

Learning Valid Dual Bounds in Constraint Programming : Boosted Lagrangian Decomposition with Self-Supervised Learning

Swann Bessa, Darius Dabert, Max Bourgeat, Louis-Martin Rousseau, Quentin Cappart

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Constraint Programming (CP)



LD in CP



Our Approach



Results

A constraint programming problem is :

- 1) Variables
- 2) Variables' domains
- 3) Constraints

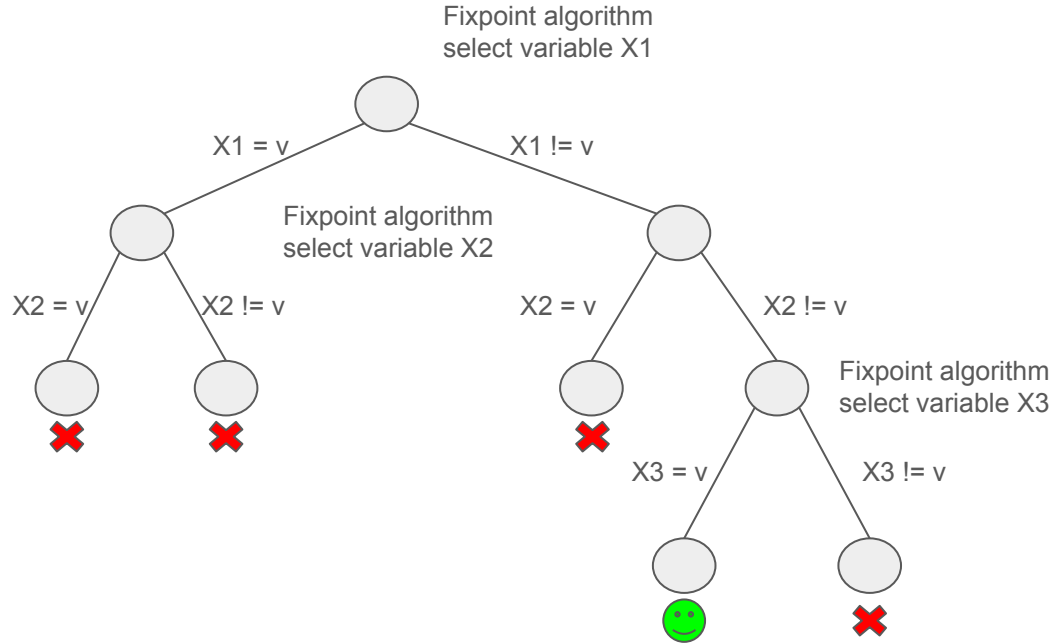
$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(X_2, X_3) \\ & X_1, X_2, X_3 \in \mathbb{N}\end{array}$$



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Fixpoint algorithm iteratively applies constraint propagation until no further domain reductions are possible

Enable solving combinatorial problems !



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Our Approach



Results

Lagrangian Decomposition (LD)



LD in CP



Our Approach



Results

Lagrangian decomposition splits the problem into independent and easier subproblems

$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(X_2, X_3) \\ & X_1, X_2, X_3 \in \mathbb{N}\end{array}$$



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Step 1 : each variable in each constraint is duplicated, except for the first constraint

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$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(Y_2, Y_3) \\ & X_1, X_2, X_3, Y_2, Y_3 \in \mathbb{N}\end{array}$$



Lagrangian decomposition splits the problem into independent and easier subproblems

Step 1 : each variable in each constraint is duplicated, except for the first constraint

Step 2 : a constraint linking the values is added for each new variable

$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(X_2, X_3) \\ & X_1, X_2, X_3 \in \mathbb{N}\end{array}$$



$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(Y_2, Y_3) \\ & X_2 = Y_2, X_3 = Y_3 \\ & X_1, X_2, X_3, Y_2, Y_3 \in \mathbb{N}\end{array}$$



Lagrangian decomposition splits the problem into independent and easier subproblems

Step 1 : each variable in each constraint is duplicated, except for the first constraint

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Step 3: these constraints are moved into the objective function with a penalty term

$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(X_2, X_3) \\ & X_1, X_2, X_3 \in \mathbb{N}\end{array}$$



$$\begin{array}{ll}\max & f(X_1, X_2, X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(Y_2, Y_3) \\ & X_2 \neq Y_2, X_3 \neq Y_3 \\ & X_1, X_2, X_3, Y_2, Y_3 \in \mathbb{N}\end{array}$$

$$f(X_1, X_2, X_3) + \mu_2(Y_2 - X_2) + \mu_3(Y_3 - X_3)$$



LD in CP



Our Approach



Results

Guignard et al Lagrangian decomposition for interger programming : theory and applications



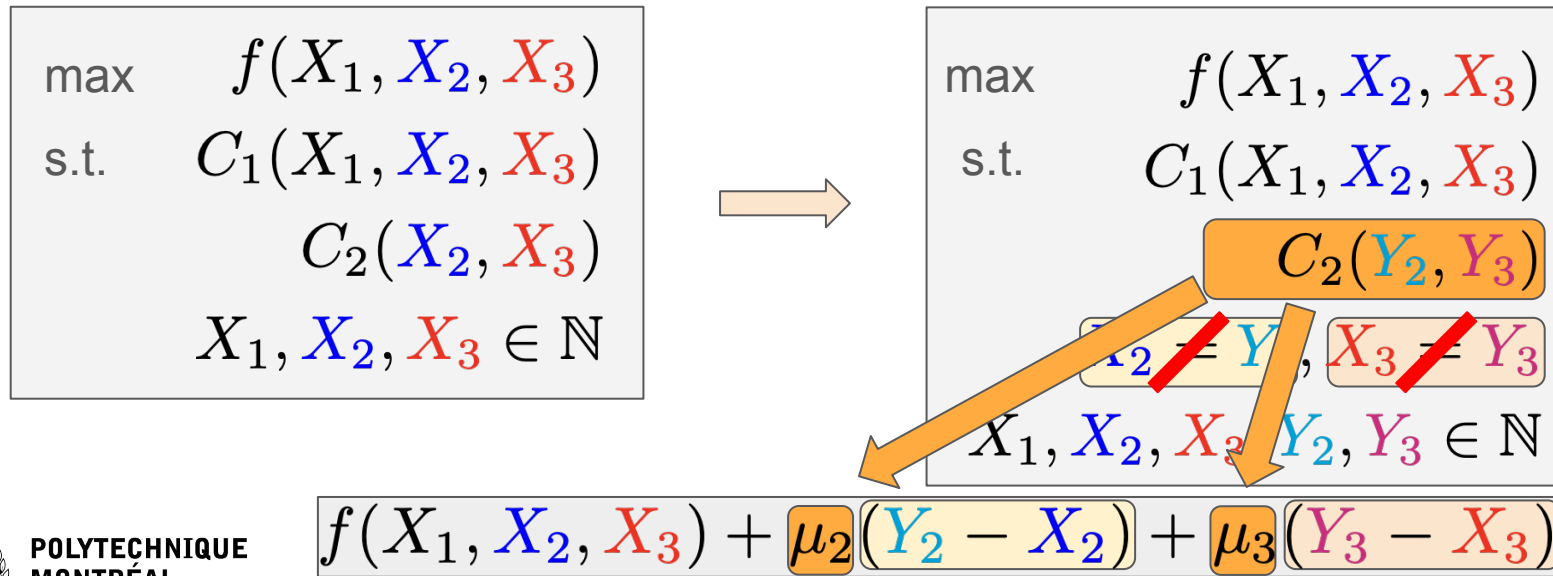
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LD in CP



Our Approach



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Guignard et al Lagrangian decomposition for interger programming : theory and applications



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$$\mathcal{B}(\mu_2, \mu_3) = \begin{cases} \max & f(X_1, X_2, X_3) + \mu_2(Y_2 - X_2) + \mu_3(Y_3 - X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(Y_2, Y_3) \\ & X_1, X_2, X_3, Y_2, Y_3 \in \mathbb{N} \end{cases}$$

Solving this relaxed problem will give a **dual bound**



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Consequence : each constraint can be solved independently

$$\mathcal{B}(\mu_2, \mu_3) = \begin{cases} \max & f(X_1, X_2, X_3) - \mu_2 X_2 - \mu_3 X_3 \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & X_1, X_2, X_3 \in \mathbb{N} \end{cases} + \begin{cases} \max & \mu_2 Y_2 + \mu_3 Y_3 \\ \text{s.t.} & C_2(Y_2, Y_3) \\ & Y_2, Y_3 \in \mathbb{N} \end{cases}$$

Given some multipliers, we can obtain a bound by solving several subproblems



$$\mathcal{B}(\mu_2, \mu_3) = \begin{cases} \max & f(X_1, X_2, X_3) + \mu_2(Y_2 - X_2) + \mu_3(Y_3 - X_3) \\ \text{s.t.} & C_1(X_1, X_2, X_3) \\ & C_2(Y_2, Y_3) \\ & X_1, X_2, X_3, Y_2, Y_3 \in \mathbb{N} \end{cases}$$

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Given some multipliers, we can obtain a bound by solving several subproblems

How to set the values of the multipliers ?



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LD in CP



Our Approach



Results

Lagrangian Decomposition in CP



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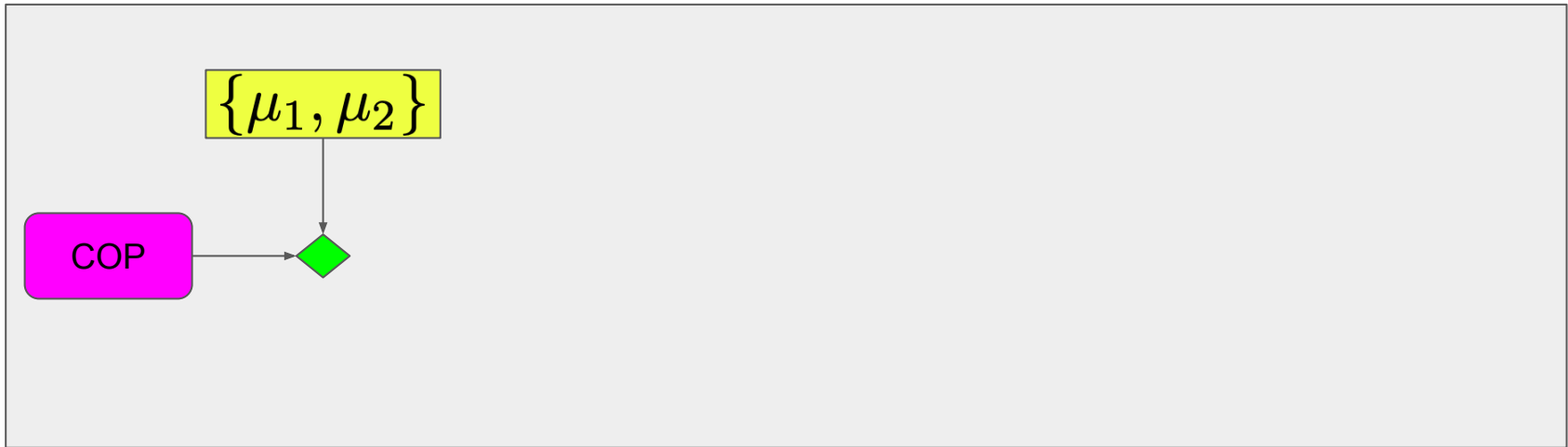


Our Approach



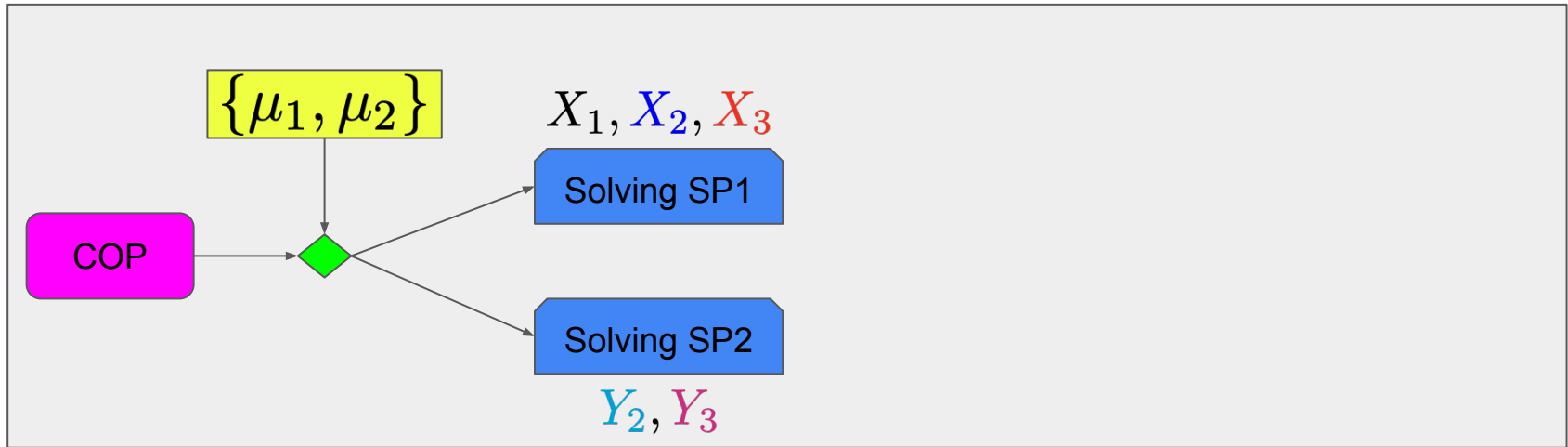
Results

Initialization : we set the multipliers to an arbitrary value



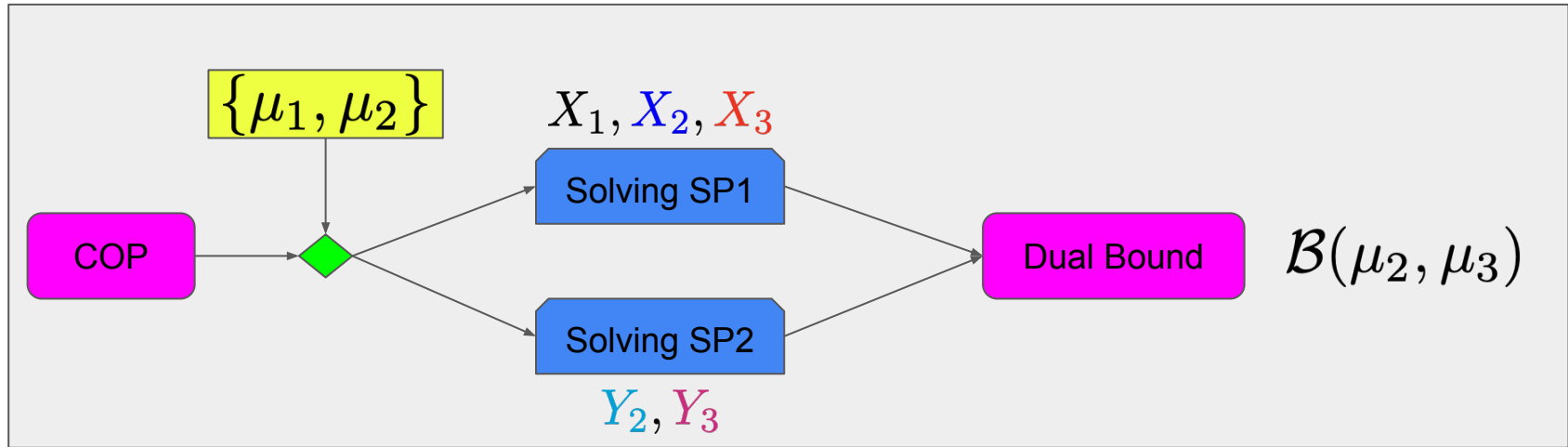
Initialization : we set the multipliers to an arbitrary value

Step 1 : we solve all subproblems with these values and we get a dual bound



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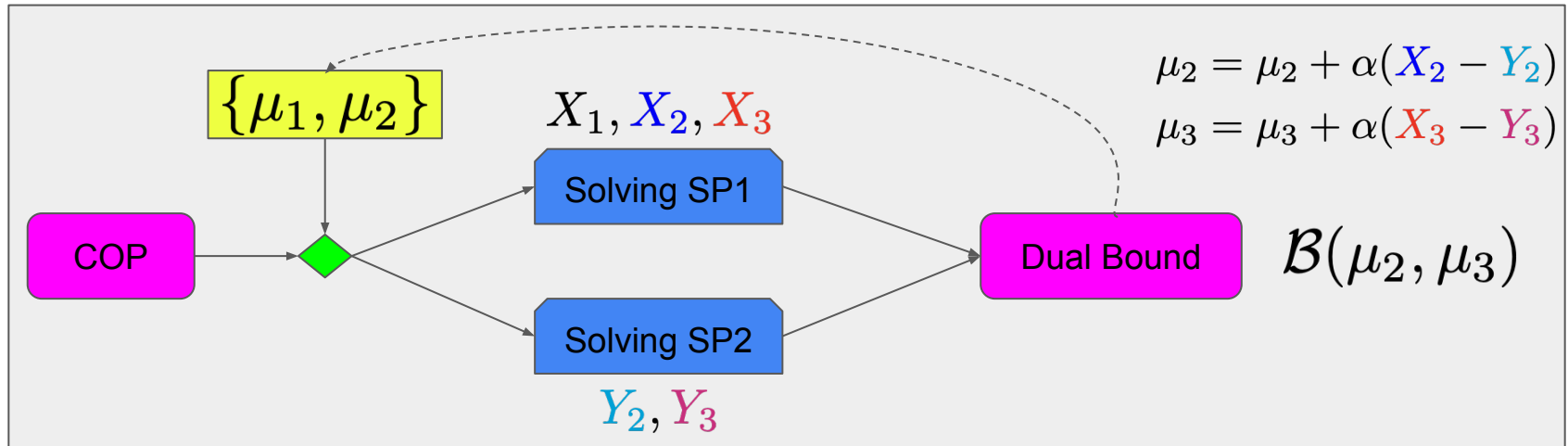
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Initialization : we set the multipliers to an arbitrary value

Step 1 : we solve all subproblems with these values and we get a dual bound

Step 2 : we update the multipliers with sub-gradient

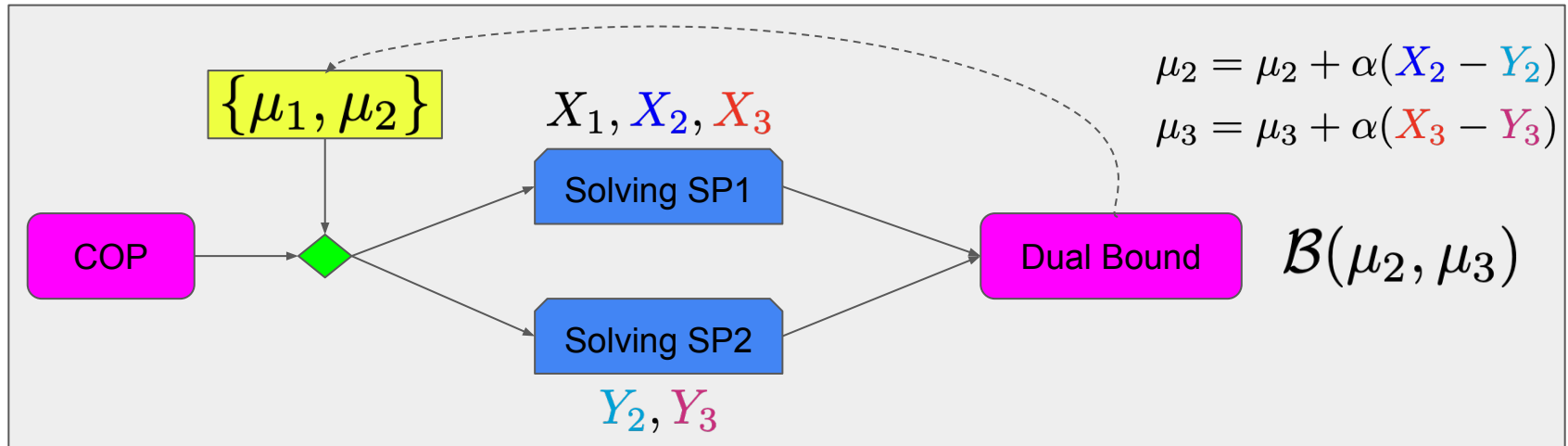


Initialization : we set the multipliers to an arbitrary value

Step 1 : we solve all subproblems with these values and we get a dual bound

Step 2 : we update the multipliers with sub-gradient

Step 3 : we repeat steps 1 and 2 for x iterations



This process is very costly as it requires solving few subproblems at each iterations



Our Approach



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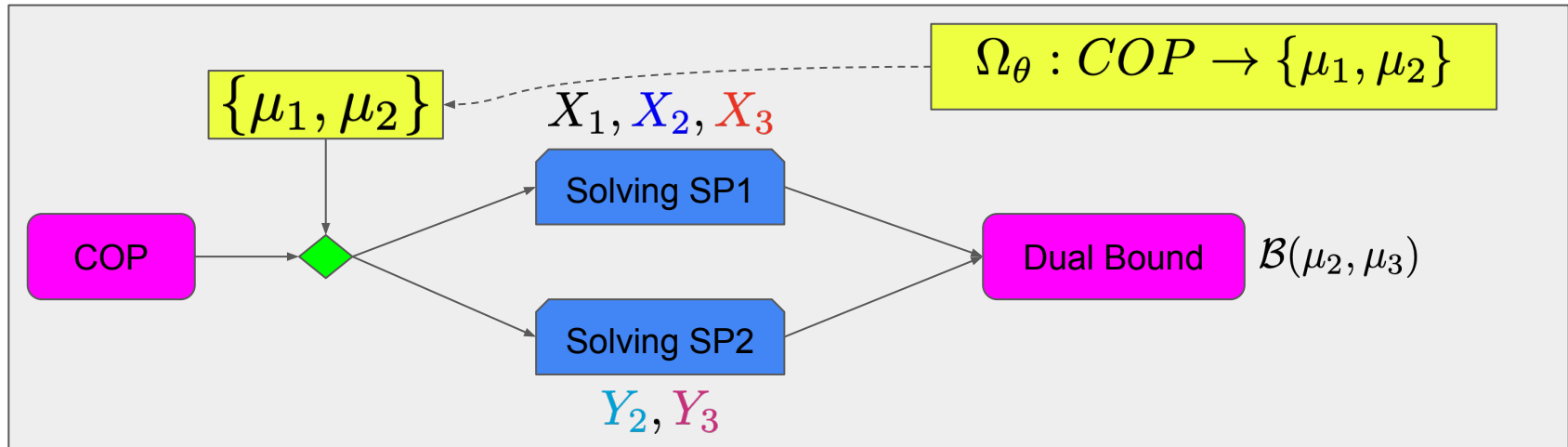
Our Approach



Results

We propose a **self-supervised** approach to compute the multipliers

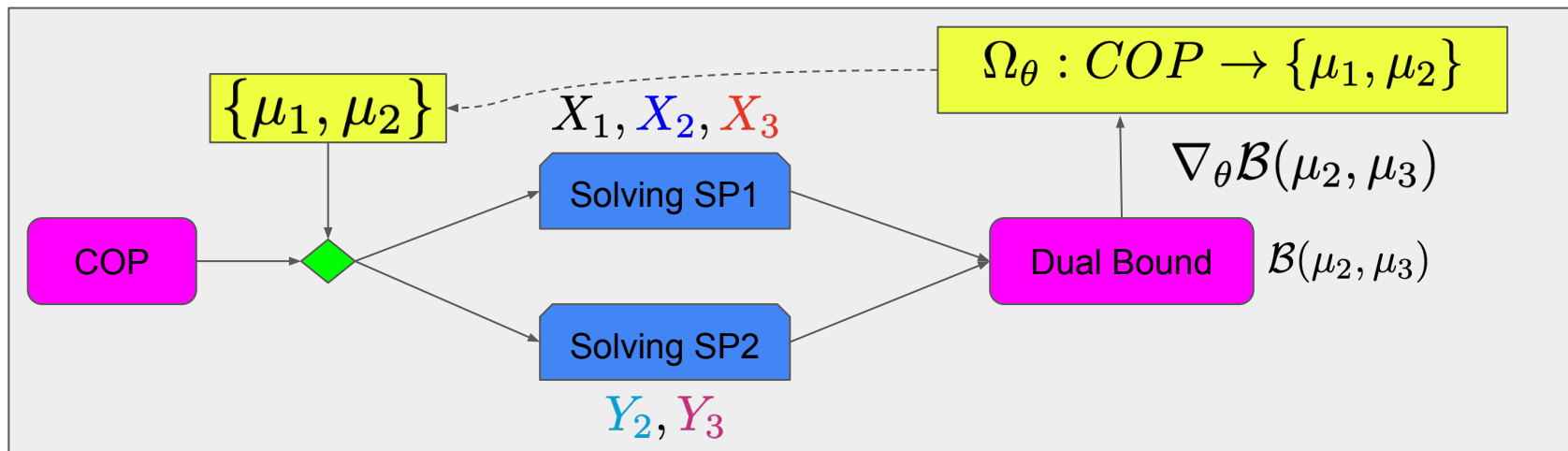
Step 1 : multipliers are now obtained by a **differentiable predictive model**



We propose a **self-supervised** approach to compute the multipliers

Step 1 : multipliers are now obtained by a **differentiable predictive model**

Step 2 : the model is trained **end-to-end** by differentiating the bound

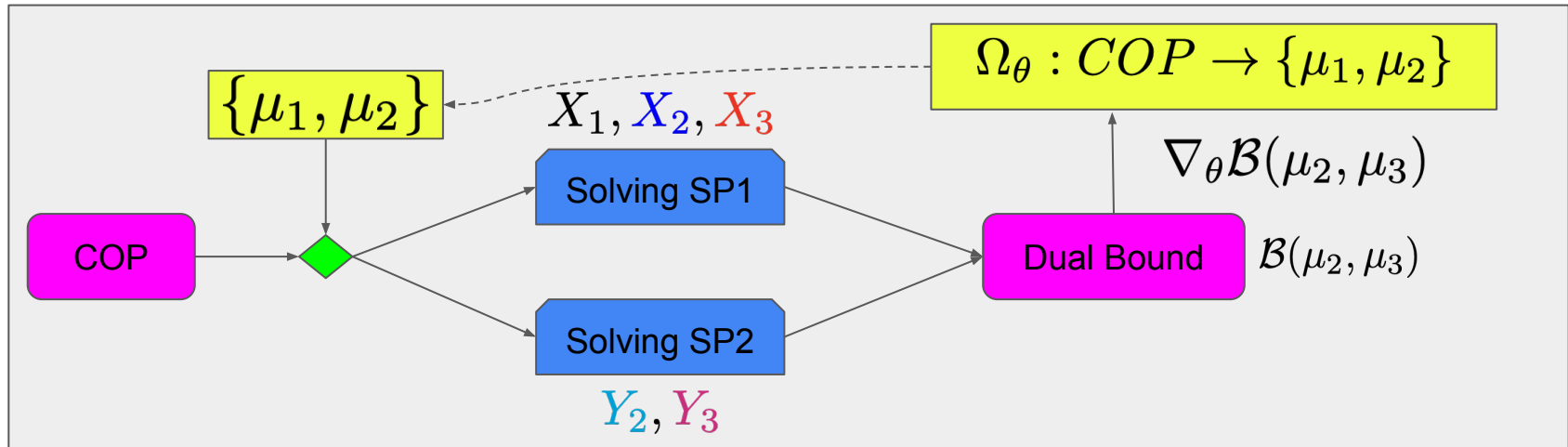


Intuition : the optimisation process is carried out during the training phase



How to compute the gradient of this bound ?

Ω_θ outputs $\{\mu_1, \mu_2\}$ but we want to update it regarding the quality of the bound and not the $\{\mu_1, \mu_2\}$



$$\nabla_{\Theta} \mathcal{B}(\mu) = \frac{\partial \mathcal{B}(f_{\Theta}(COP))}{\partial \mu} \times \frac{\partial \mu}{\partial \Theta} = (X - Y) \times \frac{\partial \mu}{\partial \Theta}$$

Step 1: we use the chain-rule to uncover dependencies

Step 2: right-term is a simple backpropagation in the predictive model

Step 3: left-term reuses the initial sub-gradient expression

Training: gradient descent on training instances (no label and no reward required)



Results



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Our Approach



Results

Experiences

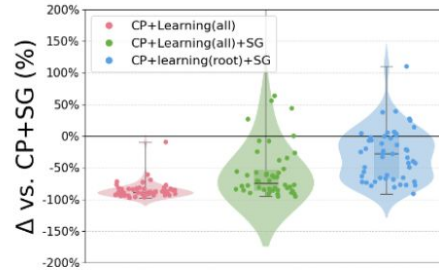
Case studies: Multi-dimensional Knapsack Problem & Shift Scheduling Problem

Competitors:

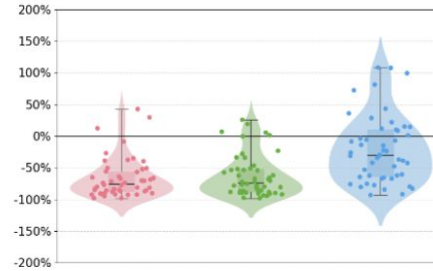
- CP : pure constraint programming approach,
- CP + SG : CP + LD and multipliers updated iteratively,
- CP + Learning(*All*) : CP + LD with bound learned and applied to every nodes
- CP + Learning(*All*) + SG : same but bound is further improved with SG,
- CP + Learning(*root*) + SG : bound learned applied only at the root node and used for bootstrapping sub gradients for other nodes.



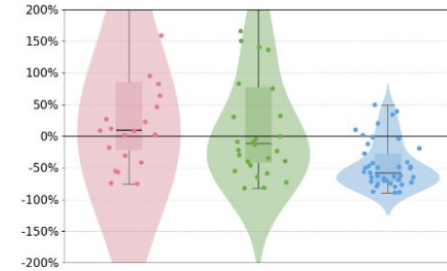
Results



(a) MKP with 30 items.



(b) MKP with 50 items.



(c) MKP with 100 items.

Each dot below 0% indicates a reduction time with our method



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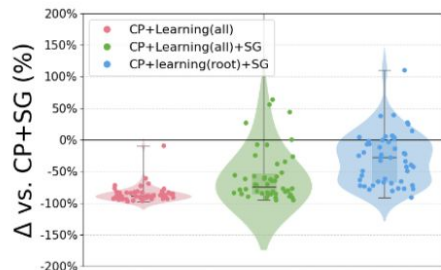


Our Approach

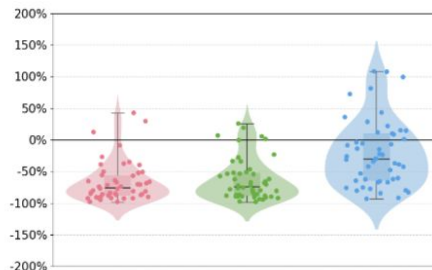


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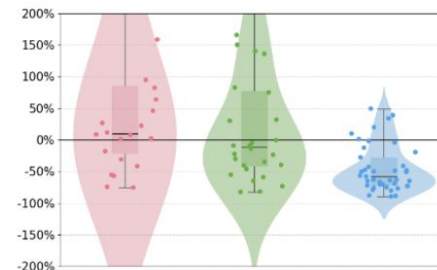
Results



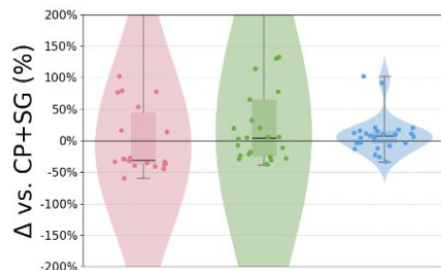
(a) MKP with 30 items.



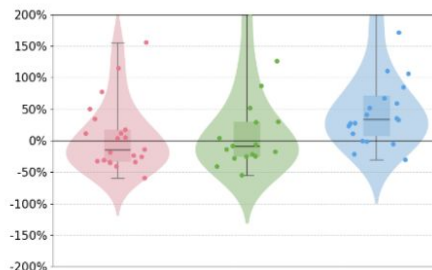
(b) MKP with 50 items.



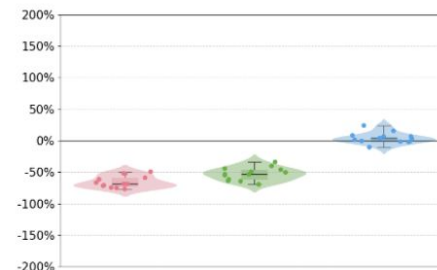
(c) MKP with 100 items.



(d) SSP with 10 symbols and 20 states.



(e) SSP with 20 symbols and 20 states.



(f) SSP with 10 symbols and 80 states.

Each dot below 0% indicates a reduction time with our method

Learning has significantly improved the application of LD in CP



LD in CP



Our Approach



Results



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Results

Multi-dimensional Knapsack Problem (MKP)

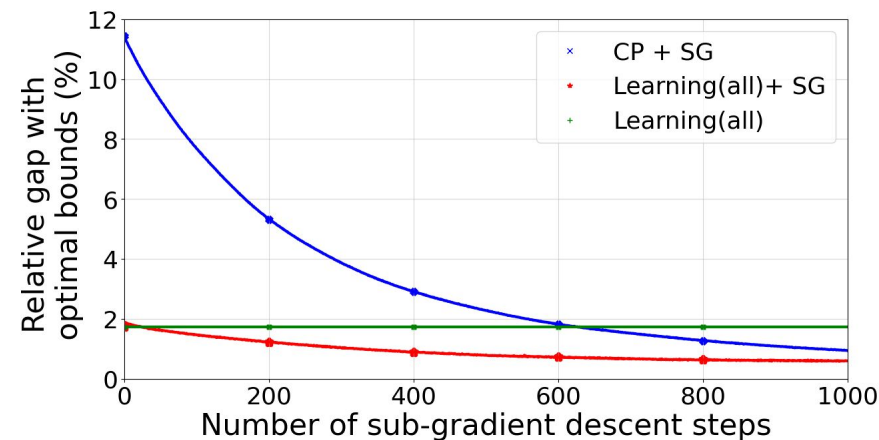
Approaches	30 items				50 items				100 items			
	No. solved	Time	No. nodes	Gap	No. solved	Time	No. nodes	Gap	No. solved	Time	No. nodes	Gap
CP	50/50	0.5	22K	-	30/50	1,100	40M	-	0/50	-	-	-
CP+SG	50/50	19.2	116	2.0%	50/50	158	436	2.0%	41/50	2.4K	4.1K	1.3%
CP+Learning(<i>all</i>)	50/50	2.0	235	6.0%	50/50	36	2.6K	3.0%	25/50	2.8K	146K	2.0%
CP+Learning(<i>all</i>)+SG	50/50	6.7	170	2.0%	50/50	40	1.7K	2.0%	29/50	1.6K	33K	1.0%
CP+Learning(<i>root</i>)+SG	50/50	10.6	81	2.0%	50/50	83	340	2.0%	49/50	1.1K	2.1K	1.0%

Shift Scheduling Problem (SSP)

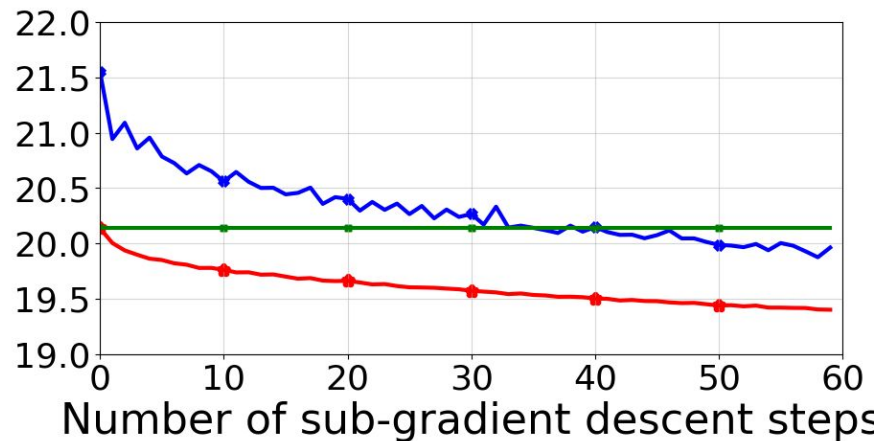
Approaches	10 symbols and 20 states				20 symbols and 20 states				10 symbols and 80 states			
	No. solved	Time	No. nodes	Gap	No. solved	Time	No. nodes	Gap	No. solved	Time	No. nodes	Gap
CP+SG	28/50	473	2.0K	9.3%	27/50	750	2.9K	9.8%	13/50	3.3K	2.5K	15.8%
CP+Learning(<i>all</i>)	24/50	852	8.8K	10.1%	24/50	660	4.7K	10.3%	20/50	1.3K	3.3K	15.8%
CP+Learning(<i>all</i>)+SG	24/50	880	6.3K	8.2%	22/50	770	4.5K	8.4%	17/50	1.6K	3.1K	15.1%
CP+Learning(<i>root</i>)+SG	28/50	453	1.8K	8.2%	22/50	1,100	4.5K	8.4%	13/50	3.4K	2.5K	15.1%



Results



MKP 100 items



SSP 10 vars. 80 states

Evolution of the bounds for the two most challenging configurations (gap with the optimal solution)



LD in CP



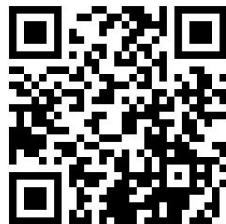
Our Approach



Results

Take-Home Message

- **Lagrangian decomposition** → automatic bounding (CP)
- **Limitation** → high cost (sub-gradient optimization)
- **Novel approach** → learns Lagrangian multipliers → tight dual bounds
- **Self-supervised learning** → GNN models structure → no labeled bounds
- **First generic method** → learning valid dual bounds (CP)



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Our Approach



Results

Graph encoding

each node = lagrangian multiplier

MKP : one node per pair (variable, constraint)

n items, d dimension = nxd nodes

edges if share variable or constraint

6 features:

- h_v^1 : the index of the related variable.
- h_v^2 : the index of the related constraint.
- h_v^3 : the profit of the item.
- h_v^4 : the weight of the item on the related dimension.
- h_v^5 : the ratio of profit to weight.
- h_v^6 : the ratio of weight to capacity.

SSP : one node per triplet (variable, constraint, value)

n variables, m constraints, d values = nxmxd nodes

edge if same (variable, value) pair or same constraint (s.t. valid transition)

4 features:

- h_v^1 : the index of the related variable.
- h_v^2 : the index of the related constraint.
- h_v^3 : the index of the related value.
- h_v^4 : the profit associated with the triplet.



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Results

References

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Learning Lagrangian Multipliers for the Travelling Salesman Problem.
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Guignard et al Lagrangean decomposition for integer programming : theory and applications

Parjadis et al, Learning Lagrangian Multipliers for the Travelling Salesman Problem

Hà et al, General bounding mechanism for constraint programs