

# MATTIAS JOHANSSON

## CONTACT

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📁 Portfolio	<a href="https://mattiasjohansson.design">mattiasjohansson.design</a>

## GOALS AND AMBITIONS

I am a recently graduated Interaction Designer with a background in Software Engineering and are currently looking for new challenges in Mexico City. I like to work with frontend development and UX, and optimally I would like to have a role where I can have a balance between coding and being involved in UX and design related processes.

## EDUCATION

Chalmers University of Technology	2017-2019	M. Sc. Interaction Design and Technologies	Master's program focusing on creating graphical interfaces, visualizing information and creating user experiences. Further the education focuses on practicing UX methodologies and performing user tests in various forms.
Chalmers University of Technology	2014-2017	B. Sc. Software Engineering	Bachelor's program in software engineering with focus on group projects, data structures and software development.

## WORK EXPERIENCE

SVT	2019	Master's thesis	Did my master's thesis at the Swedish public service television broadcaster, SVT, where I made a second screen application for the 2019 IIHF Ice Hockey World Championship. The project consisted of concept developing, creating the designs and user testing them. Further, the concept was then implemented in the form of a web app, including both frontend and backend development, having over 50000 unique users.
Forza Football	2018-2019	Android developer	Summer internship as an android developer working with facilitating and enabling users to crowdsource live data for matches with low coverage. Currently working part-time parallel to my studies where I am still mainly an android developer but also occasionally participate in various design processes.

	2017	Frontend developer
<i>Sigmastocks</i>	Summer internship working with development and maintenance of the company's web based service. Worked mostly with frontend (jQuery/HTML/CSS) but also with backend (Ruby on Rails).	
	2015-2016	Consultant
<i>Chalmers Teknologkonsulter</i>	Worked as a consultant where the work tasks included lots of contact with other businesses and responsibility as in being a project manager in a fairly big project.	

#### LANGUAGE SKILLS

<i>English</i>	Moderate in both writing and speech
<i>Swedish</i>	Mother tongue

#### COMPUTER SKILLS

<i>Basic</i>	Adobe Illustrator, Python, C++, Haskell, SQL, Ruby on Rails
<i>Moderate</i>	Sketch, Adobe XD, Android development, Kotlin
<i>Excellent</i>	Java, JavaScript (React.js, jQuery)

#### REFERENCES

References and grades will be provided upon request.