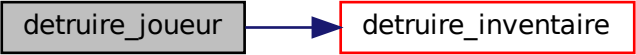


destruire\_joueur



```
graph LR; A[destruire_joueur] --> B[destruire_inventaire];
```

A flow diagram consisting of two rectangular boxes connected by a horizontal arrow. The first box on the left is light gray with a black border and contains the text 'destruire\_joueur'. A dark blue arrow points from the right side of this box to the left side of the second box. The second box on the right is white with a red border and contains the text 'destruire\_inventaire'.

destruire\_inventaire