

lister_animations



```
graph LR; A[lister_animations] --> B[next_frame_animation]
```

The diagram illustrates a pointer relationship between two variables. On the left, a white rectangular box with a red border contains the text 'lister_animations'. A dark blue arrow points from the right side of this box to the left side of a gray rectangular box with a black border on the right, which contains the text 'next_frame_animation'.

next_frame_animation