- 1) **Project intro.** Hangouts & initial project repository review. Passing through react official tutorial. Repeating tic-tac-toe game tutorial with some of your additional features.
- 2) Pages 1 part. Create 'members', 'member progress', 'members tasks' pages. Use json files, local storage or <u>firebase</u> as data base, local storage as data cache, you can use <u>Faker</u> f.e. as fake data generator. All component must be created by hands, do not add any additional library to the project. Create your own spinner.
- 3) Pages 2 part. Create 'tasks',' tasks tracks' pages. Create common header, side-bar & footer components. Add page with login & logut forms for future integration with back-end API. All validation should be created by hands, apply your own validation approach to sensitive data fields in forms.
- 4) **Roles & Validation.** Add roles: 'ADIMN', 'MENTOR', 'USER'. Rewrite common components using react-bootstrap or reactstrap package. **Add validation to all necessary fields in the forms**, for reactstrap use <u>availity-reactstrap-validation</u> package.
- 5) **Back-end API integration 1 part.** Contact with back-end developer, connect members, member progress & members tasks pages to back-end API. Figure out how to start and work with it accordingly. Rewrite state and data fetching in members page with redux, react-redux, redux-thunk packages. Use axios for data fetching.
- 6) **Back-end API integration 2 part.** Connect tasks, task track pages to back-end API. Rewrite state and data fetching in tasks page with redux, react-redux, redux-thunk packages. Create awesome README with <u>readme-md-generator</u> package. Create loader component by yourself like PulseLoader or DotLoader. Use as a reference <u>react-spinners</u> package.
- 7) **Hooks experience.** Use react hook API (useState, useRef, useContext, useReducer, useEffect) in 2 places. Add 'about application' page.
- 8) Demo in English with complete application.