Gain creators -Detailed explanations about game dev -A Game that teach you -Interactive tutorials on how to create games from A to Z -Rewards by being creative -Feedback systems **Pain relivers** -Story driven mystery for better engagement -Learning General game making skills -Real-time feedback system -Add storytelling for a better -Allows multiple game dev tips to -Learn multiple game types engagement use any where. -practical coding challenges mixed **Product** with creativity

Gain -Learning game making skills -Get a good game making practice -Game development Autonomy -Anyone that want to learn about video game's making (New Game makers or anyone that want to learn new skills) Pain -Learn something not forcefully useable everywhere -Learn only one specific aspect of video game making at a time Jobs -Current learning games lack of fun and engagement -learning games currently doesn't allow creativity