Lecture 3

On the power/limits of dynamic symbolic execution (from "Higher-order test generation", Patrice Godefroid PLDI 2011)

Powering up DSE with Satisfiability Modulo Theories

Review

```
Procedure executeSymbolic (P, I) =
  initialize M_0 and S_0
  path constraint pc = true
  C = getNextCommand()
  while (C \neq \text{stop})
    match (C):
       case (v := e):
         M = M + [\&v \mapsto evalConcrete(e)]
         S = S + [\&v \mapsto evalSymbolic(e)]
       case (if e then C' else C''):
         b = evalConcrete(e)
         c = \text{evalSymbolic}(e)
         if b then pc = pc \wedge c
         else pc = pc \land \neg c
    C = getNextCommand() // end of while loop
```

```
evalSymbolic(e) =
  match (e):
    case v: // Program variable v
      return S(\&v)
    case +(e_1, e_2): // Addition
      f_1 = \text{evalSymbolic}(e_1)
      f_2 = \text{evalSymbolic}(e_2)
      if f_1 and f_2 are constants
           return evalConcrete(e)
       e1se
           return createExpression ('+', f_1, f_2)
    etc.
    default: // default for unhandled expression
      return evalConcrete(e)
```

Soundness/Completeness

Input i

Path w

Path Constraint PCW Path constraint pcw is sound if the if pcw => Path (i)=w

Unsound Path Constraint -> Divergence foo (intx, inty) & if(x== complex(y)) { if (4==10) {

complex (47) = 567

```
evalSymbolic(e) =
  match (e):
    case v: // Program variable v
       return S(\&v)
    case +(e_1, e_2): // Addition
       f_1 = \text{evalSymbolic}(e_1)
       f_2 = \text{evalSymbolic}(e_2)
       if f_1 and f_2 are constants
            return evalConcrete(e)
       e 1 s e
            return createExpression ('+', f_1, f_2)
     etc.
     default: // default for unhandled expression
          pc = pc \land \bigwedge_{x_i \in e} (x_i = I_i)
       return evalConcrete(e)
```

Sound Path Constraint

Foo (int x, int y)
$$% = (x + y)$$
 $% = (x + y)$ $% = (x + y)$

Sound Constraint Generation Lowers Coverage

Soo (int x, inty)
$$% = (x + x) + (x + y) + (x + y) + (y + y) + (y$$

Is formula *F* satisfiable modulo theory *T*?

SMT solvers have specialized algorithms for *T*

$$b + 2 = c$$
 and $f(read(write(a,b,3), c-2)) \neq f(c-b+1)$

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Arithmetic

$$b + 2 = c$$
 and $f(read(write(a,b,3), c-2)) \neq f(c-b+1)$

Array Theory

$$b + 2 = c$$
 and $f(read(write(a,b,3), c-2)) \neq f(c-b+1)$

Uninterpreted Functions

b + 2 = c and $f(read(write(a,b,3), c-2)) \neq f(c-b+1)$

Substituting c by b+2

b + 2 = c and $f(read(write(a,b,3), b+2-2)) \neq f(b+2-b+1)$

Simplifying

$$b + 2 = c$$
 and $f(read(write(a,b,3), b)) \neq f(3)$

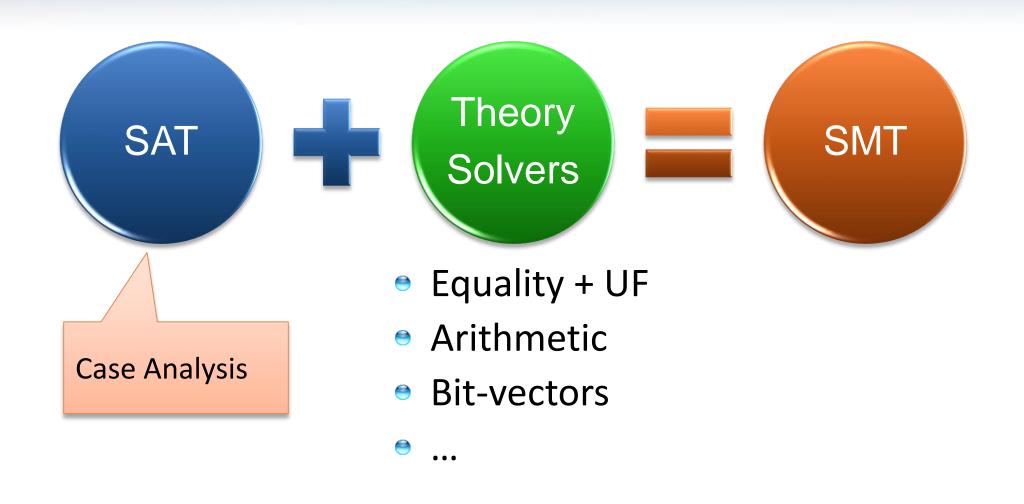
```
b + 2 = c and f(read(write(a,b,3), b)) \neq f(3)
```

Applying array theory axiom forall a,i,v: read(write(a,i,v), i) = v

$$b + 2 = c \text{ and } f(3) \neq f(3)$$

Inconsistent

SMT: Basic Architecture



DPLL

The Davis-Putnam-Logemann-Loveland (DPLL) algorithm tries to find a satisfying assignment for logic formulae in conjunctive normal form (CNF).

DPLL is a complete, backtracking-based search algorithm for deciding the satisfiability of propositional logic formulae in conjunctive normal form.

evolving

Partial model

Set of clauses

Guessing

Deducing

Backtracking

Basic Idea

$$x \ge 0$$
, $y = x + 1$, $(y > 2 \lor y < 1)$
Abstract (aka "naming" atoms)
$$p_1, p_2, (p_3 \lor p_4) \qquad p_1 \equiv (x \ge 0), p_2 \equiv (y = x + 1),$$

 $p_3 \equiv (y > 2), p_4 \equiv (y < 1)$

Basic Idea

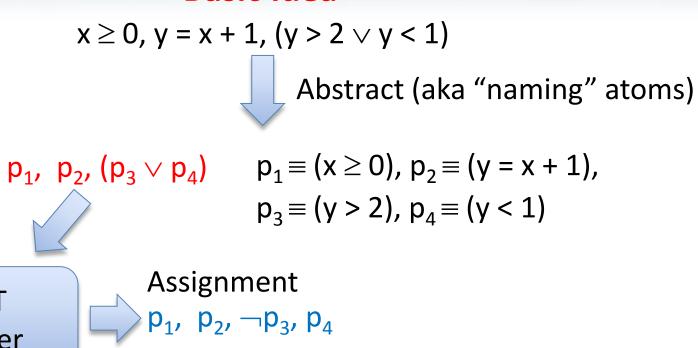
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SAT Solver

SAT

Solver



$$x \ge 0, \ y = x + 1, \ (y > 2 \lor y < 1)$$

$$Abstract (aka "naming" atoms)$$

$$p_1, \ p_2, \ (p_3 \lor p_4) \qquad p_1 \equiv (x \ge 0), \ p_2 \equiv (y = x + 1),$$

$$p_3 \equiv (y > 2), \ p_4 \equiv (y < 1)$$

$$Assignment$$

$$p_1, \ p_2, \ p_3, \ p_4$$

$$x \ge 0, \ y = x + 1,$$

$$-(y > 2), \ y < 1$$

Abstract (aka "naming" atoms)
$$p_{1}, p_{2}, (p_{3} \lor p_{4}) \qquad p_{1} \equiv (x \ge 0), p_{2} \equiv (y = x + 1), \\ p_{3} \equiv (y > 2), p_{4} \equiv (y < 1)$$

SAT
Solver

Assignment
$$p_{1}, p_{2}, \neg p_{3}, p_{4}$$

$$p_{1}, p_{2}, \neg p_{3}, p_{4}$$

$$x \ge 0, y = x + 1, \\ \neg (y > 2), y < 1$$
Unsatisfiable
$$x \ge 0, y = x + 1, y < 1$$
Theory
Solver

Abstract (aka "naming" atoms)
$$p_{1}, p_{2}, (p_{3} \lor p_{4}) \qquad p_{1} \equiv (x \ge 0), p_{2} \equiv (y = x + 1), \\ p_{3} \equiv (y > 2), p_{4} \equiv (y < 1)$$

$$SAT \qquad Assignment \\ p_{1}, p_{2}, \neg p_{3}, p_{4} \qquad x \ge 0, y = x + 1, \\ \neg (y > 2), y < 1$$

$$New Lemma \qquad Unsatisfiable \\ p_{1} \lor \neg p_{2} \lor \neg p_{4} \qquad x \ge 0, y = x + 1, y < 1$$

$$New Lemma \qquad Solver$$

Array Theory

```
\forall a, i, v. select(store(a, i, v),i) = v
\forall a, i, j, v: i = j \lor select(store(a, i, v), j) = select(a, j)
```

Array Theory: a more familiar notation

```
\forall a, i, v. select(store(a, i, v),i) = v
\forall a, i, j, v: i = j \lor select(store(a, i, v), j) = select(a, j)
```



```
\forall a, i, v. store(a, i, v)[i] = v
\forall a, i, j, v: i = j \lor store(a, i, v)[j] = a[i]
```

Extentional Array Theory

$$\forall a, b: (\forall i: a[i] = b[i]) \Rightarrow a = b$$

Arrays are actually "maps"

• We have arrays from D to R

D does not need to be the Integers

Models for arrays are "finite graphs"

$$a = store(b, 0, 5), b = store(c, 1, 10), c[0] = 2$$

$$M(a) = \{ 0 \rightarrow 5, 1 \rightarrow 10, \text{ else } \rightarrow 0 \}$$

 $M(b) = \{ 0 \rightarrow 2, 1 \rightarrow 10, \text{ else } \rightarrow 0 \}$
 $M(c) = \{ 0 \rightarrow 2, \text{ else } \rightarrow 0 \}$

Z3 API for Arrays

- Array(name,dom,range)
- Select(a,i)
- Update(a,i,v)

Assignment: create a SymbolicDictionary

 Use Z3's array theory to support Python's dictionary (dict), modelling the following operations

```
Length: __length__(self)
Get: __getitem__(self,key)
Set: __setitem__(self,key,value)
Lookup: contains (self,key)
```

Should support SymbolicInteger as a key and a value

• What about?

• Delete: __delitem__(self,key)