

The top half of the image features a white background with a pattern of small black dashes. Scattered across this background are several colorful triangles in shades of blue, pink, and purple. In the center of this section is a light purple rectangular box containing the text "Cooking Lab" in a bold, black, monospace-style font.

Cooking Lab

Marie GREINER

About me...

- Background in socio-professional integration



- I'm from Bordeaux



The game :

- The point of Cooking lab is to guess all the ingredients of a pastry recipe.
- The player has to select all the thumbnails of the ingredients needed.
- I wanted to make a little quizz but with a bit of singularity.

Challenging part :

- The most tricky action was to play the different "rounds" with all their elements : recipe / list of ingredients / button "SUBMIT" & his action.
- I had to create a function "levels" and display all the elements in it by calling other functions.

Mistakes :

- My biggest mistake was to mixed up the different elements into the levels...
: allday to clean it! (with a little help...)
- I figured the instruction : "One function = one action"

Demo time :

Link to the project : [Cooking lab](#)

Bonus :

- Improvements :

- ★ Fix the flexbox

- ★ Work on the display to make the game easier to play

- To go further :

- ★ Insert some themes : pastries, sauces, plates by nationalities...



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Thank you everyone!