Data Science In Practice - Model selection

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Summary

- 1. Evaluating a Hypothesis: Metrics
- 2. Model Selection and Cross Validation
- 3. Bias vs Variance
- 4. Regularization
- 5. Hyperparameter tuning





Small recap: in a Machine Learning problem



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- How can we tune the hyperparameters?



Evaluating a Hypothesis: Regression Metrics



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► MAE: Mean Absolute Error $\text{MAE} = \frac{1}{N} \sum_{i=1}^{N} |\hat{y_i} - y_i|$



Evaluating a Hypothesis: Regression Metrics



• For classification, we use very often the confusion matrix

		True condition	
	Total population	Condition positive	Condition negative
Predicted condition	Predicted condition positive	True positive	False positive, Type I error
	Predicted condition negative	False negative, Type II error	True negative



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 - True Positive: Observation = True && Prediction = True
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- In general, it makes more sense to talk about ratios:

$$TPR = \frac{TP}{TP + FN} , TNR = \frac{TN}{TN + FP}$$

$$FPR = \frac{FP}{FP + TN} , FNR = \frac{FN}{FN + TP}$$





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We should carefully choose our metrics depending on the data



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Instead, we should focus on the Recall as it evaluates how good is our model at detecting the positives

$$Recall = \frac{TP}{TP + FN} = \frac{Number of correct positives}{Total number of actual positives}$$





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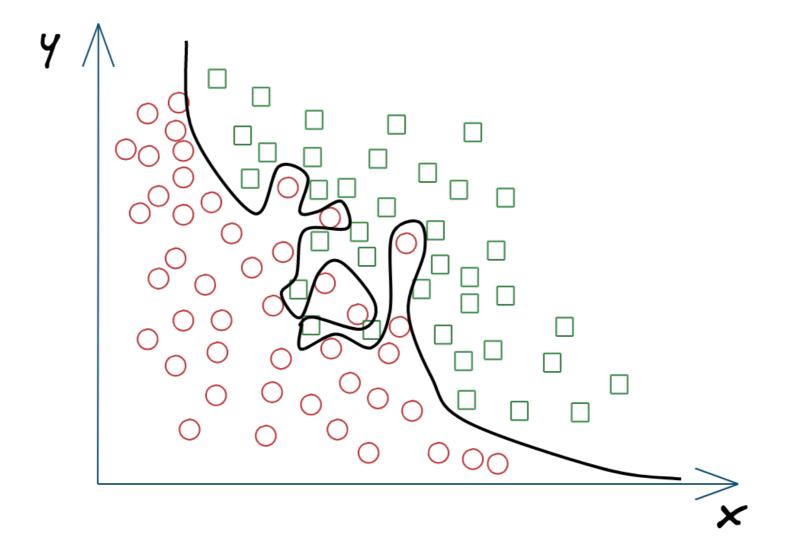
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- Let's see an example



 Example: At first sight, the model seems to fit perfectly the training data

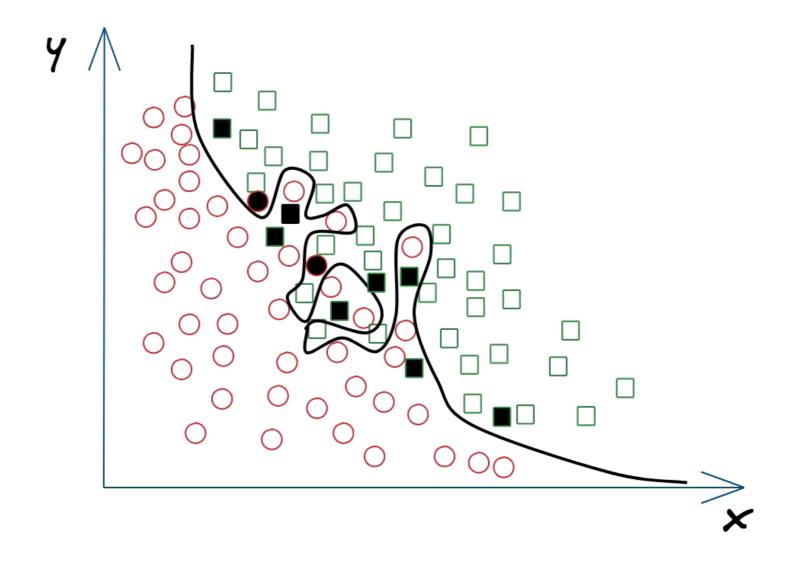




• Example: How well will it perform on previously unseen data?

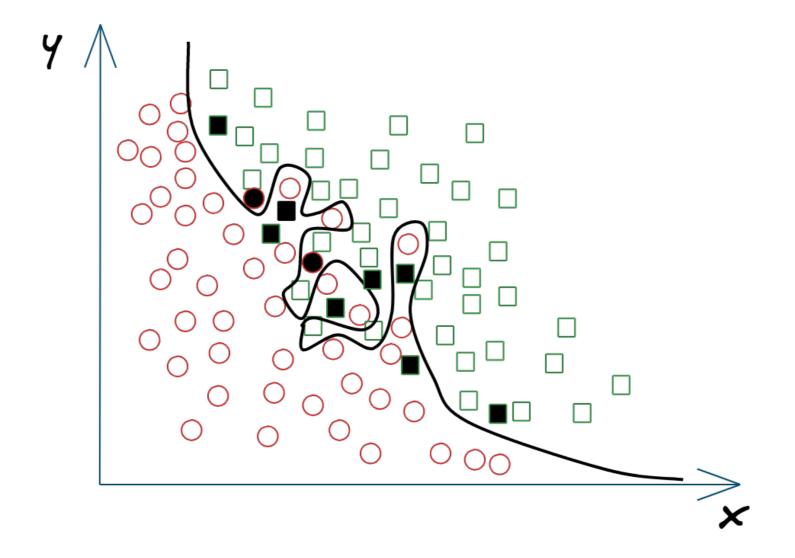


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 Not so good! Why is that?





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- This is one of the reasons we need to evaluate our models on unseen data (i.e test data)



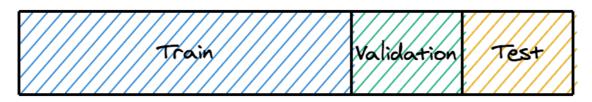
Let's say we want to choose between these hypothesis functions

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$$h_{\theta}^{(6)}(x) = \theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \theta_4 x^4 + \theta_5 x^5 + \theta_6 x^6$$

- We need to split our data to 3 parts:
 - Train, Validation, Test (usually: 60%, 20%, 20%)





- For each of the six hypothesis functions:
 - We train the models on the training set to find the best set of parameters
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- The generalization error needs to be evaluated on data that hasn't been seen by the model and that didn't serve for parameters tuning



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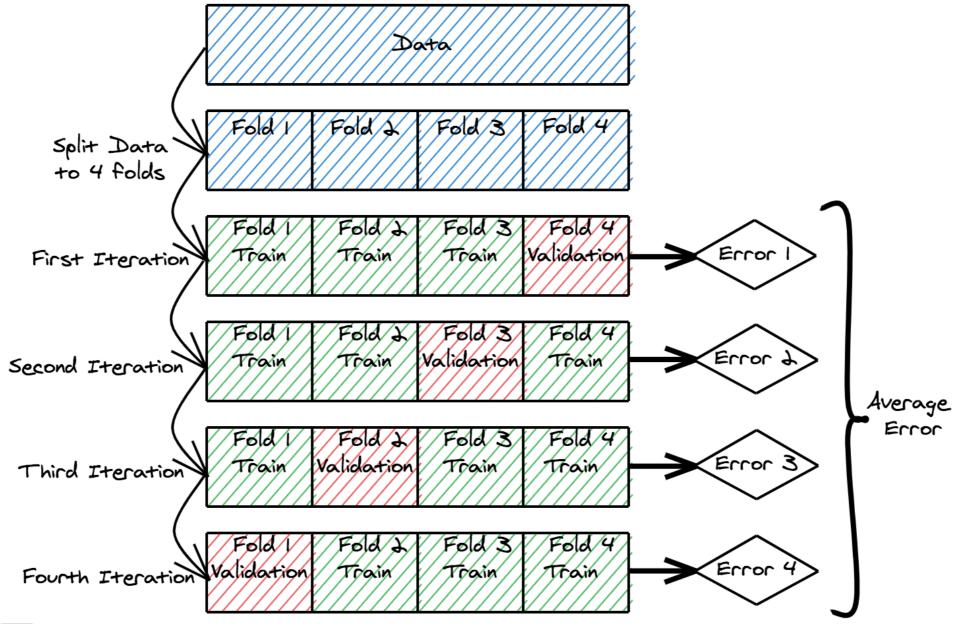
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- The method is repeated k times, in the end we compute the average error across the k trials



Example: 4-fold cross-validation







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- Typically: The more complex the model is, the lower the Bias, but the higher the Variance. Which one should we choose?



A good visualization tool for this is the bulls-eye diagram

	Low Bias	High Bias
Low Variance		
High Variance		



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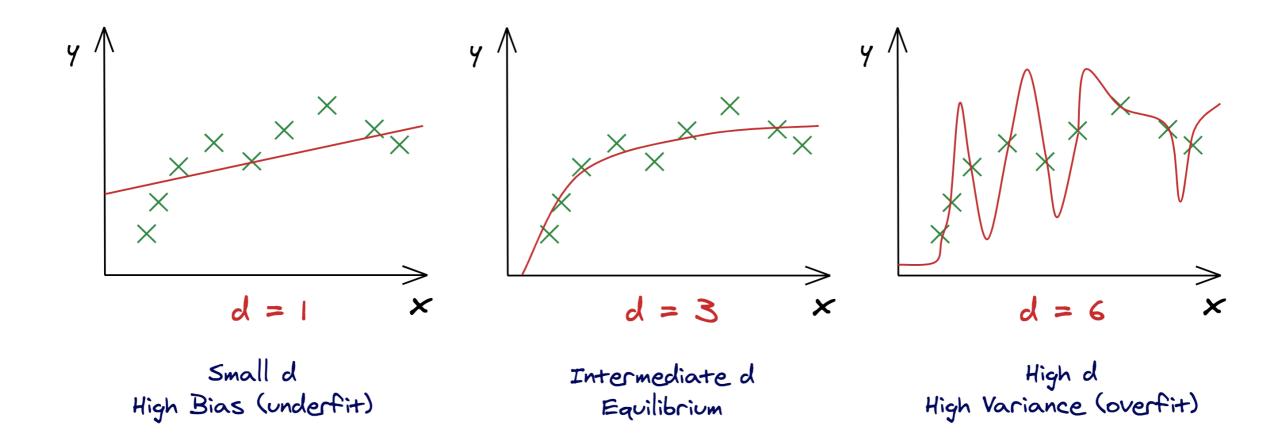
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 Here the complexity of the model is represented by the degree of the polynomial (d). The higher the degree, the higher the complexity



We need to carefully choose d

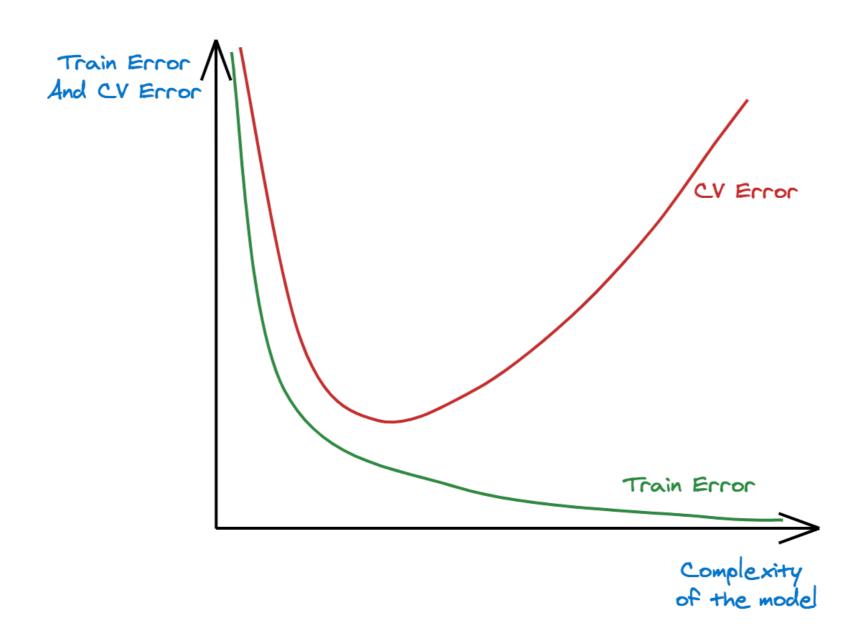




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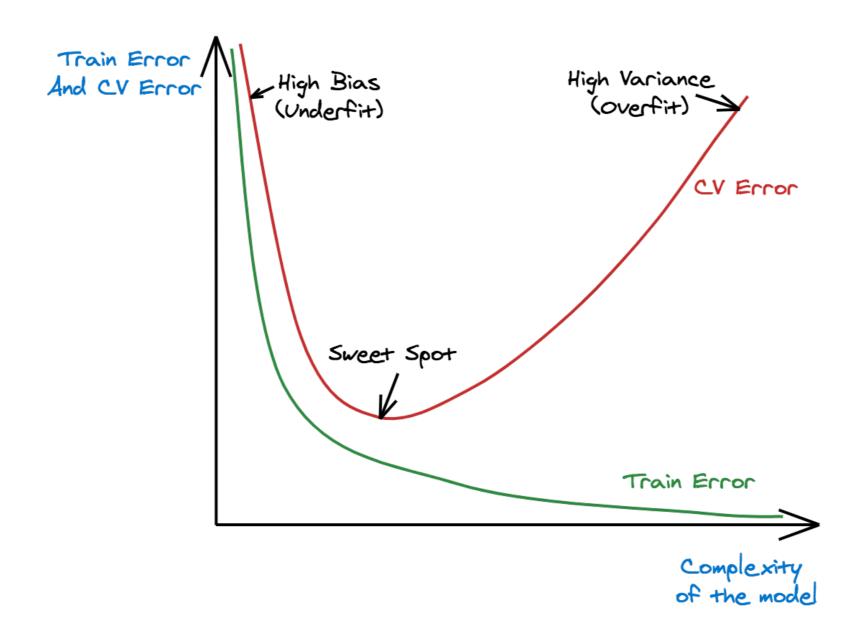


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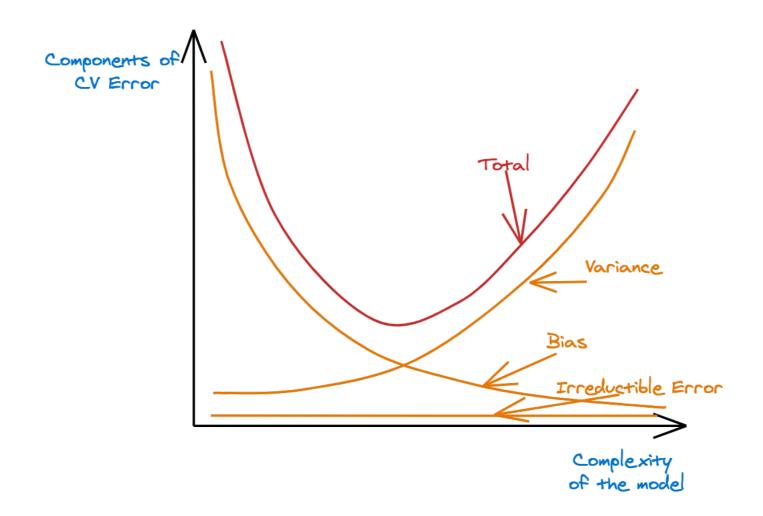
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- The principle of Regularization is to accept a slight increase of Bias to get a bigger decrease of Variance => The overall error is reduced



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Lasso Regularization



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- The coefficients of the least important features will be **close** to 0
- This leads to a lower model complexity (variance) and helps prevent overfitting



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- For Lasso, we can show that $\min_{\theta} (\frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) y^{(i)})^2 + \lambda \sum_{j=1}^p |\theta_j|)$ $\Leftrightarrow \min_{\theta} (\frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) y^{(i)})^2) \text{ s.t } \sum_{j=1}^p |\theta_j| \le \tau$



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- It serves as both a shrinkage method and feature selection method
- By only keeping the most important, the model is less complex and more explainable



	Ridge	Lasso
Advantages	 Helps shrink parameters of variables that are less important Handles well high number of parameters 	 Serves as a shrinkage method Serves as a feature selection method as unimportant features are set to 0
Inconvenients	 It helps shrink the parameters but does not set them to 0 This leads to poor model interpretability 	 It struggles when there are too many predictors If there are two or more highly collinear variables, it will randomly select one and set the rest to 0



We defined our regularized loss function as

$$J_{reg}(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^2 + \lambda \sum_{j=1}^{p} \theta_p^2$$



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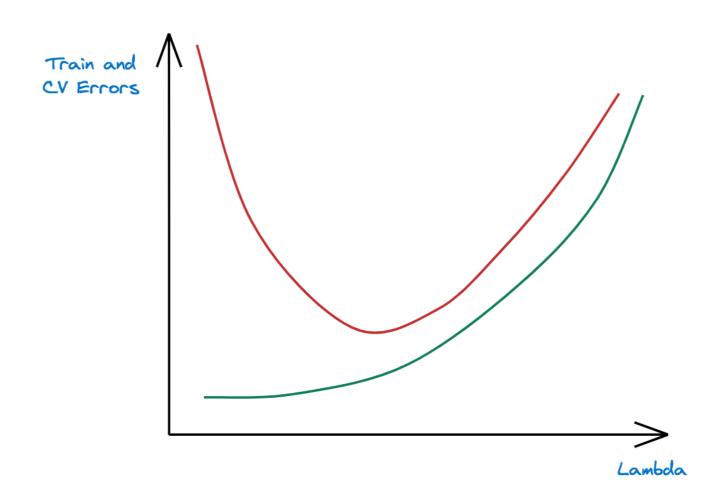
• Let's vary the parameter λ and evaluate our non-regularized loss function on the train and cross-validation sets

$$J_{train}(\theta) = \frac{1}{2m_{train}} \sum_{i=1}^{m_{train}} (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$J_{cv}(\theta) = \frac{1}{2m_{cv}} \sum_{i=1}^{m_{cv}} (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

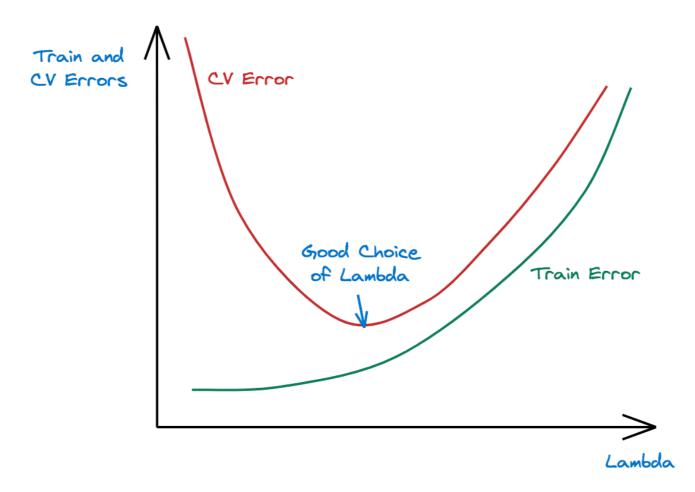


• Which one is which? (as χ increases, what happens to train and cv errors?)





• As λ increases, the complexity (variance) of the model decreases, the cross validation error decreases, until a point where it starts increasing again. At some point, the decrease of variance is not enough to compensate for the bias increase





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- All these features help us control the complexity of our Decision Trees or Random Forest model. The more complex our model is, the more likely it is to be overfitting





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 Conceptually, Hyperparameters tuning can be seen as an optimization loop on top of ML model learning to find the set of hyper-parameters leading to the lowest validation error



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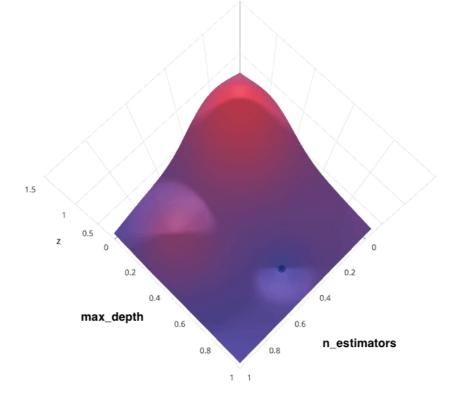


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- Each trial of a particular hyperparameter setting involves training a model and evaluating it on a validation set. This can be very costly
- We cannot rely on a gradient like we did for training the model.
 Instead, at each iteration the system must try **blindly** a new configuration in the search space, or make an educated guess of where the most interesting configuration might be



 Ideally, we would want to have an analytical expression of the model performance as a function of the hyperparameters and use a gradient

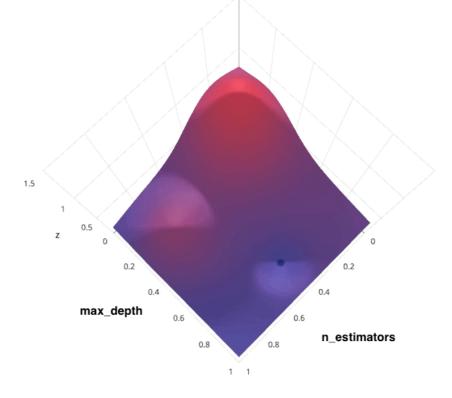
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 The choice would be trivial. But we can't have this kind of function, unless we evaluate the performance of each possible combination



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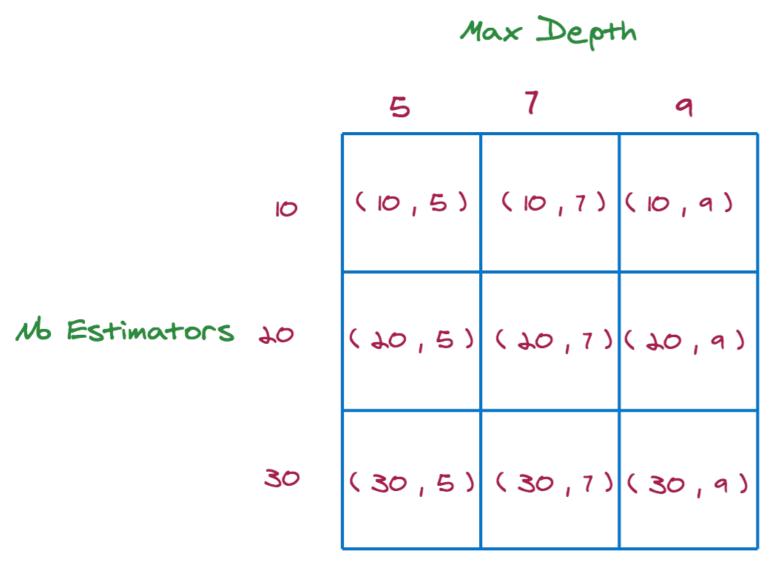
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Example: Random Forest Grid Search



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- We will train and evaluate 9 models: one for each parameters' combination
- We will keep the best performing one



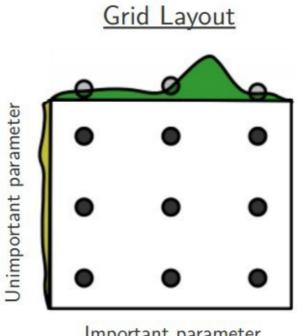
 The Random Search is a variation of the Grid Search where we randomly sample the search space instead of discretizing it with a Cartesian Grid

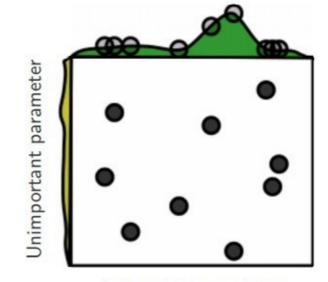


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Important parameter

Random Layout

Bengio & Bergstra, 2012





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- The major drawback is that there are no guarantee of finding a local minimum except if the space is thoroughly searched
- There are some smarter algorithms that can yield better results through intelligent sampling, but this is out of the scope of this class

