

# APSC-5984 Lab 2: Python Basics I

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Due: 2023-01-30 (Monday) 23:59:59

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## 0. Overview

In this lab, you will learn basic Python syntax. We will cover the essential concepts of Python, including variables, data types, operators, and control flow. You will need to open the [labs/lab\\_02/assignment.ipynb](#) file in VS Code and follow the instruction to complete this lab assignment.

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## 1. Variables

There are several rules for naming variables in Python:

- A variable name can only contain letters ([A-Za-z](#)), numbers([0-9](#)), and underscores([\\_](#)).
- A variable name is case sensitive. For example, [first\\_var](#) and [First\\_var](#) are two different variables.
- There are two ways to name a variable: [snake\\_case](#) and [camelCase](#). In [snake\\_case](#), all letters are lowercase and words are separated by underscores. In [camelCase](#), the first letter of each word is capitalized. For example, [first\\_var](#) and [firstVar](#) are both valid variable names.

Things you cannot do:

- A variable name cannot start with a number.
- A variable name cannot contain spaces.

Examples:

- Valid variable names: [first\\_var](#), [firstVar](#), [first\\_var\\_1](#), [firstVar1](#), [first\\_var\\_1\\_2\\_3](#), [firstVar123](#)
- Invalid variable names: [1st\\_var](#), [first var](#), [first-var](#)

In Python, you can use `=` to assign a value to a variable. For example, you can assign an integer value [3](#) to a variable [first\\_var](#) by running the following code:

```
first_var = 3
```

And we can print the value of `first_var` by running the following code:

```
print(first_var) # 3
```

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## 2. Data Types

There are several data types in Python:

- `int`: an integer number, e.g., `3`, `0`, `-1`
- `float`: a floating point number, e.g., `3.14`, `0.0`, `-1.0`
- `bool`: a boolean value, e.g., `True`, `False`
- `str`: a string, e.g., `"hello"`, `"2023-01-30"`

```
var_int = 3
var_float = 3.14
var_bool = True
var_str = "hello"
```

You can use `type()` function to check the type of a variable. For example, you can check the type of `a` by running the following code:

```
print(type(var_float)) # <class 'float'>
```

It is possible to convert a variable from one type to another. For example, you can convert a `float` to an `int` by running the following code:

From `float` to `int`:

```
var_float = 3.14
var_int = int(var_float)
print(var_int) # 3
```

From `int` to `string`:

```
var_int = 3
var_str = str(var_int)
print(var_str) # "3"
```

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## 3. Operators

### 3.1 Arithmetic Operators

In Python, you can use arithmetic operators to perform arithmetic operations. For example, you can use the `+` operator to add two numbers, and use the `-` operator to subtract two numbers. We use `a = 7` and `b = 4` as examples in the following table to illustrate the usage of arithmetic operators.

Operator	Description	Example	Result
<code>+</code>	Addition	<code>a + b</code>	<code>11</code>
<code>-</code>	Subtraction	<code>a - b</code>	<code>3</code>
<code>*</code>	Multiplication	<code>a * b</code>	<code>28</code>
<code>**</code>	Exponentiation	<code>a ** b</code>	<code>2401</code>
<code>/</code>	Division	<code>a / b</code>	<code>1.75</code>
<code>//</code>	Floor division	<code>a // b</code>	<code>1</code>
<code>%</code>	Modulus	<code>a % b</code>	<code>3</code>

### 3.2 String Operators

You can also use operators to perform operations on strings. For example, you can use the `+` operator to concatenate two strings, and use the `*` operator to repeat a string. We use `a = "hello"` and `b = "world"` as examples in the following table to illustrate the usage of string operators.

Operator	Description	Example	Result
<code>+</code>	Concatenation	<code>a + b</code>	<code>"helloworld"</code>
<code>*</code>	Repetition	<code>a * 3</code>	<code>"hellohellohello"</code>

### 3.3 Comparison Operators

You can use comparison operators to compare two values. For example, you can use the `==` operator to check if two values are equal. We use `a = 7` and `b = 4` as examples in the following table to illustrate the usage of comparison operators.

Operator	Description	Example	Result
<code>==</code>	Equal to	<code>a == b</code>	<code>False</code>
<code>!=</code>	Not equal to	<code>a != b</code>	<code>True</code>
<code>&gt;</code>	Greater than	<code>a &gt; b</code>	<code>True</code>
<code>&lt;</code>	Less than	<code>a &lt; b</code>	<code>False</code>

Operator	Description	Example	Result
>=	Greater than or equal to	a >= b	True
<=	Less than or equal to	a <= b	False

Similar logic applies to strings. For example, you can use the `==` operator to check if two strings are equal. We use `a = "hello"` and `b = "world"` as examples in the following table to illustrate the usage of comparison operators. We are also able to use the `>` and `<` operators to compare two strings. The comparison is based on the ASCII table and the alphabetical order of the strings. For example, `"hello"` is smaller than `"world"` because the first letter of `"hello"` is `h` (ASCII code 104) is smaller than the first letter of `"world"` is `w` (ASCII code 119).

```
a = "hello"
b = "world"
print(a != b) # True
print(a > b) # False
```

ASCII Table from [Wikipedia](#):

Decimal Hex Char			Decimal Hex Char			Decimal Hex Char			Decimal Hex Char		
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(	72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29	)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[END OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[	123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D	]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

3.4. Logical Operators

You can use logical operators to perform logical operations. For example, you can use the `and` operator to check if two conditions are both `True`. We use `a = True` and `b = False` as examples in the following table to illustrate the usage of logical operators. It is noted that some operators are interchangeable, e.g., `and` and `&&`.

Operator	Description	Example	Result
and	Logical AND	a and b	False
&&	Logical AND	a && b	False
or	Logical OR	a or b	True
	Logical OR	a    b	True
not	Logical NOT	not a	False
!	Logical NOT	!a	False

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## 4. Conditional Statements

You can use `if` statement to check a condition. For example, you can check if `10` is greater than `0` by running the following code:

```
if 10 > 0:
    print("10 is greater than 0")

# Output:
# 10 is greater than 0
```

It is noted that the Python syntax requires no parentheses around the condition, and the code block in the `if` statement is indented by a tab (4 spaces). Inappropriate indentation will cause syntax errors. For example, the following code will cause a syntax error:

```
if 10 > 0:
print("10 is greater than 0")

# Output:
# IndentationError: expected an indented block
```

You can use `else` statement to run a block of code if the previous conditions are not satisfied. Although the `else` statement is optional. It is recommended to use `else` statement to avoid confusion. For example, you can check if `7` is even or odd by running the following code:

```
if 7 % 2 == 0:
    print("7 is even")
else:
    print("7 is odd")

# Output:
# 7 is odd
```

---

This code should print "7 is odd" because 7 is not divisible by 2.

When it comes to multiple conditions, you can use `elif` statement to check as many conditions as you want.

```
if 27 % 2 == 0:
    print("27 is even")
elif 27 % 3 == 0:
    print("27 is divisible by 3")
else:
    print("27 is neither even nor divisible by 3")

# Output:
# 27 is divisible by 3
```

This code should print "27 is divisible by 3" because 27 is divisible by 3 but not 2.

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