Base de Datos

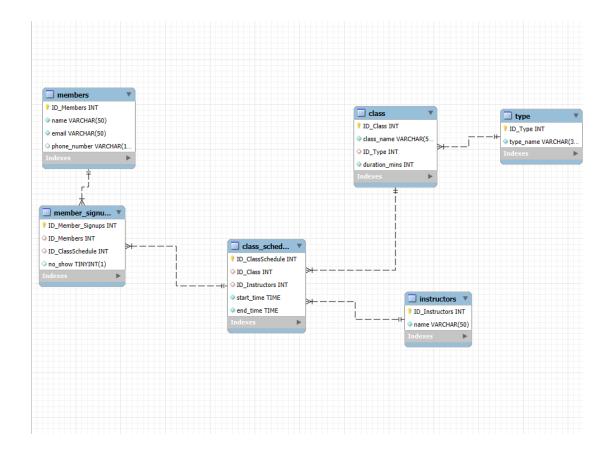
UD2-Practica 2

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Crea el código SQL

Una captura de tu ingeniería inversa

Una captura actualizada de mi ingeniería inversa



```
1 •
         DROP DATABASE p2;
 2 •
        CREATE DATABASE p2;
         USE p2;
 3 .
 5 O CREATE TABLE Type (
           ID_Type INT AUTO_INCREMENT PRIMARY KEY,
            type_name VARCHAR(30) NOT NULL
       ٠);
 9
10 • CREATE TABLE Instructors (
            ID_Instructors INT AUTO_INCREMENT PRIMARY KEY,
            name VARCHAR(50) NOT NULL,
12
            surname VARCHAR(50) NOT NULL
13
      ( );
14
15
16 O CREATE TABLE Members (
            ID_Members INT AUTO_INCREMENT PRIMARY KEY,
17
18
            name VARCHAR(50) NOT NULL,
            email VARCHAR(50) NOT NULL
19
      · );
20
21
22
23 • CREATE TABLE Class (
           ID_Class INT AUTO_INCREMENT PRIMARY KEY,
            class_name VARCHAR(50) NOT NULL,
25
            ID_Type INT,
26
            FOREIGN KEY (ID_Type) REFERENCES Type(ID_Type),
            duration_mins INT NOT NULL
28
      ( );
29
31 • CREATE TABLE Class_Schedule (
           ID_ClassSchedule INT AUTO_INCREMENT PRIMARY KEY,
32
           ID_Class INT,
33
            ID Instructors INT,
34
            FOREIGN KEY (ID_Class) REFERENCES Class(ID_Class),
35
         FOREIGN KEY (ID_Instructors) REFERENCES Instructors(ID_Instructors),
36
             start_time TIME NOT NULL,
             end_time TIME NOT NULL
3.8
39
       - ):
40
41 • CREATE TABLE Member_Signups (
42
           ID_Member_Signups INT AUTO_INCREMENT PRIMARY KEY,
43
            ID_Members INT,
            ID_ClassSchedule INT,
44
            FOREIGN KEY (ID_Members) REFERENCES Members(ID_Members),
45
            FOREIGN KEY (ID_ClassSchedule) REFERENCES Class_Schedule(ID_ClassSchedule),
            no_show BOOLEAN DEFAULT FALSE
47
       ( ):
48
50
```

