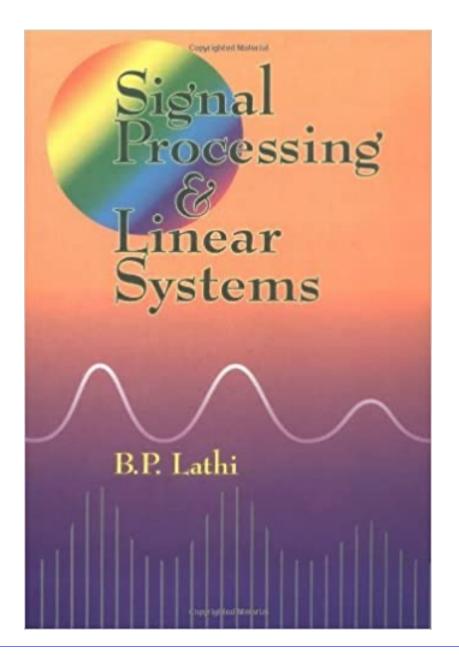
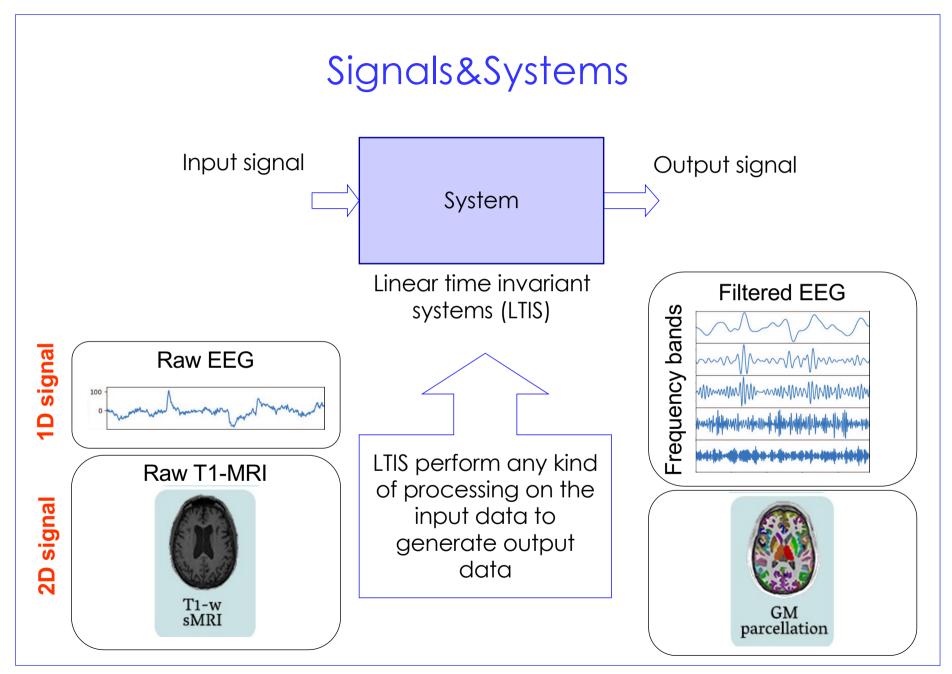


Lathi Chapt. 1

#### Textbook

Signal Processing and Linear Systems, B.P. Lathi, CRC Press





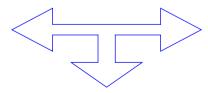
#### Contents

#### Signals

- Signal classification and representation
  - Types of signals
  - Sampling theory
  - Quantization
- Signal analysis
  - Fourier Transform
    - Continuous time, Fourier series, Discrete Time Fourier Transforms, Discrete FT, Windowed FT
  - Spectral Analysis

#### Systems

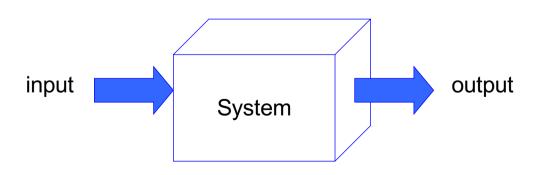
- Linear Time-Invariant Systems
  - Time and frequency domain analysis
  - Impulse response
  - Stability criteria
- Digital filters
  - Finite Impulse Response (FIR)



Applications in the domain of Bioinformatics

#### What is a system?

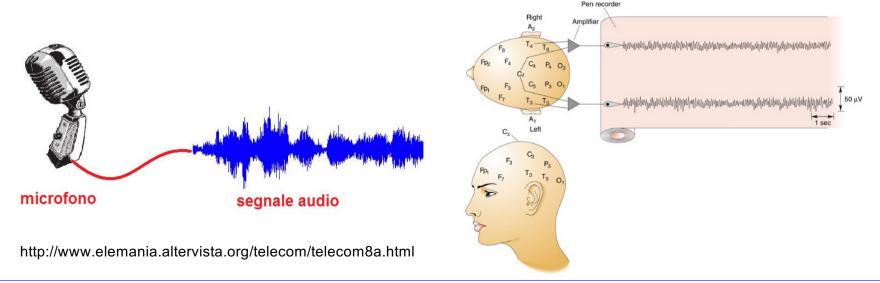
- Systems process signals to
  - Extract information
  - Enable transmission over channels with limited capacity (JPEG, JPEG2000, MPEG coding)
  - Improve security over networks (encryption, watermarking)
  - Support the formulation of diagnosis and treatment planning (medical imaging)
  - **–** ......



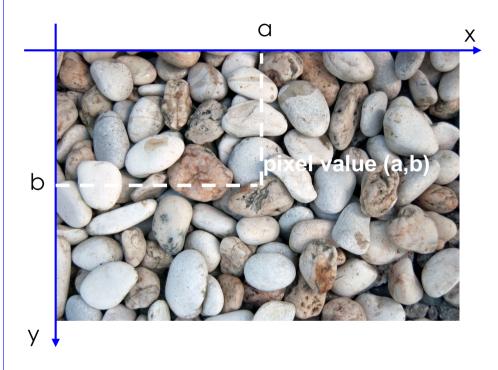
The function linking the output of the system with the input signal is called impulse response h(t) in time domain and transfer function  $H(\omega)$  in frequency domain

#### What is a signal?

- A signal is a piece of information of data
  - A signal represents any kind of physical variable subject to variations
  - Both the independent variable and the physical variable can be either scalars or vectors
    - Independent variable: time (t), space  $(x, \mathbf{x}=[x_1,x_2], \mathbf{x}=[x_1,x_2,x_3])$
    - Signals examples
      - Electrochardiography signal (EEG) 1D, voice 1D, music 1D
      - Images (2D), video sequences (2D+time), volumetric data (3D)

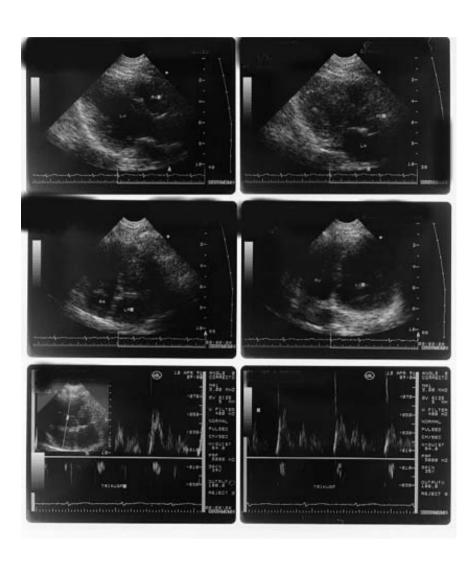


## Images are 2D signals

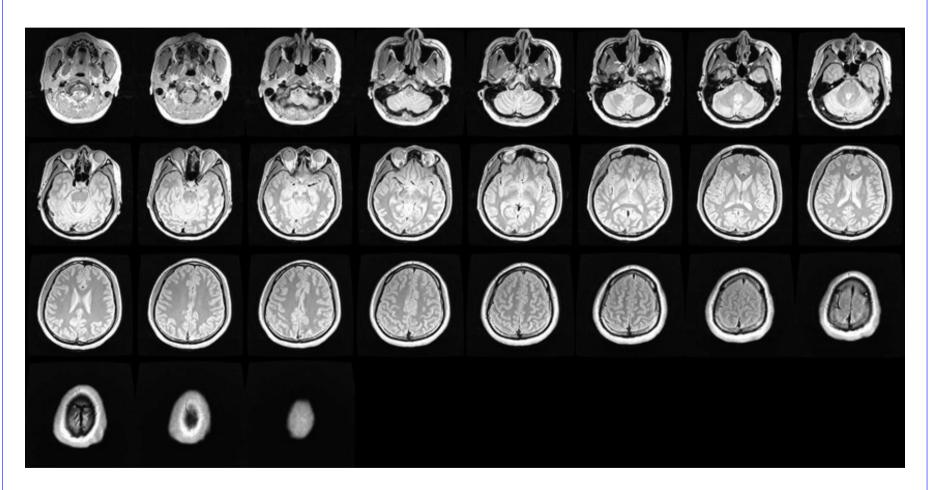


Images are 2D signals
independent variable = spatial
coordinates (x,y)
dependent variable = pixel value

# Videos are 2D+time signals



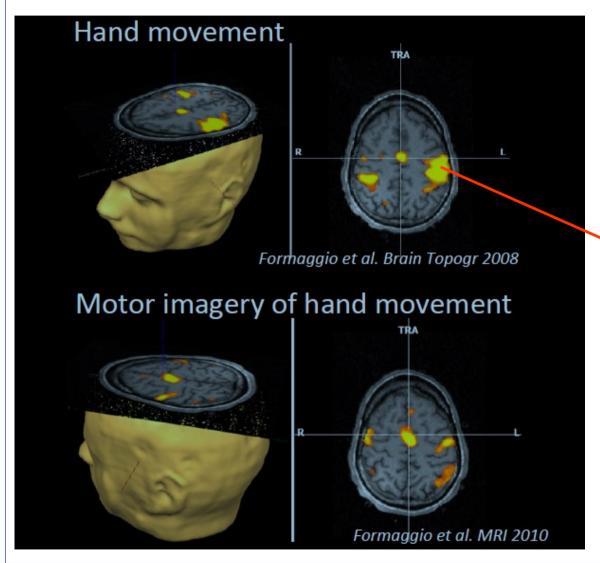
# Volumetric data are 3D signals



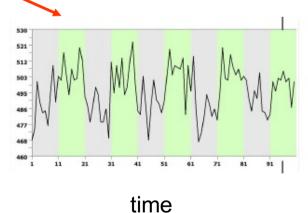
Structural MRI

#### Functional MRI (fMRI)

## 3D+time signals

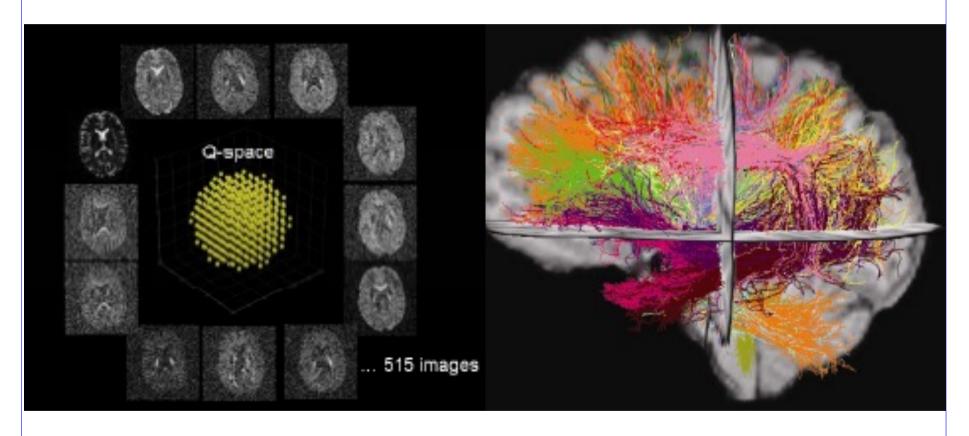


One signal for each voxel



# Multidimensional signals

Diffusion MRI (dMRI)



n signals per each voxel

## Take-home message

- Signals live in a space with *n* dimensions
- Understanding signals is the basis for analysing images, video sequences, volumetric data as well as signals living in higher dimensional spaces



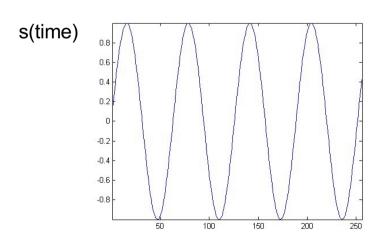
## Classification of signals

- Continuous time Discrete time
- Analog Digital (numerical)
- Periodic Aperiodic
- Energy Power
- Deterministic Random (probabilistic)
- Note
  - Such classes are not disjoint, so there are digital signals that are periodic
    of power type and others that are aperiodic of power type etc.
  - Any combination of single features from the different classes is possible

#### Continuous time – discrete time

- Continuous time signal: a signal that is specified for every real value of the independent variable
  - The independent variable is continuous, that is it takes any value on the real axis
  - The domain of the function representing the signal has the cardinality of real numbers

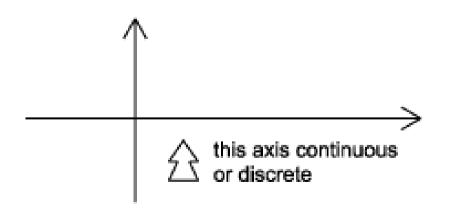
    - Independent variable  $\leftrightarrow$  time (t), position (x)  $t \in \mathbb{R}$
    - For continuous-time signals:

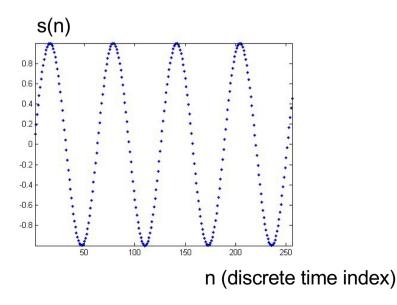


time

#### Continuous time – discrete time

- Discrete time signal: a signal that is specified only for set of values of the independent variable having the cardinality of Z
  - It is usually generated by sampling a continuous time signal so it will only have values at equally spaced intervals along the time axis
  - The domain of the function representing the signal has the cardinality of integer numbers
    - Signal 
       → f=f[n], also called "sequence"
    - Independent variable ↔ n
    - For discrete-time functions:  $t \in \mathbf{Z}$





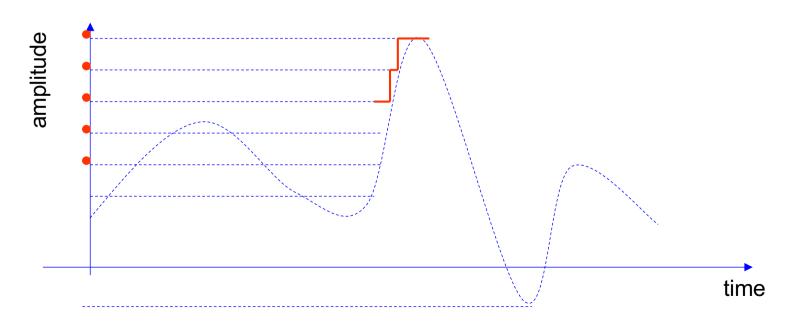
## Analog - Digital

- Analog signal: signal whose amplitude can take on any value in a continuous range
  - The codomain of the function f(t) (or f(x)) has the cardinality of real numbers
    - The difference between analog and digital is similar to the difference between continuous-time and discrete-time. In this case, however, the difference is with respect to the codomain of the function (y-axis)
  - Analog corresponds to a "continuous" y-axis, while digital corresponds to a "discrete" y-axis

An analog signal can be both continuous time and discrete time

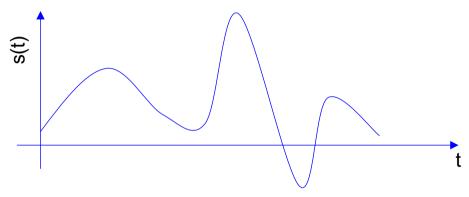
## Analog - Digital

- Digital signal: a signal whose amplitude can take on only a finite number of values (thus it is quantized)
  - The amplitude of the function f() can take only a finite number of values
  - A digital signal whose amplitude can take only M different values is said to be M-ary
    - Binary signals are a special case for M=2

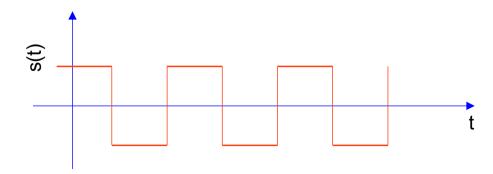


## Example

- Continuous time analog signal

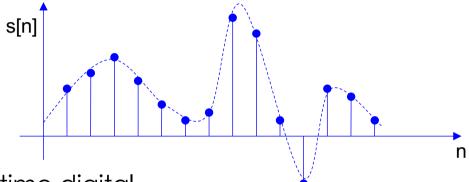


- Continuous time digital (or quantized) signal
  - binary sequence, where the values of the function can only be one or zero.

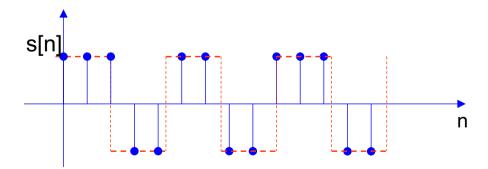


## Example

• Discrete time analog



- Discrete time digital
  - binary sequence, where the values of the function can only be one or zero.



# Summary

Signal amplitude/ Time or space	Real	Integer
Real	Analog Continuous-time	Digital Continuous-time
Integer	Analog Discrete-time	Digital Discrete time

The definition used here is as in the Lathi textbook.

#### Periodic - Aperiodic

A signal f(t) is periodic if there exists a positive constant T<sub>0</sub> such that

$$f(t+T_0) = f(t)$$
  $\forall t$ 

- The smallest value of T<sub>0</sub> which satisfies such relation is said the period of the function f(t)
- A periodic signal remains unchanged when time-shifted of integer multiples of the period
- Therefore, by definition, it starts at minus infinity and lasts forever

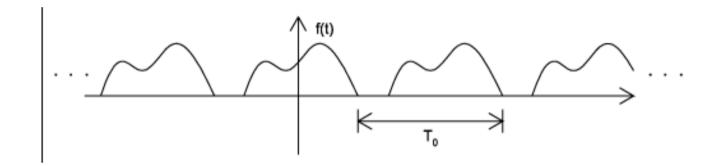
$$-\infty \le t \le +\infty \text{ for } t \in R$$

$$-\infty \le n \le +\infty$$
 for  $n \in \mathbb{Z}$ 

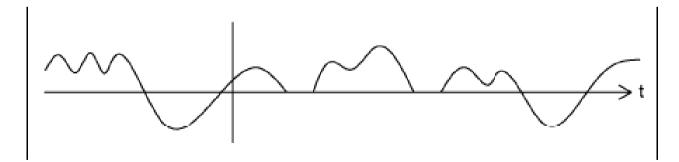
Periodic signals can be generated by periodic extension

## Examples

Periodic signal with period T<sub>0</sub>

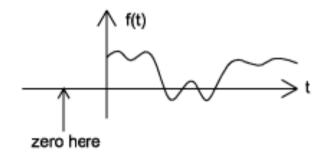


Aperiodic signal

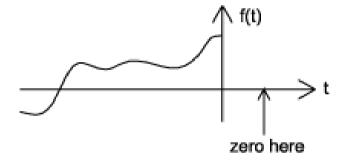


#### Causal and non-Causal signals

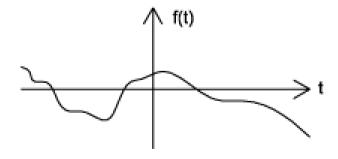
 Causal signals are signals that are zero for all negative time (or spatial positions), while



• **Anticausal** are signals that are zero for all positive time (or spatial positions).



 Noncausal signals are signals that have nonzero values in both positive and negative time



## Causal and non-causal signals

Causal signals

$$f(t) = 0 \qquad t < 0$$

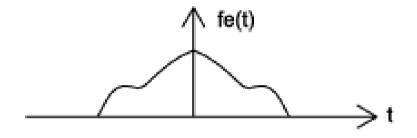
Anticausals signals

$$f(t) = 0 \qquad t \ge 0$$

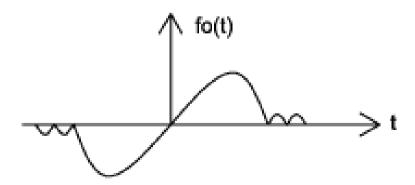
Non-causal signals

#### Even and Odd signals

• An even signal is any signal f such that f (t) = f (-t). Even signals can be easily spotted as they are symmetric around the vertical axis.



An odd signal, on the other hand, is a signal f such that f (t) = - (f (-t))



# Decomposition in even and odd components

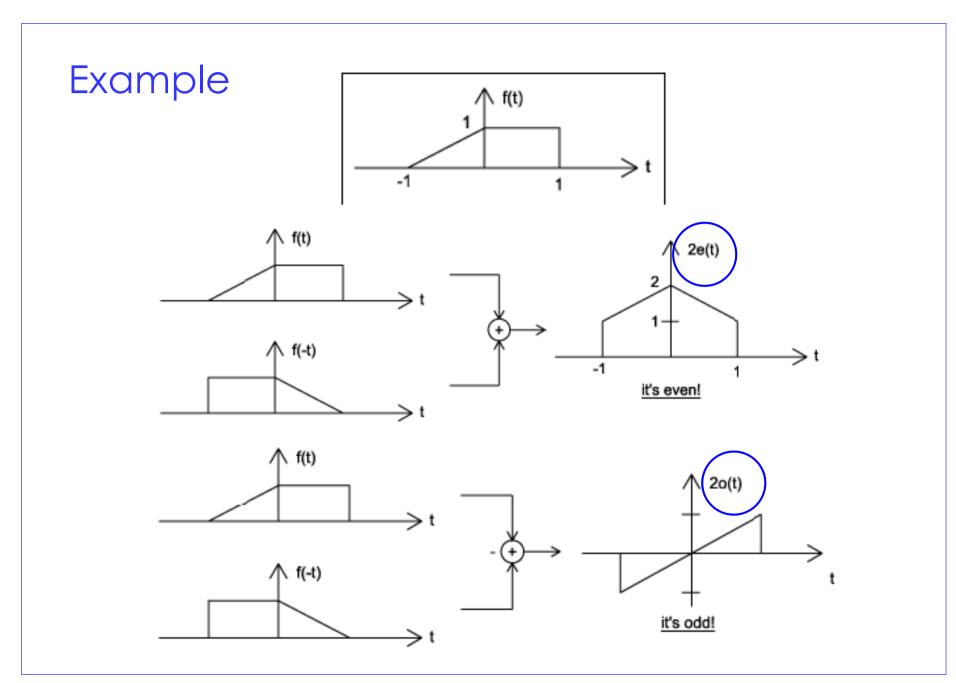
- Any signal can be written as a combination of an even and an odd signal
  - Even and odd components

$$f(t) = \frac{1}{2} (f(t) + f(-t)) + \frac{1}{2} (f(t) - f(-t))$$

$$f_e(t) = \frac{1}{2} (f(t) + f(-t)) \quad \text{even component}$$

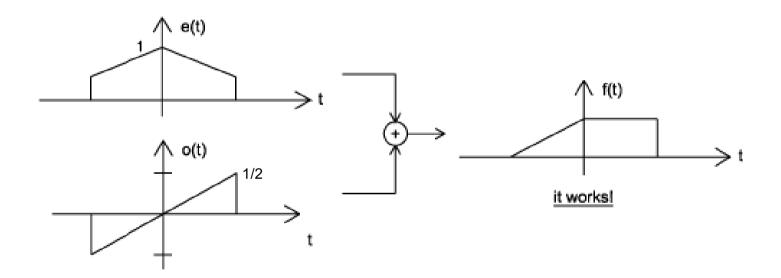
$$f_o(t) = \frac{1}{2} (f(t) - f(-t)) \quad \text{odd component}$$

$$f(t) = f_e(t) + f_o(t)$$



# Example

Proof

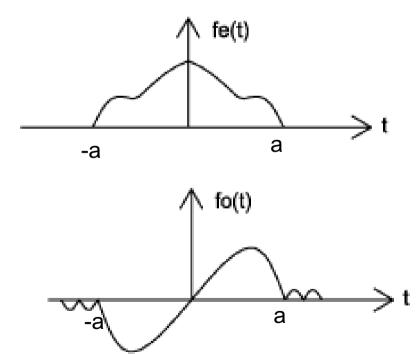


#### Some properties of even and odd functions

- even function x odd function = odd function
- odd function x odd function = even function
- even function x even function = even function
- Area

$$\int_{-a}^{a} f_e(t)dt = 2\int_{0}^{a} f_e(t)dt$$

$$\int_{-a}^{a} f_o(t)dt = 0$$



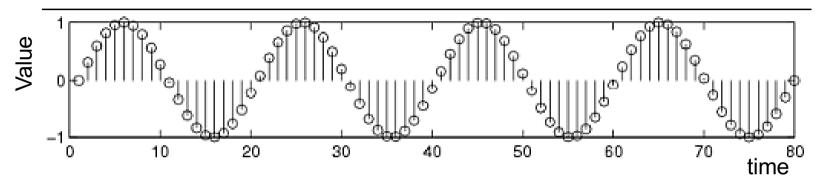
#### Deterministic – Random

- Deterministic signal: a signal whose physical description in known completely
- A deterministic signal is a signal in which each value of the signal is known completely, either in a mathematical or in a graphical form
- Because of this the future values of the signal can be calculated with complete confidence.
  - There is no uncertainty about the values
- Example: sinusoid

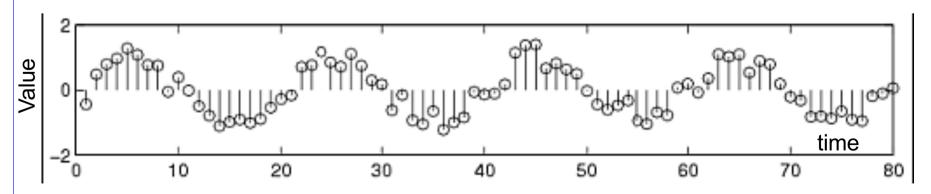
- Random signals are realization of random processes
- There is uncertainty in some parameters of the signal
  - Amplitude, frequency, phase....
- Some descriptors of the random variables can be derived
  - mean value and mean squared value
- The signal values are known within an uncertainty interval
- The future exact values of a random signal cannot be predicted
- All measured signals are random
  - EEG, ECG, audio, scanned images

## Example

• Deterministic signal



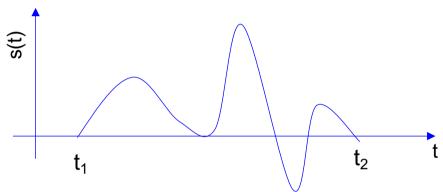
• Signal with random values (realization of a random process). This is called *noisy signal* 



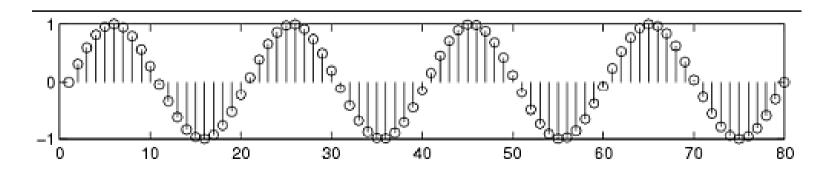
## Finite and Infinite length signals

• A finite length signal has a finite domain

$$f = f(t), \forall t : t_1 \le t \le t_2$$
$$t_1 > -\infty, t_2 < +\infty$$

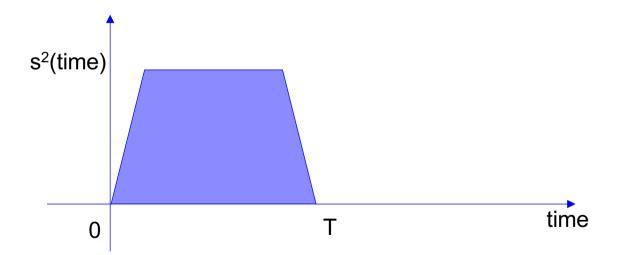


- An infinite length signal has an infinite domain
  - A continuous time sinusoid f(t)=sin(ωt) is an infinite length signal
  - A discrete time sinusoid is an infinite length signal



## Size of a signal: Norms

- "Size" indicates largeness or strength
- We will use the mathematical concept of the norm to quantify this notion for both continuous-time and discrete-time signals
- The energy is represented by the area under the curve of the squared signal



#### Energy

• Signal energy

$$E_f = \int_{-\infty}^{+\infty} f^2(t)dt$$
$$E_f = \int_{-\infty}^{+\infty} |f(t)|^2 dt$$

- Generalized energy: L<sub>p</sub> norm
  - For p=2 we get the square root of the energy as defined above ( $L_2$  norm)

$$||f(t)|| = \left(\int (|f(t)|)^p dt\right)^{1/p}$$

$$1 \le p < +\infty$$

#### Power

#### Power

 The power is the time average (mean) of the squared signal values, that is the mean-squared value of f(t)

$$P_{f} = \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{+T/2} f^{2}(t) dt$$

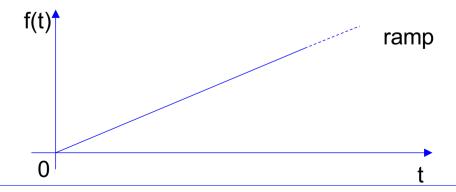
$$P_{f} = \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{+T/2} |f(t)|^{2} dt$$

#### Power - Energy

- The square root of the power is the **root mean square** (rms) value
  - This is a very important quantity as it is the most widespread measure of similarity/dissimilarity among signals
  - It is the basis for the definition of the **Signal to Noise Ratio (SNR)**

$$SNR = 20\log_{10}\left(\sqrt{\frac{P_{signal}}{P_{noise}}}\right)$$

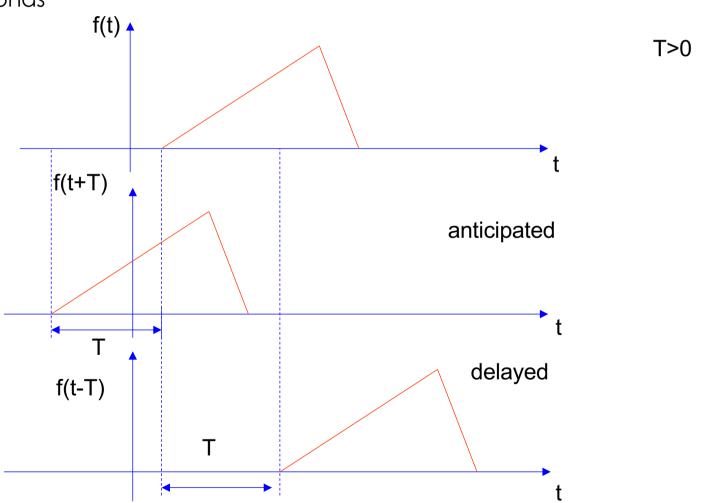
- It is such that a constant signal whose ámplitude is =rms holds the same power content of the signal itself
- There exists (ideal) signals for which neither the energy nor the power are finite



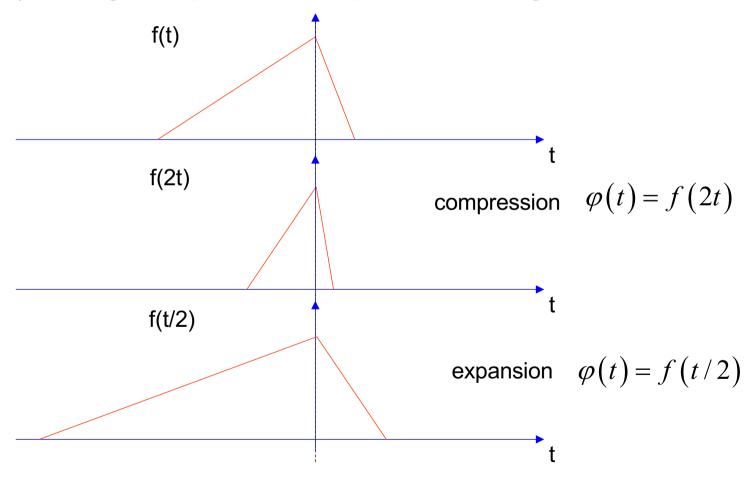
#### Energy and Power signals

- A signal with finite energy is an energy signal
  - Necessary condition for a signal to be of energy type is that the amplitude goes to zero as the independent variable tends to infinity
- A signal with finite and different from zero power is a power signal
  - The mean of an entity averaged over an infinite interval exists if either the entity is periodic or it has some statistical regularity
- A power signal has infinite energy and an energy signal has zero power
  - There exist signals that are neither power nor energy, such as the ramp
- All measured signals have finite energy and thus are energy signals
  - It is impossible to generate a real power signal because this would have infinite duration and infinite energy, which is not doable.

Shifting: consider a signal f(t) and the same signal delayed/anticipated by T seconds



• (Time) Scaling: compression or expansion of a signal in time

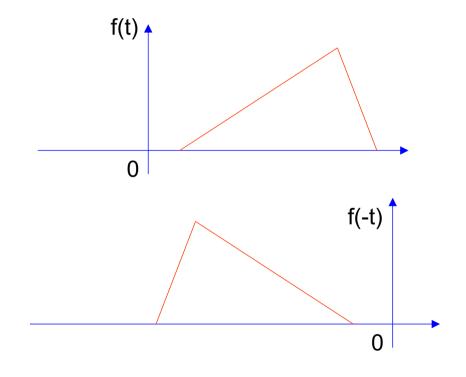


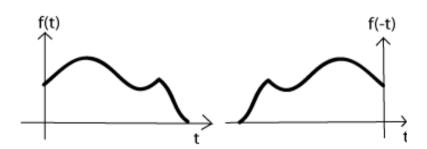
• Scaling: generalization

$$a > 1$$
  
 $\varphi(t) = f(at) \rightarrow \text{compressed version}$   
 $\varphi(t) = f\left(\frac{t}{a}\right) \rightarrow \text{dilated (or expanded) version}$   
Viceversa for  $a < 1$ 

• (Time) inversion: mirror image of f(t) about the vertical axis

$$\varphi(t) = f(-t)$$



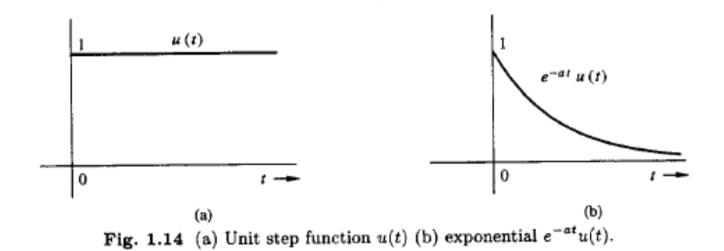


#### Shifting, scaling, inversion

- Combined operations: f(t) → f(at-b)
- Two possible sequences of operations
  - Time shift f(t) by to obtain f(t-b). Now time scale the shifted signal f(t-b) by a to obtain f(at-b).
  - Time scale f(t) by a to obtain f(at). Now time shift f(at) by b/a to obtain f(at-b).
  - Note that you have to replace t by (t-b/a) to obtain f(at-b) from f(at) when replacing t by the translated argument (namely t-b/a))



### Unit step and exponential signals



#### Box signal can be built using unit step signals

- The unit step function
  - Useful for representing causal signals

$$u(t) = \begin{cases} 1 & t \ge 0 \\ 0 & t < 0 \end{cases}$$

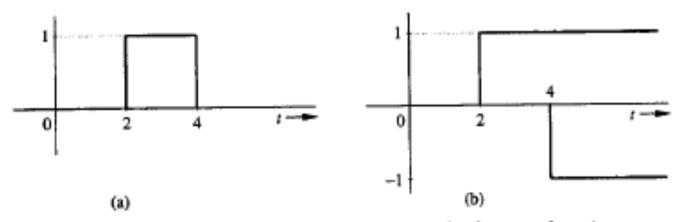
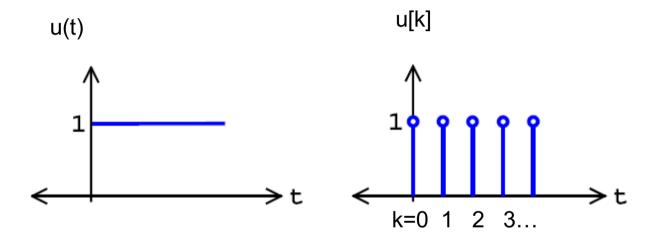


Fig. 1.15 Representation of a rectangular pulse by step functions.

$$f(t) = u(t-2) - u(t-4)$$

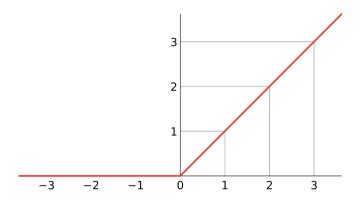
## Discrete version of the unit step

Continuous and discrete time unit step functions



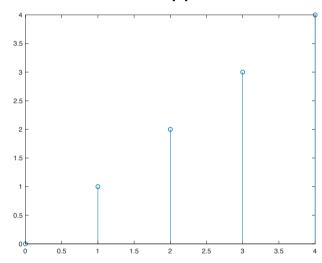
### Ramp signal in an interval

#### Continuous time



$$R(x) := \left\{ egin{array}{ll} x, & x \geq 0; \ 0, & x < 0 \end{array} 
ight.$$

#### Discrete time approximation

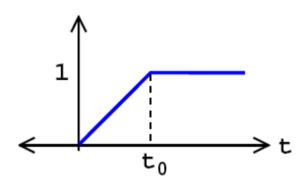


Matlab code
n=0:4;
stem(n,n)

### Other signals

The ramp function followed by a plateau (continuous time)

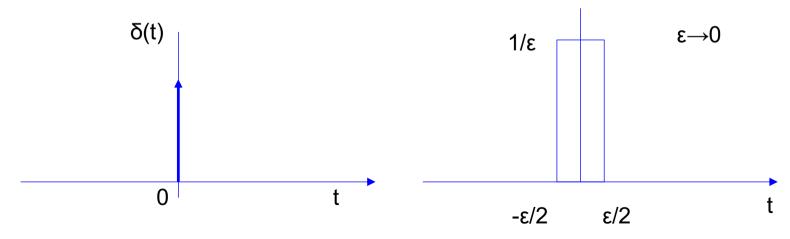
$$r(t) = \begin{cases} 0 \text{ if } t < 0\\ \frac{t}{t_0} \text{ if } 0 \le t \le t_0\\ 1 \text{ if } t > t_0 \end{cases}$$



#### Impulse (delta) function

• The unit impulse function

$$\delta(t) = 0, t \neq 0$$
$$\int_{-\infty}^{+\infty} \delta(t)dt = 1$$



The unit delta function is zero for all t except t=0 and its integral is equal to one

#### Properties of the unit impulse function

Multiplication of a function by impulse

$$\phi(t)\delta(t) = \phi(0)\delta(t)$$
  
$$\phi(t)\delta(t-T) = \phi(T)\delta(t-T)$$

Sampling property of the unit function

$$\int_{-\infty}^{+\infty} \phi(t) \delta(t) dt = \int_{-\infty}^{+\infty} \phi(0) \delta(t) dt = \phi(0) \int_{-\infty}^{+\infty} \delta(t) dt = \phi(0)$$

$$\int_{-\infty}^{+\infty} \phi(t) \delta(t - T) dt = \phi(T)$$

• The area under the curve given by the product of the unit impulse function shifted by T and  $\varphi(t)$  is the value of the function  $\varphi(t)$  for t=T

#### Properties of the unit impulse function

The unit step function is the integral of the unit impulse function

$$\frac{du}{dt} = \delta(t)$$

$$\int_{-\infty}^{t} \delta(t) dt = u(t)$$

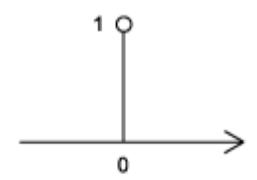
Thus

$$\int_{-\infty}^{t} \delta(t) dt = u(t) = \begin{cases} 0 & t < 0 \\ 1 & t \ge 0 \end{cases}$$

### Properties of the unit impulse function

Discrete time impulse function

$$\delta[n] = \begin{cases} 1 \text{ if } n = 0\\ 0 \text{ otherwise} \end{cases}$$



#### Useful functions

The continuous time complex exponential

$$f(t) = Ae^{j\omega t}$$

• Euler's relations

$$Ae^{j\omega t} = A\cos(\omega t) + j(A\sin(\omega t))$$
$$\cos(\omega t) = \frac{e^{jwt} + e^{-(jwt)}}{2}$$

$$sin\left(\omega t\right) = \frac{e^{jwt} - e^{-(jwt)}}{2j}$$

$$e^{jwt} = \cos(\omega t) + j\sin(\omega t)$$

Discrete time complex exponential

- n: time index
- k: frequency index

#### Useful functions

- Exponential function e<sup>st</sup>
  - Generalization of the function e<sup>jωt</sup>

$$s = \sigma + j\omega$$

Therefore

$$e^{st} = e^{(\sigma + j\omega)t} = e^{\sigma t}e^{j\omega t} = e^{\sigma t}(\cos \omega t + j\sin \omega t)$$
 (1.30a)

If  $s^* = \sigma - j\omega$  (the conjugate of s), then

$$e^{s^*t} = e^{\sigma - j\omega} = e^{\sigma t}e^{-j\omega t} = e^{\sigma t}(\cos \omega t - j\sin \omega t)$$
 (1.30b)

and

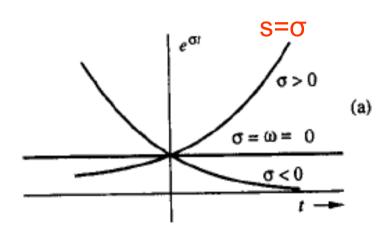
$$e^{\sigma t}\cos\omega t = \frac{1}{2}(e^{st} + e^{s^*t}) \tag{1.30c}$$

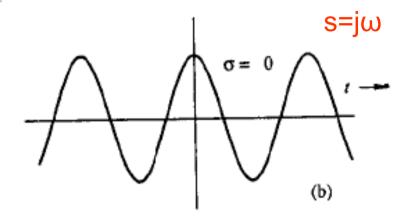
#### The exponential function

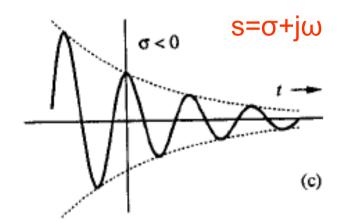
#### Special cases

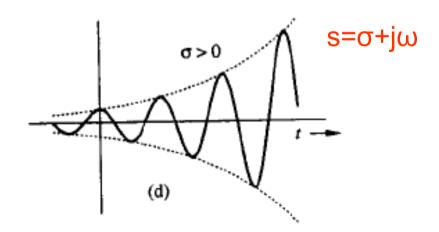
- A constant  $K = K \times \exp 0$
- A monotonic exponential  $\exp^{\sigma t}(\omega=0,s=\sigma)$
- A trigonometric function  $\,\sigma=0, s=j\omega\,$
- A trigonometric function with exponential envelop  $s = \sigma + j\omega$

### The exponential function

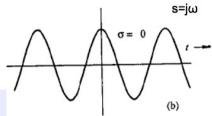








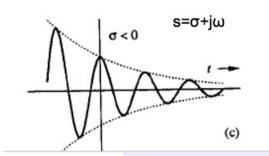
## Complex frequency plan

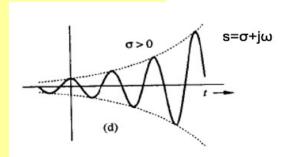


left half plan exponentially decreasing signals right half plan exponentially increasing signals

σ

ω=0 monotonically increasing/decreasing exponentials





sigma=0