Pseudo-algorithm Principal Curve for Spherical Modelling

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Algorithm 1 : Principal Curve - Spherical Modelling

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1: Input parameters: 2: \mathbf{Z} \in \mathbb{R}^{M \times N}, max-min azimuthal angles i.e., \varphi_{\max}, \varphi_{\min} and sphere radius r.
  3: Output parameters:
  4: Ordered Z, s, and principal curve function f(\cdot) \mapsto \mathbb{R}^N, supp(f(\cdot)) \in [0,1].
                                                                                                                                     \label{eq:local_problem} \begin{array}{c} \triangleright \; x \in [0,1] \text{ and } h(s) \in [\varphi_{\min}, \varphi_{\max}] \\ \\ \triangleright \; \mathbb{0} \in \mathbb{R}^{(N-2)}, \text{ vector of zeros} \end{array}
  6: h(x) = x(\varphi_{\text{max}} - \varphi_{\text{min}}) + \varphi_{\text{min}}
  7: \mathbf{f}^{(0)}(\cdot) = [r\cos(h(\cdot)), r\sin(h(\cdot)), 0]^{\mathsf{T}}
  8: \Delta d = \infty
  9: i = 1
10: tol = 10^{-5}
11: iterations = 100
12: while \Delta d > \text{tol and } i < \text{iterations do}
                (\boldsymbol{s}^{(i)}, d^{(i)}) \leftarrow \lambda^{(i)}(\boldsymbol{Z}^{(i)})
                                                                                                                                           ▷ Projection operator procedure
13:
                (oldsymbol{s}^{(i)}, oldsymbol{Z}^{(i)}) \leftarrow \operatorname{SORT}(oldsymbol{s}^{(i)}, oldsymbol{Z}^{(i)})
                                                                                                 \triangleright sort \boldsymbol{s}^{(i)}, and \boldsymbol{Z}^{(i)} matrix-rows, w.r.t. \boldsymbol{s}^{(i)}-values
14:
                \hat{oldsymbol{p}}^{(i)} = oldsymbol{f}^{(i)}(oldsymbol{s}^{(i)})
                                                                                                    \triangleright Orthogonal points to the principal curve f^{(i)}(\cdot)
15:
                oldsymbol{s}^{(i)} \leftarrow 	ext{UNIT\_SPEED\_TRANSFORM}(oldsymbol{p}^{(i)})
16:
                \boldsymbol{s}^{(i+1)} = \boldsymbol{s}^{(i)}
17:
                \boldsymbol{Z}^{(i+1)} = \boldsymbol{Z}^{(i)}
18:
                \Delta d = ||d^{(i)} - d^{(i-1)}||
19:
               \begin{aligned} & i = i + 1 \\ & \boldsymbol{f}^{(i)}(\cdot) = [\hat{f}_1^{(i)}(\cdot)(\cdot \mid \boldsymbol{s}^{(i-1)}, \boldsymbol{z}_{(*,1)}^{(i-1)}), \dots, \hat{f}_N^{(i)}(\cdot)(\cdot \mid \boldsymbol{s}^{(i-1)}, \boldsymbol{z}_{(*,N)}^{(i-1)})]^\mathsf{T} \\ & \triangleright \text{ where, } \hat{f}_k^{(i)}(\cdot \mid \boldsymbol{s}^{(i-1)}, \boldsymbol{z}_{(*,k)}^{(i-1)}) \mapsto \mathbb{R} \; \forall \; k = \{1, \dots, N\} \text{ is an univariate spline function} \end{aligned}
        fitted with data values s^{(i-1)} as inputs, and the k^{\text{th}} column-vector of \mathbf{Z}^{(i-1)} as outputs,
        i.e., \boldsymbol{z}_{(*,k)}^{(i-1)}.
23: end while
24: return (\boldsymbol{Z}^{(i)}, \ \boldsymbol{s}^{(i)}, f^{(i)}(\cdot))
25:
26: procedure \lambda^{(i)}(\boldsymbol{Z}^{(i)}):
                                                                                                  \triangleright Projection operator (23), i.e., \lambda^{(i)}(\cdot) \equiv \lambda_{f^{(i)}(\cdot)}(\cdot)
                \Psi = \{s: s = \frac{n}{100}, n \in \{0, \dots, 100\}\}  \triangleright Helper vector to segment the principal curve s^{(i)} = \emptyset \in \mathbb{R}^M \triangleright Empty 0's vector.
28:
                d^{(i)} = 0
29:
                for k in \{1,\ldots,M\} do
30:
                        \triangleright Search the closest segmented curve point.
31:
                                                                                                                                         \triangleright \boldsymbol{z}_{(k,*)}^{(i)} is k^{\text{th}} row-vector of \boldsymbol{Z}^{(i)}.
                        s_{\text{init}} = \operatorname{argmin} ||\boldsymbol{z}_{(k,*)}^{(i)} - \boldsymbol{f}^{(i)}(\Psi)||^2
32:
                        \triangleright Find the orthogonal projection to the principal curve
33:
                        \begin{array}{l} \rhd \text{ solving the non-convex problem with initialization } s_{\text{init}} \colon \\ s_k^{(i)} \leftarrow \operatorname{argmin} || \boldsymbol{z}_{(k,*)}^{(i)} - \boldsymbol{f}^{(i)}(s) ||^2, \quad \text{s.t. } 0 \le s \le 1. \  \  \triangleright s_k^{(i)} \text{ refers to elements of } \boldsymbol{s}^{(i)}. \end{array} 
34:
35:
                        \Delta d = || \boldsymbol{z}_{(k,*)}^{(i)} - \boldsymbol{f}^{(i)}(s_k) ||
36:
                        d^{(i)} = d^{(i)} + \Delta d
37:
                end for
39: end procedure
41: procedure UNIT_SPEED_TRANSFORM(p^{(i)}) \triangleright Constant curve speed, i.e., ||f'^{(i)}(s)|| \equiv 1
                \Delta r_l = ||p_{l+1}^{(i)} - p_l^{(i)}|| \quad \forall \ l = \{1, \dots, (M-1)\}
42:
                                                                                                                         \triangleright p_l^{(i)} refers to elements of p^{(i)}.
                \boldsymbol{s}^{(i)} = \mathbb{0} \in \mathbb{R}^M
                                                                                                                                                             ⊳ Empty 0's vector.
                \begin{array}{ll} \boldsymbol{s}^{\cdot \cdot \cdot} = \boldsymbol{\cup} \in \mathbb{K}^{\cdot \cdot \cdot} & \rhd \text{ Empty 0's vector.} \\ s_n^{(i)} \leftarrow \sum_{l=1}^n \Delta r_l / \sum_{l=1}^{M-1} \Delta r_l & \forall \ n = \{2, \dots, M\} & \rhd s_n^{(i)} \text{ refers to elements of } \boldsymbol{s}^{(i)}. \end{array}
43:
44:
45: end procedure
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