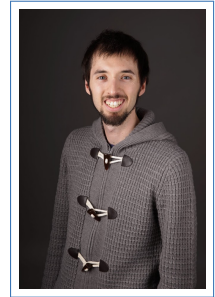


Maurici Prats

Curriculum Vitae

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Experience

Flaregames, Karlsruhe, Germany

- 11/2018–08/2019
(10 months) **QA Lead of Publishing Services**
Managing, supervising and executing all the necessary tasks to make sure that the services provided by Flaregames are up to quality standards. Also supporting different studios and games with functional, compatibility, performance and compliance testing as well as managing different outsourcing teams to support multiple projects.
- 11/2017–11/2018
(1 year) **QA Lead**
Being responsible for the quality of multiple games published by Flaregames as well as planning, delegating and executing tasks to make sure the quality of the products is as good as possible on all its different areas, including functionality, compatibility, performance, compliance and others.
- 06/2017–11/2017
(5 months) **QA Tester**
Testing different aspects on games like compliance, functionality, SDK integrations and performance across multiple mobile platforms.

Digital Legends, Barcelona, Spain

- 09/2016–05/2017
(9 months) **Junior Associate Producer**
Managing the live operation activities of different projects in the company by performing tasks such as balancing department workloads, improving procedures, making sure that the release schedules are on track, etc.
- 06/2015–09/2016
(1 year 3 months) **QA Tester**
Testing different projects of the company as well as reviewing functional and performance tests for mobile games on Android and iOS. Also taking care of the training of interns.

Tecnopreven S.L., Barcelona, Spain

- 04/2013–12/2014
(1 year 9 months) **Software Developer**
Developing the front and back end of a Webserver application used for hazard prevention and medical support.

inLab FIB, Barcelona, Spain

- 10/2011–06/2012
(9 months) **Technical Support Intern**
Monitoring servers and different systems of the university during weekends as well as resolving any problem related to student accounts.

Iccic, Barcelona, Spain

- 2008–2011
(3 years) **Summer English Teacher**
Teaching English to kids between the ages of 8 and 16 as well as organizing and participating in fun activities during summer camps.

Education

- 2020–2020 **ISTQB Foundation Level - Agile Tester**, *ASTQB*, California
Expanded the knowledge on testing in Agile projects and Agile methodologies and obtained the official certification CTFL-AT from ASTQB.
- 2019–2019 **ISTQB Foundation Level**, *ASTQB*, California
Solidified and broadened the knowledge on Software Quality Assurance and obtained the official certification CTFL from ASTQB.
- 2017–2017 **Initiating and Planning Projects**, *University of California*, Online
Learned about the fundamentals of project management, the different project stages and the bodies of knowledge, as well as the areas and responsibilities related the position.
- 2014–2015 **Master in Design and Creation of Videogames**, *UPC School*, Barcelona, Spain
Learned how the processes of game development work and developed a game in Unity together with other master students.
- 2012–2012 **Exchange Student of Computer Software Engineering**, *University of Southern Denmark*, Odense, Denmark
Learned about different topics of Computer Science in a foreign and international environment.
- 2007–2015 **Degree in Computer Science**, *Universitat Politècnica de Catalunya*, Barcelona, Spain
Learned the basics of all sorts of disciplines related to Computer Science like Programming, IT, Software Architecture, Hardware Architecture, etc.

Programming Skills

- Personal C#, Unity, Libgdx, Python
- Professional JAVA, SQL, Javascript, J2EE

Tools Knowledge

- Professional JIRA, Confluence, Amplitude, Testrail, Gamebench, Microsoft Office

Languages

- Spanish Mother tongue
- Catalan Mother tongue
- English Professional working proficiency
- German Basic knowledge

Interests

- Video Games
- Traveling
- Swimming
- Game Jams
- Music