

Key generation and invalidation

val builder = KeyGenParamSpec.Builder(KEY_NAME, PURPOSE)

`.setSize(. . .)`

`.setB1ockModes(. . .)`

`.setEncryptionPadding(. . .)`

`.setIsAuthRequired(true)`

`.setIsAuthenticationValidWhileOnBody(false)`

`.setHeaderAuthnValidityDurationSeconds(60)`

`.setInvalidByBoolean(true)`

Changing the lockscreen and invalidating fingerprint and keys!

CryptObject will throw KeyRejected if InvalidatedException

Key generation and invalidation

```
val builder = KeyGenParameterSpec.Builder(KEY_NAME, PURPOSE)
    .setKeySize(...)
    .setBlockModes(...)
    .setEncryptionPaddings(...)
    .setUserAuthenticationRequired(true)
    .setUserAuthenticationValidWhileOnBody(false)
    .setUserAuthenticationValidityDurationSeconds(60)
    .setInvalidatedByBiometricEnrollment(true)
```

Changing the lockscreen can invalidate all fingerprint backed keys!

CryptoObject will throw KeyPermanentlyInvalidatedException

O! New stuff