

		code/short nam	name	start	end	dur.	depe.	assignees
1		<input type="checkbox"/>	B4	B4 Team	13/01/2014	10/03/2014	41	Alexander Bor, Jay Young, Dhruvil Tank, Luke R
2		<input type="checkbox"/>	B4.01	Prototype	13/01/2014	13/02/2014	24	
3		<input type="checkbox"/>	B4.01.01	Class Structure	30/01/2014	30/01/2014	1	
4		<input type="checkbox"/>	B4.01.02	Build GUI	31/01/2014	07/02/2014	6	3
5		<input type="checkbox"/>	B4.01.02.01	Build Map	31/01/2014	06/02/2014	5	
6		<input type="checkbox"/>	B4.01.02.01.01	Add terrain to map	05/02/2014	06/02/2014	2	
7		<input type="checkbox"/>	B4.01.02.02	Build Context Bar	31/01/2014	07/02/2014	6	
8		<input type="checkbox"/>	B4.01.06	Pre-made maps	05/02/2014	05/02/2014	1	
9		<input type="checkbox"/>	B4.01.03	Enable Units	07/02/2014	10/02/2014	2	5
10		<input type="checkbox"/>	B4.01.03.01	Add units to map	07/02/2014	10/02/2014	2	
11		<input type="checkbox"/>	B4.01.04	Enable Building	07/02/2014	10/02/2014	2	5
12		<input type="checkbox"/>	B4.01.04.01	Add buildings	07/02/2014	10/02/2014	2	
13		<input type="checkbox"/>	B4.01.05	Enable clickability	11/02/2014	13/02/2014	3	11,9
14		<input type="checkbox"/>	B4.01.05.01	Update Context Bar	11/02/2014	13/02/2014	3	
15		<input type="checkbox"/>	B4.02	Contingency	13/02/2014	13/02/2014	1	
16		<input type="checkbox"/>	B4.02	Game Mechanics	13/02/2014	27/02/2014	11	
17		<input type="checkbox"/>	B4.02.01	Attacking	17/02/2014	19/02/2014	3	
18		<input type="checkbox"/>	B4.02.01.01	HP/Stats	17/02/2014	18/02/2014	2	
19		<input type="checkbox"/>	B4.02.02	Destroy Buildings	20/02/2014	21/02/2014	2	17
20		<input type="checkbox"/>	B4.02.03	Research	20/02/2014	20/02/2014	1	
21		<input type="checkbox"/>	B4.02.04	Economy	20/02/2014	20/02/2014	1	
22		<input type="checkbox"/>	B4.02.05	Single Day Moves	24/02/2014	25/02/2014	2	
23		<input type="checkbox"/>	B4.02.06	Ending Game	24/02/2014	24/02/2014	1	19
24		<input type="checkbox"/>	B4.03	Main Menu	13/02/2014	03/03/2014	13	
25		<input type="checkbox"/>	B4.03.01	Single Player	13/02/2014	25/02/2014	9	
26		<input type="checkbox"/>	B4.03.02	Multiplayer	13/02/2014	03/03/2014	13	
27		<input type="checkbox"/>	B4.03.02.02	Create Game	17/02/2014	21/02/2014	5	
28		<input type="checkbox"/>	B4.03.02.01	Join Game	24/02/2014	26/02/2014	3	27
29		<input type="checkbox"/>	B4.03.02.03	Waiting Screen	27/02/2014	03/03/2014	3	28
30		<input type="checkbox"/>	B4.04	Networking	28/02/2014	07/03/2014	6	
31		<input type="checkbox"/>	B4.05	AI	28/02/2014	07/03/2014	6	

