



ML

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Today

- Recap
- Local environment

Agenda

- 1.
- 2.
- 3





LET'S RECAP...

Recap



Function definition: patterns

- A pattern is an expression with variables
- Example

```
x::xs
```

matches any non-empty list, with $\mathbf x$ set to the head and $\mathbf x\mathbf s$ to the tail

 Function definition uses a sequence of patterns. The first that matches the argument determines the produced value



as: match pattern and assign variables

 At one time give the value to an identifier and match the value with a pattern

```
<identifier> as <pattern>
```

- Example: Merge two lists of integers L and M, assuming that they are be sorted (smallest first)

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Anonymous (or wildcard) variables

 Used when we want to match a pattern, but never need to refer to the value again



Patterns

- Constants, such as nil and 0
- Expressions using ::, such as x::xs or x::y::xs
- Tuples, such as (x,y,z)

Allowed



- Arithmetic operators
- Concatenation (@)
- Real values

Not allowed







Exercise L4.16

 Write a function insertAll that takes an element a and a list of lists L and inserts a at the front of each of these lists. For example insertAll (1, [[2,3],[],[3]])=[[1,2,3],[1],[1,3]]





Solution L4.16





Exercise L4.17

- Suppose that sets are represented by lists. Write a function that takes a list, and produces the power set of the list
- If S is a set, the power set of S is the set of all subsets S' such that $S' \subseteq S$

```
E.g., S=[1,2,3],
powerSet(S)=[[],[1],[2],[3],[1,2],[1,3],[
2,3],[1,2,3]]
```





Solution L4.17

```
> fun powerSet(nil) = [nil]
   | powerSet(x::xs) =
     powerSet(xs)@insertAll(x,powerSet(xs));
val powerSet = fn: 'a list -> 'a list list
> powerSet [1,2,3];
val it = [[], [3], [2], [2, 3], [1], [1, 3], [1,
2], [1, 2, 3]]:
int list list
```





Cases and patterns



Different ways for writing functions

- Syntax fn (corresponds with λ in the λ -calculus, that we will see later) fn <param> => <expression>;
- We can also directly apply the function to the parameter (anonymous function)

```
(fn n => n+1)5;
```

We can associate the functions to a name, just like values

```
> val increment = fn n => n+1;
val increment = fn: int -> int
```

In case the function is recursive use rec

Syntactic sugar notation for functions with names (no need to specify rec)

```
> fun increment n = n+1;
val increment = fn: int -> int
```



Cases

Syntax

- This is an expression, so every x must satisfy one case
- Example

> day 4;

val it = "Other": string

```
val day = fn n => case n of
1 => "Monday"
| 2 => "Tuesday"
| _ => "Other";
Default value
> day 1;
val it = "Monday": string
```



What happens if we omit the default case?

```
> val daynd = fn n => case n of
 1 => "Monday"
 | 2 => "Tuesday";
poly: : warning: Matches are not exhaustive.
Found near case n of 1 => "Monday" | 2 => "Tuesday"
val daynd = fn: int -> string
> daynd 1;
val it = "Monday": string
> daynd 4;
                               It complains!
Exception- Match raised
```



Patterns do not need to be constant values

- The pattern does not have to be a constant value, as in most programming languages
- ML uses a mechanism of pattern matching
- Example

```
> val f = fn a => case a of
   0 => 1000.0
   | x => 1.0/real x;
val f = fn: int -> real

> f 0;
val it = 1000.0: real
> f 1;
val it = 1.0: real
> f 2;
val it = 0.5: real
> f 10;
val it = 0.1: real
```



Pattern matching

Case statements can be replaced by pattern matching

```
> val day = fn 1 => "Monday"
| 2 => "Tuesday"
| _ => "Other";
val day = fn: int -> string
val it = (): unit
> day 5;
val it = "Other": string
```

Another example of pattern matching

```
> val (x,y) = (4,5);
val x = 4: int
val y = 5: int
```

Assigns two variables with a single statement

Cases and pattern matching

Cases

```
> val day = fn x => > val day =
case x of
     1 => "Monday"
   | 2 => "Tuesday"
   | _ => "other";
val day = fn: int -
> string
```

Pattern matching

```
fn 1 => "Monday"
    |2 => "Tuesday
    _ => "other";
val day = fn: int -
> string
```

Fun and fn with cases

```
Fun
                      Fn
> fun day x = case
                      > val day = fn x =>
x of
                      case x of
                            1 => "Monday"
     1 => "Monday"
   | 2 => "Tuesday"
                          | 2 => "Tuesday"
   | _ => "other";
                          | _ => "other";
val day = fn: int - val day = fn: int -
> string
                      > string
```

Fun and fn with pattern matching

Fun

Fn

```
> val day =
    fn 1 => "Monday"
        |2 => "Tuesday
        |_ => "other";
val day = fn: int ->
string
```





Exercise L5.1

 Write a function is_one that returns "one" if the parameter is 1 and "anything else" otherwise, using the construct case and pattern matching with fun and fn.





Solution Exercise L5.1





Solution Exercise L5.1

```
val is_one = fn
1 => "one"
|_ => "anything else";

> is_one 1;
val it = "one": string
> is_one 3;
val it = "anything else": string
```

This would be wrong ...why?

```
val f = fn
_ => "anything else";
| 1 => "one"
```

It would always match anything else





Exercise L5.2

 Write a case statement to simulate the if-then-else clause, e.g., write a case statement is_lower_than5 such as if a value is lower than 5, then 1, otherwise 2





Solution Exercise L5.2

```
> val is_lower_than5 = fn n => case n<5 of
true => 1
|false => 2;
val is_lower_than5 = fn: int -> int
val it = (): unit
                             You can simulate the if-then-else
> is_lower_than5 3;
                             clause with a case statement:
val it = 1: int
> is_lower_than5 7;
                             case booleanExpr of
                             true => expr1
val it = 2: int
                              | false => expr2;
```





Local environment



Local environments using let

Create local values inside a function declaration

```
> fun name(par) =
   let
      val <first variable> = <first expression>;
      val <second variable> = <second expression>;
      ...
      val <last variable> = <last expression>
   in
      <expression>
end;
```

Block / local environment in ML



Example

Example: defining common subexpressions

```
> fun hundredthPower (x:real) =
   let
       val four = x*x*x*x;
       val twenty = four * four * four * four * four
   in
       twenty * twenty * twenty * twenty
   end;
val hundredthPower = fn: real -> real
> hundredthPower 1.01;
val it = 2.704813829: real
> hundredthPower 2.0;
val it = 1.2676506E30: real
```



Let environment

 When we enter a let expression an addition to the current environment is created

twenty	1048576.0	
four	16.0	
х	2.0	ľ
		}

Added for let expression

Added on call to HundredthPower Environment

before the call



Alternative

• There is no need to introduce new names:

```
> fun hundredthPower (x:real) =
    let
        val x = x*x*x*x;
        val x = x*x*x*x*x;
    in
            X*X*X*X
    end;
val hundredthPower = fn: real -> real
           1048576.0
X
                                  Added for let expression
           16.0
X
                                  Added on call to
           2.0
X
                                  HundredthPower
                                  Environment
                                  before the call
```



Let: decomposing the result of a function

- Suppose f returns tuples of size 3
- We can decompose the result into components by writing
 val (a,b,c) = f (...)
- Example: A function split (L) that splits L into 2 lists:
 - The first, third, 5th etc
 - The second, fourth etc.



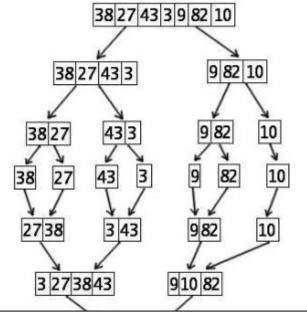
Splitting lists

```
> fun split(nil) = (nil,nil)
   | split([a]) = ([a],nil)
   | split (a::b::cs) =
       let
          val (M,N) = split (cs)
       in
          (a::M,b::N)
       end;
val split = fn: 'a list -> 'a list * 'a list
> split [1,2,3,4,5];
val it = ([1, 3, 5], [2, 4]): int list * int list
```



Another example: mergeSort

[from Wikipedia]



We have a split function from the previous example – that splits [1st, 3rd, 5th, ...] and [2nd, 4th,6th, ...]

We defined merge in the last lecture: it merges and orders two lists



Another example: mergeSort

```
> fun mergeSort (nil) = nil
    | mergeSort([a]) = [a]
    | mergeSort (L) =
   let
       val(M,N) = split L;
       val M = mergeSort (M);
       val N = mergeSort (N)
    in
       merge (M,N)
   end:
val mergeSort = fn: int list -> int list
> mergeSort [1,4,2,3,8,7];
val it = [1, 2, 4, 3, 7, 8]: int list
> mergeSort([5,3,2,6,4,1]);
val it = [1, 2, 3, 4, 5, 6]: int list
```





Exercise L5.3

• Write a short program thousandthPower that, given a real x, uses let to compute x^{1000}





Solution L5.3

```
> fun thousandthPower(x:real) =
   let
       val x = x*x*x*x*x;
      val x = x*x*x*x*x;
       val x = x*x*x*x*x
   in
       X*X*X*X*X*X*X
   end;
val thousandthPower = fn: real -> real
> thousandthPower 1.1;
val it = 2.469932918E41: real
```





 Write the split program without using a pattern (the tuple) in the val declaration but referencing the components of the tuple





```
fun split(nil) = (nil,nil)
   | split([a]) = ([a],nil)
   | split (a::b::cs) =
   let
       val x = split (cs);
      val M = #1 x;
      val N = #2 x
   in
       (a::M,b::N)
   end;
val split = fn: 'a list -> 'a list * 'a list
> split [1,2,3,4];
val it = ([1, 3], [2, 4]): int list * int list
```





 Improve the powerset function by using a let and computing the powerset of the tail only once





```
> fun powerSet(nil) = [nil]
    | powerSet(x::xs) =
    let
       val L = powerSet(xs)
    in
       L @ insertAll(x,L)
    end;
val powerSet = fn: 'a list -> 'a list list
> powerSet [1,2,3];
val it = [[], [3], [2], [2, 3], [1], [1, 3], [1, 2], [1, 2,
3]]:
int list list
```





- Write an improved function to find the largest of a list of reals using a let.
- Suggestion: you can think about the maximum of the tail









- Write an efficient program doubleExp to compute x^{2^l} , for real x and nonnegative i, making only one recursive call.
- Please remember that

$$x^{(2^i)} = x^{2*2^{i-1}} = x^{2^{i-1}+2^{i-1}} = x^{2^{i-1}} * x^{2^{i-1}}$$









• Write a function sumPairs that takes a list of pairs of integers, and returns a pair of the sum of each component using the let val





```
> fun sumPairs (nil) = (0,0)
    \mid sumPairs ((x,y)::zs) =
    let
       val(z1,z2) = sumPairs(zs)
    in
        (x+z1,y+z2)
    end;
val sumPairs = fn: (int * int) list -> int * int
> sumPairs [(1,2),(3,4),(5,6)];
val it = (9, 12): int * int
```





- Write a function sumList that takes a list of integers and returns a pair of the sum of the even positions and the sum of the odd positions
- E.g., given [1,2,3,4], sumList([1,2,3,4]) = (4,6)





```
> fun sumList (nil) = (0,0)
   | sumList([x]) = (0,x)
   \mid sumList (x::y::zs) =
   let
       val (sumOdd, sumEven) = sumList (zs)
   in
       (x+sumOdd, y+sumEven)
   end;
val sumList = fn: int list -> int * int
> sumList [1,2,3,4,5];
val it = (9, 6): int * int
```



Summary

Local environment





Next Time



- Input/output
- Exceptions