

Miscellaneous Improvements to C++11



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Overview



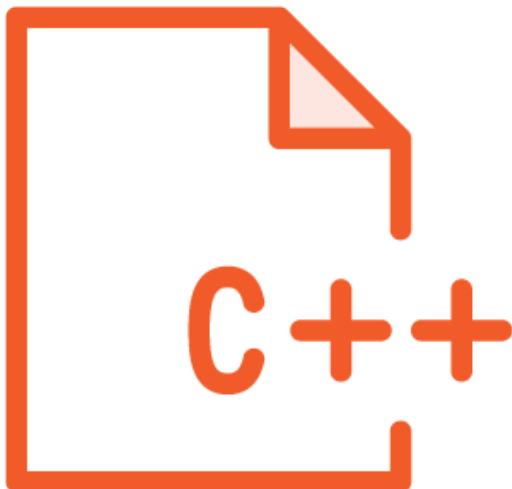
Relaxed `constexpr` functions

Variable templates

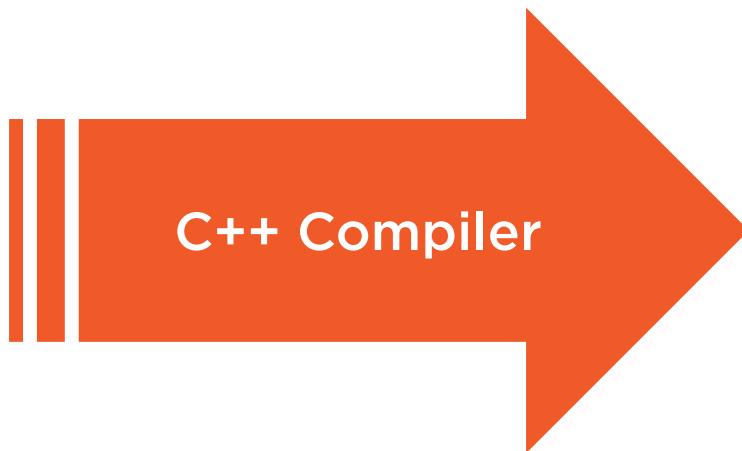
The `[[deprecated]]` attribute



The C++ Compilation Model



C++ Source Code

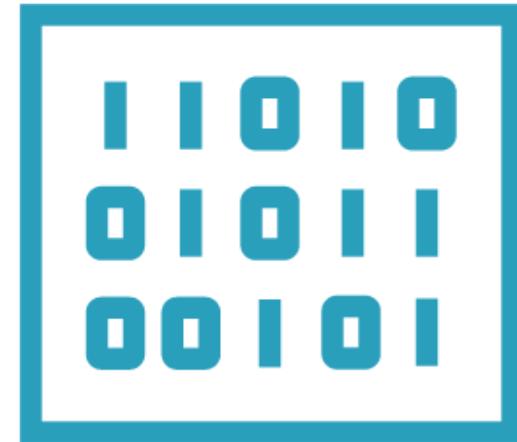


«C++11 from Scratch»

The C++ Compiler:

A Translator

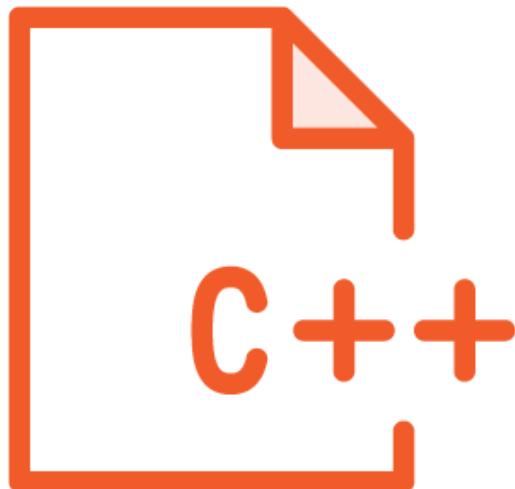
bit.ly/CppComp



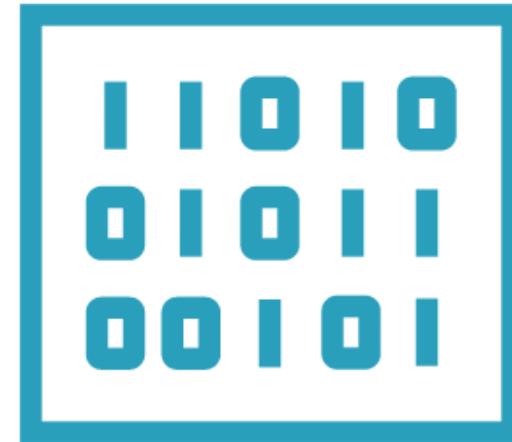
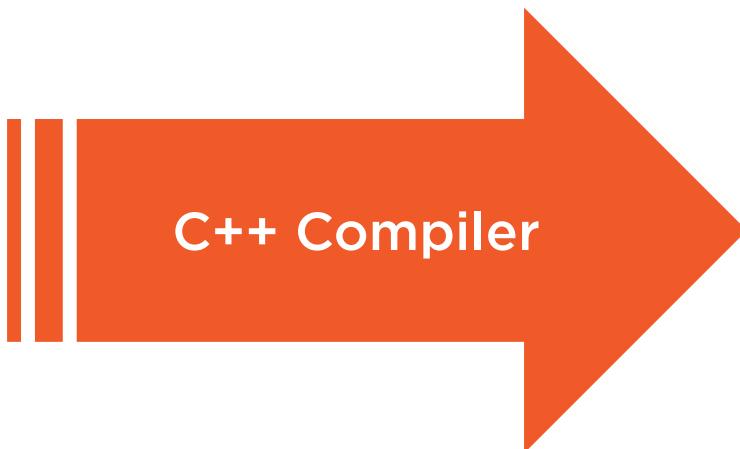
Executable Binary File



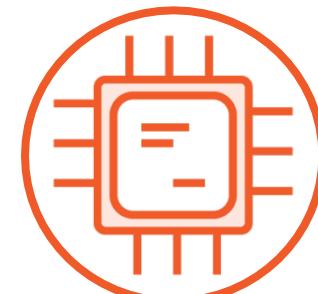
Run-time: The CPU Is Executing Your Program



C++ Source Code



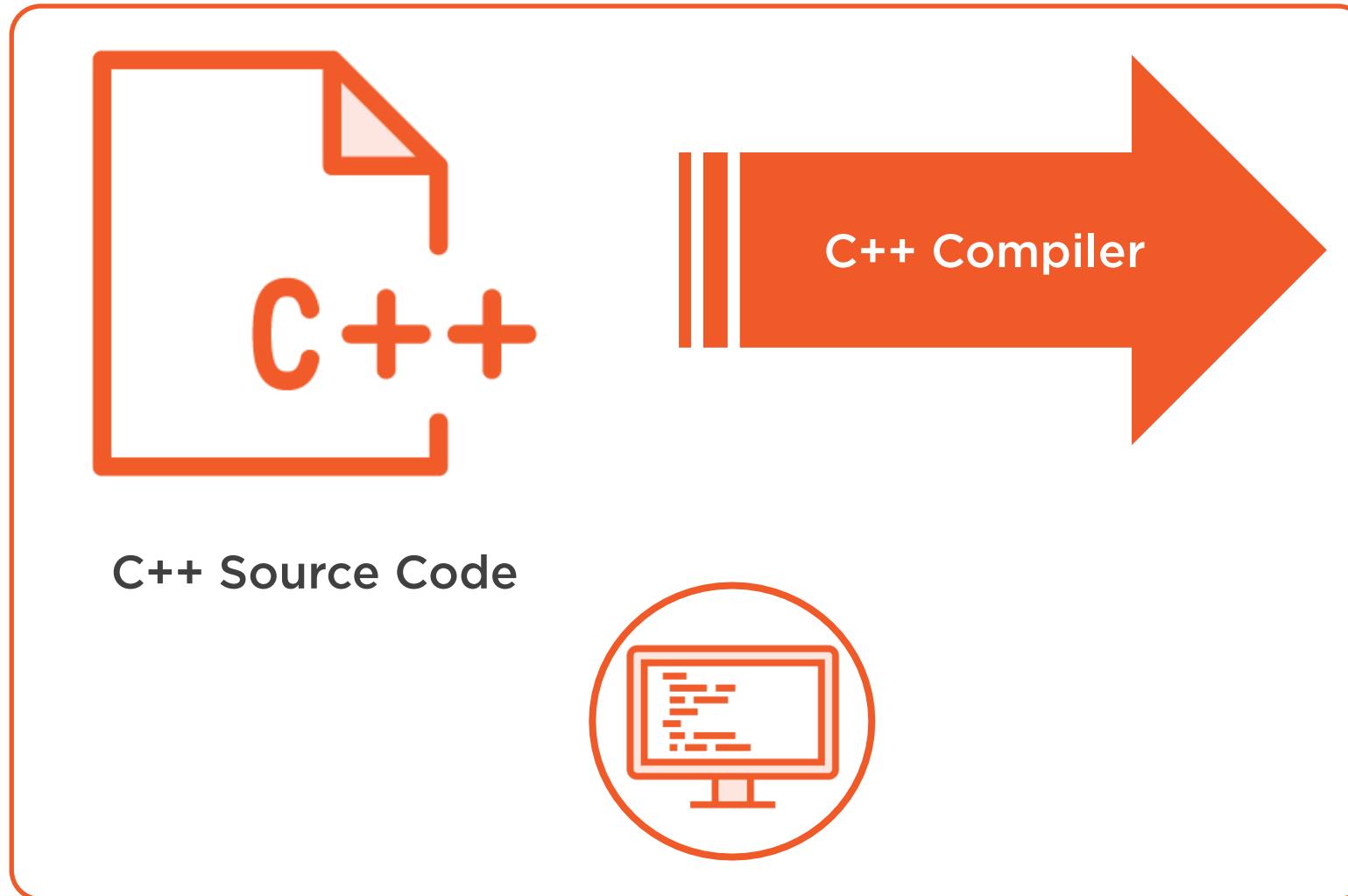
Executable Binary File



Run-time



Compile-time: The Compiler Is Translating Your Code



```
#include <iostream>
using namespace std;

int main() {
    cin >> password;
    if (password == "Connie") {
        cout << "All right!\n";
    } else {
        cout << "Access denied.\n";
    }
}
```

giovanni@ubuntu: ~/projects

```
giovanni@ubuntu:~/projects$ clang++ Connie.cpp
Connie.cpp:5:10: error: use of undeclared identifier 'password'
    cin >> password;
           ^
```

```
Connie.cpp:6:7: error: use of undeclared identifier 'password'
    if (password == "Connie") {
           ^
```

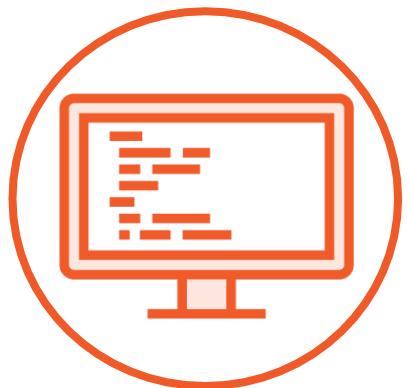
2 errors generated.

giovanni@ubuntu:~/projects\$

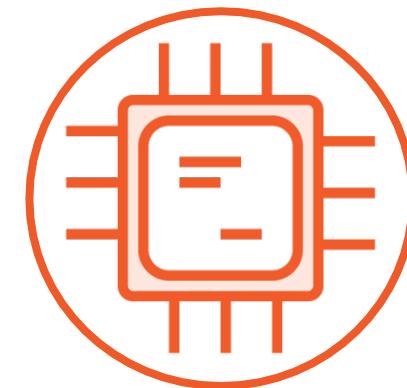
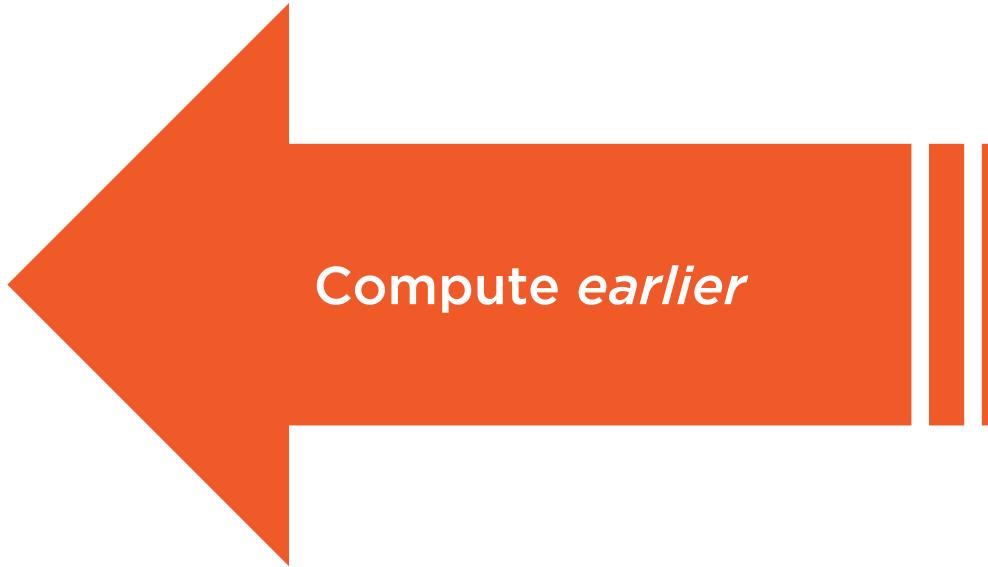


Compile-time

Compile-time Computation



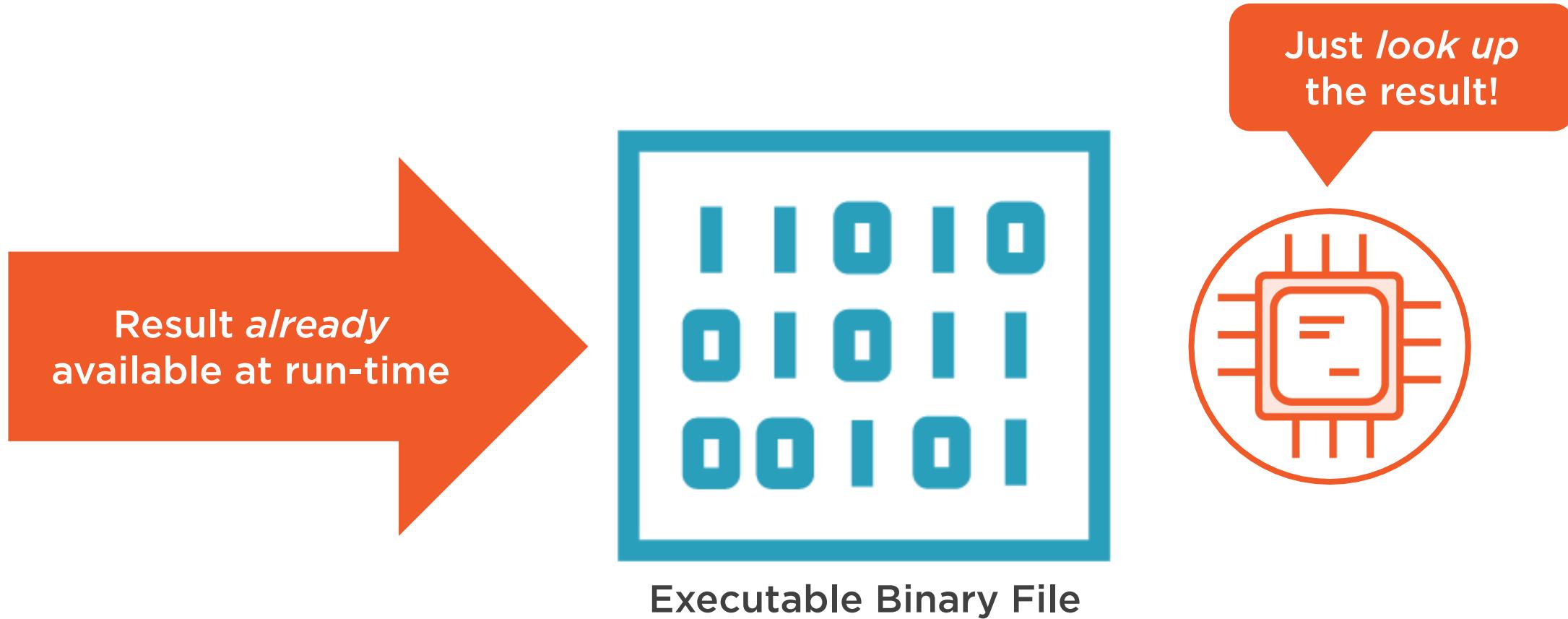
Compile-time



Run-time

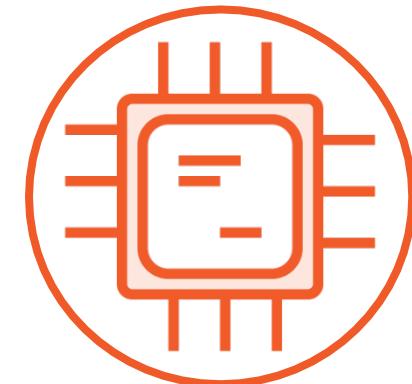


Compile-time Computation



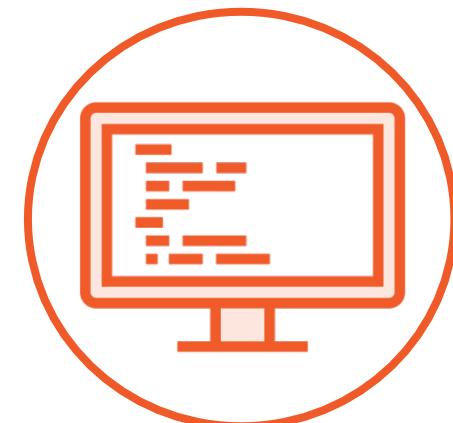
```
double DoSomething() {  
    ...  
}
```

Ordinary Functions Are Executed at Run-time



```
constexpr double DoSomething() {  
    ...  
}
```

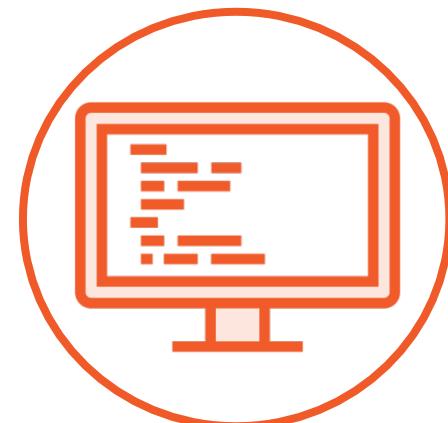
constexpr Functions Executed at Compile-time



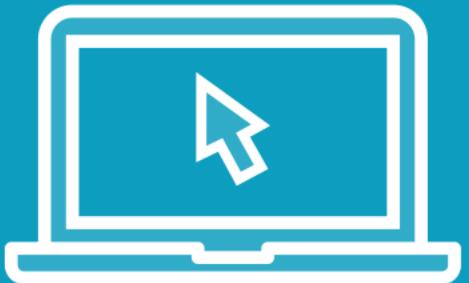
```
constexpr double DoSomething() {  
    ...  
}
```

C++14 relaxed
the highly-constraining C++11
constexpr requirements

constexpr Functions Executed at Compile-time



Demo



Compute Fibonacci numbers
at *compile-time*





Fibonacci Numbers



$$F_0 = 0$$

$$F_1 = 1$$

$$F_2 = F_1 + F_0$$

Add the *last two* numbers



Fibonacci Numbers



$$F_0 = 0$$

$$F_1 = 1$$

$$F_2 = F_1 + F_0 = 1 + 0 = 1$$



Fibonacci Numbers



$$F_0 = 0$$

$$F_1 = 1$$

$$F_2 = F_1 + F_0 = 1 + 0 = 1$$

$$F_3 = F_2 + F_1 = 1 + 1 = 2$$



Fibonacci Numbers



$$F_0 = 0$$

$$F_1 = 1$$

$$F_2 = F_1 + F_0 = 1 + 0 = 1$$

$$F_3 = F_2 + F_1 = 1 + 1 = 2$$

$$F_4 = F_3 + F_2 = 2 + 1 = 3$$

$$F_5 = F_4 + F_3 = 3 + 2 = 5$$

...



Class Templates

«C++11 from Scratch»

Meet std::vector: The Best Default Standard Container

bit.ly/CppStdVector

vector<*T*>

vector<int>

64

1980

77

500

2000



Class Templates

`vector<T>`

`vector<double>`



3.14	1.0	2.71	-3.2	9.12
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Class Templates

`vector<T>`

`vector<string>`



`Connie` `John` `Bill` `Mike` `C64`



Class Templates

`vector<T>`

`vector<Image>`



Function Templates

```
template <typename T>
T Max(T a, T b) {
    if (a > b) {
        return a;
    }
    return b;
}
```



Function Templates

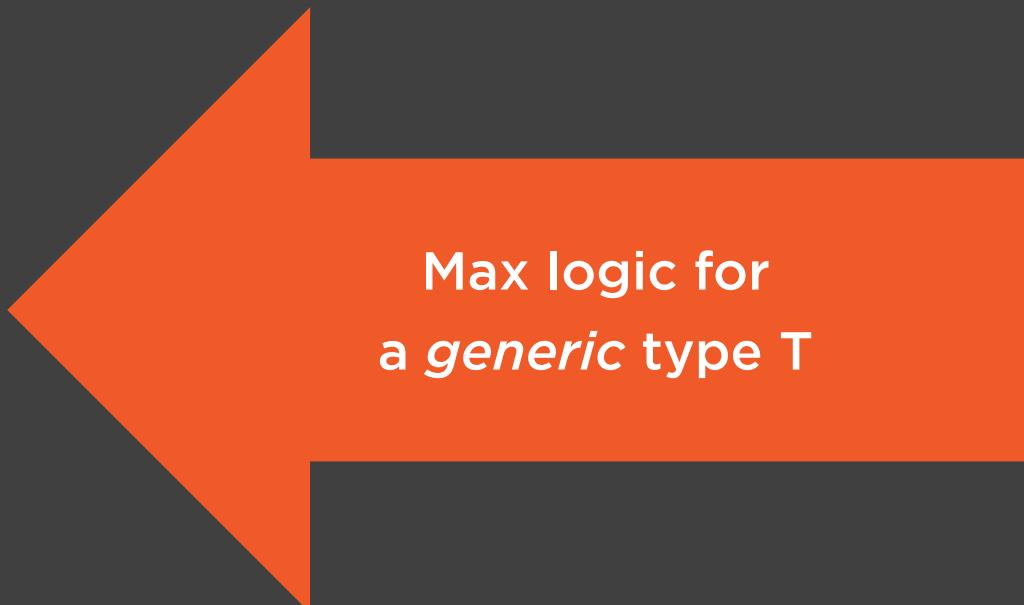
```
template <typename T>  
T Max(T a, T b) {  
    if (a > b) {  
        return a;  
    }  
    return b;  
}
```

Pass by **const&**
in production code



Function Templates

```
template <typename T>  
  
T Max(T a, T b) {  
    if (a > b) {  
        return a;  
    }  
    return b;  
}
```

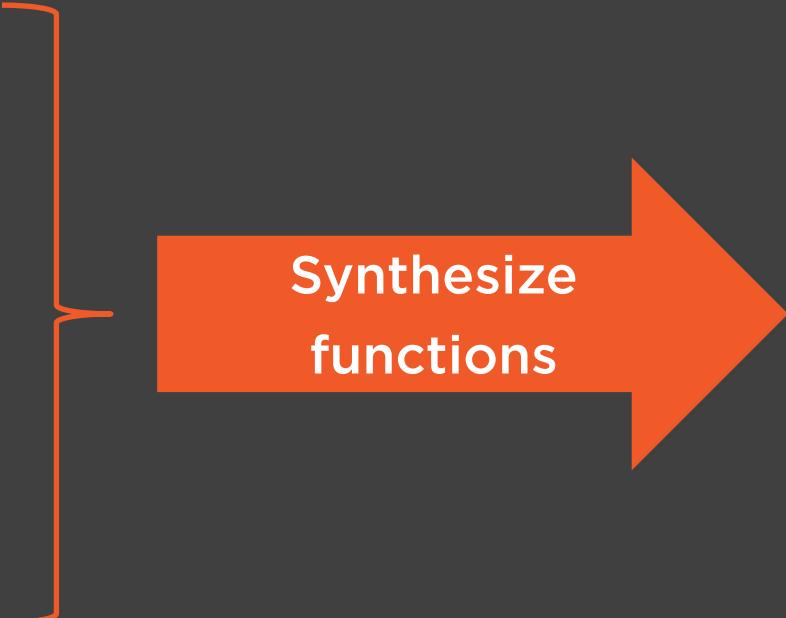


Max logic for
a *generic* type T



Function Templates

```
template <typename T>  
  
T Max(T a, T b) {  
  
    if (a > b) {  
  
        return a;  
    }  
  
    return b;  
}
```



Synthesize
functions

int Max(int, int)

double Max(double, double)

...



```
template <typename T>
```

```
constexpr T pi = T(3.141592653589793238462643383);
```

C++14: Variable **Templates**

Value of pi for generic type T



pi<*double*>

```
template <typename T>
constexpr T pi = T(3.141592653589793238462643383);
```

C++14: Variable Templates

Value of pi for generic type T



pi<*float*>

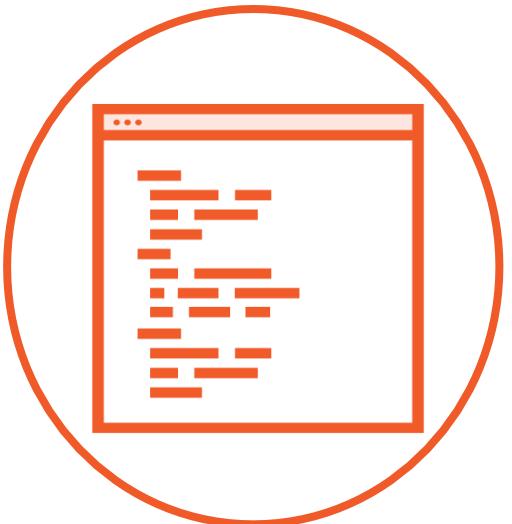
```
template <typename T>
constexpr T pi = T(3.141592653589793238462643383);
```

C++14: Variable Templates

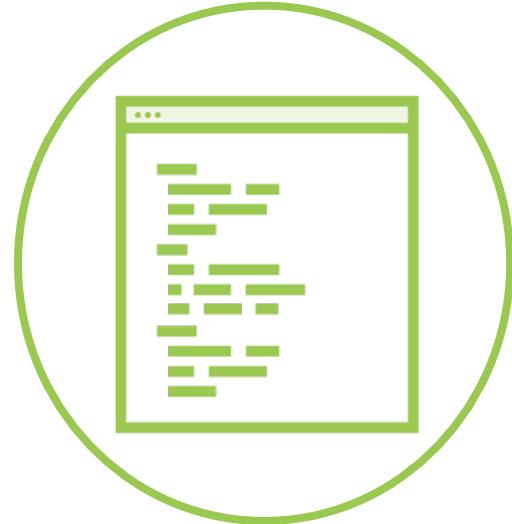
Value of pi for generic type T



Codebase Evolution



Initial Code



New Feature



```
[ [deprecated] ]
```

```
void DoSomething() {
```

```
...
```

```
}
```

The `[[deprecated]]` Attribute



```
[[deprecated]]
```

```
void DoSomething() {  
    ...  
}
```



Please *don't* use!

The `[[deprecated]]` Attribute



```
[[deprecated]]
```

Compiler warning

```
void DoSomething() {
```

...

```
}
```

The `[[deprecated]]` Attribute

Minimal deprecation syntax



Reason

```
[ [deprecated("DoSomething is inefficient")] ]
```

```
void DoSomething() {
```

...

```
}
```

The `[[deprecated]]` Attribute
Using a custom message



Summary



(Relaxed) `constexpr` functions

Variable templates

`[[deprecated]]` attribute

