

Lambda Calculus - Part III

Programmazione Funzionale

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Today

- Recap
- Encodings
- Recursion

Agenda

- 1.
- 2.
- 3.

LET'S RECAP...

Recap

Beta-reduction

- Computation in the lambda calculus takes the form of **beta-reduction**

$$(\lambda x. e_1) e_2 \rightarrow e_1[e_2/x]$$

where $e_1[e_2/x]$ denotes the result of **substituting** e_2 for all free occurrences of x in e_1 .

- A term of the form $(\lambda x. e_1) e_2$ (that is an application with an abstraction on the left) is called **beta-redex** (or **β -redex**).
- A **(beta) normal form** is a term containing no beta-redexes

Substitution

- $e_1[e_2/x]$: in expression e_1 , replace every occurrence of x by e_2
- The result of the substitution is written with \mapsto
- A simple example
$$(\lambda x. x y x) z \mapsto z y z$$
- Three cases – the expression e_1 is a(n):
 1. value
 2. application and
 3. abstraction

1. substitution in case of a value

- In $(\lambda x. e_1) e_2 \mapsto e_1[e_2/x]$, where e_1 is a value
 - If $e_1 = x$, $x[e_2/x] = e_2$
 - If $e_1 = y (\neq x)$, $y[e_2/x] = y$

2. Substitution in case of application

- In $(\lambda x. e_1) e_2 \mapsto e_1[e_2/x]$, where e_1 is an application $e_{11} e_{12}$

$$(e_{11} e_{12})[e_2/x] = (e_{11}[e_2/x] e_{12}[e_2/x])$$

3. substitution in case of abstraction

- In $(\lambda x. e_1) e_2 \mapsto e_1[e_2/x]$, where e_1 is an abstraction $\lambda y. e$

- If $y \neq x$ and $y \notin F_v(e_2)$, then

$$(\lambda y. e)[e_2/x] = \lambda y. e[e_2/x]$$

- If $y = x$, then

$$(\lambda y. e)[e_2/x] = \lambda y. e$$

- What happens instead if $y \in F_v(e_2)$?

- **We need to be careful!**

- We have to rename the name of the formal parameter (so that it does not depend anymore on e_2). Indeed:

- $\lambda y. y = \lambda z. z$

- $\lambda y. e = \lambda z. (e[z/y])$

There is no effect
of the
substitution

Equivalence

- Given two expressions e_1 and e_2 , when should they be considered to be **equivalent**?
 - Natural answer: **when they differ only in the names of the bound variables**
- If **y** is not present in e ,
$$\lambda x. e \equiv \lambda y. e[y/x]$$
- This is called **α –equivalence**
- Two expressions are α –equivalent if one can be obtained from the other by replacing part of one by an α –equivalent one

Termination

- β -reductions may terminate in a normal form
- Or they may run forever

$$\begin{aligned}(\lambda x. xx)(\lambda x. xx) &\mapsto_{\beta} (xx)([(\lambda x. xx)/x]) \\ &= (\lambda x. xx)(\lambda x. xx)\end{aligned}$$

- This is similar to infinite recursion or infinite loops

Confluence

- Basic theorem

If e can be reduced to e_1 by a β -reduction and e can be reduced to e_2 by a β -reduction, then there exists an e_3 such that both e_1 and e_2 can be reduced to e_3 by β -reductions

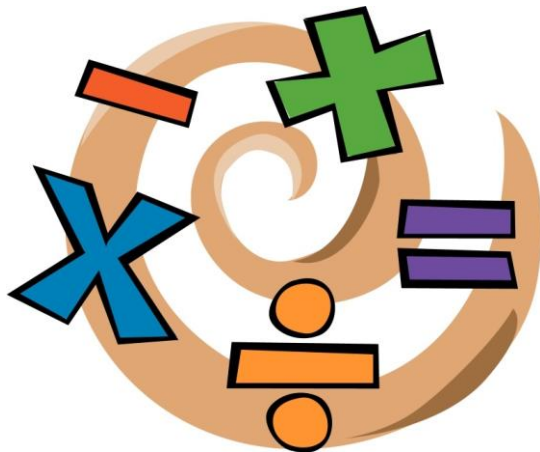
- This means that, if e can be reduced to a normal form, the order of the reductions does not matter

The λ -calculus

- We have seen at the beginning a version of λ -calculus including constants (0,1,2) and functions (+,*)
- The pure λ -calculus, however, seems to be a very limited language
 - Expressions: Only variables, application and abstraction
 - For example, $\lambda x.x + 2$ should be invalid, since 2 is not a variable
- Despite this, the λ -calculus is very expressive
 - It is **Turing-complete**: Any computation can be expressed in the λ -calculus
 - We can encode any computations ...
 - booleans, pairs, constants and arithmetic can be expressed

Booleans

- $true = \lambda x. \lambda y. x$
- $false = \lambda x. \lambda y. y$
- If a then b else c = $a \ b \ c$
- Other Booleans operations
 - $not = \lambda x. x \ false \ true$
 - not x = if x then false else true
 - not true $\rightarrow (\lambda x. x \ false \ true) \ true \rightarrow (true \ false \ true) \rightarrow false$
 - $and = \lambda x. \lambda y. x \ y \ false$
 - and x y = if x then y else false
 - $or = \lambda x. \lambda y. x \ true \ y$
 - or x y = if x then true else y
 - $xor = \lambda x. x \ (\lambda y. y \ false \ true) \ y$
 - xor x y = if x then not y else y



Encodings

Pairs

- Encoding of a pair (a,b)
 - $(a,b) = \lambda x. \text{if } x \text{ then } a \text{ else } b$
 - $\text{fst} = \lambda f. f \text{ true}$
 - $\text{snd} = \lambda f. f \text{ false}$
- Examples
 - $\text{fst}(a,b) = (\lambda f. f \text{ true})(\lambda x. \text{if } x \text{ then } a \text{ else } b) \rightarrow$
 $(\lambda x. \text{if } x \text{ then } a \text{ else } b) \text{ true} \rightarrow \text{if true then } a \text{ else } b$
 $\rightarrow a$
 - $\text{snd}(a,b) = (\lambda f. f \text{ false})(\lambda x. \text{if } x \text{ then } a \text{ else } b) \rightarrow$
 $(\lambda x. \text{if } x \text{ then } a \text{ else } b) \text{ false} \rightarrow \text{if false then } a \text{ else } b$
 $\rightarrow b$

Coding natural numbers

- We base this on the Peano axioms:
 - 0 is a natural number
 - If n is a natural number, so is the successor of n , $\text{succ}(n)$
- Church's idea
 - 0 is coded as $\lambda f. \lambda x. x$
 - Intuitively, f applied 0 times to x
 - $\text{succ}(n)$: apply f to x n times

Natural numbers

- n is represented by the higher-order function that maps any function f to its n -fold composition
- In other words, the “value” of the numeral n is equivalent to the number of times the function is applied to its argument.
- More formally

$$f^n = \underbrace{f \circ f \circ \dots \circ f}_{n \text{ times}}$$

- That is $n = \lambda f. \lambda x. \langle \text{apply } f \text{ } n \text{ times to } x \rangle$

Successor

- We write $n f$ to mean “apply f n times”
- Then, n is $\lambda f. \lambda x. n f x$
- We define

$$\text{succ}(n) = \lambda n. \lambda f. \lambda x. f (n f x)$$

- Applied to the λ -definition of n , it should give us the λ -definition of $n + 1$
- $n + 1$ is $\lambda f. \lambda x. f (n f x)$
- Every Church numeral is a function that takes two parameters

Natural numbers: function definition

Number	Function definition	Lambda-expression
0	$0 f x = x$	$\lambda f. \lambda x. x$
1	$1 f x = f x$	$\lambda f. \lambda x. f x$
2	$2 f x = f(f x)$	$\lambda f. \lambda x. f(f x)$
3	$3 f x = f(f(f x))$	$\lambda f. \lambda x. f(f(f x))$
...	...	
n	$n f x = f^n x$	$\lambda f. \lambda x. f^n x$

Church numeral example

- The Church numeral 3 represents the action of applying any given function three times to a value
- The function is first applied to the parameter and then successively to its own result
- If the function is the successor function, and the parameter is 0, the result is the numeral 3
- But note that **the function itself, and not the result, is the Church numeral 3**, which means simply to do anything three times

Question 9

What ML type can we give to a Church-encoded numeral?

- A. $('a \rightarrow 'b) \rightarrow 'a \rightarrow 'b$
- B. $('a \rightarrow 'a) \rightarrow 'a \rightarrow 'a$
- C. $('a \rightarrow 'a) \rightarrow 'b \rightarrow \text{int}$
- D. $(\text{int} \rightarrow \text{int}) \rightarrow \text{int} \rightarrow \text{int}$

$$n = \lambda f. \lambda x. \langle \text{apply } f \text{ } n \text{ times to } x \rangle$$

Answer question 9

What ML type can we give to a Church-encoded numeral?

- A. ('a -> 'b) -> 'a -> 'b
- B. ('a -> 'a) -> 'a -> 'a**
- C. ('a -> 'a) -> 'b -> int
- D. (int -> int) -> int -> int

$$n = \lambda f. \lambda x. \langle \text{apply } f \text{ } n \text{ times to } x \rangle$$

Let's have a look at $1 = succ(0)$

$$\begin{aligned} succ(0) &= \\ &(\lambda n. \lambda f. \lambda x. f(n f x))(\lambda f. \lambda x. x) \mapsto \\ &(\lambda f. \lambda x. f((\lambda f. \lambda x. x) f x)) \mapsto \\ &(\lambda f. \lambda x. f((\lambda x. x) x)) \mapsto \\ &\lambda f. \lambda x. f x = \\ &1 \end{aligned}$$

Let's have a look at $2 = succ(1)$

$$\begin{aligned} succ(1) &= \\ (\lambda n. \lambda f. \lambda x. f(n f x))(\lambda f. (\lambda x. f x)) &\mapsto \\ (\lambda f. \lambda x. f((\lambda f. (\lambda x. f x)) f x)) &\mapsto \\ (\lambda f. \lambda x. f((\lambda x. f x) x)) &\mapsto \\ (\lambda f. \lambda x. f(f x)) &= \\ 2 \end{aligned}$$

In a similar way, $3 = succ(2) =$
 $\lambda f. \lambda x. f(f(f x)), \dots$

Operations on Church numerals

- **Iszero?**

- $\text{iszero} = \lambda z. z(\lambda y. \text{false})\text{true}$

- **Example**

- $\text{Iszero } 0 =$

- $(\lambda z. z(\lambda y. \text{false})\text{true})(\lambda f. \lambda x. x) \rightarrow$
 $((\lambda f. \lambda x. x)(\lambda y. \text{false})\text{true}) \rightarrow$
 $((\lambda x. x) \text{true}) \rightarrow \text{true}$

Addition

- n means: " f applied n times to x "
- So $2 + 3$ means: "apply f twice to the result of applying f three times to x "
- $n + m$: Apply f n times to m
- How to do this?
 - "Body" of m is mfx
 - Substitute the body of m in the body of n in the place of x , i.e., $nf(mfx)$
- This gives us $\lambda n. \lambda m. \lambda f. \lambda x. nf(mfx)$

Let's see 2+3

2 + 3 =

$$\begin{aligned}
 & (\lambda n. \lambda m. \lambda f. \lambda y. n f (m f y)) (\lambda f. \lambda x. f (f x)) (\lambda f. \lambda x. f (f (f x))) \mapsto \\
 & (\lambda m. \lambda f. \lambda y. (\lambda f. \lambda x. f (f x)) f (m f y)) (\lambda f. \lambda x. f (f (f x))) \mapsto \\
 & (\lambda m. \lambda f. \lambda y. \lambda x. f (f x) (m f y)) (\lambda f. \lambda x. f (f (f x))) \mapsto \\
 & (\lambda f. \lambda y. \lambda x. f (f x) ((\lambda f. \lambda x. f (f (f x))) f y)) \mapsto \\
 & (\lambda f. \lambda y. \lambda x. f (f x) ((\lambda x. f (f (f x))) y)) \mapsto \\
 & (\lambda f. \lambda y. \lambda x. f (f x) (f (f (f y)))) \mapsto \\
 & (\lambda f. \lambda y. f (f (f (f y)))) = 5
 \end{aligned}$$

- We have proved that $2 + 3 = 5$



Exercise 7.7

- Prove the following
 - $1 + 0 = 1$



Solution exercise 7.7

- Prove the following

- $1 + 0 = 1$

$$\begin{aligned} & (\lambda n. \lambda m. \lambda f. \lambda y. n f (m f y)) (\lambda f. \lambda x. f x) (\lambda f. \lambda x. x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda f. \lambda x. f x) f (m f y)) (\lambda f. \lambda x. x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda x. f x) (m f y)) (\lambda f. \lambda x. x) \mapsto \\ & (\lambda f. \lambda y. (\lambda x. f x) ((\lambda f. \lambda x. x) f y)) \mapsto \\ & (\lambda f. \lambda y. (\lambda x. f x) ((\lambda x. x) y)) \mapsto \\ & (\lambda f. \lambda y. (\lambda x. f x) y) \mapsto \\ & \lambda f. \lambda y. f y = 1 \end{aligned}$$

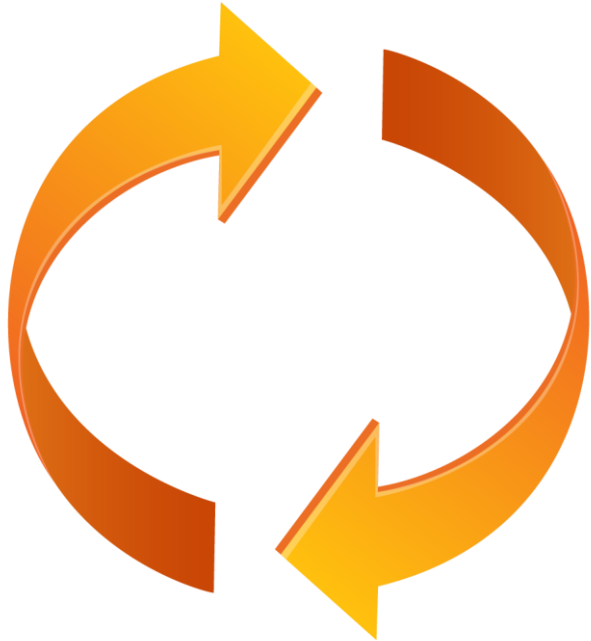
General remarks

- The notation can be very complicated (as in $2 + 3 = 5$)
- Note that $\lambda x. x + 2$ is not a valid expression in the pure λ -calculus
 - but the following, equivalent expression, is

$$\lambda x. ((\lambda n. \lambda m. \lambda f. \lambda x. (nf(mfx)))x(\lambda f. \lambda x. f(f(x)))$$

Extensions of λ -calculus

- Slight abuse of notation: allow the use of numbers, operations and expressions
- We therefore allow expressions such as $\lambda x. (x + 2)$ or $\lambda x. \text{if } x = 1 \text{ then } x \text{ else } (x+2)$
- These are used as abbreviations of expressions in the “pure” λ -calculus



Recursion

Recursion in λ -calculus

- We claimed that Lambda-calculus is powerful
- We saw how to define expressions:
 - Booleans and their operations
 - Pairs
 - Numbers and their operations

Recursion

- How to implement recursion in the λ -calculus?
 - Functional paradigm: using recursion
 - But how do we implement recursion?
- We cannot give a name to $\lambda x \dots$, but have to implement recursion using only abstraction and application
- Trivial example

```
fun f n = if n=0 then 1 else n*f(n-1);
```

- What is this function?

Implementing recursion

- Suppose we want to write the factorial function which takes a number n and computes $n!$

```
λn.if (n=0) then 1 else (n *(f (n-1)))
```

- This does not work. Because what is the unbound variable f ?
- It would work if we could somehow make f be the function above

Eliminating recursion

- To give access to the function f , what about passing f as another parameter?
- Consider $f = \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * f(n-1)$ as a definition, not as an equation
- Making f a parameter, we get
$$\lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * f(n - 1)$$
- We have then **eliminated the recursion**

Recursion

- We can write the function as

$$G = \lambda f. \lambda n. \text{if } n=0 \text{ then } 1 \text{ else } n * f(n-1)$$

- In other words, we look for $f = G(f)$ where G is a higher-order function which takes a function as argument, and returns a function
- "Solving" this equation gives us f
- This means solving $h =_{\beta} Gh$
- In ML, this is equivalent to define
$$\text{fun } g \text{ f } n = \text{if } n=0 \text{ then } 1 \text{ else } n*f(n-1);$$
- But how do we solve this problem?

Y

The *Y*-
combinator

The general problem

- Given a function G , find f such that $f =_{\beta} Gf$
- This means to find a **fixpoint** of the operator G
- The **Y combinator** is one of these fixpoints

$$Y = \lambda f. (\lambda x. f(xx))(\lambda x. f(xx))$$

The general problem

- We started from a function `fact`:

`λn.if n = 0 then 1 else n*f(n-1)`

- We wrote a function `ps_fact` `G`, which is no longer recursive

`G = λf.λn.if n=0 then 1 else n * f(n-1)`

- If we can pass to `G` this same logic (if `n > 0 ...`) as `f`, then we have done
- This is what `Y` does!
- By applying the `Y` combinator to the pseudo-recursive function, we obtain our factorial function `fact`:

`Y ps_fact = fact`

The Y combinator

$Y\ e =$

$(\lambda f. (\lambda x. f\ (xx)))(\lambda x. f\ (xx))\ e \mapsto$

$(\lambda x. e\ (xx))(\lambda x. e\ (xx)) \mapsto$

$e(\lambda x. e\ (xx))(\lambda x. e\ (xx)) =_{\beta} e(Y\ e)$

- Therefore, $Y\ e = e(Y\ e)$ and so $YG = G(YG)$, i.e., YG is a fixpoint for G
 - We can use Y to achieve recursion for G

Example

- `ps_fact =`

$$\lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * (f (n - 1))$$
 - The second argument of `ps_fact` is the integer
 - The first argument is the function to call in the body
 - We'll use `Y` to make this recursively call `fact`
- $$\begin{aligned}
 (Y \text{ ps_fact}) 1 &= (\text{ps_fact } (Y \text{ ps_fact})) 1 \rightarrow \\
 &\text{if } 1 = 0 \text{ then } 1 \text{ else } 1 * ((Y \text{ ps_fact}) 0) \rightarrow \\
 &1 * ((Y \text{ ps_fact}) 0) = \\
 &1 * (\text{ps_fact } (Y \text{ ps_fact}) 0) \rightarrow \\
 &1 * (\text{if } 0 = 0 \text{ then } 1 \text{ else } 0 * ((Y \text{ ps_fact}) (-1))) \rightarrow \\
 &1 * 1 \rightarrow 1
 \end{aligned}$$



Exercise 7.8

- Reduce to normal form
 - $(\lambda x. yx)((\lambda y. \lambda t. yt)zx)$



Solution exercise 7.8

- Reduce to normal form

- $(\lambda x. yx)((\lambda y. \lambda t. yt)zx)$
 $(\lambda x. yx)((\lambda y. \lambda t. yt)zx) \mapsto$
 $(\lambda x. yx)((\lambda t. zx)t) \mapsto$
 $(\lambda x. yx)(zx) \mapsto$
 $y(zx)$



Exercise 7.9

- Reduce to normal form
 - $(\lambda x. xzx)((\lambda y. yyx)z)$



Solution exercise 7.9

- Reduce to normal form

- $(\lambda x. xzx)((\lambda y. yyx)z)$

$$(\lambda x. xzx)((\lambda y. yyx)z) \mapsto$$

$$(\lambda x. xzx)(zzx) \mapsto$$

$$(zzx)z(zzx)$$



Exercise 7.10

- Reduce to normal form
 - $(\lambda x. xy)(\lambda t. tz)((\lambda x. \lambda z. xyz)yx)$



Solution exercise 7.10

- Reduce to normal form

- $(\lambda x. xy)(\lambda t. tz)((\lambda x. \lambda z. xyz)yx)$
 $(\lambda x. xy)(\lambda t. tz)((\lambda \textcolor{red}{x}. \textcolor{green}{\lambda z. x} \textcolor{blue}{yz}) \textcolor{violet}{y}x) \mapsto$
 $(\lambda x. xy)(\lambda t. tz)((\lambda \textcolor{red}{z}. \textcolor{green}{y} \textcolor{blue}{yz}) \textcolor{violet}{x}) \mapsto$
 $(\lambda \textcolor{red}{x}. \textcolor{blue}{x} \textcolor{green}{y})(\lambda \textcolor{violet}{t}. \textcolor{violet}{tz})(yyx) \mapsto$
 $((\lambda \textcolor{red}{t}. \textcolor{green}{t} \textcolor{violet}{z}) \textcolor{violet}{y})(yyx) \mapsto$
 $(yz)(yyx)$



Exercise 7.11

- Prove the following
 - $0 + 1 = 1$



Solution exercise 7.11

- Prove the following

- $0 + 1 = 1$

$$\begin{aligned} & (\lambda n. \lambda m. \lambda f. \lambda y. n f (m f y)) (\lambda f. \lambda x. x) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda f. \lambda x. x) f (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda x. x) (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda f. \lambda y. ((\lambda f. \lambda x. f x) f y)) \mapsto \\ & (\lambda f. \lambda y. (\lambda x. f x) y) \mapsto \\ & (\lambda f. \lambda y. y) \mapsto \\ & = 1 \end{aligned}$$



Exercise 7.12

- Prove the following
 - $1 + 1 = 1$



Solution exercise 7.12

- Prove the following

- $1 + 1 = 1$

$$\begin{aligned} & (\lambda n. \lambda m. \lambda f. \lambda y. n f (m f y)) (\lambda f. \lambda x. f x) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda f. \lambda x. f x) f (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. (\lambda x. f x) (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda m. \lambda f. \lambda y. f (m f y)) (\lambda f. \lambda x. f x) \mapsto \\ & (\lambda f. \lambda y. f ((\lambda f. \lambda x. f x) f y)) \mapsto \\ & (\lambda f. \lambda y. f ((\lambda x. f x) y)) \mapsto \\ & \lambda f. \lambda y. f (f y) \\ & = 2 \end{aligned}$$



Exercise 7.13 (*)

- Prove the following
 - $3 + 2 = 5$



Solution exercise 7.13

- Prove the following

- $3 + 2 = 5$

$$\begin{aligned}
 & (\lambda n. \lambda m. \lambda f. \lambda y. n f (m f y)) (\lambda f. \lambda x. f (f (f (x)))) (\lambda f. \lambda x. f (f (x))) \mapsto \\
 & (\lambda m. \lambda f. \lambda y. (\lambda f. \lambda x. f (f (f (x)))) f (m f y)) (\lambda f. \lambda x. f (f (x))) \mapsto \\
 & (\lambda m. \lambda f. \lambda y. (\lambda x. f (f (f (x)))) (m f y)) (\lambda f. \lambda x. f (f (x))) \mapsto \\
 & (\lambda m. \lambda f. \lambda y. f (f (f (m f y)))) (\lambda f. \lambda x. f (f (x))) \mapsto \\
 & (\lambda f. \lambda y. f (f (f (f (f (x)))))) \mapsto \\
 & (\lambda f. \lambda y. f (f (f (f (f (y)))))) \\
 & \lambda f. \lambda x. f (f (f (f (f (x))))) \\
 & = 5
 \end{aligned}$$

Summary

- Encodings
- Recursion

SUMMARY



Readings

- Chapter 11 of the reference book
 - Maurizio Gabbrielli and Simone Martini "Linguaggi di Programmazione - Principi e Paradigmi", McGraw-Hill
- Few slides from the University of Maryland



Next time

- Scala

