

hw4

November 23, 2020

1 Computer Vision

2 Jacobs University Bremen

3 Fall 2020

4 Homework 4

This assignment covers the Harris corner detector, RANSAC and the HOG descriptor for panorama stitching.

```
[1]: # Setup
from __future__ import print_function
import numpy as np
from skimage import filters
from skimage.feature import corner_peaks
from skimage.io import imread
import matplotlib.pyplot as plt
from time import time

%matplotlib inline
plt.rcParams['figure.figsize'] = (15.0, 12.0) # set default size of plots
plt.rcParams['image.interpolation'] = 'nearest'
plt.rcParams['image.cmap'] = 'gray'

# for auto-reloading external modules
%load_ext autoreload
%autoreload 2
```

4.1 Introduction: Panorama Stitching

Panorama stitching is an early success of computer vision. Matthew Brown and David G. Lowe published a famous [panoramic image stitching paper](#) in 2007. Since then, automatic panorama stitching technology has been widely adopted in many applications such as Google Street View, panorama photos on smartphones, and stitching software such as Photosynth and AutoStitch.

In this assignment, we will detect and match keypoints from multiple images to build a single panoramic image. This will involve several tasks: 1. Use Harris corner detector to find keypoints. 2. Build a descriptor to describe each point in an image. Compare two sets of descriptors coming from two different images and find matching keypoints. 3. Given a list of matching keypoints, use least-squares method to find the affine transformation matrix that maps points in one image to another. 4. Use RANSAC to give a more robust estimate of affine transformation matrix. Given the transformation matrix, use it to transform the second image and overlay it on the first image, forming a panorama. 5. Implement a different descriptor (HOG descriptor) and get another stitching result.

4.2 Part 1 Harris Corner Detector (20 points)

In this section, you are going to implement Harris corner detector for keypoint localization. Review the lecture slides on Harris corner detector to understand how it works. The Harris detection algorithm can be divided into the following steps: 1. Compute x and y derivatives (I_x, I_y) of an image 2. Compute products of derivatives (I_x^2, I_y^2, I_{xy}) at each pixel 3. Compute matrix M at each pixel, where

$$M = \sum_{x,y} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

4. Compute corner response $R = \text{Det}(M) - k(\text{Trace}(M)^2)$ at each pixel 5. Output corner response map $R(x,y)$

Step 1 is already done for you in the function `harris_corners` in `panorama.py`. Complete the function implementation and run the code below.

-Hint: You may use the function `scipy.ndimage.filters.convolve`, which is already imported in `panoramy.py`

```
[2]: from panorama import harris_corners

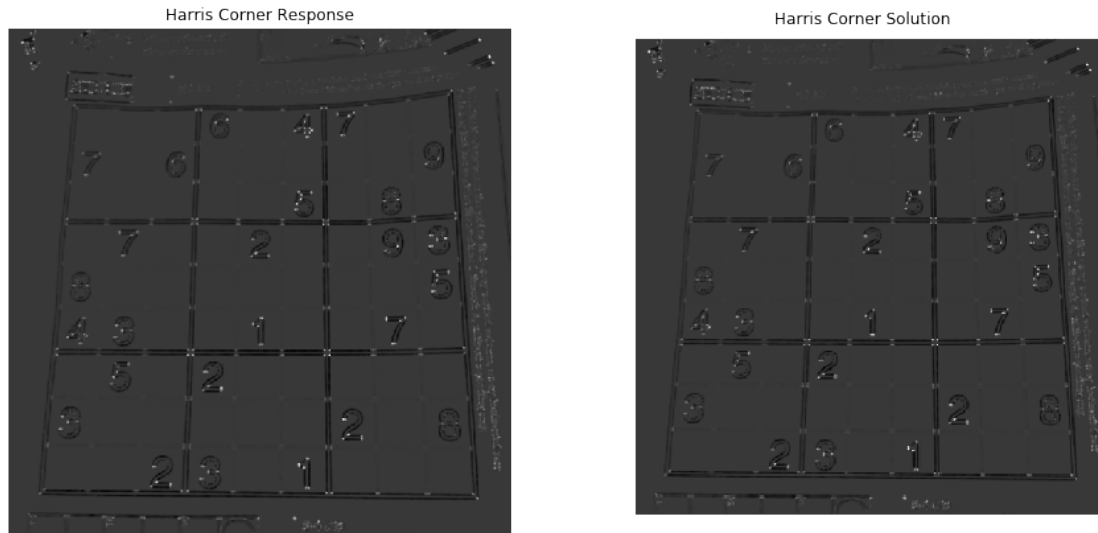
img = imread('sudoku.png', as_gray=True)

# Compute Harris corner response
response = harris_corners(img)

# Display corner response
plt.subplot(1,2,1)
plt.imshow(response)
plt.axis('off')
plt.title('Harris Corner Response')

plt.subplot(1,2,2)
plt.imshow(imread('solution_harris.png', as_gray=True))
plt.axis('off')
plt.title('Harris Corner Solution')

plt.show()
```

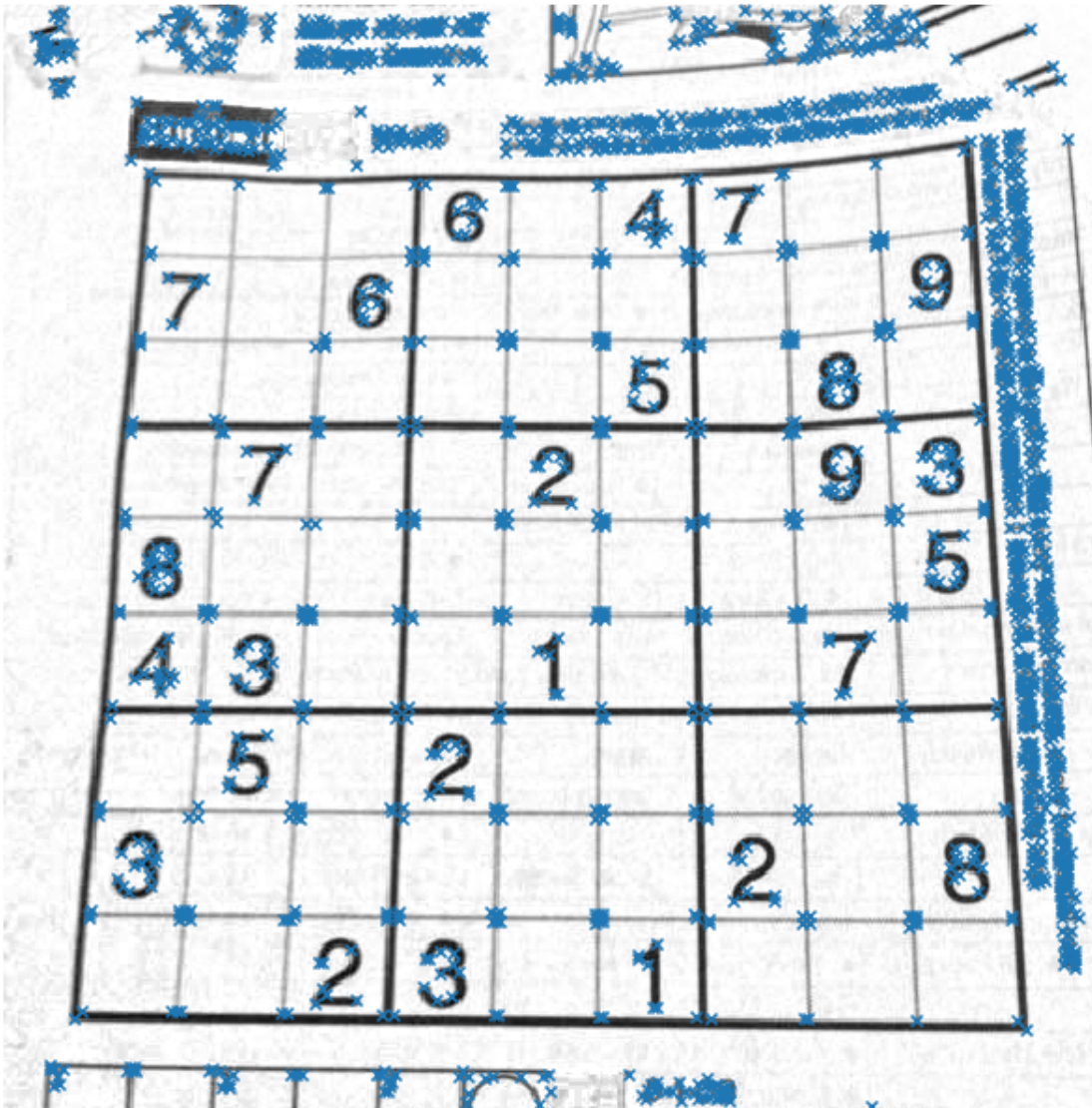


Once you implement the Harris detector correctly, you will be able to see small bright blobs around the corners of the sudoku grids and letters in the output corner response image. The function `corner_peaks` from `skimage.feature` performs non-maximum suppression to take local maxima of the response map and localize keypoints.

```
[3]: # Perform non-maximum suppression in response map
# and output corner coordinates
corners = corner_peaks(response, threshold_rel=0.01)

# Display detected corners
plt.imshow(img)
plt.scatter(corners[:,1], corners[:,0], marker='x')
plt.axis('off')
plt.title('Detected Corners')
plt.show()
```

Detected Corners



4.3 Part 2 Describing and Matching Keypoints (20 points)

We are now able to localize keypoints in two images by running the Harris corner detector independently on them. Next question is, how do we determine which pair of keypoints come from corresponding locations in those two images? In order to *match* the detected keypoints, we must come up with a way to *describe* the keypoints based on their local appearance. Generally, each region around detected keypoint locations is converted into a fixed-size vectors called *descriptors*.

4.3.1 Part 2.1 Creating Descriptors (10 points)

In this section, you are going to implement the `simple_descriptor` function, where each keypoint is described by the normalized intensity of a small patch around it.

```
[32]: from panorama import harris_corners

img1 = imread('uttower1.jpg', as_gray=True)
img2 = imread('uttower2.jpg', as_gray=True)

# Detect keypoints in two images
keypoints1 = corner_peaks(harris_corners(img1, window_size=3),
                           threshold_rel=0.05,
                           exclude_border=8)
keypoints2 = corner_peaks(harris_corners(img2, window_size=3),
                           threshold_rel=0.05,
                           exclude_border=8)

# Display detected keypoints
plt.subplot(1,2,1)
plt.imshow(img1)
plt.scatter(keypoints1[:,1], keypoints1[:,0], marker='x')
plt.axis('off')
plt.title('Detected Keypoints for Image 1')

plt.subplot(1,2,2)
plt.imshow(img2)
plt.scatter(keypoints2[:,1], keypoints2[:,0], marker='x')
plt.axis('off')
plt.title('Detected Keypoints for Image 2')
plt.show()
```

Detected Keypoints for Image 1



Detected Keypoints for Image 2



4.3.2 Part 2.2 Matching Descriptors (10 points)

Next, implement the `match_descriptors` function to find good matches in two sets of descriptors. First, calculate Euclidean distance between all pairs of descriptors from image 1 and image 2. Then use this to determine if there is a good match: if the distance to the closest vector is significantly (by a given factor) smaller than the distance to the second-closest, we call it a match. The output of the function is an array where each row holds the indices of one pair of matching descriptors.

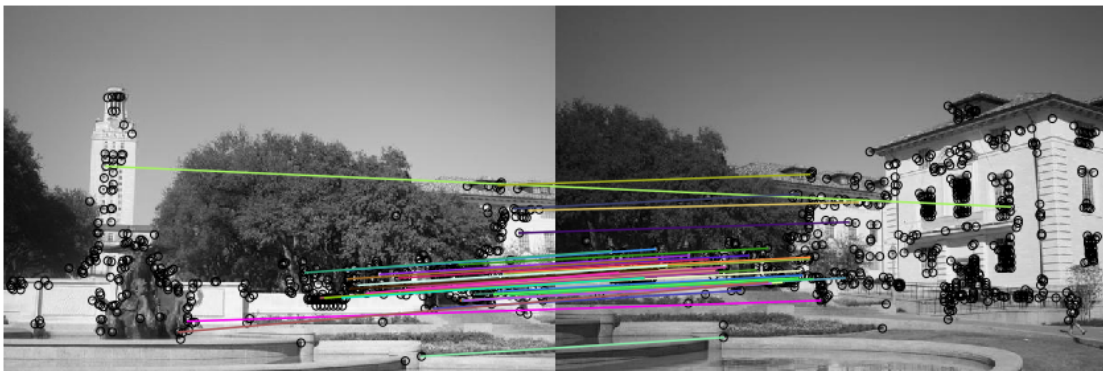
```
[34]: from panorama import simple_descriptor, match_descriptors, describe_keypoints
      from utils import plot_matches

      patch_size = 5

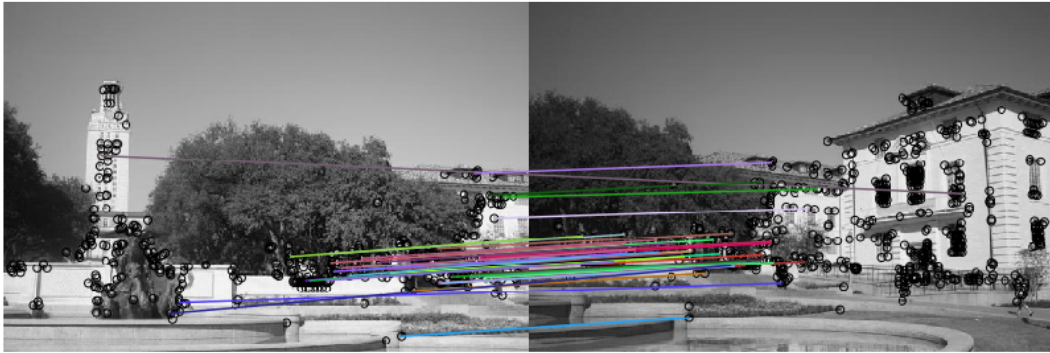
      # Extract features from the corners
      desc1 = describe_keypoints(img1, keypoints1,
                                desc_func=simple_descriptor,
                                patch_size=patch_size)
      desc2 = describe_keypoints(img2, keypoints2,
                                desc_func=simple_descriptor,
                                patch_size=patch_size)

      # Match descriptors in image1 to those in image2
      matches = match_descriptors(desc1, desc2, 0.7)

      # Plot matches
      fig, ax = plt.subplots(1, 1, figsize=(15, 12))
      ax.axis('off')
      plot_matches(ax, img1, img2, keypoints1, keypoints2, matches)
      plt.show()
      plt.imshow(imread('solution_simple_descriptor.png'))
      plt.axis('off')
      plt.title('Matched Simple Descriptor Solution')
      plt.show()
```



Matched Simple Descriptor Solution



4.4 Part 3 Transformation Estimation (20 points)

We now have a list of matched keypoints across the two images. We will use this to find a transformation matrix that maps points in the second image to the corresponding coordinates in the first image. In other words, if the point $p_1 = [y_1, x_1]$ in image 1 matches with $p_2 = [y_2, x_2]$ in image 2, we need to find an affine transformation matrix H such that

$$\tilde{p}_2 H = \tilde{p}_1,$$

where \tilde{p}_1 and \tilde{p}_2 are homogenous coordinates of p_1 and p_2 .

Note that it may be impossible to find the transformation H that maps every point in image 2 exactly to the corresponding point in image 1. However, we can estimate the transformation matrix with least squares. Given N matched keypoint pairs, let X_1 and X_2 be $N \times 3$ matrices whose rows are homogenous coordinates of corresponding keypoints in image 1 and image 2 respectively. Then, we can estimate H by solving the least squares problem,

$$X_2 H = X_1$$

Implement `fit_affine_matrix` in `panorama.py`

-Hint: read the [documentation](#) about `np.linalg.lstsq`

```
[6]: from panorama import fit_affine_matrix

# Sanity check for fit_affine_matrix

# Test inputs
a = np.array([[0.5, 0.1], [0.4, 0.2], [0.8, 0.2]])
b = np.array([[0.3, -0.2], [-0.4, -0.9], [0.1, 0.1]])

H = fit_affine_matrix(b, a)
```



```

# Target output
sol = np.array(
    [[1.25, 2.5, 0.0],
     [-5.75, -4.5, 0.0],
     [0.25, -1.0, 1.0]]
)

error = np.sum((H - sol) ** 2)

if error < 1e-20:
    print('Implementation correct!')
else:
    print('There is something wrong.')

```

Implementation correct!

After checking that your `fit_affine_matrix` function is running correctly, run the following code to apply it to images. Images will be warped and image 2 will be mapped to image 1.

```

[7]: from utils import get_output_space, warp_image

# Extract matched keypoints
p1 = keypoints1[matches[:,0]]
p2 = keypoints2[matches[:,1]]

# Find affine transformation matrix H that maps p2 to p1
H = fit_affine_matrix(p1, p2)

output_shape, offset = get_output_space(img1, [img2], [H])
print("Output shape:", output_shape)
print("Offset:", offset)

# Warp images into output space
img1_warped = warp_image(img1, np.eye(3), output_shape, offset)
img1_mask = (img1_warped != -1) # Mask == 1 inside the image
img1_warped[~img1_mask] = 0      # Return background values to 0

img2_warped = warp_image(img2, H, output_shape, offset)
img2_mask = (img2_warped != -1) # Mask == 1 inside the image
img2_warped[~img2_mask] = 0      # Return background values to 0

# Plot warped images
plt.subplot(1,2,1)
plt.imshow(img1_warped)
plt.title('Image 1 warped')
plt.axis('off')

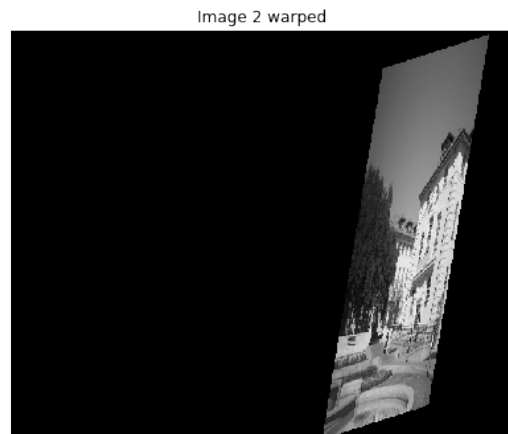
```



```
plt.subplot(1,2,2)
plt.imshow(img2_warped)
plt.title('Image 2 warped')
plt.axis('off')

plt.show()
```

Output shape: [496 615]
 Offset: [-39.37184617 0.]

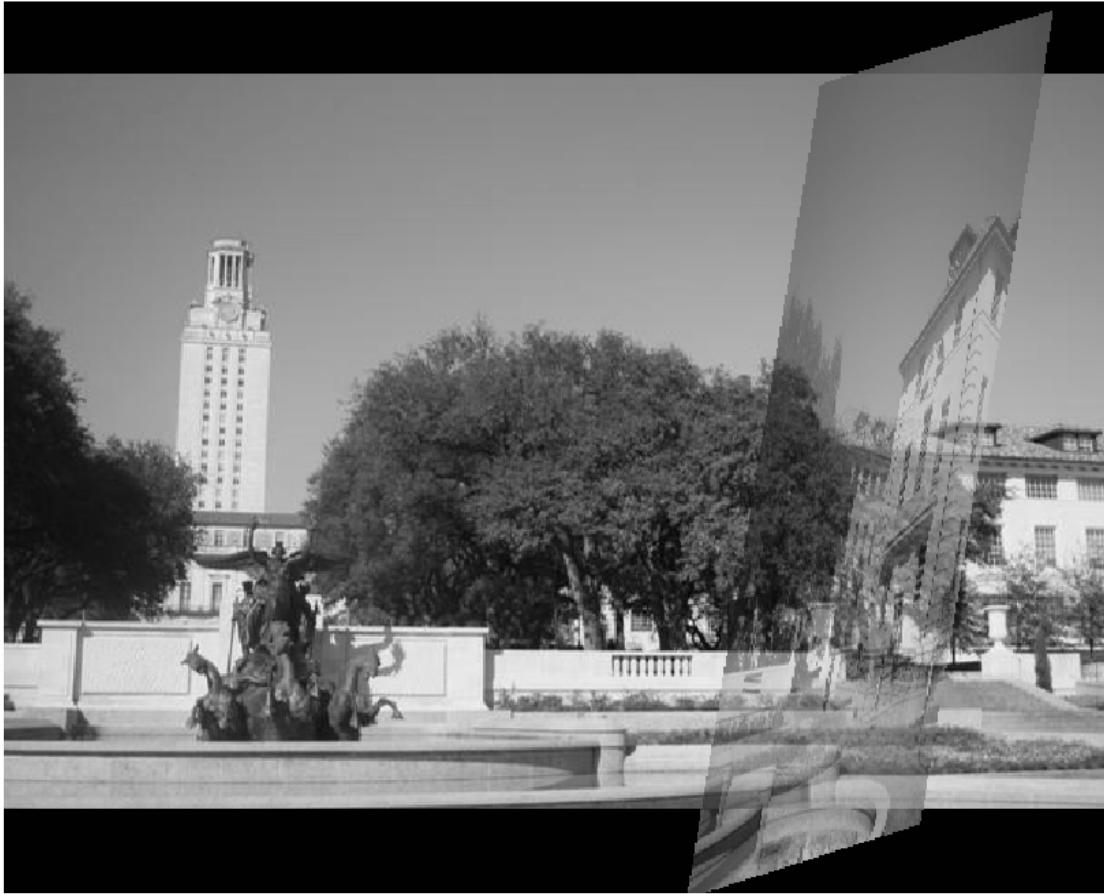


Next, the two warped images are merged to get a panorama. Your panorama may not look good at this point, but we will later use other techniques to get a better result.

```
[8]: merged = img1_warped + img2_warped

# Track the overlap by adding the masks together
overlap = (img1_mask * 1.0 + # Multiply by 1.0 for bool -> float conversion
           img2_mask)

# Normalize through division by `overlap` - but ensure the minimum is 1
normalized = merged / np.maximum(overlap, 1)
plt.imshow(normalized)
plt.axis('off')
plt.show()
```



4.5 Part 4 RANSAC (20 points)

Rather than directly feeding all our keypoint matches into `fit_affine_matrix` function, we can instead use RANSAC (“RANDOM Sample Consensus”) to select only “inliers” to use for computing the transformation matrix.

The steps of RANSAC are: 1. Select random set of matches 2. Compute affine transformation matrix 3. Find inliers using the given threshold 4. Repeat and keep the largest set of inliers 5. Re-compute least-squares estimate on all of the inliers

Implement `ransac` in `panorama.py`, run through the following code to get a panorama. You can see the difference from the result we get without RANSAC.

```
[9]: from panorama import ransac

# Set seed to compare output against solution image
np.random.seed(131)

H, robust_matches = ransac(keypoints1, keypoints2, matches, threshold=1)
```

```

# Visualize robust matches
fig, ax = plt.subplots(1, 1, figsize=(15, 12))
plot_matches(ax, img1, img2, keypoints1, keypoints2, robust_matches)
plt.axis('off')
plt.show()

plt.imshow(imread('solution_ransac.png'))
plt.axis('off')
plt.title('RANSAC Solution')
plt.show()

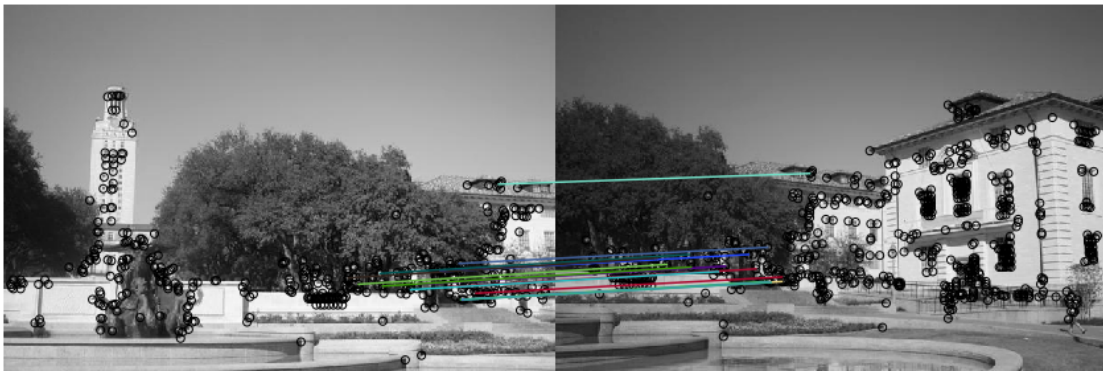
```

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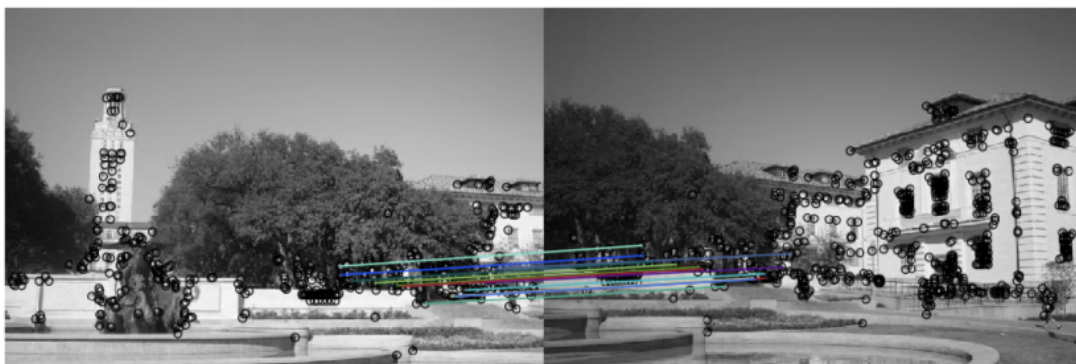
```

[[ 1.04721152e+00  4.99175866e-02  0.00000000e+00]
 [-3.13753090e-02  1.01292955e+00  0.00000000e+00]
 [ 1.22271580e+01  2.55793274e+02  1.00000000e+00]]

```



RANSAC Solution



We can now use the transformation matrix H computed using the robust matches to warp our images and create a better-looking panorama.

```
[10]: output_shape, offset = get_output_space(img1, [img2], [H])

# Warp images into output sapce
img1_warped = warp_image(img1, np.eye(3), output_shape, offset)
img1_mask = (img1_warped != -1) # Mask == 1 inside the image
img1_warped[~img1_mask] = 0      # Return background values to 0

img2_warped = warp_image(img2, H, output_shape, offset)
img2_mask = (img2_warped != -1) # Mask == 1 inside the image
img2_warped[~img2_mask] = 0      # Return background values to 0

# Plot warped images
plt.subplot(1,2,1)
plt.imshow(img1_warped)
plt.title('Image 1 warped')
plt.axis('off')

plt.subplot(1,2,2)
plt.imshow(img2_warped)
plt.title('Image 2 warped')
plt.axis('off')

plt.show()
```



```
[11]: merged = img1_warped + img2_warped

# Track the overlap by adding the masks together
overlap = (img1_mask * 1.0 + # Multiply by 1.0 for bool -> float conversion
           img2_mask)

# Normalize through division by `overlap` - but ensure the minimum is 1
normalized = merged / np.maximum(overlap, 1)
plt.imshow(normalized)
plt.axis('off')
plt.show()
```

```
plt.imshow(imread('solution_ransac_panorama.png'))
plt.axis('off')
plt.title('RANSAC Panorama Solution')
plt.show()
```



RANSAC Panorama Solution



4.6 Part 5 Histogram of Oriented Gradients (HOG) (20 points)

In the above code, you are using the `simple_descriptor`, and in this section, you are going to implement a simplified version of HOG descriptor. HOG stands for Histogram of Oriented Gra-

dients. In HOG descriptor, the distribution (histograms) of the directions of gradients (oriented gradients) are used as features. Gradients (x and y derivatives) of an image are useful because the magnitude of a gradient is large around edges and corners (regions of abrupt intensity changes) and we know that edges and corners pack in a lot more information about object shape than flat regions. The steps of HOG are: 1. Compute the gradient image in x and y directions Use the sobel filter provided by skimage.filters 2. Compute gradient histograms Divide image into cells, and calculate histogram of gradients in each cell 3. Flatten block of histograms into feature vector 4. Normalize flattened block

Implement hog_descriptor in panorama.py and run through the following code to get a panorama image.

```
[30]: from panorama import hog_descriptor

img1 = imread('uttower1.jpg', as_gray=True)
img2 = imread('uttower2.jpg', as_gray=True)

# Detect keypoints in both images
keypoints1 = corner_peaks(harris_corners(img1, window_size=3),
                          threshold_rel=0.05,
                          exclude_border=8)
keypoints2 = corner_peaks(harris_corners(img2, window_size=3),
                          threshold_rel=0.05,
                          exclude_border=8)
```

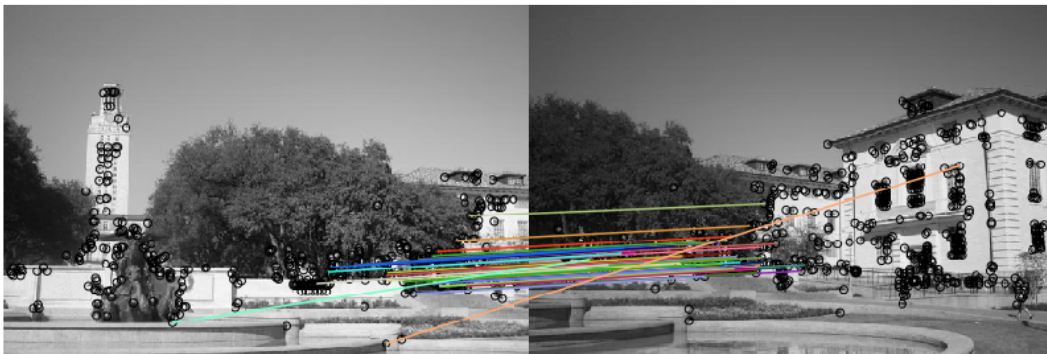
```
[26]: # Extract features from the corners
desc1 = describe_keypoints(img1, keypoints1,
                           desc_func=hog_descriptor,
                           patch_size=16)
desc2 = describe_keypoints(img2, keypoints2,
                           desc_func=hog_descriptor,
                           patch_size=16)

# Match descriptors in image1 to those in image2
matches = match_descriptors(desc1, desc2, 0.7)

# Plot matches
fig, ax = plt.subplots(1, 1, figsize=(15, 12))
ax.axis('off')
plot_matches(ax, img1, img2, keypoints1, keypoints2, matches)
plt.show()
plt.imshow(imread('solution_hog.png'))
plt.axis('off')
plt.title('HOG descriptor Solution')
plt.show()
```




HOG descriptor Solution



Once we've described our keypoints with the HOG descriptor and have found matches between these keypoints, we can use RANSAC to select robust matches for computing the transformation matrix.

```
[35]: from panorama import ransac

# Set seed to compare output against solution image
np.random.seed(131)

H, robust_matches = ransac(keypoints1, keypoints2, matches, threshold=1)

# Plot matches
fig, ax = plt.subplots(1, 1, figsize=(15, 12))
plot_matches(ax, img1, img2, keypoints1, keypoints2, robust_matches)
plt.axis('off')
plt.show()

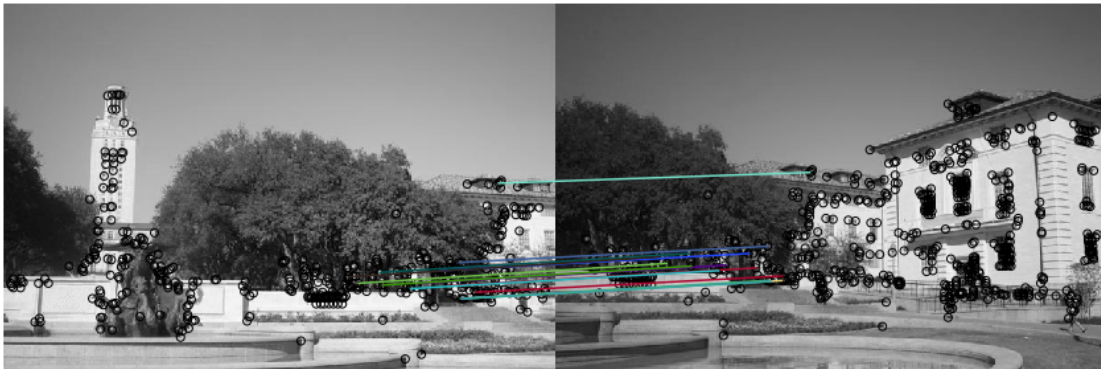
plt.imshow(imread('solution_hog_ransac.png'))
plt.axis('off')
```



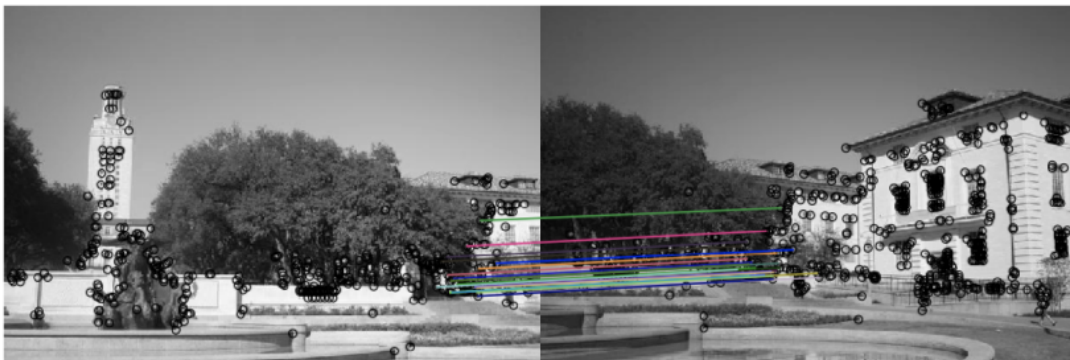
```
plt.title('HOG descriptor + RANSAC Solution')
plt.show()
```

41

```
[[ 1.04721152e+00  4.99175866e-02  0.00000000e+00]
 [-3.13753090e-02  1.01292955e+00  0.00000000e+00]
 [ 1.22271580e+01  2.55793274e+02  1.00000000e+00]]
```



HOG descriptor + RANSAC Solution



Now we use the computed transformation matrix H to warp our images and produce our panorama.

```
[28]: output_shape, offset = get_output_space(img1, [img2], [H])

# Warp images into output sapce
img1_warped = warp_image(img1, np.eye(3), output_shape, offset)
img1_mask = (img1_warped != -1) # Mask == 1 inside the image
img1_warped[~img1_mask] = 0     # Return background values to 0

img2_warped = warp_image(img2, H, output_shape, offset)
```

```

img2_mask = (img2_warped != -1) # Mask == 1 inside the image
img2_warped[~img2_mask] = 0      # Return background values to 0

# Plot warped images
plt.subplot(1,2,1)
plt.imshow(img1_warped)
plt.title('Image 1 warped')
plt.axis('off')

plt.subplot(1,2,2)
plt.imshow(img2_warped)
plt.title('Image 2 warped')
plt.axis('off')

plt.show()

```



```

[29]: merged = img1_warped + img2_warped

# Track the overlap by adding the masks together
overlap = (img1_mask * 1.0 + # Multiply by 1.0 for bool -> float conversion
           img2_mask)

# Normalize through division by `overlap` - but ensure the minimum is 1
normalized = merged / np.maximum(overlap, 1)
plt.imshow(normalized)
plt.axis('off')
plt.show()

plt.imshow(imread('solution_hog_panorama.png'))
plt.axis('off')
plt.title('HOG Descriptor Panorama Solution')
plt.show()

```



HOG Descriptor Panorama Solution



4.7 Extra Credit: Better Image Merging

You will notice the blurry region and unpleasant lines in the middle of the final panoramic image. Using a very simple technique called linear blending, we can smooth out a lot of these artifacts from the panorama.

Currently, all the pixels in the overlapping region are weighted equally. However, since the pixels at the left and right ends of the overlap are very well complemented by the pixels in the other image, they can be made to contribute less to the final panorama.

Linear blending can be done with the following steps: 1. Define left and right margins for blending to occur between 2. Define a weight matrix for image 1 such that: - From the left of the output space to the left margin the weight is 1 - From the left margin to the right margin, the weight linearly decrements from 1 to 0 3. Define a weight matrix for image 2 such that: - From the right of the output space to the right margin the weight is 1 - From the left margin to the right margin, the weight linearly increments from 0 to 1 4. Apply the weight matrices to their corresponding images 5. Combine the images

In `linear_blend` in `panorama.py` implement the linear blending scheme to make the panorama look more natural. This extra credit can be worth up to 1% of your final grade.

```
[ ]: from panorama import linear_blend

img1 = imread('uttower1.jpg', as_grey=True)
img2 = imread('uttower2.jpg', as_grey=True)

# Set seed to compare output against solution
np.random.seed(131)

# Detect keypoints in both images
keypoints1 = corner_peaks(harris_corners(img1, window_size=3),
                          threshold_rel=0.05,
                          exclude_border=8)
keypoints2 = corner_peaks(harris_corners(img2, window_size=3),
                          threshold_rel=0.05,
                          exclude_border=8)

# Extract features from the corners
desc1 = describe_keypoints(img1, keypoints1,
                           desc_func=hog_descriptor,
                           patch_size=16)
desc2 = describe_keypoints(img2, keypoints2,
                           desc_func=hog_descriptor,
                           patch_size=16)

# Match descriptors in image1 to those in image2
matches = match_descriptors(desc1, desc2, 0.7)

H, robust_matches = ransac(keypoints1, keypoints2, matches, threshold=1)

output_shape, offset = get_output_space(img1, [img2], [H])

# Warp images into output space
img1_warped = warp_image(img1, np.eye(3), output_shape, offset)
img1_mask = (img1_warped != -1) # Mask == 1 inside the image
img1_warped[~img1_mask] = 0     # Return background values to 0

img2_warped = warp_image(img2, H, output_shape, offset)
```

```

img2_mask = (img2_warped != -1) # Mask == 1 inside the image
img2_warped[~img2_mask] = 0     # Return background values to 0

# Merge the warped images using linear blending scheme
merged = linear_blend(img1_warped, img2_warped)

plt.imshow(merged)
plt.axis('off')
plt.show()

```

4.8 Extra Credit: Stitching Multiple Images

Implement `stitch_multiple_images` in `panorama.py` to stitch together an ordered chain of images. This extra credit can be worth up to 1 bonus point of your final grade.

Given a sequence of m images (I_1, I_2, \dots, I_m), take every neighboring pair of images and compute the transformation matrix which converts points from the coordinate frame of I_{i+1} to the frame of I_i . Then, select a reference image I_{ref} , which is in the middle of the chain. We want our final panorama image to be in the coordinate frame of I_{ref} .

-*Hint:* - If you are confused, you may want to review the Linear Algebra slides on how to combine the effects of multiple transformation matrices. - The inverse of transformation matrix has the reverse effect. Please use `numpy.linalg.inv` function whenever you want to compute matrix inverse.

```

[ ]: from panorama import stitch_multiple_images

# Set seed to compare output against solution
np.random.seed(131)

# Load images to be stitched
img1 = imread('yosemite1.jpg', as_grey=True)
img2 = imread('yosemite2.jpg', as_grey=True)
img3 = imread('yosemite3.jpg', as_grey=True)
img4 = imread('yosemite4.jpg', as_grey=True)

imgs = [img1, img2, img3, img4]

# Stitch images together
panorama = stitch_multiple_images(imgs, desc_func=simple_descriptor,
    ↪patch_size=5)

```

```

[ ]: # Visualize final panorama image
plt.imshow(panorama)
plt.axis('off')
plt.show()

```