



Player:	
	Race:
Weight:	Speed:

Health & Injuries										Spirit		Abilities													
Minor <div><div></div><div></div><div></div><div></div><div></div><div></div><div></div><div></div></div>			Major <div><div></div><div></div><div></div><div></div></div>		Bleeding <div><div></div><div></div><div></div><div></div><div></div><div></div><div></div><div></div></div>			Pain <div><div></div><div></div><div></div><div></div><div></div><div></div></div>		Incap. <div><div></div><div></div><div></div></div> Uncon. <div><div></div><div></div><div></div></div>		Round Dead		Max: <div><div></div><div></div><div></div></div>		Agility: Exp:		<div><div></div><div></div><div></div></div>		Power: Exp:		<div><div></div><div></div><div></div></div>		Constitution: Exp:	
Erudition: Exp:			Persona: Exp:		Sagacity: Exp:																				
Arsenal				Armour				Traits				Skills													
Weapon:				Natural:										Att.:		Exp:									
Skill:				Passive P: C: B: Defence: Enc: X										Att.:		Exp:									
Attack: P: C: B:				Head:										Att.:		Exp:									
Damage:				Passive P: C: B: Defence: Enc:										Att.:		Exp:									
Range: G: C: M: L:				Torso:										Att.:		Exp:									
Special:				Passive P: C: B: Defence: Enc:										Att.:		Exp:									
<div>Enc:</div>				Arms:										Att.:		Exp:									
Weapon:				Passive P: C: B: Defence: Enc:										Att.:		Exp:									
Skill:				Legs:										Att.:		Exp:									
Attack: P: C: B:				Passive P: C: B: Defence: Enc:										Att.:		Exp:									
Damage:				Morality										Att.:		Exp:									
Range: G: C: M: L:				E <div><div></div><div></div><div></div><div></div><div></div></div> G										Att.:		Exp:									
Special:				Honour										Att.:		Exp:									
<div>Enc:</div>				D <div><div></div><div></div><div></div><div></div><div></div></div> H										Att.:		Exp:									
Weapon:				Virtues				Wealth						Att.:		Exp:									
Skill:				- Courage + <div><div></div><div></div><div></div><div></div><div></div></div>				Gold						Att.:		Exp:									
Attack: P: C: B:				- Friendlines + <div><div></div><div></div><div></div><div></div><div></div></div>				Silver		Copper		Enc: *1/50		Att.:		Exp:									
Damage:				- Generosity + <div><div></div><div></div><div></div><div></div><div></div></div>				Enc: *1/20		Enc: *1/40				Att.:		Exp:									
Range: G: C: M: L:				- Magnanimity + <div><div></div><div></div><div></div><div></div><div></div></div>				Ration						Att.:		Exp:									
Special:				- Temperance + <div><div></div><div></div><div></div><div></div><div></div></div>				Food		Water				Att.:		Exp:									
<div>Enc:</div>				Equipment								Att.:		Exp:											
Weapon:				Enc:				Enc:				Att.:		Exp:											
Skill:				Enc:				Enc:				Att.:		Exp:											
Attack: P: C: B:				Enc:				Enc:				Att.:		Exp:											
Damage:				Enc:				Enc:				Att.:		Exp:											
Range: G: C: M: L:				Enc:				Enc:				Att.:		Exp:											
Special:				Enc:				Enc:				Att.:		Exp:											
<div>Enc:</div>				Enc:				Enc:				Att.:		Exp:											
Encumbrance				Enc:				Enc:				Att.:		Exp:											
Limit:				Enc:				Enc:				Att.:		Exp:											