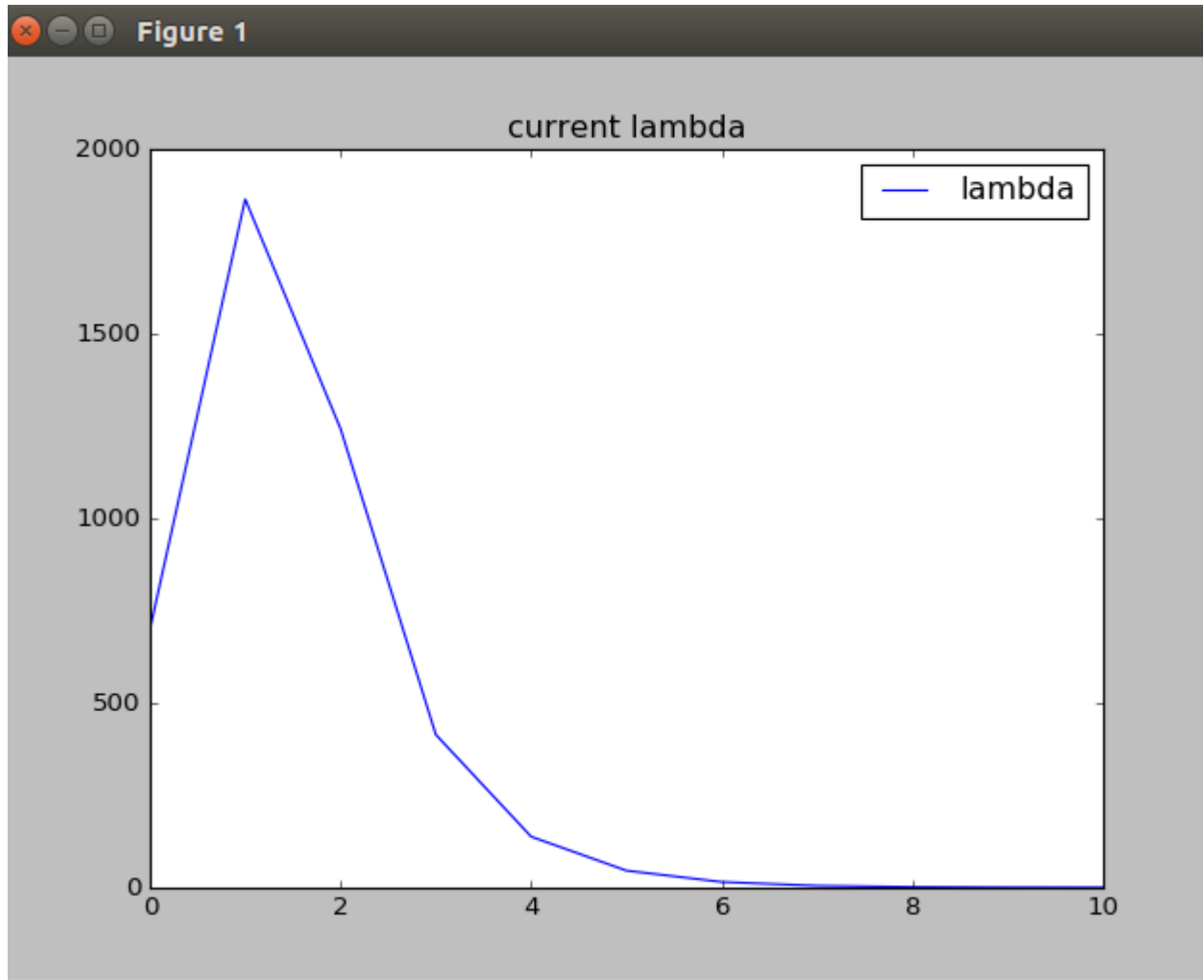


ex.1

1.使用LM算法估计曲线 $y = \exp(ax^2 + bx + c)$ 的参数,绘制出阻尼因子的变化曲线,当噪声参数为1.0时,估计的参数误差较大,此处将噪声参数设为0.1,曲线上升阶段是最速下降法,后半段是高斯牛顿法:



2.使用LM算法估计曲线 $y = ax^2 + bx + c$ 的参数,绘制出阻尼因子的变化曲线,发现噪声方差太大时,估计的参数误差较大,设定噪声方差为0.1。

2.1重新计算了残差和雅各比:

```

// 计算曲线模型误差
virtual void ComputeResidual() override
{
    Vec3 abc = verticies_[0]->Parameters(); // 估计的参数
    //residual_(0) = std::exp( abc(0)*x_*x_ + abc(1)*x_ + abc(2) ) - y_; // 构建残差
    residual_(0) = abc(0)*x_*x_ + abc(1)*x_ + abc(2) - y_; // 构建残差
}

// 计算残差对变量的雅克比
virtual void ComputeJacobians() override
{
    //Vec3 abc = verticies_[0]->Parameters();
    //double exp_y = std::exp( abc(0)*x_*x_ + abc(1)*x_ + abc(2) );

    Eigen::Matrix<double, 1, 3> jaco_abc; // 误差为1维, 状态量 3 个, 所以是 1x3 的雅克比矩阵
    //jaco_abc << x_ * x_ * exp_y, x_ * exp_y , 1 * exp_y;
    jaco_abc << x_* x_, x_, 1;
    jacobians_[0] = jaco_abc;
}

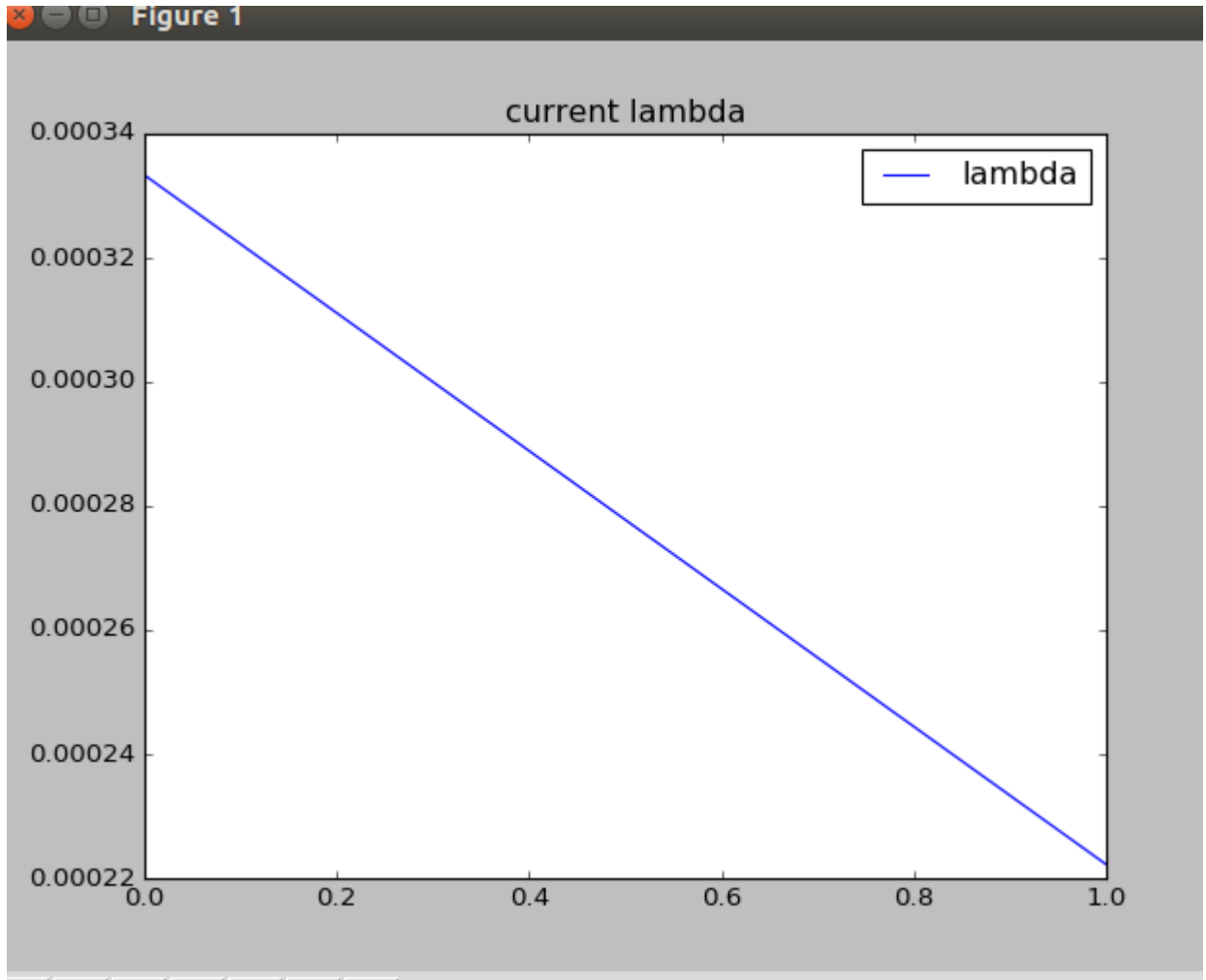
```

2.2 阻尼因子变化曲线只迭代了3次便收敛，但是有一定的误差，可以跟下面另外一种阻尼更新方式对比：

```

Test CurveFitting start...
iter: 0 , chi= 614.937 , Lambda= 0.001
iter: 1 , chi= 0.913952 , Lambda= 0.000333333
iter: 2 , chi= 0.91395 , Lambda= 0.000222222
Writing lambda to csv file succeed!
problem solve cost: 0.465367 ms
    makeHessian cost: 0.263073 ms
-----After optimization, we got these parameters :
1.06107 1.96183 0.999517
-----ground truth:
1.0, 2.0, 1.0

```



3. 示例代码中采用阻尼因子更新策略是方式3，我这里采用方式2作为阻尼因子的更新策略来估计曲线 $y = ax^2 + bx + c$ 的参数，参考文章The Levenberg-Marquardt algorithm for nonlinear least squares curve-fitting problems：

2. $\lambda_0 = \lambda_o \max [\text{diag}[\mathbf{J}^T \mathbf{W} \mathbf{J}]]$; λ_o is user-specified.
 use eq'n (12) for \mathbf{h}_{lm} and eq'n (15) for ρ

$$\alpha = \left(\left(\mathbf{J}^T \mathbf{W} (\mathbf{y} - \hat{\mathbf{y}}(\mathbf{p})) \right)^T \mathbf{h} \right) / \left((\chi^2(\mathbf{p} + \mathbf{h}) - \chi^2(\mathbf{p})) / 2 + 2 \left(\mathbf{J}^T \mathbf{W} (\mathbf{y} - \hat{\mathbf{y}}(\mathbf{p})) \right)^T \mathbf{h} \right);$$

 if $\rho_i(\alpha \mathbf{h}) > \epsilon_4$: $\mathbf{p} \leftarrow \mathbf{p} + \alpha \mathbf{h}$; $\lambda_{i+1} = \max [\lambda_i / (1 + \alpha), 10^{-7}]$;
 otherwise: $\lambda_{i+1} = \lambda_i + |\chi^2(\mathbf{p} + \alpha \mathbf{h}) - \chi^2(\mathbf{p})| / (2\alpha)$;
3. $\lambda_0 = \lambda_o \max [\text{diag}[\mathbf{J}^T \mathbf{W} \mathbf{J}]]$; λ_o is user-specified [9].
 use eq'n (12) for \mathbf{h}_{lm} and eq'n (15) for ρ
 if $\rho_i(\mathbf{h}) > \epsilon_4$: $\mathbf{p} \leftarrow \mathbf{p} + \mathbf{h}$; $\lambda_{i+1} = \lambda_i \max [1/3, 1 - (2\rho_i - 1)^3]$; $\nu_i = 2$;
 otherwise: $\lambda_{i+1} = \lambda_i \nu_i$; $\nu_{i+1} = 2\nu_i$;

实现的关键代码如下：

3.1 计算缩放因子和更新状态

```

-
// compute alpha
// 统计所有的残差
double tempChi = 0.0;
for (auto edge: edges_) {
    edge.second->ComputeResidual();
    tempChi += edge.second->Chi2();
}
double alpha = b_.transpose() * delta_x_;
alpha_ = alpha / ((tempChi - currentChi_) / 2 + 2*alpha);

// 更新状态量  $X = X + \alpha * X$ 
UpdateStates();

```

```

void Problem::UpdateStates() {
    for (auto vertex: vertices_) {
        ulong idx = vertex.second->OrderingId();
        ulong dim = vertex.second->LocalDimension();
        VecX delta = delta_x_.segment(idx, dim);

        // 所有的参数 x 叠加一个增量  $x_{k+1} = x_k + \alpha * \delta_x$ 
        // vertex.second->Plus(delta);
        vertex.second->Plus(alpha_*delta);
    }
}

```

3.2 使用上述方式2更新阻尼因子：

```

bool Problem::IsGoodStepInLM_NEW() {
    double scale = 0;
    scale = delta_x_.transpose() * (currentLambda_ * delta_x_ + b_);
    scale += 1e-3;    // make sure it's non-zero :)

    // recompute residuals after update state
    // 统计所有的残差
    double tempChi = 0.0;
    for (auto edge: edges_) {
        edge.second->ComputeResidual();
        tempChi += edge.second->Chi2();
    }

    double rho = (currentChi_ - tempChi) / scale;
    //cout << "rho = " << rho << endl;
    if (rho > 0 && isfinite(tempChi))    // last step was good, 误差在下降
    {
        double alpha = currentLambda_ / (1 + alpha_);
        currentLambda_ = (std::max)(alpha, 1e-7);
        currentChi_ = tempChi;
        return true;
    } else {
        currentLambda_ += (tempChi-currentChi_) / (2*alpha_);
        return false;
    }
}

```

3.3 运行结果和阻尼因子变化曲线，迭代了12次收敛，有一定的误差：

```

Test CurveFitting start...
iter: 0 , chi= 614.937 , Lambda= 0.001
iter: 1 , chi= 154.423 , Lambda= 0.000666667
iter: 2 , chi= 39.2916 , Lambda= 0.000444444
iter: 3 , chi= 10.5084 , Lambda= 0.000296296
iter: 4 , chi= 3.31259 , Lambda= 0.000197531
iter: 5 , chi= 1.51361 , Lambda= 0.000131687
iter: 6 , chi= 1.06387 , Lambda= 8.77915e-05
iter: 7 , chi= 0.951429 , Lambda= 5.85277e-05
iter: 8 , chi= 0.92332 , Lambda= 3.90184e-05
iter: 9 , chi= 0.916293 , Lambda= 2.60123e-05
iter: 10 , chi= 0.914536 , Lambda= 1.73415e-05
iter: 11 , chi= 0.914097 , Lambda= 1.1561e-05
iter: 12 , chi= 0.913987 , Lambda= 7.70735e-06
Writing lambda to csv file succeed!
problem solve cost: 1.00309 ms
    makeHessian cost: 0.569093 ms
-----After optimization, we got these parameters :
    1.06081  1.96136  0.999273
-----ground truth:
1.0,  2.0,  1.0

```

