CHANNEL 分配情况

Channel 0~55 for (all device\*0.3)

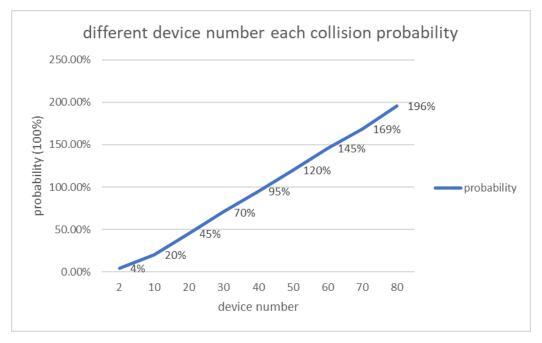
Channel 56~79 for (all device\*0.7)

當 device=2 時讓兩個 device 在 Channel 56~79 間跳頻

(1)

maxhsu@Max-Hsu:/mnt/c/Users/Max-Hsu/Desktop/homework/wireless/hwl\$ ./HW1 device: 2 total collision:6796 total hop:160000 probability: 0.042475

(2)channel56~79 在 device 總有 80 個時會有 56 個 device 擠在這頻道中,有相當高的機率 collision



(3)(a)如果是 bad channel 選擇附近的 channel 旁邊通常還是 bad channel,所以 與 marking 前沒有甚麼差別

markau@Mar Haus /mat	/a/Illaana/M	av Hau/Dackton	/homework/wireless/hw	2 /hm2	1 ¢ /LIW2 1			
Marking bad channel methodl bad_channel	0.100000	device: 40	after: 1 sec after: 1 sec		collision:15941 collision:16523	hop:38877 hop:39491	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:16058 collision:15428	hop:38441 hop:37476	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:16735 collision:15328	hop: 40562 hop: 38487	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:14457 collision:13626	hop:35577 hop:32438	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:15050 collision:17131	hop:37483 hop:36501	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:16585 collision:15293	hop:40530 hop:36470	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:15254 collision:15659	hop:37473 hop:39479	probability: probability:	
Marking bad channel methodl bad_channel			after: 1 sec after: 1 sec		collision:16640 collision:16190	hop:40285 hop:40546	probability: probability:	
Marking bad channel method1 bad_channel			after: 1 sec after: 1 sec		collision:15863 collision:16723	hop:38973 hop:40336	probability: probability:	

Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:45191 collision:45239	hop:78896 hop:79003	probability: 0.572792 probability: 0.572624
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:44778 collision:43876	hop:77972 hop:76905	probability: 0.574283 probability: 0.570522
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision: 42828 collision: 45105	hop:74548 hop:76962	probability: 0.574502 probability: 0.586068
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:44904 collision:45510	hop:78270 hop:77743	probability: 0.573706 probability: 0.585390
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:44617 collision:45034	hop:77918 hop:77073	probability: 0.572615 probability: 0.584303
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision: 43127 collision: 45485	hop:75725 hop:77708	probability: 0.569521 probability: 0.585332
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:42683 collision:45949	hop:77242 hop:78328	probability: 0.552588 probability: 0.586623
Marking bad chann methodl bad_chann		fter: 1 sec fter: 1 sec	collision:44664 collision:43857	hop:78197 hop:76781	probability: 0.571173 probability: 0.571196
Marking bad chann methodl bad_chann	device: device:	fter: 1 sec fter: 1 sec	collision:44892 collision:44428	hop:77866 hop:77587	probability: 0.576529 probability: 0.572622

# (3)(b)如果是 bad channel 選擇離該 channel 最遠的,0~39 會選 79,40~79 會選 0 造成更大的 collision

maxhsu@Max-Hsu:/mnt/c/Users/N Marking bad channel 0.100000 method2 bad_channel 0.100000	device: 40	/homework/wireless/hw after: 1 sec after: 1 sec	/3/hw3-2\$ ./HW3-2 total collision:15704 total collision:15567	total hop:37903 total hop:37970	probability: 0.414321 probability: 0.409982
Marking bad channel 0.200000	device: 40	after: 1 sec	total collision:15392	total hop:37613	probability: 0.409220
method2 bad_channel 0.200000	device: 40	after: 1 sec	total collision:23206	total hop:34948	probability: 0.664015
Marking bad channel 0.300000		after: 1 sec	total collision:14276	total hop:35278	probability: 0.404671
method2 bad_channel 0.300000		after: 1 sec	total collision:26172	total hop:37089	probability: 0.705654
Marking bad channel 0.400000		after: 1 sec	total collision:15829	total hop:38213	probability: 0.414231
method2 bad_channel 0.400000		after: 1 sec	total collision:27738	total hop:39060	probability: 0.710138
Marking bad channel 0.500000		after: 1 sec	total collision:14496	total hop:34617	probability: 0.418754
method2 bad_channel 0.500000		after: 1 sec	total collision:25751	total hop:37124	probability: 0.693648
Marking bad channel 0.600000		after: 1 sec	total collision:15516	total hop:38273	probability: 0.405403
method2 bad_channel 0.600000		after: 1 sec	total collision:14952	total hop:36756	probability: 0.406791
Marking bad channel 0.700000		after: 1 sec	total collision:15937	total hop:39043	probability: 0.408191
method2 bad_channel 0.700000		after: 1 sec	total collision:15743	total hop:38149	probability: 0.412671
Marking bad channel 0.800000		after: 1 sec	total collision:15785	total hop:38033	probability: 0.415034
method2 bad_channel 0.800000		after: 1 sec	total collision:15158	total hop:36360	probability: 0.416887
Marking bad channel 0.900000		after: 1 sec	total collision:14686	total hop:37036	probability: 0.396533
method2 bad_channel 0.900000		after: 1 sec	total collision:15620	total hop:37175	probability: 0.420175
Marking bad channel 0.100000		after: 1 sec	total collision:42263	total hop:74237	probability: 0.569298
method2 bad_channel 0.100000		after: 1 sec	total collision:44599	total hop:77628	probability: 0.574522
Marking bad channel 0.200000	device: 80	after: 1 sec	total collision:42002	total hop:74658	probability: 0.562592
method2 bad_channel 0.200000	device: 80	after: 1 sec	total collision:41906	total hop:73087	probability: 0.573371
Marking bad channel 0.300000		after: 1 sec	total collision:41952	total hop:73339	probability: 0.572029
method2 bad_channel 0.300000		after: 1 sec	total collision:42614	total hop:74427	probability: 0.572561
Marking bad channel 0.400000		after: 1 sec	total collision:43373	total hop:75738	probability: 0.572672
method2 bad_channel 0.400000		after: 1 sec	total collision:57984	total hop:76053	probability: 0.762416
Marking bad channel 0.500000		after: 1 sec	total collision:44071	total hop:77218	probability: 0.570735
method2 bad_channel 0.500000		after: 1 sec	total collision:57025	total hop:74454	probability: 0.765909
Marking bad channel 0.600000		after: 1 sec	total collision:42277	total hop:73857	probability: 0.572417
method2 bad_channel 0.600000		after: 1 sec	total collision:57466	total hop:76158	probability: 0.754563
Marking bad channel 0.700000		after: 1 sec	total collision:43483	total hop:75350	probability: 0.577080
method2 bad_channel 0.700000		after: 1 sec	total collision:45520	total hop:72791	probability: 0.625352
Marking bad channel 0.800000	device: 80	after: 1 sec	total collision:42730	total hop:74515	probability: 0.573442
method2 bad_channel 0.800000		after: 1 sec	total collision:42556	total hop:74266	probability: 0.573021
Marking bad channel 0.900000 method2 bad_channel 0.900000	device: 80 device: 80	after: 1 sec after: 1 sec after: 1 sec	total collision:42556 total collision:41946 total collision:42273	total hop:74266 total hop:74645 total hop:74892	probability: 0.573021 probability: 0.561940 probability: 0.564453

## (3)(c)當全部 channel 被標注成 bad channel 時狀況與 marking 前一樣

Bcl:marking 前 Channel 0~55 的狀況

Bcr:marking 前 Channel 56~79 的狀況

Cl:marking 後使用方法 Channel 0~55 的狀況

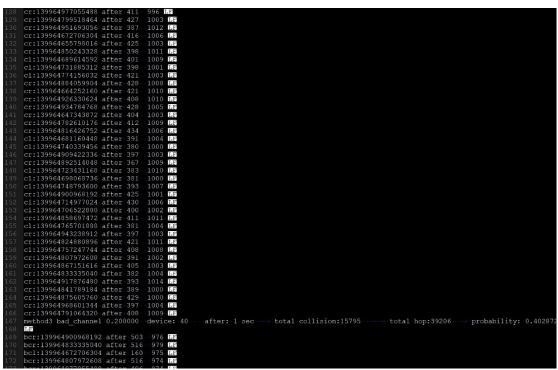
Cr:marking 後使用方法 Channel 56~79 的狀況

```
after: 1 sec -- total collision:15316 --- total hop:37805 --> probability: 0.40513
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  912 | 163 | 194 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 195 | 
method3 bau_cram

###
bc1:139964765701888 after 153 989 ###
bc1:139964655798016 after 145 995 ###
bc1:139964731885312 after 169 988 ###
bc1:139964323235040 after 407 998 ####
```

當有一部份被 mark 成 bad channel 時,該 channel 會尋找 clean channel,與 clean channel 搶頻道,使得 channel 分配均等

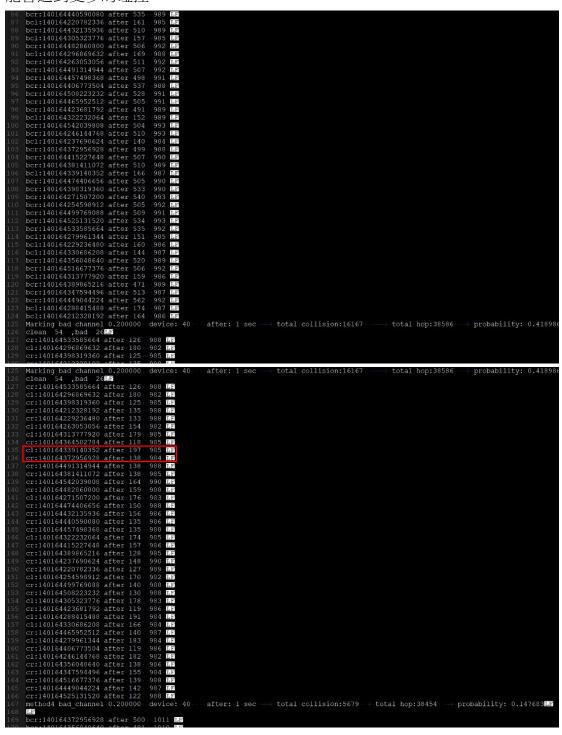




## 當全部的 channel 被 mark 成 clean 時與 marking 前的情況一樣

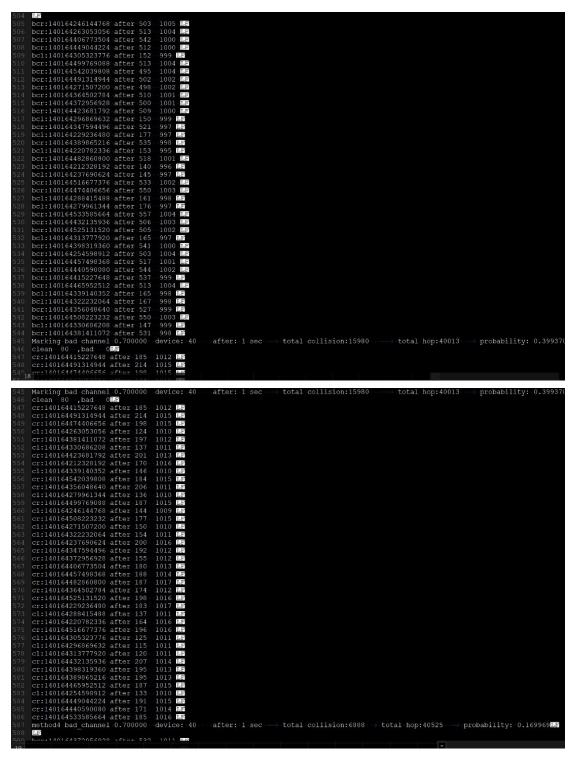
(3)(d) 當全部都被 mark 成 bad channel 時,沒有 clean channel 可以選,結 果與 marking 前相同

當有部分被 mark 成 clean channel 時,全部的 device 會用 clean channel 去 搶資源,可使全 collision 機率降低,但原先使用 clean channel 的 device 可 能會遇到更多的碰撞



```
| Company | Comp
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  995 Ma
2 989 Ma
3 988 Ma
3 988 Ma
3 988 Ma
3 992 Ma
3 998 Ma
3 991 Ma
3 991 Ma
3 991 Ma
4 999 Ma
5 991 Ma
5 991 Ma
6 991 Ma
6 993 Ma
6 993 Ma
6 991 Ma
6 993 Ma
6 994 Ma
6 998 Ma
6 998 Ma
6 998 Ma
6 998 Ma
6 999 Ma
6 999
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 after: 1 sec -
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             total collision:15471 --- total hop:36694
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              probability: 0.42162
total collision:5582 -- total hop:37471 --> probability: 0.148969LF
                  bcr:140164372956928 after 519 1011 55
```

當全部都被 mark 成 clean channel 時每個 device 可在 80 channel 中搶資源,也使 collision probability 降低



## (4)(a) bad channel value 設定為全部的碰撞/全部的跳頻 與 3(a)沒有太大的差異,只有 mark 的更精確,可使壅擠頻道被 mark

maxhsu@Max-Hsu:/mnt/c/Users	/Max-Hsu/Deskto	p/homework/wireles:	s/hw4/hw4\$ ./HW4-1		
Marking bad channel 0.40931 methodl bad_channel 0.40931			total collision:16136 total collision:16447	total hop:39422 total hop:39289	probability: 0.409315 probability: 0.418616
Marking bad channel 0.57242 method1 bad_channel 0.57242			total collision:45286 total collision:46068	total hop:79113 total hop:79077	probability: 0.572422 probability: 0.582571

## (4)(b) bad channel value 設定為全部的碰撞/全部的跳頻

與 3(d)沒有太大的差異,只有 mark 的更精確,可使壅擠頻道被 mark

Marking bad channel 0.412728 clean 56 ,bad 24	device: 40	after: 1 sec	total collision:15533	total hop:37635	probability: 0.412728
method4 bad_channel 0.412728	device: 40	after: 1 sec	total collision:6012	total hop:38767	probability: 0.155080

### (5) CHANNEL 分配情况

#### Channel 0~39

#### Channel 40~59

沒有差別:就算頻道碰撞了,依舊只能選分配到的頻道中挑選

Marking bad channel 0.100000	device: 40	after: 1 sec	total collision:931	total hop:6582	probability: 0.141446
method1 bad_channel 0.100000	device: 40	after: 1 sec	total collision:556	total hop:6120	probability: 0.090850
Marking bad channel 0.200000	device: 40	after: 1 sec	total collision:969	total hop:5251	probability: 0.184536
methodl bad_channel 0.200000	device: 40	after: 1 sec	total collision:1356	total hop:6010	probability: 0.225624
Marking bad channel 0.300000	device: 40	after: 1 sec	total collision:774	total hop:5248	probability: 0.147485
methodl bad_channel 0.300000	device: 40	after: 1 sec	total collision:1047	total hop:6508	probability: 0.160879
Marking bad channel 0.400000	device: 40	after: 1 sec	total collision:399	total hop:4291	probability: 0.092985
methodl bad_channel 0.400000	device: 40	after: 1 sec	total collision:629	total hop:6792	probability: 0.092609
Marking bad channel 0.500000	device: 40	after: 1 sec	total collision:1167	total hop:7423	probability: 0.157214
methodl bad_channel 0.500000	device: 40	after: 1 sec	total collision:551	total hop:5101	probability: 0.108018
Marking bad channel 0.600000	device: 40	after: 1 sec	total collision:426	total hop:5745	probability: 0.074151
methodl bad_channel 0.600000	device: 40	after: 1 sec	total collision:952	total hop:6712	probability: 0.141836
Marking bad channel 0.700000	device: 40	after: 1 sec	total collision:959	total hop:5159	probability: 0.185889
methodl bad_channel 0.700000	device: 40	after: 1 sec	total collision:546	total hop:5850	probability: 0.093333
Marking bad channel 0.800000	device: 40	after: 1 sec	total collision:1181	total hop:6656	probability: 0.177434
methodl bad_channel 0.800000	device: 40	after: 1 sec	total collision:500	total hop:5843	probability: 0.085572
Marking bad channel 0.900000	device: 40	after: 1 sec	total collision:855	total hop:6360	probability: 0.134434
methodl bad_channel 0.900000	device: 40	after: 1 sec	total collision:932	total hop:6760	probability: 0.137870
Marking bad channel 0.100000	device: 80	after: 1 sec	total collision:3467	total hop:14607	probability: 0.237352
method1 bad_channel 0.100000	device: 80	after: 1 sec	total collision:3734	total hop:14248	probability: 0.262072
Marking bad channel 0.100000 method1 bad_channel 0.100000 Marking bad channel 0.200000 method1 bad_channel 0.200000	device: 80				
methodī bad_channel 0.100000 Marking bad channel 0.200000	device: 80 device: 80 device: 80	after: 1 sec after: 1 sec	total collision:3734 total collision:3147	total hop:14248 total hop:12829	probability: 0.262072 probability: 0.245304
method bad_channel 0.100000 Marking bad channel 0.200000 method bad_channel 0.200000 Marking bad channel 0.300000	device: 80 device: 80 device: 80 device: 80	after: 1 sec after: 1 sec after: 1 sec after: 1 sec	total collision:3734 total collision:3147 total collision:3517 total collision:2863	total hop:14248  total hop:12829 total hop:13651  total hop:13041	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538
method  bad_channel 0.100000  Marking bad channel 0.200000  method  bad_channel 0.200000  Marking bad channel 0.300000  method  bad_channel 0.300000  Marking bad channel 0.400000	device: 80 device: 80 device: 80 device: 80 device: 80 device: 80 device: 80	after: 1 sec	total collision:3734  total collision:3147 total collision:3517  total collision:2863 total collision:4473  total collision:4193	total hop:14248  total hop:12829 total hop:13651  total hop:13041 total hop:13844  total hop:13015	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538 probability: 0.323100 probability: 0.322167
method	device: 80	after: 1 sec	total collision:3734  total collision:3147 total collision:3517  total collision:2863 total collision:4473  total collision:4193 total collision:2945  total collision:4017	total hop:14248  total hop:12829 total hop:13651  total hop:13041 total hop:13844  total hop:13015 total hop:12199  total hop:13853	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538 probability: 0.323100 probability: 0.322167 probability: 0.241413 probability: 0.289973
method	device: 80	after: 1 sec	total collision:3734  total collision:3147 total collision:3517  total collision:2863 total collision:4473  total collision:4973 total collision:2945 total collision:4017 total collision:3188 total collision:3188	total hop:14248  total hop:12829 total hop:13651  total hop:13041 total hop:13844  total hop:13015 total hop:12199  total hop:13853 total hop:14394  total hop:13727	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538 probability: 0.323100 probability: 0.322167 probability: 0.241413 probability: 0.289973 probability: 0.221481 probability: 0.233190
method  bad_channel 0.100000  Marking bad channel 0.200000  Marking bad channel 0.300000  method  bad_channel 0.300000  Marking bad channel 0.400000  method  bad_channel 0.400000  Marking bad channel 0.500000  Marking bad channel 0.500000  Marking bad channel 0.600000  Marking bad channel 0.600000  Marking bad channel 0.600000  Marking bad channel 0.7000000	device: 80	after: 1 sec	total collision:3734 total collision:3147 total collision:3517 total collision:2863 total collision:4473 total collision:493 total collision:4945 total collision:3188 total collision:301 total collision:4064 total collision:4064	total hop:14248  total hop:12829 total hop:13651  total hop:13041 total hop:13844  total hop:13015 total hop:12199  total hop:13853 total hop:14394  total hop:13727 total hop:15090  total hop:12864	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538 probability: 0.322167 probability: 0.322167 probability: 0.224413 probability: 0.221481 probability: 0.221481 probability: 0.223190 probability: 0.269317 probability: 0.269317
method	device: 80	after: 1 sec	total collision:3734  total collision:3147 total collision:3517  total collision:2863 total collision:4473  total collision:4193 total collision:2945  total collision:4017 total collision:3188  total collision:3001 total collision:4064  total collision:4064  total collision:3764 total collision:3171  total collision:3106	total hop:14248  total hop:12829 total hop:13651  total hop:13041 total hop:13844  total hop:13015 total hop:12199  total hop:13853 total hop:14394  total hop:13727 total hop:15090  total hop:12864 total hop:13660  total hop:14057	probability: 0.262072 probability: 0.245304 probability: 0.257637 probability: 0.219538 probability: 0.322160 probability: 0.322160 probability: 0.322167 probability: 0.241413 probability: 0.22481 probability: 0.233190 probability: 0.269317 probability: 0.269317 probability: 0.22138 probability: 0.22138