



**Tecnológico  
de Monterrey**

**Campus Ciudad de México  
Escuela de Ingeniería, Diseño y Arquitectura  
Departamento de Computación**

**Course TC1015  
(Interactive design fundamentals)  
Professor: Luis José González Gómez**

**Final test**

**Date: May 20th, 2019**

**Name: \_\_\_\_\_**

**Student id number: \_\_\_\_\_**

**Grade: \_\_\_\_\_**

*"By adhering to the Students Code of Ethics of the Tecnológico de Monterrey, I promise that my performance in this exam will be governed by academic honesty. Consistent with the commitment made by signing this code, I will conduct this examination in an honest and personal way, to reflect, through it, my knowledge and subsequently accept the obtained evaluation."*

### Instructions:

Complete the given webpage adding the needed functionality to store the teams places.

You can see a finished working example in the following video: <https://youtu.be/Yu8C22BbHXs> (no audio).

### Functionality description:

Users should be able to change the teams positions according to their predictions. To change a team position, users should click on the corresponding arrows.

Every time a team is moved to any position, all the positions must be saved. If the user closes or refreshes the browser at any time, the predicted list should be correctly displayed.

### Reponsive:

In resolutions smaller than 1000px start adjusting the elements sizes as shown in the video.



Functionality	Points
Change team position on arrow click	15 pts
Save the state of the group position	20 pts
Display the correct position table on refresh	20 pts.
Responsive	15 pts.