

MAX DE GEORGE

FRONT-END WEB DEVELOPER

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🌐 [LinkedIn.com/in/max-degeorge](https://www.linkedin.com/in/max-degeorge)

OBJECTIVE

Seeking a full-time position as a programmer and developer. Available starting January 2021.

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY

August 2016 – December 2020 (Rochester, NY)

Bachelor in Game Design and Development, expected December 2020

Minor in Entrepreneurship

GPA: 3.93.

PROJECTS

Daily Goals – Time Tracking/Management Software

August 27th – Current

- ▶ Built a time tracking and time management web application using Ruby on rails that allowed the logging of hours and where they were spent.
- ▶ Learned backend technologies as well as gained a better understanding of the interactions between the server, the client, and database.

E.C.H.O – Music Game Jam Entry

September 22nd – 24th, 2017

- ▶ Built a game in 72 hours using Unity and C#.
- ▶ The game takes the core sense of vision and removes it from play, forcing the player to rely primarily on auditory cues to navigate through levels.
- ▶ Learned the value of prototyping early and iterating rapidly to achieve results closer to expectations, as well as taking short breaks to refresh productivity.

EXPERIENCE

Retail Business Services – Front-End Web Developer

June 2019 – December 2019 (Quincy, MA)

- ▶ Full-time employee at Retail Business Services working on various projects to be utilized for internal and external purposes using a range of various front-end web technologies.
- ▶ Job has helped produce not only a better understanding of various front-end applications and tools, but also improved communication and planning between co-workers and superiors, teaching the importance of meetings and the Agile process.

Northridge Church – Full stack Web Developer

August 2018 – December 2018 (Rochester, NY)

- ▶ Intern at Northridge Church working as a full stack web developer creating a time tracking web application for internal use for the church to analyze data.
- ▶ Job helped to develop skills in the areas of frontend and backend development as well as taught me to be productive and learn while being the only staff member with knowledge and skills with web technologies.

Cru – Web Design Intern

June 2018 – July 2018 (Orlando, FL)

- ▶ Intern at Cru headquarters creating a web-based version of a mobile prayer app for Android and Apple devices.
- ▶ Job increased understanding of working on teams, Git use, communication, and app development growth.

SKILLS

LANGUAGES

- ▶ HTML
- ▶ CSS
- ▶ JavaScript
 - ▶ React
 - ▶ React Native
 - ▶ Node
 - ▶ Vue
- ▶ C#
- ▶ C++
- ▶ Java
- ▶ Ruby

SOFTWARE

- ▶ Visual Studio
- ▶ VS Code
- ▶ Xcode
- ▶ Unity
- ▶ RubyMine
- ▶ Adobe Photoshop

RELATIONAL

- ▶ Leadership
- ▶ Public Speaking
- ▶ Communication
- ▶ Teamwork

CREATIVE

- ▶ UI/UX

AWARDS

- ▶ RIT HONORS PROGRAM
- ▶ RIT DEAN'S LIST: 2016 – 2019

COMMUNITY SERVICE

- ▶ JOPLIN, MO MISSION TRIP
Reconstruction after category 5 Tornado.
- ▶ ROCKAWAYS, NY MISSION TRIP
Restoration after Hurricane Sandy.
- ▶ PINE RIDGE, SD MISSION TRIP
House construction and team building.
- ▶ SUMPANGO, GT MISSION TRIP
Park construction and team building.