

# Bluetooth Landscape Exploration & Enumeration Platform (B.L.E.E.P.)

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# Whoami

- PhD
- Bluetooth Security Researcher
- Research Scientist



# What is this?

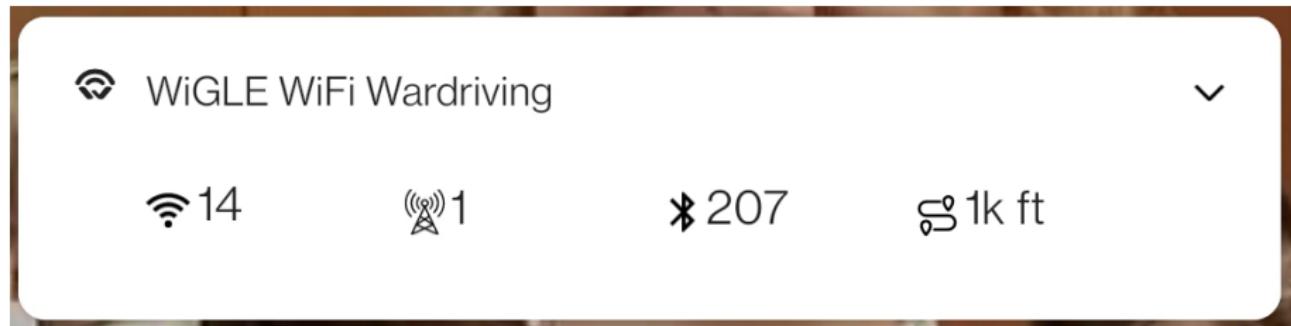


Figure 1: Wiggle War Drive - Landing Strip

## “Lightning” Headphones That Require Bluetooth

Josh Whiton:

A crazy experience — I lost my earbuds in a remote town in Chile, so tried buying a new pair at the airport before flying out. But the new wired, iPhone, lightning-cable headphones didn't work. Strange.

# What is this about?

- What are the underlying technologies BLEEP is built upon
- Technical details one will need to know when getting under the hood
- Advanced BLE interaction + structures
- Identifying Bluetooth landscape and wildlife (Demo baby demo!)

# Knowledge Review

## Knowledge Review *Bluetooth & D-Bus*

# BR/ED vs BLE

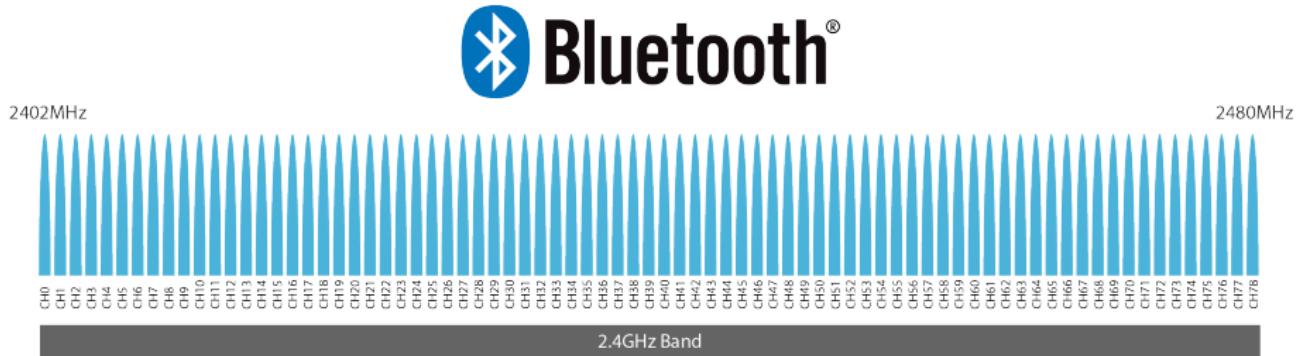


Figure 3: Bluetooth Classic Spectrum

- 79 number of (pairing) channels
- Freq. hoping to minimize interference
  - Defense in depth
- Larger power requirements minimize effectiveness for embedded systems

# BR/ED vs BLE

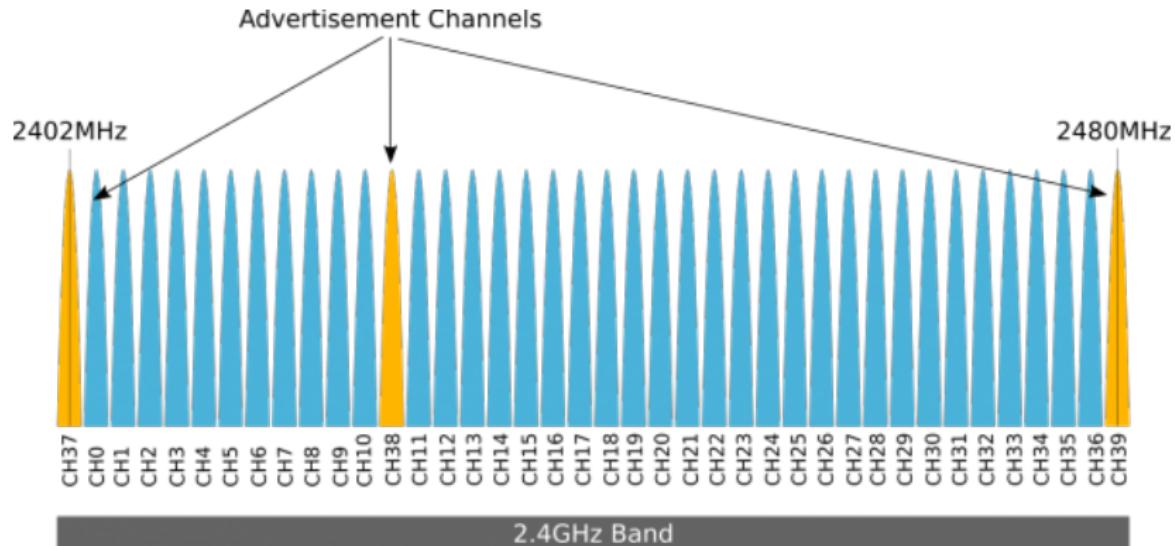


Figure 4: Bluetooth Low Energy Spectrum

- Three pairing channels; simplified sniffing of pairing
- Post connection return to classic frequency hopping
  - Capture of handshake provides easier eavesdropping
- Lower power requirements; ideal for embedded systems

# BLE - Must Know Basics

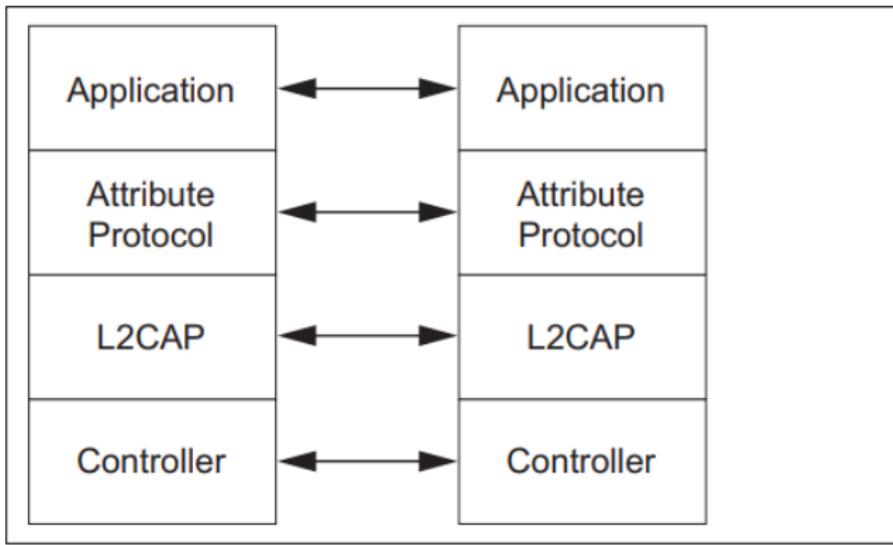
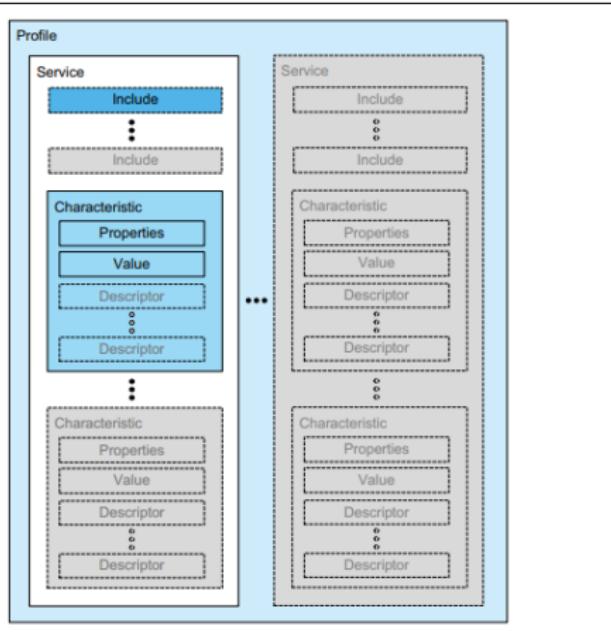


Figure 5: Protocol model [14]

- GATT Server
  - Inability to “change” a GATT server once initialized
  - Flavor differences; Arduino will not allow writing to Descriptors

# BLE - Must Know Basics - High-level BLE Structure



- Device, Services, Characteristics, Descriptors
- Characteristics have to be read once to populate data
  - Second read allows determining the data

Figure 6: GATT-Based Profile hierarchy [14]

# Basics

- D-Bus developed and maintained by freedesktop.org
  - URL: [www.freedesktop.org/wiki/Software/dbus](http://www.freedesktop.org/wiki/Software/dbus)
- D-Bus uses code agnostic low-level API reference implementation that works/portable to any Linux or UNIX flavor
  - Make use of Python API calls with tool
- D-Bus is a message bus system; providing a simple way for applications to talk to one another
  - Provides a system daemon and a per-user-login-session daemon [1]

# Tool Time

## B.L.E.E.P. *Methodology & Capabilities*

# What the BLEEP is this?

Bluetooth Landscape Exploration & Enumeration Platform  
(B.L.E.E.P.)



Figure 7: The BLEEP-ing Logo

# Methodology

- (Re-)Create basics using CLI tools
- Replicate basic structure in code
- Replicate CLI operations with code structures (classes)
- Sanity check “sight” from both CLI tools and BLEEP

# Sanity Check via Tools

- Learning the basics with tools
  - dbus-send, dbus-monitor, gdbus, busctl
  - btmon, btmgmt, bluetoothctl



## Sanity Check via Tools - bluetoothctl

```
[Light Orb]# pair F0:98:7D:0A:05:07
Attempting to pair with F0:98:7D:0A:05:07
Failed to pair: org.bluez.Error.AuthenticationFailed
[CHG] Device F0:98:7D:0A:05:07 ServicesResolved: no
[CHG] Device F0:98:7D:0A:05:07 Connected: no
[DEL] Descriptor (Handle 0x4a10)
      /org/bluez/hci0/dev_F0_98_7D_0A_05_07/service0001/char0002/desc0004
      00002902-0000-1000-8000-00805f9b34fb
      ClientCharacteristicConfiguration
```

Figure 8: bluetoothctl - Light Orb Test

# Scanning and Discovery

- Can I see THE ORB?!?!
- Can I track THE ORB?!?
- Can I connect to THE ORB?!
- Can I disconnect from THE ORB?



# Read + Write

- Gotta ENUMERATE!
  - What structures are necessary?
  - What info MUST be tracked?
  - How can I find/recall this info?
- Maybe reads are easy?
- Writes are not easy.... unless you know how to read....
- Pretty print that BLE Device!

# Interfacing D' BlueZ

## Time for D-Bus *Interfaces, D-Bus, and You*

# D-Bus Interfaces - Basics



- D-Bus interaction and enumeration is done via a series of interfaces
- Interfaces exist for each “layer” of interactivity with the GATT Server

# D-Bus Interfaces - busctl

```
(user kali)-[~/Documents/Blueman]
$ busctl tree org.bluez
└/org
  └/org/bluez
    └/org/bluez/hci0
      ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6
      |  ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0001
      |  |  └/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0001/char0002
      |  |    └/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0001/char0002/desc0004
      |  └/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0029
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char002b
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char002d
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char002f
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0031
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0033
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0035
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0037
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0039
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char003b
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char003d
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char003f
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0041
      |    ├/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0043
      |    └/org/bluez/hci0/dev_CC_50_E3_B6_BC_A6/service0028/char0045
```

# D-Bus Interfaces - Little Bit Deeper Now

- Several types of D-Bus interfaces; each with separate purposes
  - Methods = Functions
  - Signals =?? Periodic Communications ?? \\_\\_ (o.O) \\_\\_ /
  - Properties = Properties
- Examples of interfaces:
  - Device - org.bluez.Device1
  - GATT Service - org.bluez.GattService1
  - Properties - org.freedesktop.DBus.Properties
  - Introspection - org.freedesktop.DBus.Introspectable

# D-Bus Interfaces - busctl - Introspection

NAME	TYPE	SIGNATURE	RESULT/VALUE	FLAGS
<b>org.bluez.Device1</b>	interface	-	-	-
.CancelPairing	method	-	-	-
.Connect	method	-	-	-
.ConnectProfile	method	s	-	-
.Disconnect	method	-	-	-
.DisconnectProfile	method	s	-	-
.Pair	method	-	-	-
.Adapter	property	o	"/org/bluez/hci0"	emits-change
.Address	property	s	"CC:50:E3:B6:BC:A6"	emits-change
.AddressType	property	s	"public"	emits-change
.Alias	property	s	"2b00042f7481c7b056c4b410d28f33cf"	emits-change writable
.Appearance	property	q	-	emits-change
.Blocked	property	b	false	emits-change writable
.Class	property	u	-	emits-change
.Connected	property	b	true	emits-change
.Icon	property	s	-	emits-change
.LegacyPairing	property	b	false	emits-change
.ManufacturerData	property	a{qv}	-	emits-change
.Modalias	property	s	-	emits-change
.Name	property	s	"2b00042f7481c7b056c4b410d28f33cf"	emits-change
.Paired	property	b	false	emits-change
.RSSI	property	n	-	emits-change
.ServiceData	property	a{sv}	-	emits-change
.ServicesResolved	property	b	true	emits-change
.Trusted	property	b	false	emits-change writable
.TxPower	property	n	-	emits-change
.UUIDs	property	as	3 "000000ff-0000-1000-8000-00805f9b34fb	emits-change
.WakeAllowed	property	b	-	emits-change writable
<b>org.freedesktop.DBus.Introspectable</b>	interface	-	-	-
.Introspect	method	-	s	-
<b>org.freedesktop.DBus.Properties</b>	interface	-	-	-
.Get	method	ss	v	-
.GetAll	method	s	a{sv}	-
.Set	method	ssv	-	-

# D-Bus Interfaces - Introspection

- Compare returned data against ‘busctl’ visibility
- Create rough structures
  - Enough to proceed with enumeration
- Understanding: Each interface is explored via an **introspection** interface
  - Using the introspection interface’s introspect method (-.-;)

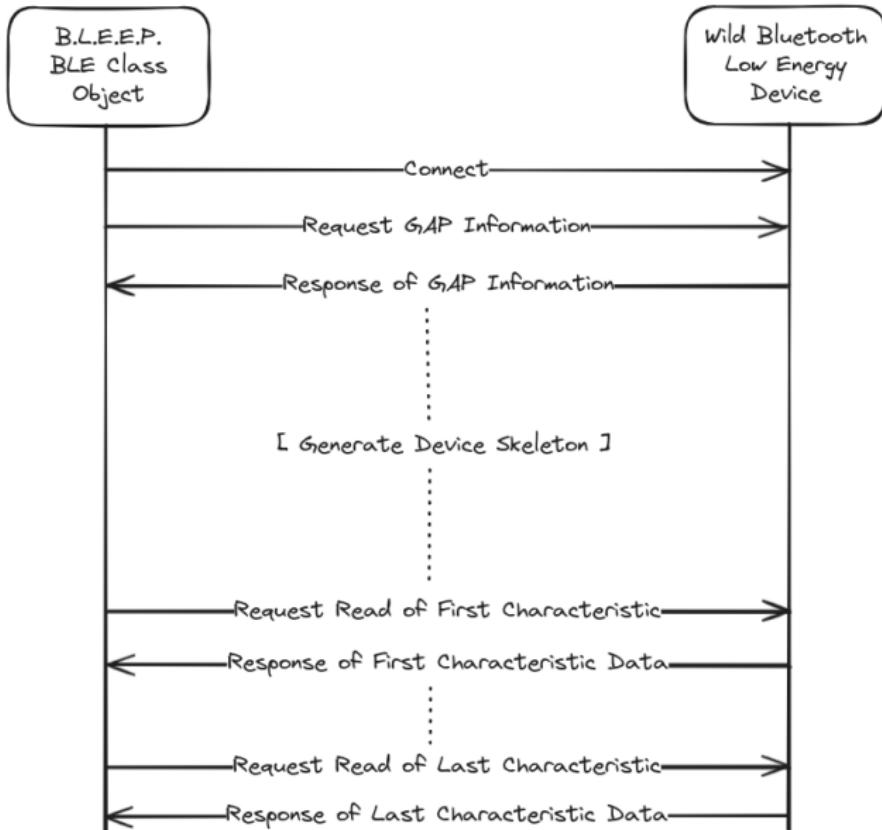
# Abstracting Introspection

- Produces an XML map of the introspected interface's information
  - Contains (1) [Sub-]Interfaces and (2) [Sub-]Nodes associated to the introspected interface

```
[!] Introspection E-Tree Information: <Element 'node' at 0x74b486f0c2c0>
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.freedesktop.DBus.Introspectable'} ]
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.bluez.GattService1'} ]
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.freedesktop.DBus.Properties'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char002f'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char0031'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char0034'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char0037'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char003a'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char003d'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char003f'} ]
  Child Tag: [ node ] - Child Attrib: [ {'name': 'char0042'} ]
[!] Introspection E-Tree Information: <Element 'node' at 0x74b486f0cc70>
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.freedesktop.DBus.Introspectable'} ]
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.bluez.GattCharacteristic1'} ]
  Child Tag: [ interface ] - Child Attrib: [ {'name': 'org.freedesktop.DBus.Properties'} ]
```

Figure 11: Etree XML Example - Light Orb

# Simple Method of Enumeration



# Signature-ing a Time Sink - Characteristic

NAME	TYPE	SIGNATURE	RESULT/VALUE	FLAGS
<b>org.bluez.GattCharacteristic1</b>	interface	-	-	-
.AcquireNotify	method	a{sv}	hq	-
.AcquireWrite	method	a{sv}	hq	-
.ReadValue	method	a{sv}	ay	-
.StartNotify	method	-	-	-
.StopNotify	method	-	-	-
.WriteValue	method	aya{sv}	-	-
.Flags	property	as	1 "indicate"	emits-change
.MTU	property	q	500	emits-change
.NotifyAcquired	property	b	-	emits-change
.Notifying	property	b	false	emits-change
.Service	property	o	"/org/bluez/hci0/dev_00_50_E3_B6_BC_A6/	emits-change
.UUID	property	s	"00002a05-0000-1000-8000-00805f9b34fb"	emits-change
.Value	property	ay	0	emits-change
.WriteAcquired	property	b	-	emits-change
<b>org.freedesktop.DBus.Introspectable</b>	interface	-	-	-
.Introspect	method	-	s	-
<b>org.freedesktop.DBus.Properties</b>	interface	-	-	-
.Get	method	ss	v	-
.GetAll	method	s	a{sv}	-
.Set	method	ssv	-	-
.PropertiesChanged	signal	sa{sv}as	-	-

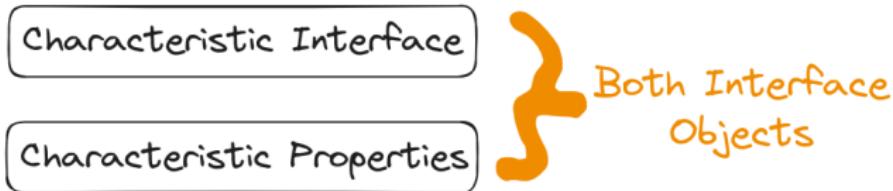
Figure 13: busctl - Inspecting BlueZ Characteristic

# Signature-ing a Time Sink

- Reading: straight forward and easy
  - Ex: `characteristic_interface.ReadValue({})`
  - Returns: `dbus.Array([dbus.Byte(0)], signature=dbus.signature('y'))`

# Reads + Writes - Read Method I

Requirements:



Read - Method 01:

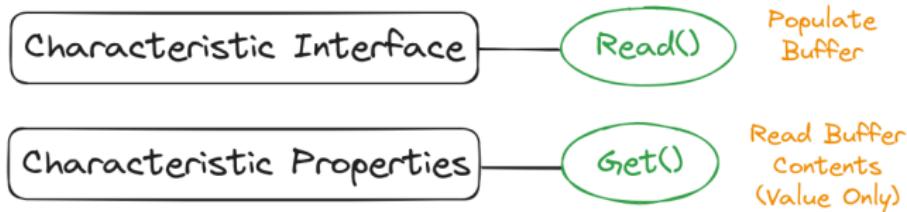


Figure 14: I/O - Read Method 01

## Reads + Writes - Read Method II

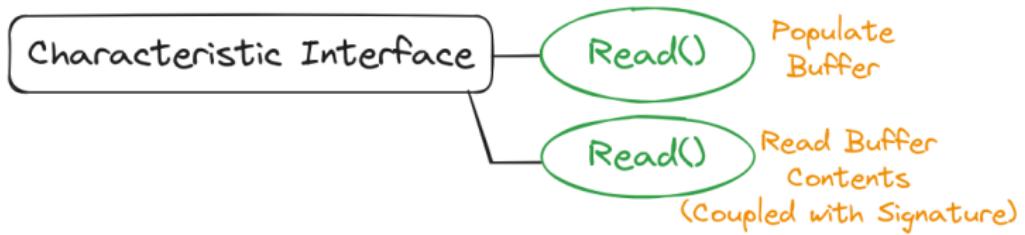


Figure 15: I/O - Read Method 02

# Signature-ing a Time Sink

- Writing: more complex with lots of trail/error
  - Ex: characteristic\_interface.WriteValue("1", {})
  - Returns: ERROR: dbus.connection: Unable to set arguments ('1', {}) according to signature 'aya{sv}': < class 'TypeError' >: an integer is required (got type str)
- Requirement was to pass the value as an array
  - Ex: .WriteValue([1], {})
  - Note: Information that can be decoded from the signature

## Reads + Writes - Write Method

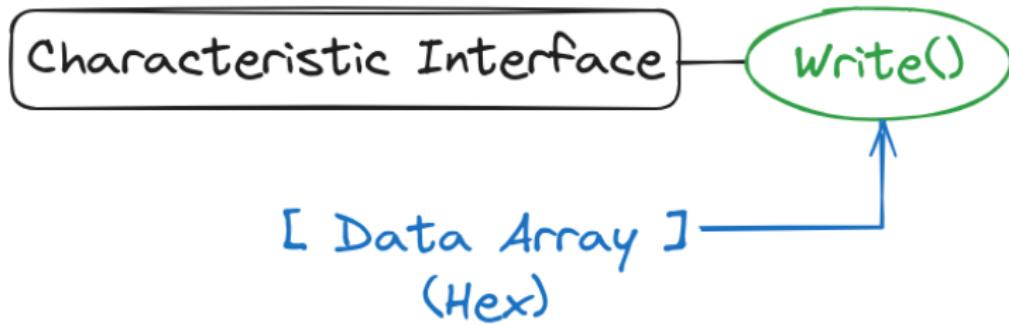


Figure 16: I/O - Write Method

# Logging

- Global-variable log files
  - Set into /tmp
  - Differentiate important, general, debug, etc.
- Gotta reconstruct actions when separate threads are running (signals....)

# Logging D' Signals

**Log Signaling D-Bus**  
*Use those Signals!*

# What are signals

- Emissions that contain updates to information related to an interface
- Variety of information
  - Interface
  - Changed
  - Invalidated
- Attached to some Notify method of the interface

# Automation + Logging

- Automated functionality for signal receiver, signal generation, and other necessary structures
- Implemented logging operation for post-operation analysis



# Automation + Logging

```
[+] Signal Debug Complete
[!] Received Signal! Debugging Signal -      Catchall
Args:
    Interface:    org.bluez.GattCharacteristic1
    Changed:      dbus.Dictionary({dbus.String('Value'): dbus.Array([dbus.Byte(49), dbus.Byte(48)]), dbus.String('ValidUntil'): dbus.Int32(1000000000000000000)})
    Invalidated:  dbus.Array([], signature=dbus.Signature('s'))
Kwargs:
[+] Signal Debug Complete
```

Figure 17: Signal Testing - Debug Logging

# What is required

- Intent.... Whatever that means....
- The name of the Signal
- Means of capturing the signal
- Callback function to process/act on the signal + associated data

# Emissions - Signals + Notifications - Documentation

## Research

- Minimum steps for setting up notify listener:
  - Find a characteristic that has a Notify flag (*e.g. BLE CTF char003f; handle 0x0040*)
  - Create the associated characteristic interface
  - Toggle Notify using the characteristic interface
  - Create a signal receiver to capture the intended signal
  - Run the GLib.MainLoop()

# What to expect when expecting

- Interface, Changed, Invalidated information
  - Had to generalize signal capture to figure this one out....
- D-Bus requires D-Engine!! (GLib.Mainloop!)
- Cannot listen to the radio station without the engine running/on

# What D' Flip

## Cartography via D-Bus *Flippin' Around the Fruit*

# Safari Time - Apple iPhone Dive - Auth Error

```
< ACL Data TX: Handle 75 flags 0x00 dlen 7
    ATT: Read Request (0x0a) len 2
        Handle: 0x001b
> HCI Event: Number of Completed Packets (0x13) plen 5
    Num handles: 1
    Handle: 75
    Count: 1
> ACL Data RX: Handle 75 flags 0x02 dlen 9
    ATT: Error Response (0x01) len 4
        Read Request (0xa)
        Handle: 0x001b
        Error: Insufficient Authentication (0x05)
< ACL Data TX: Handle 75 flags 0x00 dlen 11
    SMP: Pairing Request (0x01) len 6
        IO capability: NoInputNoOutput (0x03)
        OOB data: Authentication data not present (0x00)
        Authentication requirement: No bonding, No MITM, SC, No Keypresses, CT2 (0x28)
        Max encryption key size: 16
        Initiator key distribution: <none> (0x08)
        Responder key distribution: IdKey LinkKey (0xa)
> HCI Event: Number of Completed Packets (0x13) plen 5
    Num handles: 1
    Handle: 75
    Count: 1
> ACL Data RX: Handle 75 flags 0x02 dlen 6
    SMP: Pairing Failed (0x05) len 1
        Reason: Unspecified reason (0x08)
< HCNT Event: Authentication Failed (0x0011) plen 8
    LE Address: 7D:DC:43:0C:E9:C0 (Resolvable)
    Status: Authentication Failed (0x05)
```

# Safari Time - Apple iPhone Dive - Remote Disconnect

```
> ACL Data RX: Handle 75 flags 0x02 dlen 6
    SMP: Pairing Failed (0x05) len 1
        Reason: Unspecified reason (0x08)
@ HCI Event: Authentication Failed (0x0011) plen 8
    LE Address: 7D:DC:43:0C:E9:C0 (Resolvable)
    Status: Authentication Failed (0x05)
@ HCI Event: Authentication Failed (0x0011) plen 8
    LE Address: 7D:DC:43:0C:E9:C0 (Resolvable)
    Status: Authentication Failed (0x05)
< HCI Command: Disconnect (0x01|0x0006) plen 3
    Handle: 75
    Reason: Authentication Failure (0x05)
> HCI Event: Command Status (0x0f) plen 4
    Disconnect (0x01|0x0006) ncmd 1
    Status: Success (0x00)
> HCI Event: Disconnect Complete (0x05) plen 4
    Status: Success (0x00)
    Handle: 75
    Reason: Connection Terminated By Local Host (0x16)
@ HCI Event: Device Disconnected (0x000c) plen 8
    LE Address: 7D:DC:43:0C:E9:C0 (Resolvable)
    Reason: Connection terminated by local host (0x02)
@ HCI Event: Device Disconnected (0x000c) plen 8
    LE Address: 7D:DC:43:0C:E9:C0 (Resolvable)
    Reason: Connection terminated by local host (0x02)
```

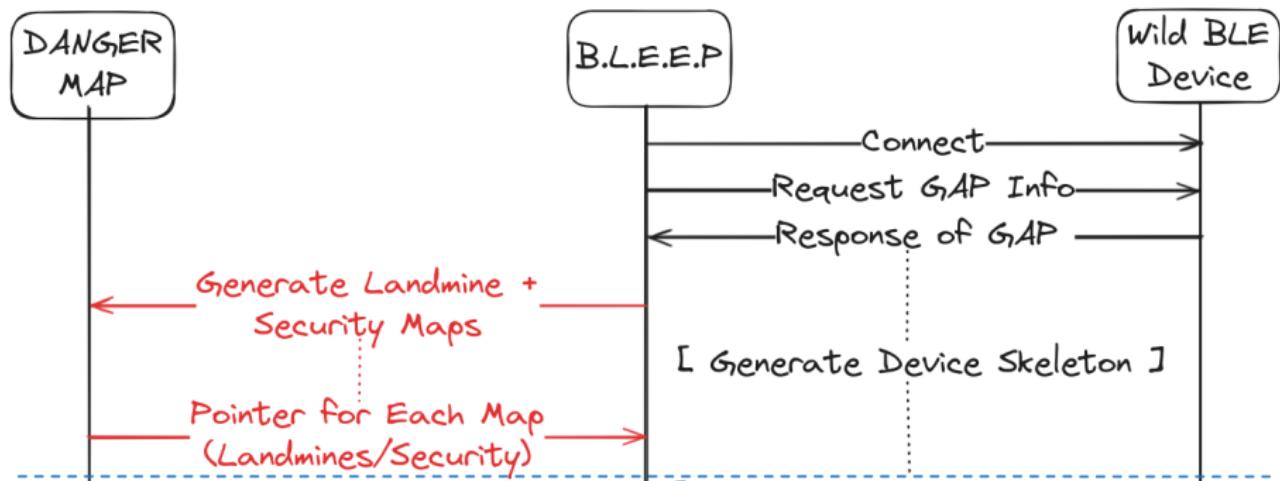
# Safari Time - Apple iPhone Dive - Err Resp II

```
value: 4000
< ACL Data TX: Handle 75 flags 0x00 dlen 7
  ATT: Read Request (0x0a) len 2
    Handle: 0x0011
> HCI Event: Number of Completed Packets (0x13) plen 5
  Num handles: 1
  Handle: 75
  Count: 1
> ACL Data RX: Handle 75 flags 0x02 dlen 9
  ATT: Error Response (0x01) len 4
    Read Request (0x0a)
    Handle: 0x0011
    Error: Insufficient Authentication (0x05)
< ACL Data TX: Handle 75 flags 0x00 dlen 11
  SMP: Pairing Request (0x01) len 6
    IO capability: NoInputNoOutput (0x03)
    OOB data: Authentication data not present (0x00)
    Authentication requirement: No bonding, No MITM, SC, No Keypresses, CT2 (0x28)
    Max encryption key size: 16
    Initiator key distribution: <none> (0x08)
    Responder key distribution: IdKey LinkKey (0xa)
> HCI Event: Number of Completed Packets (0x13) plen 5
  Num handles: 1
  Handle: 75
  Count: 1
> ACL Data RX: Handle 75 flags 0x02 dlen 6
  SMP: Pairing Failed (0x05) len 1
    Reason: Unspecified reason (0x08)
& MGMT Event: Authentication Failed (0x0011) plen 8
  LE Address: 7F:25:A6:ED:7F:16 (Resolvable)
  Status: Authentication Failed (0x05)
```

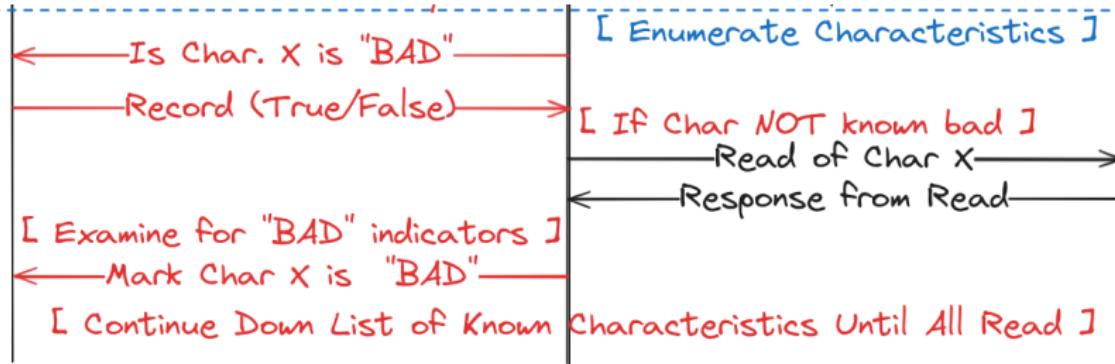
# Safari Time - Decoding Scatt(ered data)

- Notice pattern of **Error Resp** to **Pairing Failure**
  - Enumeration of devices leads to disconnection occurring
  - Not initiated by **BLEEP** tool
- List of Observed Handles
  - 0x001b - Laptop, Apple (iPhones, Watches, iPad), Unknowns
  - 0x0019 - Light Orb
  - 0x003b - Unknowns
  - 0x002a - Unknowns
- What do we notice about this data?
  - Attempt to read Characteristic data
  - Notice “tripping” of “panic reaction” for device disconnect

# Safari Augmentation - New Enumeration



# Safari Augmentation - New Enumeration



# Questions

Questions?  
*(While Demoing  
Continues)*



# Research Details

- Git Repo: <https://github.com/Mauddib28/bleep-tool>

```
[*] Start Main()
-----
          \-->
    Bluetooth Landscape Exploration & Enumeration Platform
      \-->
[*] Starting User Interaction Exploration
=====
[*] COMPLETE USER SELECTED DEVICE EXPLORATION
=====
[*] Scanning for Discoverable Devices
[*] Searching for Discoverable Devices
[*] Starting Discovery Process with Timing
    !   -   Press Ctrl-C to end scan

[+] Completed Discovery
The following devices have been discovered:
  1:           1C:B3:C9:2E:37:94
  2:           13:40:B3:66:D5:AD
  3:           A8:A7:95:3A:30:90
  4:           6C:03:E6:E0:86:FD
  5:           6B:40:B3:5F:95:FE
  6:           5C:C5:76:AD:97:01
  7:           64:A2:F9:BC:8E:95

Please select the above device to return: █
```

# Appendix Slides

## Appendix Slides

# Specifics to Know

- Odd Behavior
  - Double read the GATT, Initialized GATT cannot be altered
  - D-Bus willingly forgets
  - W to Arduino Descriptors = panic crash
  - Default buffer character limit

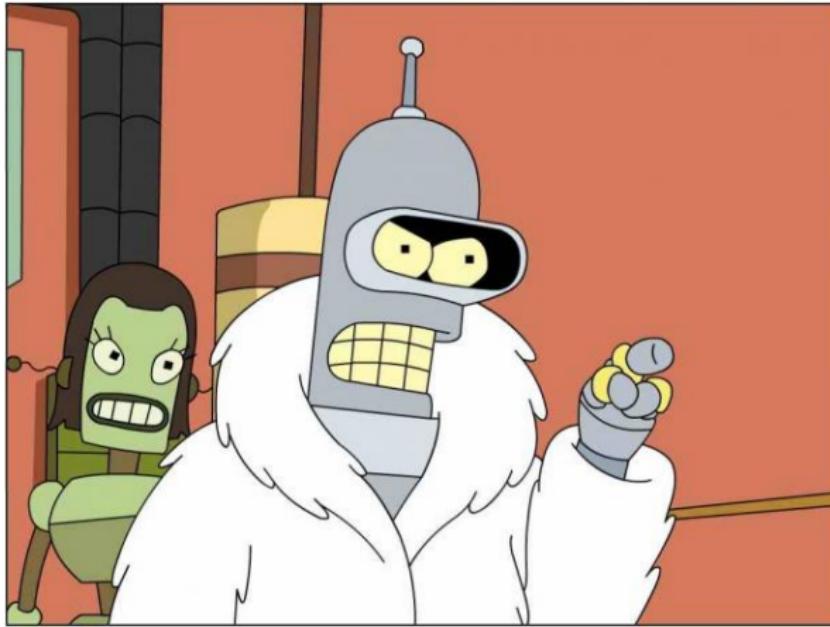
## **Proof-of-Concepts (PoC) Servers**

# Arduino

- Getting the Basics Down
- Simple structure with mild nesting
- Rudimentary R/W I/O
  - Descriptors... NO TOUCH!

# BLE C[w]TF to Pico W - Signals Suck....

- Not seeing BLE CTF signals!?!?!!!
- Make a newer, better BLE server!



# Pico W - It's Tricky!

- To Read and Write, with tricks this time
- Can Gondor light the Signal beacons?
- What even is Order-of-Operations?!? State-machine?

# Bluetooth State-Machine

- How does this sucker tick?
- Surprisingly basic; pass the butter...
  - Too many things = FIRE
- How much nesting is too much nesting?
- Trial and.... Tri.... Trial and Er.... Trail and Error! (Damn it...)

# Basics

## Basic Capabilities

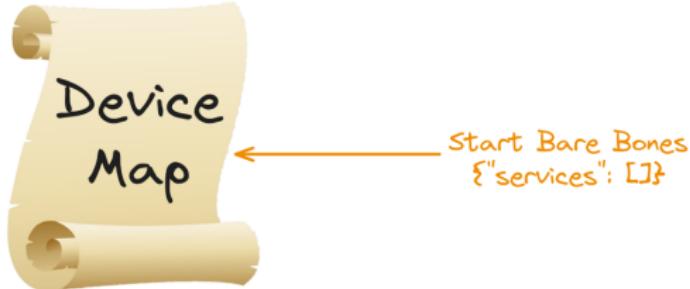
# Basic Capabilities - Device Mapping



Start Bare Bones  
{ "services": [] }

- 1) Connect to the device
  - ↳(i) Confirm ServicesResolved
  - ↳(ii) Examine GAP information
  - ↳(iii) Populate GAP info into the 'device\_map'
    - Ex: Name, Addr, ManufacturerData, ServiceData  
Connected, Trusted, etc.
- 2) Recursively dive into each service to enumerate its details
  - Ex: Handle, UUID, Characteristics
  - ↳(i) Recursively dive into each Characteristic associated w/ the current Service UUID
    - Ex: UUID, Handle, Flags, Value, Descriptors
    - ↳(a) Dive into each Descriptor associated w/ the current Characteristic UUID
      - Ex: Flags, UUID, Value
- [ Continue recursive dive until all Service UUIDs enumerated ]
- 3) During platform operation, BLEEP leverages the 'device\_map' to track the Services/Characteristics/Descriptors & associated flags/values to each

# Basic Capabilities - Device Mapping - Part I



- 1) Connect to the device
  - ↳(i) Confirm ServicesResolved
  - ↳(ii) Examine GAP information
  - ↳(iii) Populate GAP info into the 'device\_map'
    - Ex: Name, Addr, ManufacturerData, ServiceData  
Connected, Trusted, etc.

Figure 19: I/O - Device Mapping - Init + Step 1

# Basic Capabilities - Device Mapping - Part II

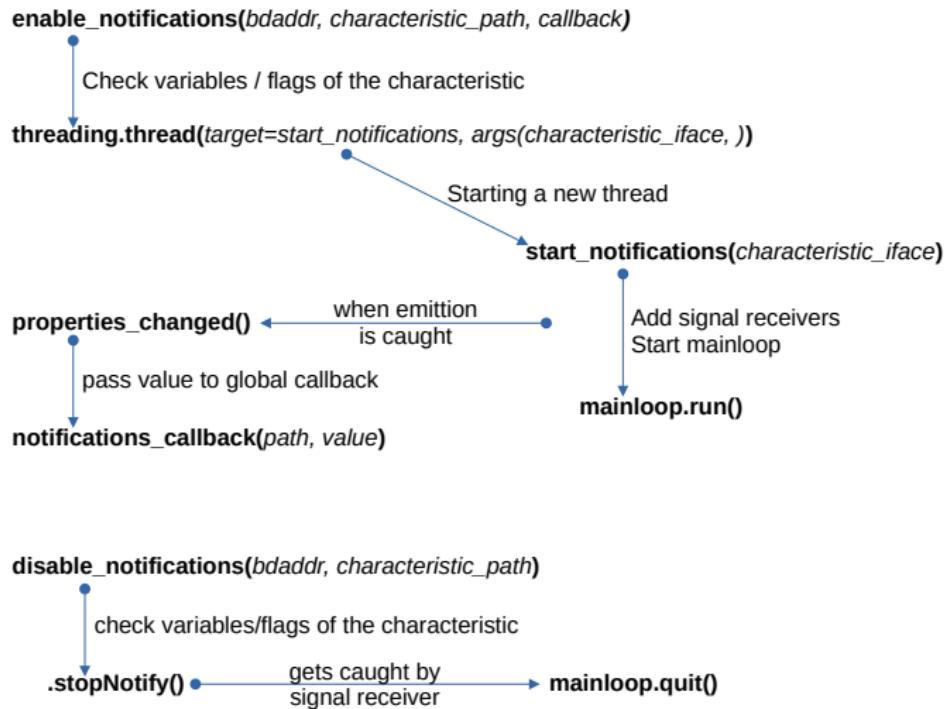
- 2) Recursively dive into each service to enumerate its details
  - Ex: Handle, UUID, Characteristics
    - ↳ (i) Recursively dive into each Characteristic associated w/ the current Service UUID
      - Ex: UUID, Handle, Flags, Value, Descriptors
        - ↳ (a) Dive into each Descriptor associated w/ the current Characteristic UUID
          - Ex: Flags, UUID, Value
- [ Continue recursive dive until all Service UUIDs enumerated ]
- 3) During platform operation, BLEEP leverages the 'device\_map' to track the Services/Characteristics/Descriptors & associated flags/values to each

Figure 20: I/O - Device Mapping - Steps 2 + 3

# Signals

## Signals

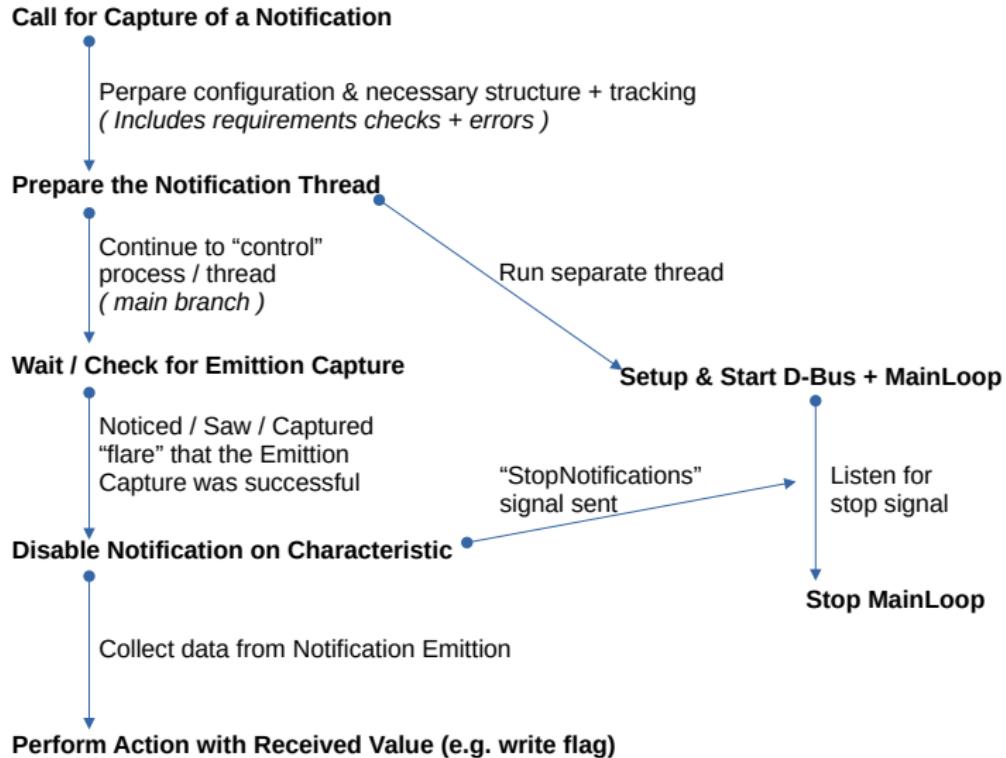
# Emissions - Signals + Notifications - BT SIG Example Flow



# Emissions - Signals + Notifications - Pseudo Code

- Functionality Requirements:
  - Dissection of “PropertiesChanged” Emission
  - Function to stop the GLib MainLoop
  - Function to configure D-Bus & GLib MainLoop
  - Function to validate the passed characteristic
  - Function to configure & run the thread
  - Function to act on Emission’s data

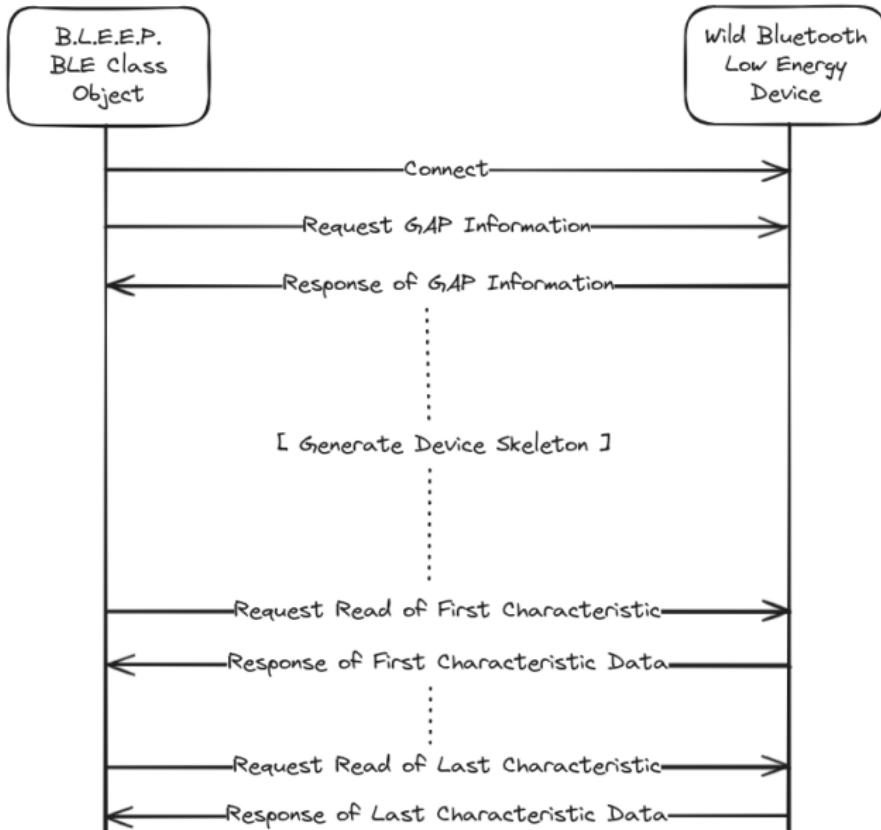
# Emissions - Signals + Notifications - Developed Flow



# Landmine & Security Mapping

## **Mapping Landmines/Canaries and Security**

# Old Method of Enumeration



# Enumeration and Mapping

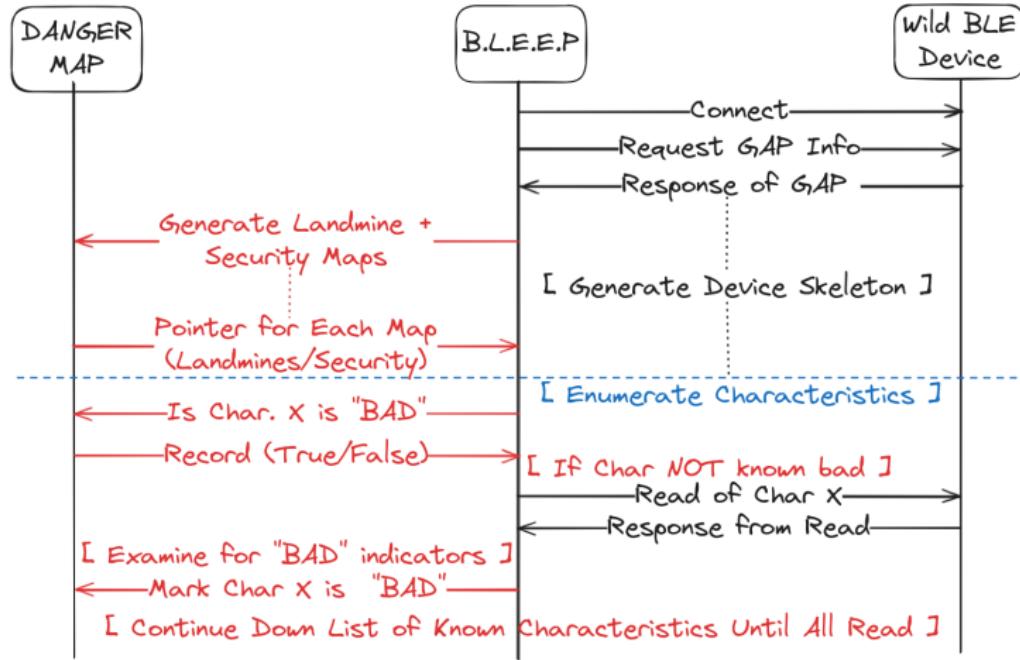


Figure 24: I/O - Mapped Enumeration

# Enumeration and Mapping - Part I

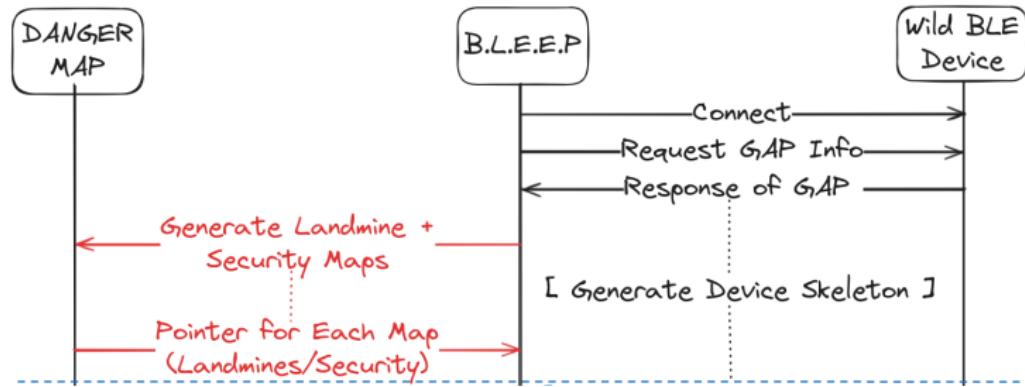


Figure 25: I/O - Mapped Enumeration - First Half

# Enumeration and Mapping - Part II

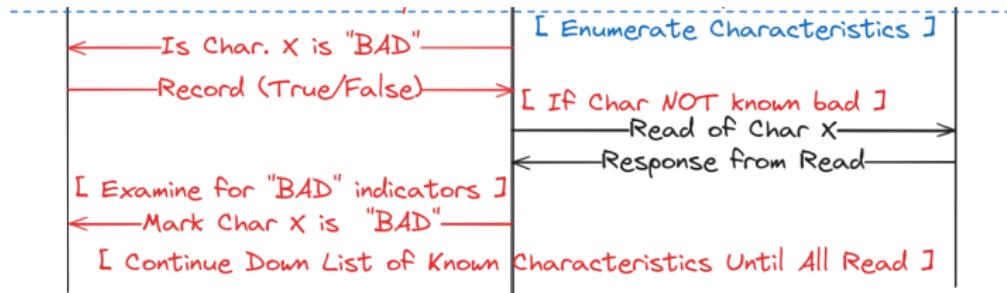


Figure 26: I/O - Mapped Enumeration - Second Half



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