

SANTOS MAURO

WORK EXPERIENCE

Globant Salesforce Developer **April 2022 - Now**

Project: Nissan 360

Work on different types of incidents (problems or clarifications) produced in Salesforce. The process of resolving incidents involves a detailed analysis and possibly a meeting with the client to understand more about what happened or explain how to use the applications in Salesforce. After all, design a clear solution and resolve the problem with code or in a declarative way.

Technologies: Apex, Flow, Aura, SOQL, Communities

Project: DEMO Slack-Salesforce Integration

Create a business path to administrate sales without entering it in Salesforce. All the sales you can do for Slack. Also, create automation to add work teams to channels or send notifications at certain moments in sales.

Technologies: Flow, Slack, Service & Sales Cloud

PERSONAL INFORMATION

Location

Buenos Aires, Argentina

Contacts

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LANGUAGES

Spanish

Mother tongue

English

Education:

Cultural Inglesa de Buenos Aires

Read: Advance

Write: Advance

Speak: Advance

EDUCATION

Computer Engineer

JAN 2016 > FEB 2022

National University of La Plata

Award Joaquin V Gonzalez

Top ten best averages in engineering and computer schools

CERTIFICATIONS

Salesforce Certified Platform Developer I

Salesforce Certified Platform App Builder

Salesforce Certified Administrator

English Certificate Summer Vacation Extra

PUBLICATIONS

Análisis de plataformas de Computación en la Nube para implementación de protocolo de comunicaciones con una aplicación móvil 3D

CACIC 2022 UNLaR

3D Mobile Apps and Smart sensors

JUN 2021 > OCT 2021

Create two new modes (Virtual Reality and Third Person) in a Domotic mobile App. Also use Google Cloud to communicate with the application.

Technologies: Unity and Google Cloud.

Supervised Professional Practices

JUN 2021 > DEC 2021

Perform a communication between a Unity mobile application and cloud servers to study the performance with different metric.

Technologies: Unity , Google Cloud, AWS and Microsoft Azure.

University Project: Automatic Bubbler

JUN 2021 > DEC 2021

Create an automatic bubbler with Arduino Uno, ESP8266 and different hardware components. The bubbler can turn on/off with a HTML page.

Technologies: CSS, HTML and Arduino IDE.