

Titanic Machine Learning from Disaster

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Introduction

The Titanic Kaggle competition aims to build a predictive system to determine passenger survival using real historical data from 1912.

By applying Systems Analysis principles and machine learning algorithms. This project focuses on designing a robust and modular architecture that improves prediction accuracy and system reliability. It emphasizes understanding data sensitivity, feedback, and chaotic variability as key factors influencing model performance.

Goal

Design a robust predictive architecture that reduces instability caused by missing data, biases and chaotic interactions, improving interpretability and accuracy.

System Architecture

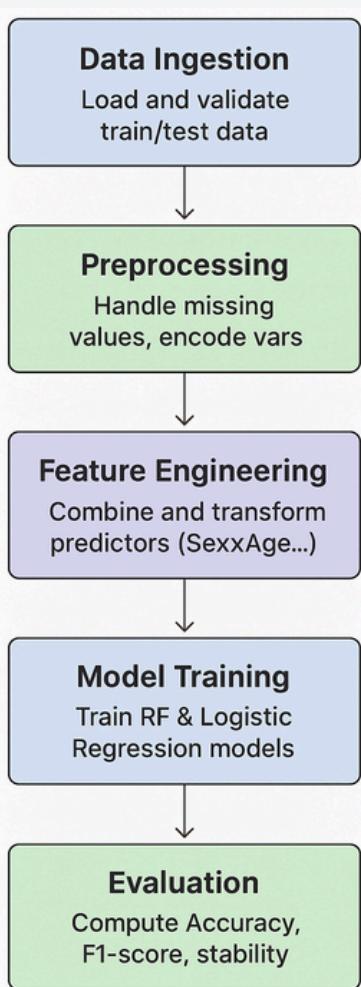


Figure 1. Project Workflow and Timeline Diagram. Source: Workshop 4 (p. 24).

A modular architecture with five stages is proposed: ingestion, preprocessing, feature engineering, training, and evaluation.

Each module improves the model's stability and accuracy, while a feedback loop continuously adjusts the system to ensure reproducible results.

The suggested implementation is based on Python, using Pandas, NumPy, and Scikit-learn under the principles of modularity, sensitivity control, and reproducibility.

Results

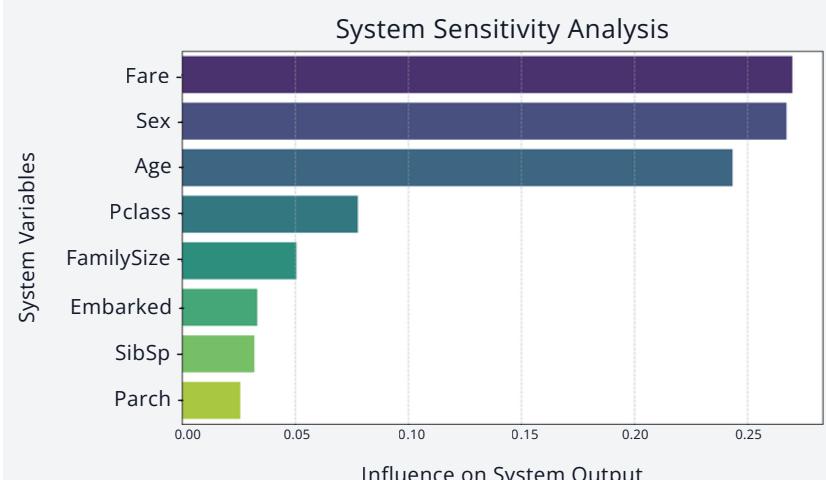


Figure 2. Scenario 1 Results: Feature Importance graph showing that Fare and Sex are the most critical variables driving the system's output. Source: Workshop 4 (p. 32).

Metric	Value
Accuracy	0.83
Precision	0.81
Recall	0.78
F1-score	0.79

Source: Random Forest Validation (Workshop 4).

- Accuracy: >83%
- Feature Importance shows Fare and Sex as dominant predictors
- Emergent segregation: Class 1 agents reach safety faster
- Missing values fully resolved during preprocessing

Conclusion

- A modular architecture improves stability and interpretability
- Sensitivity and chaos analysis enhance system reliability
- The dual simulation approach validates the proposed design

[1] Kaggle, "Titanic: Machine Learning from Disaster," [Online]. Available: <https://www.kaggle.com/c/titanic>.

[2] ISO/IEC, "Systems and software engineering- Systems and software Quality Requirements and Evaluation (SQuaRE)," ISO/IEC 25010:2011. [3] F. Pedregosa et al., "Scikit-learn: Machine Learning in Python," Journal of Machine Learning Research, vol. 12, pp. 2825-2830, 2011.