



Why Annotations?

- Because you often want to provide data or instructions about your code (“metadata”). For example:
 - “This method is a test method”
 - “This parameter should be nonnegative”
 - “Suppress compile warnings about this method”
- Annotations can include information about annotations too:
 - “These annotations should be included in the Javadoc”
- In fact annotations can be attached to any Java declaration:
 - packages and classes, constructors, methods, fields, etc
- From Java 8, can be attached to any type use – eg method parameters, local variables



- Simplest form:

```
@Override  
void mySuperMethod() { ... }
```

- An annotation can include elements, with values supplied at the time of use:

```
@Author(  
    name = "Benjamin Franklin",  
    date = "3/27/2003"  
)  
class MyClass() { ... }
```

```
@SuppressWarnings(value =  
                    "unchecked")  
void myMethod() { ... }
```



Basic Annotations

- Simplest form:

```
@Override  
void mySuperMethod() { ... }
```

- An annotation can include elements, with value of use:

```
@Author(  
    name = "Benjamin Franklin",  
    date = "3/27/2003"  
)  
class MyClass() { ... }
```

If only one element is being supplied, and its name is “value”, you can omit the name.

```
@SuppressWarnings(value =  
                    "unchecked")  
void myMethod() { ... }
```



- Simplest form:

```
@Override  
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```

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```
@Author(  
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class MyClass() { ... }
```

```
@SuppressWarnings(  
    "unchecked")  
void myMethod() { ... }
```



What are the consumers of annotations?

- javac:
 - @Override
 - @FunctionalInterface
- Javadoc processor:
 - @Deprecated, @author, @version, @since
- JPA:
 - @Entity, @Column, @Table
- JUnit:
 - @Test, @Before, @After, @Ignore
- Every other framework...



When are annotations used?

- The declaration of an annotation provides information about when it is going to be used
- Provided by an annotation on the annotation:
 - `@Retention(RetentionPolicy.SOURCE)`
 - Will be used by processors working on the source only
 - `@Retention(RetentionPolicy.CLASS)`
 - Will be used by processors working on the compiled byte code
 - `@Retention(RetentionPolicy.RUNTIME)`
 - Will be available at run time by reflection



Declaring and using an Annotation

An annotation to provide class information to JavaDoc:

Declaring the Annotation

```
@interface ClassPreamble {  
    String author();  
    String date();  
    int currentRevision();  
    String lastModified();  
    String lastModifiedBy();  
    String[] reviewers();  
}
```

Using the Annotation

```
@ClassPreamble (  
    author = "John Doe",  
    date = "3/17/2002",  
    currentRevision = 6,  
    lastModified = "4/12/2004",  
    lastModifiedBy = "Jane Doe",  
    reviewers = {"Alice", "Bob", "Cindy"}  
)  
public class Foo {...}
```



Predefined Annotation Types

Used by the language:

- `@Override`
- `@Deprecated`
- `@SuppressWarnings`
- `@SafeVarargs`
- `@FunctionalInterface`

Applied to other annotations:

- `@Retention`
- `@Target`
- `@Documented`
- `@Inherited`
- `@Repeatable`



Finding an Annotation

Obtain the `java.lang.Class` object of the object that might be annotated

```
Class<?> class = targetObject.getClass();
```

Get the elements that might be annotated

```
Method[] methods = clazz.getDeclaredMethods();
```

Look for an annotation, “MyAnno”, say

```
for (Method m : Methods) {  
    MyAnno anno = m.getAnnotation(MyAnno.class);  
    if (anno != null) // found annotation, can process it  
}
```



A Toy Test Harness

```
public class Foo {  
    public static void m1() { }  
    public static void m2() { }  
    public static void m3() {  
        throw new RuntimeException("Boom");  
    }  
    public static void m4() { }  
    public static void m5() { }  
    public static void m6() { }  
    public static void m7() {  
        throw new RuntimeException("Crash");  
    }  
    public static void m8() { }  
}
```



A Toy Test Harness – Declare an Annotation

```
@Retention(RetentionPolicy.RUNTIME)  
@Target(ElementType.METHOD)  
public @interface Test { }
```



A Toy Test Harness – Applying the Annotation

```
public class Foo {  
    @Test public static void m1() { }  
    public static void m2() { }  
    @Test public static void m3() {  
        throw new RuntimeException("Boom");  
    }  
    public static void m4() { }  
    @Test public static void m5() { }  
    public static void m6() { }  
    @Test public static void m7() {  
        throw new RuntimeException("Crash");  
    }  
    public static void m8() { }  
}
```



A Toy Test Harness – Create Annotation Processor

```
public class RunTests {
    public static void main(String[] args) throws Exception {
        int passed = 0, failed = 0;
        for (Method m : Class.forName(args[0]).getMethods()) {
            if (m.isAnnotationPresent(Test.class)) {
                try {
                    m.invoke(null);
                    passed++;
                } catch (Throwable ex) {
                    System.out.printf("Test %s failed: %s %n", m, ex.getCause());
                    failed++;
                }
            }
        }
        System.out.printf("Passed: %d, Failed %d%n", passed, failed);
    }
}
```