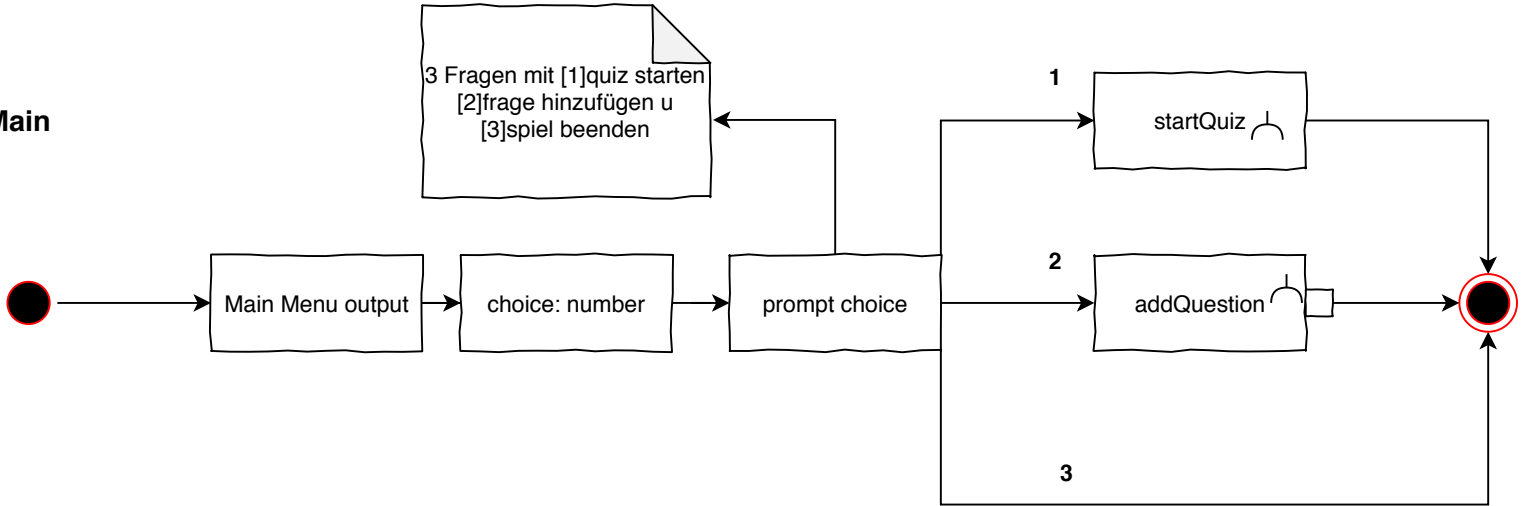


Main
+ choice : number
+ questions: QuestArray[]
+ startQuiz() + addQuestion() + endGame()

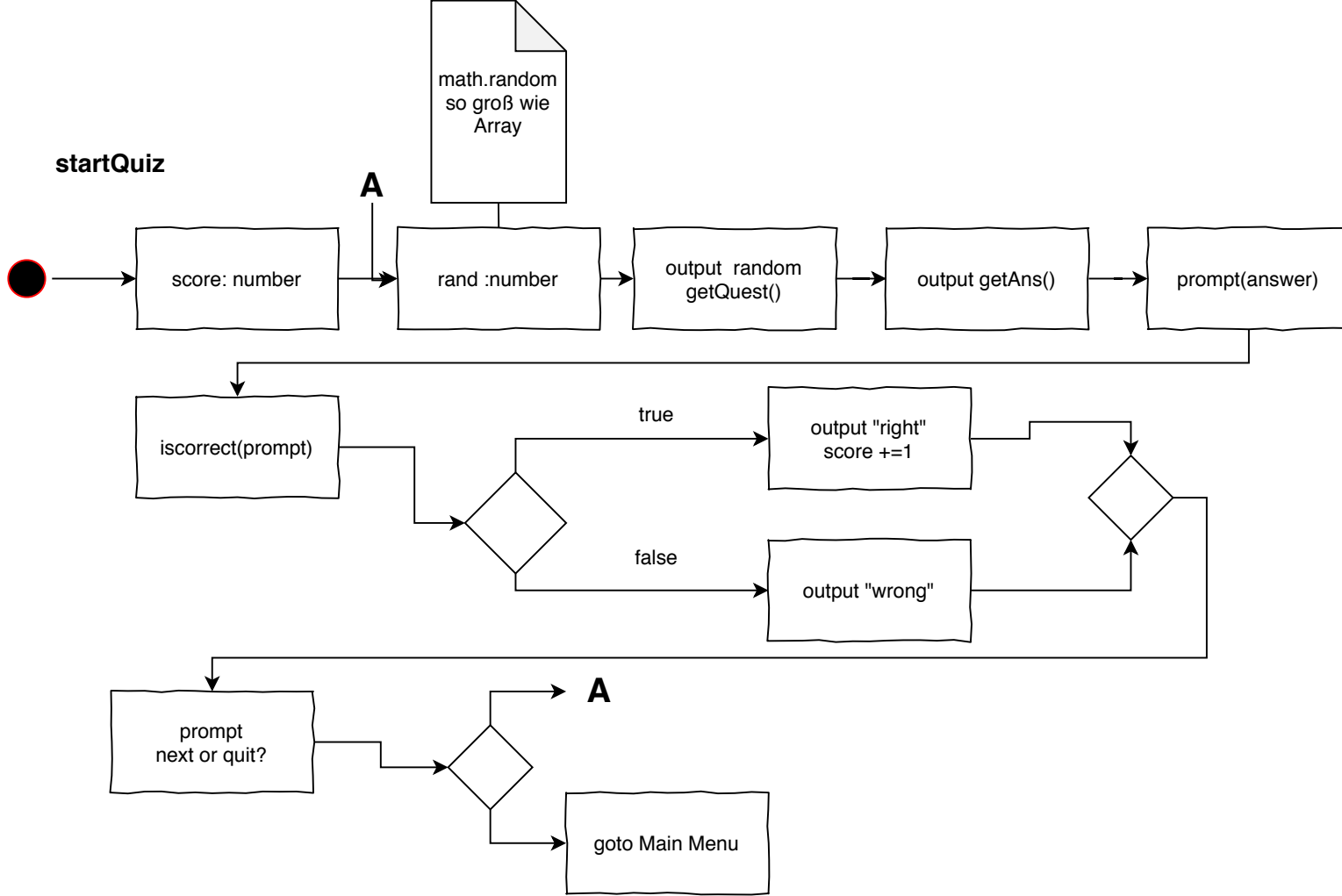
QuestArray
+ question: string + answer: Answer[]
+ getQuest(): string + setQuest(string) + getAns(): string + setAns(string[]) + isCorrect(number):boolean

Answer
+ answer: string + correct: boolean
+getAnswer():string +setAnswer(string)

Main



startQuiz



addQuestion

