

# MARK MATVIEV

[in LinkedIn](#) | [601-586-9615](#) | [Web Portfolio](#) | [matviievmark@gmail.com](#) | [GitHub](#)

## Skills

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- C# | .NET | Java | JavaScript | TypeScript | C++ | C | MSSQL | Node | React | Vue | jQuery | NoSQL | Tailwind | Git | Bootstrap
- Azure | Cloud Computing | WPF | MySQL | Python | Django | Unit Testing | Lambda | OOP | Unity 2D | Game Development
- Microservices | Distributed Systems | Frontend | Backend | Full-Stack | English, Russian, Ukrainian – *All professional proficiency or above*

## Experience

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### Freelance Developer

### Freelance

01/2024 - Current

- Developing custom websites for diverse clients, including e-commerce, personal, and business platforms
- Demonstrating proficiency in **Git**, **HTML**, **Java**, **CSS**, **JavaScript**, and **TypeScript** through effective application in web development
- Managing projects effectively, with a focus on excellent client communication, efficient

### Software Engineer

### C-Spire

Ridgeland, MS, USA

06/2023 - 08/2023

- Spearheaded the development of an interactive guide for the **Connect&Protect Project**, fostering enhanced user engagement and product understanding through animations and a simple design
- Acquired comprehensive understanding of end-to-end development processes in a corporate environment, serving as an integral team member within a large web development team
- Demonstrated technical proficiency in conducting integration testing, performing code reviews, and engaging in peer programming activities to uphold coding standards and improve product quality
- Utilized tools such as **GitLab**, **Jira**, and **Jenkins** for effective version control, project management, and continuous integration, enhancing operational efficiency
- Leveraged technical acumen in **Angular**, **JavaScript**, **Java**, **HTML**, **CSS**, and **TypeScript** to create and optimize web applications, thereby contributing to the project's success

## Education

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### Bachelor of Science

### Belhaven University

Jackson, MS, USA

08/2022 - 04/2026

- Major in Computer Science
- 3.9 GPA
- Courses: Data Structures & Algorithms, Java OOP, Web Applications, C++, Program Design, Big Data Analytics
- 2nd on the NCAA tennis team

### Technical Degree

### IT STEP Academy

Kyiv, Ukraine

08/2018 - 02/2022

- Major in Software Development
- 3.8 GPA
- Courses: C++ Programing, Object-Oriented Design using UML, C++ OOP, Microsoft .NET framework, C#, Design Patterns

## Projects

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### Client Portfolio Web - [GitHub](#)

- Make custom for a client from scratch
- Used HTML, CSS and gmail API's to give it functionality for contact me and request services

### Speed Typing Trainer- [GitHub](#)

- A typing speed game with simple and user friendly UI
- Mostly JavaScript for functionality to type and pull texts from tsv files
- HTML and CSS for structure
- Python backend

### 2D Platformer Game - [GitHub](#)

- A 2D platformer game with dynamic levels
- Made using Python, Pygame, and Pickle for level management
- Sprite animations, collision detection, sound effects

## Others

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- Experienced content creator with more than 5 years of experience ranging from volunteering to freelance and contract
- Adobe Premiere Pro | Adobe After Effects | Adobe Photoshop