How to design a database?

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Introduction, Heli

* Graduated from University of Helsinki (Master of Science, computer science), currently a doctoral student, researcher and lecturer (databases, Multi-model/Converged Databases) at University of Helsinki
* Worked with Oracle products since 1993, worked for IT since 1990
* Data and Database!
* CEO for Miracle Finland Oy
* Oracle ACE Director
* Public speaker and an author
* Author of the book Oracle SQL Developer Data Modeler for Database Design Mastery (Oracle Press, 2015), co-author for Real World SQL and PL/SQL: Advice from the Experts (Oracle Press, 2016), Machine Learning for Oracle Database Professionals: Deploying Model-Driven Applications and Automation Pipelines (Apress, 2021), and Extending Oracle Application Express with Oracle Cloud Features: A Guide to Enhancing APEX Web Applications with Cloud-Native and Machine Learning Technologies (Apress, 2022)

Oracle ACE Director

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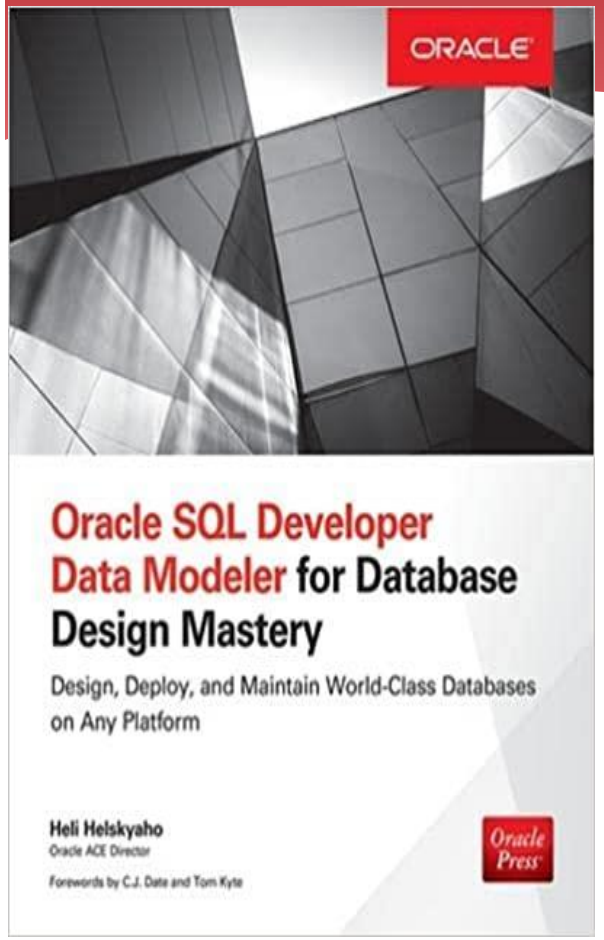
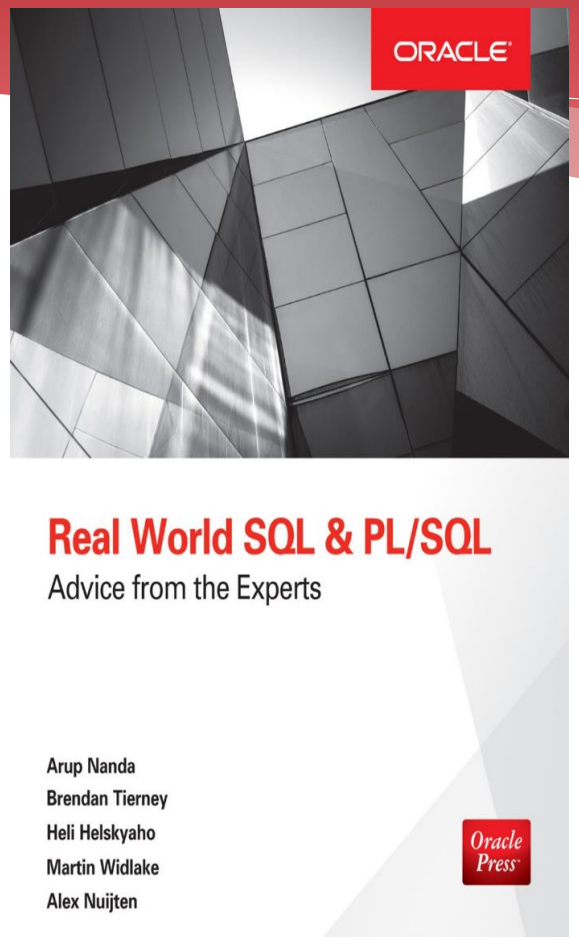
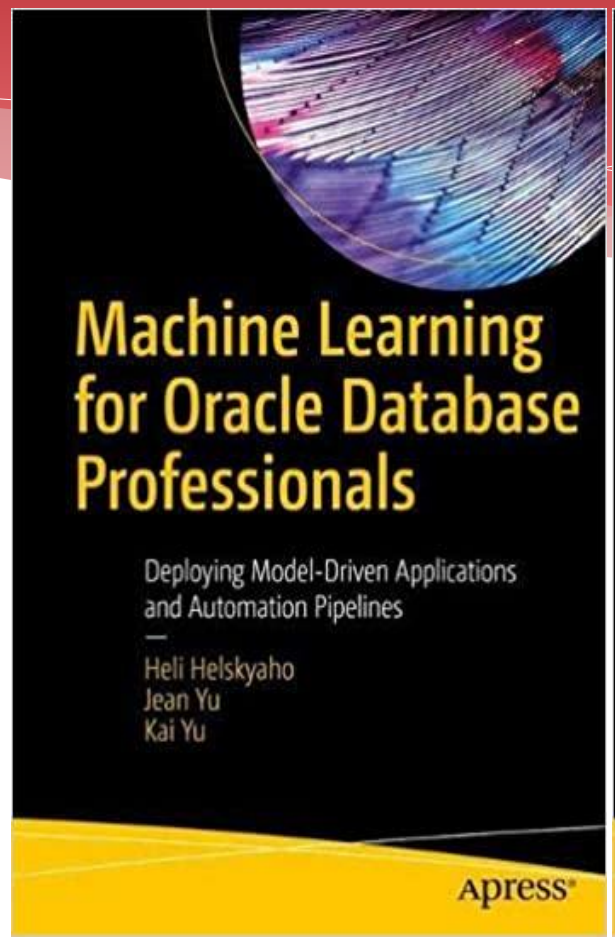
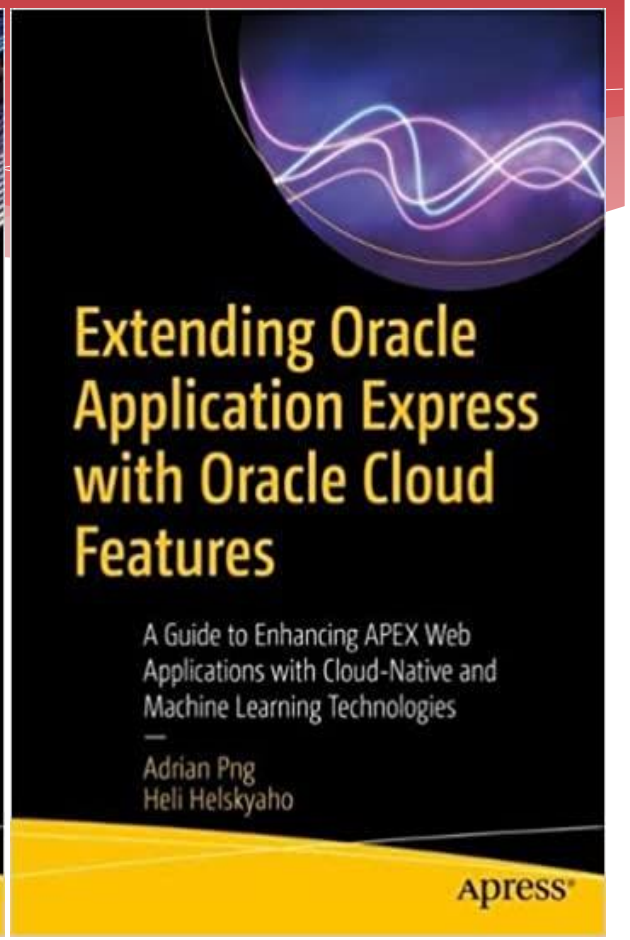
Books









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Matias

Oracle ACE Pro

- Consultant
  - Miracle Finland Oy
- Who am I?
  - On IT since birth
  - Professionally a couple of years
  - OCI, networks, IOT, ML, analytics,..
- Hobbies
  - Love learning cool stuff
  - Playing with tech devices

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Why to design?

* ”Data is the most valuable property in our company”
* ”Why do we need to design the database? We already design the application!”

Why is designing the application not enough?

* Point of view (saving and retrieving data vs. UI)
* First increment vs. 20 years from now
* ”the whole picture” vs. increments
* Different goals/targets:
  * Code tables vs. Code files (how about the data integrity?)
  * How about analysis, reports, … everything else but the UI that the data is used for
* Same terminology, different meaning -> misunderstandings
* …

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Why to model the data?

* To facilitate communication about the requirements
* To find the questions that should be asked
* To understand the requirements

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What is database design?

* 4 (5) phases, over and over again
  * Requirement analysis (DM: logical)
  * Conceptual design (DM: logical)
  * Logical design (DM: relational)
  * Physical design (DM: physical)
  * (Transaction design) (DM: process)

Conceptual design

* Main idea: saving the data and retrieving it -> **DATA**
* Information needed: everything you can find
* Requirements and analysis usually half way -> need a lot of questions and answers
* Interview the end users! Officially, unofficially
* Model only the **target**, not the whole world

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Conceptual design

* Use right **terminology** and clear names, much easier to communicate with the end users (one of the reasons to model!)
* Try to find and understand the **main** concepts and their relationships (these are the most difficult to change during the iterations)

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Conceptual design, an example

* ”At one time one will make 1 or more Document/-s A and exactly one Document B for a Customer. One must know exactly which Document B was with which Document/-s A.”

* EASY AND CLEAR!

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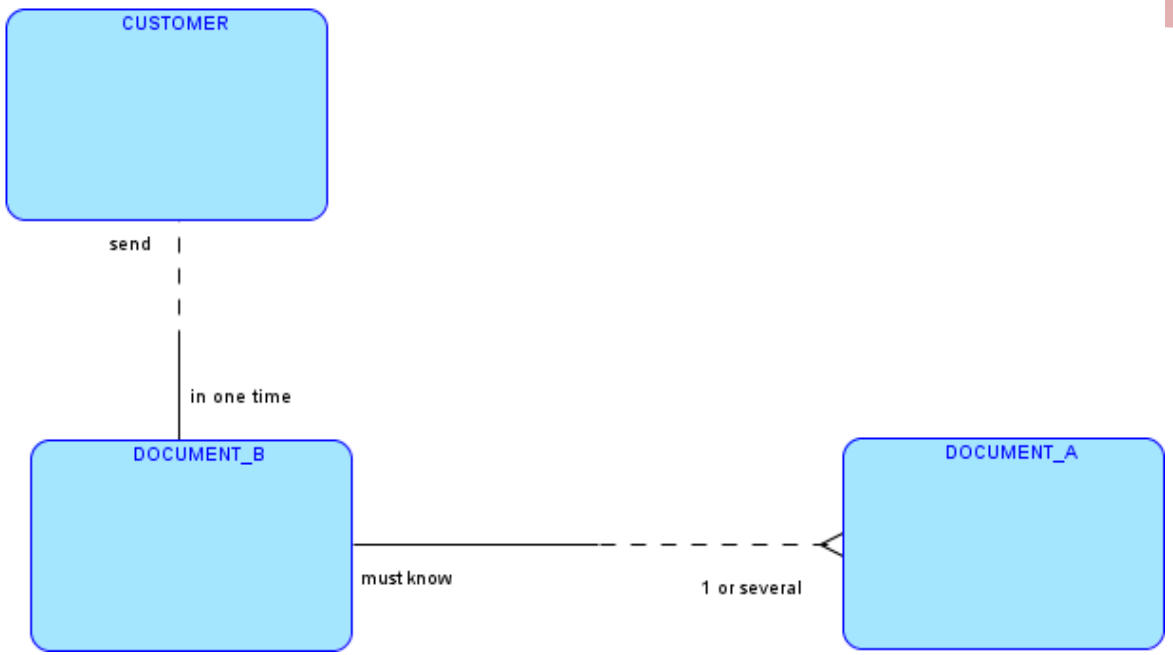
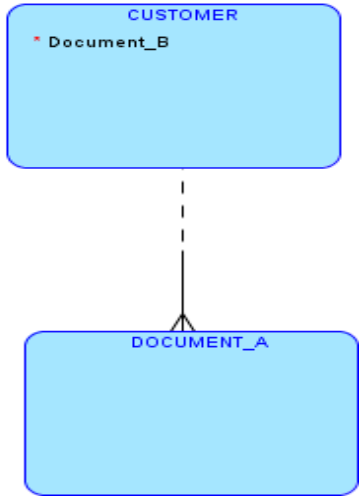
Conceptual design, an example



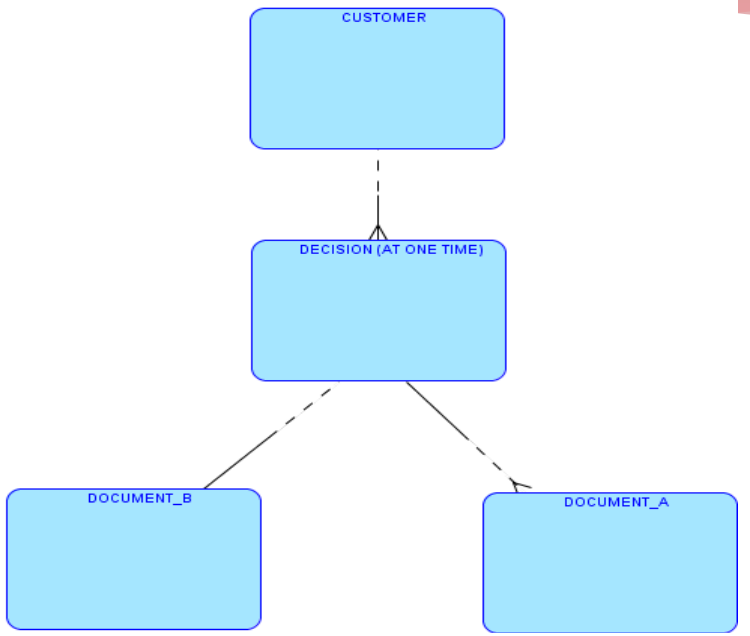
Conceptual design, an example

* OR?



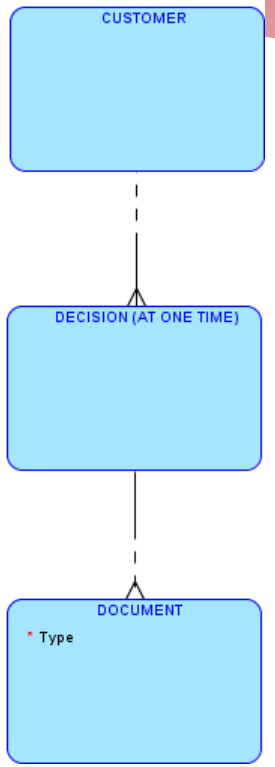
Conceptual design, an example

* OR?



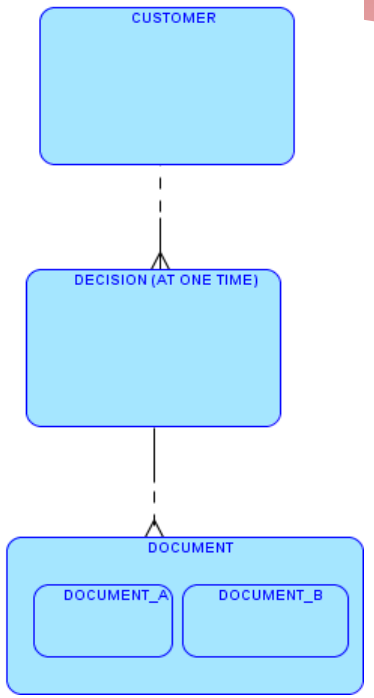
Conceptual design, an example

* OR?



Conceptual design, an example

* OR?



Conceptual design

* Or one of the other dozen different ways to model this requirement?

Conceptual design

* Modeling is **difficult** because
  * Spoken/written language is not exact
  * Usually all the ”important” things are those that ”everybody knows” so they are not told.
  * At this stage we do not know one important thing: how the data will be **retrieved**? That will be on iteration 9…
* Modeling is **mandatory** because when modeling the database designer realizes **what must be asked**!

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Conceptual design, principles

* Everybody has their own and preferred ways of modeling (”handwriting”) and that is ok, but it is important to be **consistent** at least inside one model or system or application.
* Naming standards
* Documentation
* Comments from collegues
* Reviews, audits,…
* …

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Design a Data Model for the Application

* Not the ”whole world”
* System definition: the scope and boundaries of the database application (helps to define entities, attributes and relationships, understanding how this system sits to the whole architecture and other IT systems)
* User views (helps to define roles and privileges, understanding how the system will be used)
* database and application design are parallel activities of the database system development lifecycle

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Designing the database

1. **Requirement analysis:** finding and analysing the requirements the future end users have

Result: specification of user requirements

- **data** requirements
- **functional** requirements

Also requirements for security, performance, …

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Designing the database

2. **Conceptual design**. ”Interpretation” of all the requirements to a formal presentation (conceptual model).

Result: conceptual schema, also textual documentation is possible/recommended (to make sure all the knowledge is documented)

This is a tool for communication with end users.

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Requirement analysis and Conceptual design

* Collecting requirements and analyzing them
* Fact-finding: interviews, questionnaires, existing documentation,… (recordings)
* Requirements specifications
  * data requirements
  * functional requirements (performance, security, backup/recovery,..)
* Completely neutral to any technology

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Requirement analysis and Conceptual design

* Why entity-relationship model (ER)
  * Defining the tables directly based on requirements can be too difficult and lead to a wrong db schema.
  * Based on a good ER it is easy to generate the relational model (which is at least on 3NF)
* Data Flow Diagrams (DFD)

Methods

* Collecting requirements
  * Centralized: all requirements merged into a single set of requirements
  * View: requirements for each user view as separate lists. Separate data models (local data model), that in later stage are merged as global data model.
  * A combination of these two
* Strategy
  * bottom-up
  * top-down
  * Inside-out
  * mixed

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ER model, An Entity Type

* A group of objects with the same properties
* In spoken language: an Entity, a real life object (”A Customer”, ”An Invoice”)
* ”A noun”

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Strong and weak entity

* strong entity: is not existence-dependent on some other entity (“Customer”, “Invoice”)
* weak entity: is existence-dependent on another entity (“Invoiceline”)
  * owner entity is identifying
  * identifying relationship

ER model, An Attibute

* Attribute is a property of an entity or a relationship (”The Firstname”, ”The OrderDate”)

ER model, An Attibute

* Atomic (”Firstname”)
* Composite attribute (”Name” = ”Firstname”+”Lastname”)
* Multivalued/set-valued (”Phonenumber”)
* Derived attribute (”Age”, ”Duration”)
* A Key (”StudentID”)
* Mandatory/non-mandatory (NULLs)

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ER model, A Relationship Type

* In spoken language: a relationship
* A Relationship between 2 or more entities
* Entities *participate* the relationship
* An Entity can participate a relationship in different Roles (Recursive Relationship)
* *Degree* of a relationship is the number of participating entities in a relationship.
* A relationship can have its own Attributes
* ”A verb”

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ER model, A Relationship

* Constraints
  * **Cardinality** constraint
    * 1:1
    * 1:m
    * m:1
    * m:n
  * **Participation** constraint
    * Total/partial (mandatory/optional)

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ER model, A Key

* A **Candidate Key**: The minimal set of attributes that uniquely identifies each occurrence of an entity.
* Composite key is a candidate key that consists of two or more attributes.
* The **Primary Key**: one selected Candidate Key to identify each occurrence of an entity. Other possible candidate keys are called **alternate keys**.
* Which one to choose? (will it stay unique, not changing, data type, lenght,…)

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ER model, A Key

* The Primary Key
  * Natural Key
  * Surrogate Key
  * A combination of these two…
* Not a required feature for an ER model, but relational model needs a Primary Key.

ER model, A Key

* Natural Key usually more efficient because joins are sometimes not needed at all
* A surrogate key is not often used in retrieving data (because it has no meaning to the business), but PK always has an index -> wasted space
* Surrogate does not stop inserting logical duplicates (UK needed)

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Avoid Redundance

* A wrong place for an attribute will cause redundancy
  * For example Country in the address entity
* Too many relationships may cause redundancy

Normalization

* Normalization is a method that **removes data redundancy** from a relation (minimizing the insertion, deletion and update anomalies that degrade the performance of databases)
* Normalization uses a series of tests (normal forms) to help identify the **optimal grouping for these attributes** to identify a set of suitable relations that supports the data requirements.
* examining the **functional dependencies** between attribute

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Functional Dependency

* a relationship between two attributes in a relation (determinant, dependent)
  * ISBN -> BookTitle (ISBN determines the book title)
  * or
  * Employee_id → name job salary
  * or
  * street city→ postcode and
  * postcode →city

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Armstrong's axioms

* **Axiom of reflexivity**
  * If $Y \subseteq X$, then $X \rightarrow Y$
  * (If Y is a subset of X, then X determines Y.)
* **Axiom of augmentation**
  * If $X \rightarrow Y$, then $XZ \rightarrow YZ$
  * (If X determines Y, then XZ determines YZ.)
* **Axiom of transitivity**
  * If $X \rightarrow Y$ ja $Y \rightarrow Z$, then $X \rightarrow Z$
  * (If X determines Y and Y determines Z, then X must also determine Z.)

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Why Functional Dependency?

* To define keys
  * *X = attributes never on the right hand side*
  * *Y = attributes both on the right hand and the left hand side*
  * *Z = attributes on the right hand never on the left hand side*
  * *X must be in every key, Y might be in a key, Z cannot be in any key*
* To normalize

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* address(street, postcode, city)

* *address1(street, postcode)* and
* *address2(postcode, city)*

* inclusion dependency
  * *address1*[*postcode*] ⊆ *address2*[*postcode*]

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Normalization and the “Forms”

* First Normal Form (1NF)
  * none of its domains have any sets as elements, attributes contains only single values from the domain (each column contains atomic values, and there are not repeating groups of columns)
* Second Normal Form (2NF)
  * 1NF+all non-key attributes are fully functional dependent on the primary key (the columns are dependent on the primary key)

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Normalization and the “Forms”

* Third Normal Form (3NF)
  * 2NF+there is **no** transitive functional dependency (the columns are dependent on the primary key (2NF) and no other columns in the table)
    * *Student_id*, Student_name, Street, City, State, Zip
      * (Student_id as primary key)
    * But now Street, City, State are dependent on Zip not Student_id -> transitive functional dependency -> not in 3NF

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Normalization and the “Forms”

* Boyce–Codd Normal Form (BCNF)
  * Must be in 3NF and for each functional dependency (X -> Y), X should be a super Key.
  * if and only if there are no non-trivial functional dependencies of attributes on anything other than a superset of a candidate key. (Each attribute must represent a fact about the key, the whole key, and nothing but the key)
* Fourth Normal Form (4NF), Fifth Normal Form (5NF).

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An entity, a relationship or an attribute?

* There are no foreign keys (and FK columns) in ER!
  * They are **relationships**
* An entity or an attribute?
  * Example, phonenumber (how many? Other attributes?)
* An entity or a relationship?
  * If it is a relationship in real world it is most likely a relationship in the data model too.

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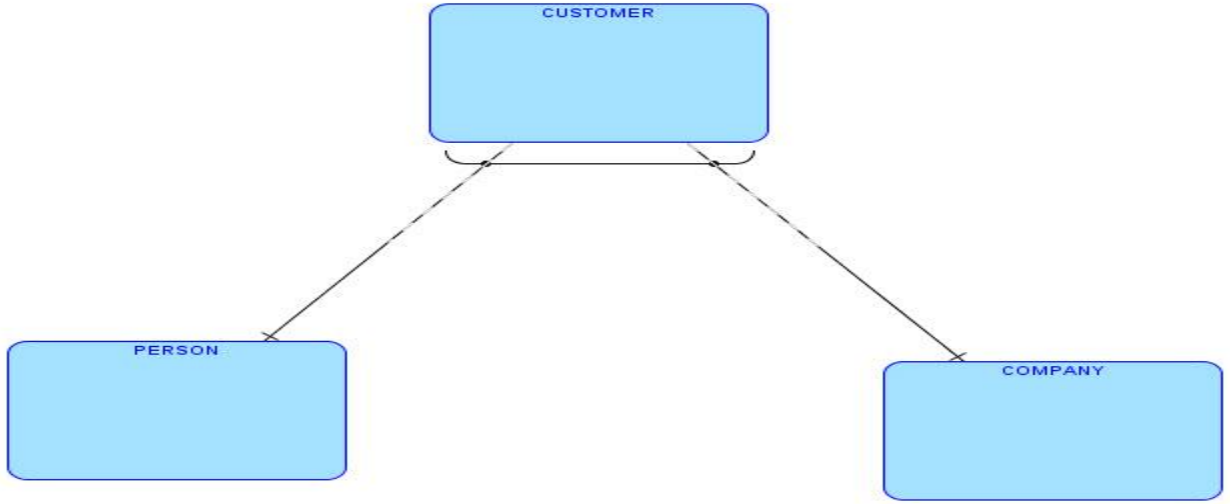
Specialization

* Specialization: A customer -> Person or Company



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Specialization

* Can Person change to a Company or vice versa?
* Do you always know which one the customer is?
* …

Generalization

* Generalization: A Vehicle (<- a car, a bus, a lorry, …)
  * A bus might have some attributes a car does not have etc. NULLs.
  * The Customer example:

Generalization

* Usually a discriminator to identify the ”type”

* Now only the attributes all the ”types” have can be defined mandatory and there will be penty on NULLs

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Specialization, generalization

* **Participation** constraint
  * Defines whether every member in the superclass must also be a member of a subclass or not
  * mandatory or optional
* **Disjoint** constraints
  * The disjoint constraint only applies when a superclass has more than one subclass. If the subclasses are disjoint, then an entity occurrence can be a member of only one of the subclasses.

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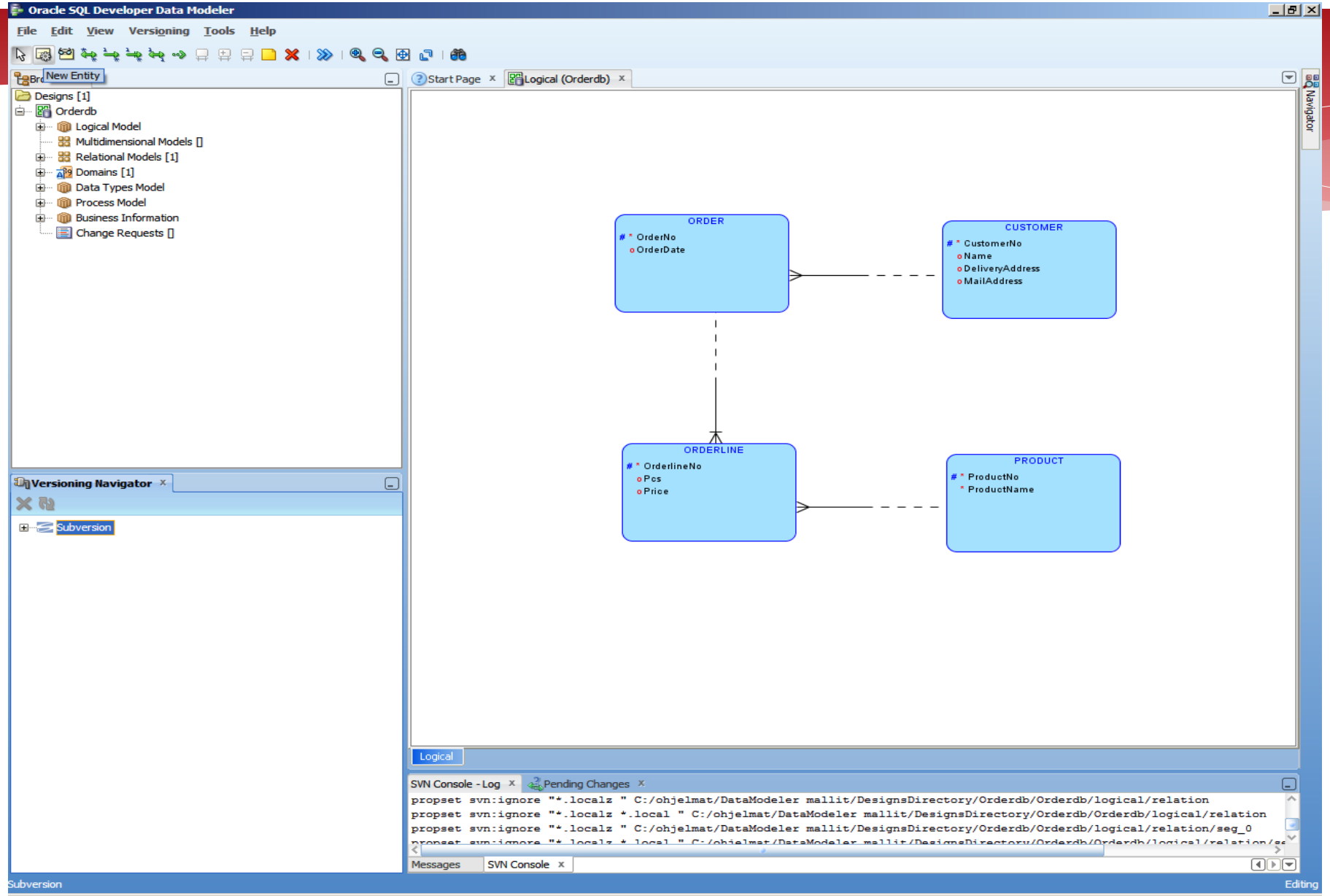
Data Modeler

* Let’s design a database
* https://github.com/Mavihe1/DBworkshop

Testing the conceptual model



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Designing the database

3. **Logical design:** transforming the conceptual model into a logical data model and a logical schema that the RDMS understands

Result: relational-database schema

(relational schemas and constraints)

To logical (relational) model

* The conceptual data model is refined and mapped to a logical data model.
* The logical data model defines the DBMS used
  * In our case relational data model for RDBMS
* But we do not define the ”brand” yet (Oracle, MySQL, MS SQL Server,…)
* The easiest is if you have a tool that automatically creates tables and foreign keys based on the ER

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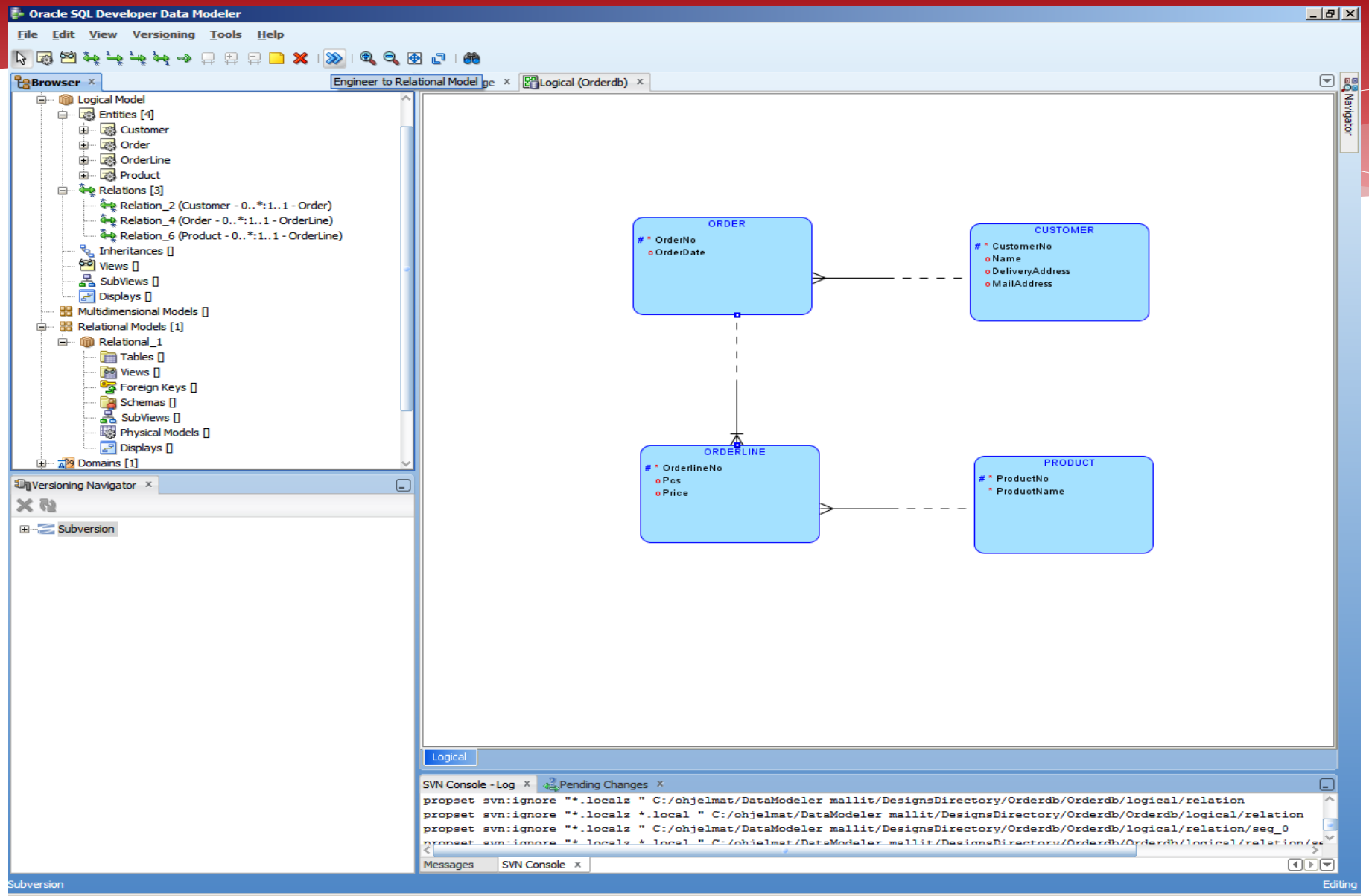

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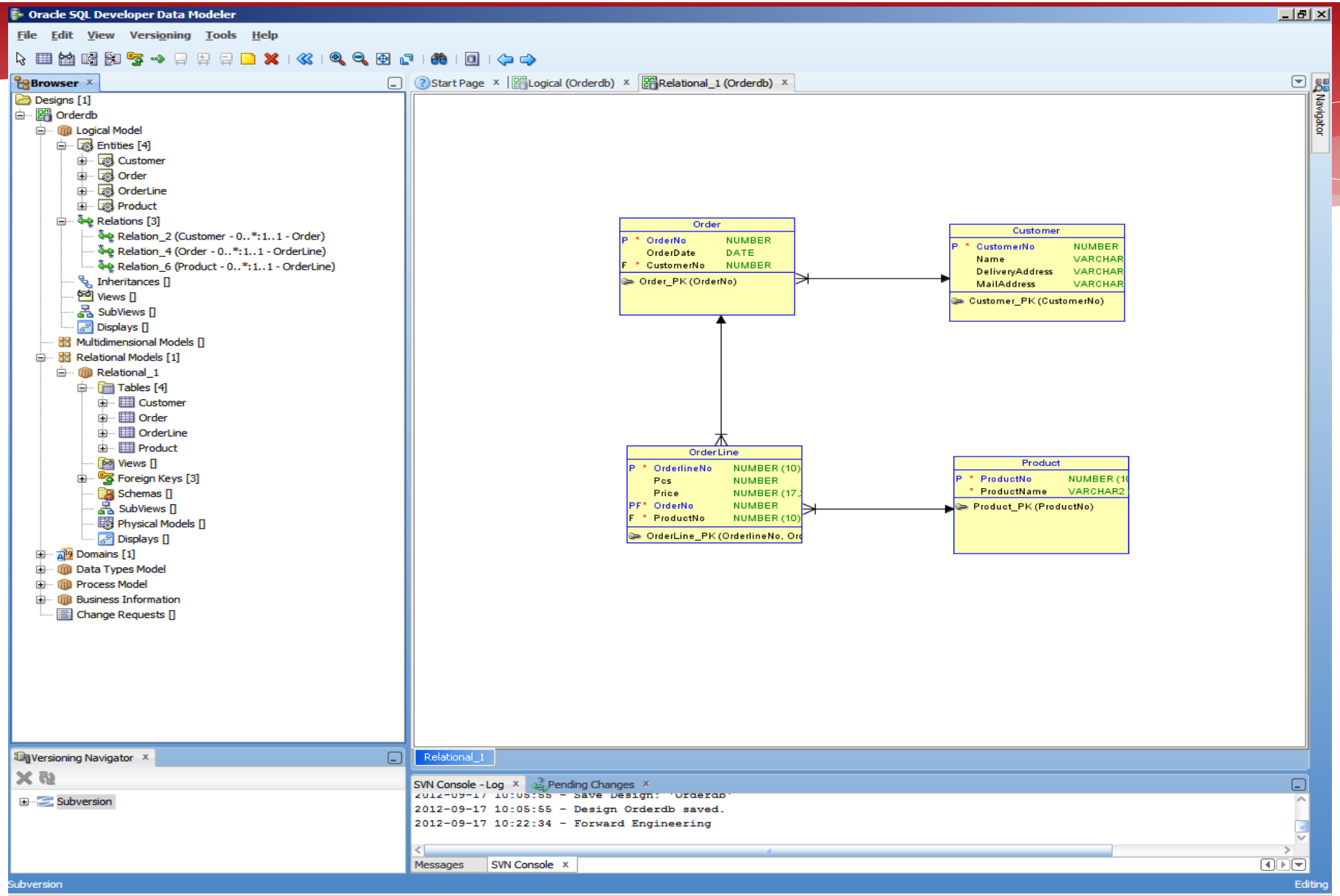
Relational model



Designing the database

4. **Physical design**: instances, tablespaces, indexes, disks …

And all of these phases over and over again…

(this is different, we have always done that but not so many times and in such a short cycles)

From relational to physical

* how the database will be implemented
* A specific DBMS system

Physical design

* In short:
  * Start with the logical model
  * Design the disc usage, count the need for the space etc.
  * Indexes
  * Schemas
  * Tablespaces, storage definitions, user permissions,...

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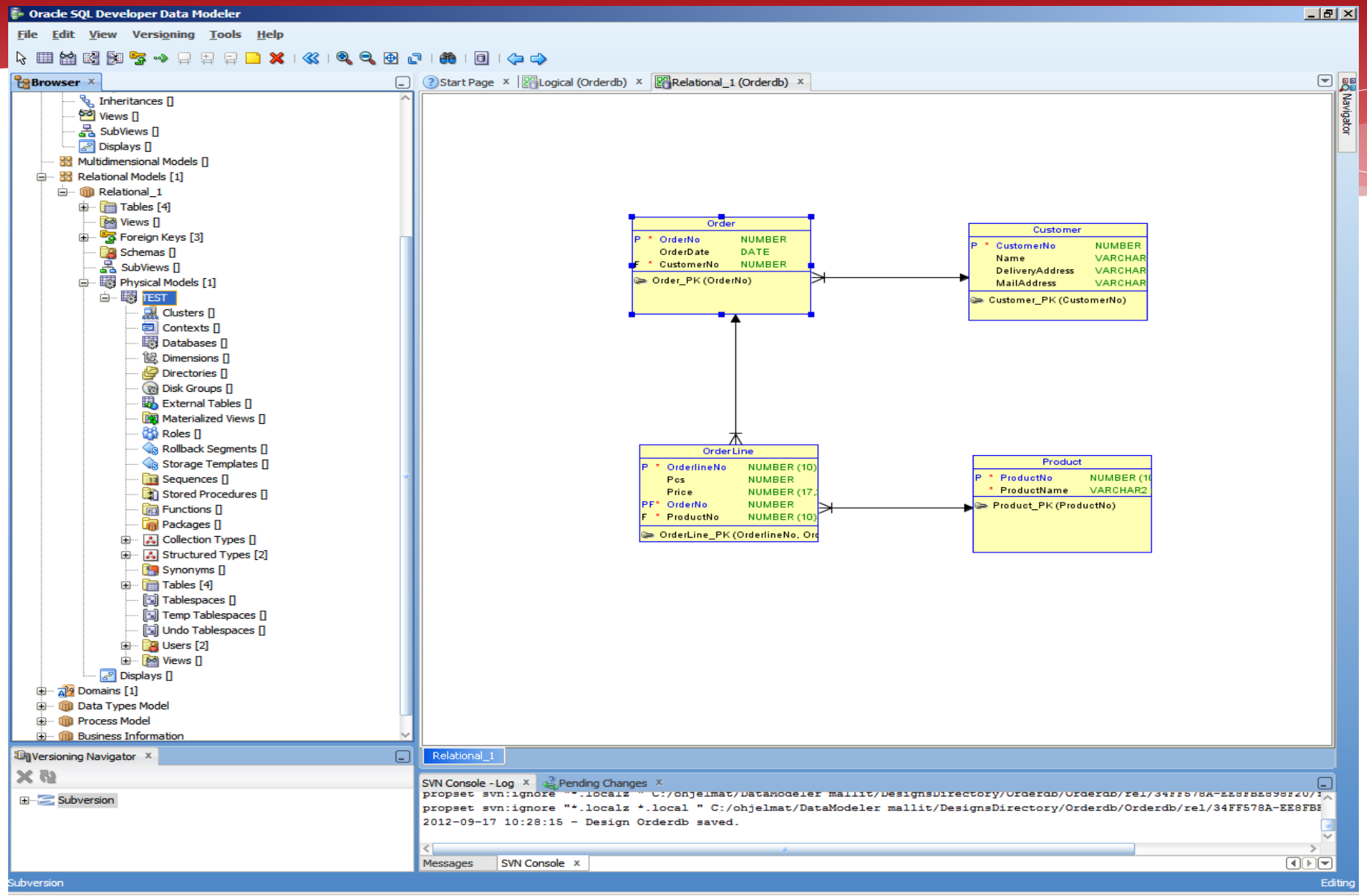
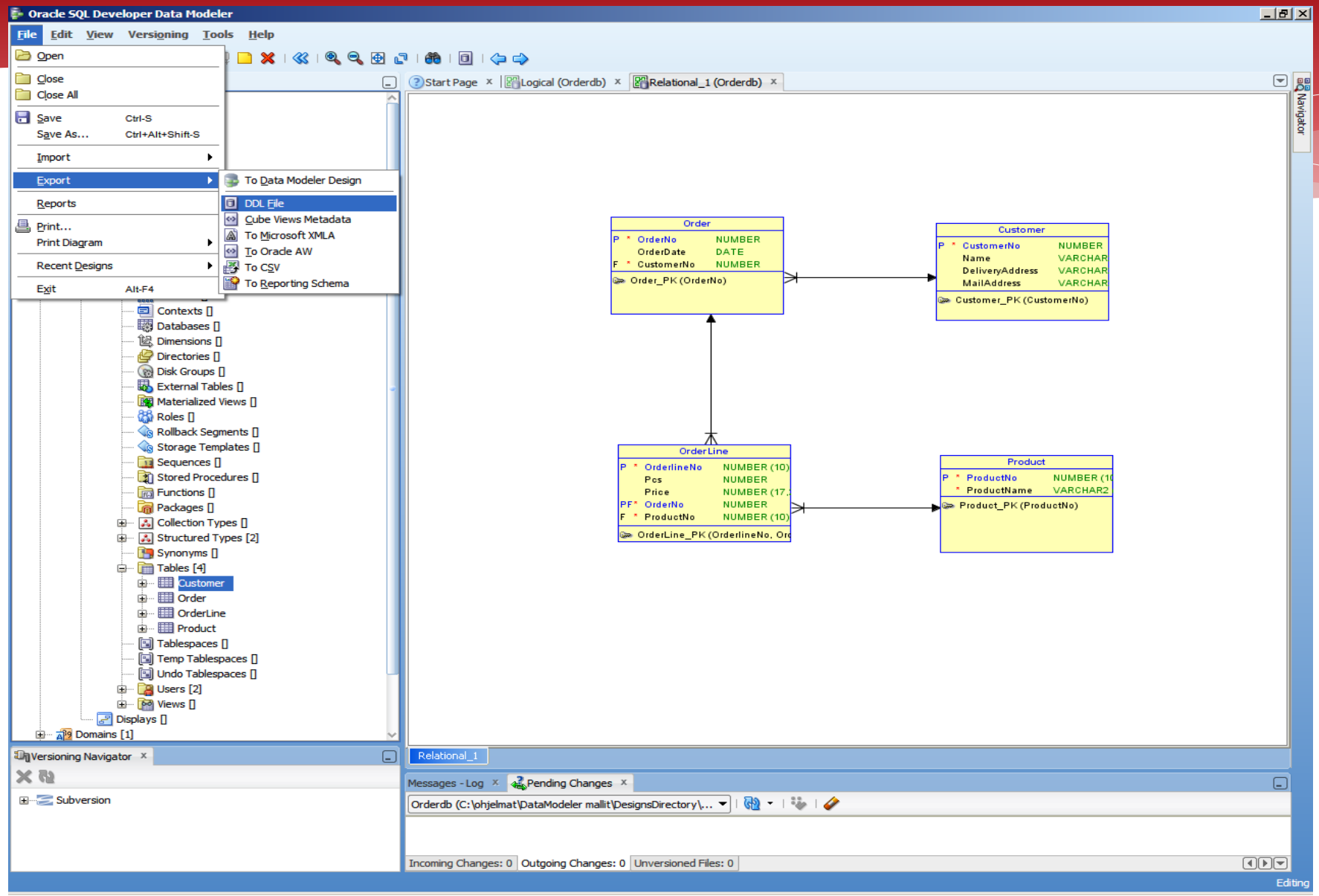
Physical design

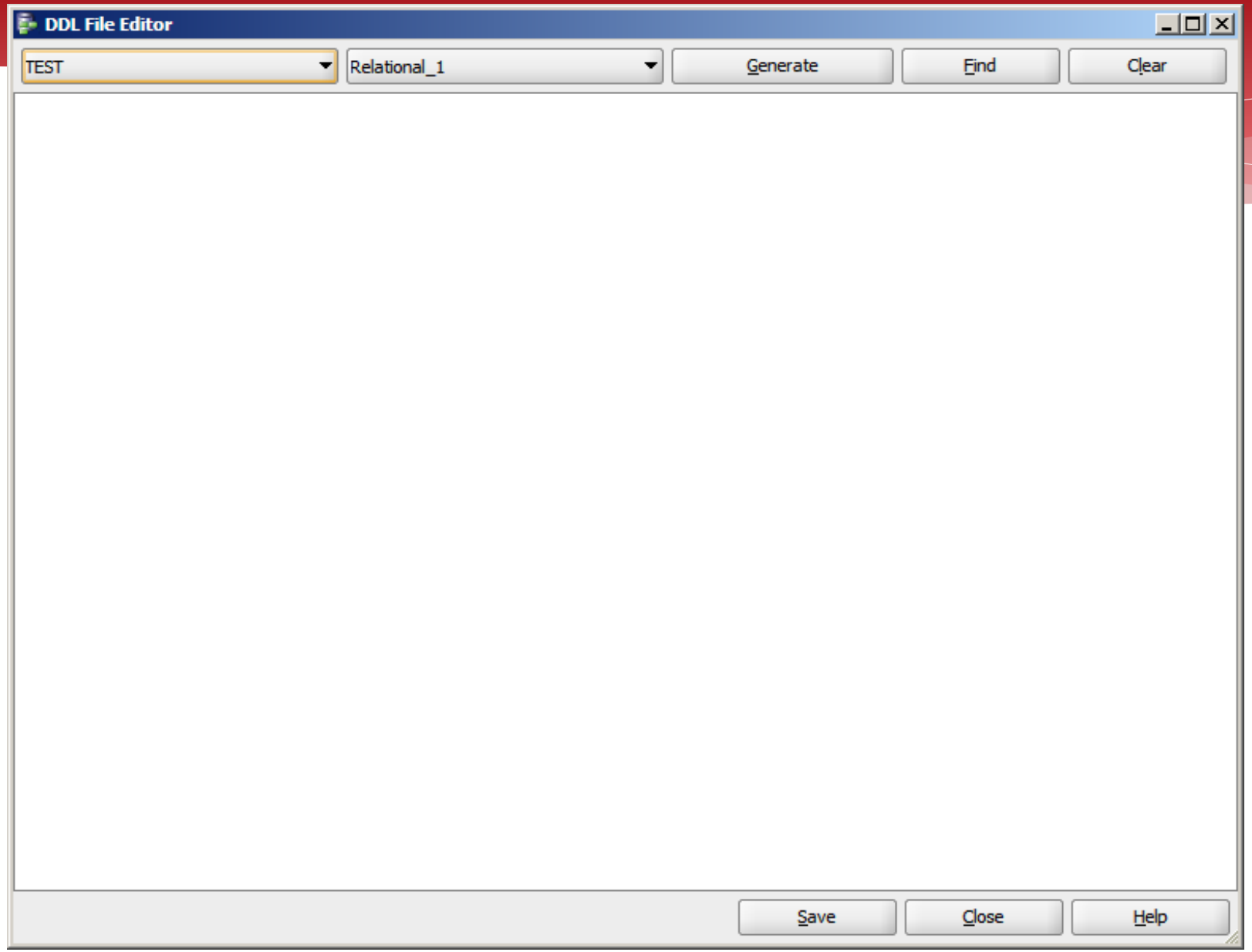
* How, who and where to document?
* How to document any changes (patch, changes in database objects, ...)?
* Backup and recovery (test that is works every now and then!)

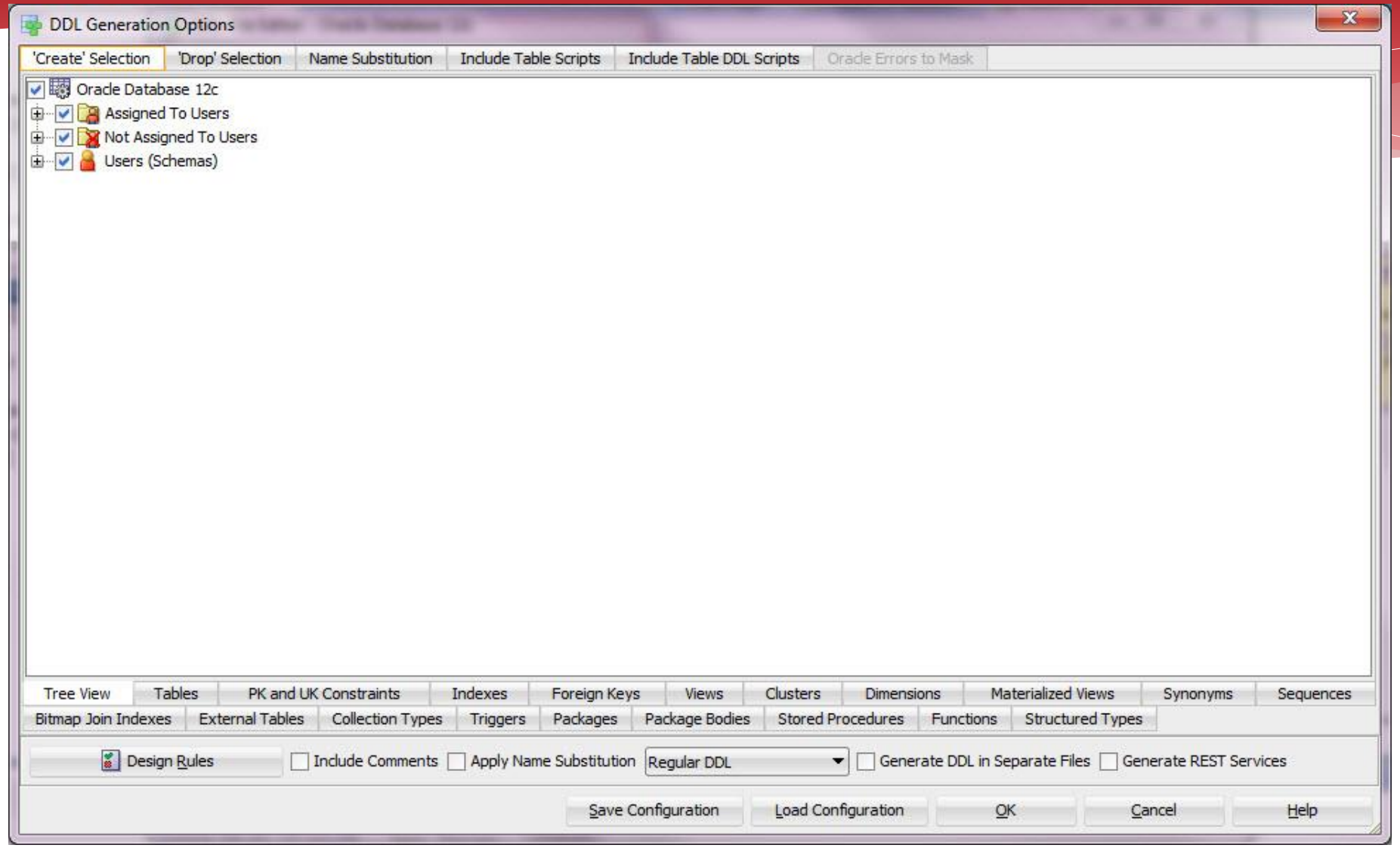
Physical model

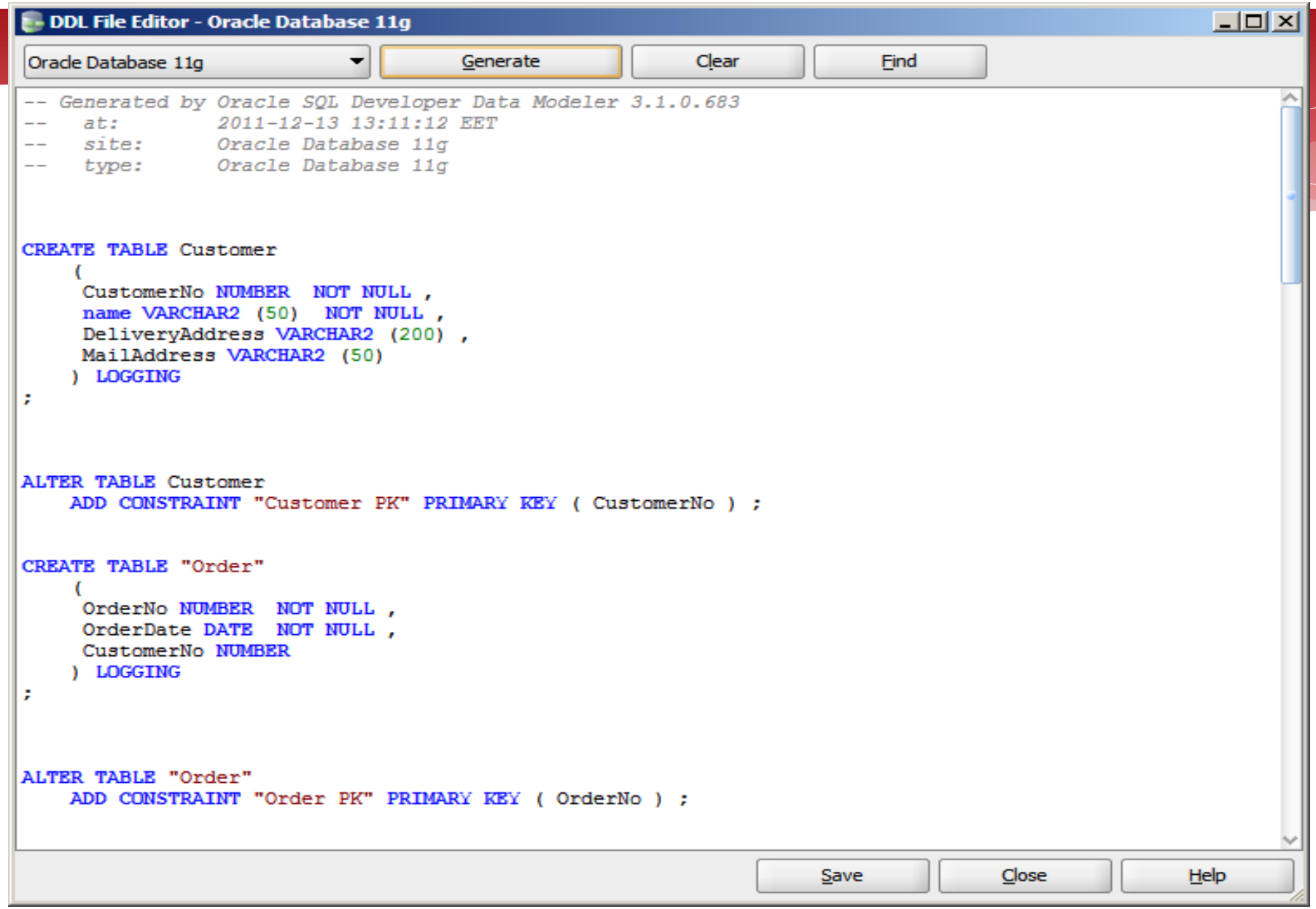


Implementation: Physical to DDLs









That was the process… but

What kind of DB are you designing?

* Different rules for OLTP and DW
  * My ”own” data
  * Somebody else’s data

Maintenance

* Monitoring the performance of the system: tuning if needed.
* Maintaining and upgrading the database system.
* Maintaining the user privileges.
* Testing backups and recoveries.
* New requirements implemented using the design process.

Performance

* Plan, count, ...
* Test! With a real material (size, quality,...) and the right versions of program.

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Tuning

* Hardware and operating system
* DBMS
* Model level (logical, physical, transaction)
* All three levels affect each others

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Indexing

* Select **might** be faster
* Insert, Update, Delete slower
* Not a silver bullet

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Tuning the queries

* Transform the query to a more efficent form (**execution plan**) with the same outcome (**result**) than the original query (**equivalent**).

Tuning, the process

* Ask direct questions. (”Nothing is working” is not an answer)
* Be systematic and find the real problem
* Solve the problem
* Document the problem and the solution (new problems because of the solution?)

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Refactoring the database

* Analyze the change from the **database** perspective
  * The phase of the database, development vs production
  * The phase of usage of the database, development vs production
  * Completely new database vs ”old” database
* Analyze the change from the **project** perspective (cheep coding now is not an excuse for a bad database design)

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Refactoring the database

* Analyze the change from the **maintenance** point of view (would it be more clear to call discount DISCOUNT than AMOUNT?)
* Versioning
* Always remember somebody will maintain this system and this database
* Always remember clear and understandable solutions, do not try to be too clever

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Refactoring the database

* The problems related to refactoring the database usually have nothing to do with the database but everything to do ”on top” of the database
* Refactoring the database is nothing special, just normal database design process

A tool

Oracle SQL Developer Data Modeler

* To be efficient in designing you need a tool: my recommendation is Data Modeler
  * Free of charge
  * Support for many different databases
  * Support for both documenting the existing databases and designing a new one (and mainintaining that)
  * Support for reporting, naming standards, glossaries, design rules, ...
  * Support for version control and multiuser environment
  * Support for everything you need for database design plus more

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Conclusions

* Database designing is an important work
* The database must be designed and for the right purpose .
* Data integrity and data quality must be the guiding rules.
* 3NF or Boyce-Codd preferred

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Conclusions

* You need a tool!
* Data Modeler is a good tool; good support for iterative processes
* Enables documenting and versioning (and comparing the versions)
* Enables multiuser environment
* Is free to use
* Support for other databases as well

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THANK YOU!

QUESTIONS?

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