	~ ~	Character Sheet Player:						
			Character Name:	ter om		Race:		
		aulb	Gender: A	Age: Heig	ght: W	eight: Spe	ed:	
Health	ı & İnjuries	Spirit			Abilities			
Minor Major Blee		und Dead Max:	Agility:	Pov	ver:	Constitution:		
			ExP: Erudition:	Ex	sona:	ExP:		
	Uncon.		ExP:	Ex		Sagacity: ExP:	1	
Arsenal	Armour	Traits			Skills			
Weapon:	Natural:	Trures			Att.:	ExP:		
Skill:	Passive ^P : C: B: Enc: X				Att.:	ExP:		
Attack:P: C: B:	Defence: X Head:				Att.:	ExP:		
Damage:	Passive ^P : C: B: Enc:				Att.:	ExP:		
Range:G: C: M: L:	Defence: Torso:		— 		Att.:	ExP:		
_	Passive ^p : C: B: Enc:		— 		Att.:	ExP:	+	
Special: Enc:	Defence:				Att.:	ExP:	\vdash	
Weapon:	Arms:				Att.:	ExP:	\vdash	
-	Passive ^P : C: B: Enc: Defence:				Att.:	ExP:		
Skill: Attack P: C: B:	Legs:					ExP:	ļ	
Attack:	P _{assive} P: C: B: Enc: Defence:		<u> </u>		Att.:			
Damage:	Morality				Att.:	ExP:		
Range:G: C: M: L:	EG				Att.:	ExP:		
Special:	Honour				Att.:	ExP:		
Enc:	р ППППН				Att.:	ExP:		
Weapon:	Virtues Courage +	Wealth Gold			Att.:	ExP:		
Skill:					Att.:	ExP:	+	
Attack:P: C: B:	Friendlines +	En Silver Copper	c: *1/50		Att.:	ExP:		
Damage:	- Generosity +	Sopper			Att.:	ExP:	-	
Range:G: C: M: L:		Enc: *1/20 En	c: *1/40		Att.:	ExP:		
Special:	■ Magnanimity +	Ration						
Enc:		Food Water			Att.:	ExP:		
Weapon:		Enc: *1/2	Enc: *1		Att.:	ExP:		
Skill:	Equip	oment			Att.:	ExP:		
Attack:P: C: B:	Enc:	En	<u>c:</u>		Att.:	ExP:		
Damage:	Enc:	En	c:		Att.:	ExP:		
Range:G: C: M: L:	Enc:	En-			Att.:	ExP:		
					Att.:	ExP:		
Special: Enc:	Enc:	En			Att.:	ExP:	-	
Encumbrance	Enc:	En	c:		Att.:	ExP:	-	
Limit:	Enc:	En	c:		Att.:	ExP:		
	Enc:	En	c:		riu.	LAF.		