

ML

Programmazione Funzionale

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Università di Trento

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# Next weeks

- May 14, 2024
  - a seminar by a colleague working with functional programming languages
- May 16, 2024 – ML Challenge
  - Teams of 3 students or for students who cannot physically attend teams of one student
  - Program in ML
  - I will send you a form for registering the group next week
  - An evaluation committee will evaluate your work
- One of the last lab classes -> exam simulation

# Extra lecture

- Monday May 20 11:30 – 13:30 Aula PC B106 (lab reservation still to be confirmed)

# Intermediate feedback form

- Please, fill in the form at <https://forms.gle/i7mH13wRDv61etyN6>
- It will remain open until May 6

# Agenda



1.

2.

3.

## Today

- Recap
- Higher-order functions
- Curried functions
- Built-in higher-order functions
- Function composition

LET'S RECAP...

Recap

# valOf

- How to transform a type 'a option into the corresponding type 'a?
  - valOf opt: returns the value if opt is SOME, otherwise it raises the Option exception

```
> valOf;
```

```
val it = fn: 'a option -> 'a
```

```
> fun convert (a: 'a option) = valOf(a);
```

```
val convert = fn: 'a option -> 'a
```

# Tuple type

- Why cannot we write the following?

```
> fun f (x) = #1(x);
```

```
poly: : error: Can't find a fixed record type. Found near #1  
Static Errors
```

- As the tuple could be of any arity – there is no polymorphic idea of a tuple of arbitrary arity.
- In these cases we need to use `let` so that we specify the arity of the tuple

```
> fun f(x) = let  
    val (x1,x2)=x  
    in  
        x1  
    end;  
val f = fn: 'a * 'b -> 'a
```



# Polymorphic functions

- **Polymorphism**: function capability to allow multiple types (“poly”=“many” + “morph”=“form”)
- Remember: ML is strongly typed at compile time, so it must be possible to determine the type of any program without running it
- Although we must be able to identify the types, we can define functions whose types are partially or completely flexible. ML provides the type ‘a
- **Polymorphic functions**: functions that permit multiple types

# Operators and polymorphism

## Operators restricting polymorphism

- Arithmetic operators: `+`, `-`, `*` and `~`
- Division-related operators: `/`, `div` and `mod`
- Inequality comparison operators
- Boolean connectives: `andalso`, `orelse` and `not`
- String concatenation operators
- Type conversion operators, ie., `ord`, `chr`, `real`, `str`, `floor`, `ceiling`, `round` and `truncate`

## Operators allowing polymorphism

- Tuple operators: `(...)`, `#1`, `#2`, ...
- List operators: `::`, `@`, `hd`, `tl`, `nil`, `[]`
- The equality operators: `=`, `<>`

# Equality types

- Types that allow the use of equality tests (= and <>)
- Integers, booleans, characters, strings, but **not** reals
- Tuples or lists but **not** functions
- **Equality type** is indicated with a double quote ' 'a
- Examples

```
> val x = (1,2);  
val x = (1, 2): int * int  
> val y = (2,3);  
val y = (2, 3): int * int  
> x=y;  
val it = false: bool  
> x=(1,2);  
val it = true: bool
```

```
> val L = [1,2,3];  
val L = [1, 2, 3]: int list  
> val M = [2,3];  
val M = [2, 3]: int list  
> L<>M;  
val it = true: bool  
> L = 1::M;  
val it = true: bool
```

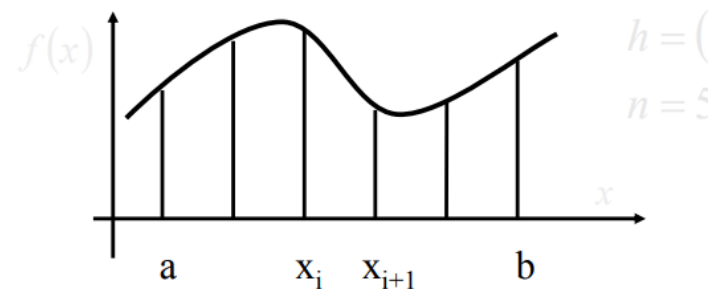
```
> identity = identity;  
poly: : error: Type error in function application.  
Function: = : 'a * 'a -> bool  
Argument: (identity, identity) : ('a -> 'a) * ('b -> 'b)  
Reason: Can't unify 'a to 'a -> 'a (Requires equality type)
```

# Higher-order functions

- Functions that **take functions as arguments**
- Last time we saw the trap function

$$\int_a^b f(x)dx \approx \frac{b-a}{n} \cdot \sum_{i=1}^n \frac{f(x_{i-1}) + f(x_i)}{2} = \sum_{i=1}^n \frac{b-a}{n} \cdot \frac{f(x_{i-1}) + f(x_i)}{2}$$

```
> fun trap (a,b,n,F) =
  if n<=0 orelse b-a<=0.0 then 0.0
  else let
    val delta = (b-a)/real(n)
  in
    delta * (F(a)+F(a+delta))/2.0 +
      trap (a+delta,b,n-1,F)
  end;
```



# Some other higher-order functions

- We can write a function `simpleMap` that
  - takes a function  $F$  and a list  $[a_1, \dots, an]$  and produces the list  $[F(a_1), \dots, F(an)]$
  - we call it `simpleMap` to distinguish it from the built-in function `map`

# simpleMap

```
> fun simpleMap (F,nil) = nil
    | simpleMap (F,x::xs) = F(x) :: simpleMap(F,xs);
val simpleMap = fn: ('a -> 'b) * 'a list -> 'b list

> simpleMap (square, [1.0,2.0,3.0]);
val it = [1.0, 4.0, 9.0]: real list
```

# Further examples

- Using a unary operator

```
> simpleMap (~, [1,2,3]);  
val it = [~1, ~2, ~3]: int list
```

- Using an anonymous function

```
> simpleMap ( fn x => x*x, [1.0,2.0,3.0]);  
val it = [1.0, 4.0, 9.0]: real list
```

# The `reduce` function

- Defined as follows
  - List  $[a_1]$  returns  $a_1$
  - List  $[a_1, \dots, a_n]$ . Reduce the tail with  $F$  obtaining  $b$  and then compute  $F(a_1, b)$ , e.g.,  
$$\text{reduce}([a_1, \dots, a_n], F) = F(a_1, F(a_2, \dots F(a_{n-1}, a_n)))$$



# The `reduce` function

- This means that:
  - reducing a list with the `addition` function returns the sum of the elements of the list
  - reducing a list with the `multiplication` function returns the product of the elements of the list
  - reducing a list with the `logical AND` returns true if all the elements of a boolean list are true
  - reducing a list with `max` returns the largest of the elements in the list

# Definition of `reduce`

```
> exception EmptyList;
```

```
exception EmptyList
```

```
> fun reduce (F,nil) = raise EmptyList
```

```
    | reduce (F,[a]) = a
```

```
    | reduce (F,x::xs) = F(x, reduce(F,xs));
```

```
val reduce = fn: ('a * 'a -> 'a) * 'a list -> 'a
```

# Infix operators: `op`

- In order to apply `reduce` we have to declare a function called `plus`, since `“+”` is infix

```
> reduce (+, [1,2,3]);
poly: : warning: (+) has infix status but was
not preceded by op.
```
- If we use `op`, we can convert an infix operator to a prefix one

```
> reduce (op +, [1,2,3]);
val it = 6: int
```

# Using `reduce` to compute variance

- The variance of a list of reals  $[a_1, \dots, a_n]$  is defined as

$$\frac{(\sum_{i=1}^n a_i^2)}{n} - \left( \frac{(\sum_{i=1}^n a_i)}{n} \right)^2$$

- In ML

```
> fun square (x:real) = x*x;  
val square = fn: real -> real  
> fun plus (x:real,y) = x+y;  
val plus = fn: real * real -> real
```

# The variance function

$$\frac{(\sum_{i=1}^n a_i^2)}{n} - \left( \frac{(\sum_{i=1}^n a_i)}{n} \right)^2$$

- The function

```
> fun variance (L) =  
  let  
    val n = real(length(L))  
  in  
    reduce (plus,simpleMap(square,L))/n - square  
    (reduce(plus,L)/n)  
  end;  
val variance = fn: real list -> real  
  
> variance ([1.0,2.0,5.0,8.0]);  
val it = 7.5: real
```

# The `filter` function

- Select from a list those elements that satisfy a (boolean) condition

```
> fun filter (P,nil) = nil
    | filter (P,x::xs) =
      if P(x) then x::filter(P,xs)
      else filter (P,xs);
val filter = fn: ('a -> bool) * 'a list -> 'a
list
```

```
> filter (fn x => x>=10, [1,10,23,5,16]);
val it = [10, 23, 16]: int list
```



# Exercise L8.1

- Use `simpleMap` to do the following:
  - Replace every negative element of a list of reals (e.g.,  $L = [0.0, 1.0, \sim 2.1, \sim 2.3]$ ) with 0



# Solution exercise L8.1

```
> val L = [0.0,1.0,~2.1,~2.3];  
val L = [0.0, 1.0, ~2.1, ~2.3]: real list  
  
simpleMap(fn(x)=>if x<0.0 then 0.0 else x, L);  
val it = [0.0, 1.0, 0.0, 0.0]: real list
```





# Exercise L8.2

- Use `reduce` for the following:
  - Find the maximum of a list of reals (e.g.,  $L = [1.1, 2.2, 4.4, 3.3]$ )



# Solution exercise L8.2

```
> val L = [1.1,2.2,4.4,3.3];
```

```
val L = [1.1, 2.2, 4.4, 3.3]: real list
```

```
> reduce(fn(x,y)=> if x<y then y else x, L) ;
```

```
val it = 4.4: real
```



# Exercise L8.3

- Use `filter` for the following:
  - Find the elements of a list of reals (e.g., `L = [1.1, ~1.2, ~1.3, 1.4]`) that are greater than 0



# Solution exercise L8.3

```
> val L = [1.1, ~1.2, ~1.3, 1.4];  
val L = [1.1, ~1.2, ~1.3, 1.4]: real list  
  
> filter(fn(x)=>x>0.0, L);  
val it = [1.1, 1.4]: real list
```



# Exercise L8.4

- What is the effect on a list of `reduce(op -, L)`



# Solution exercise L8.4

- What is the effect on a list of

`reduce(op -, L)`

$$a_1 - (a_2 - (a_3 - a_4))$$

- Corresponding to alternating difference

$$a_1 - a_2 + a_3 - a_4$$

```
> val L = [1,2,3,4];
```

```
val L = [1, 2, 3, 4]: int list
```

```
> reduce (op - , L);
```

```
val it = ~2: int
```



# Curried functions

# Curried functions

- Functions in ML have only one argument
- Functions with two arguments  $f(x,y)$  can be implemented as:
  - A function with a tuple as argument
  - Curried form
    - Unary function takes argument  $x$
    - The result is a function  $f(x)$  that takes argument  $y$
- **Curried function**: divides its arguments such that they can be partially supplied producing intermediate functions that accept the remaining arguments



# Example

```
> fun exponent1 (x,0) = 1.0
    | exponent1 (x,y) = x * exponent1 (x,y-1);
val exponent1 = fn: real * int -> real
```

```
> fun exponent2 x 0 = 1.0
    | exponent2 x y = x * exponent2 x (y-1);
val exponent2 = fn: real -> int -> real
```

```
> exponent1 (3.0,4);
val it = 81.0: real
```

```
> exponent2 3.0 4 ;
val it = 81.0: real
```

-> associates to right:  
real -> (int -> real)  
exponent2 is a function  
taking a real and returning a  
function from int to real

# Partial instantiation

- Curried functions are useful because they allow us to create **partially instantiated or specialized functions** where some (but not all) arguments are supplied.

```
> val g = exponent2 3.0;  
val g = fn: int -> real
```

```
> g 4;  
val it = 81.0: real
```

```
> g (4);  
val it = 81.0: real
```

We are partially instantiating `exponent2` (with name `g`) – `g` is the power function with base 3.0

# Order of evaluation

- Parentheses are not necessary but we need to be careful as function application has the highest precedence
- `fun f c:char=1.0` means `(f c):char=1.0`. We probably mean `fun f(c:char)=1.0`
- `fun f x::xs=nil` means `(f x)::xs=nil`. We probably mean `fun f (x::xs)=nil`
- `print Int.toString 123` means `(print Int.toString) 123` (type error). We must write `print (Int.toString 123)`



# Exercise L8.5

- Write, in curried form, a function `applyList` that takes a list of functions and a value and applies each function to the value, producing a list of the results. If the list is empty it returns the empty list



# Solution exercise L8.5

```
> fun applyList nil _ = nil
    | applyList (F::Fs) a = F(a)::(applyList Fs a);
val applyList = fn: ('a -> 'b) list -> 'a -> 'b list

> applyList [fn x=>x*2, fn x => x*x*x] 4;
val it = [8, 64]: int list
```



## Exercise L8.6

- Given a function  $F$  that takes a parameter of product type with  $n$  components and the  $n$  components, define a function `curry` that applied to  $F$  produces a function  $G$  such that

$$G \ x_1 \ \dots \ x_n = F \ (x_1, \dots, x_n)$$

- $n$  should be fixed (e.g.,  $n=3$ )



# Solution exercise L8.6

```
> fun curry F x1 x2 x3 = F(x1,x2,x3);  
val curry = fn: ('a * 'b * 'c -> 'd) -> 'a -> 'b -> 'c -> 'd
```

```
> curry (fn (x,y,z)=>x*y*z);  
val it = fn: int -> int -> int -> int
```

```
> curry (fn (x,y,z)=>x*y*z) 1 2 3;
```

```
val it = 6: int
```

- We can also name G

```
> val G = curry (fn (x,y,z)=>x*y*z);
```

```
val G = fn: int -> int -> int -> int
```

```
> G 1 2 3;
```

```
val it = 6: int
```

# Built-in higher order functions





# ML built-in functions

- In ML, built-in functions are curried, i.e., they expect their arguments as a sequence of objects separated by spaces and **NOT as a tuple**.
- Examples
  - `map`
  - `foldr`
  - `foldl`

# map function

- The map function accepts two parameters: a function and a list of objects.
- It applies the given function to each object in the list.
- Example:

```
> map (fn x => x + 2) [1,2,3];  
val it = [3, 4, 5]: int list
```

# map definition

```
> fun map F =  
  let  
    fun M nil = nil  
      | M(x::xs) = F x :: M xs  
  in  
    M  
  end;  
val map = fn: ('a -> 'b) -> 'a list -> 'b list
```

```
> fun square (x:real) = x*x;  
val square = fn: real -> real  
> val squareList = map square;  
val squareList = fn: real list -> real list  
> squareList [1.0,2.0,3.0];  
val it = [1.0, 4.0, 9.0]: real list
```

# Folding lists: `foldr` and `foldl`

- Similar to the `map` function, but instead of producing a list of values they only produce a single output value.
  - The `foldr` function folds a list of values into a single value starting from the rightmost element
    - > `foldr f c [x1, ..., xn]` means  $f(x1, f(x2, \dots f(xn, c) \dots))$   
it starts at the rightmost  $xn$  with the initial value  $c$
    - > `foldr (fn (a,b) => a+b) 2 [1,2,3]`  
`val it = 8: int`
  - The `foldl` function folds a list of values into a single value starting from the leftmost element
    - > `foldl f c [x1, ..., xn]` means  $f(xn, f(xn - 1, \dots f(x1, c) \dots))$   
it starts at the leftmost  $x1$  with the initial value  $c$
    - > `foldl (fn (a,b) => a+b) 2 [1,2,3]`  
`val it = 8: int`

# Folding lists

- Given a list  $L = [a_1, \dots, a_n]$ , we associate a function  $F$  with  $a_i$  ( $F_{a_i}$ ), and compose all these functions by taking into account a value  $c$  as starting point
  - If the function is the product, we multiply all the elements of the list
  - If the function is adding 1, and we start with 0, we get the length of the list
- The key step is going from  $a_i$  to  $F_{a_i}$

# Definition of `foldr`

```
> fun foldr F y nil = y
    | foldr F y (x::xs) = F (x,foldr F y xs);
val foldr = fn: ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
```

```
> fun F (x,a) = x*a;
val F = fn: int * int -> int
> foldr F 1 [2,3,4];
val it = 24: int
```

```
> fun F (x,a) = a+1;
val F = fn: 'a * int -> int
> foldr F 0 [1,2,3,4];
val it = 4: int
```

# An alternative syntax

- To multiply elements of a list

```
> val prod = foldr op * 1;  
val prod = fn: int list -> int  
> prod [2,3,4];  
val it = 24: int
```

We multiply the elements in the list starting from the last one multiplied by the constant 1



# Exercise L8.7

- In the following exercise, use `map`, `foldr` and `foldl`
  - Turn a list of integers into a list of reals with the same values, e.g., `toReal ([1,2,3]) = [1.0, 2.0, 3.0]`





# Solution exercise L8.7

```
> val f = map real;  
val f = fn: int list -> real list  
> f [1,2,3];  
val it = [1.0, 2.0, 3.0]: real list
```



# Exercise L8.8

- In the following exercise, use `map`, `foldr` and `foldl`
  - Compute the logical AND of a list of Booleans, e.g., `andb [true, false, true] = false`



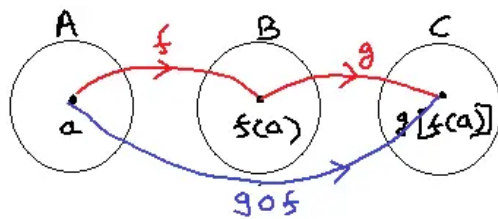
# Solution exercise L8.8

```
> val andb = foldr (fn (x,y) => x andalso y)
true;
```

```
val andb = fn: bool list -> bool
```

```
> andb [true, false, false];
```

```
val it = false: bool
```



# Function composition

# Function composition

- Composition of  $F$  and  $G$  is the function  $H$  such that  $H(x) = G(F(x))$
- Example:
  - $F(x) = x + 3$  and  $G(y) = y^2 + 2y$ ,
  - $G(F(x)) = x^2 + 6x + 9 + 2x + 6 = x^2 + 8x + 15$

# In ML

```
> fun comp (F,G,x) = G(F(x));  
val comp = fn: ('a -> 'b) * ('b -> 'c) * 'a ->  
'c  
  
> comp (fn x=> x+3, fn y=>y*y+2*y, 10);  
val it = 195: int
```

# The operator `o`

```
> fun F x = x+3;  
val F = fn: int -> int
```

```
> fun G y = y*y + 2*y;  
val G = fn: int -> int
```

```
> val H = G o F;  
val H = fn: int -> int
```

```
> H 10;  
val it = 195: int
```

# Defining a function `comp` like `o`

```
> fun comp F G =  
  let  
    fun C x = G(F(x))  
  in  
    C  
  end;  
val comp = fn: ('a -> 'b) -> ('b -> 'c) -> 'a -> 'c
```

```
> fun F x = x+3;  
val F = fn: int -> int  
> fun G y = y*y+2*y;  
val G = fn: int -> int  
> val H = comp F G;  
val H = fn: int -> int  
> H 10;  
val it = 195: int
```





# Exercise L8.9

- In the following exercise, use `map`, `foldr` and `foldl`
  - Define the function `implode`, i.e., `implode["b", "c"] = "bc"`

# Summary

- Recap
- Curried functions
- Built-in higher-order functions
- Function composition

SUMMARY



# Next time



- User-defined types