Petri nets

Named after Carl Adam Petri who, in the early sixties, proposed a graphical and mathematical formalism suitable for the modeling and analysis of concurrent, asynchronous distributed systems.

Widely used for modeling biological systems (more than 130 publications in PubMed since 2002)

Simple form: a bipartite directed graph

two types of nodes:

- places represent conditions or resources (ex: phosphorylated histidine kinase)
- **transitions** represent activities, *i.e.*, events that can change the state of the resources (ex: synthesis)

directed **arcs** interconnect places and transitions

- places exclusively connected to transitions
- transitions exclusively connected to places

tokens placed on places define the state of the Petri net

An arc might be **weighted**: number of tokens that must be in the pre-place to enable the transition

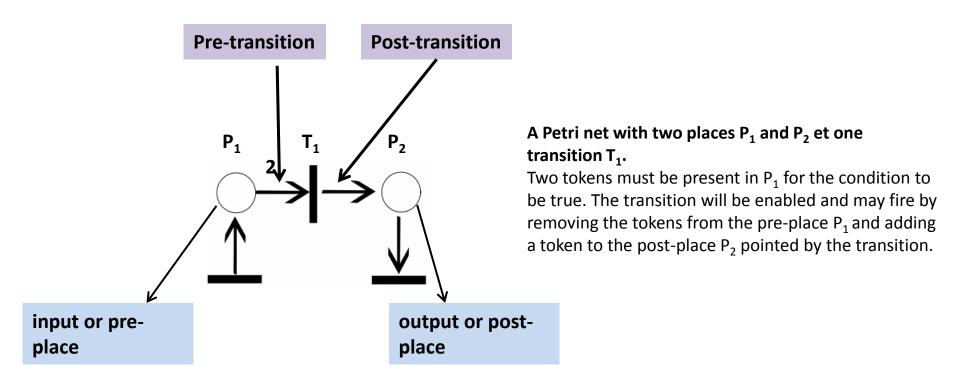
Places are passive nodes. They are indicated by circles and refer to conditions or states. In a biological context, places may represent: populations, species, organisms, multicellular complexes, single cells, proteins (enzymes, receptors, transporters, etc.), molecules or ions. Only places are allowed to carry tokens.

Tokens are variable elements of a Petri net. They are indicated as dots or numbers within a place and represent the discrete value of a condition. Tokens are consumed and produced by transitions. In biological systems tokens refer to a concentration level or a discrete number of a species, *e.g.*, proteins, ions, organic and inorganic molecules. Tokens might also represent the value of physical quantities like temperature, pH value or membrane voltage that effect biological systems. A Petri net without any tokens is called "empty". The initial marking affects many properties of a Petri net.

Transitions are active nodes and are depicted by squares. They describe state shifts, system events and activities in a network. In a biological context, transitions refer to (bio-) chemical reactions, molecular interactions or intramolecular changes. Transitions consume tokens from its pre-places and produce tokens within its post-places according to the arc weights.

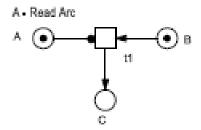
Directed arcs are inactive elements and are visualized by arrows. They specify the causal relationships between transitions and places and indicate how the marking is changed by firing of a transition.

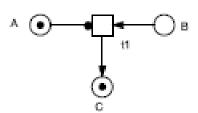
Thus, arcs define reactants/substrates and products of a (bio-)chemical reaction. Arcs connect only nodes of different types. Each arc is connected with an arc weight. The arc weight sets the number of tokens that are consumed or produced by a transition. The stoichiometry of a (bio-)chemical reaction can be represented by the arc weights.



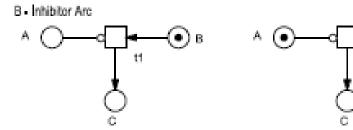
To enhance the expressiveness of Petri nets, two other types of arcs:

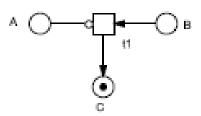
- test arc (or read arcs) (activates the transition, does not consume tokens)
- inhibitor are (inhibits the transition) ——0





 t_1 is enabled if places A and B are sufficiently marks. After firing, tokens are consumed from place B but not from place A.





 t_1 is enabled if place B is sufficiently marks and place A insufficiently marked . After firing, tokens are consumed from place B but not from place A.

Petri net and biochemical networks

Standard Petri nets allow the representation of the essential components in biochemical pathways and they can be used to perform qualitative analysis (Reddy et al., (1996) Comput. Biol. Med. 26:9-24)).

Metabolic pathway = interconnection of networks of enzymatic reactions (product of one reaction is the a reactant (or an enzyme that catalyzes) a next reaction.

Petri net modeling of five type of reactions:

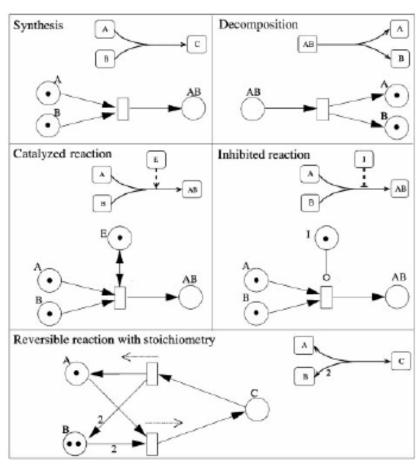
Places = reactants, products or enzymes

Transitions = reactions

Arc weights = stoichiometric coefficients of the reactions

Catalyzed reaction: the enzyme place is linked to the transition by a test arc

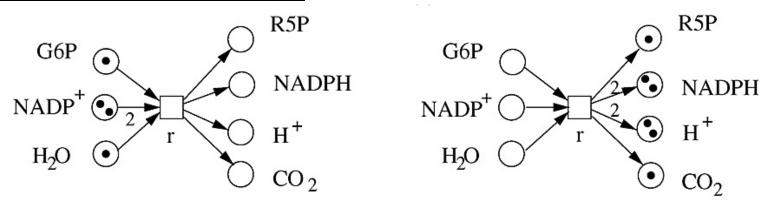
Inhibited reaction: the enzyme is linked to the transition by an inhibitory arc (the transition is enabled when the place is not marked)



Firing a transition

- ➤ A transition is enabled to fire if all its pre-places are sufficiently marked, contain at least the required number of tokens defined by the weight assigned to the arcs.
- ➤ Results of the firing of an enabled transition: tokens of pre-places are consumed and new tokens are produced in its post-places. Their number are determined by the weight of the arcs going out of the transition.

Example: Pentose phosphate pathway

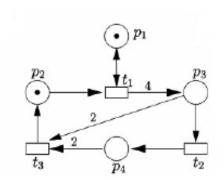


$$G6P + 2 \text{ NADP}^+ + H_2O \longrightarrow R5P + 2 \text{ NADPH} + 2 \text{ H}^+ + CO_2$$

Grunwald et al., 2008

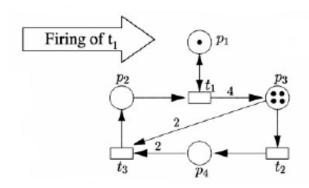
The "token game" represents the dynamical evolution of the system

Initial marking M₀



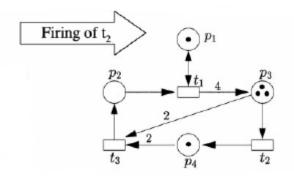
 p_1 and t_1 are connected through a test arc that means that p_1 marking governs the enabling of t_1 but is not modified by the firing of t_1

new marking M_1



The token of p_2 is consumed. Four tokens are produced in p_3 . The new marking M_1 allows the firing of t_2

new marking M₂



One token of p_3 is consumed. One token is produced in p_4 . The new marking M_2 does not allow the firing of t_3

Algebraic description of a Petri net

a marking = a vector giving the number of tokens allocated to each place weighted arcs = definition of relation between a pre-place and a transition (preconditions) and between a transition and a post-place (postconditions) = Pre and Post matrices

initial marking

$$M_0 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

pre-condition matrix

•	t_1	t_2	t_3
p_1	1	0	0
$Pre = p_2$	1	0	0
p_3	0	1	2
p_4	0	0	2

post - condition matrix

	t_1	t_2	t_3
p_1	1	0	0
$Post = p_2$	0	0	1
p_3	4	0	0
p_4	0	1	0

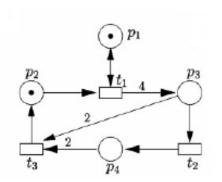
2007, Example from Chaouiya

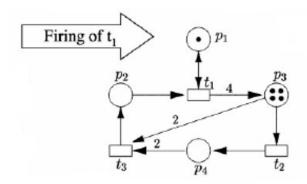
Algebraic description of a Petri net

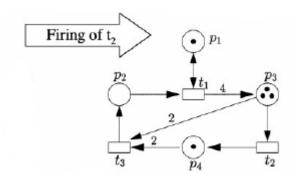
a marking = a vector giving the number of tokens allocated to each place weighted arcs = definition of relation between a pre-place and a transition (preconditions) and between a transition and a post-place (postconditions) = Pre and Post matrices incidence matrix = for each transition, the balance of its firing onto each place (difference between the number of tokens produced and the number of tokens consumed)

initial marking $M_0 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$

2007, Example from Chaouiya





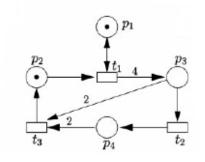


Algebraic description of a Petri net

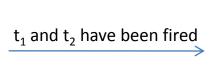
The resulting marking M' of the net after a firing sequence (transition that have been fired) is given by the state equation: $M' = M + C \sigma$

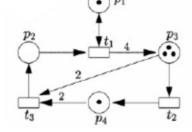
where *M* is the marking before the firing sequence, *C* is the incidence matrix and *s* is a vector that gives for each transition its number of occurrences.

In our example, the firing sequence is t₁ and t₂:



Initial marking M₀





$$\sigma = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$M_{2} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ -1 & 0 & 1 \\ 4 & -1 & -2 \\ 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -1 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 3 \\ 1 \end{bmatrix}$$

 $M_2 = M_0 + C \sigma$

Marking of the net after firing t_1 and t_2

$$M_2 = \begin{bmatrix} 1 \\ 0 \\ 3 \\ 1 \end{bmatrix}$$
Firing of t_2

$$p_1$$

$$p_2$$

$$t_1$$

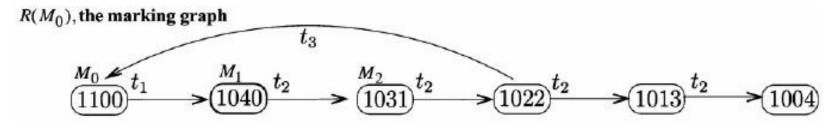
$$p_3$$

$$t_3$$

$$p_4$$

$$t_2$$

The marking graph: described the dynamical behavior from an initial marking, denoted $R(M_0)$



Example from Chaouiya ,2007

Standard Petri nets are discrete and non-temporized (time is implicit, the marking graph accounts for the possible sequence events).

Formal definition: A standard Petri net is a quadruple $N = (P, T, f, m_0)$, where:

P, T are finite, non-empty, disjoint sets. P is the set of places. T is the set of transitions. f: $((P \times T) \cup (T \times P)) \to N_0$ defines the set of directed arcs, weighted by non-negative integer values. $F \subseteq (P \times T) \cup (T \times P)$ is called a flow relation of the net, represented by arcs with arrows from places to transitions or from transitions to places. f is a mapping that assigns a weight to an arc.

 m_0 : $P \rightarrow N_0$ gives the initial marking.

Notations:

m(p) refers to the number of tokens on place p in the marking m. A place p is clean (empty, unmark) in m if m(p) = 0. A set of places is called clean if all places are clean, otherwise it is marked.

The preset and postset of a node $x \in P \cup T$ and are defined as:

Preset: $\bullet x := \{ y \in P \cup T \mid f(y,x) \neq 0 \}$ Postset: $x \bullet := \{ y \in P \cup T \mid f(x,y) \neq 0 \}$

For places and transitions, four types of sets:

- t preplaces of transition t (reaction's precursor)
- *t* postplaces of transition *t* (reaction's products)
- ullet p pretransitions of place p (all producing reactions of a component)
- $p \bullet$ posttransitions of place p (all consuming reactions of a component)

Generalized to a set of nodes *X*:

set of prenodes: $\bullet X := \bigcup_{x \in X} \bullet x$ set of postnodes: $X \bullet := \bigcup_{x \in X} x \bullet$

Definition: Firing Rule

Let $N = (P, T, f, m_0)$ be a Petri net:

- A transition t is enabled in marking m, written as $m | t \rangle$, if $\forall p \in \bullet t : m(p) \ge f(p,t)$, else it is disabled.
- A transition t, which is enabled in m, may fire.
- When t in m fires, a new marking m is reached, written as $m \mid t \rangle m$, with $\forall p \in P$: m'(p) = m(p) f(p,t) + f(t,p)
- The firing happens atomically and does not consume any time.

Petri net structural properties

Structural properties depend only on the arrangement of places, transitions and arcs. They characterize the network structure and are independent of the marking.

Initial model checking to prove that the model adheres to the assumption and modeling guideline.

Prope	rty	Informal Definition	Biological Meaning	
PUR	Pure	There are no two nodes, directly connected in both directions. This precludes read arcs and double arcs.	No component is produced and con- sumed by the same reaction. Thus, enzymatic or enzyme-like reactions are formulated in more detail.	
ORD	Ordinary	All arc weights are equal to 1.	Every stoichiometric coefficient of each reaction is equal to one.	
HOM	Homogeneous	All outgoing arcs of a given place have the same multiplicity.	Each consuming reaction associated with one component takes the same amount of molecules of this compo- nent.	
CON	Connected	A Petri net is connected if it holds for every two nodes a and b that there is an undirected path between a and b. Disconnected parts of a Petri net can not influence each other, so they can be usually anal- ysed separately. In the following we only consider connected Petri nets.	All components in a system are di- rectly or indirectly connected with each other through a set of reac- tions, e.g., metabolic paths, signal flows.	
SC	Strongly Con- nected	A Petri net is strongly connected if it holds for every two nodes a and b that there is a directed path from a to b, vice versa. Strong connected- ness involves connectedness and the absence of boundary nodes. It is a necessary condition for a Petri net to be live and bounded at the same time.	All components in a system are di- rectly connected with each other through a set of reactions, e.g., metabolic paths, signal flows.	
NBM	Non-blocking Multiplicity	The minimum of the multiplicity of the incoming arcs for a place is not less than the maximum of the mul- tiplicities of its outgoing arcs.	The amount of produced and con- sumed molecules of a certain com- ponent is always equal.	Extract from Tutorial Snoopy, 2011 M. A. Blätke

Petri net structural properties

CSV	Conservative	All transitions add exactly as many tokens to their post-places as they subtract from their pre-places (token-preservingly firing). A con- servative Petri net is structurally bounded.	The total amount of consumed and produced molecules by a certain re- action is always equal.
SCF	Static conflict	There are no two transitions sharing	For every reactant exist just one
	free	a pre-place. Transitions involved in	possible reaction or there are no two
		a dynamic conflict compete for the	reactions sharing at least one reac-
		tokens on shared places.	tant.
FT0	No input transi-	There exist no transitions without	Infinite source of a component.
	tion	pre-places.	
TF0	No output tran-	There exist no transitions without	Sink of a component.
	sition	post-places.	
FP0	No input place	There exist no places without pre-	The component can not be produced
		transitions.	by any reaction. Thus, such compo-
			nents are limiting.
PF0	No output place	There exist no places without post-	Components can infinitely accumu-
		transitions	late in the system. Thus, they are
			not consumed by any reaction.
	Ī	ı	

Typical net dynamical properties can be checked. They characterize the system behavior of a model, which depend on the qualitative network and on the initial marking. They are independent of the time-dependent dynamic behavior and thus independent of kinetic information.

- Boundedness: For every place it holds that whatever happens, the maximum number of tokens on this place is bounded by a constant. It insures that, whatever the initial marking and the evolution of the net, the number of tokens in each place is bounded, *i.e.* limited. For metabolic networks, it means that no product can accumulate.
- Liveness: For every transition it holds that whatever happens, it will always possible to reach a state where this transition gets enabled. In a live net, all transitions (biological processes and reactions) are able to contribute to the net behavior forever, which precludes dead states. A dead state is a state where none of the transitions are enabled.
- Reversibility: For every state it holds that whatever happens the net will always be able to reach this state again. In biology, it means that the initial state of a system can be reproduced by any possible state reached from the initial condition.

Boundedness

Prope	erty	Informal Definition	Biological Meaning
SB	Structurally bounded	A Petri is structurally bounded if it is bounded in any initial marking.	It is not possible that any compo- nent accumulates in the system in- dependent of the initial conditions.
1-B	1-bounded	A Petri net is 1-bounded if all its places are 1-bounded.	Number of molecules or the concen- tration of every component is lim- ited to one only.
k-B	k-bounded	A Petri net is k-bounded if all its places are k-bounded.	Number of molecules or the concen- tration level of each component is limited to a constant number k.

Extract from Tutorial Snoopy, 2011, M. A. Blätke

Formal definition:

• A place p is k-bounded if there exists a positive integer number k, which represents an upper bound for the number of tokens on this place in all reachable markings of the Petri net:

$$\exists k \in N_0 : \forall m \in |m_0\rangle : m(p) \leq k$$

- A Petri net is k-bounded if all its places are k-bounded.
- A Petri net is structurally bounded if it is bounded in any initial marking.

Liveness

Formal definition:

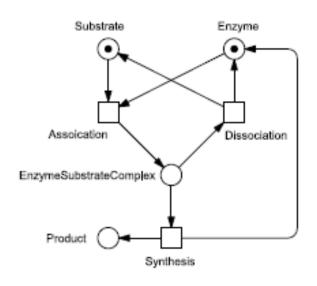
- A transition t is dead in the marking m if it is not enabled in any marking m_0 reachable from: $\not\exists m' \in |m\rangle : m'(t)$
- A transition t is live, if it is not dead in any marking reachable from m_0 .
- A marking m is dead, if there is no transition which is enabled in m.
- A Petri net is deadstate-free, if there are no reachable dead markings.
- A Petri net is live, if each transition is live.

Reversibility

Formal definition:

A Petri net is reversible if the initial marking can be reached again from each reachable marking:

 $\forall m \in |m_0\rangle : m_0 \in |m\rangle$



Reachable markings starting from initial marking m_0 by playing the token game

Place	m _o	m ₁	m ₂
Enzyme	1	0	1
Substrate	1	0	0
Complex	0	1	0
Product	0	0	1

Extract from Tutorial Snoopy, 2011, M. A. Blätke

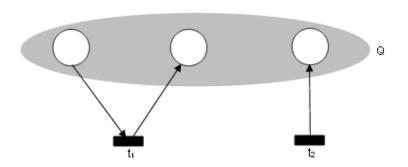
- Each place has an upper bound *k* equal to 1.
- All place are 1-bounded, thus the resulting Petri net is 1-bounded
- Marking m_2 is dead, none of the translation can be enabled
- The Petri net has a deadstate because of m_2
- The Petri net is not live because all transitions are note live
- The Petri net is not reversible because the initial state m_0 can not be reached from marking m_2

Important structural motifs of Petri net:

- > Traps
- > Siphons
- > Invariants

Trap:

A trap is a subnet that catches tokens and retain at least one of them. The number of tokens in a trap can decreased but never reached zero. It is a state of places such that every transition that inputs from these places also outputs from one of these places. Once marked a trap remains marked. Cyclic structures in a biological system that are activated by an input should be represented in a model as a trap.



Definition

A set of places $Q \subseteq P$ is called trap if $Q \bullet \subseteq \bullet Q$ (the set of post-transitions is contained in set of pretransitions), *i.e.*, every transition which subtracts tokens from a place of the trap, also has a post-place in this set.

$$Q \bullet = \{t_1\} \text{ et } \bullet Q = \{t_1, t_2\} \text{ thus } Q \bullet \subseteq \bullet Q$$

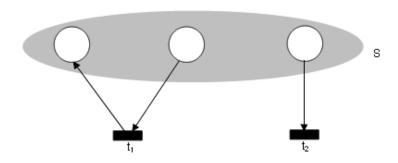
Token count in this trap remains the same by firing t_1 but increases by firing t_2

Important structural motifs of Petri net:

- > Traps
- > Siphons
- > Invariants

Siphon:

A siphon is a subnet that releases all its tokens. A Petri net without siphons is live while a system in a dead state has a clean siphon. In biological terms, a siphon is a finite source of molecules or energy. It could also be a cycle that might produce molecules by consuming itself.



Definition

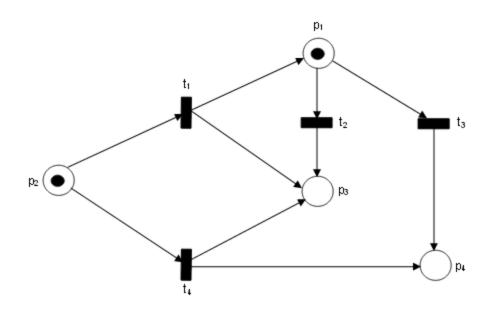
A non-empty set of places $D \subseteq P$ is called siphon if $\bullet D \subseteq D \bullet$ (the set of pre-transitions is contained in set of post-transitions), *i.e.*, every transition which fires tokens onto a place in the siphon, also has a pre-place in this set.

 $\bullet D = \{t_1\} \text{ et } D \bullet = \{t_1, t_2\} \text{ thus } \bullet D \subseteq D \bullet$

Token count in this siphon remains the same by firing t_1 but decreases by firing t_2

Summary

Properties	Trap	Siphon
	By definition, once a place in a trap has a token, there will always be a token in at least one of the places	By definition, once all places in a siphon have no token, there will never be a token in any one of the places in
Behavioral property	in the trap. Hence, a trap having at least one token can never lose all of its tokens. In other words, if a trap is marked under some marking, it remains marked under each successor marking.	the siphon. Hence, a siphon having lost all of its tokens can never obtain a token again. In other words, if a siphon is token-free under some marking, then it remains token-free under each successor marking.
Union	Union of two traps is again a trap [2].	Union of two siphons is again a siphon [2].



Set of places:

$$S_{1}=\{p_{1},p_{2},p_{3}\}$$

$$S_{2}=\{p_{1},p_{2},p_{4}\}$$

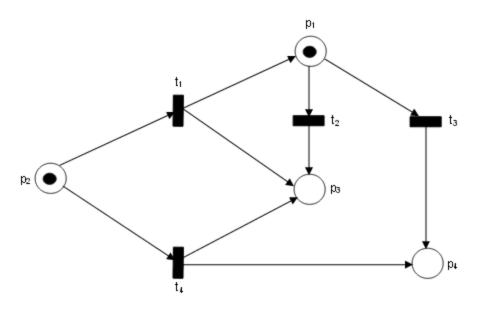
$$S_{4}=\{p_{2},p_{3}\}$$

$$S_{5}=\{p_{2},p_{3},p_{4}\}$$

$$S_{3}=\{p_{1},p_{2},p_{3},p_{4}\}$$

Pre-transitions of S_1 : $\bullet S_1 = \{t_1, t_2, t_4\}$ and post-transitions of S_1 : $S_1 \bullet = \{t_1, t_2, t_3, t_4\}$ Pre-transitions of S_2 : $\bullet S_2 = \{t_1, t_3, t_4\}$ and post-transitions of S_2 : $S_2 \bullet = \{t_1, t_2, t_3, t_4\}$ Pre-transitions of S_4 : $\bullet S_4 = \{t_1, t_2, t_4\}$ and post-transitions of S_4 : $S_4 \bullet = \{t_1, t_4\}$ Pre-transitions of S_5 : $\bullet S_5 = \{t_1, t_3, t_4\}$ and post-transitions of S_5 : $S_5 \bullet = \{t_1, t_2, t_3, t_4\}$ Pre-transitions of S_3 : $\bullet S_3 = \{t_1, t_2, t_3, t_4\}$ and post-transitions of S_3 : $S_3 \bullet = \{t_1, t_2, t_3, t_4\}$

Thus S_1 and S_2 are siphons (\bullet S \subseteq S \bullet). S_4 and S_5 are traps (S \bullet \subseteq \bullet S). S_3 verifies both conditions, S_3 is both a siphon and a trap.

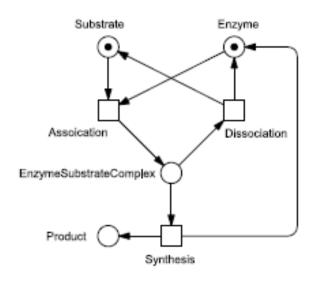


Invariants:

In Petri net context, invariants indicate states in the net graph that are not changed after a transformation or a sequence of transformations. We can distinguished two type of invariants, place invariants and transition invariants.

P-invariants (place invariants): it is a set of places over which the weighted sum of tokens is constant and independent of any firing. Thus a P-invariant conserved the number of tokens. Then each place of a P-invariant is bounded. In the biological context, P-invariant can assure mass conservation and avoid an infinite increase of molecules in the model.

A vector of places is called P-invariant if it is a non trivial non-negative integer solution of the linear equation system x^T . C = 0 (C incidence matrix)



Incidence matrix (Post – Pre)

	Association	Dissociation	Synthesis
Enzyme	-1	1	1
Substrate	-1	1	0
Complex	1	-1	-1
Product	0	0	1

Pre-condition matrix

	Association	Dissociation	Synthesis
Enzyme	1	0	0
Substrate	1	0	0
Complex	0	1	1
Product	0	0	0

Post-condition matrix

	Association	Dissociation	Synthesis
Enzyme	0	1	1
Substrate	0	1	0
Complex	1	0	0
Product	0	0	1

Incidence matrix (Post - Pre)

	Association	Dissociation	Synthesis
Enzyme	-1	1	1
Substrate	-1	1	0
Complex	1	-1	-1
Product	0	0	0

Vector *x* of places:

$$x = (x_1, x_2, x_3, x_4)$$

Solution of x^T . C = 0

$$(x_1 \quad x_2 \quad x_3 \quad x_4)^T \begin{pmatrix} -1 & 1 & 1 \\ -1 & 1 & 0 \\ 1 & -1 & -1 \\ 0 & 0 & 1 \end{pmatrix} = 0$$

$$-x_1 - x_2 + x_3 = 0$$

$$x_1 + x_2 = x_3$$

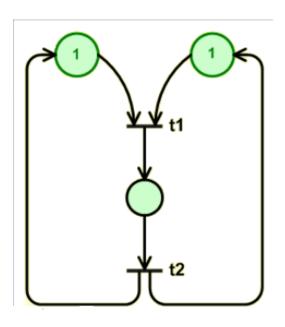
$$x_1 + x_2 = x_3$$

$$x_1 - x_3 + x_4 = 0$$

2 solutions : P-invariant 1 x = (1, 0, 1, 0) {Enzyme; EnzymeSubstrateComplex} P-invariant 2 x = (0, 1, 1, 1) {Substrate; Product; EnzymeSubstrateComplex}

Each place is contained in at least one of the two P-invariants. Thus, the Petri net of our example is covered by P-invariants.

T-invariant: it is a sequence of transition σ that reproduce an initial state, which enabled the firing of the transitions in the T-invariant. In the biological context, T-invariants ensure that the model of biological system can reinitialize a certain initial state. Firing the transitions of a T-invariant leads to a steady state behavior.



Example: after firing t_1 and t_2 the marking will be the same

A vector of transition is called T-invariant if it is a non trivial non-negative integer solution of the linear equation system $C \cdot y = 0$ (C incidence matrix)

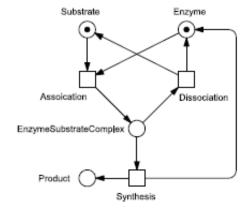
Incidence matrix (Post – Pre)

	Association	Dissociation	Synthesis
Enzyme	-1	1	1
Substrate	-1	1	0
Complex	1	-1	-1
Product	0	0	1

Transition vector *y* of places:

$$y = (y_1, y_2, y_3)$$

Solution of $C \cdot y = 0$





Only one solution: y = (1, 1, 0)

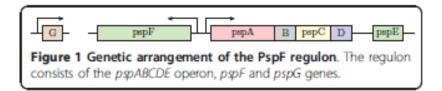
T-Invariant 1 : {Association, Dissociation}

As the transition Synthesis is not contained in the T-invariant, the Petri net is not covered by T-invariants

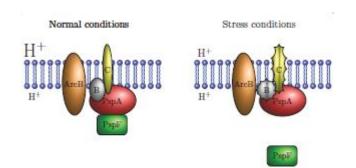
Analysis of the phage shock protein stress response in *Escherichia Coli*: The PsP response that responds to alterations in the bacterial cell envelope (Toni et al., BMC Systems Biology, 5: 69)

Biological knowledge:

• the psp genes in E. coli form the PspF regulon wich includes the psp operon (pspA, pspB, pspC, pspD and pspE genes), pspF and pspG genes.



PspF is a transcription factor that activates the transcription of the pspA-E operon (σ^{54} promoter) and pspG. The gene pspF is transcribed via a σ^{70} promoter.



Under no stress condition PspA binds PspF which inhibits PspF ATPase activity. Thus the transcription of *pspA-E* operon and *pspG* is basal.

Under stress condition, a stimulus is converted into a signal that is transduced through PspB and PspC. This signal disrupts the PspA-PspF interaction and allows PspF to activate the transcription leading to the increase of concentration of several Psp Proteins.

Known roles of Psp protiens:

- PspA, PspD and PspG play a major role in switching cell metabolism to anaerobic respiration and fermentation
- PspA and PspD are also involved in the repair of the damaged membrane
- PspA, PspD and PspG down-regulate cell motility which in turn down-regulate the consumption of the proton motive force and maintain the energy usage

Open questions upon the kinetics of signal transduction, function of Psp proteins and physiological responses like :

- how does the response evolve over time?
- how quickly do cells respond to the stress when it is induced?
- how quickly does the membrane get repaired?
- how the system responds to the removal of stress?



Modeling of the network of interactions in mathematical frameworks to analyze the system behavior and to interpret the results in terms of biological implications.

Kinetic parameters are unknown \rightarrow quantitative modeling

Construction of the model: assumptions and choices (what are the important biological elements that should be retained to capture the basic stress response dynamics) \rightarrow construction of a simplified model.

PspD, PspE and PspG: known role: physiological response but not described yet as being involved in the response regulation: discarded of the network

Only PspA, PspB, PspC and PspF are retained. Moreover, PspB and PspC are represented as a complex BC.

Proteins involved in the transduction and amplification of the stress signal are not required to capture the basic response: not explicitly modeled.

Membrane: It can be intact or damaged when the stress acts on the membrane. To discretize the measurement of the damaged membrane, it will be modeled as consisting of the "intact membrane part" and the "damaged membrane part". The damaged part will be expressed in percentage and this percentage will be translate into token number (maximum being 100)

Petri net model construction

Places: Components of the system that should be taken into account

- stress
- damaged membrane (dm)
- intact membrane (*im*)
- PspA (A)
- PspB and PspC modeled as a complex (BC)
- BCA complex (BCA)
- BCAF complex (*BCAF*)
- BCA complex with conformational changes $(B_cC_cA_c)$
- PspF (*F*)
- Hexamer of PspF acting as transcription factor (TF)
- Oligomer of PspA (36 proteins) involved in the membrane repair (olg)

Petri net model construction

Transitions: reactions between the system components that should be modeled

- stress + intact membrane \rightarrow stress + damaged membrane (tr_1)
- damaged membrane + PspA oligomer \rightarrow intact membrane + PspA oligomer (tr_2)
- •6 PspF \rightarrow transcriptional factor (tr_3)
- transcriptional factor \rightarrow 6 PspF (tr_4)
- transcription factor \rightarrow PspA (100) + complex BC (60 or 40) + transcription factor (tr_5)
- 36 PspA \rightarrow oligomer (tr_6)
- PspA + complex BC \rightarrow complex BCA (tr_7)
- complex BCA + PspF \rightarrow complex BCAF (tr_s)
- BCA + damaged membrane \rightarrow damaged membrane + complex B_cC_cA_c (tr_9)
- intact membrane + complex $B_cC_cA_c \rightarrow$ intact membrane + complex BCA (tr_{10})
- damaged membrane + complex BCAF \rightarrow damaged membrane + PspF + complex B_cC_cA_c (tr_{11})
- degradation de BCA (tr_{12})
- degradation de $B_c C_c A_c (tr_{13})$
- degration oligomer (tr_{14})
- degradation complex BC (tr₁₅)
- degradation PspA (tr_{16})

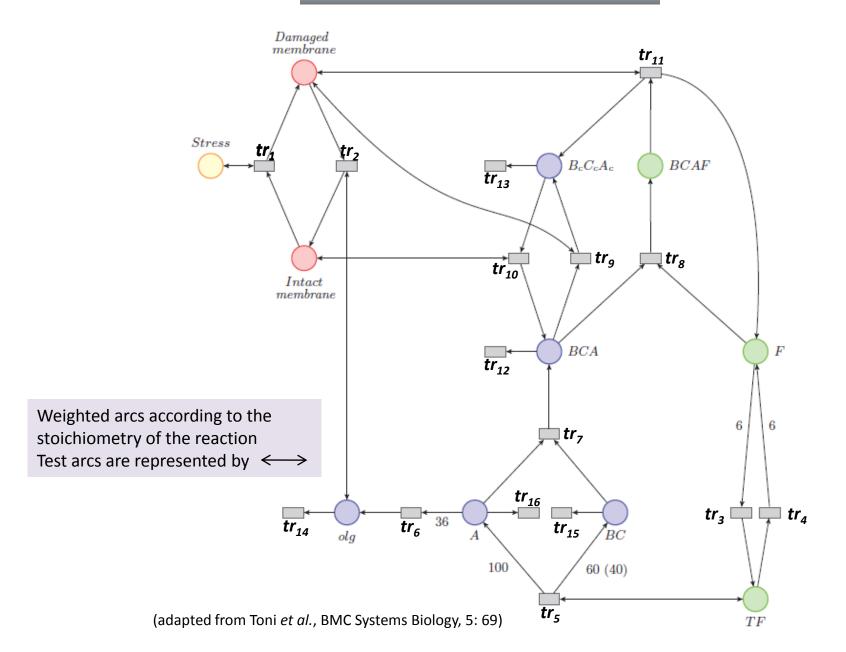
The number of proteins have been deduced from the experimental ratio measured for mRNA production of PspA, PspB and PspC (100:60:40). As BC was modeled 60 has been chosen but it could also be 40. One part of produced PspA complexes with BC and this other part forms the oligomer by binding 36 proteins into a complex.

Petri net model construction

Assumptions:

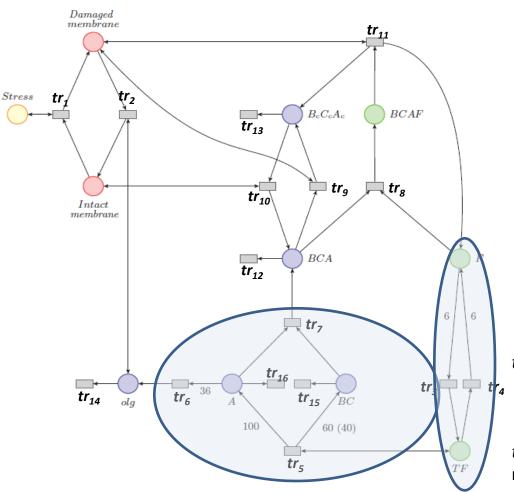
- once PspA forms a complex with PspB and PspC, it cannot be used anymore to form the oligomer. PspA is never released from the complex BCA.
- no threshold for the percentage of damaged membrane in order to pass the signal. The signal will be stronger if a larger part of the membrane is damaged (more tokens in *dm*) and weaker for a less portion of damaged membrane
- thus, rate of BCAF break-down and rate of BCA conformational change will be proportional to the percentage of damaged membrane.
- number of PspF and related constructs (Σ F, TF and BCAF) is constant in cells. Therefore, production and degradation of PspF has been excluded from the model

Resulting Petri net model



Petri net and genetic regulatory network

<u>Petri net model simplification:</u> to avoid the estimation of a large number of unknown parameters



Modeling of BCA complex production simplified (production of A and BC not modeled)

Production of TF not modeled anymore

Complexes BCAF, BCA and B_cC_cA_c are modeled has hexamer complexes in order to simplify the hexamer formation of the PspF complex which is the active form of TF.

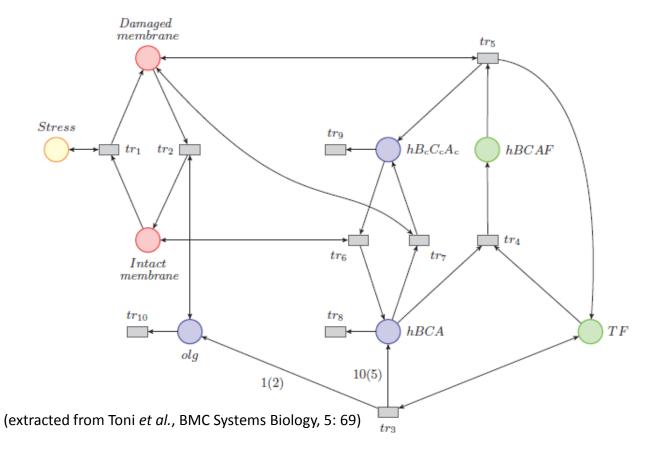


 tr_3 , tr_4 , tr_5 and tr_7 have been summarized by:

TF
$$\rightarrow$$
 TF + olg + 10 hBCA

 tr_{15} and tr_{16} (degradation of BC and A respectively)have been suppressed.

Resulting simplified Petri net model



Initial marking: make sure that it will not lead to "deadlocks", *i.e.*, no transitions can be fired anymore. Choice M_0 = (stress, dm, im, olg, hBCA, hB_cC_cA_c, hBCAF, TF) = (1, 0, 100, 0, 0, 0, 20, 0)

Petri net model: structural analysis

Qualitative validation of the basic model structure: P- and T-invariants determination

Table 1 P-invariants of the simplified Petri net Psp model

Stress	dm	im	olg	hBCA	hB _c C _c A _c	hBCAF	TF
1	0	0	0	0	0	0	0
0	1	1	0	0	0	0	0
0	0	0	0	0	0	1	1

P-invariants:

The numbers of tokens in *stress*, dm + im, hBCAF + TF are constant. However, as some places (hBCA, $hB_cC_cA_c$ and olg) don't belong to P-invariant, the network is not covred in P-invariants. In theory, it means that those places are not bounded. In practice, for this case it does not matter.

Table 2 T-invariants of the simplified Petri net Psp model

tr ₁	tr ₂	tr ₃	tr ₄	tr ₅	tr ₆	tr ₇	tr ₈	tr ₉	tr ₁₀
1	1	0	0	0	0	0	0	0	0
0	0	0	0	0	1	1	0	0	0
0	0	1	0	0	0	0	10	0	1
0	0	0	1	1	1	0	0	0	0
0	0	1	0	0	0	10	0	10	1
0	0	1	10	10	0	0	0	10	1

T-invariants:

Every transition belongs at least to a T-invariant. Thus, the network is covered in T-invariants, meaning that starting with a marking M the sequence of transitions will be bring back the system at this initial marking M.

Qualitative paradigm (QPN): the most abstract representation of a bio-molecular process (like a biochemical reaction network or genetic regulatory network) is qualitative and is minimally described by its topology. The behavior of such Petri nets forms a discrete state space. The standard semantics for QPN do not associate a time with transitions or the stay of tokens at places, and thus these descriptions are time-free. The qualitative analysis considers however all possible behavior of the system under any timing.

Thus, the *QPN* model itself implicitly contains all possible time dependent behaviors.

Timed information can be added to the qualitative description in two ways - stochastic and continuous.

Stochastic paradigm (SPN): preserves the discrete state, i. e., preserve a discrete number of tokens on its place, but in addition associates a firing rate (waiting time) with each transition, which are random variables defined by probability distributions. The firing rates are typically state dependent and specified by rate functions. All reactions, which occur in the QPN, can still occur in the SPN, but their likelihood depends on the probability distribution of the associated firing rates. Consequently, the system behavior is described by the same discrete space as in the QPN. Thus all qualitative properties valid in the QPN are also valid in the SPN, and vice versa. The underlying semantics is a Continuous-Time Markov Chain (CTMC), and stochastic simulation generates a random walk through the CTMC.

Transitions get enabled if pre-places are sufficiently marked. Before firing of an enabled transition $t \in T$, a waiting time has to elapse. The waiting time is an exponential distributed random variable $X_t \in [0,\infty[$ with the probability density function: $f_{xi}(\tau) = \lambda_t(m)e^{-\lambda_t(m)\tau}, \tau \geq 0$

an exponentially distributed firing rate (waiting time) with each reaction.

Each transition gets its own local timer.

When a transition becomes enabled (enough tokens in its pre-places), the local timer is set to an initial value computed by means of the corresponding probability distribution (in general, this value will be different for each run of simulation). The local timer is then decremented at a constant speed, and when the timer reaches zero, the transition is fired. If meany transitions are enabled, a race of the next firing will take place.

• Biochemical systems are prototypes for exponentially distributed reactions

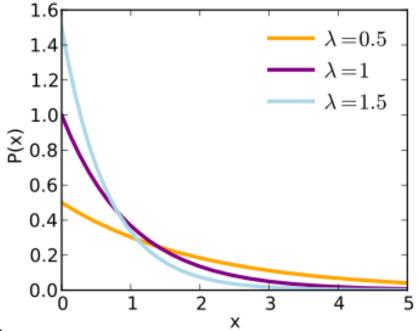
The firing rates of transitions will follow an exponential definition which could be described by a single parameter λ .

The firing rate will be described by its own parameter λ to specify its local time behavior. The waiting time is an exponential distributed random variable $X_t \in [0,\infty[$ with the probability density function:

$$f_{xi}(\tau) = \lambda_t(m)e^{-\lambda_t(m)\tau}, \tau \ge 0$$

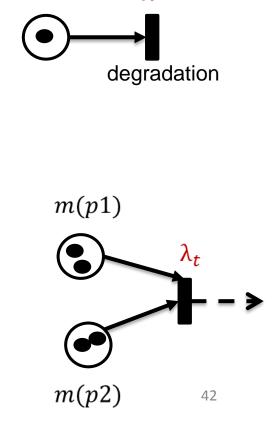
An higher value of λ leads to a higher probability and then to a shorter waiting time τ . The probability increase also according to the marking of the pre-places. The more tokens are present in pre-places, the shortest will be the waiting time τ .

Associate a probability density function to reactions



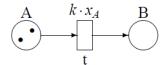
Mass action

$$P_t = \frac{\lambda_t}{\lambda_t} \prod_{p \in \cdot t} (m(p))$$



Protein

Example 1:

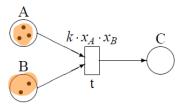


Il est plus probable que la transition fasse feu quand on a plusieurs tokens

transition t is enabled because its input place A is marked. A firing time $\tau 1$ is thus chosen for t, drawn from the negative exponential distribution of parameter k $x_A = 2k$, and a clock starts to countdown from t1 to 0. When the clock reaches 0, transition t fires. A new marking is obtained $x_A = 1$, $x_B = 1$. x : nbre de tokens After the firing, transition t is still enabled, but its rate has now become k $x_A = k$.

Consequently, its new firing time $\tau 2$ will be selected from an exponential random variable different from the one out of which $\tau 1$ was sampled. Again, a clock is set to countdown until the new firing time is reached. At that time, the marking is changed to $x_A = 0$, $x_B = 2$, where no transitions are enabled anymore and the evolution stops.

Example 2:



Transition t is enabled as both places A and B are not empty.

In the initial marking of the model, there are six several independent ways in which the bimolecular reaction can occur, each one associated to one specific selection of the pair of molecules A and B that react. Thus, the rate associated to transition t in the initial marking is: $k \ x_A \ x_B = 6k$. $xA=3 \ xB=2$

After the firing, the marking is changed to $x_A = 2$, $x_B = 1$, $x_C = 1$

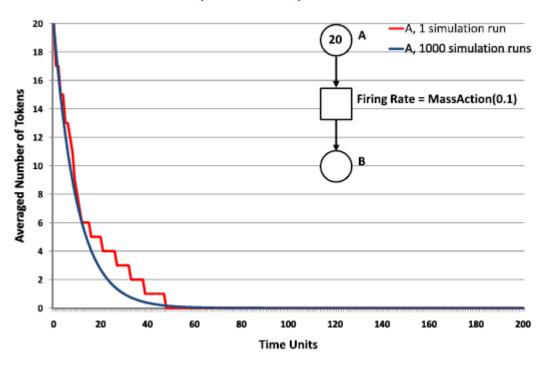
The subsequent firing of transition t will occur at a rate that is: $k x_A x_B = 2k$.

One simulation run describes at least one path in the state space graph.

It is also possible to perform multiple simulation runs and average the results of all runs.

Thus, an averaged time course will be computed. The more simulation runs are performed, the more precise is the averaged time course. All single simulation runs will fluctuate around the averaged time course.

Une simulation : chemin du réseau. Plus on fait de simulation plus on sera precis.



Continuous paradigm (CPN): replaces the discrete values of species in the QPN or SPN with continuous values, and hence is not able to describe the behavior of species at the level of individual molecules, but only the overall behavior via concentrations. Timed information is introduced by the association of a particular deterministic firing rate with each transition, permitting the continuous model to be represented as a set of Ordinary Differential Equations (ODEs) which are typically non-linear, requiring numerical analysis methods. Unlike in the SPN, the concentration of a particular species in such a model will have the same value at each point of time for repeated computational experiments. The state space of CPN models is continuous and linear, and can be analyzed by, for example, using Linear Temporal Logic with constraints (LTLc)

Different types of Petri nets:

- qualitative Petri net: discrete space level of molecules (number of tokens)
- > stochastic Petri net: discrete space transitions fire after a probabilistic delay determined by a random variable
- > continuous Petri net: continuous space ordinary differential equation for each place (concentration)
- hybrid Petri net: combines stochastic and continuous Petri nets features (example: reactions with low rates considered as stochastic and reactions with high rates considered as continuous)
- **coloured** Petri net: It allows the description of repeated interactions within a spatial context.