

Practical 3

Aims

- To practice recursion
- To implement Towers of Hanoi

Before the Practical:

- Read this practical sheet fully before starting.

Activity 1: Towers of Hanoi

Implement the Towers of Hanoi algorithm as a java method. Now write a main method to test this. You will also need to implement the `moveDisk(src, dest)` method. This can be as simple as an output statement printing "Moving top disk from peg **source** to peg **destination**" where **source** and **destination** are 1, 2 or 3.

Activity 2:

Modify your Towers of Hanoi algorithm so that it additionally informs the user of the import parameters, the (possible) value of temp, and the line or statement number where it was called for every iteration. To make this readable, you must indent each level of recursion. You **MUST** use spaces, not tabs.

Hint: You might need to add another import parameter. Use the format at appendix 1 of the worksheet as a guide.

Submission Deliverable:

Your modified Towers of Hanoi (including main and moveDisk) program is due at the beginning of your Week 5 tutorial (after the break).

SUBMIT ELECTRONICALLY VIA BLACKBOARD, under the *Assessments* section.

If you finish early, use the rest of the practical to start the next worksheet, because that will be due later on.

Appendix 1: Sample output for n=5

```

towers(5, 1, 3)
    n=5, src=1, dest=3, temp=2
(3)    towers(4, 1, 2)
        n=4, src=1, dest=2, temp=3
(3)    towers(3, 1, 3)
        n=3, src=1, dest=3, temp=2
(3)    towers(2, 1, 2)
        n=2, src=1, dest=2, temp=3
(3)    towers(1, 1, 3)
        n=1, src=1, dest=3
(1)    Move top disk from peg 1 to peg 3
(4)    Move top disk from peg 1 to peg 2
(5)    towers(1, 3, 2)
        n=1, src=3, dest=2
(1)    Move top disk from peg 3 to peg 2
(4)    Move top disk from peg 1 to peg 3
(5)    towers(2, 2, 3)
        n=2, src=2, dest=3, temp=1
(3)    towers(1, 2, 1)
        n=1, src=2, dest=1
(1)    Move top disk from peg 2 to peg 1
(4)    Move top disk from peg 2 to peg 3
(5)    towers(1, 1, 3)
        n=1, src=1, dest=3
(1)    Move top disk from peg 1 to peg 3
(4)    Move top disk from peg 1 to peg 2
(5)    towers(3, 3, 2)
        n=3, src=3, dest=2, temp=1
(3)    towers(2, 3, 1)
        n=2, src=3, dest=1, temp=2
(3)    towers(1, 3, 2)
        n=1, src=3, dest=2
(1)    Move top disk from peg 3 to peg 2
(4)    Move top disk from peg 3 to peg 1
(5)    towers(1, 2, 1)
        n=1, src=2, dest=1
(1)    Move top disk from peg 2 to peg 1
(4)    Move top disk from peg 3 to peg 2
(5)    towers(2, 1, 2)
        n=2, src=1, dest=2, temp=3
(3)    towers(1, 1, 3)
        n=1, src=1, dest=3
(1)    Move top disk from peg 1 to peg 3
(4)    Move top disk from peg 1 to peg 2
(5)    towers(1, 3, 2)
        n=1, src=3, dest=2
(1)    Move top disk from peg 3 to peg 2
(4)    Move top disk from peg 1 to peg 3
(5)    towers(4, 2, 3)
        n=4, src=2, dest=3, temp=1

```

```

(3)      towers(3, 2, 1)
          n=3, src=2, dest=1, temp=3
(3)      towers(2, 2, 3)
          n=2, src=2, dest=3, temp=1
(3)      towers(1, 2, 1)
          n=1, src=2, dest=1
(1)      Move top disk from peg 2 to peg 1
(4)      Move top disk from peg 2 to peg 3
(5)      towers(1, 1, 3)
          n=1, src=1, dest=3
(1)      Move top disk from peg 1 to peg 3
(4)      Move top disk from peg 2 to peg 1
(5)      towers(2, 3, 1)
          n=2, src=3, dest=1, temp=2
(3)      towers(1, 3, 2)
          n=1, src=3, dest=2
(1)      Move top disk from peg 3 to peg 2
(4)      Move top disk from peg 3 to peg 1
(5)      towers(1, 2, 1)
          n=1, src=2, dest=1
(1)      Move top disk from peg 2 to peg 1
(4)      Move top disk from peg 2 to peg 3
(5)      towers(3, 1, 3)
          n=3, src=1, dest=3, temp=2
(3)      towers(2, 1, 2)
          n=2, src=1, dest=2, temp=3
(3)      towers(1, 1, 3)
          n=1, src=1, dest=3
(1)      Move top disk from peg 1 to peg 3
(4)      Move top disk from peg 1 to peg 2
(5)      towers(1, 3, 2)
          n=1, src=3, dest=2
(1)      Move top disk from peg 3 to peg 2
(4)      Move top disk from peg 1 to peg 3
(5)      towers(2, 2, 3)
          n=2, src=2, dest=3, temp=1
(3)      towers(1, 2, 1)
          n=1, src=2, dest=1
(1)      Move top disk from peg 2 to peg 1
(4)      Move top disk from peg 2 to peg 3
(5)      towers(1, 1, 3)
          n=1, src=1, dest=3
(1)      Move top disk from peg 1 to peg 3

```