


next\_frame\_joueur



```
graph LR; A[next_frame_joueur] --> B[next_frame_x];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a red border and contains the text 'next\_frame\_joueur'. The right box is gray with a black border and contains the text 'next\_frame\_x'. A dark blue arrow points from the right side of the left box to the left side of the right box.

next\_frame\_x