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Hello everybody welcome to episode 15 of the max frequency podcast. I'm your host max robertson. I am here Not as always, but I am here with Logan Moore. Hi Logan Hey This is really throwing me off because you and I talked about with our other podcast how I? Mean, I don't know if we need to talk about this really But I'm gonna be hosting that podcast in perpetuity now and now I'm getting on this and you're hosting this and it's like messing up My brain with the conversation. I'd like a week ago But I still intro that show so you will yeah, it was the beginning of it But you know, it's that time of year again that magical time in the summer when video game news comes out and I just We have been doing e3 predictions, which I guess it's technically not that anymore, but It will always be e3 to me. I was gonna ask you that let me just ask you that first off like are you still as Hyped for this time of year now that everything has kind of fallen apart like officially Maybe it'll come back next year But probably not I think all the publishers have seen that they can do this on their own now if they want to So to me to me It's just the time of year and the news and it's wrapped under the identity of e3 and sure that company has fallen apart and that you know that conference itself has really vanished especially over the last three four years yeah when when you saw Sony stopped going to e3 I think that was the big sign not that like Nintendo proved the directs you know you can talk to your customers whenever you want and then Sony I think took that to heart and now Microsoft kind of Microsoft's probably the most traditional in this regard. They kind of do a games comp thing, a summer thing, and end of the year. And they sprinkle some stuff throughout. But I think that's, I still think that's a good format. Like I think... I like it. Because I know, you know when to expect it. Yeah. Every summer I know we're getting video game news and conferences. Yeah, because now people are getting really weird with PlayStation and how PlayStation communicates things. Which I think is warranted because we don't know what to really expect from them anymore. But I mean it's been like, we're in April and May of this year and people are freaking out about like, "Oh, God of War is not releasing this year, I don't think it's releasing this year, oh my gosh!" Like people are like really starting to lose their marbles because Sony is not speaking on a routine basis about these things that people feel like they need to speak about. And I think if they just did have the regimented, "We'll talk at E3 and we'll talk at the end of the year. I mean, PSX used to be a thing, but it's not been that. Even before the pandemic, it wasn't a thing. But they used to have those tentpole events where they would talk about things. I think that eased people's concerns, because it was always just the idea like, "Oh, well, we'll hear about Spider-Man at E3, or we'll hear about God of War at this time." Now you've got everybody running around like chickens with their heads cut off, freaking out that this game, that there's what, seven, eight months left in the year and people are like, "God, of course not! I've got to release this year! Oh my gosh!" It's like, we're four months into the year, calm down. Like it, I think it almost seems like these playst- the people that are so, uh, I was gonna say discombobulated, but that's not the right word. Like they feel out of place because Sony's consistency is not the same as it has been for years, if not decades. I really feel like that shifted when Layden left for sure. Like, Jimmy's really changed how they communicate. Yes. And I don't like it. They feel more corporate now, which is the thing I don't like about PlayStation. The PS4 changed them. But it seems like the PlayStation fans are not Nintendo fans. Because Nintendo's been like this for years. Will there be a direct in February,

who knows? I mean look at this, Nintendo still has not announced any sort of event in June. Totally operating off of assumption here. I mean something's coming. Yeah it has to. The thing I think is always weird about, I mean now we'll talk about Nintendo and talk about how their fans are weird, the thing I think is bizarre about with them is that we could plan out all the, I mean we could create very broad windows right now for when all the directs happen every year. There's usually an early portion of the year direct, there's the summer direct, there's one usually around like September, August-September area, and then they have and then they sprinkle the indie worlds in between that. So there's usually an indie world. And then there's usually like a Pokemon direct in the fall. Yeah and then they have some other more specific directs like that as well. And then maybe sometimes there's another full-blown one like later in like last December I think they did a direct and that was a little bit different. Usually there's like one wild card direct that comes in throughout the year. You know there will be a Splatoon 3 direct in like August before that game comes out. Like you can like I yeah so I don't understand why direct people are always freaking out about when the directs are because we've got about 10 years worth of data showing us when they're going to be. You can literally go to the Nintendo Direct Wikipedia page and see when like you can - You can just track the history of it. - Yeah, and it's a pretty normal cadence. So we haven't had a normal direct since February. - Yeah. - One's gonna happen here in June or July or some point. - If you want clicks, just write about when you think the next direct will be. - Yeah. - People are ravenous for that stuff. - I have one other question for you before we get to, I'm sorry, I'm not trying to lead the conversation, but I do have a genuine question though, because we're talking about how things are different now. - This is a conversation, Logan. This is a very loose episode. The only guide is E3 predictions. - So how much do you think Jeff Keighley's video game of Palooza is actually gonna grow and become a huge thing? Obviously he claims that all of these things are part of his, which is not true. - I love it. I love this mentality of if it happens in the summer, it's a summer game's best. - If it happens throughout these artificial dates that I said then it's part of our programming no Jeff Xbox and Bethesda showcase is not actually part of gamer fest just because you say it is but okay but as for his actual his his actual of visit then don't have Thursday do you think that's gonna I guess it was specifically we can talk about it this year and maybe we can talk about with our own predictions how big do you think that's gonna be this year and I guess moving into the future Um, like, are you making any specific predictions today that I guess involve that showcase in particular? Nope. I am. Okay, that's interesting. I think a lot of this, I think this is where the third parties are going to start to go more so. Especially when Sony doesn't seem to be having too many traditional, like they don't have a big traditional press conference. Xbox does, which gives them an opportunity to go to these partners and be like, "Let us show your game off on our stage," which honestly helps Microsoft because they need more games to show. I'm looking at the Summer Games Fest page now and their partners range from 2K to Activision Blizzard is in there, which is like Xbox anyway. There's PlayStation. Nintendo is notably missing. You see Netflix, Psyonix, like this is gonna be the hodgepodge. Third parties are gonna be here doing all sorts of stuff. Ubisoft will have a game, Warner Brothers will probably show a Harry Potter demo. I mean, but you've got PlayStation there too, and you've got Ubisoft and Xbox and... But there's Prime Gaming, and there's Netflix. Nintendo's the only big one I don't actively don't see. Mm-hmm. Steam. Tencent! We all love Tencent. Who doesn't? The gaming market does, that's for sure. you know I think it's It will get bigger because there's no There's a no bigger stage like to go get bigger because Jeffrey will force it to get bigger And that's just how this works. I guess he knows he knows how to put on a show He does a good job. I make fun of Jeff a lot mainly because I just think he's a huge dork But then again, so is a lot of everybody I guess who's involved with this industry tangentially including myself We're all Torx Jeff's is just a goofball Again, I'm looking into summer game fest thing now and he has now added the next week's state of play to the list summer game I saw that tweet today and was like, yeah Like Like that's why I think he's a goofball is because he's come up with this like I think the game wards is a great event I love that event. I think he does a fantastic get together every year for the game over Yeah, I have liked that event for a really long time, and I think he does a fantastic job with that I really have

nothing bad to say about the game awards even though I know people hate the ads in it and stuff and oh they don't even announce the awards. I think you're biased though because you were in an ad with the sh*t. It's true. It's true. I wasn't in one of those ads I think he does a good job I think he does as good of a job as you can do with something like that. So I really respect what he does with the game awards game fest. I just think is Goofy cuz I mean he's got the central showcase which he's now put together the past couple years. That's fine, but the first this is year three of it, so this can still evolve first year though. He was like it's just a whole summer anything that happens throughout the summer is tied to game fest. It's gonna last three months everybody and it was literally from like May to August is like it just stretched it any any single announcement that happened, but he claimed was part of it. Look at this though you go to the summer games fest website upcoming events state of play. It is literally on the summer games fest website as a part of their upcoming events summer games fest on the night. And that's what's off-putting to me about if he just if he just said summer game fest is his one central showcase thing and just pitched it as that I would be ten times more okay with it. But it's because he but I guess I guess what I'm gonna guess what his frame of mind is with this is that he's doing the same thing that e3 did. e3 never claimed that any of the press conferences were part of it. They were just those companies just decided to do it in proximity. Yeah. They just did it in proximity to the event to show people new things and then show off. What would then be at the actual event but that makes sense because you're having a trade show where you're gonna show off video games. So you got a highlight with what video games are gonna be at the trade show. So I mean that makes sense this like I know Jeff is doing some sort of a in-person event this year, I believe. But but yeah, I. It's just yeah I don't know I do think this will get bigger though because I think there is eyes on this and that's all that matters if you can prove the publishers that you have eyes on your product. Which he does and he does a good job of hyping them up. Then yeah people yeah. People will start to come to this which is why I have some specific. Okay, maybe not some specific. I don't know. We'll see but your release referencing the event. I'm not yeah I might talk about the event a couple times. I do. One last thing about summer games fest. Why is it at 2 p.m. On a Thursday? Like that is Jeff that is not the time for an event. Yeah, it's pretty if you want your audience to go to IMAX movie theaters or to watch and engage. You don't do it at 2 p.m. On a Thursday I mean I guess it could be argued that Tuesday morning for a Nintendo Direct was always just as bad too as it was with the Monday with the PlayStation and Xbox. Like a Monday all day. I think we were just conditioned to be used to like all day Monday is Xbox Ubisoft PlayStation but now. But look at this now Xbox does it for the past few years Xbox has done it on the weekend. Yeah, or now like when we were younger though, it was that Monday was like the one marathon day. It was like Xbox in the morning then Ubisoft square and then PlayStation and PlayStation ended it the night. Yeah that's all I'm saying is I miss that so much I'm yeah I would take I would take the day off and just watch it all day and what a time and now we just have it like scared watch it on cable television rather than yeah spike TV so like I said kind of at the top. We do this, we've been doing this for what now? How, when did we start millennial gaming speak? 2015? 16 I believe. 16? The only, the way I remember that is it was the whatever year Kojima got kicked out of Konami is the year we did it because I remember our early episode. So whenever that episode 5 came out. I think it was 2015 actually yeah. Okay so we've been doing this for about seven years now. We do this every year and last year was no different, you were on episode 9. My sweet, sweet baby Nintendo was what I called that episode. So we can go back and link to that if you want to hear what we thought last year. But I actually went back, grabbed our predictions out of the show notes. We did not do so hot. - No. - Really, instead of listing everything we got wrong, it's better to just say- say he went over five on PlayStation he went one for five on Xbox you know I didn't better than you didn't I yeah you did because you got two half points for Nintendo I only got a half point for Nintendo it so basically Logan your your one PlayStation prediction that you got right was spider-man 2 revealed in black suit Spidey confirmed. Kind of was. They showed the logo. It was a white spider on a black background. That conveys that idea. But Spider-Man 2 was revealed and we haven't heard a peep from it since. Man that game's good. We might hear a peep this summer at some point. Probably in

September. That game would be really cool if you do get black suit Spidey in that game and then there's like a boss battle with Miles. That would be sick. That would be sick. Possibilities. It could be one of those fights where you play both sides. Who knows? I think you should play as Peter beating the crap out of Miles because that would make you feel like way more conflicted as the player. If it was reversed and you were Miles like, "No, I'll try to save you, Peter." I think it'd be-- But what if you-- Plot twist Logan. What if for half of the game you played as Peter and then when you're beating up miles you switch and you start playing as miles what if you did that you could kill miles as mom whoa all right let's calm down no the reason I'm invoking this is because in the comics miles his mom dies because of venom so venom basically kills his mom in the comics spicy so yeah they did they They did a swap in the other game though where his dad dies instead. I did, I got absolutely nothing for Playstation. You! For Xbox, you got very close. You got a Psychonauts 2 release date, you said August 20th, turned out to be August 25th. Yeah. That's so close. And then, let's see. I said Starfield only gets a trailer and no gameplay. 25th? What a weird date. a Wednesday. Come on. Wednesday release? We can do it over there double fine. And then, let's see. Nintendo, we both said Breath of the Wild sequel would be shown off. And we both said no date. But they did give a date. Which has since been delayed. We both knew it would be delayed. We did know that. We were very confident about that. You said Mario Mario Kart 9 for holiday 2021. Not honestly. You know, I honestly didn't expect DLC for Mario. And now we're doing DLC for 8. That's really funny. I didn't expect that, but if you really think about it, it is Mario Kart 9. They're giving fresh tracks and it's the same thing. Anyway, it's essentially that. We'll do a proper 9 after they're done milking this game for all it's worth. Can you believe it's been a decade of Mario Kart? Like that, I mean people talk about GTA a lot as being milked, but Mario Kart 8 is right - Well GTA makes more money. - I mean yeah, but Mario Kart 8 is right up there. - Mhmm. And then you also correctly predicted a new Metroid game being announced. - I think that leaked a lot. - I just was so hurt I couldn't believe it. - I think that had leaked a lot before. - I directly countered you with "New Metroid game does not make an appearance." - You prepared yourself in advance. - Yeah, heartache. So we did five predictions last year and we're only doing what, three this year we decided? Right? No, five and five. Five five five. Well okay, I've got enough then. I thought we said three the other night when we were talking in your car. No, five five five. The big three though. I said probably the big three. Maybe where it came from. That maybe. Okay well I might have to jot down a few others here on the fly but that's okay. I've got like, I've got like, I've got like, I think I've got like 13 or 14 total. You'll be fine. So I'm fine. Yeah. While, while you jot those down, uh, for a little bit of context was today, the 27th of May is the day we're recording this today. Sony announced a state of play for June 2nd, third party stuff and PSVR two games. So I don't think that's all of their like summer stuff. I imagine another September event. We'll see. And then Nintendo doesn't even have a date yet for any sort of event. So this is just to get it on the record before the summer madness starts and leaks and things like that. That's all this is. Five predictions for the big three, PlayStation, Xbox, Nintendo. Ideally we're not overlapping, so I've got enough overflow to counter. How straightforward are yours? Because the one thing I tried to do this year I will say is add a lot of qualifiers to mine. So there's like one A, one B, and then one C to some of these predictions. There's like three parts. I've learned my lesson, at least in the like trying to win this prediction game, with the mentality of like what I say becomes true, I've definitely stripped qualifiers back. Because sometimes I get so close and so far because I have one qualifier that screws me over so mine are a bit more direct but I do have some spicy ones they're just simple but they're spicy so let's start let's start with Xbox because they've got a show they've got a date and everything it's June 12th 1 o'clock I think that's a Sunday if I remember correctly. Yes, it is a Sunday because the fifth is a Sunday. So, one o'clock Eastern Standard Time on June 12th Xbox and Bethesda Games Showcase. I guess because the Bethesda name still has cache, rightfully so. They still say that even though they own them. I don't know. Anyway, Logan, what is your first prediction for Xbox and Bethesda? So I'm gonna go ahead and start with Starfield because I feel like both might have something to say about this. And so this is where I'm getting in with the qualifiers. So this is a three phase prediction. Oh my gosh. Part one. A new

Starfield trailer will appear at Summer Games Fest. Just a new trailer in general. That is where they will confirm that gameplay will be revealed the following Sunday at the Xbox event. At that event they will show roughly 20 minutes of gameplay in total of Starfield and they will not announce a new date. It'll just be the broad window. So three phases. New trailer, summer game fest, approximately 20 minutes of gameplay at the Xbox event and they're not going to commit to any more dates until they are a thousand percent certain. And you sir were saying they were a thousand percent certain when they said 11, 11, 22. I think what happened with that honestly, or maybe not what happened, I think that game getting delayed is a byproduct of them being owned by Xbox now. I think if they were still independent of Bethesda they'd push that game out this year 1000%. You think Phil went in there and said we need this game to be 100% light? Yeah I think, I'm gonna guess they had some obviously candid conversations behind the scenes and they were like yeah we could get it out this year but it's not gonna be perfect and blah blah blah blah and he's like okay well then just push it because I think they have really started to see Halo launching in the state that it launched, Cyberpunk launching in the state that it launched, like I think now more than ever people are getting fed up with these like half **** releases honestly. Yeah games coming out in a broken state and being fixed later. Yeah and I'm gonna, yeah obviously we don't know what Starfield is right now or how it looks or how it's playing internally or anything like that so it's hard to speak about what current state it might be in. But yeah, I think the game was probably just taking more time to get it away from being the janky Bethesda day one game that a lot of their releases are. And I think some of that jank, a lot of people talk about this, myself included, I think there is a sort of like charm in their games being a little janky, but it's like -- sure -- but you don't want like, you don't want bugs that are problematic or like that are game breaking or anything like that. But if a giant smashes you in Skyrim and you soar 10,000 feet into the sky as your body flails around lifelessly, like that's funny. You can keep that in. But, yeah. Hmm. Yeah, that's my Starfield prediction. I don't know if you got one. to add a Starfield prediction, but I'm not, this won't count as it, just to play off of you. I went a little bit more comedic with it, which was just Starfield gets a blowout gameplay, Todd Howard, quote, "It just works" and quote, "Works demo." Like, he's just going to talk about how it all just works. That would be great if he says that. I would like that. Yeah, you know, who knows? So, I do think gameplay will be shown, but that was the extent of it. My first Xbox prediction, I'm gonna... I don't know if this is left field or not, because it's not an Xbox game. But I think that the Avatar game is shown on Xbox's stage. I think Ubisoft and Xbox are gonna show that off. - Okay. That's a good one. That's a big, if that comes out this year, that's a really big game. That's a very, very big game. - Isn't it scheduled for this year? - Yeah, it is. - And the movies this year, which I think is part of why it's scheduled for this year, so. - That's a very, like, that's quietly a very big game. 'Cause I think it's from the, I want to say the Division people are making that. - Yes. - It's a large, open world Ubisoft game in the Avatar world. It's by Massive, I believe. Massive Entertainment. - Snowdrop Engine. - Massive Entertainment, I think is the Division people. - Yeah. Massive Entertainment, Snowdrop. Games using Snowdrop. The Division, Mario and Rabbids Kingdom Battle. That uses Snowdrop? South Park, Starlink, wow, okay. Then Sparks of Hope, Avatar. - I mean, it's like one of their main engines. I think they're just-- - Yeah, I know the Splinter Cell remake is in it, the Star Wars game is in it. - Yeah. - So yeah, I mean, Snowdrop is their engine, but Avatar is definitely a part of that. It's called Avatar Frontiers of Pandora, and it is set to launch in 2022. So yeah, I think that shows up on Xbox's stage. I think it gives Xbox a little bit of that Disney thunder, knowing that Sony typically, like Sony has Spider-Man and Wolverine, and I think Guardians of the Galaxy was shown off on PlayStation stuff primarily. Like that was the marketing partner for that, I think. Am I wrong? - Maybe. I can't remember. I don't know if that game had a really big marketing partner, if I'm being honest. - Probably not. But you know Disney and Sony have kind of been cozy for a while. I think this just gives Xbox some of that panache. What is your second Xbox prediction? So today, the day we were recording this at least, so by the time this is in your ears you know that this is a thing, but Star Wars Jedi Survivor just got announced and all they announced it with was just a teaser trailer. I think because EA's not doing EA play. I think they're going to show off gameplay for this at Xbox's

show because this game based on all the reports and even based on EA's like Physical your outlooks or whatever. It seems obvious that this game is coming out between like Probably like March next year is what seems most likely either February or March because dead space is January I think so this one is probably February or March so we're less than a year out from this game So they got to start showing gameplay And I think this is where they do that So I think we will very quickly see gameplay from jet from Jedi survivor I We think Jedi survivor would be at a Sony showcase because it seems the Star Wars license is favored on the Sony side Pretty sure they had pretty sure they teamed up with Xbox for marketing on the first game is why I say this Okay, I just I'm thinking of like Knights of the Old Republic and I think yeah partners more with Xbox anyway for their sports games I know they do a lot of times Generally, yeah, I'm not battlefield was a marketing thing with I know I know like battlefront and stuff like that used to be more tied to PlayStation, but But yeah, okay. No like it I'm just trying to pick which one I would do next. And I feel like this is something you're gonna say, so I'm gonna take it. A Banjo-Kazooie game is announced. - That's not one I wrote down this year. - Okay. - I'll say that in advance. - I think Xbox Game Pass is all about reaching as many people as possible, the widest audience, and the most access to the Xbox ecosystem and games and whatever games they can throw up there. And I think having a first party mascot platformer is the key. Banjo and Smash was great, sure that was a few years ago. I don't know, I just feel like it's time, but it's always been time. And I also feel like because we decided to do chapter select on Banjo, now that means a new Banjo game will be announced. So I think we get it. And again, it's just another one of those promised announcements from Xbox. It's not coming out soon. It's just we're doing it. Just like the other games they have in their pipeline. So that's my, at least two cents on that one. What do you got for number three? I'll do this one. I think the biggest game that Xbox, maybe not the biggest, but amongst-- - Bigger than Starfield? - Not bigger than Starfield. Amongst hardcore fans, I think Fable is the thing that people are wanting to see the most. And I think we finally see that show back up. And I'll go as far as to say that I think we see gameplay footage. Not a lot of it, but I think we do see a trailer that has, that shows off this world and shows off how this is gonna be different, and I think they show off some snippets of gameplay in that. I don't think they're gonna do like an extended gameplay demo or anything like that, but I do think we see a trailer that is a mix of showing off what the story, basically showing off a lot of the general ideas of what this reboot is going to look like. Because people, I mean, it's going on two years since that was announced. And I think that's one of the games that people are really the most excited about in the Xbox's upcoming catalog. And it's one of their best studios is also making the game. Yeah, that too. I think it's really interesting that they put the Forza Horizon team on that to make a fantasy RPG. So yeah, I think it's time for us to finally see that game in a decent manner. I don't know if they'll commit to any sort of release windows or anything like that just yet, I won't go that far, but I do think we finally start to get a better idea of what this is other than just a 45 second teaser trailer that shows the logo and pretty much nothing else. So, yeah. Yeah. Okay. I like it. I like the vibe. My third prediction. A Game Pass streaming stick device is officially revealed. Okay. This has been rumored for years. I think they come out on Steam. There was literally a report, the day we're recording this, there was a new report about this literally yesterday. Did you see that? The Keystone, I think is the name. Yeah, yeah, yeah. I think that's what I saw. I saw that. I think now's the time. I think Keystone gets its name, like product revealed. This is kind of, this is like the, kind of the piece in the streaming Game Pass puzzle that is missing at the moment. Stadia uses a Chromecast for it. I'm actually not sure what Luna uses for Amazon. I guess a Fire Stick probably. But this is the last piece, and I think What's super fascinating and potentially big for Microsoft with one of these devices is you pair it with an Xbox controller, make it 150 bucks. So how much is an Xbox controller? 70 bucks, 60, 70 bucks? - I think so, yeah. - Something like that. And then the streaming stick with that, 150 bucks, maybe even eat the cost and it's 100 bucks. Now you've got three tiers of access to the Xbox library. And it's 500, 300, and 150. Now you can take it by storm. They'll count that as console sales or something. And it gets more people subscribing to Game Pass, bolstering those numbers. Does this launch in tandem with an Xbox app that just works on your TVs? Probably not in tandem. but we know that

xCloud, like game streaming to your Xbox Ones, is coming for Game Pass, where you'll be able to just stream Series X games to your One X or your Series, or your One X or your One S. You could even stream it to the Xbox One, so that app may launch alongside it. But I think the streaming stick shows its face and gets ready for a holiday launch would be realistic. Get those little streaming sticks under the Christmas tree in the stockings. Get people subscribing. Okay, I think that makes sense. Yeah, that feels like it's bound to happen at some point. Okay, I've got one that's really broad, and I've got one that's more specific, but it's also... Yeah, which one do you want first? specific one or do you want me to save the broad one for last? Do broad now, save the specificity for your fifth one. I'm scared you'll take it. Well if you want to be tactical then be tactical but... I'll do the specific one now so you don't steal it. But also I don't know if you'll steal it because technically I'm recycling it. This is the only one I'm going to recycle and I'm sorry. Recycle away. My thing I'm recycling is Wolfenstein 3 I think has to be shown at this point. I think it's time. I don't know what machine games has been doing for the past couple Years, they've been very quiet. I mean we know they're doing the Indiana Jones game, but that thing is Thing they're not even in production on that yet I'm gonna guess they probably signed that deal and made that teaser trailer, and then they're like okay cool now. What is this game? So that won't be out until probably 20 20 4 or 5 I would guess hmm So in the interim, what have they been doing? Probably Wolfenstein 3. Why? Because they've already said they're going to make this game. This is just something that they've already said they're going to do. People at the studio have said it. Pete Hines, kind of the pseudo face of Bethesda, has said "Yeah, we'll make this game at some point." Like it's coming. It has to be coming. I think it'll get shown off in a trailer. I think we see it next year. I think they just broadly commit to next year and that'll be about it for it. But yeah, that's where I'm at. Alright, I will play off of that. I think the Indiana Jones game is shown. And let me tell you why. Because that movie is coming out next year. Dude, that's too fast of a turnaround, I think. I think it... I don't mean the game is coming out next year. I think they show it off though. Well wouldn't that make more sense to show next year because that movie's out in June of next year, right? I don't know when it's out next year. I just know it's out next year. I don't know. Your mute filters were too strong for Star Wars Celebration is what I'm hearing. Because I'm pretty sure they announced this yesterday. I don't follow... No, I don't have any... any Anna Jones stuff. I saw the poster or picture or whatever. I know, but they announced this at Star Wars Celebration is what I'm saying. So anything that would have been announced at Celebration. - I don't even have that muted. I think the only Star Wars things I have muted is like OB1 and then the word Star Wars, so. Which probably was enough. But I'll roll with it. I think the Indiana Game Jones is shown off. Which I think is actually me reusing a prediction from last year, so maybe this is my reuse. Yeah. Last year I said Indiana Jones Gameplay. Now I've tamed it down to just the Indiana Games J- Indiana Jones Game is shown. Gee whiz. Talk about an unintentional tongue twister. There is an Indiana Jones prediction you could make that would involve something very- happening very soon. I don't know if you know what this is. He appears in Fortnite? I don't know. Yes, yes. That's the 1000% it. Indiana Jones is coming to Fortnite. That's the thing that leaked the other day. Oh, well that's not... Oh my gosh. Yeah, I think the big star editions of the next season of Fortnite are going to be Darth Vader and Indiana Jones. Those are the two big ones they're adding. Okay. I mean, sure, why not? That doesn't make you want to play Fortnite? If Uncharted being in Fortnite couldn't get me in there, I don't know what will. But you can run around in a squad with Nathan Drake and Master Chief and Indiana Jones and Qui-Gon Jinn. Qui-Gon Jinn's not really in it, but that'd be great though. Um, okay, Indiana Jones. I, I'll say, I guess my response to that, so the Indiana Jones movie releases next June. I agree that next year I think we see it. So if you want to, if you want me to jot down this one prediction for next year. I think next June we see it and it'll that that'll be the corporate synergy lining up perfectly because well by the time they hold Their press conference next year. Well, they'll be two weeks out from a new Indiana Jones movie releasing So then at that point I think they will show something but I don't think I don't think we do now I just think it's too early that that announcement totally came across as something like hey We've just shit Shaking hands and agreed to make this game and we put together this little teaser and now we're gonna go make

the game and please come work for us if that's something you're interested in. So anyway, alright, my last one. Again, this is very broad, but I'm going to... yeah, I think the past couple of years, the thing with these Xbox events is they have just been announcing games left and right when they're not showing any of them off. And I think they will show them off more extensively this year. Like, I already predicted that we'll see Fable in a new way. I think we might see Perfect Dark or something like that too, that's not a prediction necessarily, but I think Perfect Dark we could finally see more of. Maybe that Avowed game we see something of. Despite there being already a lot of games that we need to see, I'm going to very broadly predict that they announce three new first party games as well. Just three totally new first party games as well, because the main reason I'm predicting this is because Xbox has studios at the wazoo at this point. And there are a lot of studios that we don't know what they're doing still. And again, something this kind of ties in with Wolf. Like if Wolf 3 is announced, that's one game right there. So I think they've still just got a lot of studios doing a lot of different things that we aren't really aware of. And yeah. So I am broadly saying we see three new Xbox games announced. fingers crossed that one of them is Wolfenstein and one of them is Banjo-Kazooie and that the third one can be whatever. Sure. I have a couple of selfish predictions, which is a dangerous game to play in the prediction world because usually when you want something and you're selfish about it, it never comes true. I think the logical choice would be almost what you said, like Perfect Ark. Yeah. I think that's practically a guarantee to see that game. But I think I'm gonna go with my heart and say that The Last Knight finally re-emerges. Okay. Do you remember that game? Yeah, I do. I think that game... That would make me hype. I think that game comes back to the Xbox stage, we see it, and it's... I will say, the last night, in my mind, I think about this game sometimes. I'm hoping it's not going to end up being like the next, like, Below or something like that. Like another indie game that we were like very hyped about for a very, very long period of time, and when it finally like showed up and came out, everybody was just kind of like, "Yeah, okay." Like, I don't know. I think sometimes these indie games get way too much anticipation and hype built up around them and then they can't deliver. Especially from studios that we have not seen anything from. Something like, maybe I'll mention this later, I'm not planning on it, but like Silksong I think is something that's, the hype around that is warranted because we know that that studio can put out good games. We know what Team Cherry can produce and Hollow Knight is one of the best. making the last night I don't know if they've ever made anything super notable and so we're just really sold on this game because of the aesthetic and we have no idea if the game itself will actually be any good so this is internally what I've been trying to tell myself more about that game like I really hope we do see it come back at some point but I'm trying to like temper my expectations greatly if we do interesting possible development so okay It was revealed at E3 2017, so it's been five years. But Steam lists the publisher as Raw Fury. - Yeah, Raw Fury, yeah, they published a lot of different-- - And they are one of the partners for the Summer Games Fest. - They are, yeah, but they publish a lot of stuff, dude. They really do. - Sure, sure, sure. But I didn't know that, but, oh, look. December 3rd, 2021, the last night to make a comeback in 22, says developer. So yeah, let's go, come on. Last night at the Xbox stage once again, hopefully. That's my fifth and final prediction. And with that, that's Xbox and Bethesda technically, even though they're owned by Xbox. I want to jump to PlayStation next. I don't know if I'm just a traditionalist, but Nintendo's gotta go last, always in my brain and my heart. And who knows, maybe they're tech, I mean technically right now they are last, 'cause Sony's at least first event of the summer is in five days, four days, and five or four days. And then Xbox on the 12th, so. Let's start with PlayStation here. Logan, your first PlayStation prediction. All right, let's just get this, get another one right off the table here. Look at this man. I think God of War Ragnarok gets a release date before June 2022 comes to an end and I think it's out in September. Oh, this man's putting a timeline on two parts of this prediction. Do you think the event Tuesday is where we get the date? I don't know. I think they would be wise to, because, I mean, obviously the caveat with all of this is that the game has to be near completion, but I really think it is. Again, a lot of people keep thinking that this game is getting pushed, and I am in the completely opposite camp. They've been so vocal that it's coming out this year, and you and I

have talked, and We haven't talked about this in the confines of a podcast, but I don't think people remember what the timeline was like with the other God of War, the last God of War game that came out. They were super quiet leading up to like three months before launch and then they were like, "Okay, we have a date. Now we will show you more gameplay. Now we will..." I mean, again, the first thing they showed of it was that initial gameplay demo. So that's the big difference here is that that was the big blowout for the original game, but they had to do that because it was a reboot and they were changing everything and they had to convey that upfront, I think. So like... Now though, we know what this game- the reason people are so much- so looking forward to this is because we know what it is And we're just excited about what it is. So you don't need to show that much of it It's going to be the sequel to literally the best-selling PlayStation game ever created Mm-hmm. You don't need to show that much. People will sprint out to buy this whenever you release it So I really don't think they have to do a lot of marketing on it I really don't think they have to say a lot. They just have to announce the date, show a trailer, show some gameplay Maybe do some press previews and that's it and you can do that in a three or four month span here. Mm-hmm I agree. So yeah, I think that this game is a thousand percent releasing this year and I will eat those words If it doesn't happen, but I am just supremely confident that it is because if you are still really seen I'll say this if this game slips into next year and they don't by proxy cancel the ps4 version Then that's not happening to me. That's baffling to me Because if you are still releasing a first-party game for last-gen hardware Over like two and a half three years after your next-gen console release like that's a problem I agree, so I think this this game has to come out this year and I think it is way closer than people think there are Leaks out the wazoo about this game. I told you about them the other day. It literally just got rated in Korea a PlayStation merch site the other day just leaked that there's like a whole bunch of Ragnarok stuff are releasing in September this year a whole Bunch of new Ragnarok merch is hitting the internet and being shipped to people and sold to people this anyway Rant over we're gonna play Kratos. This will be a good game for you to play before you're a dad It will I have my Kratos coffee mug behind me over there says best best dad in Midgard I just want to one more thing to I would just like to say I don't get excited about games very much anymore But I'm so excited for this game. Like, since we beat the first game, like literally I beat the last game and I said, "Wow, whatever the sequel to this is, is now my most anticipated video game." I cannot wait to see what they do with this. I really hope they deliver. And I think they will. Like, the only thing that, they could just make some bad story decisions, I think is the only thing I'm concerned about. Like that is the main concern is that they go in some directions I'm not a huge fan of. wise though, fully expect to be throwing Mjolnir around as Kratos, so like that'll be fun. Like that has to happen. He'll say "Avengers Assemble" and it'll be great. You should be able to dual wield the Leviathan Axe in Mjolnir, that would be great. That would be awesome. You could throw them both. There's so many ideas you could do, there's so many things you could do with this. Absolutely great. My two cents on Ragnarok is yes, I do you think it gets a date? I do think it's this year. I agree with you about all the timing for that stuff. I think it's happening. A big reason I think that is they are using PS4 assets to build up, and granted they're creating new stuff and all that, but they had a solid foundation. 2018 was a complete reboot from the ground up for the PS4. This This is using that as a foundation to build up Ragnarok and then put it on PS4 and PS5. That's the same thing they did with Horizon Zero Dawn and Grand, or I'm sorry Forbidden West and Gran Turismo. Both of those games were originally supposed to come out last year. GT and, or Horizon, jeez, delayed to early this year. Same thing with Ragnarok was supposed to be I think end of last year. just delayed indefinitely. The delay situation with that game is different though because, what's his name, Christopher Judge said that he like couldn't do motion capture for it and stuff like that. All that stuff. But COVID is a part of it, I just think that naturally has pushed everything back to this year. I think it's their fall game. September, October, whatever it may be, I think September is the perfect slot for that game. The thing about that game too, sorry if you're gonna make your prediction, you can release it whenever and people will buy it. Like, it doesn't have to... It does need... Like, people always talk about like big pillar fall releases. Dude, you could release that game in... What's the worst window to release a game? Late December?

Like, you could release it whenever and people would go buy it in droves. Yeah, you don't need... God of War does not need to be in the fall. I do think September is the perfect slot for it. Yeah, I do too. If it was scheduled for June, I think June would be the perfect slot like June September feel kind of like the lightest months now this these days what's out in October this year I guess just modern warfare Gotham Knights duty and force-spoken Batman yeah I say Gotham Knights yeah okay so yeah I've got a war is coming out that was one of mine he took it very smart of you did you create did you have the same window or did you just say dates and I just think it's a day but that is what do you think the date is next week at this thing they're doing I don't is that like this is in my impression I don't think it is I think they'll just do a blog post I really do I just said I just think they'll say God of War ragged around is out on September what there are there are two scenarios I envision the biggest problem is the blog post just says our third-party partners and several PS VR two games which may come up here in a bit but it could be a one more thing at the end of the state of play just like and one more thing and they show another trailer for Ragnarok and they they slap a date on the end of it that totally could happen or it is just about third parties and psvr2 but if it is a September release date like we both believe that date has to be announced in in June and I feel like... Yeah it's gotta be announced super soon. Yeah. Yeah. So I would like it to be next week but it's gotta be in June if it is a September release. So hopefully. And really quick, also they already put out a killer trailer for this game which showed off gameplay and narrative stuff. Yeah. Like I don't think... This game is in a really good spot. I don't think people understand that like if I was the person making this game I would not want to show off anything of it because it's just you can't show anything of what this game is going to do or where it's going to go without spoiling the story I think. Like it's very much, I mean it's not as hyped up in the same way as something like in-game or whatever, but like the trailers for something like that were very sparse in a lot of ways. They really played their cards close to the chest. I think Santa Monica's trying to do the same thing here. They really do not want to show much of what this game is going to have in store because it's literally Ragnarok. The whole, the whole, uh, what is it? There's a lot. Not Greek, what is the freaking Pantheon? Norse. Yeah, Norse, thank you. I couldn't, no, no, I couldn't remember that. Yeah, the whole Norse Pantheon's crashing down in this game. It's going to be insane. So... It's going to be a wild game. It's going to be so good. So they don't want to show any of that. And there's probably very limited things that they can show. In fact, the fact that they confirmed that, uh, what's his name's even alive. I'm surprised they tip their hand too. Oh, Tear. Yeah, the fact that they confirm Tear's alive I was surprised by if I'm being honest. Yeah, same. Yeah, they had to do something. Anyway, my prediction is not about God of War. Since you took God of War I feel like I need to be- not that we're really playing through it. You need to take the Last of Us? No, that was not what I was gonna do. Should be on brand a little bit. I'm gonna I'm gonna say half-life Alex is coming to psv r2. Okay, I think Sony is able to like, you know snuggle back up to valve They had a partnership for portal to their exclusive levels like that relationship existed It can come back heck Shuhei Yoshida is super stoked that God of War and Horizon are playable on this the steam deck, you know It's the Vita 2 that never was there's they could be all cozy and The technical capabilities of PSVR 2 are in line with the valve index as far as the type of finger tracking technology and the quality of the display It has the power, it has the capability, and Half-Life Alyx is arguably the definitive VR title to date, alongside some other ones that really capture some other VR spirit. I think you could say that for Beat Saber, or, you know, I think probably Resident Evil 4, I haven't played it, but I think that falls in line. Anyway, Half-Life Alyx coming to PSVR too. And if it is, that is at next week's event. Yeah, I think so too. I'm really curious about that event next week. That's one of the more interesting state of plays they've had in a long time and I can't watch it when it happens. I also want to add, we didn't talk about this before we started going with PlayStation. Actually, we'll get into this here with my next prediction. Do it. We've got this state of play next week, but that state of play next week is not the big PlayStation event I think we're waiting for. the rumor, I don't know how closely you follow this, but all the rumor and insider and reporter types are saying that it's seeming more likely that the big Playstation event that we come to expect every year is probably going to happen in September. And that's what they did last year, that's where

we saw Ragnarok reappear, that's where we saw Spiderman, that's where we saw Wolverine. So they had a big September event last year, and based on what people are saying it's seeming likely that that's going to happen again this year. So got to see how to play next week. So I'm kind of making predictions here with that event in mind because I know we're not going to do predictions for that months down the road. No this is this encapsulates Keeley's summer whatever. Yeah this is the whatever whenever these companies I mean Nintendo may not have a big event until July or something who knows. It's quite possible. Whenever a large event happens that's not just you know smaller things they did. You know it when you see Yes, exactly. The Xbox thing, that's their big thing. PlayStation won't have a state of play, they'll call it a PlayStation meeting showcase, they give it a different title. Anyway, whenever that happens, I am saying September. I think we finally get Last of Us Remake confirmed, so I think Last of Us Remake is announced at their September event. And I think the part two of this, and this has started to gain some traction online, and I think that this sounds really feasible because of just how you would sell the game. I think they're going to package the new factions with this. I think it'll be Last of Us Remake plus the new factions thing that they've been working on for a long time. And we thought that they're going to be two individual products for a really long time, but it's just going to be a single thing. And I think it will be, oh yeah, the other part of it. I think it's coming out this year. I think this will be like their late fall game like in November-ish window. I think they want this out before the HBO show drops, which is supposed to be early next year, or at least closer to that is when I think they want this out. And I think these things are ready to go. They've been working on Factions for a long time. Remake was pretty well in development before it was reportedly passed off to Naughty Dog. It's just a remake so it can't take that long to do I wouldn't think. saying that they could be bundled together totally makes sense to me it's actually a perfect remastering remake of The Last of Us including multiplayer with it because it originally launched. Well when people when the reports first started coming up that like oh they're remaking The Last of Us people were like well this games like seven eight years old why do I need to not even that but the ps4 version just came out in like what 2014 2015? It was 2014 original was It's not it's not an old game like people don't gonna be feel like next year people don't feel it is but people don't feel Time I feel like a lot of people wouldn't feel compelled to go buy it again. I mean, yes, it's The Last of Us Yes, it's one of the most popular video games ever people would more than I mean I would more than willing to go buy the game once again myself and play a remade version of just that campaign That's fine but I think the way that they offset the fact that people will be put off by a remake happening so close to the release of so close in quotes, I guess. To the original game is that they say, "Hey, we totally remade this Factions thing that we've been promising and it's packed in here as well, and you're gonna want to check this out just for this alone." So, my question then is, as a person who loves buying physical games, this is a no-brainer, you know, they come together, they're on the disc or whatever. But, Factions is clearly a live sort of game there will be microtransactions probably battle passes or Survival passes or whatever they call it like that will be an element in this game. That's the type of revenue and design that Sony is seeking they just bought you know They just bought Bungie all this stuff and in their forecast meeting their fiscal year meeting, you know They talked about how that's a huge thing going forward So does factions also launch separately maybe digital only Yeah, I think it would I think for me. Do you buy it at a cheaper rate? Is it 10 15 bucks or do you buy or is it free to play in the battle passes where they make their money? I Think Sony really wants to get into live service games badly but they also don't strike me as a Give it away for free kind of freedom. Yeah, they don't strike me as a free-to-play Company, especially for something as big as the last of us which they know they can loop people into buying. I agree So I I think if you do buy Yeah, I don't know. Maybe maybe they could give away extra Skins or something with the physical The Last of Us remake package. Maybe you get the first battle pass Yeah, something like that. They can do something like that But yeah, I like the more I think about it the more it doesn't make sense to release these two different Last of Us related products like pretty close to one another and then yeah charge 60 or 70 bucks a pop for both of them It actually also makes sense why Factions isn't out yet, or has been shown off yet. - Yeah, why they haven't

said a single word about it. - They're like, "We'll pair it with the remake "and do them together." I think that actually kinda at least explains why Factions has been non-existent from a public-facing perspective. To kinda play off of that, I think this is a good prediction to follow that up with. I also did have a Naughty Dog one, but you have taken it. It was a bit more generic. Again, I'm just protecting myself. But I think that a major title gets a day and date launch on PC. That would be wild. So you think they're going full Xbox? Their PC sales were very good. Jim was just talking about how they expect that to grow, I think to 300 million from like 70 million, you need a big game to get there. I have two thoughts on what that game could be. It could be this Factions game or, you know, if it is bundled with the Last of Us remake, maybe the two of them together. But if you have a live service game, you want PC players there. So I think that makes sense, which could also explain why it's been taking a little bit longer. Naughty Dog's never made a PC game before. That's gotta have its own learning curves and systems to implement, live service game, you gotta have cross play initiated, that stuff's hard. But I really think, I don't think they'd do it, but I think the one that would be bonkers is Ragnarok. God of War is on PC, they have that Tekken engine ready, that could happen. Will Sony do it? Probably not. We were just talking about how they're too cheap to like give factions away for free Like I don't think they put their big god of war exclusive on They're also talked about this before we went live to I believe but their projections for the ps5 sales and having it surpass ps4 within the next couple years it basically long story short like If they could meet demand right now They are saying that demand of the ps5 is higher than demand of what the ps4 was at this same point in the PS4's life cycle. So I think you're kind of killing that. People are still gonna look to buy a PS5, don't get me wrong, but I think if you start doing day and date releases, I think that kills a little bit of those projections that Sony has made, which is why they wouldn't do it. It's a ballsy prediction though. - But, you have to, Ragnarok's also coming to PS4, which has like 140 million consoles anyway, like. - It's got like 110 or 15, I think. - Oh, you're right, I'm sorry. - 140 is like PS2, I think. - PS2 had 150, I think DS was like 145, so you're right. It's creeping up there. I think PS4 is the fourth best selling console of all time at the moment. But yeah, I think a major title gets a day and date launch on PC, and I think it could be Factions or RACROC. What is your third Sony prediction? - So this is a prediction that's gonna hurt you. It's a little bit more straightforward, but... - You're gonna hurt me? - I have two parts to it, and you'll understand why it's gonna hurt you. I think Sly Cooper is indeed coming back. I think PlayStation's going to make a new Sly Cooper game. The part that's going to hurt you, I think they're just gonna reboot it all. I think they're gonna start over, they're gonna soft reboot the series, and they're gonna do a complete reset of Sly Cooper. - We'll never find out what happened to him in stuck in desert time Egypt land. And I think the reason I'm predicting a reboot here is because 4 came out like a decade ago. I don't know how many people are waiting to see that game's story continue. I think it's also really hard to... Whoever makes this game is not going to be Sucker Punch. It's most likely not going to be Sucker Punch. And it's most likely not going to be Sansaru, because Sansaru is with Facebook or Meta or whatever now. Facebook Bobo. Yeah, so whatever studio makes this is going to be a new company. I think it's rumored to be Pixel Lopez is the studio. That is exactly who is prime for this type of game. They made the Concrete Genie game. And I think that would be a good choice. But I think it's also a tall task to pull in a developer that has not worked on this property previously. And I guess Sansari was as well, but when Sly Cooper 4 came out it was closer to the release of 3. Like my point now is we're so far away from Thieves in Time that to then bring aboard like to say hey Pixlopis, we want you to make Sly Cooper 5. Please go consult these other games that other studios made. Like I think if you want to give the studio creative freedom to do what they want with a new Sly Cooper, you just say slap the reset button and let's see what you can do with it. Actually some Sly Cooper trivia. Sly Cooper 3 came out September of 2004 and Sly Cooper Thieves in Time came out February 2013. So it was about a nine year, almost 10 year gap. So it's the same length of gap. The edge that Sam Zaru had was that they did the PS3 and possibly Vita, I'd have to double check the Vita, but they did do the PS3 HD ports of the original trilogy. So they became intimately familiar with Sly Cooper franchise and lore and things like that, and then they used that to build Thieves in Time. Any

studio coming in now is not gonna have that sort of edge or learning experience with the franchise. It could still be done. I'm fine either way. The characters of Sly Cooper is what makes that series, and so, you know, if we learn what happened to Sly in like a time-travel-y warp thing, or we just start over and he's just-- Just I think we just leave right over Fox cop and Bentley and Murray and his friends are Bentley and Murray. Yeah Yeah I totally think that that's the core of it is you keep Carmelita Bentley Murray and Sly all together And then you can introduce new characters from there and do new things from that point and maybe and you know Probably broadly keep the history of Sly as a character with you know His whole family's a bunch of thieves and then these things You keep those sort of like core elements of the series intact but then you just have like a whole new starting point because you got a You got to think that like this game now like this is game aimed I mean Obviously you and I are almost 30 and we spread out to the store right away and purchase this on day one and viewed more Than happy to play a new Sly Cooper game on PS 5 but this is a game that's aimed somewhat more for younger audiences. So to Make a like current Sly Cooper 5 especially when like I don't even think the other games are easily accessible at all like How do you make a fifth mainline entry in this series when you're not giving people easy access to one through four? Like that's that's kind of my thought process. So I just think a full-blown reboot at this point makes more sense They could put it on PS Plus pretty good It's possible But I'm with you there. I that seems to make sense predictions. That sort of fell in line with one of the possible predictions, just a classic mascot character returns against self-preservation. If I say "sly," it won't happen. If I say "classic," it opens up Jack and Daxter and other things. So I won't go with that. I'm going to borrow a prediction that I wrote in my Big Three predictions for 2022. Again, I do the same thing every year, every January, it's predictions for the big three. For the whole year. And one of my Playstation predictions I'm going to borrow here and say Insomniac announces a PSVR2 game. They have made VR games before, Insomniac is a massive studio, they have the know-how. They would be working on a lot of stuff then. That's true. Yeah. I don't know if you know they're making a multiplayer game as well right? - I remember hearing that somewhere. I think, but I think that PSVR2 from Insomniac makes sense. It's a studio with experience in the medium, which not a lot of the big top first party Sony studios have and I think that's a valuable asset, especially when you are launching a brand new VR platform that is at the forefront of VR technology right now, consumer wise. PSVR, when it launched, was not at the forefront. It was using PS3 Move controllers and other technology. It made it cheap and accessible to consumers, which was great, but now you have a platform that is actually one of the leading VR headsets, even in some ways better than the Valve Index. And I think you want one of your best teams making a game for that. And it's quite possible that if this is true, we see it announced this week. - This is not, maybe you have a prediction for this, and if you do then you don't have to say, but do you think we see that Horizon VR game that Guerrilla's working on next week? - It's not one of my predictions. Yeah, we could. That could be shown off. I know that that was one of the, that was a reveal last event, big event or whatever. - Yeah, they just kinda all pan in. - It's possible. We can see the scope of that game in a way, like what is the gameplay there? But it could be there. The weird thing is, when we don't need to get into this, but just when PSVR 2 itself is launching. I personally think early 23, but it's just such a weird, it's a weird time, especially for them to, now we know what the console looks like, we know what the controllers do, we have the specs. Now we're about to get a whole slate of games. So like where's the date? There was a rumor that Resident Evil 8 is coming there. I've read GT7, Gran Turismo, what are we on? Is it seven? It's not seven, is it? - Seven, yeah. - It is? Like GT7 could come to PSVR, like all that is possible and exciting to think about, but when and where, I don't know, who knows? That is also not one of my predictions, so. But anyway, it's possible. What is your, what are we on, your fourth? Yeah, we're gonna We're gonna stick with the sucker punch train here sort of To listen to sucker punch revival train I Think I think infamous is really coming back to you and I talked about this the other night But I'm shocked that in an age where superhero Media is more popular than it probably ever has been that they don't have a bigger superhero I think Infamous is a unique way for them to tap into the desire that people have for super hero storytelling in an original way. So I think Infamous is coming

back. I think we're going to get a new Infamous game announced at some point. My caveat on this one is I think Cole is involved somehow. I get that that doesn't make sense, but I think he will be in it. Will he be the protagonist? I don't know. Will he be... Cole, but in the superior world anything's possible. I think he will be in the game somehow. So I'm gonna go total opposite of the Sly Cooper one where they're rebooting it. This one I think they're gonna make a pseudo sequel to the old Infamous games. Okay. Uh, my fourth pick is defensive because I don't think there's any way you pick my fifth one. I'm so confident in the absurdity of my third pick. I don't think you'll pick my next two, so go off. Alright. I think we see an iconic Hideo Kojima trailer for Death Stranding 2. I forgot that that's a thing, yeah. I think that game gets the start of the Kojima madness. That game is coming clearly and I think we see it. That is another possibility of a day and date PC game. The tech is there, the engine is there, it's Decima. I think Death Stranding 2 gets the reveal. If I predicted that I would add the caveat on that prediction personally that he would reveal it at Jeffrey Palooza because him and Jeff are boys. Yeah, him and Jeff are big buds. Yeah, yeah, yeah. So I think that that would be an easy one for Kojima to toss to his boy. He is a second party relationship. Yeah. I think Sony owns Death Stranding, but Kojima is his own entity. Pretty sure Kojima might own Death Stranding. If he, wow, big, I don't know. 505 Games literally published it on PC. Another publisher published it on PC. - This is true, good point, good point. - I'm pretty sure Kojima, because I'm pretty sure after the fallout of the Konami stuff, Kojima's like, yeah, I'm gonna own everything I make now because of what just happened. 'Cause he lost his baby that he'd spent 30 something years making. So yeah, Kojima Productions, I'm almost 1000% positive on his Death Stranding. - I'll look that up while you tell me your fifth place prediction? - One of these is very bland and I don't, I don't really care about it, if I'm being honest, and it feels just kind of a foregone conclusion at this point. The other one though is funny because of what you predicted earlier. So would you like me to do that one instead? But this isn't very exciting, but it's just kind of funny. - Hmm, humor or excitement? - The other one's really not that exciting. I'll do the humor. - Do the humor. - I'll do the humor one, because this will directly put two of our predictions at odds with one another. Battle! Uh, I think the Avatar game gets revealed at a PlayStation event, potentially the one this coming week. I think that could be where we see it, is next week. I think Final Fantasy is a game that could make sense to appear and I think this is another one. Because if this game is coming out this year, we, like talk about games that are coming out this year that we haven't seen anything of. We haven't seen literally anything of this other than like a teaser trailer for it. People are freaking out about God of War over here and this game's still coming out in 2022 and we literally know nothing about it. So yeah I think we see this Avatar video game. I think we'll see people jumping onto some animals and hooking up their tail. Right now. It's tails of the animals. Little ponytail connections. Yeah. other my other one I'll throw my other one out there unless you well go ahead I'll say mine really quick real-time follow-up Sony owns Death Stranding do they really are you sure the trademark filings and all that stuff based off a few websites I went around Sony owns it I don't understand how another developer would publish it I mean Sony self publishes its games on PC house 505 games publishing that on PC if that literally doesn't make any sense. It could have been a part of the deal early on. This was before the PC initiative stuff, like full blast from Sony. I'm not sure, but the few websites I went around to claimed the trademark and IP belong to Sony. I don't know if that's true. I'm disputing this. - That may not, but that is what I was able to look up. My fifth and final prediction for PlayStation is absolute absurdity. - Go for it. - Sony announces local PS3 emulation on PS5. - You think in the wake of this PS Plus Premium rollout that they're gonna do that? - I think, well, to be fair, There's local PS1, PS2, and PSP emulation on PS5. It's not good emulation, but it's there. At least initial reports are indicating it's not very good. But I think, PS3 emulation seems to be in a fairly decent state on PC. Over the past few months, I've been watching some videos from Digital Foundry and kind of looking into it a little bit. It seems to be more stable than I originally anticipated. And this has been a problem that Sony has been aware of, essentially since the start of the PS3. Like they would have, they've clearly had the time to try and crack it. And if the community can crack it, Sony can crack it. Have they put the money and effort into it is a different question, I'm not sure. But I think the reason the PS Now library is so much smaller. I

think all of this is because they're getting ready to allow local emulation. Now, I don't think that means you pop, it'd be great if they took the Xbox route and you could put your PS3 disc in and it emulates, just like you did with PS2 games and PS1 games on the PS3. But I think they are not saying anything because they want this to be a pop-off kind of surprise, which would be a really good surprise. And so I think that we get local downloadable PS3 games on PS5. - I think you're fantasizing about a version of Sony that doesn't currently exist. - It's quite possible. - Like everything we've seen from them-- - It would be the right move to make. - It would be the right move to make, but everything we have seen from Sony over the past like 18 months has been truly, maybe even longer has been like bad calls with it when it comes to these like consumer friendly things that should just be a foregone conclusion that's a it's a good good prediction keep crossing my fingers and hope it's true save Metal Gear Solid 4 save it save it uh... my other prediction for the record i was just gonna predict Silent Hill but that's but we've had so many leaks with that i feel like it's just like okay when is this being revealed Is Blue Box working on that one right? Shut up, no. I'm surprised neither one of us predicted Abandoned showing up on stage. No, those guys are total hacks. They really are. All right. Well, with the hack energy, let's go to Nintendo. What is your first prediction for the big N? I'm gonna just again start with probably the thing we're thinking of the most with this company, which is Breath of the Wild. I'll give a two-parter for this. And it's actually a very funny two-parter. I think the next time Breath of the Wild appears, potentially at the Direct this month or whenever, I think we'll finally see actual gameplay from Breath of the Wild 2. The secondary caveat I will add to this, though, is that they will still not give us the game's real title. Dang it! So I-- My--I won't write this, but my prediction directly counters that. I think it does get a proper name, but no date, or like, or no gameplay. I think based on what they said last year about like, "Oh, if we told you the title, we would spoil the game," I think they'll be fine with showing gameplay, but I don't think they want to spoil the surprises or whatever yet, so they'll just keep going with this, because they know everybody's just calling it Breath of the Wild 2 and they don't care. I mean again this game this game will sell itself and they can come out with a real title later on But uh hmm that's probably a terrible prediction because I do think that this game does need a title It's getting kind of absurd But I'm gonna say that they continue to hold out To keep the secrets going All right, and we'll just have to keep calling it the untitled sequel to the Legend of Zelda breath of the wild until then What if they adopt an Octopath Traveler mentality and that becomes the name of the game? That becomes the official name of the game? That'd be great. My first prediction, I'm gonna swoop in here. I think this one's on your list. Bayonetta 3 release date revealed? It is October 28th, 2022. I've chosen this date because the first Bayonetta came out on October 29th. October 28th is a Friday, 29th is a Saturday. And Bayonetta 2 was a mid-September release, so the fall is kind of the Bayonetta time slot traditionally. Their Nintendo's big game in September is Splatoon 3. They need an October game currently because Pokemon is November presumably so I think Bayonetta 3 is October 28th 2022. All right I'm just gonna get mine right now uh Bayonetta 3 will get delayed to 2023. No that game I think there I think Platinum has been so firm dude I think that Babylon's fall is going to cause Platinum Games to take a look within themselves and be like, "Okay, we can't do this again. We have to make sure that this game is ready to go." And I think it'll slip to early next year. I think it'll slip to early next year, maybe even like a January or February type game. But I think that this game gets delayed. Baio's out this year for sure. Okay. So that... I don't know if, I gotta add the caveat, I don't know if they'll announce that in a direct, but that is a thing that will happen. - If it's a delay, that won't be in a direct. - Yeah, that is a thing that I think will happen though, is that it will slip the next year. - All right, so that was your second prediction? - Yeah, that was-- - Or you just wanted to say that 'cause I-- - No, that was my second, that was my second prediction. - All right, I'll go for some low-hanging fruit here, but I think this is pretty likely. I think the next DLC pack for Mario Kart 8 Deluxe is out today! Shadow dropping. Yup. You gotta have one shadow drop prediction for E3. You do. There are so many courses and tracks for that game that are supposed to come out over the next year and a half. I think the next one could easily drop during the direct. That'd be good. That makes sense. Especially because people are wondering where the heck they're gonna announce those new

maps and release them. So you're number three, sir. Based on how this went last year in their direct when they did this, I think that Mr. Shigemiro Miyamoto himself will once again appear. I don't think that he will show the first trailer for the Mario Bros. movie in this summer direct that they hold. I think we're gonna finally see it this summer. This movie's less than a year out from releasing. We gotta start seeing something. They announced this cast list like close to a year ago, I wanna say like nine, 10 months ago. And that blew up. Clearly they wanna promote this movie via directs, I think. So just makes sense. - I like it. - I think they'll show the first trailer for the Mario movie in their big summer direct here blow up. I love the energy. - Jack Black is Bowser. Seth Rogen is Donkey Kong. - All right, I, for my third prediction, I say that Game Boy games and systems are announced for NSO. - Oh yeah, I forgot that leaked. Yeah, that's a good one. - I think that finally shows up and I think, If I were to be super specific and really curse myself, Mother 3 comes to it, but only in Japan. - That would be truly incredible. I would love that so much. I mean, people could technically hack, and they could create, or not hack, they could create Japanese Switch online services. - I have a Japanese account that leeches off of my American NSO. - Yeah, they could do it. I think that could, I could see that happening. But yeah, Game Boy games coming to NSL, I think is, that happened. - Okay. - You're number four, sir. - This is a prediction last year that I think one of us made, but I will make it now, but I'm gonna be less specific as I make it. A new Donkey Kong game is finally happening. And they will announce it. - No! I don't know if it's 2D or 3D though. Again, I'm just gonna be very broad and just say new Donkey Kong. 'Cause I know last year there was a lot of rumors about it being a 3D game. Since then I think there's been other people saying, no, it's not a 3D game, it's just gonna be another 2D game. But I think we will, it does seem time for a new one of those. And there's been a lot of rumors going around about that happening, so. - You took my prediction. - Sorry. You're fine. I do think Donkey Kong is coming back. And I also was less specific. I said just to do Donkey Kong game. So maybe it's a sequel to Barrel Blast that we've all been waiting for. Donkey Kong 2. It's Reggie's favorite game. I think Scott the Woz would really appreciate Donkey Kong Barrel Blast 2. Alright, well I'm gonna take this next super hopeful, maybe not obvious, but hopeful one. But I feel like you could take the other one too. Gotta go with the strategic player. Silksong actually shows up. Okay. I didn't have that. It was shown off at E3. These indie directs are too small for Silksong. Silksong is a big stage game. It's not an indie world direct. It's a big boy stage game. So I think Silksong is in the direct and is shown off. Think that'll happen? I think that one's pretty straightforward, pretty simple. I think that that actually will happen I think that that we're nearing the time to see more of that okay my last one we're gonna end on what I like to call an anti prediction a classic a Logan staple fans around the world will weep is once again Metroid Prime 4 will not appear Nintendo will not mention it at all my fifth prediction Metroid Prime 4 has a trailer I mean we can go at odds it with each other on that one I think that's cool at the end I I think the fact that retro trailer I think the fact that retro keeps putting out job listings though and they're like hello come help us make this game I'm like dear God this This game is never gonna come out. You're not wrong. I think they would want a trailer though because of how successful Metroid Dread was last year. It was nominated for Game of the Year at the Game Awards. That's the best Metroid's ever done commercially. I think they want a trailer to keep that momentum going a little bit. So. I guess that's it. That's how we rounded out this fine year. One more year in the bag. E3 predictions. I'm sorry, one final question for you. Who are you most excited about right now? I would say I'm most excited for Playstation because I feel like they have the most like, surprise potential. Like I feel like there's a lot of things that they're working on that we don't really... To be honest, I mean that's not necessarily true because we know Naughty Dog is doing Last of Us Remake, we know Ghost of Tsushima 2 is a thing. Like we know certain games that are lined up and should be coming out. Nintendo I feel like has shown a lot of its hand and I don't really know. This year's pretty well mapped out. Yeah, so Nintendo was a little harder for me to put together this year if I'm being honest. But also Nintendo's in their fifth year of the console, so their stride is pretty well set. Personally, this is something I sorta always struggle with. I'm a Sony pony, you know, saddlin' up, riding in the sunset. God of War, more Last of Us, I'm here for it. I'm all about it. But at the end of the day, if Nintendo shows off Zelda and Metroid, that's

where- that's what's gonna be the most hype for me no matter what. And so Nintendo always feels like they have the potential to truly surprise. I think truly, truly surprise. For all we know, we could get Super Mario Odyssey 2 out of the blue. Like where is that game? You know? So I feel like Nintendo always has the highest potential, but they also can hit the lowest lows. And so Nintendo is where I must answer. - Yeah, I mean, I usually think Nintendo's one of the ones I'm most excited about, but yeah, like you said, they've got a lot of their next 18 months pretty well mapped out. Even outside of some of the things we talked about, like you got Strikers within the next month, you've got Xenoblade over the summer, you've got Pokemon later this year, you've got Breath of the Wild 3 next year, you've got, there's something else I was thinking of that's coming up soon. I mean, even all the Mario Kart packs. I feel like all the Mario Kart DLC packs have kind of ruined, or not necessarily ruined, but like, taken a shot at the whole mystery around like, "Oh, well they do Mario Kart 9? Is Mario Kart 9 gonna be a thing?" And now that that's like something we know that's not coming up, like, I feel like there's like less mystery and excitement around them than there has been in a while. That doesn't mean that they're not putting out good games still, but it's just like, know what they're doing for the most part. Oh, Mario and Rabbids was the other thing I was thinking of. That's due to come out at some point. Sparks of hope. Yeah. And Xbox has just got to release games. They just got to show things off and they just got to release them. Yeah. It's going to be a good summer. Always is. The highs, the lows. It's always fun. Thank you for once again joining me for this annual tradition at this point going on probably eight years strong now. So for sure. It's always, predictions are just part of the E3 Fund. So thank you for joining me, Logan. For you fine listeners, you can find Logan on Twitter @moreman12 and he's writing over at comicbook.com. And then you can follow me on Twitter @maxroberts143 and my writing over at maxfrequency.net. Logan and I also host a seasonal podcast called Chapter Select. It's currently in season 3e, which is all about Banjo-Kazooie. And you better believe if a Banjo-Kazooie game is announced, we will eventually play it for that season. Right now, that season is in full swing. This upcoming week on June 1st, the Nuts and Bolts episode is dropping, so if you would like to listen to that, you can find it wherever you listen to podcasts under the name Chapter Select. But thank you all so much for listening to this episode of the Max Frequency Podcast and until next time, adios! [Silence]