## Low battery Abstract Use Case

Actor: user, system?

Precondition: user wishes to keep using device with low battery

## Details:

- 1. System detects that battery is at the threshold (<10%)
- 2. Display a warning message for low battery
- 3. Play warning sound to notify the user of low battery
- 4. continue with whatever was going on before warning

Postcondition: user either continues using device or changes batteries