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MATT PERKINS
Trinity, NC

https://mattperkinsee.github.io/portfolio/
https://github.com/Mattperkinsee

CAREER OBJECTIVE

Looking for a challenging role in a reputable organization to challenge my skills in HTML5, CSS JavaScript, jQuery, Adobe PS, PHP, Game Programming, and Java. Strong knowledge of responsive design and UX/UI with experience in the web design/programming field.

SKILLS AND SOFTWARE

- Fluent: HTML5, CSS, GIMP, WordPress
- Proficient: JavaScript, jQuery, Java, C#, Adobe Creative Suite
- Moderate: JSF, Microsoft SQL, Angular 6, AJAX, XML, PHP, JSON, Bootstrap, ARIA, Jasmine, MATLAB Onramp

EXPERIENCE

Application Developer   Epes Transport System LLC   09/2019 – Present
- Designs, develops, and implements web-based applications
- Resolves technical issues through debugging and performs coding and testing Resolves technical issues through debugging, research, and investigation.
- Identifies data sources, provides data flow diagrams and documents the process.
- Writes codes for database access, modifications, and constructions
- Trains users to use new or modified software and/or equipment. Assists in orientation of new users to existing software and hardware systems applicable to their job function.
- Read technical manuals to learn correct settings for equipment.
- Answers user's inquiries in person and via telephone concerning systems operation.
- Diagnoses system hardware, software, and other operator problems. Recommends or performs minor remedial actions to correct problems based on knowledge of system operation.

Web Designer   Geared Web Designs   02/2017 – 02/2019
- Implement, design and optimize WordPress themes into modern responsive websites using best practices with CSS and JavaScript.
- Edit graphics and videos with Adobe Creative Suite using best design practices.

Bill Entry Specialist   Old Dominion Freight Line   02/2014 – 09/2019
- Performed independently doing data entry from scanned Bill of Ladings as PDF documents into IBM's AS400 software to generate invoices.
- Achieved 8 annual awards for billing 100,000+ bills and keeping error ratio under .55 annually.

Research Assistant   Winston-Salem State University   06/2011 - 08/2013
- Operated with a 5-member team to develop 5 games using Game Maker Studio to teach Java concepts.
- Worked closely with both faculty and team in programming.
- Performed UI design and UX design, debugging, user-testing, and deploying games.

EDUCATION

Udacity – Front End Developer Nanodegree Program	08/2018 – 12/2018
Winston-Salem State University – Computer Science, B.S. GPA 3.55	01/2010 – 05/2014
Surry Community College – Electronic Engineering, A.A.S. GPA 3.45	08/2007 – 05/2009

PROJECTS

React Movie DB App https://github.com/Mattperkinsee/movies_search	04/2019 – 04/2019

- Using React and TheMovieDB API to create a instant search for movies and displaying them using AJAX requests.

Skydive Little Washington https://www.skydivelittlewashington.com/   12/2018 – 01/2019

- Redesigned and updated outdated broken site with a modern responsive design using WordPress and CSS.

Restaurant Review App https://github.com/Mattperkinsee/Restaurant-App   11/2018 – 12/2018

- Converted a static design that lacked accessibility to be responsive on different sized displays and accessible for screen reader use using ARIA, HTML, CSS, and JS.
- Implemented a service worker to begin the process of creating a seamless offline experience for users.

Feedreader Testing https://github.com/Mattperkinsee/Feedreader-Tester   10/2018 – 11/2018

- Implemented multiple usability test suites using the Jasmine Framework.

Frogger Game https://github.com/Mattperkinsee/JS-Frogger-Game   09/2018 – 10/2018

- Developed a frogger clone using a JS engine and focused primarily on JS to function with CSS animations.