

Comments

```
// For single line comment  
/* For multi line comment */
```

Loops

```
for (int i = 0; i < 10; i++){} //For loop  
while(condition){} //while loop  
foreach (var item in collection) {} //Foreach loop  
do {} while (condition); //Do while loop (code runs once  
for sure)
```

Conditions + switch + ternary

```
string result = (x > 0) ? "Positive" : "Non-positive"; //ternary operator
```

```
if (x > 0) { ... }  
else if (x == 0) { ... }  
else { ... }
```

```
switch (day) //Switch statement (with fall through)  
{  
    case "Mon":  
        Console.WriteLine("Start");  
        break;  
    case "Fri":  
        Console.WriteLine("Weekend soon");  
        break;  
    case "Sat":  
    case "Sun":  
        Console.WriteLine("Weekend!! :)");  
        break;  
    default:  
        Console.WriteLine("Midweek");  
        break;  
}
```

Type conversion

```
//Implicit conversion (all information preserved)
```

```
int x = 10;  
double y = x;
```

```
//Explicit conversion / cast (some information lost)  
double e = 2.718281828;  
int newE = (int) e; //gives 2 (not rounded up)
```

```
//Parsing strings (unsafe)  
int n = int.Parse("42");  
double d = double.Parse("3.14159");
```

```
// Tryparse (safe)  
if (int.TryParse("123", out int value)){ //Only if conversion was successful  
    Console.WriteLine(value);  
}
```

Lists

```
List<int> nums = new List<int>() {1,2,3};
```

```
nums.Add(4); //Adds four to the back of the list  
nums.Remove(2); //Removes the first occurrence of 2 from the list  
nums.Contains(3); //Returns true if the list contains an element with the value 3  
nums.Count; // The number of elements in the list  
nums.Clear(); // Makes the list empty
```

```
//LINQ  
nums.Where(num => num>2).ToList();  
nums.Select(num => num+1).ToList();  
nums.Sum();  
nums.Average();  
nums.Max();  
nums.Min();
```

Math functions

```
using Math;  
Math.Abs(-5); // 5  
Math.Pow(2, 3); //8  
Math.Sqrt(16); //4  
Math.Round(3.14159,2); //3.14  
Math.Max(5,10); //10  
Math.Min(5,10); //5  
Math.PI; //3.14159265  
Math.E; //2.718
```

Exception handling

```
try  
{  
    int x = int.Parse("oops");  
}  
catch (FormatException e)  
{  
    Console.WriteLine("Invalid input");  
}  
finally  
{  
    Console.WriteLine("Always runs");  
}
```

Null handling

```
// Null handling  
string? name = null;  
Console.WriteLine(name ?? "Unknown"); // Null coalescing
```

Comparison

```
// Numbers  
==, !=, >, <, >=, <=  
  
// Strings  
"abc" == "abc" // true  
"abc".Equals("ABC") // false  
"abc".Equals("ABC", StringComparison.OrdinalIgnoreCase) // true  
  
// Objects  
obj1 == obj2; // Checks if they are the same object  
obj1.Equals(obj2); // Checks if they contain the same values
```

Strings and chars

```
string s = "Hello";  
char c = s[1]; // 'e'  
foreach (char ch in s) { ... }  
  
// Strings are immutable (new string created on modification)  
string t = s.ToUpper();  
  
// Chars are 16-bit Unicode (UTF-16)  
int code = (int)'A'; // 65  
char ch2 = (char)66; // 'B'  
  
// String interpolation  
int age = 25;  
Console.WriteLine($"I am {age} years old");  
  
// Formatting  
Console.WriteLine($"{Math.PI:F2}"); // 3.14
```

Files

```
// Check if file exists  
if (File.Exists("data.txt")) { ... }  
  
// Reading entire file  
string text = File.ReadAllText("file.txt");  
  
// Reading all lines  
string[] lines = File.ReadAllLines("file.txt");  
  
// Writing (overwrites)  
File.WriteAllText("file.txt", "Hello");  
  
// Writing multiple lines  
File.WriteAllLines("file.txt", new string[] { "A", "B", "C" });  
  
// Iterating through lines  
foreach (string line in File.ReadLines("file.txt"))  
{  
    Console.WriteLine(line);  
}  
  
// Append  
File.AppendAllText("output.txt", "\nMore text");
```

```
List<string> TopFiveWords()

{
    List<string> lines = File.ReadAllLines("stations.txt").ToList();

    return lines.SelectMany(line => line.Split(",")[0].Split(" "))
        .Select(station => station.Trim())
        .GroupBy(word => word)
        .OrderByDescending(group => group.Count())
        .Select(group => group.Key)
        .ToList()
        .GetRange(0, 5);
}
```

using