

SUPSI



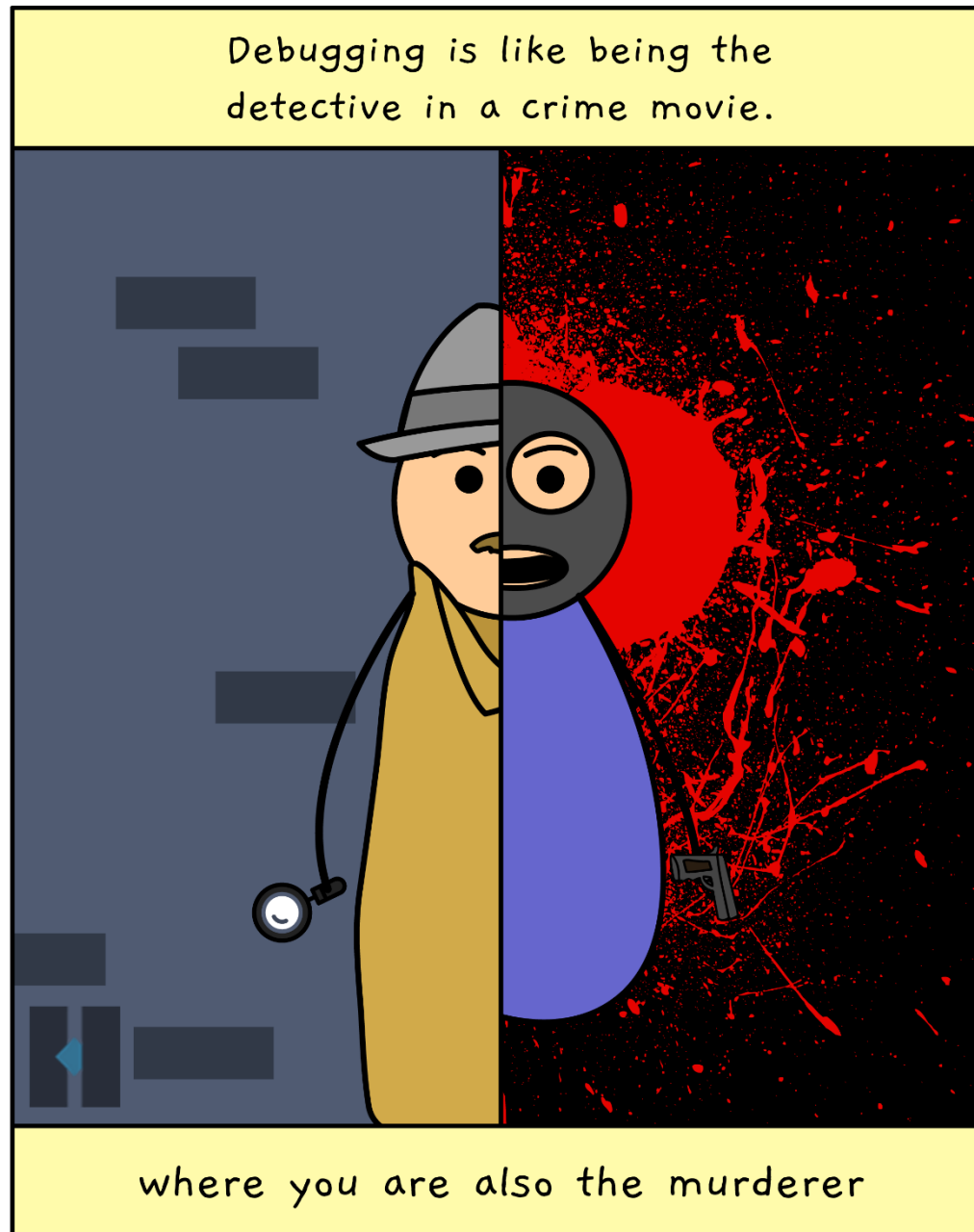
Security by Design

Standards & Principles

SUPSI DTI

Anno scolastico 2025 - 2026

Responsabile: Angelo Consoli



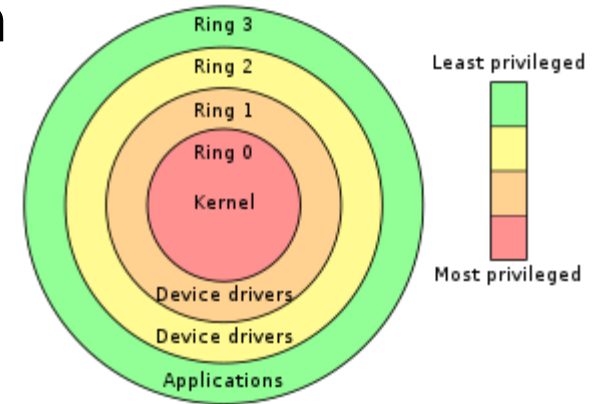
Source: <https://i.pinimg.com/originals/37/4a/fc/374afc55bb55bddba2806763747aefa8.png>

Design Principle Categories



1 - Least Privilege

Software (users or systems) should be given only those privileges that it needs to complete its task and only for the minimum time necessary.



- Reduce risk of breach.
- The security impact of a security incident or corruption of the component will be minimized.
- The security analysis of the component will be simplified (e.g. forensic analysis on a breach will be easier).



2 - Authenticate

Use an authentication mechanism that cannot be bypassed or tampered.

Brief good read: <https://www.enisa.europa.eu/news/enisa-news/tips-for-secure-user-authentication>



Authentication Methods

Published under [Glossary](#)

Tagged with [CSIRTs](#)



3 - Authorization

- Authorization is the act of checking that an entity (user or other system) is allowed or disallowed to perform certain actions based upon their authentication.
- Authorization of a sensitive operation (e.g. bank environment) may require a re-authentication or a higher level of authentication.
- The user interface should allow the user to easily review any active authority relationships that would affect security-relevant decisions.
- The interface should allow accounts/privileges to be easily disabled/revoked.



4 - Fail-safe defaults

Unless a subject is given explicit access to an object, it should be denied access to that object.

- Some examples:
 - When credit card authorization system is down, the clerk may approve charges (potentially with an old manual system).
 - Database or other stack trace information given when an uncaught exception is thrown. (information disclosure).
- The attacker then “just” has to figure out how to cause a failure.
- If the subject is unable to complete its action or task, all interim changes should be undone and the security state restored prior to termination.



5 - Complete Mediation

Software should validate every access to every object to ensure that the access is allowed.

Checks should ensure attempted access do not violate security properties and security policies.

- Caching permissions can increase the performance of a system, but at the cost of allowing secured objects to be accessed.
- This principle is easier to implement and evaluate if principle of least common mechanism has been followed.



6 - Separation

Software should not grant access to a resource, or take a security-relevant action, based upon a single condition.

Sensitive operations should require the cooperation of more than one check.

For example: UNIX users cannot change from their account to the root account unless:

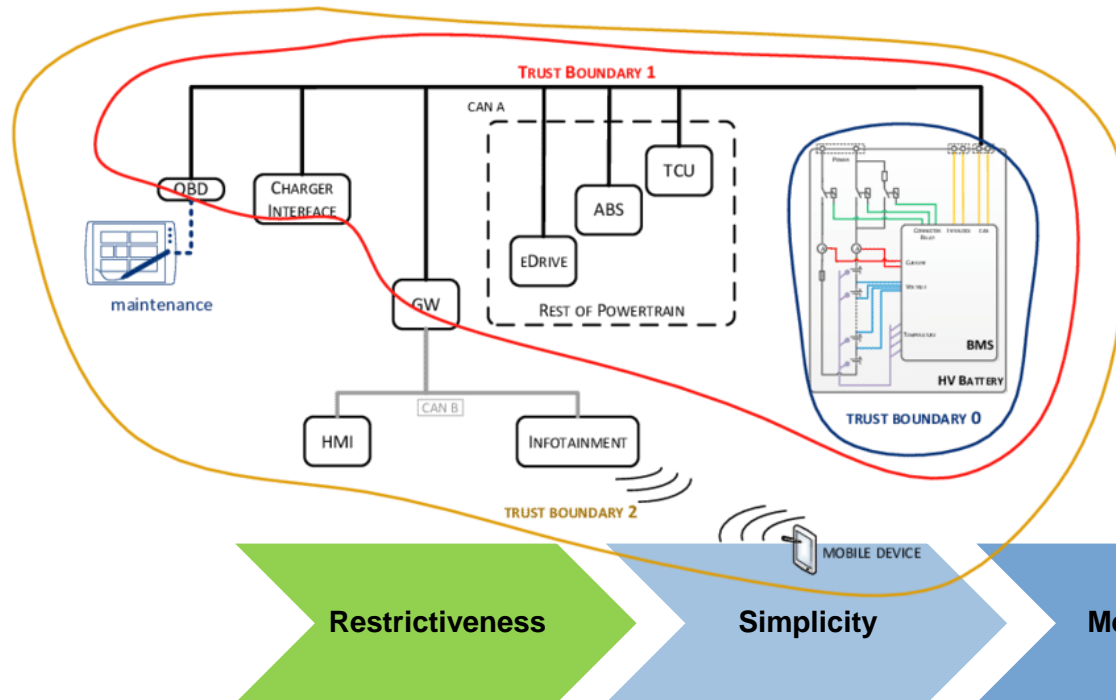
- User knows the root password.
- User is in the “wheel” group (group with GID 0).



7 - Minimize Trust

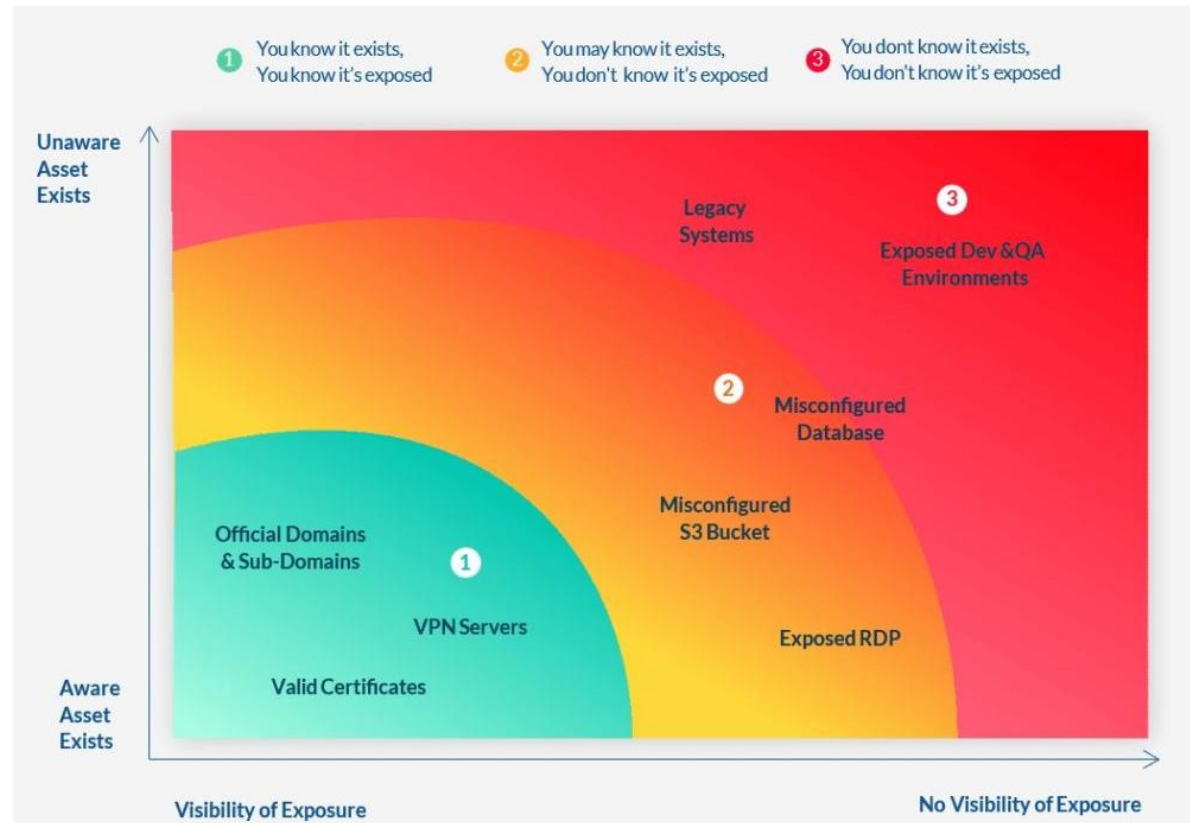
Software should check all inputs and the results of all security-relevant actions.

Establish trust boundaries.



8 - External components change the attack surface

Software inherits the security weaknesses, security limitations, maintenance responsibilities, and threat model of any software it integrates.



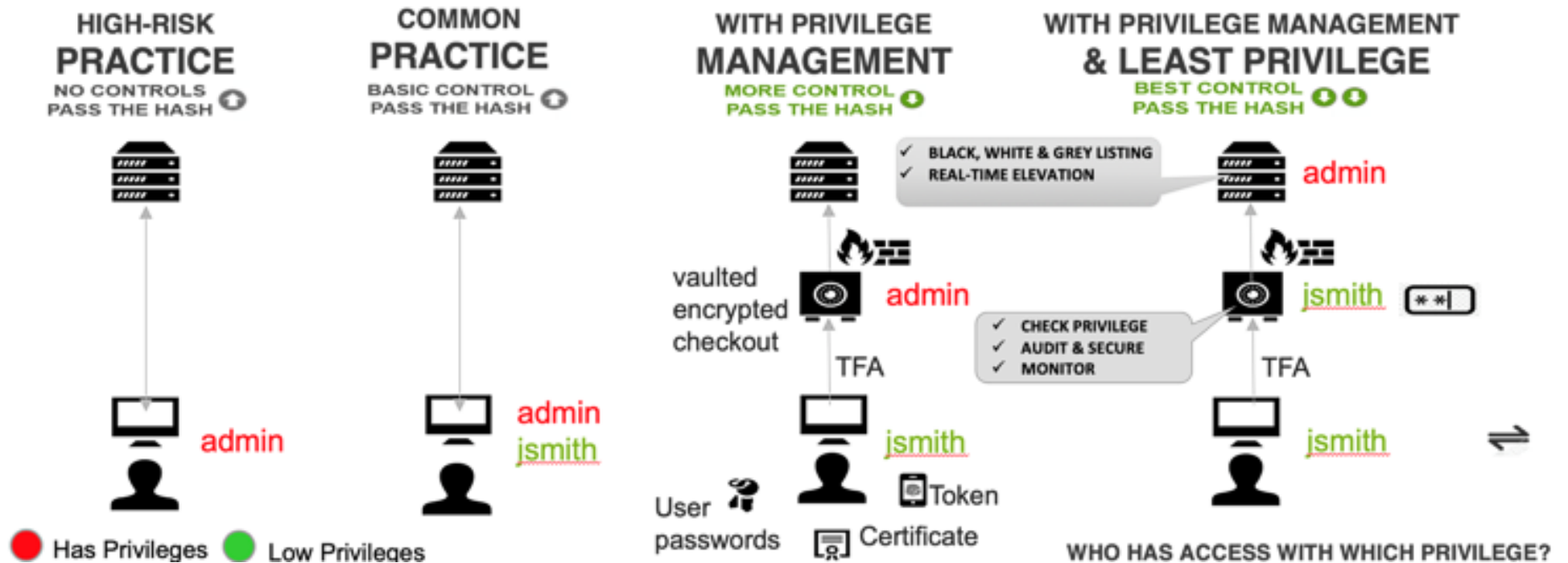
9 - Least Common Privilege

Mechanisms used to access resources should not be shared.

- Shared mechanisms, especially involving shared variables, are potential paths between users that can compromise security.
- Separate machines, separate networks, virtual machines can help fulfill this principle and avoid cross-contamination.



9 - Least Common Privilege



<https://thycotic.com/glossary/least-privilege/>



10 - Economy of mechanism

Keep software design as small and simple as possible.

- Security mechanisms (= security checks, security functionality) should be as simple as possible.
- KISS (Keep it Simple and Small).
- Complex interactions = security verification and checks of systems more difficult.
- Isolate, consolidate, and minimize security controls.



11 - Psychological acceptability

Security features of software and the security mechanisms it implements should be designed so their operation is as logical and simple as possible.

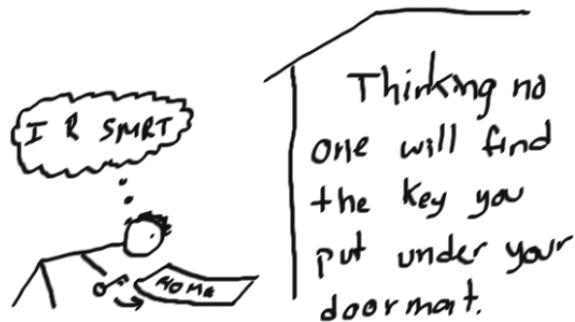


12 - Open Design

Security of software and of what that software provides should not depend on the secrecy of its design or implementation.

Security by obscurity is not a solution.

SECURITY BY OBSCURITY 101!



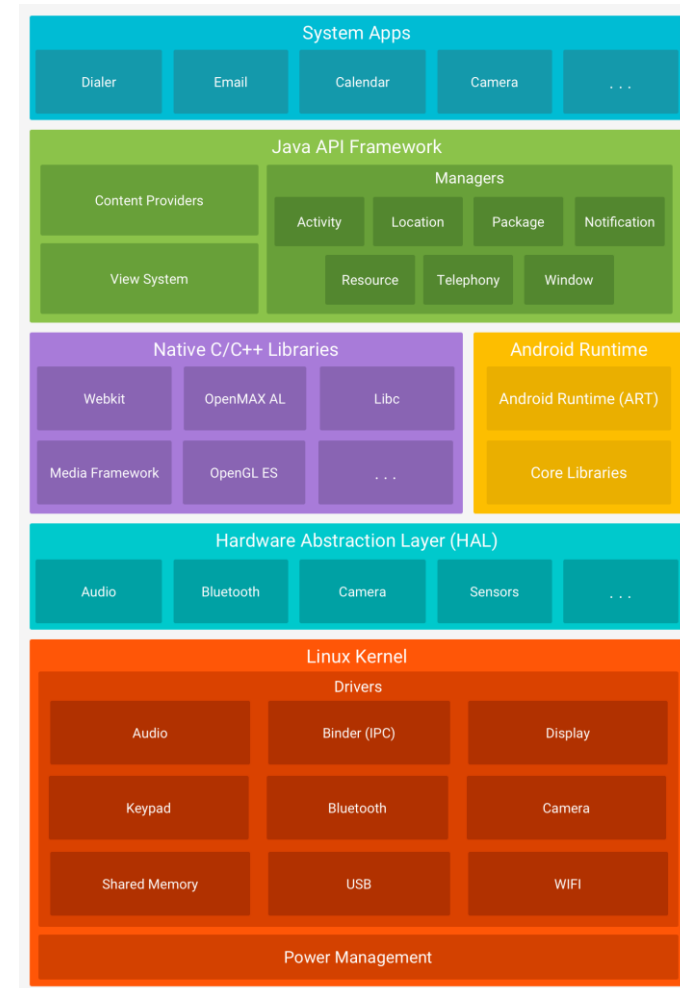
Restrictiveness

Simplicity

Methodology

13 - Layering

Organize software in layers so that modules at a given layer interact only with modules in the layers immediately above and below it. This allows you to test the software one layer at a time, using either top-down or bottom-up techniques and reduces the access points, enforcing the principle of separation.

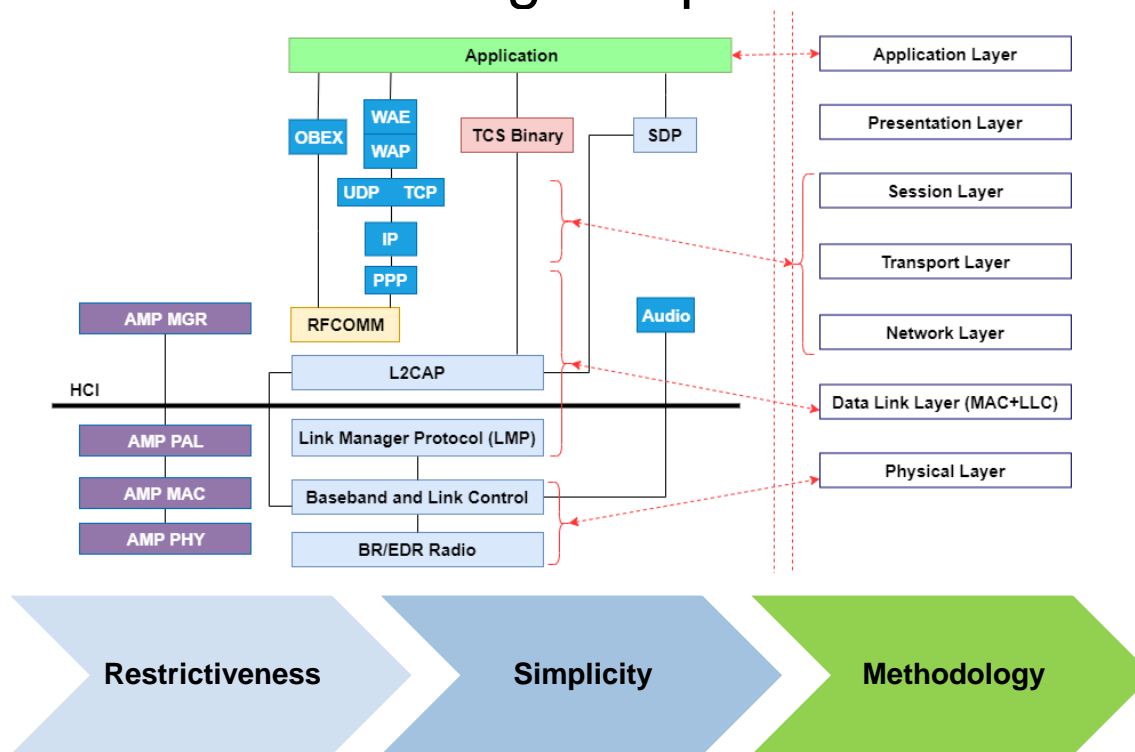


<https://developer.android.com/guide/platform>



14 - Abstraction

Hide the internals of each layer, making only the interfaces available; this enables you to change how a layer carries out its tasks without affecting components at other layers.



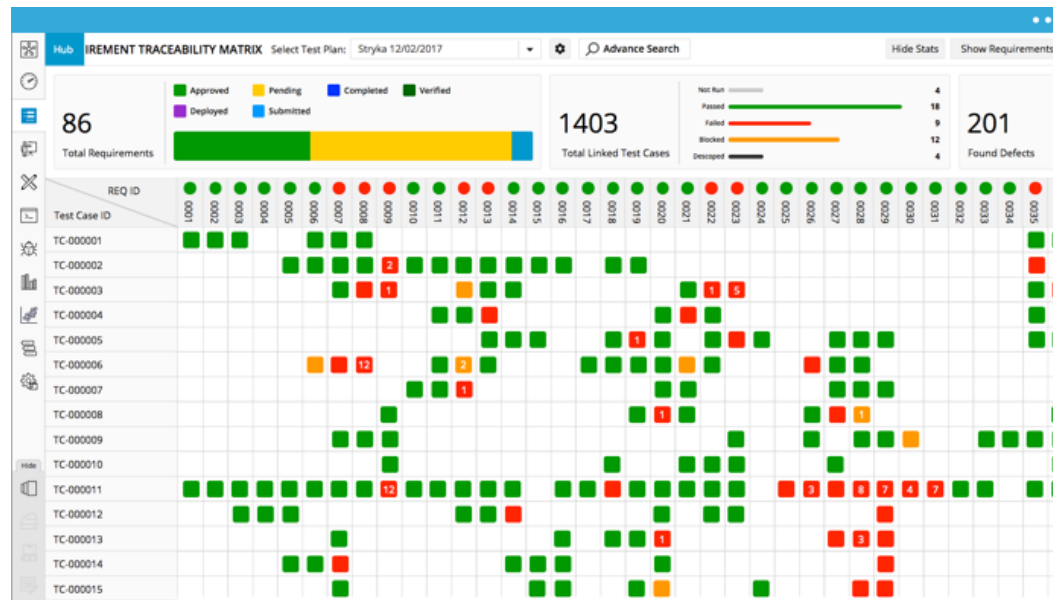
15 - Modularity

Design and implement the software as a collection of co-operating components (modules); indeed, each modules interface is an abstraction.



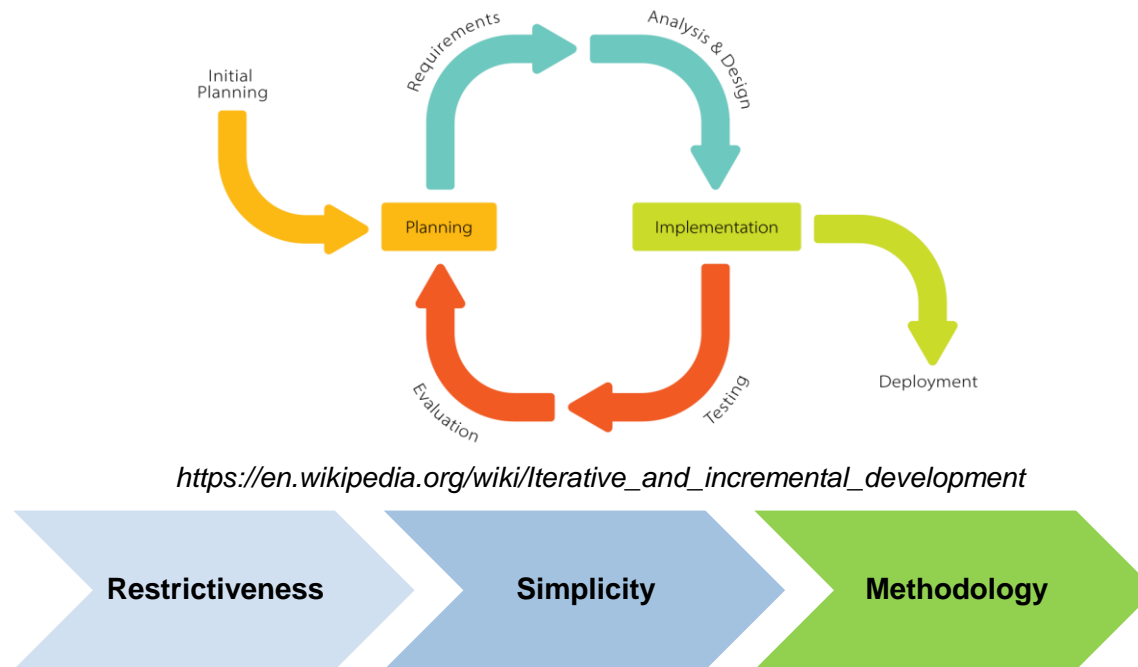
16 - Complete Linkage

Tie software security design and implementation to the security specifications for that software.



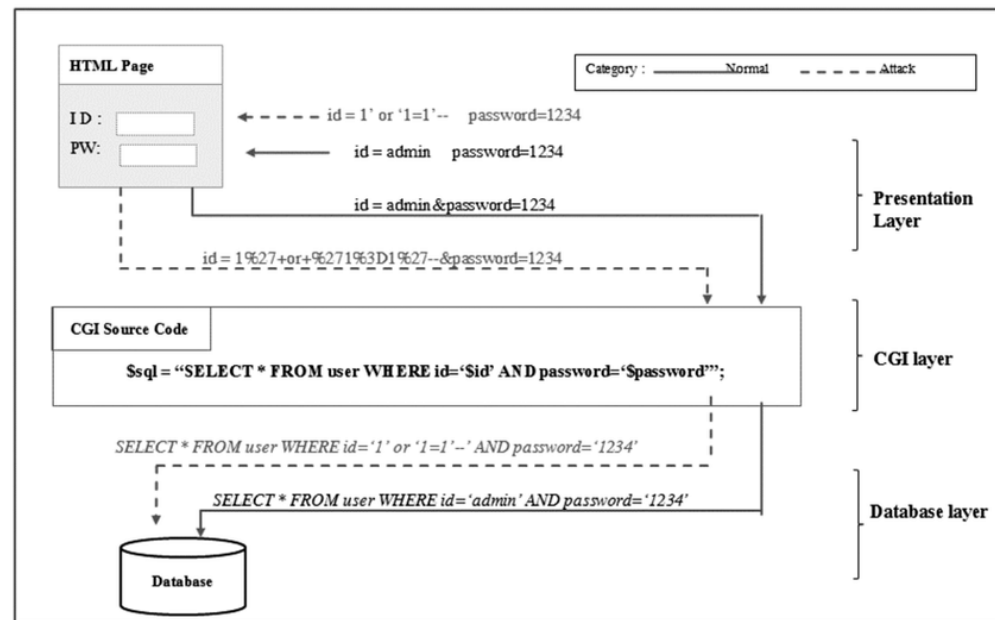
17 - Design for iteration

Plan the design in such a way that it can be changed, if needed. This minimizes the effects with respect to the security of changing the design if the specifications do not match in an environment that the software is used in.



18 - Separate data and control instructions

Strictly separate data and control instructions and never process control instructions from untrusted sources.



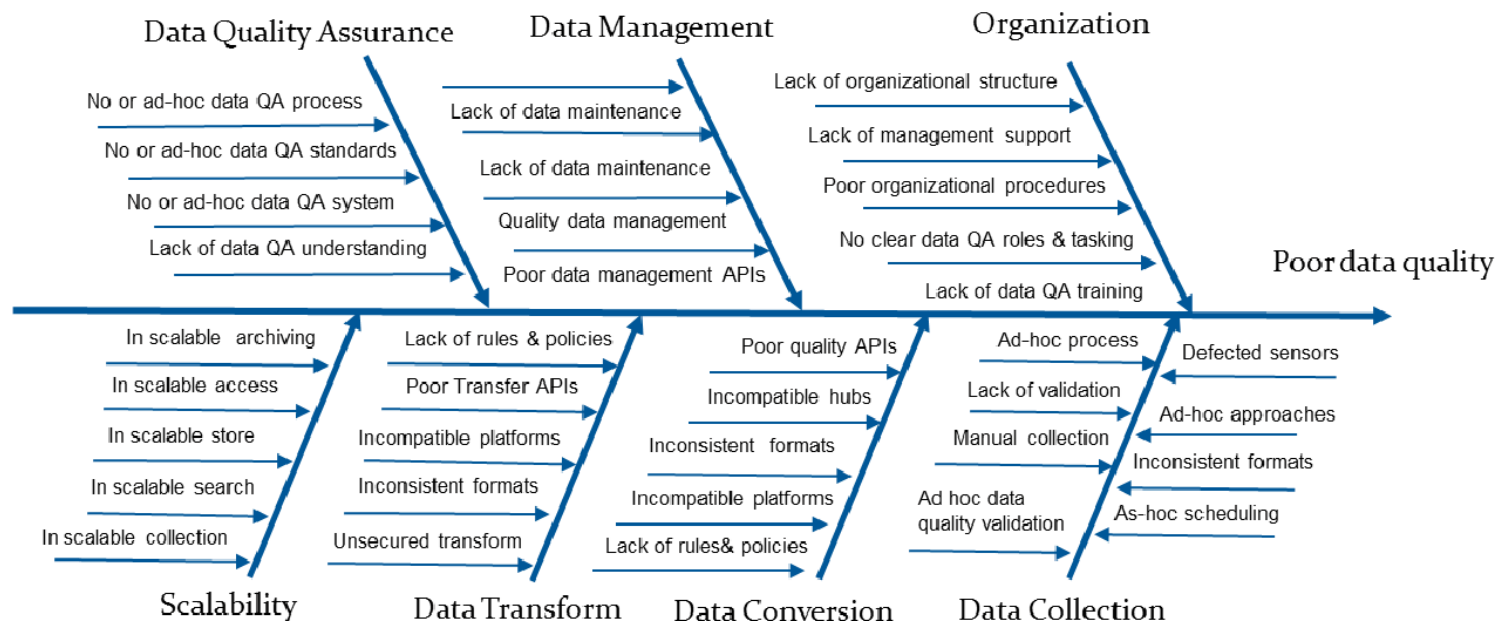
Restrictiveness

Simplicity

Methodology

19 - Data Validation

Define an approach that ensures all data are explicitly validated.



<https://d3i71xaburhd42.cloudfront.net/ea892cd1b650bb3b8b9604e2d741486a962d7847/3-Figure1-1.png>



20 - Cryptography

Use cryptography **CORRECTLY**.

Allowing to protect the confidentiality of data, protect data from unauthorized modification, and authenticate the source of data.



21 - Data sensitivity

Identify sensitive data and how they should be handled.

➔ Data Handling Plan

1. Data Collection and Documentation



- ☐ What kind of data are generated
- ☐ How will data be generated
- ☐ What metadata are needed

2. Ethics, legal and security Issues



- ☐ How will ethical issues be handled
- ☐ How are the data accessed
- ☐ Are there copyright issues
- ☐ Are there sensitive data
- ☐ What about intellectual property rights

3. Data Storage and Preservation



- ☐ How are the data stored?
- ☐ Are there back up systems
- ☐ How are data safely preserved

4. Data Sharing and reuse



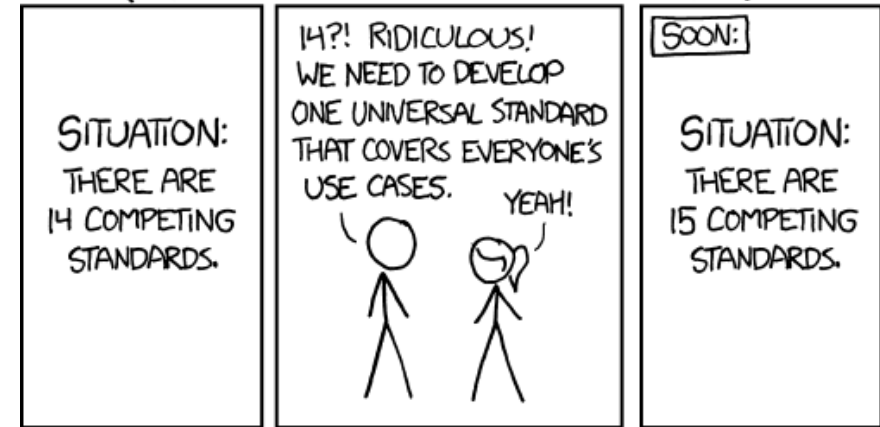
- ☐ How and where will the data be shared?
- ☐ How are sensitive data protected
- ☐ How can data be accessed

<https://www.uzh.ch/blog/hbz/files/2018/11/Kapitel-DMP.jpg>



Different principles and standards Overview

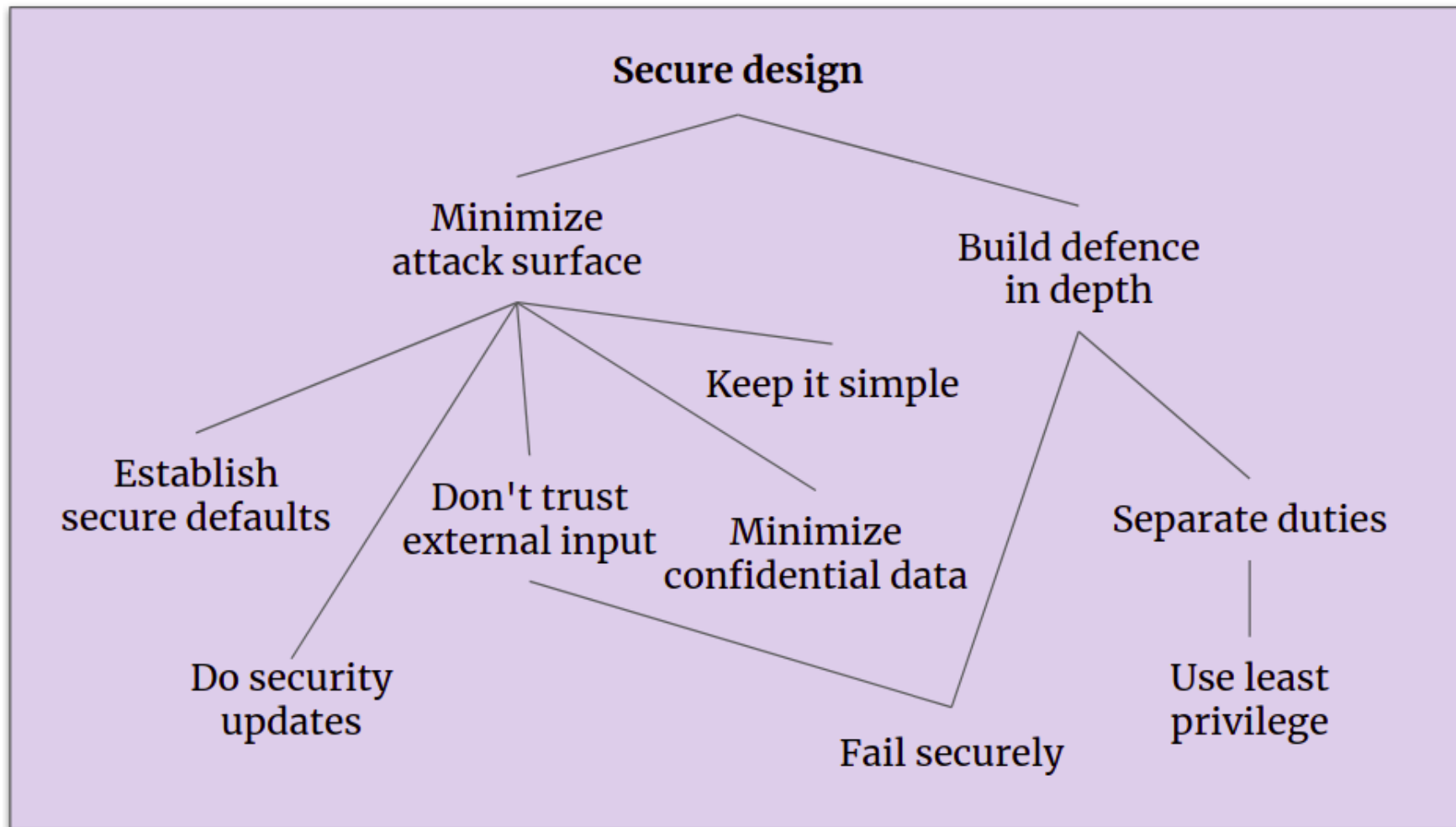
HOW STANDARDS PROLIFERATE:
(SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)



Principle	Saltzer, Schroeder (1975)	Saltzer, Kaashoek (2009)	Paxson, Wagner (2010)	Richard E. Smith (2012)	Gary McGraw (2013)	CSSLP CBK (2014)	Eoin Woods (2016)
1	Economy of mechanism	Economy of mechanism			Economize mechanism	Economy of mechanism	Simplest solution possible
2	Fail-safe defaults	Secure by default	Use default-deny policies	Deny by default	Fail securely	Fail safe	Fail securely & use secure defaults
3	Complete mediation	Complete mediation	Ensure complete mediation		Mediate completely	Complete mediation	
4	Open design	Minimize secrets	Don't rely on security through obscurity	Open design	Assume your secrets are not safe	Open design	Never rely upon obscurity
5	Separation of privileges		Separation of responsibility	Separation of duty	Separate privilege	Separation of Duties	Separate responsibilities
6	Least privilege	Least privilege	Least privilege	Least privilege	Grant least privilege	Least privilege	Assign the least privilege possible
7	Least common mechanism	Minimize common mechanism		Transitive trust	Do not share mechanisms	Least common mechanism	
8	Psychological acceptability	Least astonishment	Psychological acceptability, Human factors matter		Make security usable	Psychological acceptability	
9	Work factor		Defense in depth	Defense in depth	Defend in depth	Defense in depth	Implement defence in depth
10	Compromise recording		Detect if you can't prevent				Audit sensitive events
11		Design for iteration	Design security in, from the start	Continuous improvement			
12				Chain of control			
13			Security is economics		Secure the weakest link	Weakest link	Find the weakest link
14			Know your threat model		Be reluctant to trust		Trust cautiously
15					Promote privacy		
16					Use your resources	Leverage existing components	Never invent security technology

<https://medium.com/@girishsj2/security-design-principles-466dda3bf4fb>

Principles and standards - overview



<https://medium.com/ouspg/security-design-with-principles-a8c045765b93>

Security by Design

“This whole economic boom in cybersecurity seems largely to be a consequence of poor engineering.”

Carl Landwehr, Communications of the ACM, February 2015

What is NIST?



NIST = National Institute of Standards and Technology
Agency of the United State of America Government primarily
managing technology aspects in the country.



NIST Special Publication 1271
<https://doi.org/10.6028/NIST.SP.1271>

August 2021

Getting Started with the NIST Cybersecurity Framework: A Quick Start Guide

Amy Mahn¹, Jeffrey Marron¹, Stephen Quinn², Daniel Topper³

¹ NIST Applied Cybersecurity Division, Information Technology Laboratory

² NIST Computer Security Division, Information Technology Laboratory

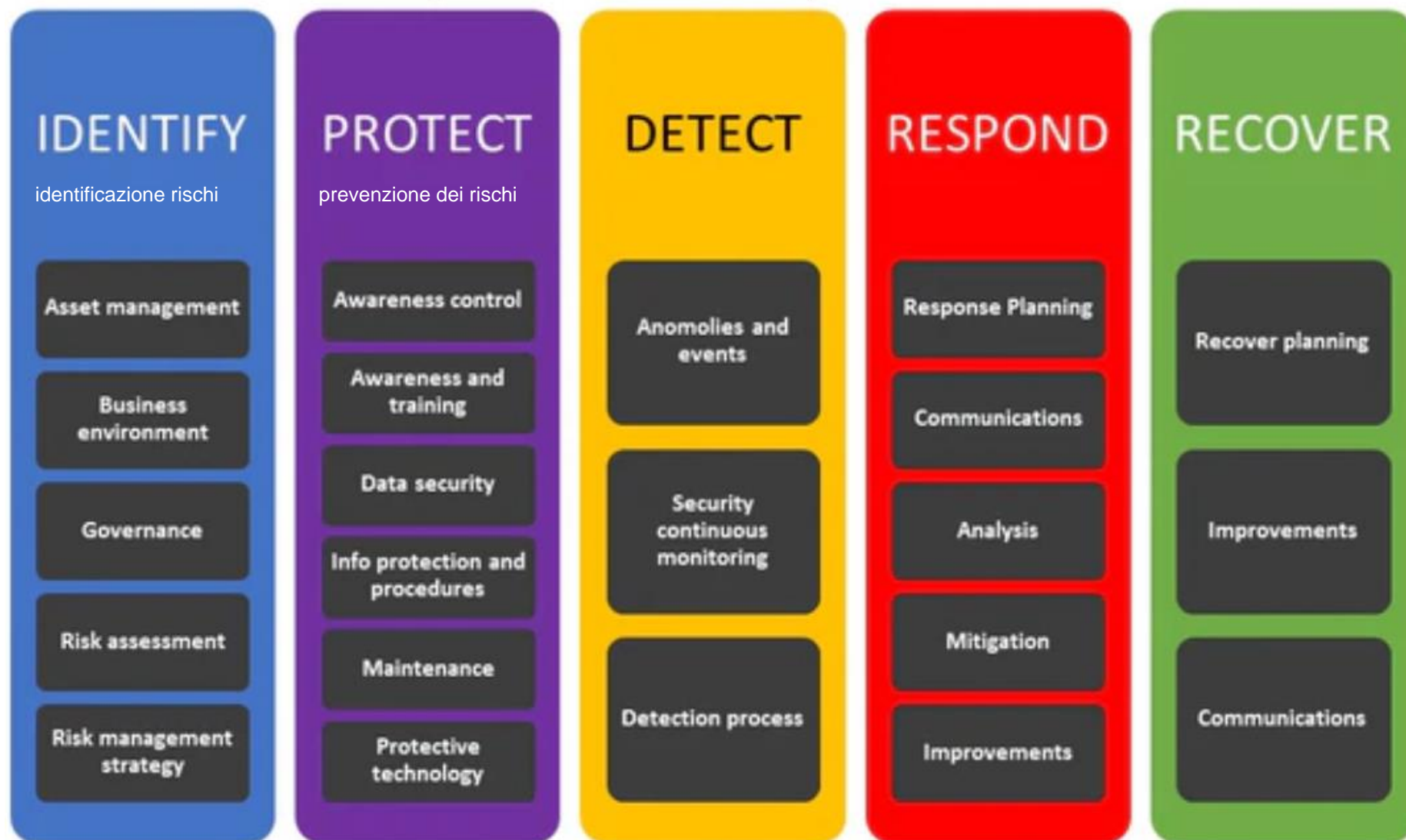
³ Huntington Ingalls Industries

What is the NIST Cybersecurity Framework, and how can my organization use it?

The [NIST Cybersecurity Framework](#)⁴ can help an organization begin or improve their cybersecurity program. Built off of practices that are known to be effective, it can help organizations improve their cybersecurity posture. It fosters communication among both internal and external stakeholders about cybersecurity, and for larger organizations, helps to better integrate and align cybersecurity risk management with broader enterprise risk management processes as described in the [NISTIR 8286](#)⁵ series.



NIST Cybersecurity Framework

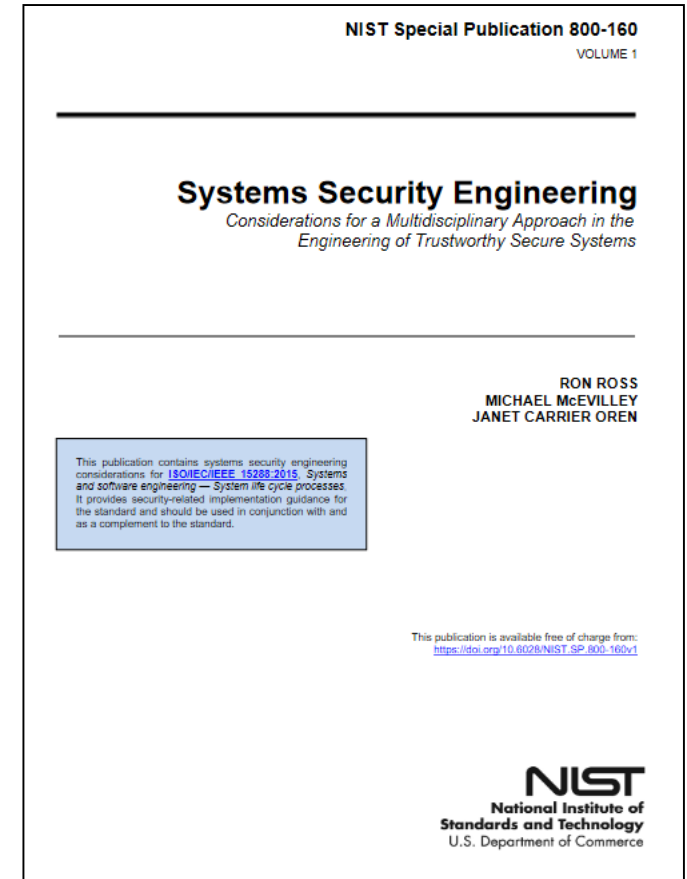


NIST Special Publication

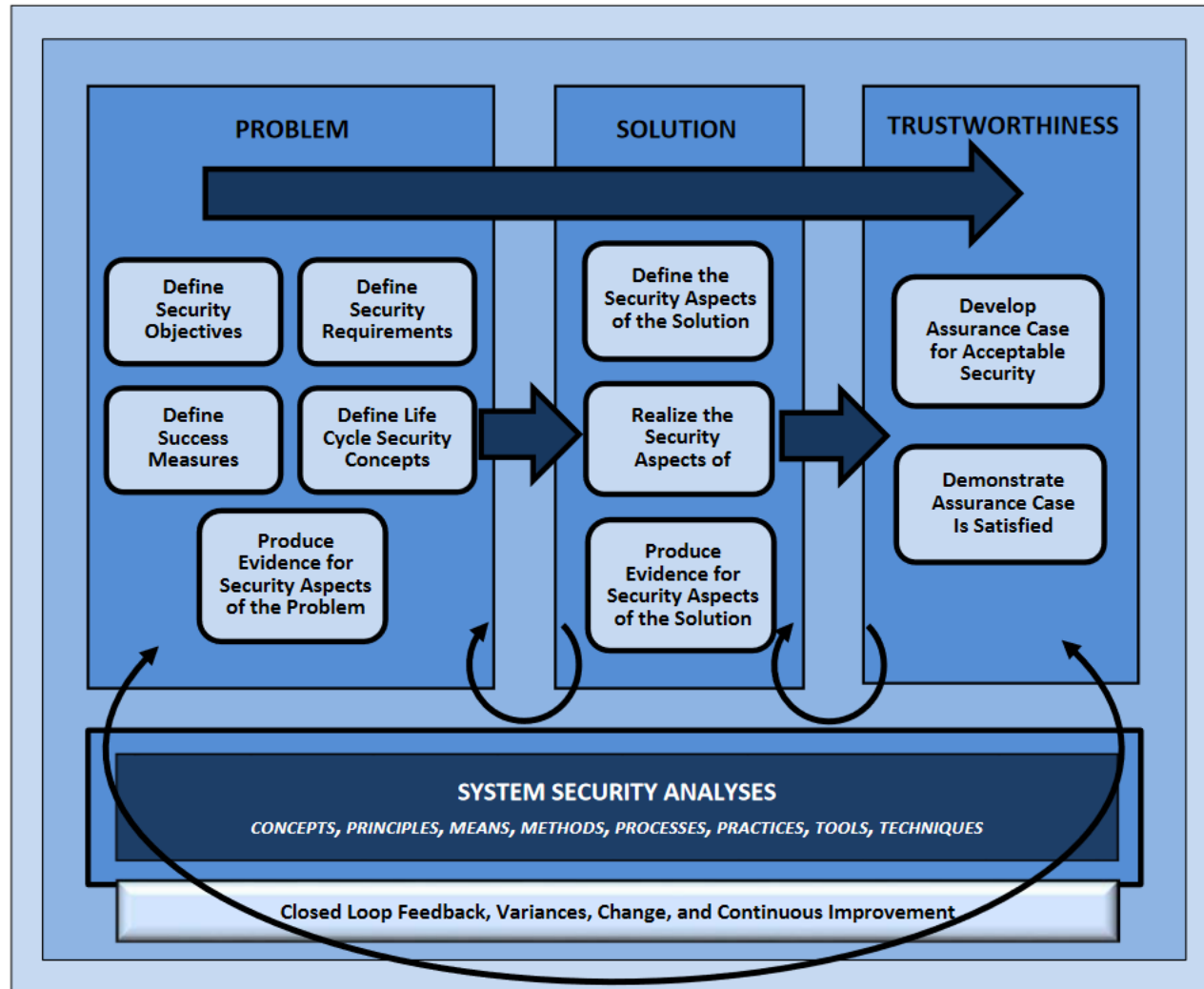
In November 2016 the institute published:

NIST Special Publication 800-160 - Volume 1 **Systems Security Engineering**

Considerations for a Multidisciplinary Approach in the Engineering of Trustworthy Secure Systems



NIST Security



Source: <https://nvlpubs.nist.gov/nistpubs/SpecialPublications/NIST.SP.800-160v1.pdf>

NIST Security Design Principles

SECURITY DESIGN PRINCIPLES	
<u>Security Architecture and Design</u>	
<u>Clear Abstractions</u>	<u>Hierarchical Trust</u>
<u>Least Common Mechanism</u>	<u>Inverse Modification Threshold</u>
<u>Modularity and Layering</u>	<u>Hierarchical Protection</u>
<u>Partially Ordered Dependencies</u>	<u>Minimized Security Elements</u>
<u>Efficiently Mediated Access</u>	<u>Least Privilege</u>
<u>Minimized Sharing</u>	<u>Predicate Permission</u>
<u>Reduced Complexity</u>	<u>Self-Reliant Trustworthiness</u>
<u>Secure Evolvability</u>	<u>Secure Distributed Composition</u>
<u>Trusted Components</u>	<u>Trusted Communication Channels</u>
<u>Security Capability and Intrinsic Behaviors</u>	
<u>Continuous Protection</u>	<u>Secure Failure and Recovery</u>
<u>Secure Metadata Management</u>	<u>Economic Security</u>
<u>Self-Analysis</u>	<u>Performance Security</u>
<u>Accountability and Traceability</u>	<u>Human Factored Security</u>
<u>Secure Defaults</u>	<u>Acceptable Security</u>
<u>Life Cycle Security</u>	
<u>Repeatable and Documented Procedures</u>	<u>Secure System Modification</u>
<u>Procedural Rigor</u>	<u>Sufficient Documentation</u>
Source: https://nvlpubs.nist.gov/nistpubs/SpecialPublications/NIST.SP.800-160v1.pdf ; Appendix F	

NIST - Mapping of System Security Strategies to Design Principles

<div>Legend</div> <div>"●" indicates a strong positive relationship</div> <div>"o" indicates a weak positive relationship</div> <div>"-" indicates a conflicting relationship</div> <div>"X" indicates a relationship that could be either positive or negative</div>		Security Strategies			Structural Security Principles																	
		Access Control	Defense in Depth	Isolation	Clear Abstractions	Least Common Mechanism	Modularity and Layering	Partially Ordered Dependencies	Efficiently Mediated Access	Minimized Sharing	Reduced Complexity	Secure Evolvability	Trusted Components	Hierarchical Trust	Commensurate Protection	Hierarchical Protection	Minimized Security Elements	Least Privilege	Proportional Permissions	Self-Reliant Trustworthiness	Secure Distributed Composition	Trusted Communication Channels
Security Strategies	Access Control	Defense in Depth	Isolation	Intentionally left blank																		
Structural Security Principles	Access Control			●																		
	Defense in Depth			o																		
	Isolation	●																				
	Clear Abstractions	●	o	●		●	o	o	●	●	●	●	o	o	o	o	●	●	o	o	o	o
	Least Common Mechanism	●		●			o	X	o	-	●	●		o			●	o		o	o	o
	Modularity and Layering	●	●	●		o		●	●	o	●	●					o				o	
	Partially Ordered Dependencies			o			●				●			●		●						o
	Efficiently Mediated Access	●		●		●	o			●	●											
	Minimized Sharing	●	o	●		-	●	●			●	o						o				
	Reduced Complexity	●	-	X	o	o	●	●	●	●		●	●	o	●	●	●	●	o	●	●	●
	Secure Evolvability	-	o	o	o	●	●	●	●	●	o		o	o	o	o	o	●	o	o	o	o
	Trusted Components		●				o	o							●	●	o				●	
	Hierarchical Trust	●	o					●								●	●					
	Commensurate Protection	●	●	o										●			o	-	o	o	●	o
	Hierarchical Protection	●	o	o			o														o	
	Minimized Security Elements	o	-	o		●	o		●	●	●	o									o	o
	Least Privilege	●		●					o	●	o	o	●					●		o	●	
	Proportional Permissions	●	o	-							●	o										
Self-Reliant Trustworthiness			●	o	●	●		●	●													
Secure Composition	o	●	-	o	-	o	●	o	●	-	X	●	●	●	●	●	●	●	●	●		
Trusted Communication	●	o	●	o		o		●	o		o	●	●								●	

Source: Examination of Security Design Principles from NIST SP 800-160; 2018





NIST Security Design Principles

F1 - SECURITY ARCHITECTURE AND DESIGN

NIST Security Design Principles

F1 - Security Architecture and Design

- F1.1 Clear Abstraction
- F1.2 Least Common Mechanism
- F1.3 Modularity and Layering
- F1.4 Partially Ordered Dependencies
- F1.5 Efficiently Mediated Access
- F1.6 Minimized Sharing
- F1.7 Reduced Complexity
- F1.8 Secure Evolvability
- F1.9 Trusted Components

NIST Security Design Principles

F1 - Security Architecture and Design

- F1.10 Hierarchical Trust
- F1.11 Inverse Modification Threshold
- F1.12 Hierarchical Protection
- F1.13 Minimized Security Elements
- F1.14 Least Privilege
- F1.15 Predicate Permission
- F1.16 Self-Reliant Trustworthiness
- F1.17 Secure Distributed Composition
- F1.18 Trusted Communication Channels



NIST Security Design Principles

F2 - SECURITY CAPABILITY AND INTRINSIC BEHAVIORS

NIST Security Design Principles

F2 - Security Capability and Intrinsic Behaviors

- F2.1 Continuous Protection
- F2.2 Secure Metadata Management
- F2.3 Self-Analysis
- F2.4 Accountability and Traceability
- F2.5 Secure Defaults
- F2.6 Secure Failure and Recovery
- F2.7 Economic Security
- F2.8 Performance Security
- F2.9 Human Factored Security
- F2.10 Accetable Security



NIST Security Design Principles

F3 - LIFE CYCLE SECURITY

NIST Security Design Principles

F3 - Life Cycle Security

- F3.1 Repeatable and Documented Procures
- F3.2 Procedural Rigor
- F3.3 Secure System Modification
- F3.4 Sufficient Documentation



NIST Security Design Principles

F4 - APPROACHES TO TRUSTWORTHY SECURE SYSTEM DEVELOPMENT

NIST Security Design Principles

F4 - Approaches to Trustworthy Secure System Development

- F4.1 Reference Monitor Concept
- F4.2 Defense in Depth
- F4.3 Isolation

CyBOK

The Cybersecurity Body of Knowledge

CYBOK

CyBoK Security

