# rocketmq-streams作业

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#### 源文件 data.txt 内容

```
{"InFlow":"1", "ProjectName": "ProjectName-0", "LogStore": "LogStore-0", "OutFlow":"0"}
{"InFlow":"2", "ProjectName": "ProjectName-1", "LogStore": "LogStore-1", "OutFlow":"1"}
{"InFlow":"3", "ProjectName": "ProjectName-2", "LogStore": "LogStore-2", "OutFlow":"2"}
{"InFlow":"4", "ProjectName": "ProjectName-0", "LogStore": "LogStore-0", "OutFlow":"3"}
{"InFlow":"5", "ProjectName": "ProjectName-1", "LogStore": "LogStore-1", "OutFlow":"4"}
{"InFlow":"6", "ProjectName": "ProjectName-2", "LogStore": "LogStore-2", "OutFlow":"5"}
{"InFlow":"7", "ProjectName": "ProjectName-0", "LogStore": "LogStore-0", "OutFlow":"7"}
{"InFlow":"9", "ProjectName": "ProjectName-2", "LogStore": "LogStore-2", "OutFlow":"8"}
{"InFlow":"9", "ProjectName": "ProjectName-2", "LogStore": "LogStore-2", "OutFlow":"8"}
{"InFlow":"10", "ProjectName": "ProjectName-0", "LogStore": "LogStore-0", "OutFlow":"8"}
```

### 输出完整的数据

代码

#### 结果

```
~/workspace > cat result.txt
{"InFlow":"7","ProjectName":"ProjectName-0","LogStore":"LogStore-0","OutFlow":"6"}
{"InFlow":"10","ProjectName":"ProjectName-0","LogStore":"LogStore-0","OutFlow":"9"}
~/workspace >
```

# 只输出ProjectName

代码

结果

```
[~/workspace > cat result.txt
ProjectName-0
ProjectName-0
~/workspace >
```

## 思考题

如果消息处理需要基于**事件时间**进行处理,那么对于乱序的消息窗口需要添加什么额外的设计?

我认为,可以对每一个消息窗口,在增加对真实发生时间的范围限制,[earleastOccurTime ~ latestOccurTime]。然后再根据发生时间进行排序。