

# The `lpmresonance` Package

## Documentation

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### Abstract

This working draft describes the `lpmresonance` package as it would appear in a CTAN distribution. It combines user-facing guidance, implementation commentary, and step-by-step explanations of how the Python– $\text{\LaTeX}$  bridge orchestrates lattice-path graphics. Code listings rely on the `minted` environment, and all diagrammatic examples are generated with the actual package macros to keep the documentation faithful to the repository.

## Contents

<b>1</b>	<b>Orientation</b>	<b>2</b>
1.1	Audience . . . . .	2
<b>2</b>	<b>Repository at a Glance</b>	<b>2</b>
<b>3</b>	<b>Toolchain and Compilation</b>	<b>2</b>
3.1	Dependencies . . . . .	2
3.2	Editable installation . . . . .	3
3.3	Compiling with PythonTeX and minted . . . . .	3
<b>4</b>	<b>Quick Start Recap</b>	<b>3</b>
<b>5</b>	<b>Mechanism: from bit string to TikZ picture</b>	<b>4</b>
5.1	Six stages at a glance . . . . .	4
5.2	TeX–Python bridge . . . . .	4
5.3	Geometry construction . . . . .	5
5.4	Emitter output . . . . .	6
5.5	Drawing layer . . . . .	7
<b>6</b>	<b>Macro reference</b>	<b>8</b>
6.1	Declaring and referencing paths . . . . .	8
6.2	Schubert picture helpers . . . . .	8
<b>7</b>	<b>Python module details</b>	<b>8</b>
7.1	Between-region construction . . . . .	8
7.2	Cache fencing . . . . .	9
7.3	Manifest serialization and hashing . . . . .	9
<b>8</b>	<b>Caching and housekeeping</b>	<b>10</b>
<b>9</b>	<b>Worked diagrams</b>	<b>10</b>
9.1	Single annotated path . . . . .	10
9.2	Between-region shading . . . . .	11

10 Testing, troubleshooting, and release checklist	11
11 Future refinements	12

## 1 Orientation

`lpmresonance` couples TikZ drawing helpers with a Python back-end that converts bit strings into cached coordinates. The package generates annotated lattice paths and between-region shadings from binary strings.

Unlike monolithic TikZ solutions, `lpmresonance` defers the heavy lifting to PythonTeX: the first compilation pass runs the Python helper, emits JSON & TeX artifacts in `lp-cache/`, and later passes pick up the generated coordinates without recomputation.

### 1.1 Audience

This document serves three overlapping roles:

- A quick reference for mathematicians who only need the high-level macros.
- A detailed guide for maintainers who want to adjust the Python emitter or the TikZ front-end.
- A reproducible tour for CTAN reviewers who expect explicit build instructions, dependency disclosures, and implementation notes.

## 2 Repository at a Glance

Path	Contents
<code>tex/latex/lpmres</code>	Package source: <code>.sty</code> dispatcher and modular <code>.code.tex</code> files for base helpers, Python bridge, lattice-path drawing, between regions, grids, and picture environments.
<code>python/lpm_paths</code>	Python modules invoked by PythonTeX: API surface, geometry types, caching, hashing, manifest helpers, and TeX emitter routines.
<code>docs/</code>	MkDocs site used during development. This L <sup>A</sup> T <sub>E</sub> X document complements it with a CTAN-flavored narrative.
<code>examples/</code>	Ready-to-compile demonstrations plus cached outputs generated during testing.
<code>scripts/</code>	Maintenance tasks ( <code>clean-cache.sh</code> , <code>build-docs.sh</code> , regression helpers).
<code>tests/</code>	Python unit tests for geometry and manifest serialization.

Table 1: Top-level folders relevant to end users (left) and developers (right).

## 3 Toolchain and Compilation

### 3.1 Dependencies

- Python 3.9–3.13 with the `lpm_paths` package installed in the active virtual environment.
- TeX Live 2022 or newer with PythonTeX, TikZ, and minted (Pygments) available.

- `latexmk` (or any equivalent driver) configured with `-shell-escape` so that both PythonTeX and `minted` may spawn helper processes.

### 3.2 Editable installation

```

1 python3 -m venv .venv
2 source .venv/bin/activate
3 pip install --upgrade pip
4 pip install -e .

```

Listing 1: Editable install keeps `lpm_paths` synchronized with the working tree.

### 3.3 Compiling with PythonTeX and `minted`

Either adapt `examples/latexmkrc` or pass the relevant knobs manually:

```

1 latexmk -pdf -shell-escape \
2 -interaction=nonstopmode \
3 lpmresonance-doc.tex

```

Listing 2: The `-shell-escape` flag is mandatory for both PythonTeX and `minted`.

The first run executes PythonTeX cells embedded in `\lpDeclarePath` / `\shadeBetweenBits` and produces cached coordinates. Subsequent runs reuse those artifacts until the bit strings or sanitized names change.

## 4 Quick Start Recap

A minimal document resembles the MkDocs walkthrough yet highlights `minted` listings inside the instructions.

```

1 \documentclass{article}
2 \usepackage{lpmresonance}
3 \begin{document}
4 \lpDeclarePath{demo}{01011010}
5 \begin{schubertpic}
6   \drawGrid{demo}
7   \drawLatticePath[
8     lplpath/label upmarks,
9     lplpath/show inside corners,
10  ]{demo}
11 \end{schubertpic}
12 \end{document}

```

Listing 3: Hello-world lattice path with automatic grid and annotations.

Running `latexmk -pdf -shell-escape demo.tex` creates `lp-cache/path-demo-*.tex/json`, then draws the path on the second pass.

## 5 Mechanism: from bit string to TikZ picture

### 5.1 Six stages at a glance

**Stage 1: Declaration in TeX** — `\lpDeclarePath` collects a human-readable name and a bit string.

**Stage 2: PythonTeX payload** — the macro injects a short Python snippet that calls `lpm_paths.api.declare_path`.

**Stage 3: Geometry build** — `LatticePath.from_bits` converts 0/1 steps into coordinates, upmarks, and inside-corner metadata.

**Stage 4: Cache emission** — the `TeXEmitter` writes `lp-cache/path-*.tex` (macro definitions) and `lp-cache/path-*.json` (manifest for debugging).

**Stage 5: Drawing layer** — `\drawLatticePath`, `\shadeBetween`, and related commands consult the cached macros.

**Stage 6: Optional shading helpers** — `\shadeBetweenBits` feeds two bit strings into `between_polygon` and records the resulting polygon.

### 5.2 TeX–Python bridge

`tex/latex/lpmres/lpmres-python.code.tex` contains the high-level bridge:

```

1  \newcommand\lpDeclarePath[2]{%
2    \pyc{import json;
3      from lpm_paths import declare_path_from_json;
4      spec = {"name": r"###1", "bits": r"###2"};
5      print(declare_path_from_json(json.dumps(spec, ensure_ascii=False)))}%
6    \lp@ifinputready{lp@lastdeclaredpathfile}%
7  }
8  \newcommand\shadeBetweenBits[4]{%
9    \pyc{import json;
10     from lpm_paths import between_from_json;
11     spec = {"L": r"###1", "U": r"###2",
12            "lname": r"###3", "uname": r"###4"};
13     print(between_from_json(json.dumps(spec, ensure_ascii=False)))}%
14    \lp@ifinputready{lp@lastdeclaredbetweenfile}%
15    \lp@ensurebetweenplaceholder{#3}{#4}%
16  }
```

Listing 4: PythonTeX shims for declaration and shading (`tex/latex/lpmres/lpmres-python.code.tex`).

Each macro emits fresh TeX code whenever the Python helper prints path metadata. The helper itself lives in `python/lpm_paths/api.py`:

```

1  def declare_path_from_json(spec_json: str) -> str:
2      spec = json.loads(spec_json)
3      bits = spec.get("bits")
4      name = spec.get("name")
5      cache_id = spec.get("cache_id")
6      emitter = TeXEmitter(Cache.make())
7      g1, g2, g3 = emitter.write_path(bits=bits, name=name, cache_id=cache_id)
8      return "\n".join([g1, g2, g3])

```

Listing 5: declare\_path\_from\_json entry point (python/lpm\_paths/api.py).

### 5.3 Geometry construction

The LatticePath dataclass is the canonical representation of a path.

```

1  @dataclass(frozen=True)
2  class LatticePath:
3      bits: str
4      coords: List[Coord]
5      upmarks: List[Upmark]
6      corners: List[int]
7      insideCorners: List[int]
8      ellmap: Dict[int, int]
9
10     @staticmethod
11     def from_bits(bits: str) -> "LatticePath":
12         x = y = 0
13         coords = [(0, 0)]
14         upmarks, corners, insideCorners = [], [], []
15         prev = None
16         stepIndex = 0
17         for b in bits:
18             stepIndex += 1
19             if b == "O":
20                 x += 1; cur = "E"
21             else:
22                 y += 1; cur = "N"; upmarks.append(stepIndex)
23             coords.append((x, y))
24             if prev is not None and prev != cur:
25                 corners.append(stepIndex - 1)
26             if prev == "E" and cur == "N":
27                 insideCorners.append(stepIndex - 1)
28             prev = cur
29         ...
30         return LatticePath(bits, coords, upmarks, corners, insideCorners, ellmap)

```

Listing 6: Core geometry builder (python/lpm\_paths/types.py).

This routine also computes `ellmap` entries (maximal East reach on each horizontal level) so TikZ styles can align grids and axes.

## 5.4 Emitter output

```
1 class TeXEmitter:
2     def write_path(self, bits: str, name: str, cache_id: str | None = None):
3         safe = _sanitize_name(name)
4         payload = {"op": "declare_path", "bits": bits, "name": name,
5                   "ver": EMITTER_VERSION, "cache_id": cache_id or ""}
6         key = key_of(payload)
7         texname = f"path-{{safe}}-{{key}}.tex"
8         jsonname = f"path-{{safe}}-{{key}}.json"
9         texpath = self.cache.file(texname)
10        lp = LatticePath.from_bits(bits)
11        body = ["\\makeatletter"]
12        body.append(f"\\expandafter\\gdef\\csname
13        ↪ lp@path@coords@{{safe}}\\endcsname"
14                  f"{{{_formatCoords(lp.coords)}}}")
15        ...
16        atomic_write(texpath, "\\n".join(body) + "\\n")
17        warn = self._safe_name_warning("path", safe, name)
18        g1 = "\\makeatletter\\n" + _gdef(f"lp@pathfile@{{safe}}",
19        ↪ self._tex_path(texpath)) + "\\n\\makeatother"
20        return (g1, ..., ...)
```

Listing 7: TeXEmitter writes sanitized macro names and caches (python/lpm\_paths/emitters/tex.py).

Every declared path yields:

- `lp@path@coords@<safe>` — the coordinate sequence consumed by TikZ.
- `lp@path@upmarklabels@<safe>` — pre-formatted `\node` commands.
- `lp@path@insidecornercoord@<safe>@<i>` — positional lookup for `\highlightInsideCorner`.
- `lp@path@gridsize@<safe>` — bounding box for `\drawGrid`.

## 5.5 Drawing layer

```

1  \newcommand\drawLatticePath[2] []{%
2  \begingroup
3  \lp@lpath@labelupmarksfalse
4  \lp@lpath@showinsidecornersfalse
5  \tikzset{#1}%
6  \def\lp@readyflag{0}%
7  \ifcsname lp@path@ready@#2\endcsname
8  \edef\lp@readyflag{\csname lp@path@ready@#2\endcsname}%
9  \fi
10 \if\lp@readyflag1%
11 \draw[lp/path,lp/lpath,#1] plot coordinates
12 { \csname lp@path@coords@#2\endcsname };%
13 \iflp@lpath@labelupmarks \csname lp@path@upmarklabels@#2\endcsname \fi
14 \iflp@lpath@showinsidecorners \csname
    ↪ lp@path@insidecornerlabels@#2\endcsname \fi
15 \endgroup
16 \else
17 \endgroup
18 \lp@warn{Coordinates 'lp@path@coords@#2' not ready;}
19 \fi
20 }

```

Listing 8: Fail-safe drawing routine (tex/latex/lpmres/lpmres-lpath.code.tex).

Shading and between-path outlines share nearly identical logic (tex/latex/lpmres/lpmres-between.code.tex).

```

1  \newcommand\shadeBetween[3] []{%
2  \begingroup
3  \def\lp@readyflag{0}%
4  \ifcsname lp@between@ready@#2@#3\endcsname
5  \edef\lp@readyflag{\csname lp@between@ready@#2@#3\endcsname}%
6  \fi
7  \if\lp@readyflag1%
8  \endgroup
9  \fill[#1] plot coordinates { \csname lp@between@coords@#2@#3\endcsname };%
10 \else
11 \endgroup
12 \lp@warn{Between region (#2,#3) not ready;}
13 \fi
14 }

```

Listing 9: Shading helper uses cached polygons (tex/latex/lpmres/lpmres-between.code.tex).

## 6 Macro reference

### 6.1 Declaring and referencing paths

- `\lpDeclarePath{name}{bits}` — declare or overwrite a path. Names are sanitized to [A-Za-z0-9\_] and collisions trigger a package warning.
- `\drawLatticePath[options]{name}` — draw cached coordinates. Options propagate to TikZ. Available feature toggles:
  - `lplpath/label upmarks` — show step indices at upmarks
  - `lplpath/show inside corners` — highlight all inside corners in red
  - `lplpath/show endpoints` — mark start point (0,0) and endpoint (#zeros, #ones) in blue
- `\drawGrid[style]{name}` — mirror the bounding box of the declared path. Falls back to silently doing nothing on the first pass.
- `\highlightInsideCorner[style]{name}{index}` — pinpoint a single corner using the cached coordinate macros.

### 6.2 Schubert picture helpers

The light-weight environment defined in `tex/latex/lpmres/lpmres-pic.code.tex` avoids repetitive TikZ boilerplate:

```
1 \newenvironment{schubertpic}[1] [] {%  
2   \begin{tikzpicture}[x=0.6cm,y=0.6cm, #1]%  
3   \draw[gray!30] (0,0) grid +(20,20);%  
4   \draw[->] (0,0)--+(21,0); \draw[->] (0,0)--+(0,21);%  
5 }{%  
6   \end{tikzpicture}%  
7 }
```

Listing 10: Default diagram scaffold (`tex/latex/lpmres/lpmres-pic.code.tex`).

Use nested `\begin{scope}` layers to mix multiple shaded regions in the same axes.

## 7 Python module details

### 7.1 Between-region construction

The polygon builder ensures walkable regions and removes duplicate points:



```

1  def between_polygon(L_bits: str, U_bits: str) -> List[Coord]:
2      L = makeLatticePath(L_bits)
3      U = makeLatticePath(U_bits)
4      if L.coords[-1] != U.coords[-1]:
5          raise InputSpecError("Paths must share the same endpoint.")
6      upper = U.coords[:]
7      lower = list(reversed(L.coords))[1:-1]
8      polygon = upper + lower + [upper[0]]
9      dedup: List[Coord] = []
10     for c in polygon:
11         if not dedup or dedup[-1] != c:
12             dedup.append(c)
13     return dedup

```

Listing 11: `between_polygon` emits a closed polygon (`python/lpm_paths/between.py`).

## 7.2 Cache fencing

```

1  @dataclass(frozen=True)
2  class Cache:
3      root: str
4
5      @staticmethod
6      def make(root: Optional[str] = None) -> "Cache":
7          r = root or DEFAULT_CACHE_DIR
8          ensure_dir(r)
9          return Cache(root=r)
10
11     def guardPath(self, path: str) -> str:
12         root_real = os.path.realpath(self.root)
13         path_real = os.path.realpath(path)
14         common = os.path.commonpath([root_real, path_real])
15         if common != root_real:
16             raise CacheFenceError(f"Path escapes fence: {path}")
17         return path_real

```

Listing 12: Cache sandbox prevents `../..` escapes (`python/lpm_paths/cache.py`).

Every emitted file stays under `lp-cache/`, and the helper also provides `tex_path` for user-friendly relative paths inside warnings.

## 7.3 Manifest serialization and hashing

Emitted JSON manifests are deterministic because `lpm_paths.hashing.key_of` normalizes input via canonical JSON before running BLAKE2b, ensuring cache hits survive between platforms or when file names change.

## 8 Caching and housekeeping

The cache layout mirrors typical CTAN distributions: `lp-cache/path-*.tex`, `lp-cache/path-*.json`, `lp-cache/between-*.tex`, plus a `.names/` directory that tracks the unsanitized names responsible for each path identifier. When iterating on the Python module or collecting assets for publication, use `scripts/clean-cache.sh`:

```
1  #!/bin/bash
2  set -e
3  echo "Cleaning lpmresonance build artifacts and cache..."
4  find "$PROJECT_ROOT" -type f \( -name "*.aux" -o -name "*.log" \
5    -o -name "*.pytxcode" -o -name "*.fdb_latexmk" \) -delete
6  find "$PROJECT_ROOT" -type d -name "pythontex-files-*" -exec rm -rf {} +
7  find "$PROJECT_ROOT" -type d -name "_minted-*" -exec rm -rf {} +
8  find "$PROJECT_ROOT" -type d -name "lp-cache" -exec rm -rf {} +
9  find "$PROJECT_ROOT" -type d -name ".names" -exec rm -rf {} +
```

Listing 13: Automated cleanup before packaging (`scripts/clean-cache.sh`).

## 9 Worked diagrams

### 9.1 Single annotated path

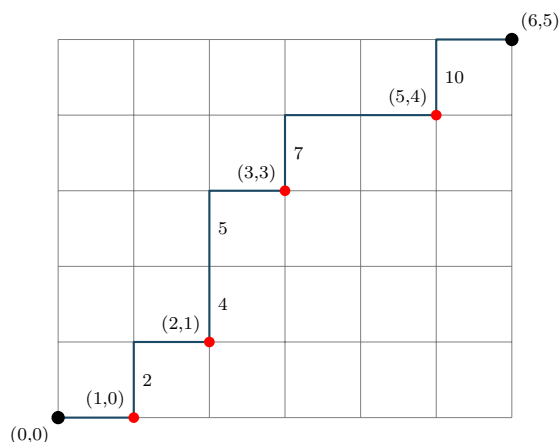


Figure 1: Named path with upmark labels, highlighted inside corners, and endpoints.

The figure stems from the following code fragment:

```

1 \lpDeclarePath{docDemo}{01011010010}
2 \begin{tikzpicture}
3   \drawGrid{docDemo}
4   \drawLatticePath[
5     lp/label upmarks,
6     lp/label show inside corners,
7     lp/label show endpoints,
8     lp/label .style = {LPBlue, thick},
9   ]{docDemo}
10 \end{tikzpicture}

```

Listing 14: Code used to generate Figure 1.

## 9.2 Between-region shading

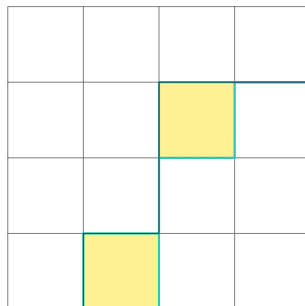


Figure 2: Region sandwiched between two bit strings.

The supporting code mirrors the declarative style encouraged throughout the package:

```

1 \shadeBetweenBits{00110101}{01011001}{DocLower}{DocUpper}
2 \begin{tikzpicture}
3   \begin{scope}[on background layer]
4     \shadeBetween[LPHighlight!60]{DocLower}{DocUpper}
5   \end{scope}
6   \drawBetween[LPTeal, thick]{DocLower}{DocUpper}
7   \drawLatticePath[lp/label .style={LPTeal,dashed}]{docLower}
8   \drawLatticePath[lp/label .style={LPBlue}]{docUpper}
9 \end{tikzpicture}

```

Listing 15: Code responsible for Figure 2.

## 10 Testing, troubleshooting, and release checklist

- **Unit tests:** `pytest tests/python` validates geometry invariants and manifest serialization. Extend this suite whenever Python helpers gain new fields.
- **End-to-end sanity:** compile `examples/example.tex` or `examples/test-features.tex` with `latexmk -pdf -shell-escape`. Confirm that `lp-cache/` gains fresh assets and no

warnings show up in the log.

- **Docs and changelog:** refresh `docs/` (the MkDocs site) plus this  $\text{\LaTeX}$  file when user-facing behavior changes. Keep `CHANGELOG.md` synchronized with releases.
- **Packaging:** run `scripts/clean-cache.sh`, bump the version, tag the release, and upload to PyPI/CTAN.

## 11 Future refinements

1. Refine minted listings by splitting implementation details into an appendix once the document leaves draft status.
2. Automate screenshot/figure regeneration via a dedicated `latexmk` target so the diagrams double as regression tests.
3. Track cache versioning in `EMITTER_VERSION` and surface it inside the documentation to help downstream users diagnose stale assets.

**Acknowledgments.** The repository already hosts an extensive MkDocs site; this CTAN-style document serves as a printable snapshot that mirrors those instructions while surfacing the underlying mechanism in greater detail.