Parallel Computing, 2025S

Assignment 2: Heat Equation (2D) with MPI

SOLVING HEAT EQUATION IN 2D

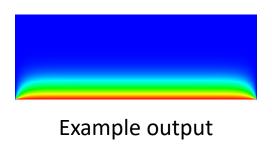
The heat equation is a Partial Differential Equation

$\frac{\partial u}{\partial t} = \alpha \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$

Using Jacobi iterative method (simplified):

$$v_{m.l}^{n+1} = \frac{1}{4} \left(v_{m+1,l}^n + v_{m-1,l}^n + v_{m.l+1}^n + v_{m.l-1}^n \right) \left(-\frac{h^2}{4} f_{ml} \right)$$

- NxM Matrix (M rows and N columns)
- Basically, a five-point stencil
 - Calculation of averages



Zero

CORE OF THE SEQUENTIAL CODE

```
//...
iteration count = 0;
do
  iteration count++;
 diffnorm = 0.0;
  /* Compute new values (but not on boundary) */
 for (i = 1; i < M - 1; ++i) {
   for (j = 1; j < N - 1; ++j) {
      W[i][j] = (U[i][j+1] + U[i][j-1] + U[i+1][j] + U[i-1][j]) * 0.25;
      diffnorm += (W[i][j] - U[i][j]) * (W[i][j] - U[i][j]);
 // Only transfer the interior points
 for (i = 1; i < M - 1; ++i)
   for (j = 1; j < N - 1; ++j)
      U[i][j] = W[i][j];
  diffnorm = sqrt(diffnorm);
                                                                  exit criteria
} while (epsilon <= diffnorm && iteration count < max iterations); ◄---
```

//...

b0 \60 b0 b0 b0 b0 b0 b0 b0 b0 b2 b2 b2 b2 b1 b2 b2

We start from here

Boundary conditions

b3

b3 | b3 |

b3

b3

b0 = 0.02, b1 = 0.05, b2 = 0.1, b3 = 0.2

b3 b3 b3

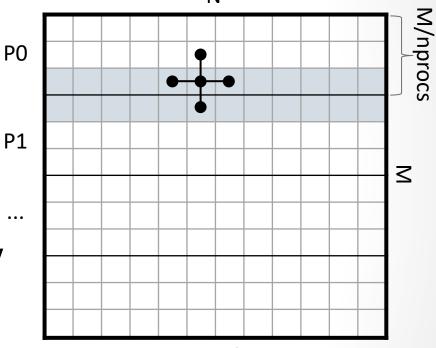
b3 | b3 | b3 |

Note: Note that in most cases the code will reach the maximum number of iterations with the current setup

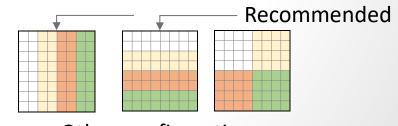
HEAT2D WITH MPI

Realize an efficient parallel implementation of the serial code for iteratively solving heat equation using MPI

- 1. Distribute data over all processes
 - Horizontal blocks (you can also choose vertical or 2D)
 - Initialize in a distributed fashion (!)
 - Each process gets only a part of the matrix
 - Support (M % nprocs != 0)
 - e.g., have larger last block
- 2. Use point-to-point communication to communicate the overlapping regions
- 3. Make sure that you get the termination criteria correctly
 - The results must be the same as if executed with the sequential code
- 4. Verify/compare to the sequential version
 - Use collectives to transfer data to rank 0, and then compare!
 - Also measure the time required to collect data on rank 0
 - Results must be the same!



Overlapping (halo/ghost) regions



Other configurations

DATA DISTRIBUTION (HORIZONTAL)

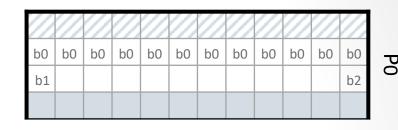
Each process gets a part of the MxN matrix

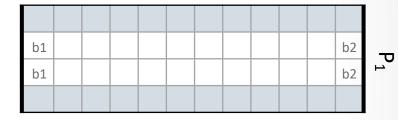
e.g., each process gets ~M/nprocs (the # of processes)
 and additional rows for transfering the overlapping rows

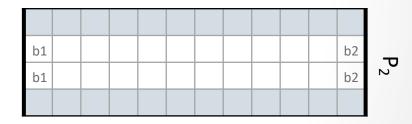
Neighbouring blocks need to exchange data so that the 5-point stancil can be computed

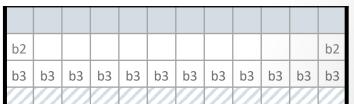
Example M=8, nprocs=4

- Local matrix size \rightarrow 8/4 = 2 (+ 2 for the halo region)
- Blue rows = extra rows to handle the "overlapping/halo" region
- You can have same local size for all process
 - Pattern fill ignored rows for this case
 - Tends to be easier
- Alternativelly, you can have smaller local sizes for the top and bottom processes (tends to be more complex)









. . .

P_{nprocs-1}

COMMUNICATION

Red arrows

- Sends from process below to process above
- e.g,: MPI_Send/ISend from the process below, sending its second row (the first after the padding) to process above → e.g., MPI_Send(&U[1][0], N, ...)

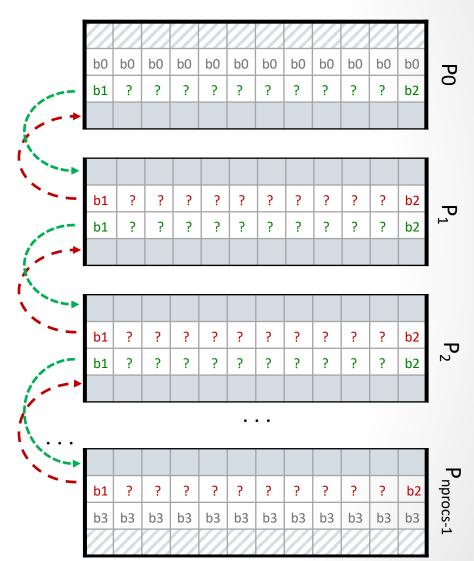
Green arrows

- A message from process above to process below
- E.g., using MPI_Send to send its last row (befor the padding) to the process below

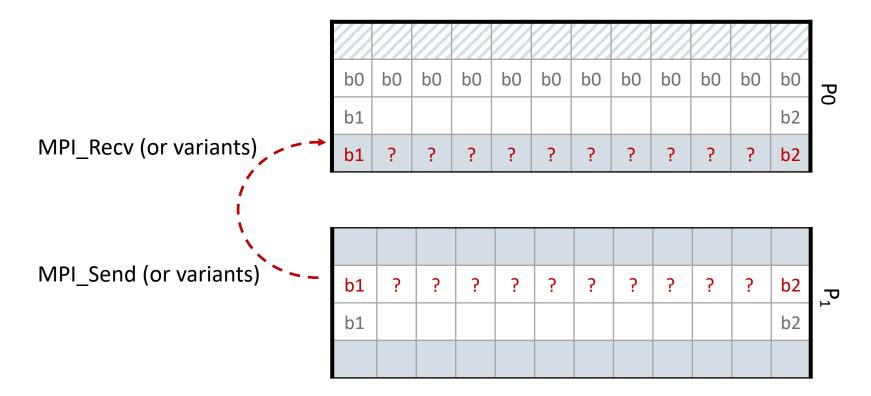
You need MPI_Send and MPI_Recv on each end

- Four calls for each neighbour exchange
- Basically 3 different cases
 - Top communicating only with the process below
 - Each middle process with both above and below
 - Bottom communicating with the process above

Note: can also be simplified, and implemented with MPI_Send/Recv, MPI_Isend/Irecv variants and MPI_Sendrecv, ...



COMMUNICATION :: SINGLE MESSAGE



Example:

- P1 sends its first row to P0, P0 receives the row and puts it int its last row (the additional row)
- Point-to-point communication
- E.g., with MPI_Send, MPI_Isend, MPI_Recv, MPI_Irecv, MPI_Sendrecv (avoid deadlocks!)
- *the values in cells are not the actual values

EXPERIMENTS (MPI)

- 1. Your code should work with different sizes of matrix
 - M rows, N columns (you can assume that matrix is larger than some minimum)
- 2. On Alma, run the program with the following configuration using Slurm:
 - a. mpirun ./heat2d --m 2688 --n 4096 --epsilon 0.01 --max-iterations 1000
- 3. Run (at least) using the following cluster configurations:
 - a. 1 node using 2, 4, 8, 16 and 32 MPI processes
 - b. 2 nodes, 32 processes
 - c. 4 nodes, 64 processes

Achieve a speedup* of ~11 using 4 nodes on the Alma system (using 2.a. and 3.c) and measure the speedup* when using other configurations

Note: to test for M % nprocs != 0, then test with different (non-default) value of M

^{*}with respect to the sequential version that uses the same configuration

DELIVERABLES, REMARKS

Submit your source code to the online platform (moped.par.univie.ac.at)

Only one source file: heat2d.cpp

Measure speedup on Alma, and enter speedup results on the online platform

 Create a job script for Slurm on Alma and use it to run your program for performance measurements

Remarks

- Remember not to measure on the frontend node
- Some errors may appear only after you test your program on multiple nodes
- To prepare for the test, try to explain the differences (if any) in the performance as M,
 N, and max-iterations change

Additional Notes

COMPILATION, NAMING CONVENTION

Your starting point is the sequential version of the code (in Moodle):

- heat2d.cpp (also a template for your solution with comments)
- helpers.hpp

Sequential version:

- Compile*: g++ -02 -1m -o heat2d heat2d.cpp
- Run: ./heat2d <arguments>
- *you may need to also provide -std=c++17 or -std=c++20 switch on your machine

MPI version:

- Compile: mpic++ -02 -lm -o heat2d heat2d.cpp
- Run: mpirun -np <num_processes> ./heat2d <arguments> (at home)
- Use Slurm jobscript to run on Alma (see examples in this slide set)

SLURM ON ALMA :: JOB SCRIPT EXAMPLE

```
#!/bin/bash
              ←----- 4 nodes
#SBATCH -N 4
                                                     16 processes over 4 nodes
#SBATCH --ntasks 16 ◆----- MPI tasks
               ◆----- Timeout (in the case of a deadlock)
#SBATCH -t 3
mpirun ./heat2d --m 2688 --n 4096 --epsilon 0.001 --max-iterations 1000
                      ------ Submit for execution
> sbatch jobscript.sh
Submitted batch job 4242
                               r---- Check if it is running
> squeue ⁴-
JOBID PARTITION
                NAME
                                 TIME NODES NODELIST(REASON)
                       USER ST
                                          4 alma[01-04]
          all jobscrip johndoe R
                                  0:11
 4242
```

MATRIX DATA STRUCTURE AND HELPER FUNCTIONS

Purpose: Compare data element by elements, used for the verification of the results

Contains a custom data structure "Mat"

- Contiguous 2D data structure
- Note the "(" and ")" can also be used: mat(i,j)

And number of member functions that you do not need to modify, but they may be helpful:

```
Mat mat(height, width);
for (int i=0; i<mat.height; i++) {
    for (int j = 0; j < mat.width; j++) {
        mat[i][j] = f(x);
    }
}
// with MPI: MPI_Send(&mat[0][0], ...);</pre>
```

Example: mat.compare(mat2);

OTHER HELPER FUNCTIONS, AND USAGE

Other functions:

- void process_input(int argc, char **argv, int& N, int& M, int& max_iterations, double& epsilon, bool& verify=true, bool& print_config=false);
 Purpose: Processing of input arguments
 Notes: By default results are verified, and configuration is not printed. Both verify and print config are optional.
- Purpose: Compute the data sequentially and use it for verification
 Note1: Matrix mat and iteration_count are inout arguments, they return the resulting sequentially computed data and the number of iterations for verification purposes.

Usage