### Max Crowder

### Junior Software Engineer

Demonstrated history of working in the tech, entertainment, and financial services industry. Skilled in several programming languages, creative software, and multimedia.

maxxcrowder@gmail.com

(330) 703-5768

90016, Los Angeles 👂

### WORK EXPERIENCE

### Web Developer

### CrosCrowd Creative

01/2016 - Present

Los Angeles, CA

CrosCrowd Creative is a small business specializing in web development and content creation for small businesses looking to expand their online presence. Services include full-stack solutions as well as creative digital marketing campaigns. I utilize commercial graphics and animations that are made inhouse using Adobe Creative Suite, Autodesk Maya, and Redshift.

# Customer Operations Manager Thrive Financial Inc

02/2020 - 06/2020

San Francisco, CA

ThriveCash is a fintech startup backed by Max Levchin and Craft Ventures. I was responsible for underwriting new loans for students, managing payment plans, and minimizing our portfolio's default rates. I was also responsible for parsing customer data, running queries, and identifying demographics to ensure the growth of future financial products.

Contact: Supervisor - Brianna Nelson – bnelson@thrivecash.com

## **Executive Assistant** Parr3 LLC

06/2018 - 02/2020

Los Angeles, CA

Parr3 LLC is a Los Angeles-based consulting firm specializing in business management and accounting for forward-thinking entertainers, creative professionals, and brands. I provide assistant work for the President of the company.

Contact: Megan Goodrich – megan@parr3llc.com

### **SKILLS**



#### LINKS

Website 🗹

https://mcrowder.com

GitHub 🛂

https://github.com/MaxCrowder

LinkedIn 🗹

https://www.linkedin.com/in/maxcrowder/

### **LANGUAGES**

Enalish

Native or Bilingual Proficiency

French

Professional Working Proficiency

### **EDUCATION**

### **Computer Graphics**

The Ohio State University

08/2014 - 12/2017

Columbus, OH

Courses

- Web Development
- Programming
- Commercial Graphics
- 3D Modeling, Animation