WinterDawn

Character Sheet

Player:	Name:	
Race:	Gender:	Age:
Subrace:	Size:	Speed:

Attributes

Agility	Constitution	Strength	Erudition	Persona	Wisdom
Rank:	Rank:	Rank:	Rank:	Rank:	Rank:
ExP:	ExP:	ExP:	ExP:	ExP:	ExP:

Background

Place of Origin:

Life Events:

Occupations:

Inciting Incident:

Motivation:

Religion:

Skills	ExP	Rank	Skills	ExP	Rank
Acrobatics (AGI)			Range Combat (AGI/STR)		
Appraise (WIS)			*Bows*		
Arts (PER)			*Crossbows*		
Acting			*Spears*		
Dancing			*Slings*		
Drawing			*Thrown*		
Music			Reflex (AGI)		
Poetry			Resist Cold (CON)		
Athleticism (STR)			Resist Fatigue (CON)		
Climbing			Resist Heat (CON)		
Jumping			Resist Hunger (CON)		
Lifting			Resist Pain (CON)		
Running			Resist Poison (CON)		
Swimming			Resist Shock (CON)		
Cooking (WIS)			Riding (AGI)		
Crafting (WIS)			Science (ERU)		
Metalworking			*Chemistry*		
Scribing			*Botany*		
Stonecutting			*Physics*		
Tailoring			*Medicine*		
Woodworking			*Zoology*		
Detect Motive (WIS)			Seamanship (WIS)		
Diatribe (PER)			Sleight of Hand (AGI)		
Ego (PER/WIS)			Stealth (AGI)		
Knowledge (ERU)			Survival (WIS)		
Geography			*First-Aid*		
Heraldry			*Foraging*		
History			*Navigation*		
Linguistic			*Sheltering*		
Religions			*Tracking*		
Laws (ERU/PER/WIS)			Training (PER)		
Logic (WIS)			Torture (PER/WIS)		
Luck (PER)					
Mechanics (WIS)					
Melee Combat (AGI/STR)					
1-Handed Hafted					
1-Handed Swords					
2-Handed Swords					
Brawling					
Polearms					
Natural Healing (CON)					
Perception (WIS)					
Persuasion (PER)					

Virtues

Brave
Coward — Rash

Dignified
Meek — Vain

Friendly
Surly — Fawning

Generous
Stingy — Lavish

Tempered
Debauched — Ascetic

d12/d4 d10/d6 d8/d8 d6/d10 d4/d12

Values

Faith
Iconoclast — Zealot

Integrity
Devious — Honourable

Morality
Evil — Good

d12/d4 d10/d6 d8/d8 d6/d10 d4/d12

Traits

Languages

B I F
B I F
B I F
B I F
B I F
B I F

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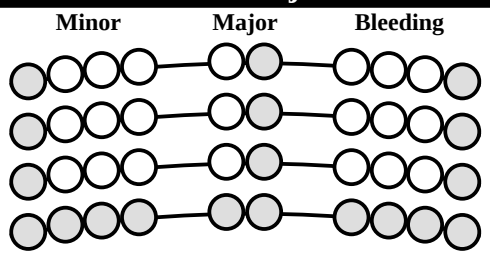
Character Sheet

Player: | Name:

Health & Injuries



Unconscious ○ Incapacitated ○

Spirit

Maximum:

Rations

Food:

Burden: 1/2

Water:

Burden: 1/1

Wealth

Gold Coins:

Burden: 1/50

Silver Coins:

Burden: 1/20

Copper Coins:

Burden: 1/40

Protection

	P.	C.	B.	
Head:				
Defence:				Burden:
Special:				
Torso:				
Defence:				Burden:
Special:				
Arms:				
Defence:				Burden:
Special:				
Legs:				
Defence:				Burden:
Special:				
Extra 1:				
Defence:				Burden:
Special:				
Extra 2:				
Defence:				Burden:
Special:				
Total Defence:				

Arsenal

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Weapon:
Skill: Dice-Pool:
Damage: Type:
Range: Burden:
Special:

Ammunition

Type: Burden:

Type: Burden:

Type: Burden:

Burden

Maximum:

Equipment	Burden	Equipment	Burden
	( )		( )
	( )		( )
	( )		( )
	( )		( )
	( )		( )
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