

Lecture 17

Context Bounding Checkers II

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Announcements

- ▶ Posted homework assignment 5
 - ▶ Our last homework assignment
 - ▶ Read and review two research papers
 - ▶ Due on Apr 6
 - ▶ We will discuss these papers in class on Apr 6
- ▶ Projects
 - ▶ Project updates on Tuesday, Apr 4 in my office
 - ▶ Work hard – less than 4 weeks left
- ▶ Posted research papers related to today's lecture
- ▶ Boot SMACK-v1.7.2 profile in aptlab

Last Time

- ▶ Context-bounding and its benefits
- ▶ CHES tool for dynamic preemption-bounding

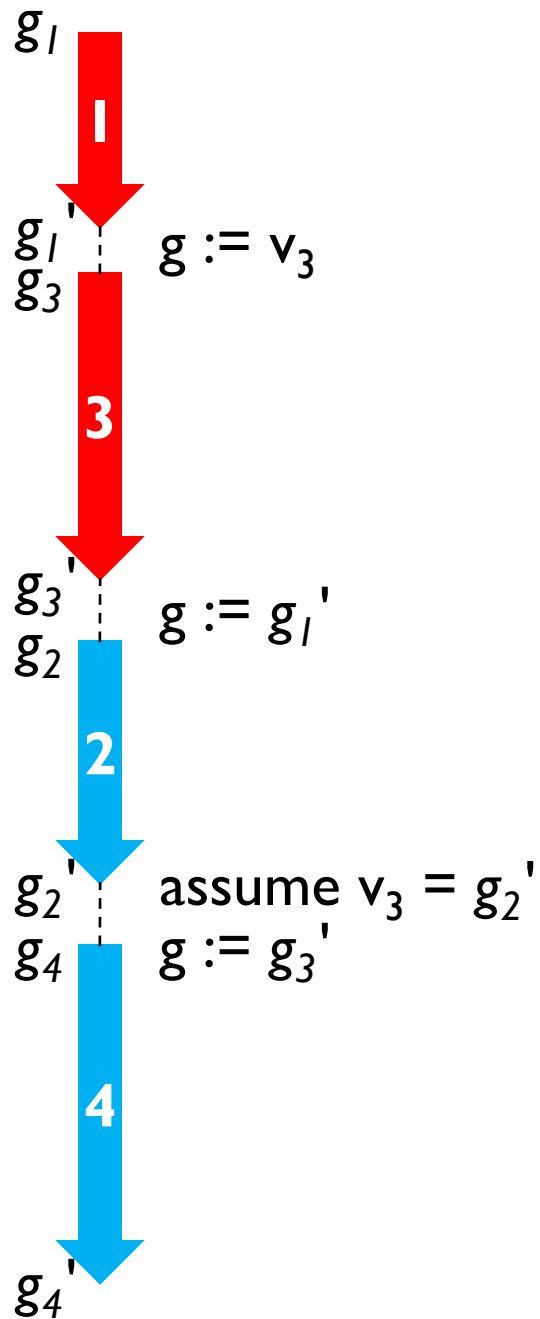
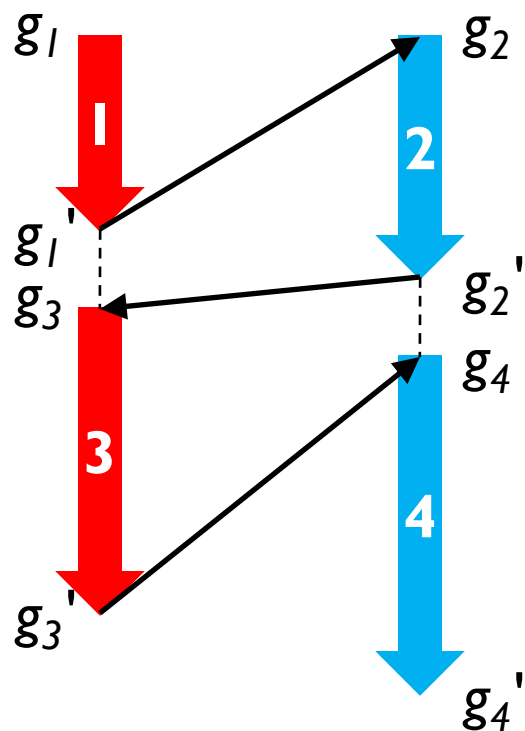
Concurrent Using Sequential

- ▶ Transform context bounded analysis of concurrent programs into analysis of sequential programs
- ▶ KISS [Qadeer, Wu, PLDI '04]
 - ▶ Only up to 2 context switches
- ▶ [Lal, Reps, CAV '08], [La Torre, Madhusudan, Parlato, CAV '09]
 - ▶ More general transformations, N context switches
 - ▶ Applied only on small, manually constructed Boolean programs

Simple Translation Example

- ▶ Translation of one concurrent trace
- ▶ Two threads: Thread₁, Thread₂
- ▶ One shared variable: g
- ▶ 3 context switches, 4 execution segments (or contexts)
- ▶ Main idea [Lal, Reps, CAV '08]
 - ▶ Avoid storing local state
 - ▶ Introduce unconstrained symbolic “prophecy” values instead of still unavailable “future” values
 - ▶ Constrain them when “future” values become available

Thread₁ Thread₂



Lal-Reps Translation

- N contexts per thread, shared variable g

$T_1 \parallel T_2$

assert F

```
int g1, g2, ..., gN, v2, ..., vN;
int k;
assume (g2 = v2 && g3 = v3 ... gN = vN);
```

```
st ⇒
ContextSwitch();
if (k == 1) st[g1/g];
else if (k == 2) st[g2/g];
...
```

INIT;

L₁: INIT_K; T₁^s;

L₂: INIT_K; T₂^s;

L₃: END;

assert F

k := 1;

```
assume (g1 = v2 && g2 = v3 ...);
```

```
ContextSwitch()
ensures old(k) <= k && k <= N;
```

Sequentialization Example in Boogie

- ▶ Follow Lal-Reps translation and replace TODOs with code segments that are missing

Field Abstraction Example

- Fields = $\{f, g\}$
- Tracked fields = $\{f\}$

► Before

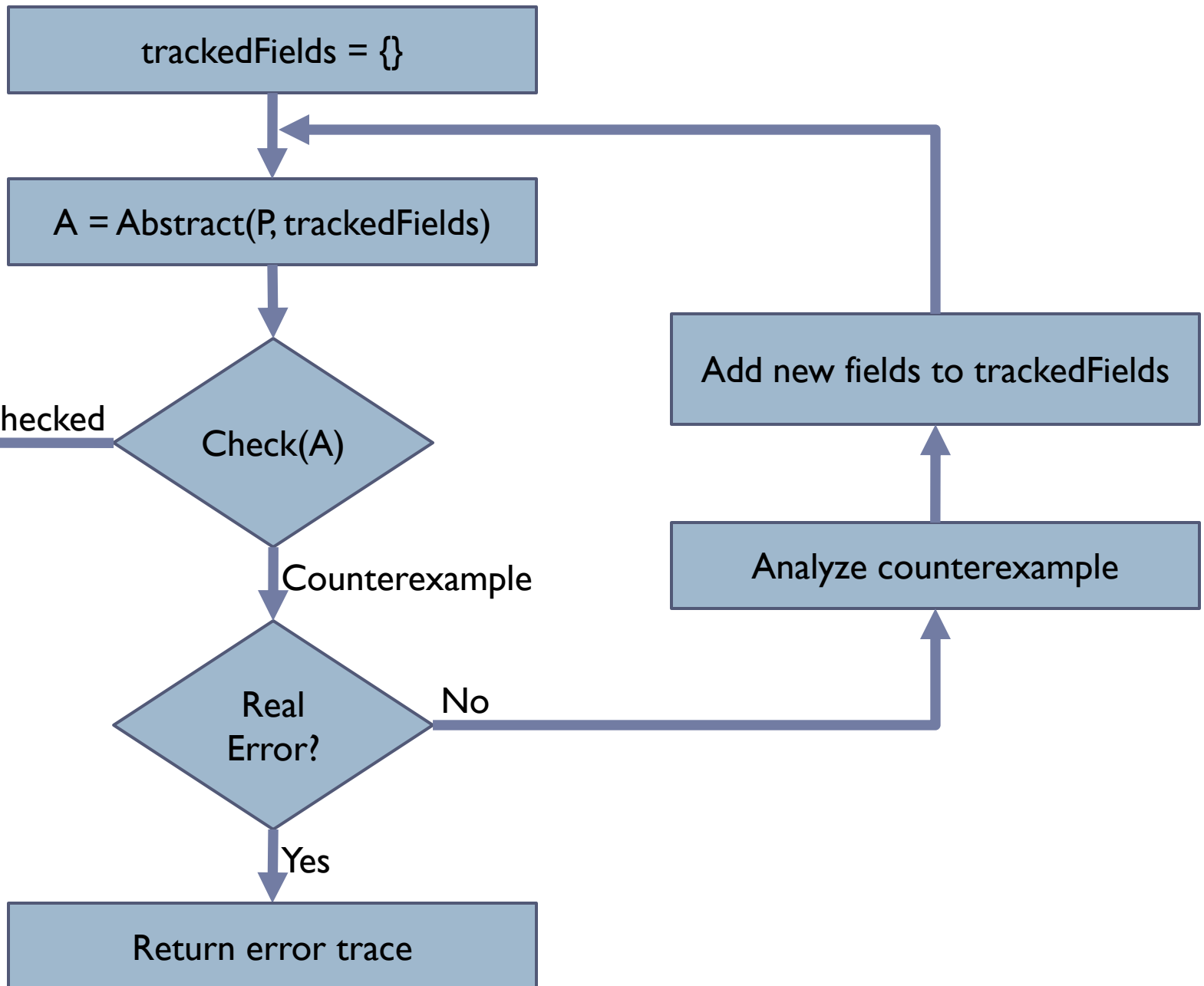
```
tmp = x->f;  
tmp = x->g;  
y->g = tmp;
```

□ Abstraction...

```
tmp = x->f;  
tmp = nondet();  
y->g = tmp;
```

Field Abstraction CEGAR

- ▶ How to discover tracked fields automatically?
- ▶ Algorithm based on CounterExample Guided Abstraction Refinement (CEGAR) framework



Experimental Results

- ▶ Initial prototype implementation: STORM
 - ▶ Currently implemented in Corral
- ▶ Windows Device Drivers
- ▶ Harness
 - ▶ Creates driver request that gets processed concurrently by multiple routines
 - ▶ Dispatch | Cancellation
 - ▶ Dispatch | Cancellation | Completion
 - ▶ Dispatch | Cancellation | Completion | DPC
- ▶ Checked property
 - ▶ Driver request cannot be used after it has been completed (i.e. use after free)

Varying Number of Contexts N

► Manually provided tracked fields

Driver	kLOC	#T	Routine	1	2	3	4	5
usbsamp Bug found!	4	3	read	17.9	37.7	65.8	66.8	85.2
			write	17.8	48.8	52.3	74.3	109.7
			ioctl	4.4	5.0	5.1	5.3	5.4
usbsamp_fix	4	3	read	16.9	28.2	38.6	46.7	47.5
			write	18.1	32.2	46.9	52.5	63.6
			ioctl	4.8	4.7	5.1	5.1	5.2
mqueue	14	4	read	62.1	161.5	236.2	173.0	212.4
			write	48.6	113.4	171.2	177.4	192.3
			ioctl	120.6	198.6	204.7	176.1	199.9
daytona	22	2	ioctl	3.4	3.8	4.2	4.5	5.6
serial	32	3	read	36.5	95.4	103.4	240.5	281.4
			write	37.3	164.3	100.8	233.0	649.8

Field Abstraction CEGAR

► N=2


Driver	Routine	#Fields Total	#TFieds Manual	#TFields CEGAR	#CEGAR Iterations	Time (s)
daytona	ioctl	53	3	3	3	244.3
mqueue	read	72	7	9	9	3446.3
	write			8	8	3010.0
	ioctl			9	9	3635.6
usbsamp_fix	read	113	1	3	3	4382.4
	write			4	4	2079.2
	ioctl			0	0	21.7
serial	read	214	5	5	5	3013.7
	write			4	3	1729.4

Bug Found (usbsamp)




- ▶ Sample driver in WinDDK
 - ▶ Example of how to write device drivers
 - ▶ Copy-pasted by driver vendors
 - ▶ Checked using existing tools
 - ▶ Bug confirmed and fixed
 - ▶ Requires 3 context switches
 - ▶ SLAM (SDV) – checks sequential code
 - ▶ KISS – only up to 2 context switches
- Bug could not be found by other tools

Bug Found

Thread₁
Dispatch Routine

 ReadRoutine(req) {
 ...
 WdfRequestMarkCancelable(
 req, CancelRoutine);
 ...
 WdfRequestComplete(req);
 ...
}

Thread₂
Cancellation Routine

 CancelRoutine(req) {
 assume (CancelRoutineSet
 && !reqCompleted);
 ...
  GetRequestContext(req); 
 ...
}