

LAB EXERCISE

Store

Background:

This lab exercise will build a preliminary program to be used in Lesson 28 to study search algorithms. We will use these classes to load and manipulate data stored in a text file, *file50.txt*.

```
public class Item implements Comparable
{
    private int myId;
    private int myInv;

    public Item(int id, int inv)
    {
        myId = id;
        myInv = inv;
    }

    public int getId(){ }
    public int getInv(){ }
    public int compareTo(Object otherObject){ }
    public boolean equals(Object otherObject){ }
    public String toString(){ }
}

public class Store
{
    private Item[] myStore;

    public Store(String fileName) { }

    public void displayStore()
    public String toString(){ }
    public void doSort() { }
    private void quickSort(Item[] list, int first, int last)
    private void loadFile(String inFileName)
}
```

The first line of *file50.txt* contains the number of id/inventory integer pairs listed on subsequent lines. The idea behind the data type *item* is the simulation of an item in a store, nearly all of which use a bar code for identification purposes. For every item in a store we keep track of an id value and an inventory amount. So *file50.txt* looks like this:

```
50
3679      87
196       60
17914     12
18618     64
2370      65
...       ...
etc. (for 45 more lines)
```

Each id value in *file50.txt* will be unique.

Assignment:

1. Write a program that solves the following sequential events:
 - loads the data file, *file50.txt*, as a collection of `Item` types maintained in a `Store` object
 - sorts the data using *quickSort*
 - prints the data, now in increasing order based on the `id` field of an `Item` object
2. The printing should add a blank line after every 10 items in the output. Include a line number in the output. For example:

	Id	Inv
1	184	14
2	196	60
3	206	31
4	584	85
5	768	85
6	2370	65
7	3433	5
8	3679	87
9	4329	64
10	5529	11
11	6265	58
12	6835	94
13	6992	76
14	7282	73
15	8303	90
16	9267	68

etc.

3. You will need to complete the `getId()`, `getItem()`, `compareTo()`, `equals()` and `toString()` methods for the `Item` class.
4. You will need to complete the `Store()` constructor, `displayStore()`, `loadFile()`, `quickSort()` and `toString()` methods for the `Store` class.
5. Your program should use appropriate amounts of decomposition, as modeled in the *ages.java* program.
6. Display your source code and a printout of sorted *file50.txt* as described under #2. Call your instructor to your workspace for scoring.