

MAX DE GEORGE

GAME PROGRAMMER

✉ mtd3442@rit.edu
📞 (516) 404-1679
💻 Maxdegeorge.com
🌐 LinkedIn.com/in/max-degeorge

OBJECTIVE

Seeking a cooperative education position as a programmer and designer. Available between June of 2018 to August of 2018. Can work longer if necessary.

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY

August 2016 – May 2020 (Rochester, NY)

Bachelor in Game Design and Development, expected May 2020

Minor in Entrepreneurship

GPA: 3.89.

PROJECTS

E.C.H.O – Music Game Jam Entry

September 22nd – 24th, 2017

- ▶ Built a game in 72 hours in Unity.
- ▶ The game takes the core sense of vision out of play and forces the player to rely on auditory cues and smaller visual cues.
- ▶ Learned the value of testing each part of the game before finishing and understand that stepping away from the work can help the mind clear up and focus better later.

Detached – Team Project – Team Lead

January 2017 – May 2017

- ▶ Team project focused on creating a puzzle platformer game in MonoGame.
- ▶ Player must collect body parts and solve color puzzles while completing each level.
- ▶ Learned the value of organizing teamwork and creating a schedule, and working with problems that team members encountered, as well as planning more specifically and using gantt charts to help speed up the process.

EXPERIENCE

MEADOW DRUGS AND SURGICAL – GENERAL EMPLOYEE

September 2015 – July 2016 (East Meadow, NY)

- ▶ Restocked shelves, ordered new products, took new prescription orders and set them up electronically for Pharmacist.
- ▶ Job helped develop interpersonal skills between coworkers and customers, understand them, feel empathy, and have caring conversation.

NATIONAL ARCHIVES INC. – LABORER

May 2017 – August 2017 (Garden City, NY)

- ▶ Job focus included delivering and picking up boxes across Long Island and New York City, along with pulling boxes and files from the warehouse and digitally store them for easier access later.
- ▶ Job helped develop organization skills, patience, and efficiency development.

SKILLS

LANGUAGES

- ▶ C#
- ▶ Java
- ▶ HTML5
- ▶ CSS

SOFTWARE

- ▶ Unity
- ▶ Adobe Photoshop
- ▶ Fruity Loops Studio
- ▶ Visual Studio

RELATIONSHIP

- ▶ Leadership
- ▶ Public Speaking
- ▶ Communication
- ▶ Teamwork

CREATIVE

- ▶ Writing
- ▶ Level Design
- ▶ Designing
- ▶ Storyboarding

AWARDS

- ▶ RIT HONORS PROGRAM
- ▶ RIT DEAN'S LIST: 2016 – 2017

COMMUNITY SERVICE

- ▶ JOPLIN, MO MISSION TRIP
Reconstruction after category 5 Tornado.
- ▶ ROCKAWAYS, NY MISSION TRIP
Restoration after Hurricane Sandy.
- ▶ PINE RIDGE, SD MISSION TRIP
House construction and team building.
- ▶ SUMPANGO, GT MISSION TRIP
Park construction and team building.