13/5/24, 22:13 Partage I You want to train models with projectors, I recommend to have a look at the 2023 MIC shortcourse that I gave. Specifically at the "floward and back projection" with custom linear operator (e.g. parallelips) projectors) as offered there: a minimal example that you can run in parallelproj is also included in the docs of parallelproj >=1.7 here: Bits: If you want to do "terifour" network training, I highly recommend running everything on a GPU. E.g. by using parallelproj directly with pytorch "GPU" tensors (and not with numpy arrays) First of all, thank you very much for the help ! I'm now getting the projections correctly ! However, I mould like to task for your help again.

Im training a model for the reconstruction of a phantom and I needed the projector, while training, to transform the output to the sinogram while it's a tensor attached to the model. I have tried the projector on tensors, and it works correctly, but when I try to use it on the tensor output of the model it asks me to detach it from the model, which I can't do I copy you the error I'm getting : 67 else: 68 return self._scale * self._apply(x) n3.11/site-packages/parallelproj/projectors.py:155, in ParallelViewProjector2D._apply(self, x) File -I-anaconda-Semsil-Prosilibity/shord. 11 Inite-packages/bords/ terroot.py 1062, in Terroor_array_(self, dtype) 1000 return hande, broth justicion(france_array_(self, self, dtype=utype) 3 002 returns affairmy() 1003 dec. 3 002 returns affairmy() 1003 dec. I hope you're able to help and I thank you in advance. De: "georg schramm" «peorg schramm@kuleuven be» Å: "Maurico Salim GOMEZ CHICRE" «maurico-salim genez-chicre@deves eo-nantes fo-Ce" "Arroe Horrison ES UNA MARCUES" "Arano-horriqua e-silva-marques@deves eo-nantes fo-, "yo Gravyes" (Hordred 22 Mars 2028 1954 07 Oblight: Re-Cueston about Parallelling fatary In ParallelViewProjector2D, the "views" are rotated around the world coordinate point (0,0) -> not well documented. $= \max_{i \in \mathcal{N}_i} (v_i v_i^*) \text{ not well documented.}$ That means that the radial position should be "symmetric" around 0, e.g. Then you also have to make sure that the "image origin"
The "world coordinate" of the [0,0] voxel of your image is correct. E.g. if you have an image with 50x50 voxels of 2mm that is centered around (0,0), the img_origin in world coordinates should be (-49,-49). This example here uses the ParallelViewProjector2D to due 2D MLEM (line 267) From: Mauricio Salim GOMEZ CHICRE «mauricio Salim, gomes-chicre@eleves.oc-Dater Friday, 22 March 2024 at 17:46 To: Georg Schramm-goorg.achamm@eluleuven.ber CCC Auroo Hendrige STUNA MARIQUES saureo-henrique.e-silva-marques@eleve Subject: Question about ParallelProj (Brary My name is Mauricio, firm a student and firm currently doing a project in PET reconstruction.

In doing so, I found the library you created and I have been trying to use it for foward projections of some 2D phantoms. However, I have been having some problem. I have been trying to use ParallelViewProjector2D. I don't know if you could help understand how it works, as I think the problems are due to me not fully understanding it.



This is how I have been using it

adial_positions = np.linspace(0, 180,180)

view_angles = np.linspace(0,2*math.pi,180)

 $proj2D = parallelproj.projectors. ParallelViewProjector2D((256,256), radial_positions, view_angles, 300, (0,0), (2,0), v_fwd = proj2D(phanton)$

And this is the result I have been getting.



I would really appreciate the help to get the correct sinogram

Kind regards, Mauricio Gómez