

Linux Environment Setup

2024 Fall, Introduction to Data Communication Networks

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Windows - WSL2

- Windows Subsystem for Linux
- Warning!
 - Your OS should be Windows 11 or Windows 10 with Version 20H1 or higher.
 - You can not use VirtualBox and WSL2 at the same time.
- Run Windows Terminal as administrator
 - Open "wt.exe" with [Window + R]





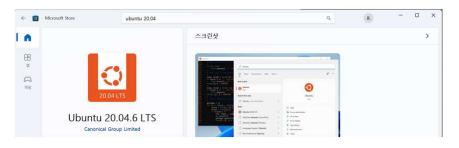
- Enter the following commands (check if it succeeds)
 - \$ dism.exe /online /enable-feature /featurename:Microsoft-Windows-Subsystem-Linux /all /norestart
 - \$ dism.exe /online /enable-feature /featurename:VirtualMachinePlatform /all /norestart
 - And Reboot!

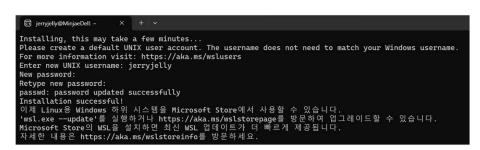




Windows - WSL2

- Install WSL2
 - \$ wsl --install
 - Download Ubuntu 20.04.6 LTS via Microsoft Store
 - or wsl --install -d Ubuntu-20.04
 - Execute the application (It will help you finish installing)
 - Set Username / Password





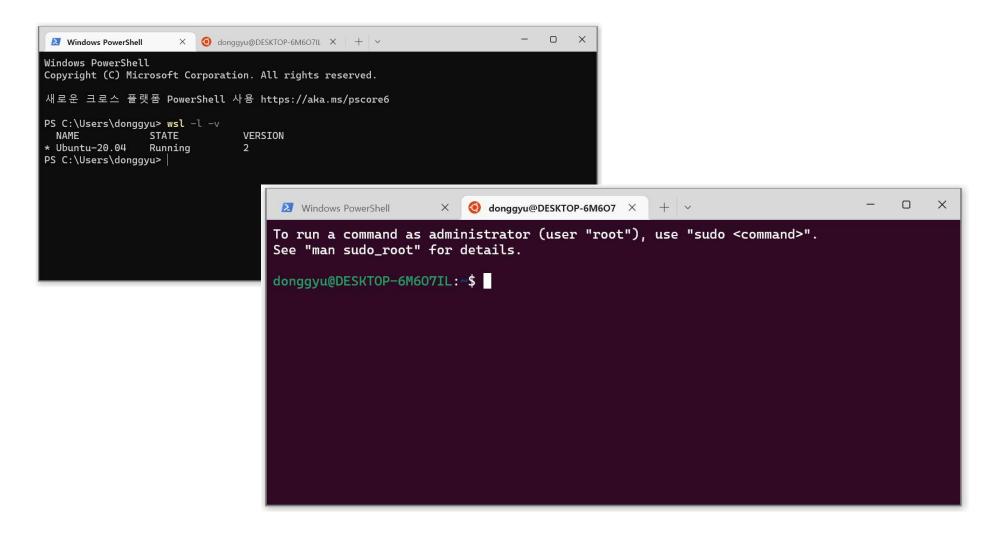
- Download & Execute the WSL update package for x64 machine
 - https://wslstorestorage.blob.core.windows.net/wslblob/wsl_update_x64.msi
- Open the terminal and set the version to WSL2
 - For version check: \$ wsl -l -v
 - If the version shows "1": \$ wsl --set-version Ubuntu-20.04 2





Windows - WSL2

Now you can enjoy Ubuntu on Windows!







Windows - GCC Compiler Settings

- \$sudo apt update && sudo apt -y upgrade
- \$sudo apt install gcc gdb make
- \$ gcc --version

```
(base) jerryjelly@MinjaeDell:~$ gdb --version
GNU gdb (Ubuntu 10.2-Oubuntu1~20.04~1) 10.2
Copyright (C) 2021 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
(base) jerryjelly@MinjaeDell:~$ gcc --version
gcc (Ubuntu 9.4.0-1ubuntu1~20.04.2) 9.4.0
Copyright (C) 2019 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
(base) jerryjelly@MinjaeDell:~$ make --version
GNU Make 4.2.1
Built for x86_64-pc-linux-qnu
Copyright (C) 1988-2016 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law
```

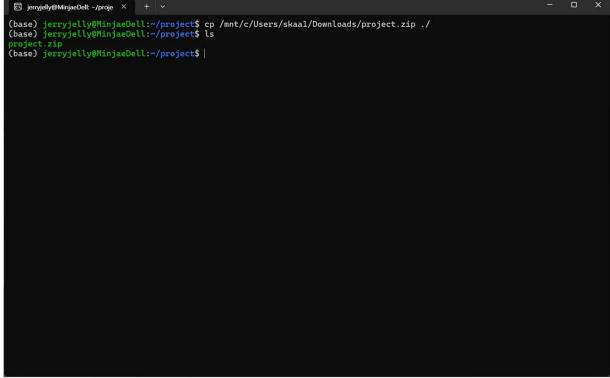




Windows - Moving Files

- If files are located at "Downloads" folder,
 - \$cp /mnt/c/Users/<username>/Downloads/<filename> ./ // copying
 - \$mv /mnt/c/Users/<username>/Downloads/<filename> ./ // moving
 - \$ls // check if the files are successfully moved into current directory.









Mac - Homebrew

- Package Management System for Mac (https://brew.sh/)
- Install Homebrew (requires `sudo` access):
 - \$ /bin/bash -c "\$(curl -fsSL
 - https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"



- \$ echo 'eval "\$(/opt/homebrew/bin/brew shellenv)" >> ~/.zprofile
 - The path may vary depending on your Mac environment.
 - So, please refer to the path in the 'Next steps:'instruction.

- \$ brew --version
 - If you can check your brew version like >> Homebrew 4.1.9, you installed Homebrew successfully.

 choehuijeong@choehuijeong-ui-MacBookPro choehuijeong-ui-MacBookPro prew brew --version tellenv)"' >> -/.zpro file choehuijeong@choehuijeong-ui-MacBookPro prew --version tellenv)" >> -/.zpro file choehuijeong-ui-MacBookPro prew --version tellenv





Mac - GCC Compiler Settings

- Open Terminal
- Installing CommandLineTools (with online connection)
 - \$xcode-select --install
- Install gcc compiler with brew (https://brew.sh/)
 - \$brew install gcc make

```
b@bs-MacBook-Pro DS % brew install gcc@11
Running `brew update --auto-update`...
Installing from the API is now the default behaviour!
You can save space and time by running:
    brew untap homebrew/core
```

\$gcc --version //version check

```
b@bs-MacBook-Pro DS % alias g++='g++-11 std=c++17'
b@bs-MacBook-Pro DS % g++ --version
g++-11 (Homebrew GCC 11.4.0) 11.4.0
Copyright (C) 2021 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
```





Let's Write C Code and Compile!

- Create a C source file with Vim editor.
 - \$ vim <file name>
 - If you have not installed Vim, you should install it first.
 - File name should be ended with '.c'.
 - Press <ESC> button, and then enter <i>.
 - It allows you to enter INSERT mode.
- Write the code, press <ESC> button, and enter <wq>.
 - It allows you to write the file and quit edit mode.





Let's Write C Code and Compile!

- Compile your code
 - \$gcc <file name> -o <output name>
 - Output file should be ended with '.out'.
 - i.e. \$gcc main.cpp -o main.out
- Check if the output is correct.
 - \$./main.out
 - You cannot omit './', i.e., '\$ main.out' may show an error message.

```
Choehuijeong@choehuijeong-ui-MacBookPro:~

C##

Hello World!

1

2

3

4

5

6

7

8

9

Choehuijeong@choehuijeong-ui-MacBookPro ~

264

15:07:54
```





Linux Guide (for Beginners)

- Linux environment
 - Bash shell
 - Default user interface in Linux
 - Basic bash commands
 - More detail about bash commands can be found in Google

Command	Description
ls	list directory contents
mkdir [<i>directory_name</i>]	create a directory
pwd	print absolute path of current location
cd [destination_directory]	move to the directory
mv [source] [destination]	move source file to destination or rename the source
cp [source] [destination]	copy source file to destination
rm [file_name]	remove the file

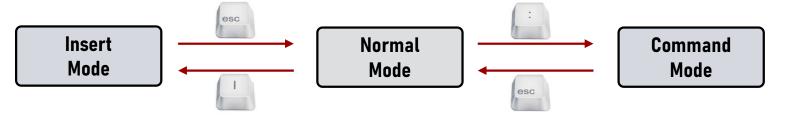




Vim - Text Editor

- Vim (text editor)
 - To create and edit the file (e.g., "vi [file_name]"), need a text editor program
 - Vim is compatible with vi (basic text editor) which is mode-based editor with many useful functions.
- Start the Vim
 - To install vim, type "\$ sudo apt update" and "\$ sudo apt install vim"

Command	Description
i	move to insert mode (insert text before the cursor)
:w	write and save the current file
:q!	quit vim without saving changes
:wq	save the current file and quit vim







Vim - Text Editor

- Customize the Vim (optional)
 - By editing "~/.vimrc" file, you can customize your vim.
 - Settings
 - Syntax highlight (colored syntax)
 - Line number

- Automatic indentation
- Tap space

jellybeans.vim A colorful, dark color scheme, inspired by ir_black and twilight. Designed primarily for a graphical Vim, but includes support for 256, 88, 16, and 8 color terminals. On a 16 or 8 color terminal, replace its colors with those in _ansi-term-colors.txt for best results. This script is vimscript #2555 at Vim.org. Jellybeans has also been ported to other editors and programs, listed on the Ports wiki page. Scroll down for screenshots! Installation Install the color scheme by adding it to your ~/.vim/colors directory mkdir -p ~/.vim/colors cd ~/.vim/colors cd ~/.vim/colors curl -0 https://raw.githubusercontent.com/nanotech/jellybeans.vim/master/colors/jellybeans.vim





VS Code

You can utilize Visual Studio Code.

- **ズ** Visual Studio Code
- https://code.visualstudio.com/download
- It is a language-agnostic code editor for any language.
- It can support both of Mac and Windows.
 - For Mac users, you should set for C compiling at VS Code.
 - For Windows users, you should install `WSL` extensions and then set for C compiling at VS Code.
- For more information, Google with keywords like 'vscode mac c', 'vscode c wsl2'.

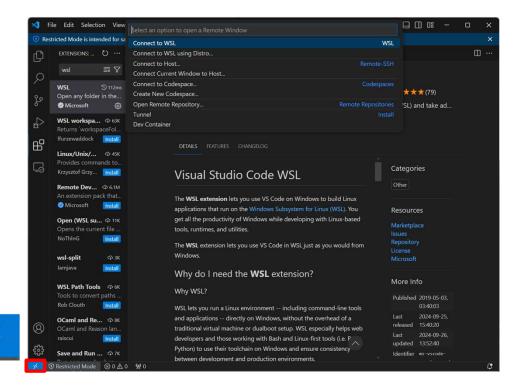




VS Code - WSL

- Extension WSL
- Open a remote window
 - Connect to WSL



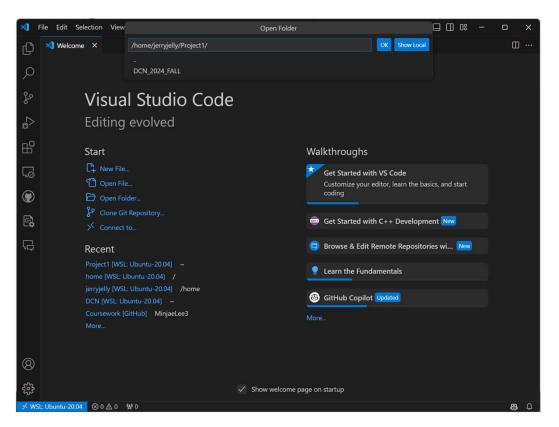






Testing the Environment

- Copy the project0 file into the workspace (wsl).
 - \$cp /mnt/c/Users/<username>/Downloads/project0.zip ./
- Unzip the file
 - \$sudo apt install zip unzip // if not installed
 - \$unzip project0.zip
- Open Folder in VS Code







Testing the Environment

- Terminal New Terminal (Ctrl+Shift+`)
- \$make
- \$./server 5000 // opening server with port 5000







Web Server Programming

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Schedule for Project

- Project 1: Web Server Programming (10/8 ~)
- Project 2: WebRTC





Project 1: Web Server Programming

- Implement a web server by socket programming in C.
 - Which can handle http request and respond properly

Web Server Image







Thank you

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