

EE443 - Embedded Systems Experiment 5 Laboratory Report Analog Input Output

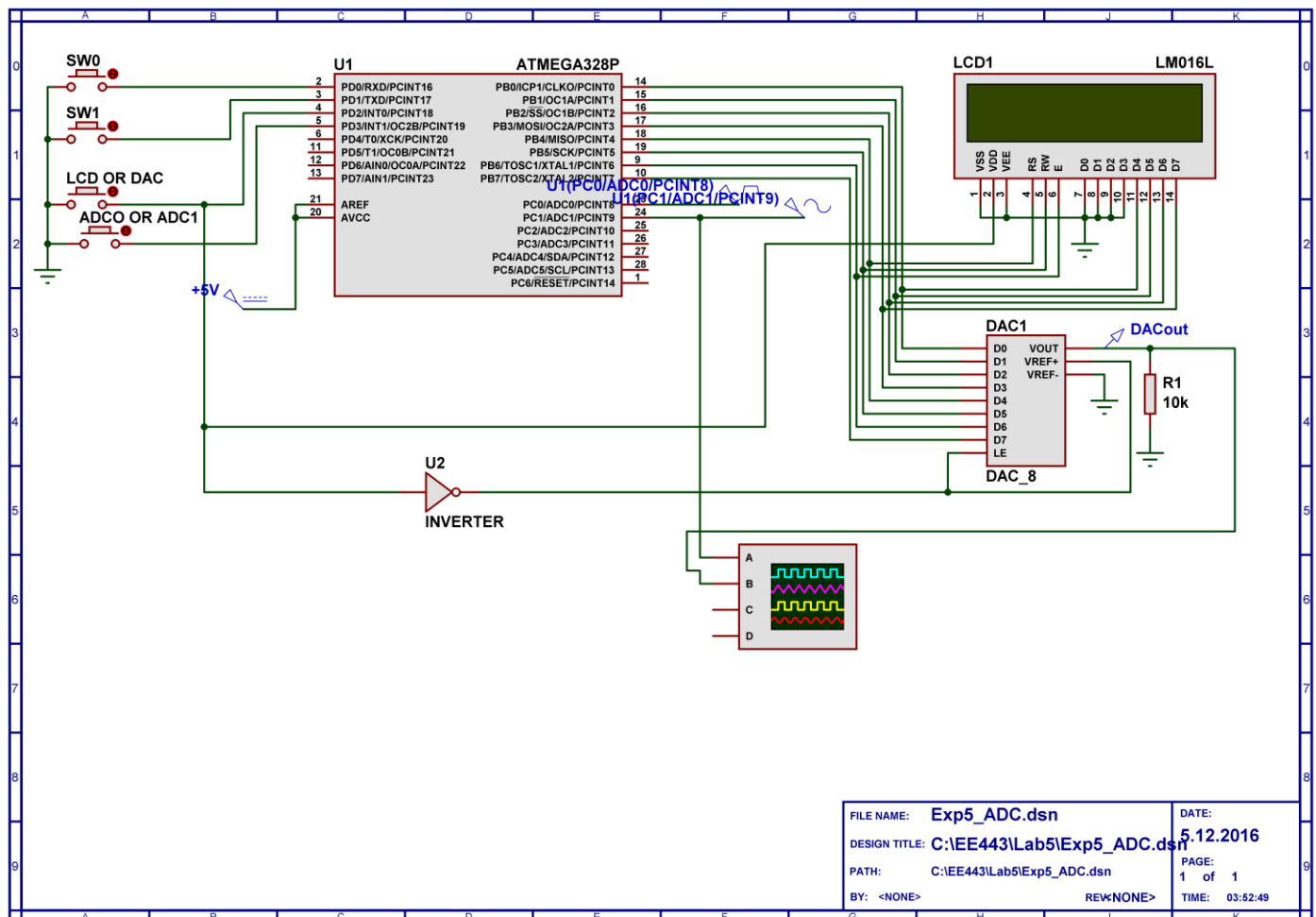
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Objective

Turning analog signal to digital with ADC and showing result on LCD, reconstruct signal with DAC.



Experimental Work

Experiment code

```
#include <avr/io.h>
#include <stdio.h>
#include <util/delay.h>
#include "LCDmodule.h"

int main(void){

    PRR    &=~_BV(PRADC); //Turn on ADC peripheral module
    //REFS1 REFS0 ADLAR MUX3 MUX2 MUX1 MUX0
    ADMUX  = 0b00100000; // ADLAR=1, 8bit high
    /*          MUX[3:0] Single Ended Input
                0000 ADC0
                0001 ADC1
                0010 ADC2
                0011 ADC3
                0100 ADC4
                0101 ADC5
                0110 ADC6
                0111 ADC7
                1000 Temperature sensor
                1001 Reserved
                1010 Reserved
                1011 Reserved
                1100 Reserved
                1101 Reserved
                1110 1.1V (VBG)
                1111 0V (GND) */

    ADCSRA = 0x10000110; // ADEN ADSC ADATE ADIF ADIE ADPS2 ADPS1 ADPS0
    /*    ADPS[2:0] Division Factor
          000 2
          001 2
          010 4
          011 8
          100 16
          101 32
          110 64
          111 128 */
    //8M/64=125k <200k(max ADC frequency)

    ADCSRB = 0x00; //ADC B is disabled.

    DDRD  |= 0b11110000; // pin-0 and pin-1 set as input, others are output
    PORTD |= 0b00001111; //Pull-up resistor for inputs

    DIDR0 |= 0b00000011; //Disabled buffer for ADC0 and ADC1

    DDRB  |=0b11111111; // all Port B pins are output

    LCD_Init(); //initialize the LCD display
    LCD_Clear(); //clear the LCD display

    char LCDtext[16];
    unsigned char Atten=1;
    unsigned char PDsave = 0x00;
    unsigned char PDsave_1 = 0x00;

    while(1){
```

```

    if((PIND & 0b00001000) == 0b00000000){// input selection
        ADMUX = 0b00100001;//ADC1
    }
    else{
        ADMUX = 0b00100000;//ADC0
    }

    ADCSRA = 0b11000110; // set ADSC, start converting
    while(ADCSRA==0b11000110) {
        ;//wait until ADC complete
    }

    if((PIND & 0b00000100) == 0b00000000){//SW2=0 DAC active LCD inactive

        PDsave_1=PDsave;
        PDsave = PIND;

        if(((PIND & 0x01) == 0x00) && ((PDsave_1&0x01) == 0x01)){//SW0 pressed
            if(Atten > 1){
                Atten--;
            }
            else{
                ;
            }
        }
        else if(((PIND & 0x02) == 0x00) && ((PDsave_1&0x02) == 0x02)){//SW1 pressed
            if(Atten < 6){
                Atten++;
            }
            else{
                ;
            }
        }
        else{//Both pressed or not pressed
            ;//Do nothing
        }

        PORTB=(ADCH>>(Atten-1));
    }
    else{
        int ADCout=ADCH;
        PrintByte(LCDtext, "", ADCout);

        LCD_MoveCursor(1, 1); // Place LCD cursor at column-1 of line-1
        LCD_WriteString(LCDtext); // Send LCDtext to the LCD module

        _delay_us(1000);
    }

};

return 0;
}

```

Answers to the Questions

Question 1: Explain the changes in the DAC output waveform that occur at high attenuation factors. How can you implement an attenuator that does not cause distortion at high attenuation factors by using two DACs?

Answer 1: Low resolution at high attenuation is a fault of wrong reference voltage if attenuation was analog.

We need a voltage controlled resistor to attenuate input voltage and to control this voltage from MCU we need second DAC. Also output of this DAC needs to be connected to reference voltage.

Question 2: As a home exercise, modify the program to obtain the attenuation steps given below **by using shift and addition operations only.**

Atten = 1=>1/1, **2**=>3/4, **3**=>1/2, **4**=>3/8, **5**=>1/4, **6**=>3/16,
7=>1/8, **8**=>3/32, **9**=>1/16, **10**=>3/64, **11**=>1/32

Answer 2: Only the PORTB calculations were changed. Rest of the code remains same.

```
if(Atten%2 == 0){  
    PORTB = ADCH>>(Atten-1);  
}  
else{  
    PORTB = ADCH>>((Atten+3)>>1) + ADCH>>((Atten+3)>>1) + ADCH>>((Atten+3)>>1);  
}
```

Question 3: Suggest a method to send data to two external devices by using two more MCU pins. Port-B data should be directed to the target device without causing any unwanted data transfers (i.e. DAC will not receive LCD data, LCD will not receive DAC data).

Answer 3: Solution is already implemented on my code.