REAL-TIME DATA INTEGRATION PROJECT FROM AN API TO SQL SERVER USING SSIS

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I. UNDERSTANDING THE DATA AND THE PROJECT

Real-time data will be obtained from the OpenWeatherMap API, which provides real-time weather data such as temperature, humidity, wind speed, etc.

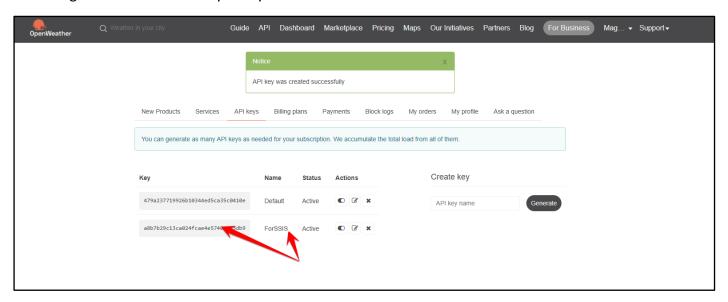
The purpose of this project is to create an ETL process in SSIS that captures, transforms, and loads real-time data from a continuous data source (such as the OpenWeatherMap API) for a specific city (or multiple cities), into a SQL Server database.

II. PROJECT DEVELOPMENT

Step 1: Obtaining an OpenWeatherMap API Key

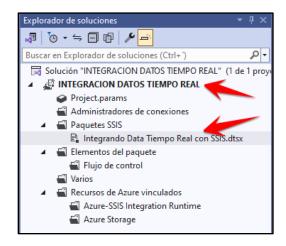
Since I will extract the data from an API that asks for an API Key, I will need to create an account on the Web that will provide it to me. If there were another API that did not ask for that key, for example later, in *Step 5: Editing the Script with the C# code*, instead of passing the APIKey to the URL that builds the API, only the API link would be passed directly (For example: https://api.coindesk.com/v1/bpi/currentprice.json) (Free API that provides real-time Bitcoin Price Index (BPI) information).

Once registered on the OpenWeatherMap website (https://openweathermap.org/api), we generate a new API Key that you will use to obtain the Data.



Step 2: Creating Project in SSIS

The project was created with the name: "REAL-TIME DATA INTEGRATION" and an SSIS package called: "Integrating Real-Time Data with SSIS".

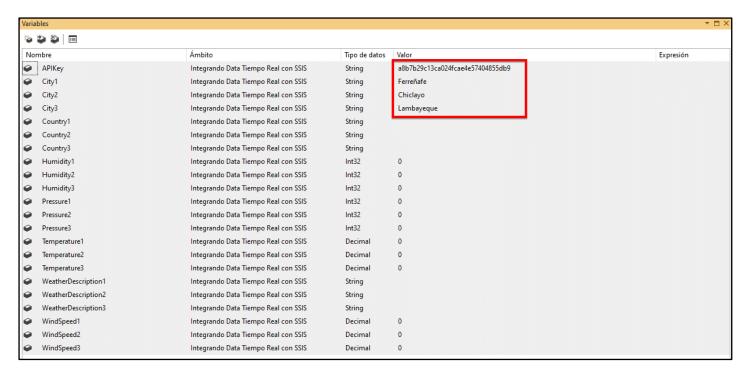


Step 3: Setting Up Variables in SSIS

I will create variables that will be responsible for extracting and storing the data obtained from the API. The variables are:

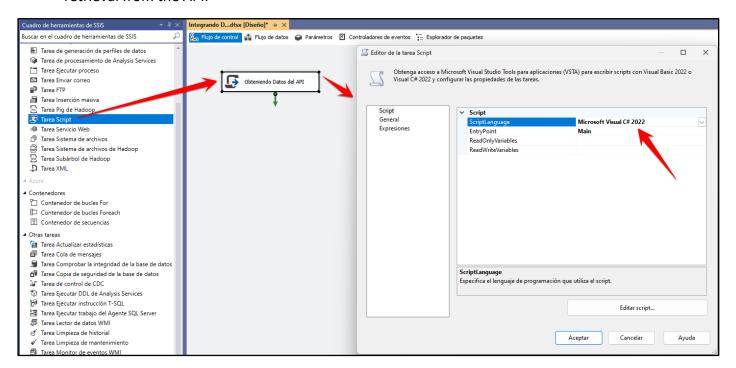
- APIKey (String): Will store the OpenWeatherMap API Key that I obtained when creating the account.
- City1 (String): Will store the name of a specific city (for this project, "Ferreñafe").
- City2 (String): Will store the name of a specific city (for this project, "Chiclayo").
- City3 (String): Will store the name of a specific city (for this project, "Lambayeque").
- **Country1** (String): Will store the country to which city 1 belongs.
- Country2 (String): Will store the country to which city 2 belongs.
- Country3 (String): Will store the country to which city 3 belongs.
- **Humidity1** (Int): Will store the humidity obtained from city 1.
- **Humidity2** (Int): Will store the humidity obtained from city 2.
- **Humidity3** (Int): Will store the humidity obtained from city 3.
- **Pressure1** (Int): For atmospheric pressure obtained from city 1.
- Pressure2 (Int): For atmospheric pressure obtained from city 2.
- **Pressure3** (Int): For atmospheric pressure obtained from city 3.
- **Temperature1** (Decimal): Will store the temperature obtained from city 1.
- **Temperature2** (Decimal): Will store the temperature obtained from city 2.
- **Temperature3** (Decimal): Will store the temperature obtained from city 3.
- WeatherDescription1 (String): For the weather description obtained from city 1.
- WeatherDescription2 (String): For the weather description obtained from city 2.
- WeatherDescription3 (String): For the weather description obtained from city 3.
- WindSpeed1 (Decimal): For the wind speed obtained from city 1.
- WindSpeed2 (Decimal): For the wind speed obtained from city 2.
- WindSpeed3 (Decimal): For the wind speed obtained from city 3.

Only APIKey , City1, City2 and City3 have a "Value" assigned, the other variables will be left empty since they will be filled in the Script. If it is necessary to change the cities, they can be changed by modifying this section.



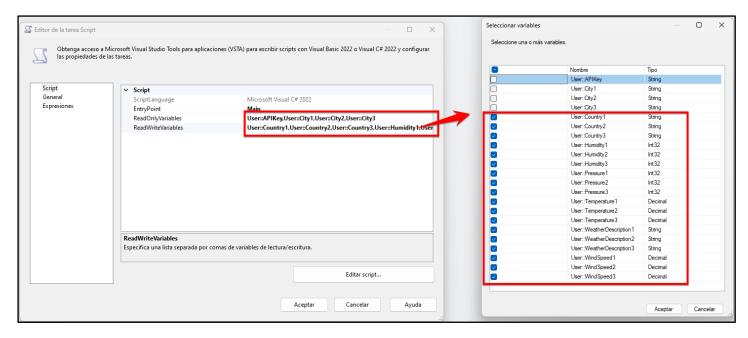
Step 4: Script Task Component.

I will use the "Script Task" component and use C# as the programming language to configure the data retrieval from the API.



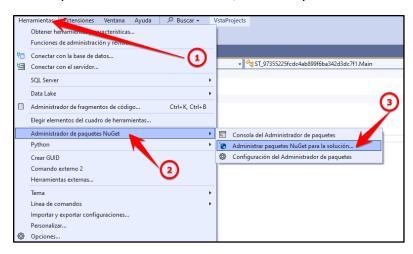
Variables are added to the Script:

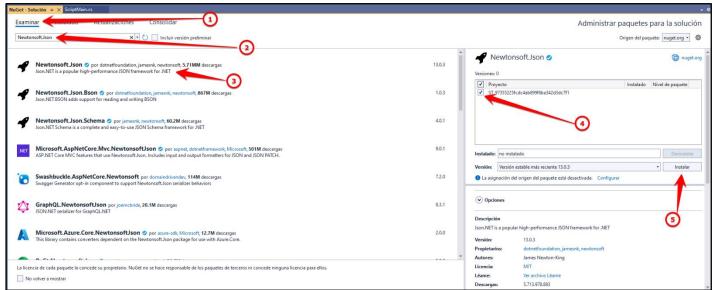
- ReadOnlyVariables " tab, I selected the variables User::APIKey , User::City1, User::City2, User::City3. (The variables I set a value for.)
- **ReadWriteVariables** " tab, I selected the other variables (the other variables that were not given any Value).

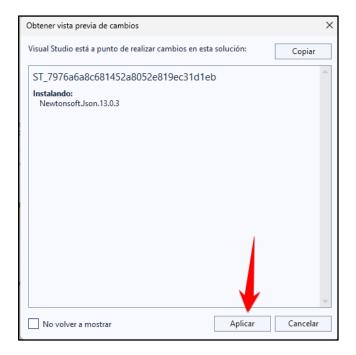


Step 5: Editing the Script with C# code.

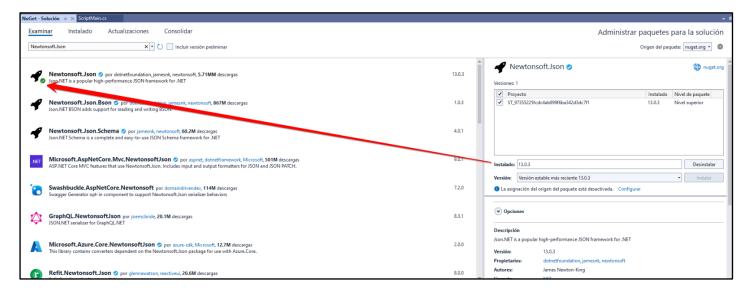
First I will install a library that I will use in the code, the library is Newtonsoft. Json:



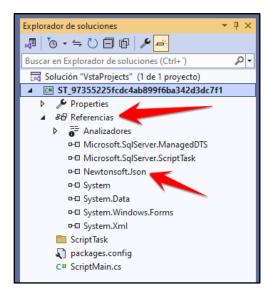




Successfully installed:



We verify that the library that was added appears referenced:



Then I wrote the code that calls the OpenWeatherMap API using the API Key and 3 Cities, we create the classes taking into account the JSON, then it extracts the temperature, humidity, atmospheric pressure, wind speed and weather description of each city provided from the response JSON and saves the values in the variables created in the SSIS.

```
ScriptMain.cs ⇒ ×

    ST_97355225fcdc4ab899f6ba342d3dc7f1.ScriptMain

                                                                                                                                                                 ▼ 😭 Main()
ST 97355225fcdc4ab899f6ba342d3dc7f1
       18
      19
               namespace ST_97355225fcdc4ab899f6ba342d3dc7f1
                   /*La clase Main. contiene la Temperature. Pressure v Humiditv*/
      21
       22
                    public class Main
       24
                        public decimal Temp { get; set; }
                        public int Pressure { get: set: }
       25
                        public int Humidity { get; set; }
       26
       28
      29
                   /*La clase Wind, contiene Speed*/
                    public class Wind
       31
                        public decimal Speed { get; set; }
       32
       35
                   /*La clase Weather contiene Description*/
                   public class Weather
       36
       37
                        public string Description { get; set; }
       39
       40
       41
                   /*La clase Sys contiene Country*/
       42
                    public class Sys
       43
                        public string Country { get; set; }
       46
                   /*La clase Root actúa como una clase contenedora o modelo de datos en C#.
       47
                     Es común en escenarios donde se recibe una respuesta en formato JSON desde una API
                     y se deserializa en un objeto C#*/
       49
                    public class Root
       50
       51
       52
                        public Main Main { get; set; }
       53
                        public Wind Wind { get; set; }
                        public Weather[] Weather { get; set; }
       54
```

```
public Sys Sys { get; set; }
 55
 56
 58
               /// <summary> ScriptMain is the entry point class of the script. Do not change ...
[Microsoft.SqlServer.Dts.Tasks.ScriptTask.SSISScriptTaskEntryPointAttribute]
 62
               public partial class ScriptMain : Microsoft.SqlServer.Dts.Tasks.ScriptTask.VSTARTScriptObjectModelBase
 63
 64
 65
                    Help: Using Integration Services variables and parameters in a script
 91
                   Help: Firing Integration Services events from a script
105
106
                    Help: Using Integration Services connection managers in a script
124
125
                    /// <summary> This method is called when this script task executes in the contro \dots
                    public void Main()
130
                         // Obtener variables de SSIS donde asignamos valores, la APIKey y los nombres de las ciudades
132
                        string apiKey = Dts.Variables["User::APIKey"].Value.ToString();
                        string city1 = Dts.Variables["User::City1"].Value.ToString();
string city2 = Dts.Variables["User::City2"].Value.ToString();
135
                        string city3 = Dts.Variables["User::City3"].Value.ToString();
136
```

```
// Construir la URL de la API que hace llamado a cada ciudad con el mismo APIKey
138
                                 string url1 = $"http://api.openweathermap.org/data/2.5/weather?q={city1}&appid={apikey}&units=metric";
string url2 = $"http://api.openweathermap.org/data/2.5/weather?q={city2}&appid={apikey}&units=metric";
139
                                 string url3 = $"http://api.openweathermap.org/data/2.5/weather?q={city3}&appid={apiKey}&units=metric";
141
143
                                 //Try Catch para controlar errores
144
145
                                       /*Crea una instancia de la clase WebClient para realizar solicitudes HTTP (Descargar archivos de una API o un archivo de Internet)*/using (WebClient wc = new WebClient())
146
147
148
150
                                              //Descarga datos en formato JSON desde una URL y convierte ese JSON en un Objeto C# para cada ciudad.
151
152
                                              string ison1 = wc.DownloadString(url1):
                                              Root root1 = JsonConvert.DeserializeObject<Root>(json1);
153
                                              string json2 = wc.DownloadString(url2);
155
                                              Root root2 = JsonConvert.DeserializeObject<Root>(json2);
                                              string json3 = wc.DownloadString(url3);
157
158
159
                                              Root root3 = JsonConvert.DeserializeObject<Root>(json3);
160
                                              // Extraer datos relevantes de Ciudad1
                                             // Extract datus retevantes de Cidudal string country. ToString(); decimal temperaturel = rootl.Main.Temp; int humidity! = rootl.Main.Humidity; int pressure! = rootl.Main.Pressure; decimal windSpeed! = rootl.Wind.Speed;
162
163
164
165
166
                                              string weatherDescription1 = root1.Weather[0].Description.ToString();
167
169
170
                                             // Guardar los datos en variables de SSIS de Ciudad1
Dts.Variables["User::Country1"].Value = country1;
                                             Dts.Variables["User::Cumtry1"].Value = country;

Dts.Variables["User::Temperature1"].Value = temperature1;

Dts.Variables["User::Humidity1"].Value = humidity1;

Dts.Variables["User::Pressure1"].Value = pressure1;

Dts.Variables["User::WindSpeed1"].Value = windSpeed1;

Dts.Variables["User::WeatherDescription1"].Value = weatherDescription1;

Dts.Variables["User::WeatherDescription1"].Value = weatherDescription1;
172
173
174
176
177
178
179
                                              // Extraer datos relevantes de Ciudad2
                                              string country2 = root2.Sys.Country.ToString();
decimal temperature2 = root2.Main.Temp;
186
181
                                              int humidity2 = root2.Main.Humidity;
int pressure2 = root2.Main.Pressure;
182
183
                                              decimal windSpeed2 = root2.Wind.Speed;
                                              string weatherDescription2 = root2.Weather[0].Description.ToString();
```

```
// Guardar los datos en variables de SSIS de Ciudad2
187
                                                      Dts.Variables["User::Country2"].Value = country2;
Dts.Variables["User::Temperature2"].Value = temperature2;
189
                                                      Dts.Variables["User::Humidity2"].Value = humidity2;
Dts.Variables["User::Pressure2"].Value = pressure2;
Dts.Variables["User::WindSpeed2"].Value = windSpeed2;
190
191
192
193
                                                      Dts.Variables["User::WeatherDescription2"].Value = weatherDescription2;
194
195
                                                      // Extraer datos relevantes de Ciudad3
196
                                                      string country3 = root3.Sys.Country.ToString();
decimal temperature3 = root3.Main.Temp;
197
198
                                                      int humidity3 = root3.Main.Humidity;
int pressure3 = root3.Main.Pressure;
199
200
201
                                                      decimal windSpeed3 = root3.Wind.Speed;
                                                       string weatherDescription3 = root3.Weather[0].Description.ToString();
203
204
                                                      // Guardar los datos en variables de SSIS de Ciudad1
Dts.Variables["User::Country3"].Value = country3;
                                                     Dts.Variables["user::Countrys"].Value = countrys;

Dts.Variables["user::Temperature3"].Value = temperature3;

Dts.Variables["user::Humidity3"].Value = humidity3;

Dts.Variables["user::Pressure3"].Value = pressure3;

Dts.Variables["user::WandSpeed3"].Value = windSpeed3;

Dts.Variables["user::WeatherDescription3"].Value = weatherDescription3;
206
207
208
210
```

```
221
222
                           Dts.TaskResult = (int)ScriptResults.Success;
223
                       catch (Exception ex)
225
                           // Manejar errores Dts.Events.FireError(\theta, "Script Task", ex.Message, string.Empty, \theta);
227
                           Dts.TaskResult = (int)ScriptResults.Failure;
229
230
231
                      Dts.TaskResult = (int)ScriptResults.Success;
232
234
                  #region ScriptResults declaration
235
                  /// This enum provides a convenient shorthand within the scope of this class for setting the
236
237
                  /// result of the script.
238
                  /// This code was generated automatically.
239
240
241
                  enum ScriptResults
                       Success = Microsoft.SqlServer.Dts.Runtime.DTSExecResult.Success,
243
244
245
                      Failure = Microsoft.SqlServer.Dts.Runtime.DTSExecResult.Failure
246
                  #endregion
248
```

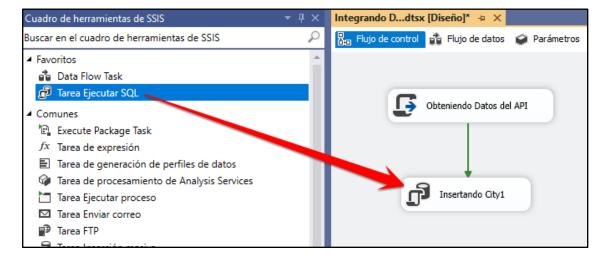
Step 6: Creating Table to store the Data.

I will create a database and a table in SQL Server where the data extracted from the API will be stored:

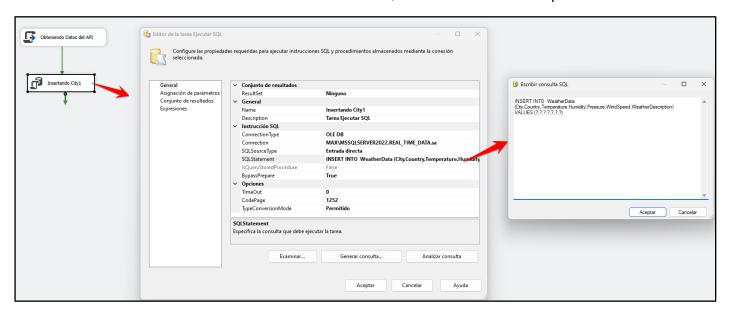
```
BD_Creation.sql -...TIME_DATA (sa (61))* 😕 🗶
          /*CREANDO LA BASE DE DATOS REAL_TIME_DATA*/
         USE master
     6 ☐ IF EXISTS(SELECT NAME FROM SYS.databases WHERE NAME='REAL TIME DATA')
             DROP DATABASE REAL_TIME_DATA
         END
    10
         GO
    11
         CREATE DATABASE REAL_TIME_DATA
    12
    13
    14
         USE REAL_TIME_DATA
    15
    16
    17
    18
    19
         SET ANSI NULLS ON /*CONTROL Y MANEJO CORRECTO DE LOS VALORES NULL EN LAS COMPARACIONES*/
    20
    21
         SET QUOTED_IDENTIFIER ON /*PERMITE NOMBRES DE OBJETOS MAS FLEXIBLES Y EVITA PROBLEMAS CON PALABRAS RESERVADAS*/
    22
    23
         /*CREANDO TABLA DONDE SE GUARDARAN LOS DATOS DEL API*/
    26
        □ CREATE TABLE WeatherData
              ID INT IDENTITY(1,1) PRIMARY KEY,
    27
    28
             City NVARCHAR(100)
    29
             Country NVARCHAR(100)
              Temperature decimal(10,2),
    31
             Humidity INT,
    32
              Pressure INT,
     33
              WindSpeed decimal(10,2),
     34
              WeatherDescription NVARCHAR(200),
              Timestamp DATETIME DEFAULT GETDATE()
     36
```

Step 7: Creating an Execute SQL Task to insert the data into the Database.

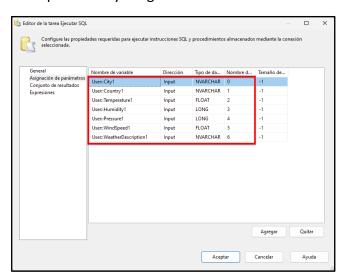
Now for the process of loading JSON data to a table in SQL Server I used the Execute SQL Task component to insert the data corresponding to each City.



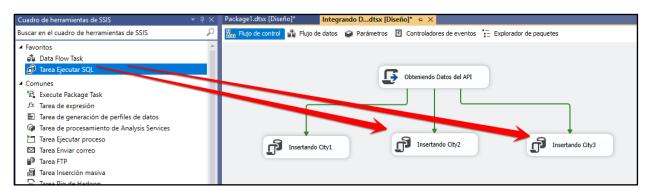
I added the connection to the Database and the SQL command where I will pass the variables.

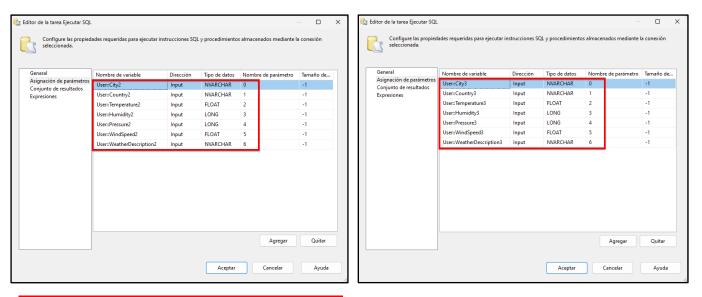


In Variable Assignment we place everything related to data obtained for city 1.



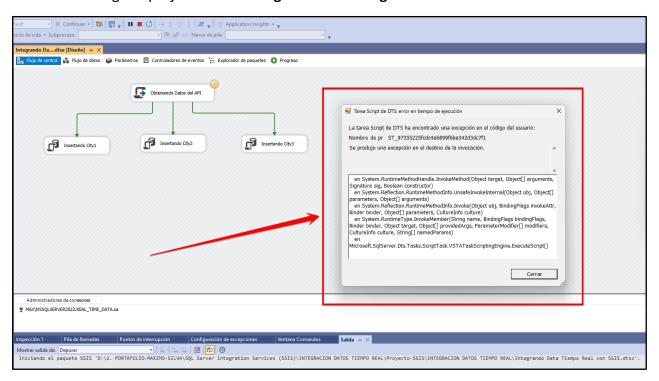
The same process was done for the other cities:





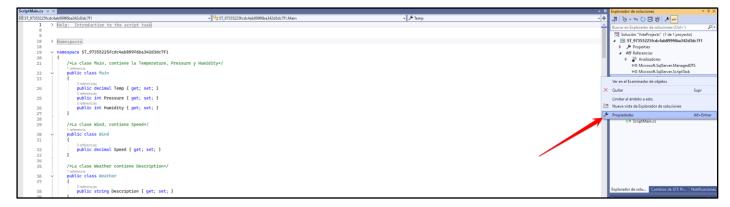
Step 8: Execution Error and Solution to the Error.

When starting the project execution I got the following error:





I was investigating and this error indicates that the reference to the **Newtonsoft.Json library** is not registered in the **GAC (Global Assembly Cache)** so it needs to be registered so that it can be located by the project and thus be used, for this we open again where the C# code was written to search for the path where the downloaded library is:



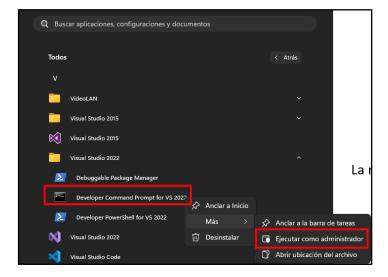
Identify the Library Path and copy it:



The route where it was downloaded was:

C:\Program Files\IIS\Microsoft Web Deploy V3\Newtonsoft.Json.dll

Then I opened **Developer Command Prompt for VS 2022** and ran it as Administrator.

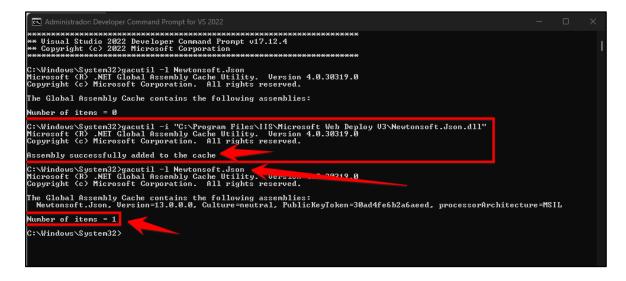


In the command screen we verify that the Library is not registered:

gacutil - | Newtonsoft. Json

The number 0 indicates that there are no libraries registered in the **GAC**, to reference it **globally** (Not just for the project, that's why **gacutil** is used):

gacutil -i "C:\Program Files\IIS\Microsoft Web Deploy V3\Newtonsoft.Json.dll"



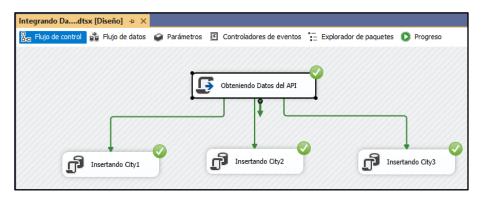
When checking the library again, the number 1 appears, indicating that a library is registered, in this case Newtonsoft. Json . The problem should now be solved.

If for some reason we need to delete reference to the library, it is done with the following command:

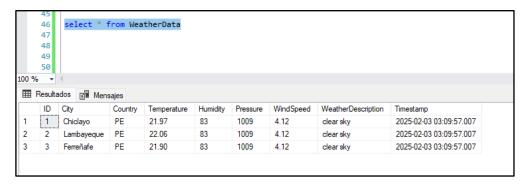
gacutil -u Newtonsoft.Json

Step 9: Running the project.

Once the error is resolved, when running the project, it does so without any problem:

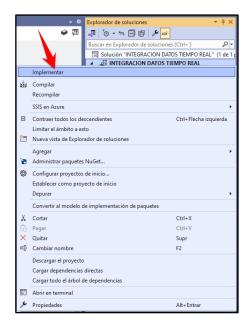


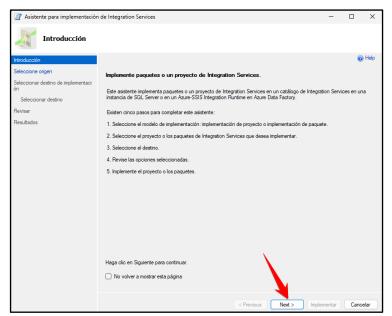
I verify that the data was recorded in the Database:

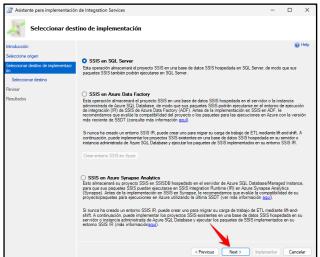


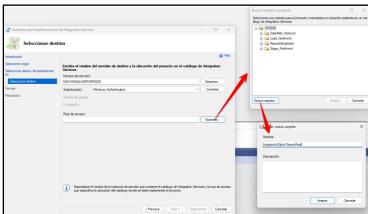
Step 10: Implementing the Integration project Services .

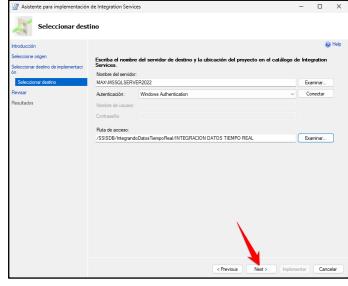
Once we have the project, I will start with the deployment so that it appears in SQL Server and I can create a Scheduled Task in the SQL Server Agent, for this I implemented it:

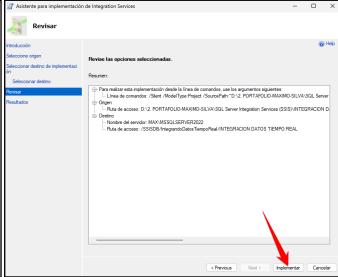


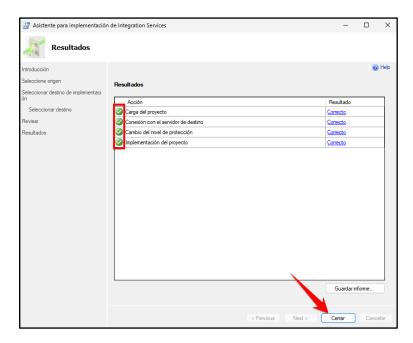










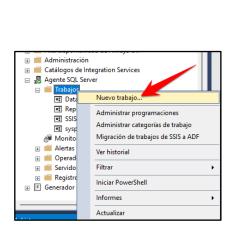


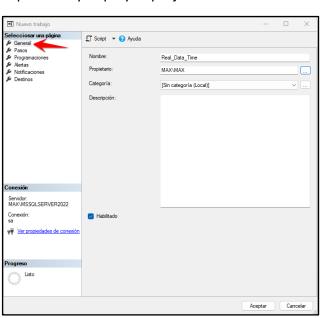
In SQL Server, in the Integration Services Catalogs section (a new catalog had to be created previously), the project now appears:

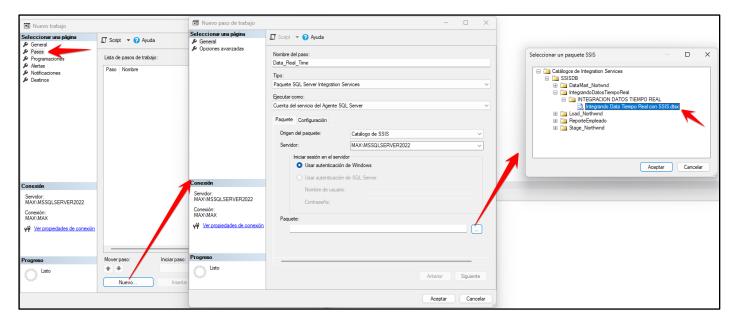


Step 11: Creating an automatic scheduled task with SQL Server Agent.

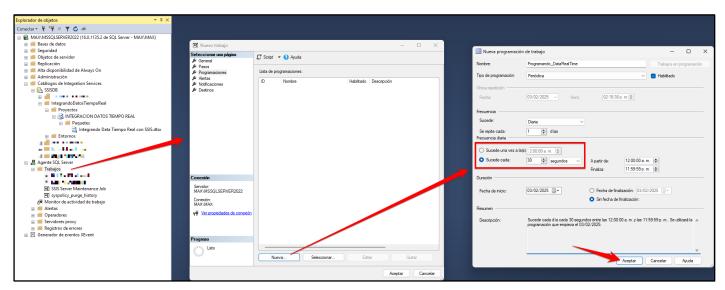
Create a new Job in SQL Server that runs the previously deployed project:

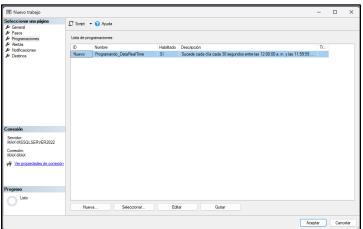




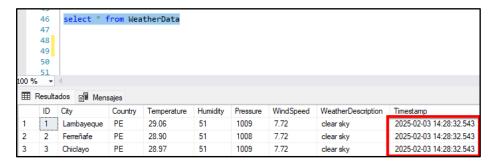


Scheduling to run automatically every 30 seconds:

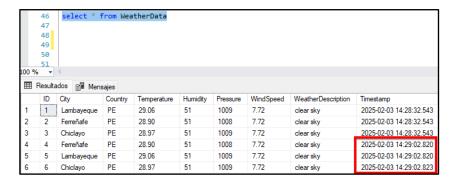




It will be executed automatically, the time of the first execution is observed:



On the second run it shows that it happened 30 seconds later just as I programmed it, but you can reduce that time if you want:



In this way I conclude the project where information was extracted from an API and inserted into a database in SQL Server using SSIS and which will be executed every 30 seconds automatically.