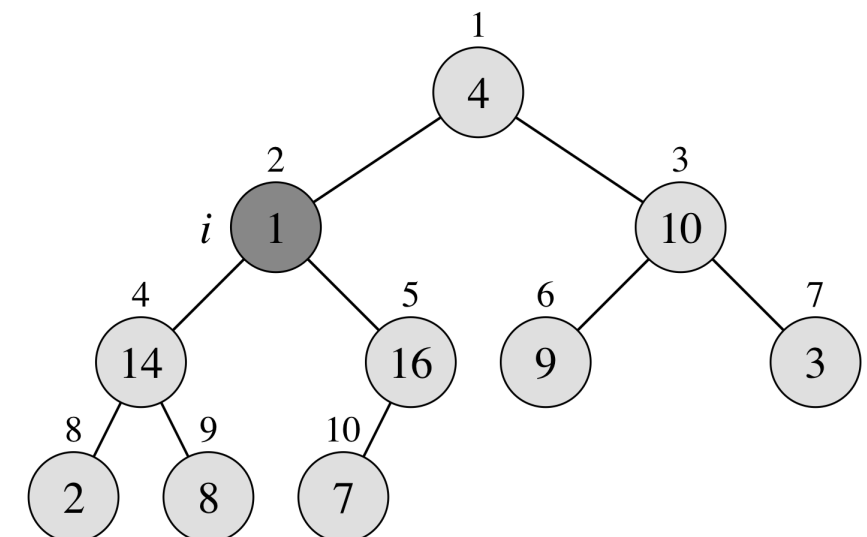
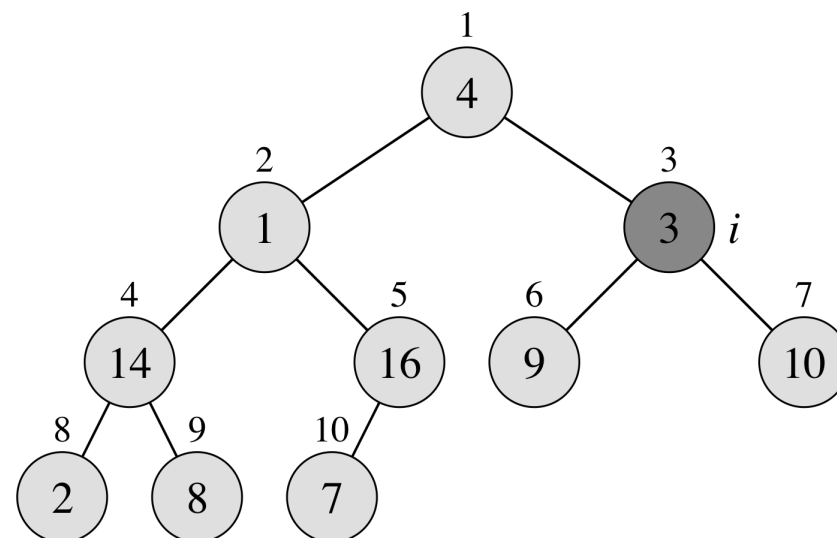
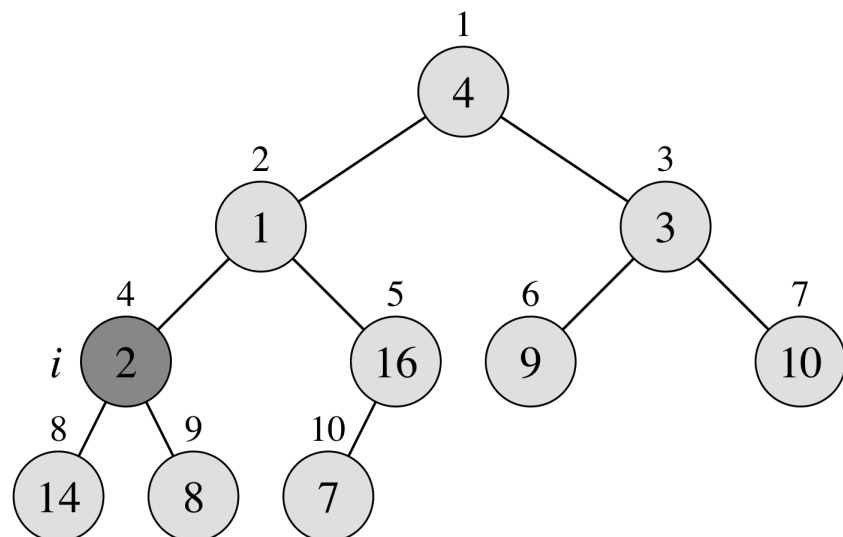
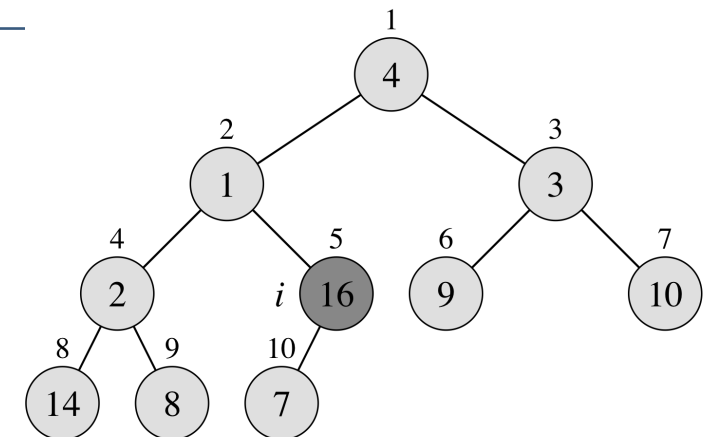
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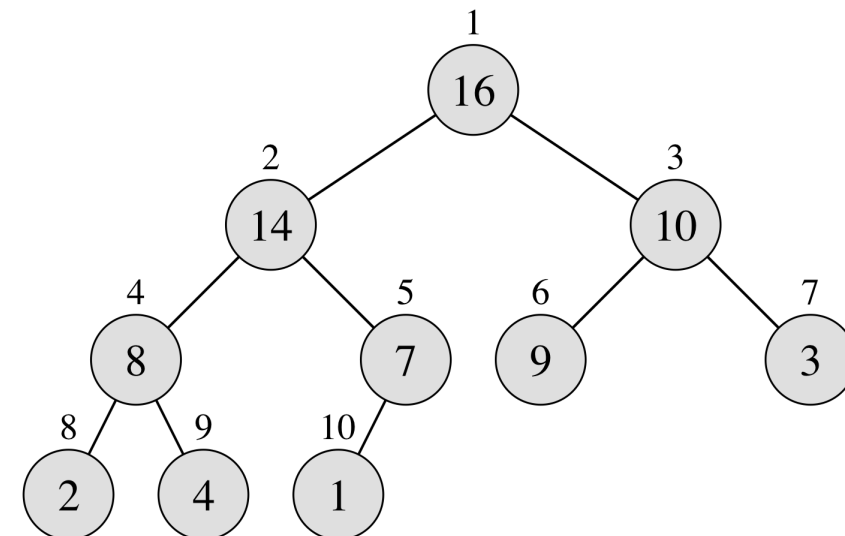
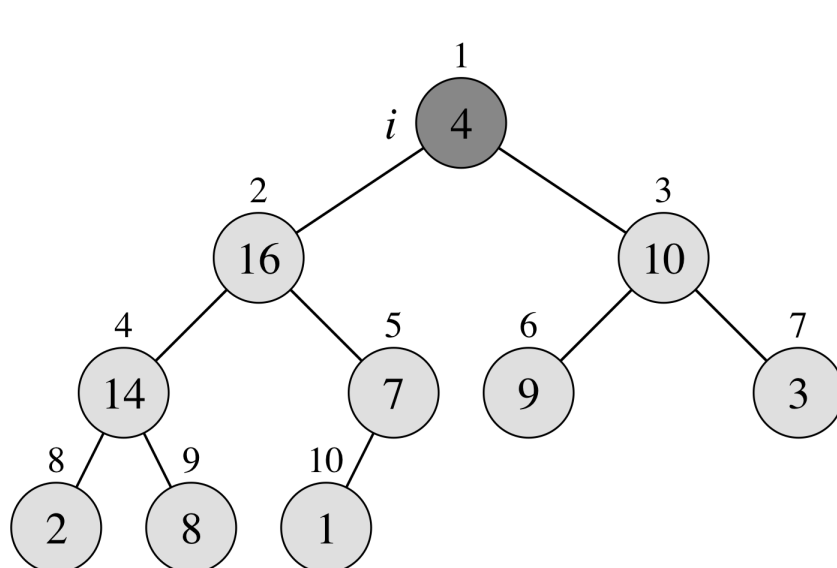
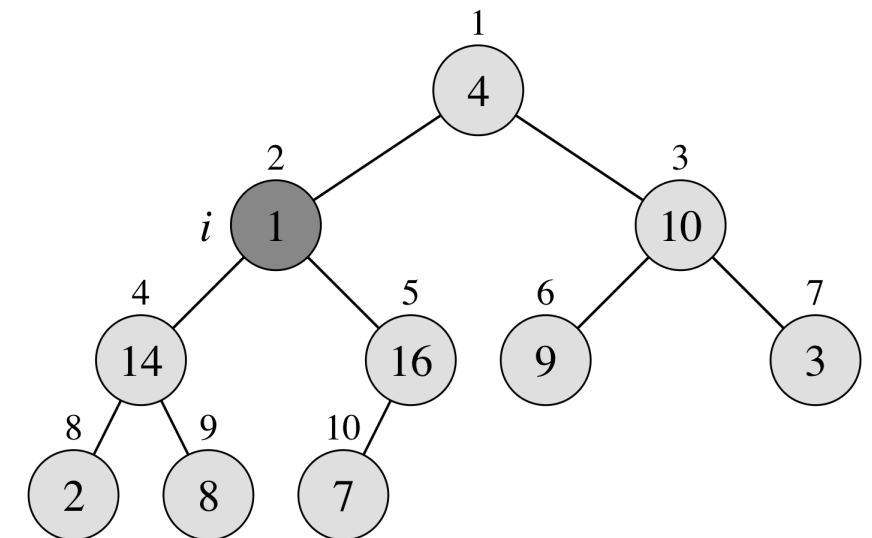
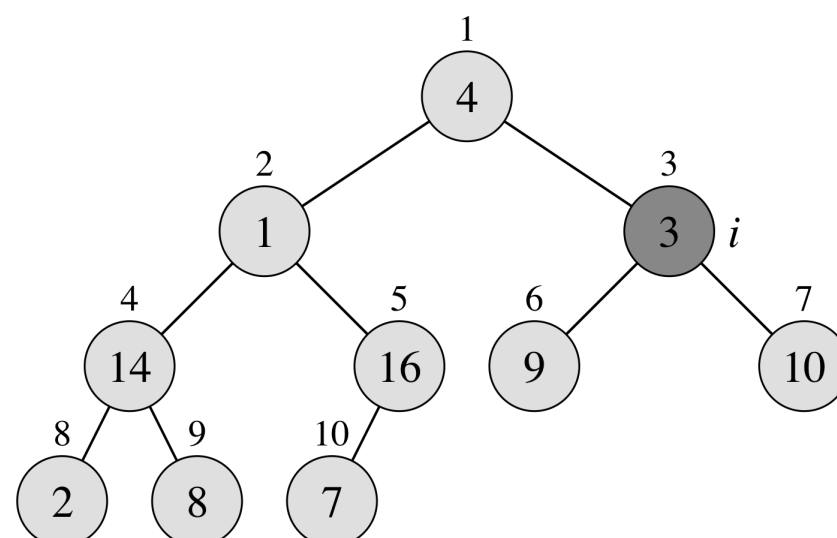
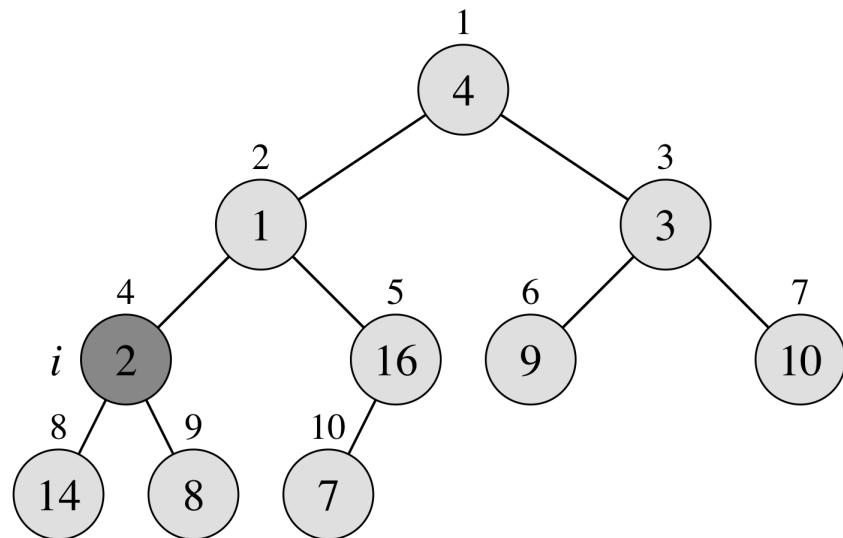
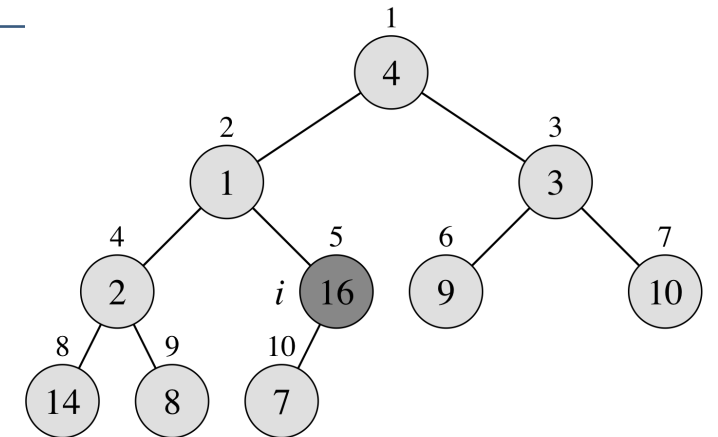
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# Building a (max) heap

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Input: A is an array

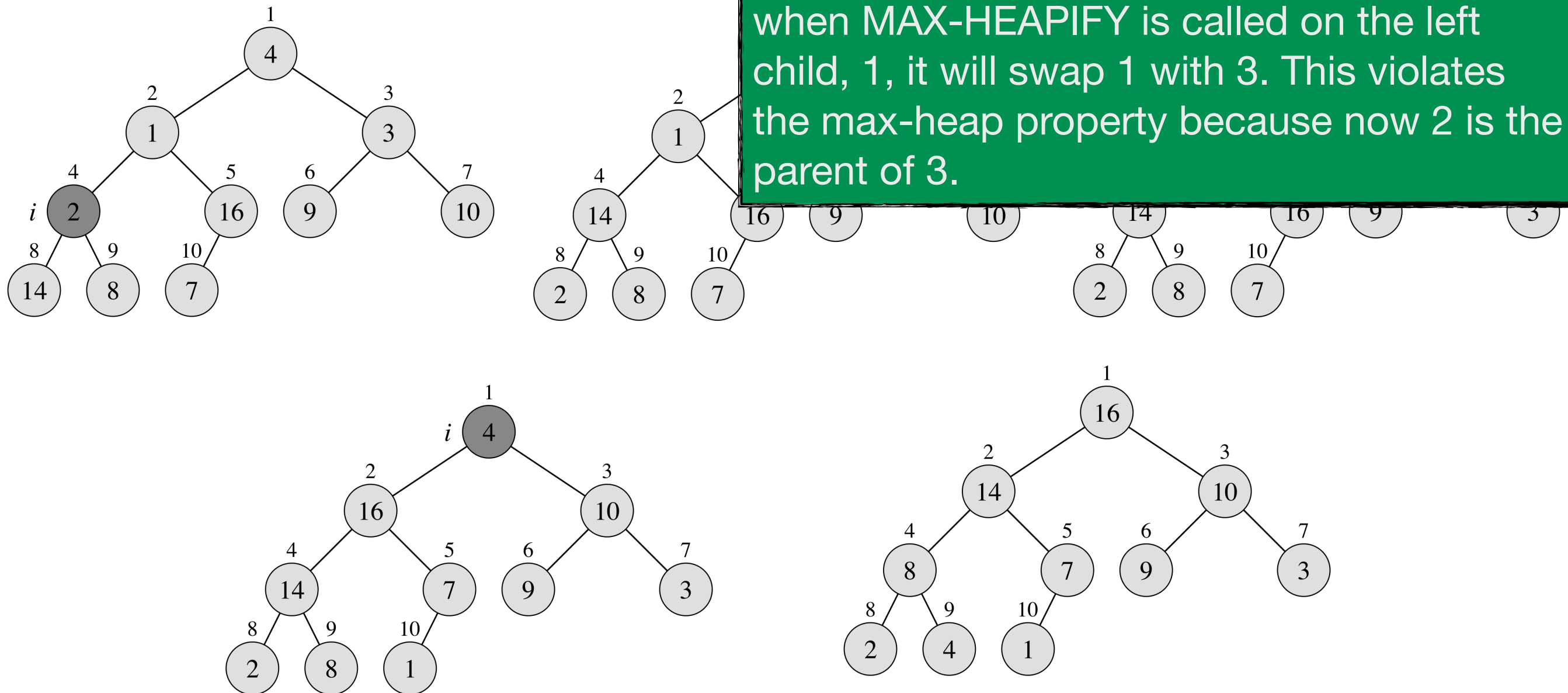
BUILD-MAX-HEAP(A)

heap-size[A] = length[A]

for i =  $\lfloor \text{length}[A] / 2 \rfloor$  downto 1 do  
MAX-HEAPIFY(A, i)

The loop could not go from 1 to  $\lfloor \text{length}[A] / 2 \rfloor$  because it could not guarantee the max-heap property.

E.g. A [2,1,1,3] then MAX-HEAPIFY won't exchange 2 with its children (1's). However, when MAX-HEAPIFY is called on the left child, 1, it will swap 1 with 3. This violates the max-heap property because now 2 is the parent of 3.



# Building a (max) heap

Input:  $A$  is an array

BUILD-MAX-HEAP( $A$ )

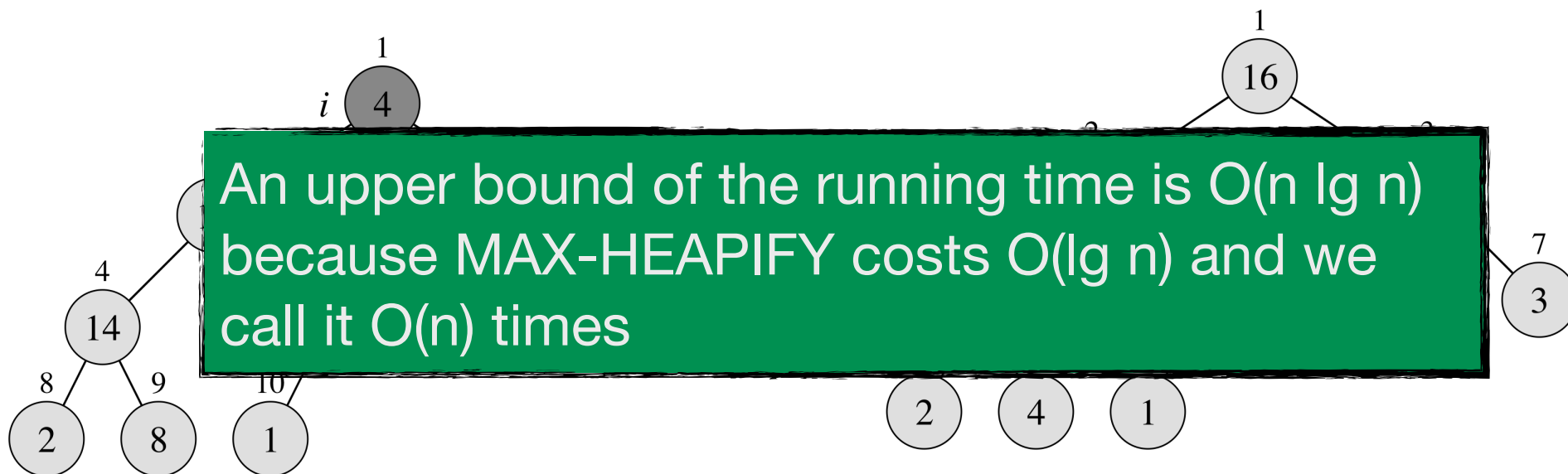
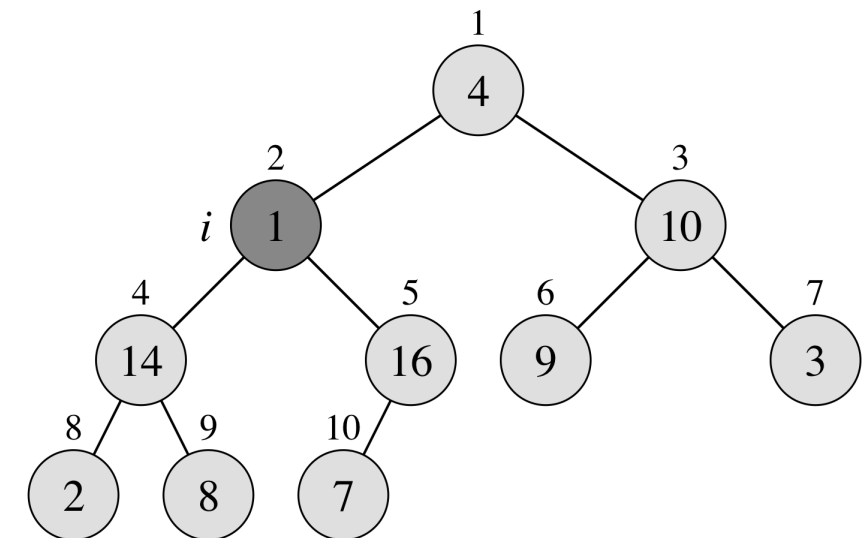
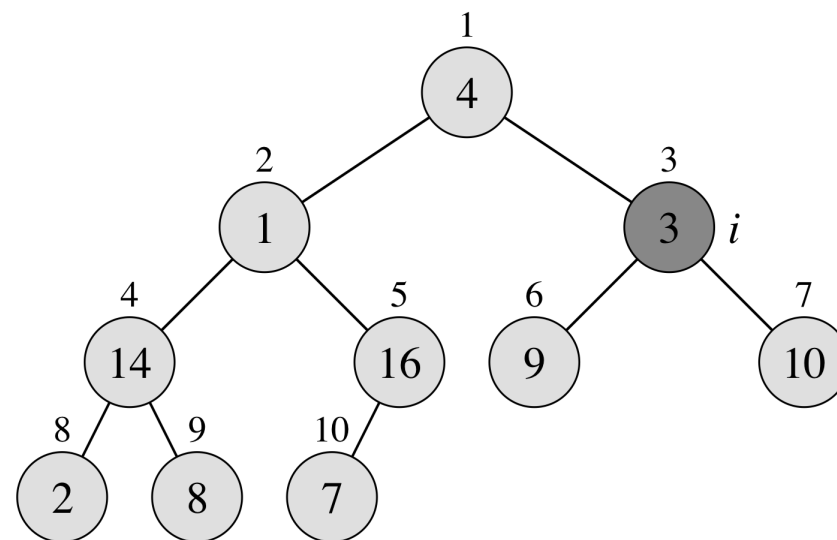
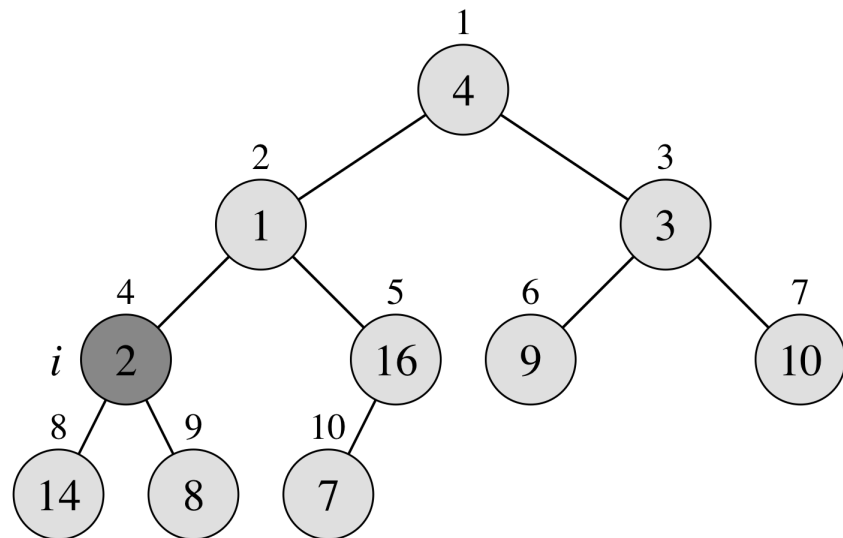
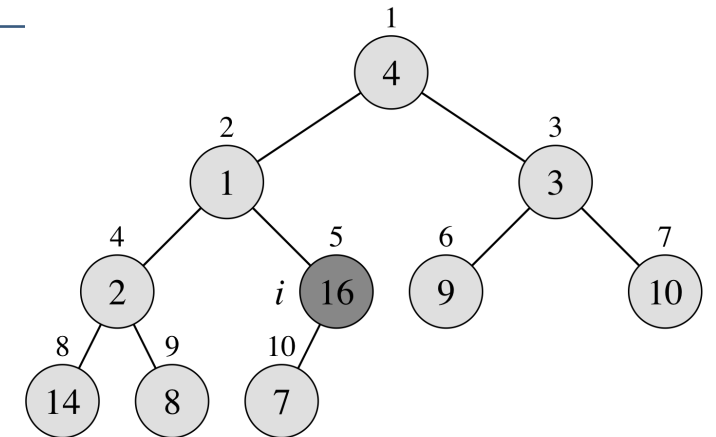
heap-size[ $A$ ] = length[ $A$ ]

for  $i = \lfloor \text{length}[A] / 2 \rfloor$  downto 1 do  
 MAX-HEAPIFY( $A, i$ )

- With an array representation for storing an  $n$ -element heap, the leaves are the nodes indexed by  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$

$A$ 

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



An upper bound of the running time is  $O(n \lg n)$  because MAX-HEAPIFY costs  $O(\lg n)$  and we call it  $O(n)$  times

# Building a (max) heap

Input:  $A$  is an array

$\text{BUILD-MAX-HEAP}(A)$

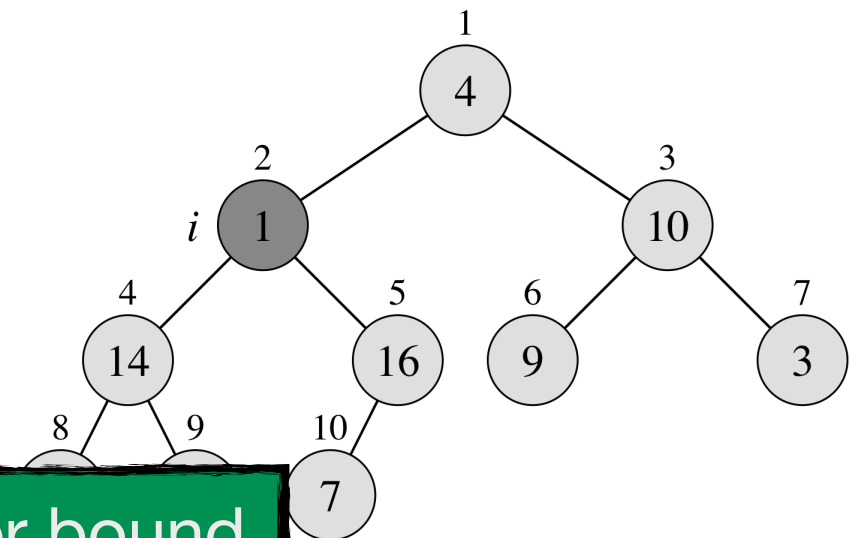
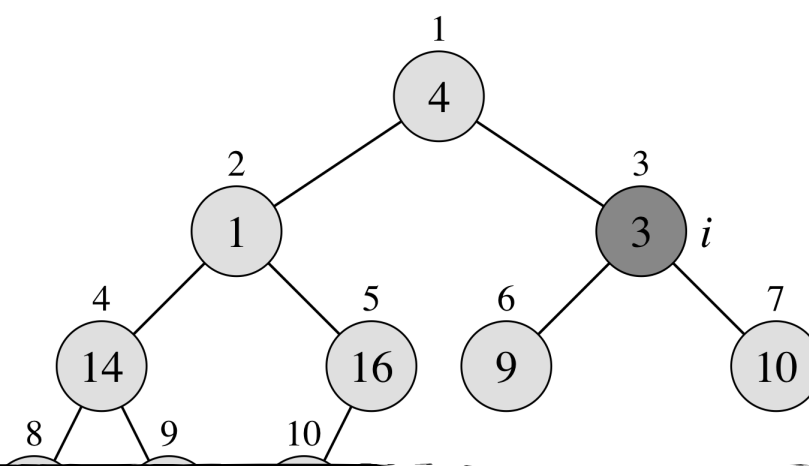
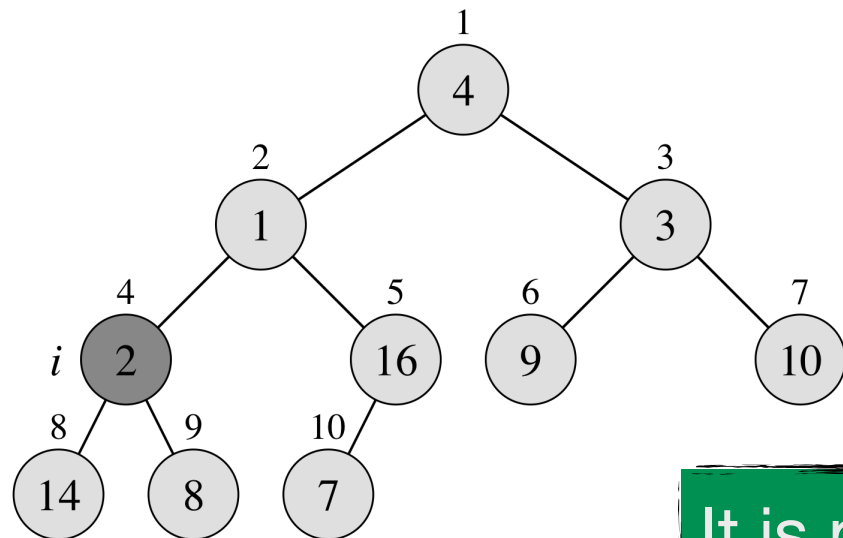
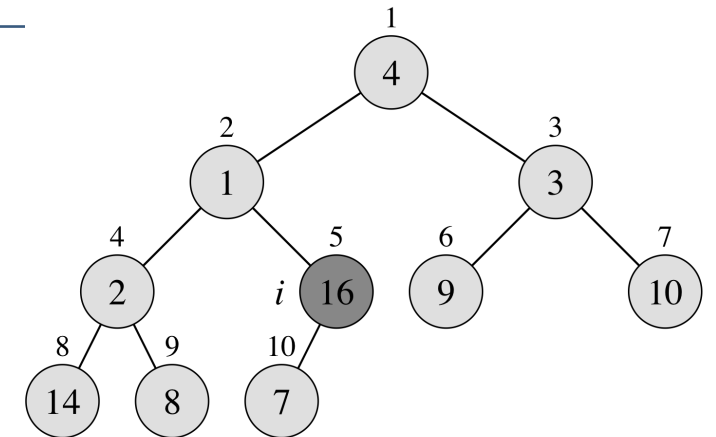
$\text{heap-size}[A] = \text{length}[A]$

for  $i = \lfloor \text{length}[A] / 2 \rfloor$  downto 1 do  
 $\text{MAX-HEAPIFY}(A, i)$

- With an array representation for storing an  $n$ -element heap, the leaves are the nodes indexed by  $\lfloor n/2 \rfloor + 1, \lfloor n/2 \rfloor + 2, \dots, n$

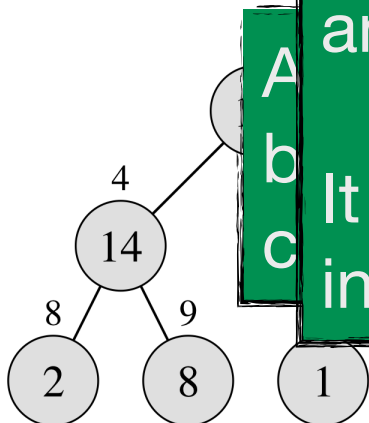
$A$ 

4	1	3	2	16	9	10	14	8	7
---	---	---	---	----	---	----	----	---	---



It is possible to derive a tighter upper bound by observing that the time required by MAX-HEAPIFY varies with the height of the node and most heights are small...

It can be proved that BUILD-MAX-HEAP run in  $O(n)$



# Heapsort

---

A <4 1 3 2 16 9 10 14 8 7>    We need to sort this array

[Williams, J. Algorithm 232, CACM, 7(6), 1964]

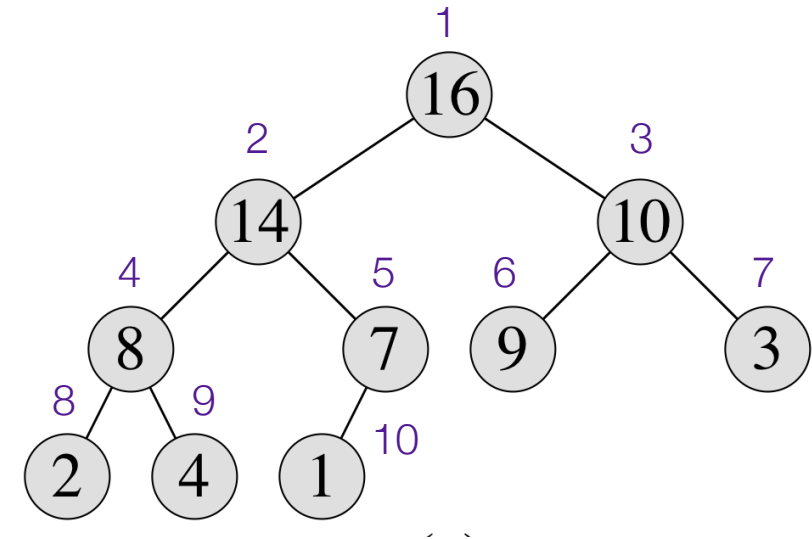


# Heapsort

---

A <4 1 3 2 16 9 10 14 8 7>    We need to sort this array

We call BUILD-MAX-HEAP(A)    A <16 14 10 8 7 9 3 2 4 1>



[Williams, J. Algorithm 232, CACM, 7(6), 1964]

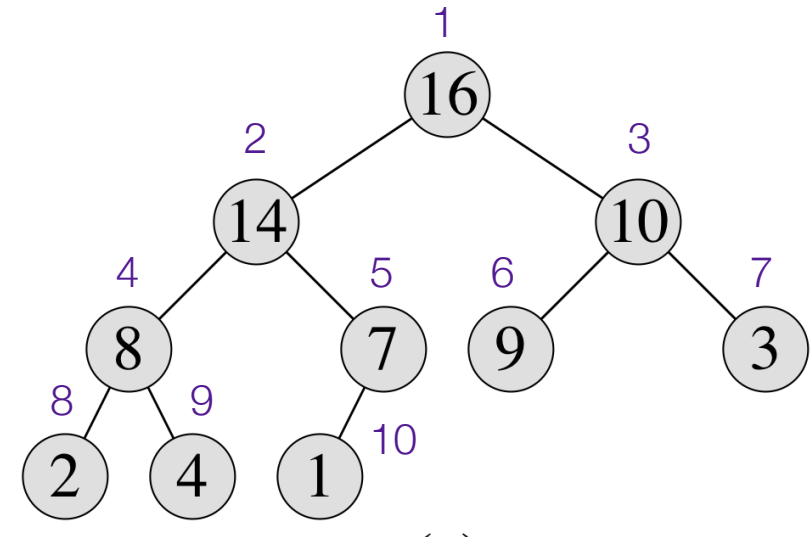
# Heapsort

---

A <4 1 3 2 16 9 10 14 8 7>    We need to sort this array

We call BUILD-MAX-HEAP(A)    A <16 14 10 8 7 9 3 2 4 1>

We exchange A[1] with A[i], i going from A.length down to 2  
and we do heap-size=heap-size-1



[Williams, J. Algorithm 232, CACM, 7(6), 1964]

# Heapsort

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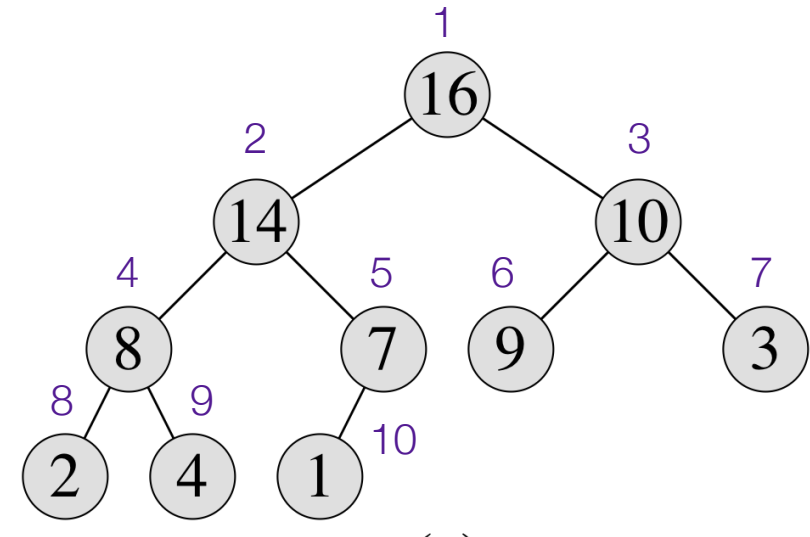
A <4 1 3 2 16 9 10 14 8 7>    We need to sort this array

We call BUILD-MAX-HEAP(A)    A <16 14 10 8 7 9 3 2 4 1>

We exchange A[1] with A[i], i going from A.length down to 2  
and we do heap-size=heap-size-1

We exchange A[1] with A[10] and set heap-size to 9

A <1 14 10 8 7 9 3 2 4 16>



[Williams, J. Algorithm 232, CACM, 7(6), 1964]



# Heapsort

A <4 1 3 2 16 9 10 14 8 7> We need to sort this array

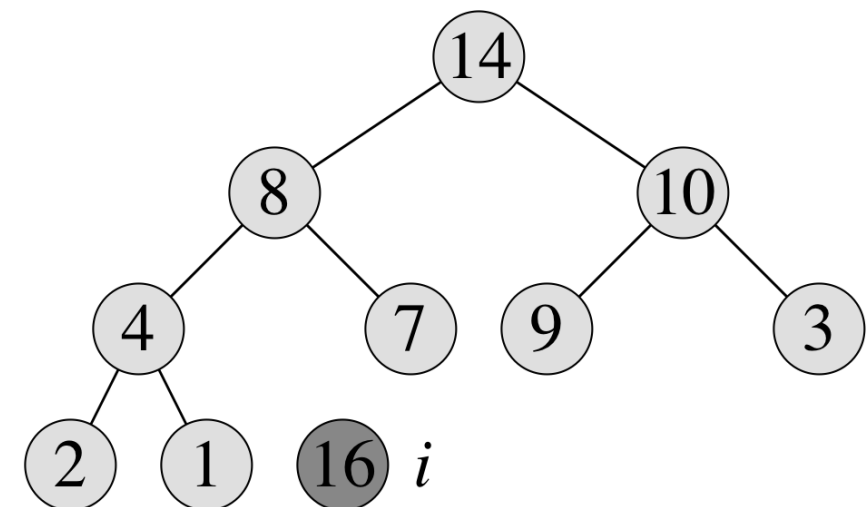
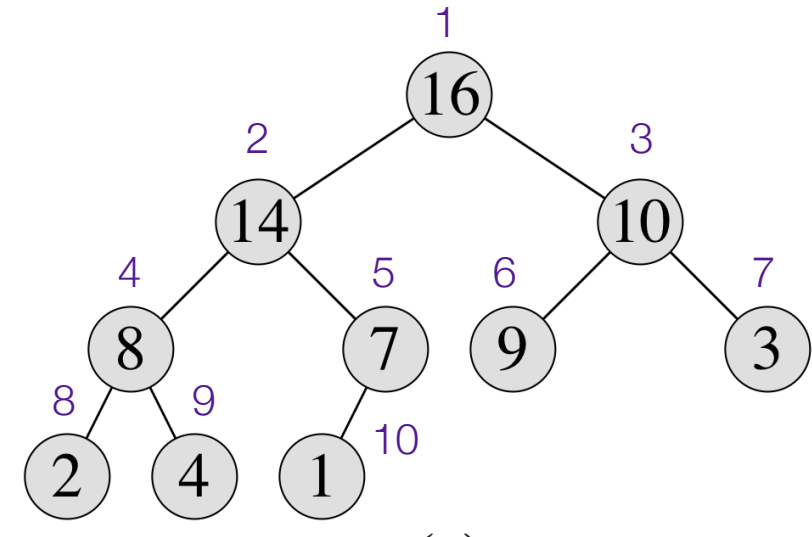
We call BUILD-MAX-HEAP(A) A <16 14 10 8 7 9 3 2 4 1>

We exchange A[1] with A[i], i going from A.length down to 2 and we do heap-size=heap-size-1

We exchange A[1] with A[10] and set heap-size to 9

A <1 14 10 8 7 9 3 2 4 16>

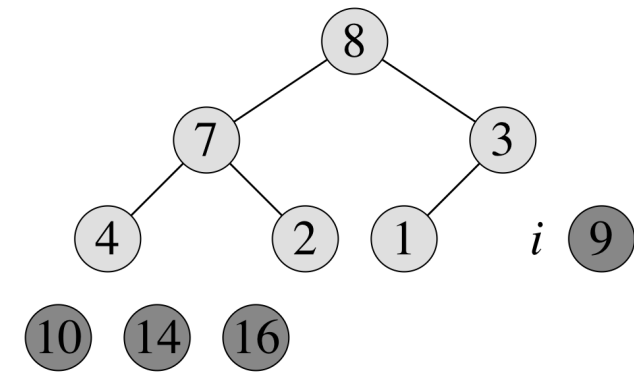
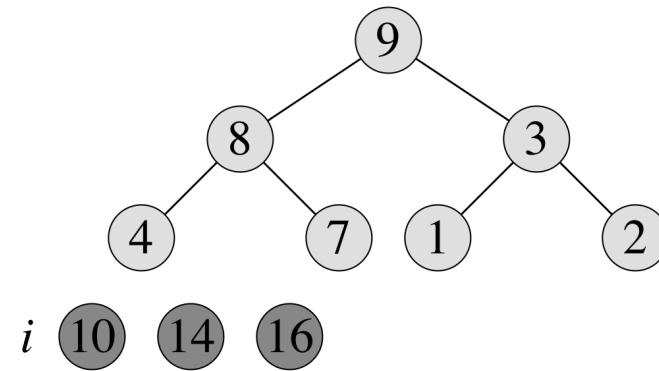
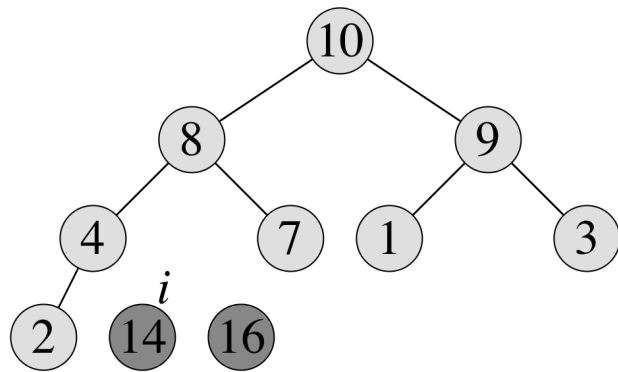
We call MAX-HEAPIFY(A,1)



[Williams, J. Algorithm 232, CACM, 7(6), 1964]

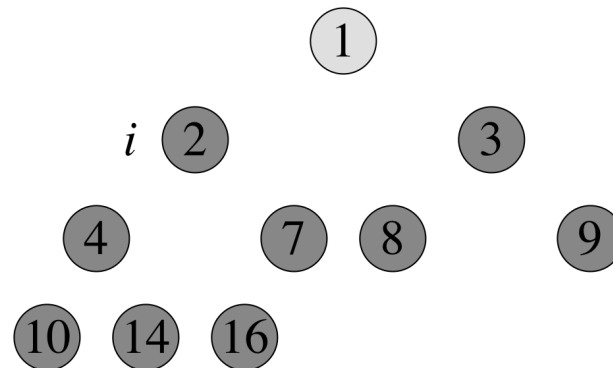
# Heapsort

We iterate the procedure down to  $i=2$



$A < 8 \ 7 \ 3 \ 4 \ 2 \ 1 \ 9 \ 10 \ 14 \ 16 >$

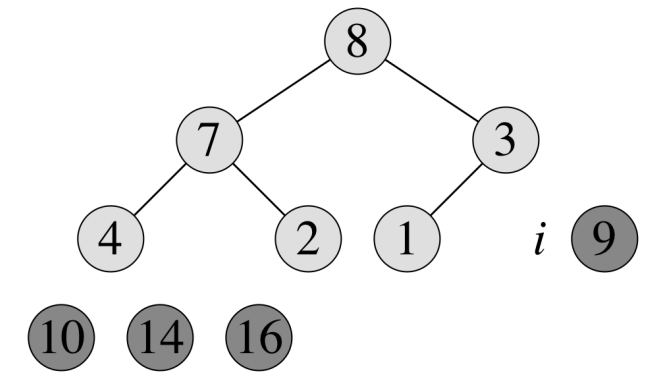
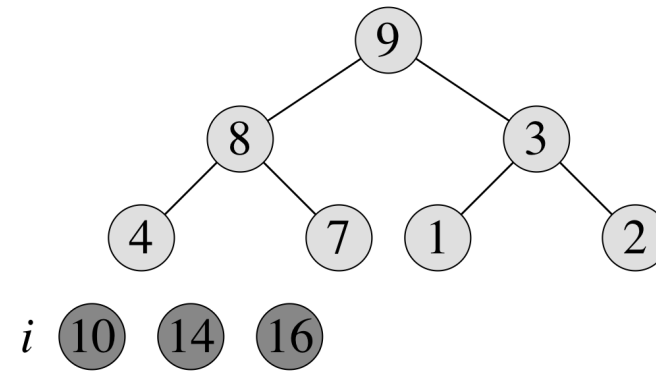
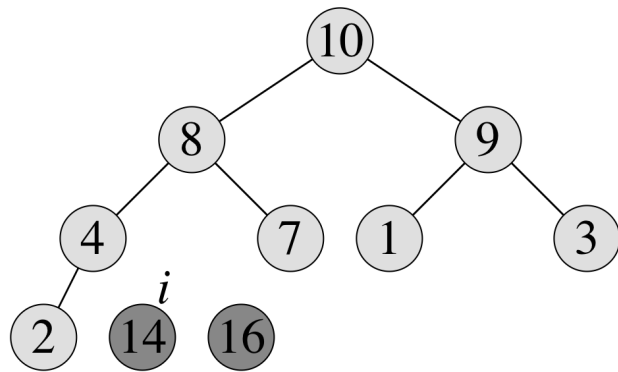
You keep going until you get



$A < 1 \ 2 \ 3 \ 4 \ 7 \ 8 \ 9 \ 10 \ 14 \ 16 >$

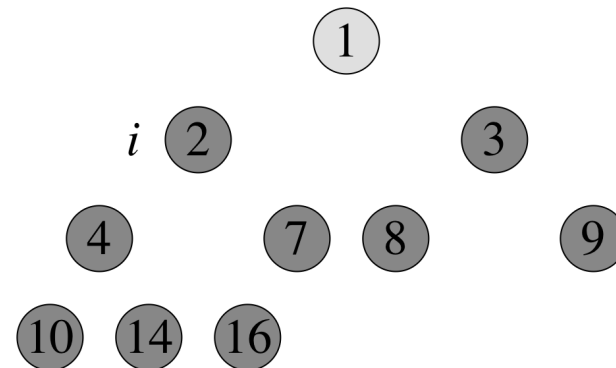
# Heapsort

We iterate the procedure down to  $i=2$



$A <8\ 7\ 3\ 4\ 2\ 1\ 9\ 10\ 14\ 16>$

You keep going until you get



$A <1\ 2\ 3\ 4\ 7\ 8\ 9\ 10\ 14\ 16>$

Input:  $A$  is an array

HEAPSORT ( $A$ )

BUILD-MAX-HEAP ( $A$ )

for  $i=\text{len}(A)$  downto 2 do

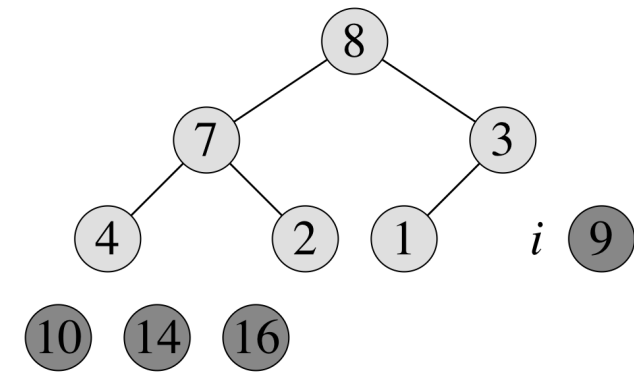
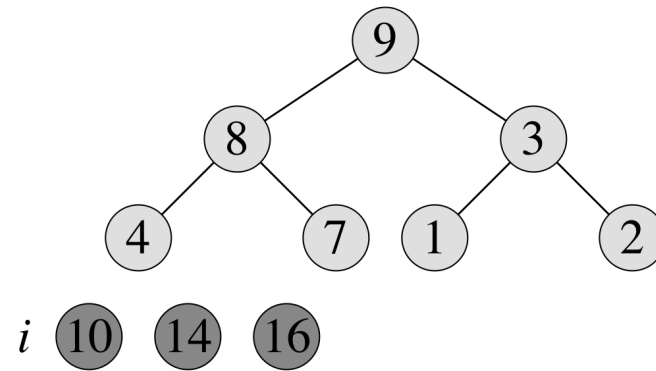
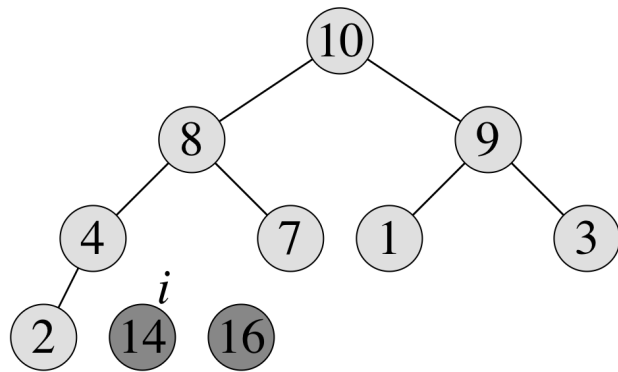
    exchange  $A[1]$  with  $A[i]$

$A.\text{heap-size} = A.\text{heap-size}-1$

    MAX-HEAPIFY ( $A, 1$ )

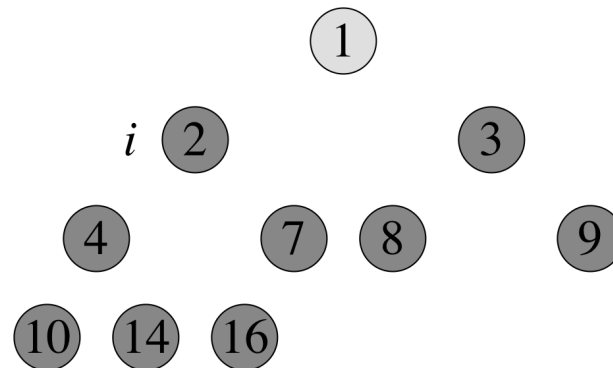
# Heapsort

We iterate the procedure down to  $i=2$



$A <8\ 7\ 3\ 4\ 2\ 1\ 9\ 10\ 14\ 16>$

You keep going until you get



$A <1\ 2\ 3\ 4\ 7\ 8\ 9\ 10\ 14\ 16>$

Input:  $A$  is an array

HEAPSORT ( $A$ )

BUILD-MAX-HEAP ( $A$ )  $O(n)$

for  $i = \text{len}(A)$  downto 2 do  $n-1$

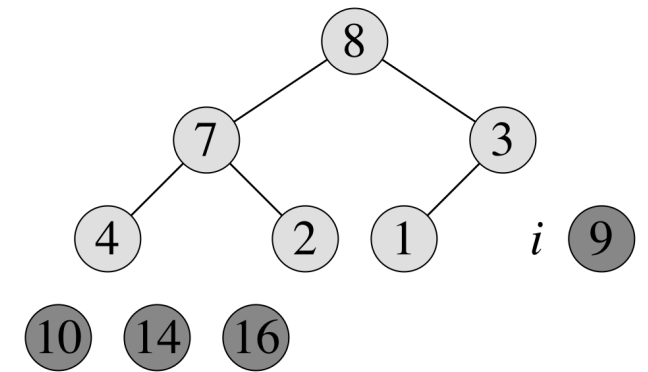
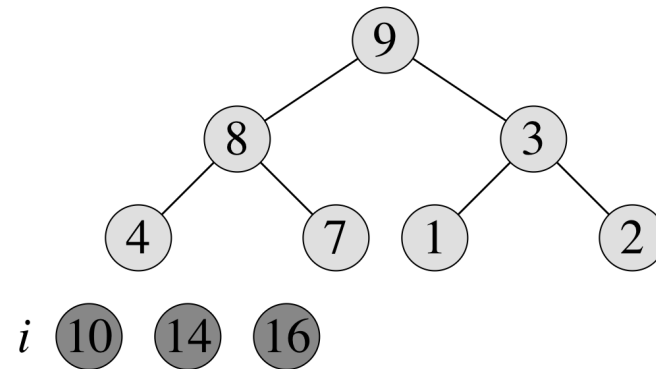
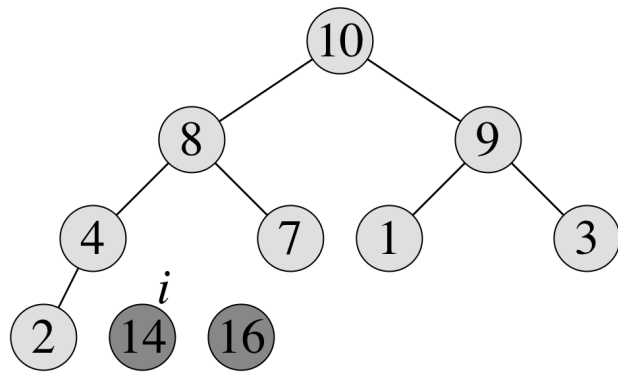
    exchange  $A[1]$  with  $A[i]$   $O(1)$

$A.\text{heap-size} = A.\text{heap-size} - 1$   $O(1)$

    MAX-HEAPIFY ( $A, 1$ )  $O(\lg n)$

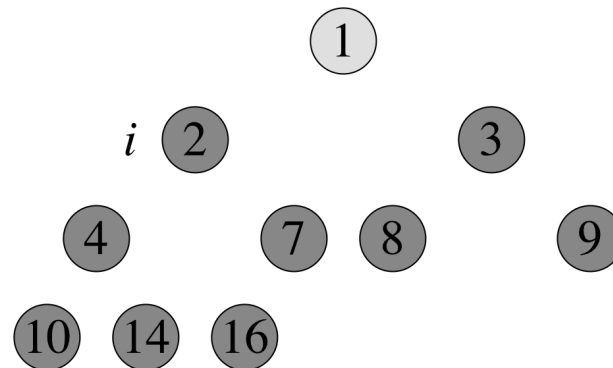
# Heapsort

We iterate the procedure down to  $i=2$



$A <8\ 7\ 3\ 4\ 2\ 1\ 9\ 10\ 14\ 16>$

You keep going until you get



$A <1\ 2\ 3\ 4\ 7\ 8\ 9\ 10\ 14\ 16>$

Input:  $A$  is an array

HEAPSORT ( $A$ )

BUILD-MAX-HEAP ( $A$ )  $O(n)$

for  $i = \text{len}(A)$  downto 2 do  $n-1$

    exchange  $A[1]$  with  $A[i]$   $O(1)$

$A.\text{heap-size} = A.\text{heap-size} - 1$   $O(1)$

    MAX-HEAPIFY ( $A, 1$ )  $O(\lg n)$

$$O(n) + O((n-1)(\lg n)) = O(n \lg n)$$

# Exercise

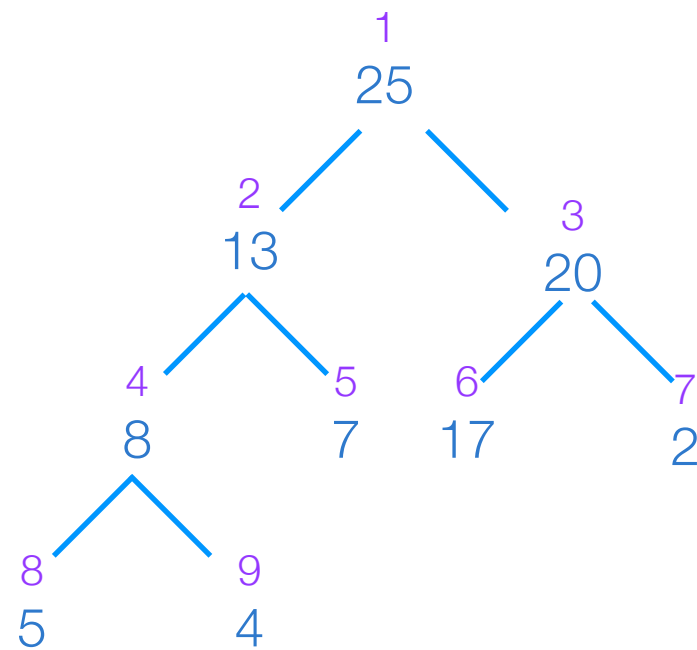
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Illustrate the operations of HEAPSORT on the array  $\langle 5, 13, 2, 25, 7, 17, 20, 8, 4 \rangle$

# Exercise

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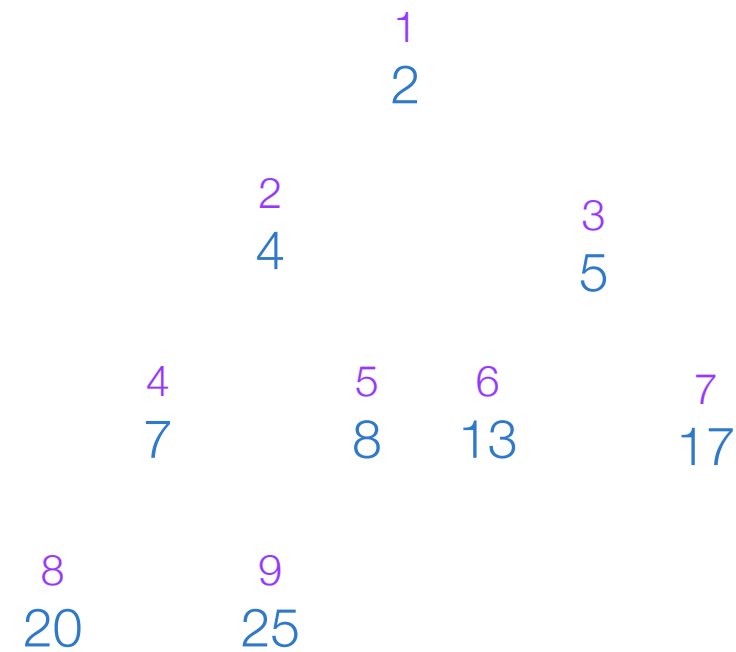
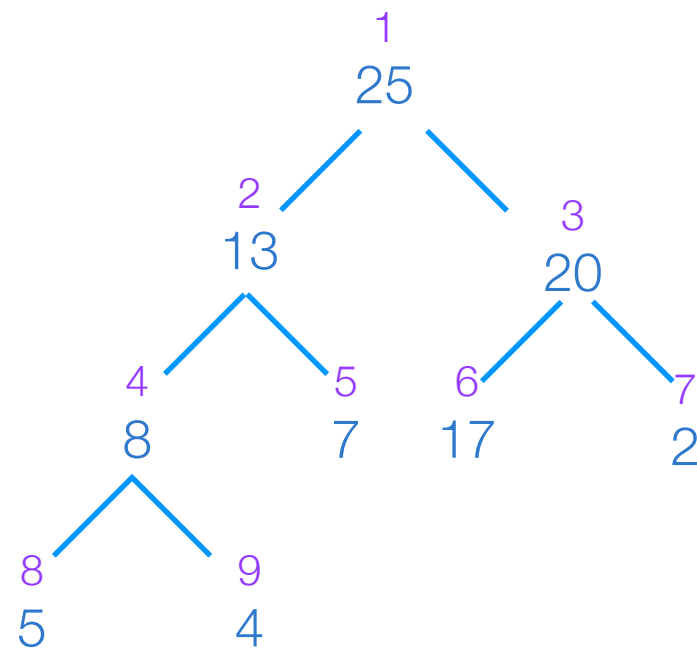
Illustrate the operations of HEAPSORT on the array  $\langle 5, 13, 2, 25, 7, 17, 20, 8, 4 \rangle$



# Exercise

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Illustrate the operations of HEAPSORT on the array  $\langle 5, 13, 2, 25, 7, 17, 20, 8, 4 \rangle$





# Priority queues

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- Heaps are used to implement efficient priority queues: max-priority queues and min-priority queues
- A *priority queue* is a data structure for maintaining a set  $S$  of elements, each with an associated *key*
- A **max-priority queue** maintaining a set of elements  $S$  supports the following operations:
  - INSERT( $S, x$ ):  $S = S \cup \{x\}$
  - MAXIMUM( $S$ ): return the element with the max key in the queue
  - EXTRACT-MAX: return and remove the element with the max key in the queue
  - INCREASE-KEY( $S, x, k$ ): increase the value of  $x$ 's key to  $k$  ( $k$  is assumed to be larger than the current  $x$ 's key)

# Priority queues

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- Max-priority queues are used for instance for jobs scheduling in a computer where the key is the importance of the job
  - e.g. execute the job with maximum priority
- Min-priority queues are used for instance for event-driven simulations where the key of an event is its execution time
  - e.g. run the event requiring minimum time

# Priority queues

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- The costs of the operations in list-based priority queues are
  - INSERT( $S, x$ ):  $O(1)$
  - MAXIMUM( $S$ ):  $O(n)$
  - EXTRACT-MAX:  $O(n)$
- If the priority queue is implemented with a heap:
  - INSERT( $S, x$ ):  $O(\lg n)$
  - MAXIMUM( $S$ ):  $O(1)$  <- it's the root of the max-heap
  - EXTRACT-MAX:  $O(\lg n)$