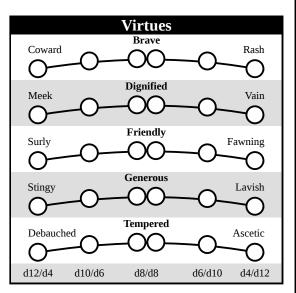


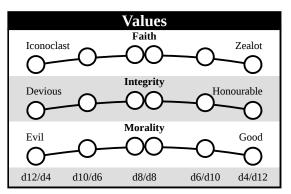
Character Sheet			
Player:	Name:		
Race:	Gender:	Age:	
Subrace:	Size:	Speed:	

Attributes					
Agility O	Constitution	Strength O	Erudition O	Persona O	Wisdom O
Rank:	Rank:	Rank:	Rank:	Rank:	Rank:
ExP:	ExP:	ExP:	ExP:	ExP:	ExP:

		-	-	
Skills	ExP	Rank Skills	ExP	Rank
Acrobatics (AGI)		Range Combat (AGI/STR)		
Appraise (WIS)		Bows		
Arts (PER)		Crossbows		
Acting		Spears		
Dancing		Slings		
Drawing & Painting		Thrown		
Music & Singing		Reflex (AGI)		
Oratory & Poetry		Resist Cold (CON)		
Athleticism (STR)		Resist Fatigue (CON)		
Climbing		Resist Heat (CON)		
Jumping		Resist Hunger (CON)		
Lifting & Pushing		Resist Pain (CON)		
Running		Resist Poison (CON)		
Swimming		Resist Shock (CON)		
Cooking (WIS)		Riding (AGI)		
Crafting (WIS)		Science (ERU)		
Metalworking		Chemistry		
Scribing		Botany		
Stonecutting		Physics		
Tailoring		Medicine		
Woodworking		Zoology		
Detect Motive (WIS)		Seamanship (WIS)		
Diatribe (PER)		Sleight of Hand (AGI)		
Ego (PER/WIS)		Stealth (AGI)		
Knowledge (ERU)		Survival (WIS)		
Geography		First-Aid		
Heraldry & Nobility		Foraging		
History		Navigation		
Linguistic		Sheltering		
Religions		Tracking		
Laws (ERU/PER/WIS)		Training (PER)		
Logic (WIS)		Torture (PER/WIS)		
Luck (PER)		,		
Mechanics (WIS)				
Melee Combat (AGI/STR)				
1-Handed Swords				
2-Handed Swords				
Axes & Maces				
Brawling				
Polearms				
Natural Healing (CON)				
Perception (WIS)				
Persuasion (PER)				
(,				

Background		
Place of Origin:		
Life Events:		
Occupations:		
Reason to Adventure:		
Motivation:		
Religion:		





Traits

Languages	
	BOO
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