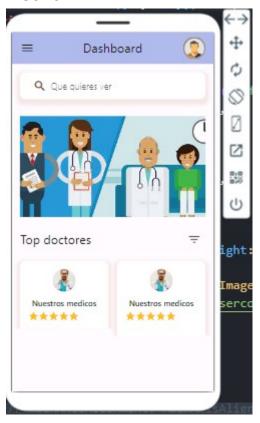
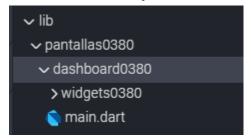
Unidad II Actividad 1 Android Vanya Matus

Diseño:



Escritura de Carpeta:



Codigo main.dart:

```
∨ matus0380
                                      import 'package:matus0380/pantallas0380/panel0380/panel_pantalla0380.dart';
> android
                                      void main() => runApp(MiAppCrepas0380());

✓ lib

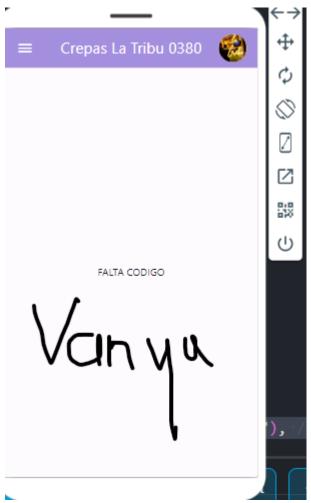
 ✓ pantallas0380
                                      class MiAppCrepas0380 extends StatelessWidget {
  ✓ panel0380
                                        const MiAppCrepas0380({Key? key}) : super(key: key);
   > widgets0380
    nanel_pantalla038( 📭 💼
                                        Widget build(BuildContext context) {
                                           return MaterialApp(
> test
                                            debugShowCheckedModeBanner: false,
title: "Crepas La Tribu Matus0380",
  .metadata
                                             theme: ThemeData(
  analysis_options.yaml
                                                colorScheme: ColorScheme.fromSeed(seedColor: Colors.blueAccent),
Dependencies
                                            home: PanelPantalla0380(),
 > boolean_selector (2.1.1)
```

Codigo Panel:

```
import 'package:flutter/material.dart';
class PanelPantalla0380 extends StatelessWidget {
  const PanelPantalla0380({Key? key}) : super(key: key);
  @override
  Widget build(BuildContext context) {
   return Scaffold(
      appBar: AppBar(
        backgroundColor: Color(0xffa48fde),
        centerTitle: true,
        leading: IconButton(
          onPressed: () {},
          icon: Icon(Icons.menu, color: Colors.white),
        ),
        actions: [
          Padding (
            padding: EdgeInsets.only(right: 15),
            child: CircleAvatar(
              backgroundImage: NetworkImage(
"https://raw.githubusercontent.com/MatusG128/img IOS/main/luga
r.png"),
            ),
        ],
        title: Text(
          "Crepas La Tribu 0380",
          style: TextStyle(color: Colors.white),
        ),
      ),
      body: Center(
        child: Text(
          'FALTA CODIGO',
        ),
      ),
```

```
}
}
```

Salida:



continua barra de busqueda:

```
⊙ G ⊙ ≡
                                                    UII-Act1_0380 /
main.dart × panel_pantalla0380.dart M ×
              Container(
                margin: const EdgeInsets.all(15),
                padding: EdgeInsets.symmetric(horizontal: 15),
                decoration: BoxDecoration(
                    borderRadius: BorderRadius.circular(10.0),
                   color: □Color(0x8c828282),
                      BoxShadow(
                         offset: Offset(0, 5),
                              Theme.of(context).colorScheme.primary.withOpacity(.1),
                child: TextField(
                  decoration: InputDecoration(
                      hintText: "Search",
                      hintStyle:
                          TextStyle(fontWeight: FontWeight.w300, color: □Colors.white),
                      border: InputBorder.none,
                      prefixIcon: Icon(
                        Icons.search,
                        color: □Color(0xff5f5f5f),
                      )), // Icon // InputDecoration
```

salida:

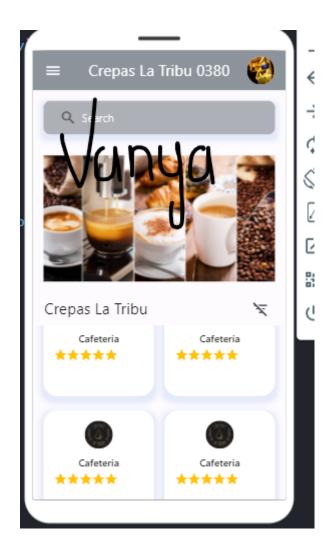


continua imagen:

salida:



listtitle continua:



link de referencia:

appBar codesInsider